
Procrastinate! Or at least your app should...

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Who am I?

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15+ years of experience as a developer, mostly
PHP and Symfony



CONNECT&GO



Introduction

- Users want responsive and fast applications
- Even when a lot happens behind the scenes

—
The main **problem**:
People are impatient but
doing things right takes time

Let's ignore
software for now



Software speed and performance is mostly a **perception** game.





Multiple options

- ease of setup
- cost
- flexibility

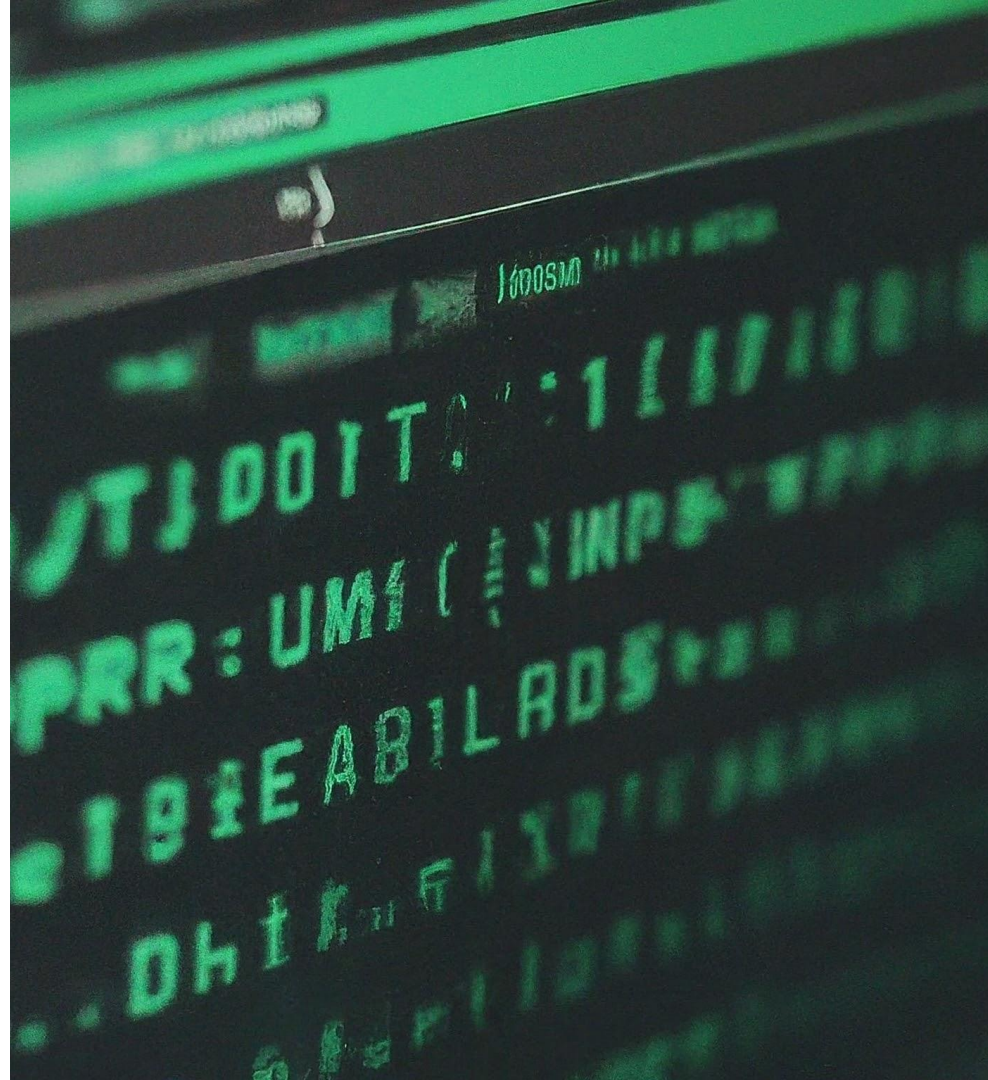


Old school: cron jobs

- Can be set at any frequency (max once per minute)
- Relatively simple to set up
- Can be unnecessarily complex for some cases
- Concurrency can become an issue
- Watch out for time zones and daylight saving time

