ZNSwap: un-Block your Swap

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Introduction

Data center applications exhibit large memory footprint

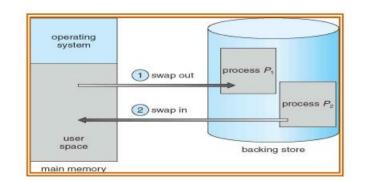


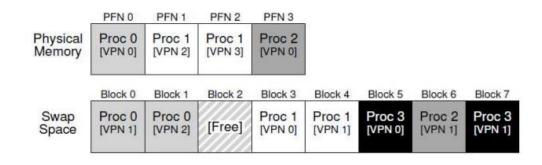
But, not all data is used frequently in the system!!



What is OS Swap?

- Space in disk for moving pages back and forth
 - To migrate data from memory to disk when available memory space is insufficient
 - Linux divides swap device into memory page-sized blocks called *swap-slots*
- Benefit
 - Allow to support the illusion of a large virtual memory for a process (usually larger than physical memory)







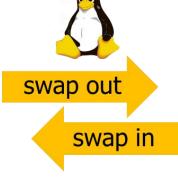


Why is Swap important?

- Swap is regaining interest from the academia and industry
 - Swap use in academia:
 - Maximizing memory utilization
 - Acting as memory extension
 - Swap use in industry:
 - Facebook's fbtax2 swap controls to improve system efficiency
 - Alibaba cloud: per-cgroup background reclaim

Swap: crucial system component









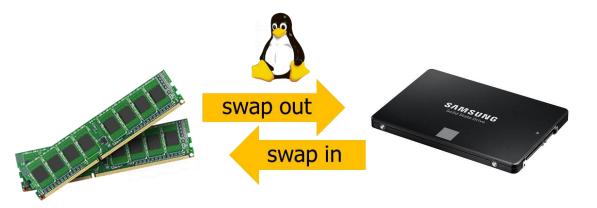


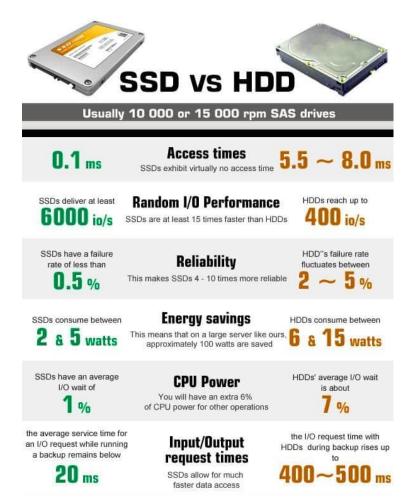
Swap on Traditional SSDs

- Flash technology is advancing:
 - Low latency NAND
 - Available Bandwidth increases



Great for memory swapping!



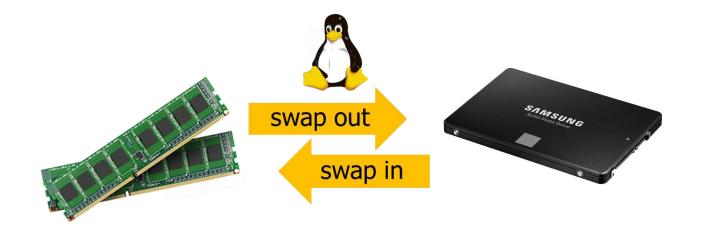


(Source: SSD vs HDD Speed and Performance Comparison 2022, https://windows101tricks.com/ssd-vs-hdd-which-is-better-for-you/)





Is it great for memory swapping?





- Performance degradation as the swapped-out data occupies a larger part
 - Drastic swap bandwidth drop because the GC overheads grow

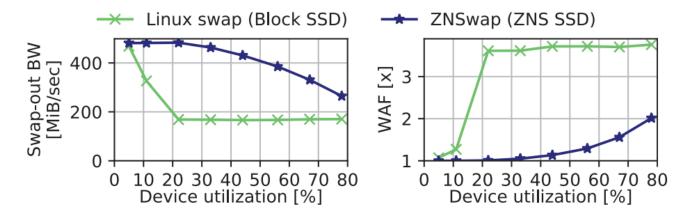


Figure 1: Swap-out bandwidth of random memory accesses (a common swap access pattern [43, 55]), with default Linux swap on Block SSD and ZNSwap on ZNS SSD. The two 1TB SSDs share the same hardware platform and media. WAF—Write Amplification Factor.

