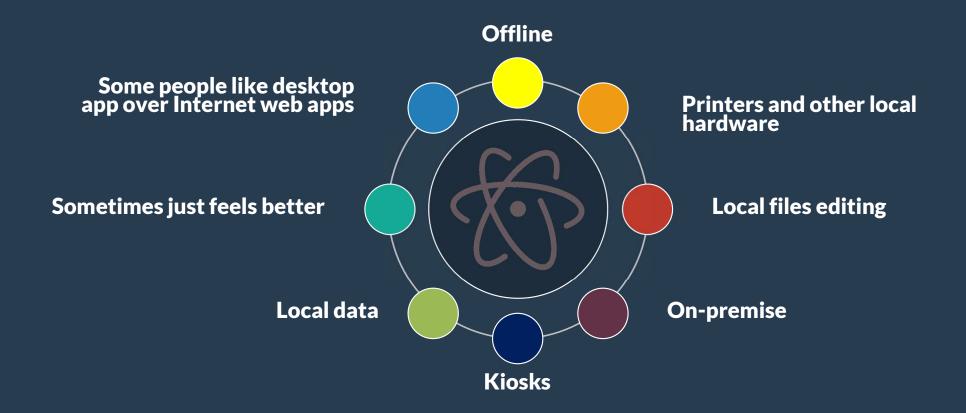


# ELECTRON

DESKTOP DEVELOPMENT FOR WEB DEVELOPERS

Why do we need to create desktop apps?

## Business Needs for Desktop Apps



# Some Ideas for Electron Apps





# History of Electron







Renamed Electron
April 2015





Released version 1.0.0
June 2016

**Released Electron Fiddle** 

August 2018









# Building Blocks for Electron



#### Core Features



#### **Web Standards**

- HTML
- CSS
- Javascript



#### **File System**

You can use all of the Node.js APIs



#### **All Major OS Platforms**

- Windows
- Linux
- macOS
- iOS



#### **Native OS Features**

- Menus
- Dialogs
- Notifications



### Core Features



**Native Installers** 

npm ecosystem



**Auto Updates** 

Using Squirrel for macOS and Windows



**Analytics Reporting** 



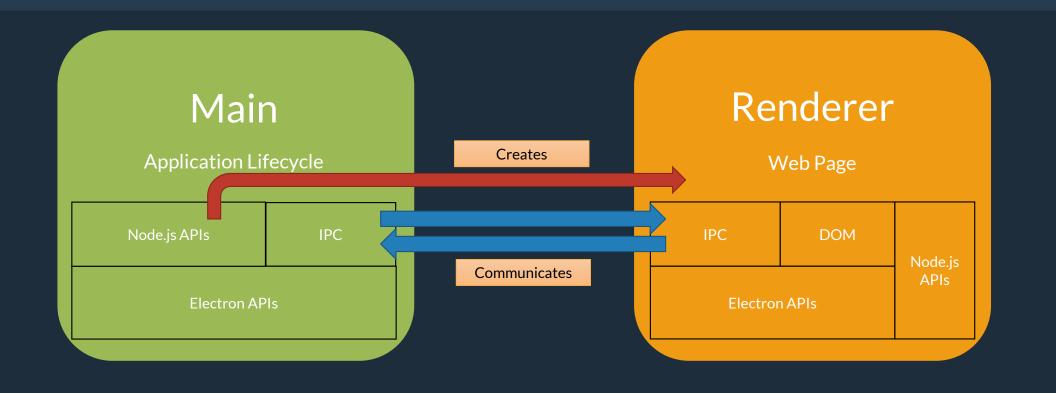
**Debugging** 

All the goodness of you expect from debugging in Chrome

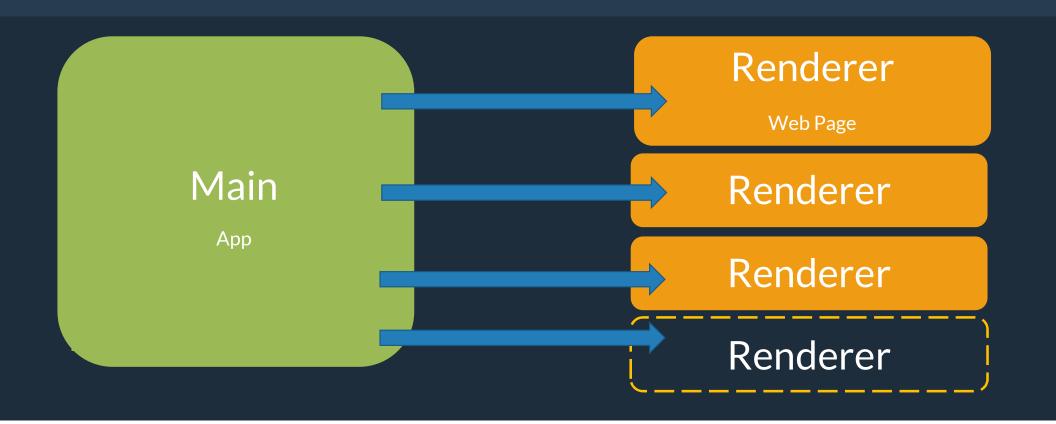
### What is inside Electron?



