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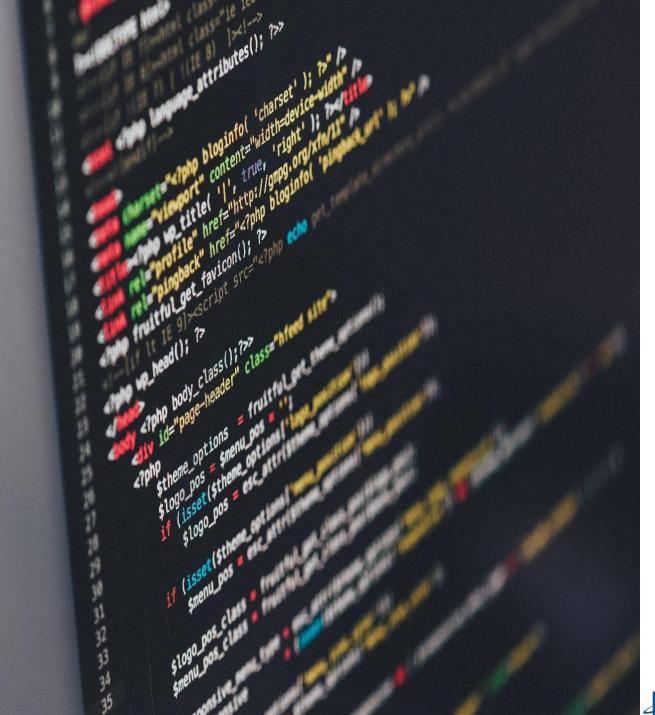
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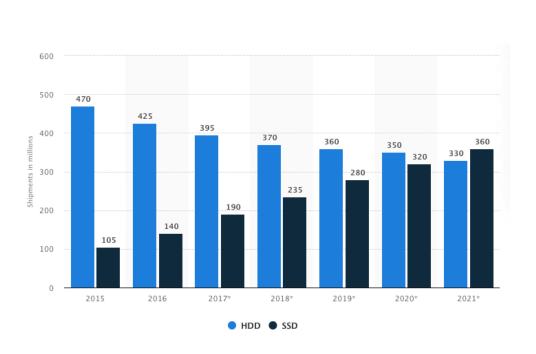
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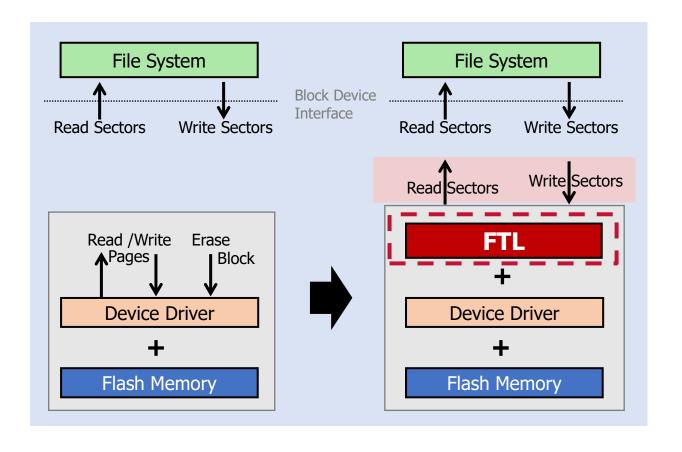


1. Introduction



- NAND flash SSD become the preferred storage device in consumer electronics and data centers
- FTL provide an block I/O abstraction for interoperability with HDDs



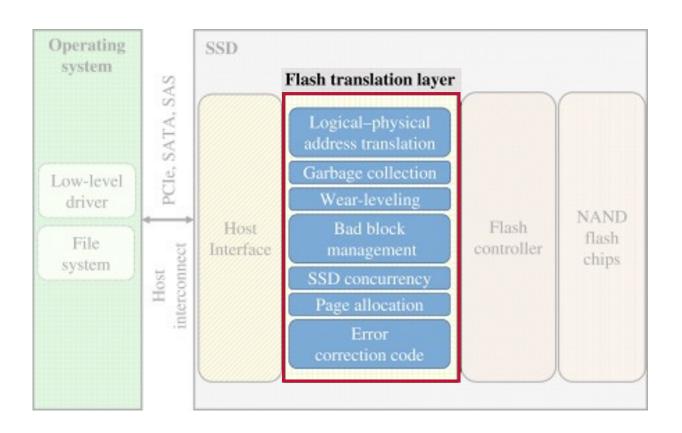






What are the purposes of the FTL?