Shell exec

- Fire & forget
- Can run anything: an Artisan/Console command, call an API using cURL, ...
- Hard to debug / troubleshoot
- Potential security risk



Example

```
<?php  
shell_exec("./bin/console my:command > /dev/null 2>&1 &");
```



Framework event system + `fastcgi_finish_request()`

- Trigger an event anywhere in your code
- Process happens in the same request but after the page has been served
- Same codebase, nothing else to bootstrap: minimal overhead
- Prevent FPM from serving a new request until done
- Symfony: [kernel.terminate Event](#)
- Laravel: [Terminable Middleware](#)

Example - Symfony

```
<?php

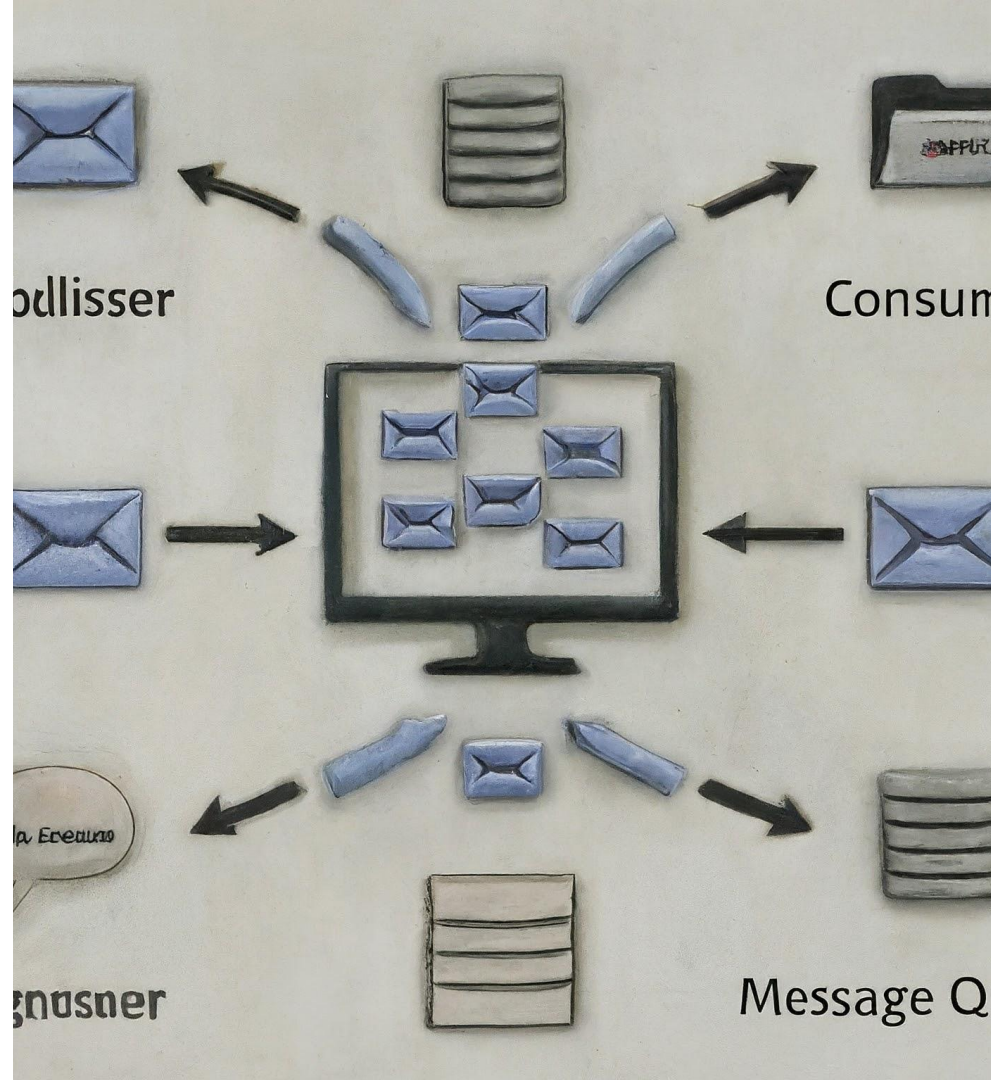
namespace App\EventListener;

use Symfony\Component\EventDispatcher\Attribute\AsEventListener;
use Symfony\Component\HttpKernel\Event\TerminateEvent;

#[AsEventListener]
final class MyListener
{
    public function __invoke(TerminateEvent $event): void
    {
        // do something potentially slow like sending an email
    }
}
```


