

RecWalk: Nearly Uncoupled Random Walks for Top-N Recommendation

[paper](#)

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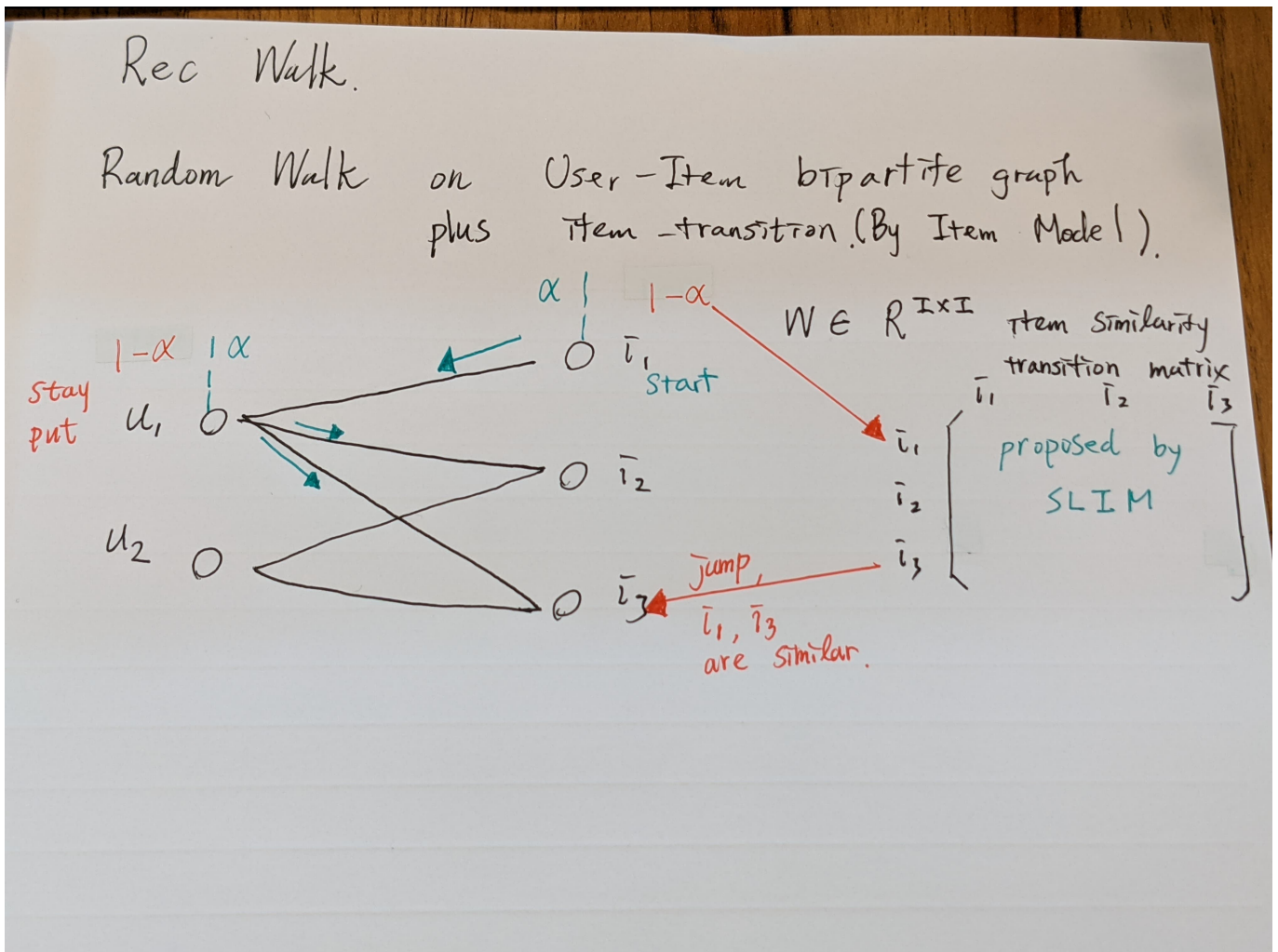
[code : python 3+ stars](#)

benchmark : movielens, yahoo! R2Music, pintrest

Abstract

1. claim : RecWalk leverages the spectral properties of *nearly uncoupled Markov chains* to provably lift this limitation and prolong the influence of user's past preferences on the successive steps of the walk.
2. We do actually achieve a significant improvement on 3 dataset above!
3. Randomwalk + ItemModel(proposed in SLIM)

Idea



Algorithm 2 RECWALK^{K-step}

Input: RecWalk model P , user $u \in \mathcal{U}$.

Output: Recommendation vector π_u .

$\pi_u^T \leftarrow e_u^T$

for $k \in 1, \dots, K$ **do**

$\pi_u^T \leftarrow \pi_u^T P$

end for

There are K-steps and PR methods.

K-steps : you can run any times of random walk jumping.

PR methods : theoretically coverage(although we still need to set a tolerance)

Notations :

1. $A_{\{G\}} \in \mathbb{R}^{\{U+I\} \times \{U+I\}}$: adjacency matrix.

We define $\mathcal{G} \triangleq (\{\mathcal{U}, \mathcal{I}\}, \mathcal{E})$ to be the *user-item bipartite network*; i.e the network with adjacency matrix $\mathbf{A}_{\mathcal{G}} \in \mathbb{R}^{(U+I) \times (U+I)}$ given by

$$\mathbf{A}_{\mathcal{G}} \triangleq \begin{pmatrix} \mathbf{0} & \mathbf{R} \\ \mathbf{R}^T & \mathbf{0} \end{pmatrix}. \quad (3)$$

2. $\mathbf{P} \in \mathbb{R}^{(U+I) \times (U+I)}$: mixed transition matrix of simple random walk and inter-item transition probability

2.3 The Transition Probability Matrix

The transition probability matrix \mathbf{P} that governs the behavior of our random walker can be usefully expressed as a weighted sum of two stochastic matrices \mathbf{H} and \mathbf{M} as

$$\mathbf{P} \triangleq \alpha \mathbf{H} + (1 - \alpha) \mathbf{M} \quad (4)$$

3. $\mathbf{H} \in \mathbb{R}^{(U+I) \times (U+I)}$: transition matrix (maybe normalized by outdegree)
 4. $\mathbf{M} \in \mathbb{R}^{(U+I) \times (U+I)}$: inter-item transition probability matrix

$$\mathbf{H} \triangleq \text{Diag}(\mathbf{A}_{\mathcal{G}} \mathbf{1})^{-1} \mathbf{A}_{\mathcal{G}}. \quad (5)$$

Matrix \mathbf{M} , is defined as

$$\mathbf{M} \triangleq \begin{pmatrix} \mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{M}_I \end{pmatrix} \quad (6)$$

$$\mathbf{M}_I \triangleq \frac{1}{\|\mathbf{W}\|_{\infty}} \mathbf{W} + \text{Diag}\left(1 - \frac{1}{\|\mathbf{W}\|_{\infty}} \mathbf{W} \mathbf{1}\right). \quad (7)$$

5. $\mathbf{e}_{\{u\}} \in \mathbb{R}^{(U+I)}$: start vector contains the element 1 on the position that corresponds to user u and zeros elsewhere.
 6. $\pi_{\{u\}}$ recommendation vector of user u

Result

Other Discussion

From source code python 3+ stars

we know the training phase (actually no training ..., it's need a item model trained from slim)

then build matrix.