Managing address translation, Garbage collection, wear-leveling, ...



- 1) Require significant hardware resources
- 2) Extra I/Os for flash management (GC)
- 3) Host applications cannot predict the bahavior of flash storage



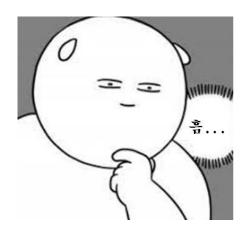


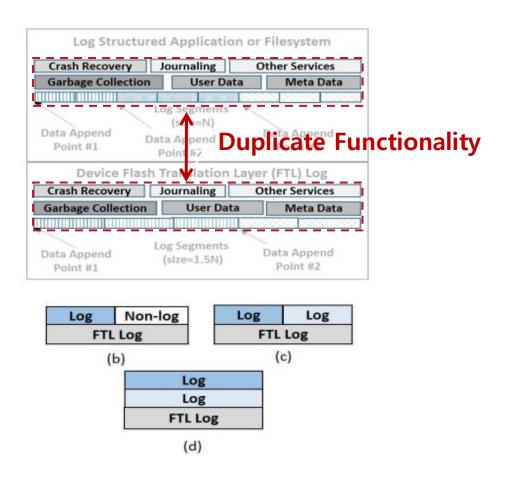
What are more issues of the FTL?

- Double logging between the FTL and the Host (double logging)
- Wastes hardware resource and increases write pressure to flash devices

Don't stack your Log on my Log

Jingpei Yang, Ned Plasson, Greg Gillis, Nisha Talagala, Swaminathan Sundararaman SanDisk Corporation

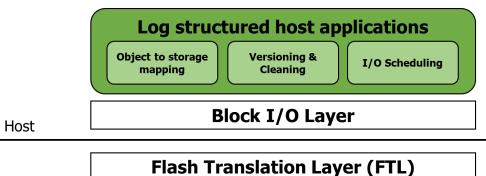








Device-managed Flash



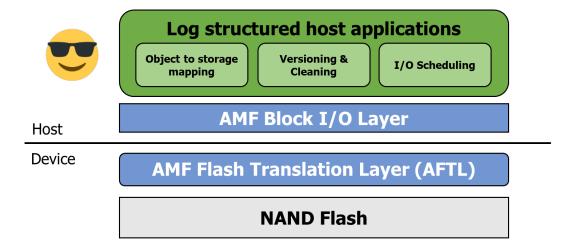


NAND Flash

Wear-leveling

& bad-block

Application-managed Flash



moves flash management from the device to applications





Application-Managed Flash

1) Block I/O interface

2) ALFS (AMF Log-structured File System)