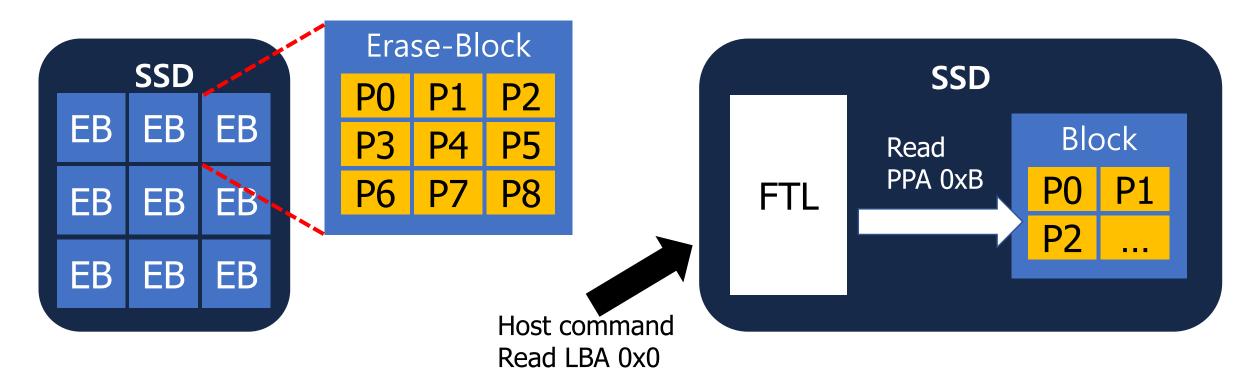
Swap performance drop caused by GC





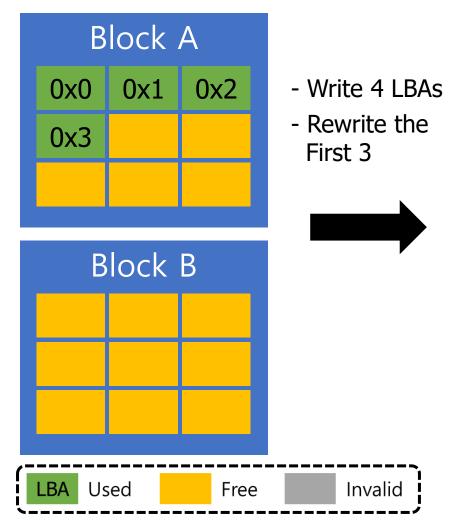
Why: intrinsic structure of SSDs

Flash SSD's inherent mismatch between the block abstraction and the intrinsic properties





