Namespace Client_PSL Classes

<u>App</u>

ViewLocator

Class App

```
Namespace: Client PSL Assembly: Client_PSL.dll
```

```
public class App : Application, INotifyPropertyChanged, IDataContextProvider,
IGlobalDataTemplates, IDataTemplateHost, IGlobalStyles, IStyleHost, IThemeVariantHost,
IResourceHost, IResourceNode, IApplicationPlatformEvents, IOptionalFeatureProvider
```

Inheritance

<u>object</u> ✓ ← AvaloniaObject ← Application ← App

AvaloniaObject.SetValue<T>(DirectPropertyBase<T>, T),

Implements

INotifyPropertyChanged ☑, IDataContextProvider, IGlobalDataTemplates, IDataTemplateHost, IGlobalStyles, IStyleHost, IThemeVariantHost, IResourceHost, IResourceNode, IApplicationPlatformEvents, IOptionalFeatureProvider

Inherited Members

```
Application.DataContextProperty, Application.ActualThemeVariantProperty,
Application.RequestedThemeVariantProperty, Application.NameProperty,
Application.TryGetResource(object, ThemeVariant, out object) , Application.RegisterServices(),
<u>Application.TryGetFeature(Type)</u> 

✓ ,
Application.OnPropertyChanged(AvaloniaPropertyChangedEventArgs), Application.DataContext,
Application.RequestedThemeVariant, Application.ActualThemeVariant, Application.Current,
Application.DataTemplates, Application.Resources, Application.Styles, Application.ApplicationLifetime,
Application.PlatformSettings , Application.Name , Application.ResourcesChanged ,
Application.UrlsOpened, Application.ActualThemeVariantChanged, AvaloniaObject.CheckAccess(),
AvaloniaObject.VerifyAccess(), AvaloniaObject.ClearValue(AvaloniaProperty),
AvaloniaObject.ClearValue<T>(AvaloniaProperty<T>),
AvaloniaObject.ClearValue<T>(StyledProperty<T>),
AvaloniaObject.ClearValue<T>(DirectPropertyBase<T>), <a href="AvaloniaObject.Equals(object)">AvaloniaObject.Equals(object)</a> ,
AvaloniaObject.GetHashCode(), AvaloniaObject.GetValue(AvaloniaProperty),
AvaloniaObject.GetValue<T>(StyledProperty<T>),
AvaloniaObject.GetValue<T>(DirectPropertyBase<T>),
AvaloniaObject.GetBaseValue<T>(StyledProperty<T>), AvaloniaObject.IsAnimating(AvaloniaProperty),
AvaloniaObject.IsSet(AvaloniaProperty),
AvaloniaObject.SetValue<T>(StyledProperty<T>, T, BindingPriority),
```

```
AvaloniaObject.SetCurrentValue(AvaloniaProperty, object) ,
AvaloniaObject.SetCurrentValue<T>(StyledProperty<T>, T),
AvaloniaObject.Bind(AvaloniaProperty, IBinding),
AvaloniaObject.Bind(AvaloniaProperty, IObservable < object >, BindingPriority) ,
AvaloniaObject.Bind<T>(StyledProperty<T>, IObservable<object>, BindingPriority) \( \text{\text{\text{\text{o}}}} \) ,
AvaloniaObject.Bind<T>(StyledProperty<T>, IObservable<T>, BindingPriority) \( \text{\text{\text{$}}} \) ,
AvaloniaObject.Bind<T>(StyledProperty<T>, IObservable<BindingValue<T>>, BindingPriority) \( \text{\text{\text{\text{o}}}} \) ,
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<object>) \( \text{\text{$\sigma}} \) ,
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<T>)  ,
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<BindingValue<T>>) \( \text{\text{$\sigma}} \) ,
AvaloniaObject.CoerceValue(AvaloniaProperty),
<u>AvaloniaObject.UpdateDataValidation(AvaloniaProperty, BindingValueType, Exception)</u> ,
AvaloniaObject.OnPropertyChangedCore(AvaloniaPropertyChangedEventArgs),
AvaloniaObject.RaisePropertyChanged<T>(DirectPropertyBase<T>, T, T),
AvaloniaObject.SetAndRaise<T>(DirectPropertyBase<T>, ref T, T), AvaloniaObject.InheritanceParent,
AvaloniaObject.this[AvaloniaProperty], AvaloniaObject.this[IndexerDescriptor],
AvaloniaObject.PropertyChanged, object.Equals(object, object) , object.GetType() ,
```

Methods

Initialize()

Initializes the application by loading XAML etc.

public override void Initialize()

OnFrameworkInitializationCompleted()

public override void OnFrameworkInitializationCompleted()

Class ViewLocator

The created control.

```
Namespace: Client PSL
Assembly: Client_PSL.dll
  public class ViewLocator : IDataTemplate, ITemplate<object?, Control?>
Inheritance
<u>object</u>  

✓ ViewLocator
Implements
IDataTemplate, ITemplate < object ☑, Control >
Inherited Members
object.Equals(object) ♂, object.Equals(object, object) ♂, object.GetHashCode() ♂, object.GetType() ♂,
object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂, object.ToString() ♂
Methods
Build(object?)
Creates the control.
  public Control? Build(object? param)
Parameters
param <u>object</u>♂
  The parameter.
Returns
Control
```

Match(object?)

