YUICHIRO KAWAKAMI

Full-Stack Developer
and Game Programmer

About Me

A proficient programmer specialized in C#, Python, Dart, C++, and C. My experience includes developing games in Unity, creating apps with Flutter and Dart, as well as designing websites. Moreover, I have worked with MySQL and Firebase databases. Fluent in both Japanese and English, I have completed my studies in Game Programming at ITD Canada.

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LANGUAGE

- English - Fluent speaker and writer
- Japanese - Native speaker and writer

EDUCATION

Institute of Technology Development of Canada

Pursuing a Diploma in Information Technology - Game Programming
2023-present

Waseda University - Tokyo, Japan

Bachelor of Sociology
2016-2021

SKILLS SUMMARY

- Game Development - Unity
  - Developed and released a mobile game for Android in C# with my classmate.
- App Development - Flutter, Dart
  - Developed a todo app for Android and iOS.
- Programming languages
  - Proficient in C#, Python, Dart, C++, and C.
- Web Development
  - Proficient in HTML, CSS, and JavaScript.
- Database: MySQL, Firebase
- Software: Microsoft Word / Excel / PowerPoint, Visual Studio 2022, VS Code, Blender
- GitHub: Used for version control for game development.
- Adobe Photoshop / Premiere Pro: Edited photos and videos for various purposes, such as game development, presentations, sharing with my friends, and assignments.

EXPERIENCE

PLENUS Co., Ltd - Tokyo, Japan
2016 - 2021

Demonstrated teamwork and communication skills by collaborating with other chefs and servers to ensure customer satisfaction and smooth operations.