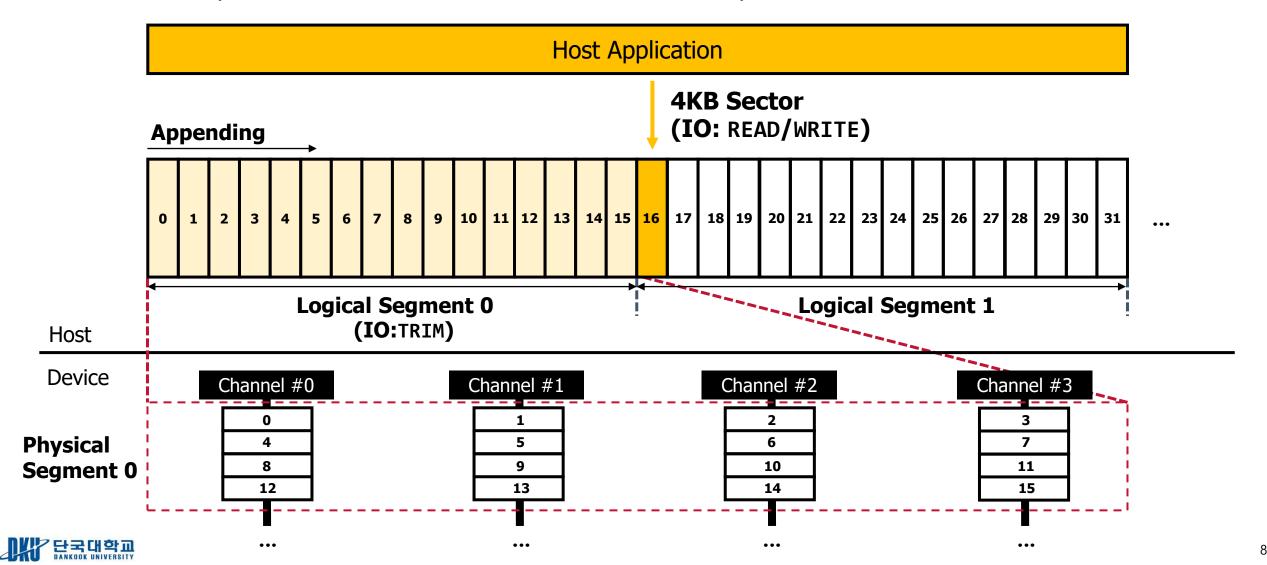
3) AFTL (AMF Flash Translation Layer)





Block I/O Interface

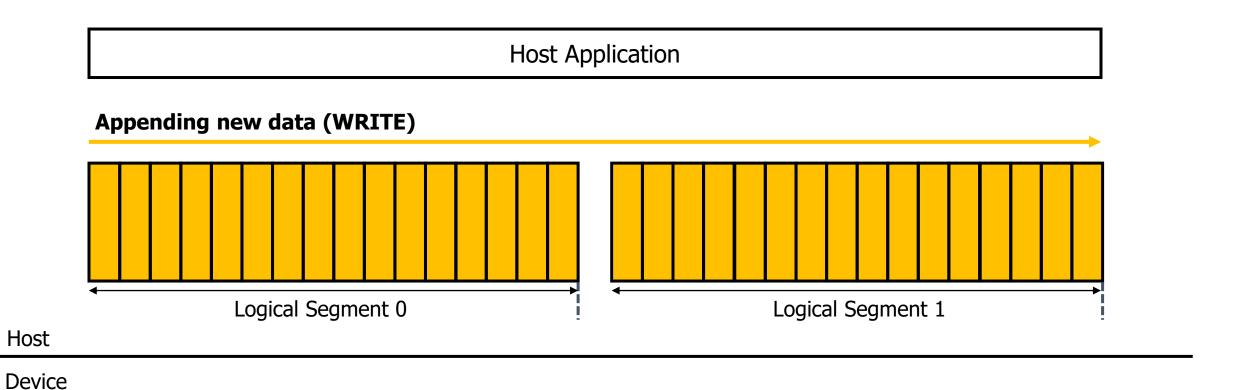
AMF I/O is based on conventional block I/O





Block I/O Interface

Append-only Write



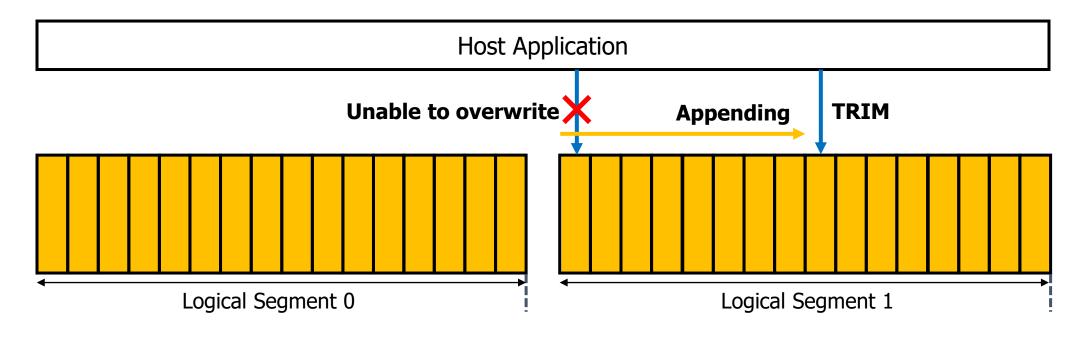
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Block I/O Interface