Checks to see if this data template matches the specified data.

```
public bool Match(object? data)
```

Parameters

data <u>object</u>♂

The data.

Returns

<u>bool</u> ♂

True if the data template can build a control for the data, otherwise false.

Namespace Client_PSL.Utils Classes

<u>Logger</u>

<u>Logger.LoggerFactory</u>

<u>Test</u>

Class Logger

```
Namespace: Client PSL.Utils
Assembly: Client_PSL.dll
public class Logger
```

Inheritance

<u>object</u>

∠ Logger

Inherited Members

Fields

LevelNames

```
public static Dictionary<int, (string name, Color color)> LevelNames
```

Field Value

<u>Dictionary</u> ♂ < <u>int</u> ♂, (<u>string</u> ♂ <u>name</u> ♂, Color <u>color</u> ♂)>

Properties

LEVEL

```
public static int LEVEL { get; }
```

Property Value

<u>int</u>♂

Level

```
public int Level { get; }
Property Value
int♂
```

Name

```
public string Name { get; }
Property Value
string♂
```

Methods

Log(string)

This Method Loggs any given Message as the current Logger.

```
// Prints Hello to Logs
logger.Log("Hello");
public void Log(string message)
```

Parameters

```
message <u>string</u> ☐

The message to Log
```

SetLevel(int)

public void SetLevel(int level)

Parameters

level <u>int</u>♂

Class Logger.LoggerFactory

Namespace: Client PSL. Utils Assembly: Client_PSL.dll public static class Logger.LoggerFactory Inheritance <u>object</u>

✓ Logger.LoggerFactory **Inherited Members** object.Equals(object) ♂, object.Equals(object, object) ♂, object.GetHashCode() ♂, object.GetType() ♂, object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂, object.ToString() ♂ **Methods** CreateLogger(string) public static Logger CreateLogger(string name) **Parameters** name <u>string</u> □ Returns <u>Logger</u> GetLogger(string) public static Logger GetLogger(string name) **Parameters**

name <u>string</u> □

Returns

<u>Logger</u>

Class Test

Namespace: Client PSL. Utils

Assembly: Client_PSL.dll

public class Test

Inheritance

<u>object</u> d ← Test

Inherited Members

Methods

test()

public void test()

Namespace Client_PSL.ViewModels

Classes

<u>DebugMessage</u>

<u>DebugViewModel</u>

<u>MainViewModel</u>

<u>ViewModelBase</u>

Class DebugMessage

```
Namespace: <u>Client_PSL.ViewModels</u>
Assembly: Client_PSL.dll
```

```
public class DebugMessage
```

Inheritance

Inherited Members

<u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Constructors

DebugMessage(string, string, Color, string)

```
public DebugMessage(string dateTime, string levelName, Color levelColor, string message)
```

Parameters

```
dateTime <u>string</u>♂
```

levelColor Color

message <u>string</u> □

Properties

BackgroundColor

```
public IBrush BackgroundColor { get; set; }
```

Property Value

IBrush

DateTime

```
public string DateTime { get; set; }
Property Value
string♂
```

DateTimeColor

```
public IBrush DateTimeColor { get; set; }
Property Value
IBrush
```

LevelColor

```
public IBrush LevelColor { get; set; }
```

Property Value

IBrush

LevelName

```
public string LevelName { get; set; }
```

Property Value

Message

```
public string Message { get; set; }
Property Value
string♂
```

Message Color

```
public IBrush MessageColor { get; set; }
```

Property Value

IBrush

Class DebugViewModel

```
Namespace: <u>Client_PSL.ViewModels</u>
```

Assembly: Client_PSL.dll

```
public class DebugViewModel : ViewModelBase, INotifyPropertyChanged, INotifyPropertyChanging
```

Inheritance

 $\underline{object} \square \leftarrow \underline{ObservableObject} \square \leftarrow \underline{ViewModelBase} \leftarrow \underline{DebugViewModel}$