Why: Garbage collection & Write Amplification

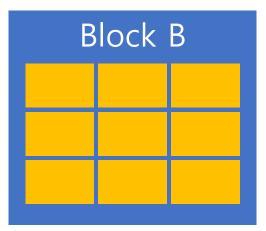


Block A

0x0 0x1 0x2

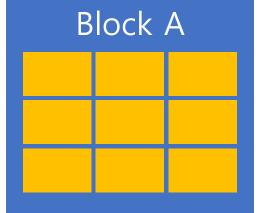
0x3 0x4 0x5

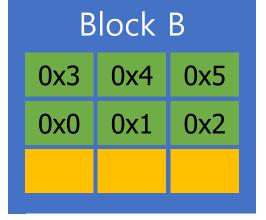
0x0 0x1 0x2





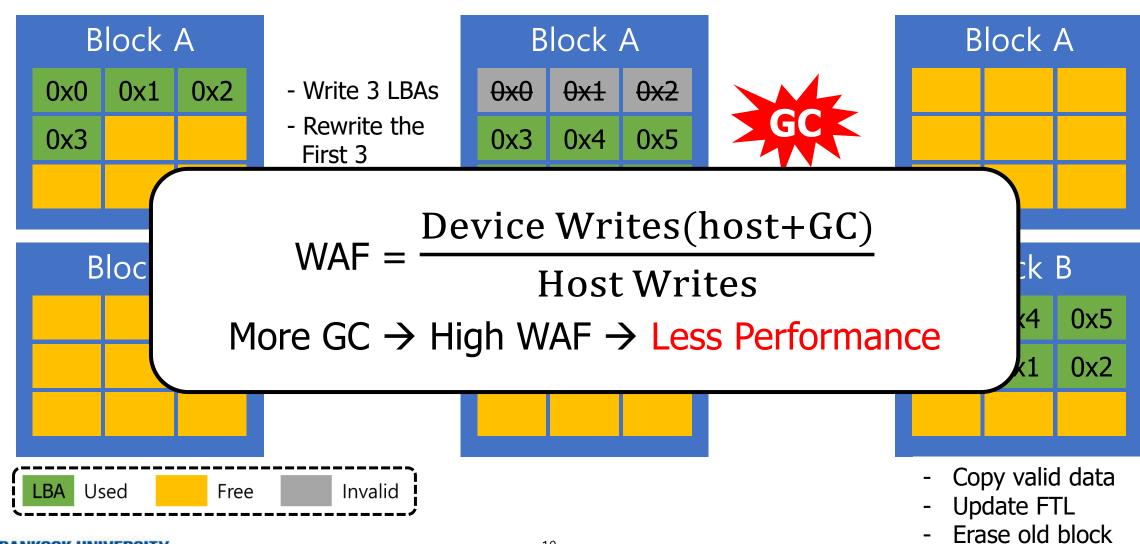




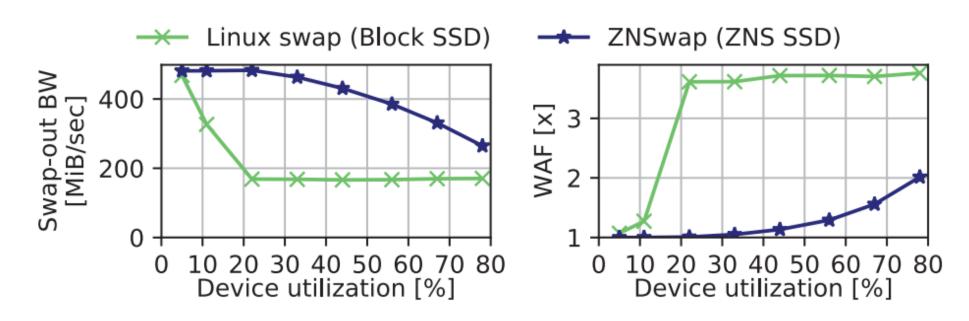


- Copy valid data
- Update FTL
- · Erase old block

Why: Garbage collection & Write Amplification



- Knowledge gap between SSD and OS
 - device-side GC is not aware of invalid swap data because OS does not notify SSD
 - GC copies unnecessary data
 - Performance decrease, WAF increase







- How about TRIMs?
 - Hint by the host to invalidate a flash-page
 - GC will not copy invalidated pages

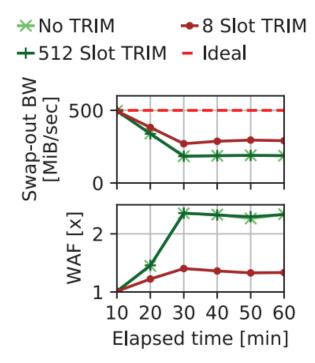


Figure 2: Swap-out bandwidth over time. Random memory writes using 40% of swap capacity.

TRIMs are not effective at lowering GC overheads for swap





Performance isolation cannot be guaranteed on TrSSD

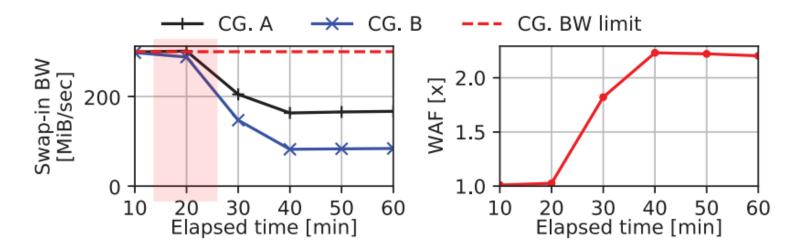


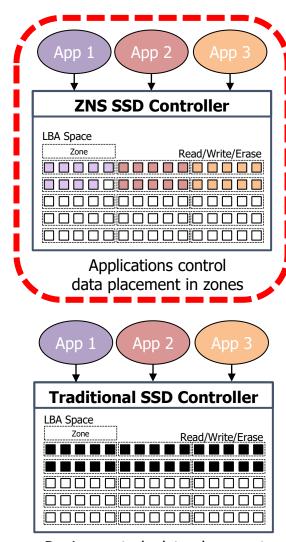
Figure 5: Swap-in bandwidth and WAF of 100%-random-read cgroup (A) and 50/50%-random-read/write cgroup (B) co-running together, each throttled to 300MiB/sec reads and 300MiB/sec writes.