- Only sequential writes with no in-place updates
- Sectors can be reused after the segment has been deallocated by TRIM



Host

Device

•





Application-Managed Flash

1) Block I/O interface

2) ALFS (AMF Log-structured File System)

3) AFTL (AMF Flash Translation Layer)





AMF Log-structured File System (ALFS) (based on F2FS)

AMF Block I/O Layer

Host

Device

AMF Flash Translation Layer (AFTL)

Segment-level Address Remapping

Wear-leveling & Bad-block management

NAND Flash





File Layout and Operation

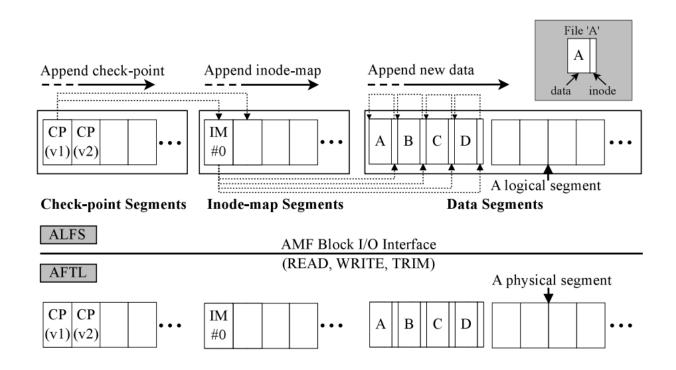
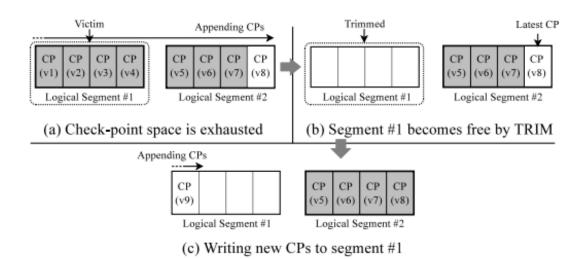


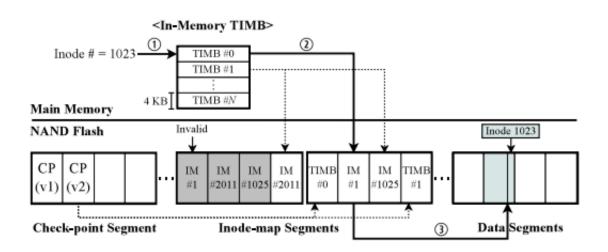
Figure 2: The upper figure illustrates the logical layout of ALFS. There is an initial check-point CP(v1). Four files are appended to data segments along with their inodes in the following order: A, B, C and D. Then, an inode map IM#0 is written which points to the locations of the inodes of the files. Finally, the check-point CP(v2) is written to check-point segments. The bottom figure shows the physical segments corresponding to the logical segments. The data layout of a logical segment perfectly aligns with its physical segment.



- Check-point segments for quick mount and recovery
- Inode-map segments for fast searches of inodes