### The Two Sides of Electron



### The Two Sides of Electron



# DEMO







#### Installation

npm install -g electron

### Structure



package.json



main.js



index.html



renderer.js



preload.js

# package.json

```
{
    "name" : "electron-app",
    "version" : "0.1.0",
    "main" : "main.js"
}
```

## main.js

```
const { app, BrowserWindow } = require('electron/main')
const path = require('node:path')
function createWindow () {
 const win = new BrowserWindow({
   width: 800,
   height: 600,
   webPreferences: {
      preload: path.join(__dirname, 'preload.js')
 win.loadFile('index.html')
app.whenReady().then(() => {
 createWindow()
 app.on('activate', () => {
   if (BrowserWindow.getAllWindows().length === 0) {
      createWindow()
```

#### index.html

```
<!DOCTYPE html>
<html>
<head>
    <meta charset="UTF-8">
    <title>Hello World!</title>
    <meta http-equiv="Content-Security-Policy" content="script-src 'self' 'unsafe-</pre>
inline';" />
</head>
<body>
    <h1>Hello World!</h1>
    >
        We are using Node.js <span id="node-version"></span>,
        Chromium <span id="chrome-version"></span>,
        and Electron <span id="electron-version"></span>.
    </body>
</html>
```

21

### Execution

electron.

# Packaging

#### npm install -g electron-packager

electron-packager <sourcedir > <appname > --platform = <platform > --arch = <arch > [optional flags...]

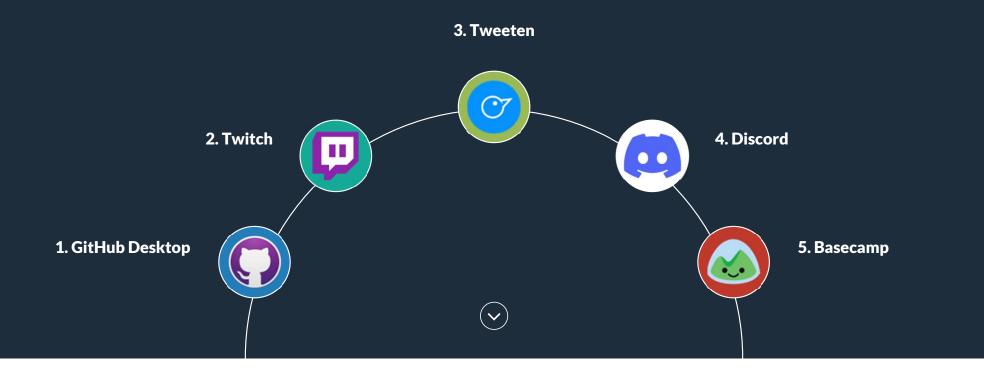
electron-packager.--platform=win32--arch=x64--out=dist--overwrite --prune

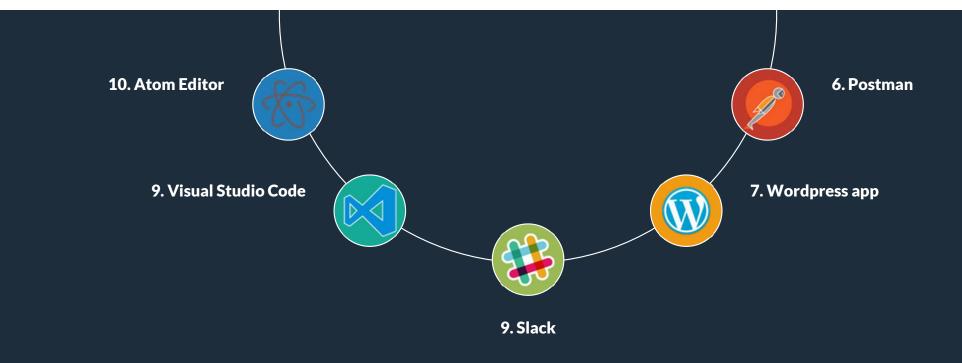
# Packaging

### Electron Forge

npm install --save-dev @electron-forge/cli npx electron-forge import npm run make

# Applications built with Electron





# DEMOS







#### Performance Reminders

Use a single BrowserWindow and keep life of other Windows short

Bundle code in as few of files

Do not fetch data from APIs that does not change often

Do not add unnecessary modules

**Don't Run Code too Soon** 

**Do not block Main Process** 

Do not block Renderer Process



### Resources





Code for all demos at

https://github.com/cwoodruff/electron\_demos



# Thanks for Attending

If you have any questions find me after the talk.

Contact me: 🆀 we

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@cwoodruff