The GC impairs performance isolation dictated by the host OS



How about ZNS SSD?

- ZNS (Zoned Namespace): Tighter SSD-APP coupling
 - SSD is divided into zones
 - Each zone is written sequentially
 - Zones need to be reset before re-writing
 - No complicated FTL, no device GC
 - Higher degree of control over the device



Device controls data placement





ZNS + Swap = ZNSwap

ZNSwap Overview

ZNSwap's main design

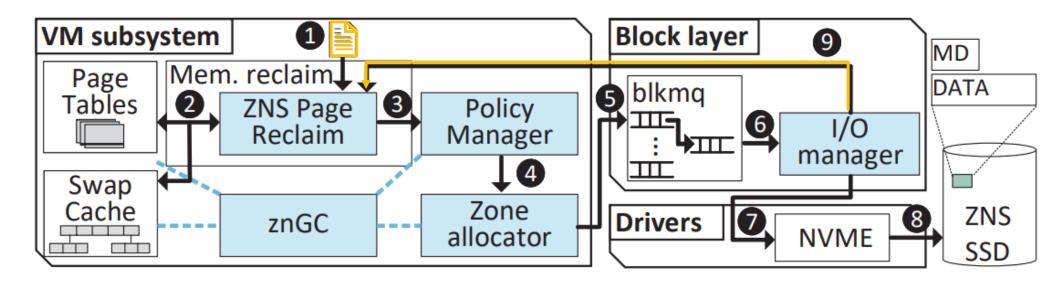
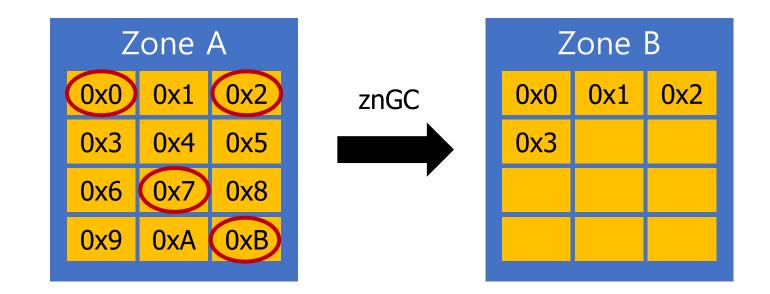


Figure 7: ZNSwap overview. Shaded shapes are internal ZN-Swap components.

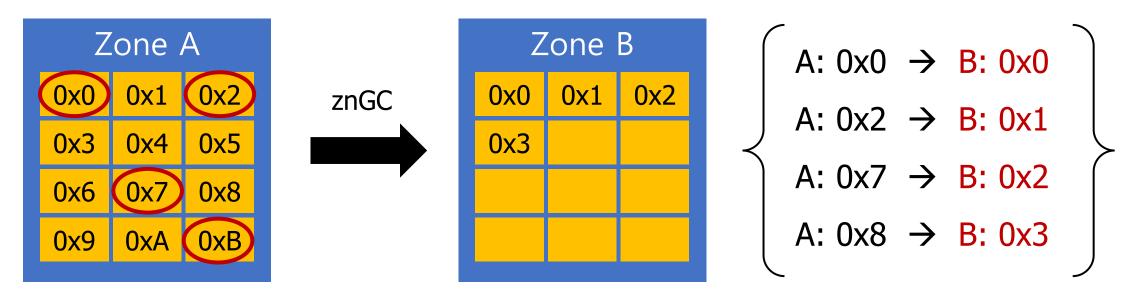
znGC

- Host-side GC for ZNS device eliminates:
 - TRIMs
 - uncertainty of GC
 - copy of invalid data