Check-point segment handling



Managing inode-map block

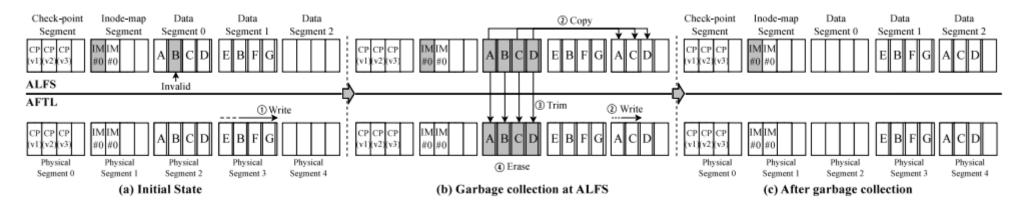




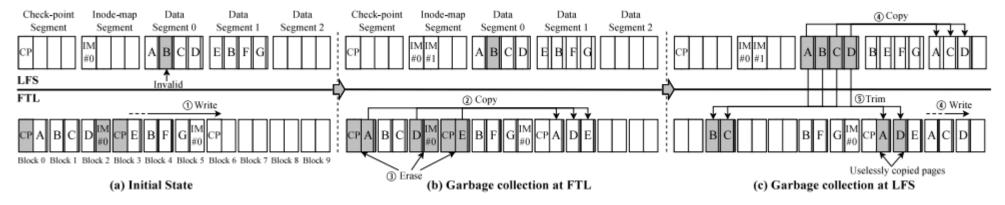
Comparison with conventional LFS

3 page copies + 2 block erasures

ALFS with AFTL



LFS with FTL



6 page copies + 3 block erasures





Application-Managed Flash

1) Block I/O interface

2) ALFS (AMF Log-structured File System)

3) AFTL (AMF Flash Translation Layer)





AFTL (AMF flash Translation Layer)

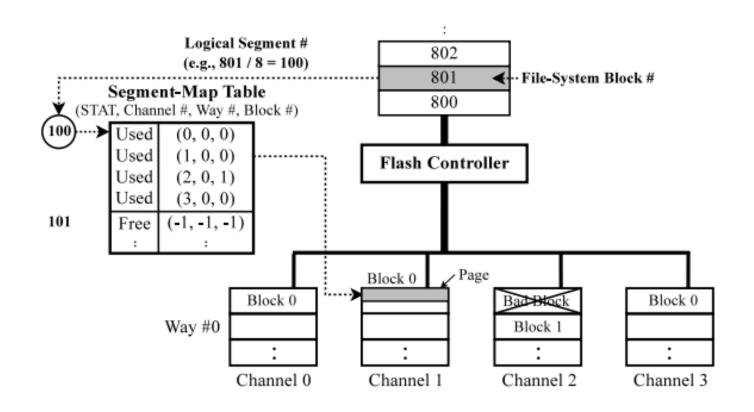


Figure 7: An example of how AFTL handles writes





Capacity	Block-level	Hybrid	Page-level	AMF	
	FTL	FTL	FTL	AFTL	ALFS
512 GB	4 MB	96 MB	512 MB	4 MB	5.3 MB
1 TB	8 MB	186 MB	1 GB	8 MB	10.8 MB

Table 2: A summary of memory requirements

AFTL maintains a smaller mapping table than the page-level FTL

Data structures including TIMB need tiny amount of host DRAM





Performance measurment

EXT4: only the FTL performed GC

F2FS: both F2FS and the FTL performed GC

AMF: only ALFS performed GC

PFTL: no extra swapping I/Os

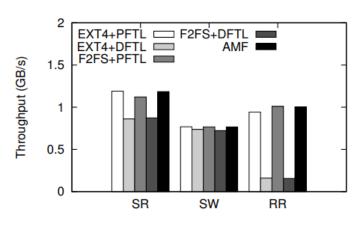
AFTL: no extra swapping I/Os

DFTL: incurred extra I/Os





Category	Workload	Description	
File System	FIO	A synthetic I/O workload generator	
	Postmark	A small and metadata intensive workload	



For random writes, AMF outperforms all other schemes

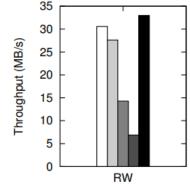
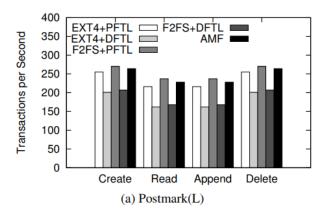


Figure 9: Experimental results with FIO



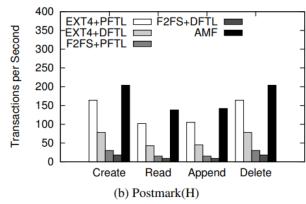


Figure 10: Experimental results with Postmark

For the heavy workload, AMF achieves the best performance



4. Evaluation



Database	Non-Trans	A non-transactional DB workload	
	OLTP	An OLTP workload	
	TPC-C	A TPC-C workload	

Hadoop	DFSI0	A HDFS I/O throughput test application	
	TeraSort	A data sorting application	
	WordCount	A word count application	