Queuing systems

- RabbitMQ, Kafka are mature options
- Databases can also serve as a decent backend for low volume
- Scales horizontally
- Open the possibilities for more advanced flows
- Symfony Messenger
- Laravel Queues



Example - Symfony and Laravel

```
<?php
namespace App\Message;

readonly class Notification
{
    public function __construct(public string $content, public string $recipient) {}
}
```

Symfony Messenger - handler

```
<?php

namespace App\MessageHandler;

use App\Message\Notification;
use Symfony\Component\Messenger\Attribute\AsMessageHandler;
use Vonage\Client;
use Vonage\SMS\Message\SMS;

#[AsMessageHandler]
class NotificationHandler
{
    public function __construct(private Client $client, private string $sender) {}

    public function __invoke(Notification $notification): void
    {
        $sms = new SMS($notification->recipient, $this->sender, $notification->content);
        $this->client->sms()->send($sms);
    }
}
```

Symfony Messenger - dispatcher

```
<?php

namespace App\Controller;

use App\Message\Notification;
use Symfony\Bundle\FrameworkBundle\Controller\AbstractController;
use Symfony\Component\HttpFoundation\RedirectResponse;
use Symfony\Component\Messenger\MessageBusInterface;

class DefaultController extends AbstractController
{
    public function index(MessageBusInterface $bus): RedirectResponse
    {
        $message = new Notification('Hello World!', '+15145551234');
        $bus->dispatch($message);

        return $this->redirect('/home');
    }
}
```

Laravel Queues - handler

```
<?php

namespace App\Jobs;

use App\Message\Notification;
use Illuminate\Contracts\Queue\ShouldQueue;
use Illuminate\Foundation\Bus\Dispatchable;
use Vonage\Client;
use Vonage\SMS\Message\SMS;

class SendNotification implements ShouldQueue
{
    use Dispatchable;

    public function __construct(public Notification $notification) {}

    public function handle(Client $client, string $sender): void
    {
        $sms = new SMS($this->notification->recipient, $sender, $this->notification->content);
        $client->sms()->send($sms);
    }
}
```

Laravel Queues - dispatcher

```
<?php

namespace App\Http\Controllers;

use App\Jobs\SendNotification;
use App\Message\Notification;
use Illuminate\Http\RedirectResponse;
use Illuminate\Http\Request;

class DefaultController extends Controller
{
    public function index(): RedirectResponse
    {
        $message = new Notification('Hello World!', '+15145551234');
        SendNotification::dispatch($message);

        return redirect('/home');
    }
}
```



Cloud variations

- AWS
 - SQS (queues)
 - SNS (notifications, pub/sub)
 - Event Bridge (serverless event bus)
- Azure
 - Service Bus
 - Event Grid
- Google Cloud's Pub Sub
- ...

The background of the slide is an abstract, swirling pattern of colors including deep reds, oranges, yellows, and teals, creating a sense of motion and depth. A dark, semi-transparent rectangular box is positioned on the left side, serving as a container for the text.

Back to “cron” jobs

- Daily / scheduled processes can push to a queue too
- Similar tasks can then be handled in parallel



Conclusion

- **Background processing doesn't reduce the load on your infrastructure**

It's all about the **perceived** speed

- **Will help scaling in most cases**

Heavy calculation can be done outside peak hours

Allows to split a request over multiple servers

- **Make your app procrastinate!**



Thank you !

Find all slides from all presentations at
<https://github.com/confooca/2024>

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