znGC

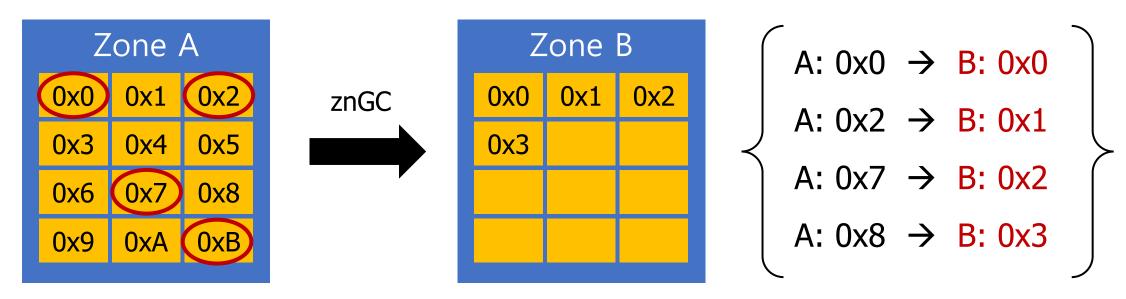
Host-side GC moves valid swap data to new locations:



- Problem:
 - No FTL for indirection in ZNS
 - Page tables point to old locations in SSD

znGC

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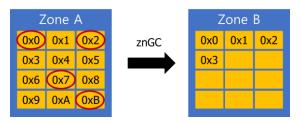
How to locate all page table entries?

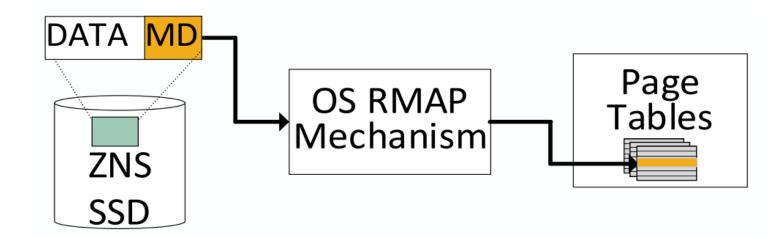




A: $0x0 \rightarrow B$: 0x0A: $0x2 \rightarrow B$: 0x1A: $0x7 \rightarrow B$: 0x2A: $0x8 \rightarrow B$: 0x3

- znGC Solution:
 - Store OS reverse-mapping info (anonymous VMA ptr + index)
 - Utilize NVMe per-block Metadata region



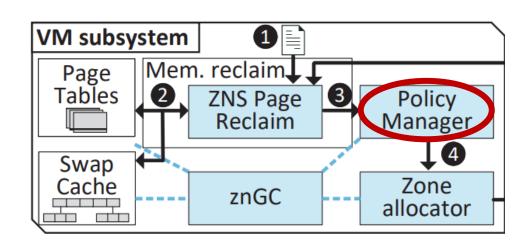


Efficiently update page tables with new location



znGC-swap Integration

- Three reclaim policies:
 - per-core policy
 - Assign a swap-zone per-CPU-core
 - Hot/cold policy
 - Assign hot and cold pages to different swap-zones
 - Cgroup policy
 - Assign a swap-zone per-cgroup





Evaluation

Experiment Setup

CPU	2x Intel Xeon Silver 4216 CPU
Memory	512 GiB RAM (2x 256 GiB DDR4 2933Hz)
Kernel	Linux kernel 5.12.0
SSD	1TB Western ZN540 ZNSSSD / 1TB Equivalent Conventional SSD







Evaluation: synthetic benchmarks

vm-scalability

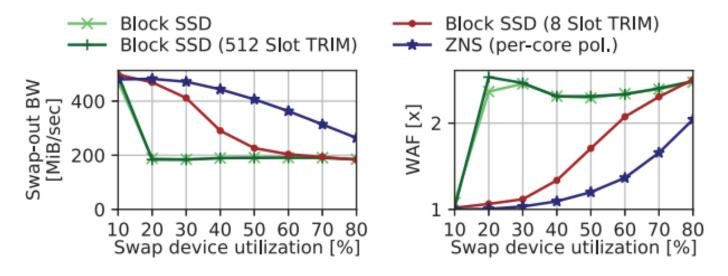


Figure 10: Swap-out bandwidth of vm-scalability with random memory writes. As expected, higher device utilization results in higher GC load.