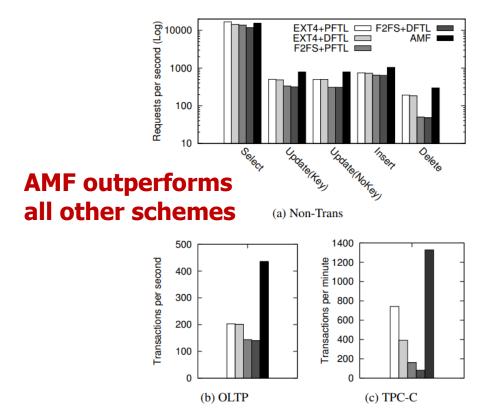


Figure 11: Experimental results with database apps.

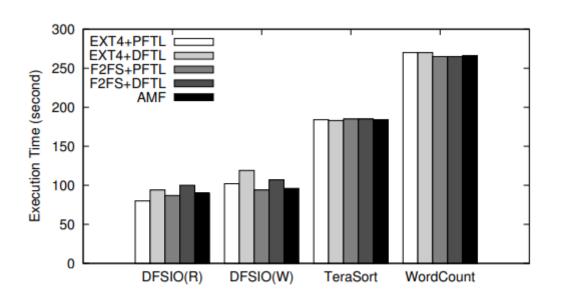


Figure 12: Experimental results with Hadoop apps.

All five storage configurations show similar performance



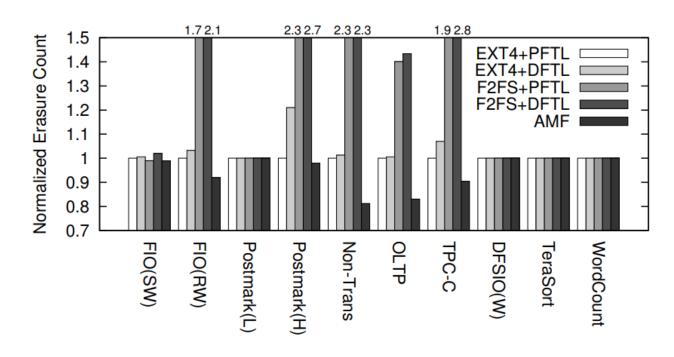


Figure 13: Erasure operations normalized to EXT4+PFTL

AMF incurs 28% fewer erase operations overall compared to F2FS+DFTL





The CPU utilization of AMF is similar to F2FS and EXT4

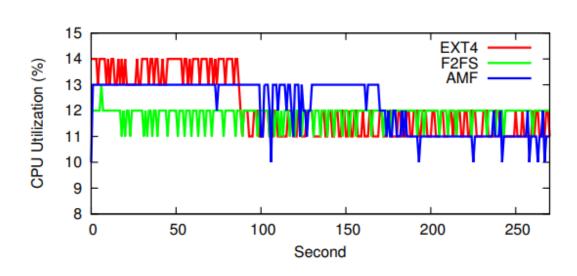


Figure 15: CPU utilization (%)

AMF has the shortest I/O response times with small fluctuations

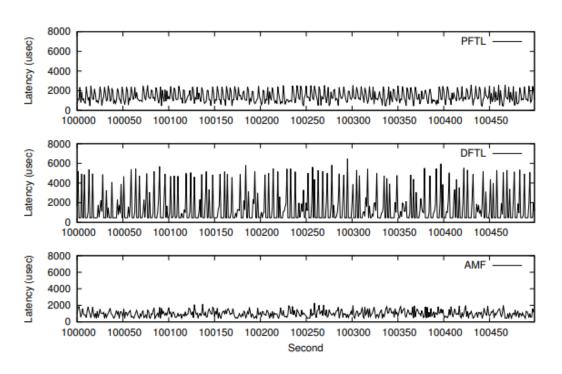


Figure 16: Write latency (μ sec)





AMF

New block I/O interface exposing flash storage as append-only segments

- Implementing new FTL scheme (AFTL) and a new file system (ALFS)
- Reducing DRAM in the flash controller by 128X, impoving performance of the file system by 80%

https://github.com/chamdoo/bdbm_drv.git
https://github.com/sangwoojun/bluedbm.git







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Thank You!



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