ZNSwap avoids unnecessary data copies 50% util: 2x higher throughput, 2x lower WAF





Evaluation: synthetic benchmarks

- Cgroup Isolation
 - Cgroup A: 100% writes, Cgroup B: 100% reads

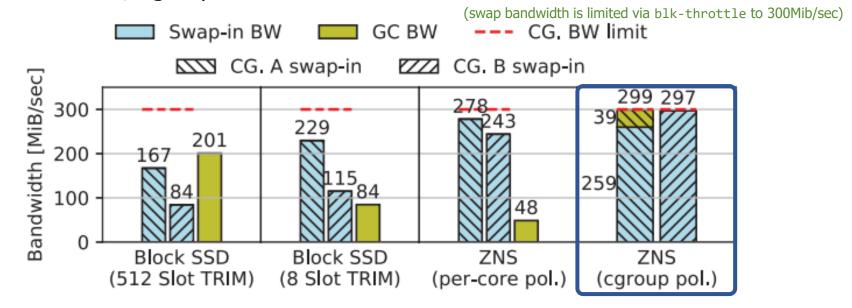


Figure 11: Bandwidth distribution among different cgroups, one reading and another writing data.

ZNSwap enables performance isolation





Evaluation: application benchmarks

- Memcached: Facebook ETC workload
 - random-skewed access pattern with 90% of requests accounting for 10% of the keys

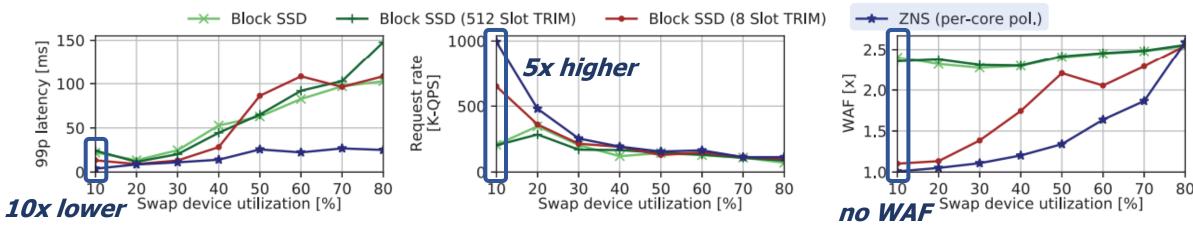


Figure 12: memcached Facebook ETC 99 percentile latency at the highest throughput

ZNSwap consistently outperforms Block SSD-based swap



Evaluation: application benchmarks

- Redis: YCSB workload
 - 50% read/ 50% updates in a 20-80 hotspot distribution (80% of accesses target 20% of working set)

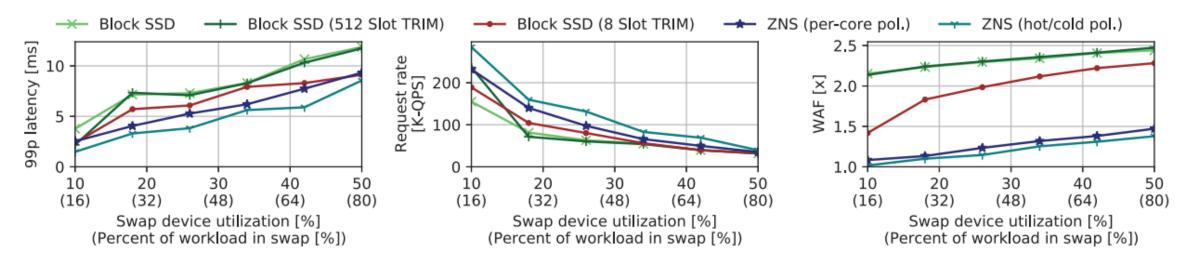


Figure 13: redis 20-80 hotspot distribution 50/50 read/write, 99p latency at maximum throughput

ZNS policies outperform Block SSD in all performance metrics



Conclusion

Swap is regaining interest in academia and industry

Swap on Traditional SSDs suffer from performance anomalies

- ZNSwap enables tight SSD <-> OS swap integration
 - Lowers WAF and higher performance benefits over swap on traditional SSDs







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Thank You!

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