Implements

INotifyPropertyChanged ☑, INotifyPropertyChanging ☑

Inherited Members

<u>ObservableObject.OnPropertyChanged(PropertyChangedEventArgs)</u> ✓,

ObservableObject.OnPropertyChanging(PropertyChangingEventArgs) ,

ObservableObject.OnPropertyChanged(string) <a>□ , ObservableObject.OnPropertyChanging(string) <a>□ , observableObject.OnPropertyChanging(string) <a>□ ,

ObservableObject.SetProperty<T>(ref T, T, string) ♂,

ObservableObject.SetProperty < T > (ref T, T, IEqualityComparer < T > , string) □ ,

ObservableObject.SetProperty < T > (T, T, Action < T >, string) □ ,

ObservableObject.SetProperty < T > (T, T, IEqualityComparer < T > , Action < T > , string) ☑ ,

ObservableObject.SetProperty<TModel, T>(T, T, TModel, Action<TModel, T>, string) ,

 $\underline{ObservableObject.SetProperty < TModel,\ T > (\underline{T},\ \underline{T},\ \underline{IEqualityComparer} < \underline{T} >,\ \underline{TModel},\ \underline{Action} < \underline{TModel},\ \underline{T} >,\ \underline{TModel},\ \underline{T} > (\underline{T},\ \underline{T},\ \underline{IEqualityComparer} < \underline{T} >,\ \underline{TModel},\ \underline{Action} < \underline{TModel},\ \underline{T} > (\underline{T},\ \underline{T},\ \underline{IEqualityComparer} < \underline{T} > (\underline{T},\ \underline{T},\ \underline{TModel},\ \underline{T} > (\underline{T},\ \underline{TModel},\ \underline{T} > (\underline{T},\ \underline{T},\ \underline{TModel},\ \underline{T} > (\underline{T},\ \underline{T},\ \underline{TModel},\ \underline{T} > (\underline{T},\ \underline{T},\ \underline{TModel},\ \underline{T} > (\underline{T},\ \underline{TModel},\ \underline{T} > (\underline{T},\ \underline{T},\ \underline{TModel},\ \underline{T} > (\underline{T},\ \underline{T},\ \underline{TModel},\ \underline{T} > (\underline{T},\ \underline{TModel},\ \underline{$

string)_□,

 $\underline{ObservableObject.SetPropertyAndNotifyOnCompletion(ref\ ObservableObject.TaskNotifier,\ Task,\ string)} \ \square$

 $\underline{Observable Object. Set Property And Notify On Completion (ref. Observable Object. Task Notifier, Task, the set of the property of the prop$

<u>Action<Task>, string)</u>♂ ,

 $\underline{ObservableObject.SetPropertyAndNotifyOnCompletion < T > (ref\ ObservableObject.TaskNotifier < T > , notified to the completion of the$

<u>Task<T>, string)</u> d ,

<u>ObservableObject.SetPropertyAndNotifyOnCompletion<T>(ref ObservableObject.TaskNotifier<T>,</u>

<u>Task<T>, Action<Task<T>>, string)</u> <a>™ ,

 $\underline{ObservableObject.PropertyChanged} \, \underline{\square} \, \, , \, \underline{ObservableObject.PropertyChanging} \, \underline{\square} \, \, , \, \underline{object.Equals(object)} \, \underline{\square} \, \, , \, \underline{nobject.Equals(object)} \, \underline{\square} \, \, , \, \underline{\square} \,$

 $\underline{object.Equals}(\underline{object},\underline{object}) \square \ \ , \ \underline{object.GetHashCode}(\underline{)} \square \ \ , \ \underline{object.GetType}(\underline{)} \square \ \ , \ \underline{object.Get$

object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂, object.ToString() ♂

Constructors

DebugViewModel()

```
public DebugViewModel()
```

Fields

MAX_MESSAGES

```
public static readonly int MAX_MESSAGES
```

Field Value

<u>int</u>♂

Properties

Instance

```
public static DebugViewModel Instance { get; }
```

Property Value

<u>DebugViewModel</u>

Messages

```
public ObservableCollection<DebugMessage> Messages { get; set; }
```

Property Value

<u>ObservableCollection</u> < <u>DebugMessage</u> >

Methods

AddMessage(DebugMessage)

public void AddMessage(DebugMessage message)

Parameters

message <u>DebugMessage</u>

AddMessage(string, Color, string)

public void AddMessage(string levelName, Color levelColor, string message)

Parameters

levelColor Color

message <u>string</u>♂

Class MainViewModel

```
Namespace: Client PSL.ViewModels
Assembly: Client PSL.dll
        public class MainViewModel : ViewModelBase, INotifyPropertyChanged, INotifyPropertyChanging
Inheritance
Implements
INotifyPropertyChanged ☑, INotifyPropertyChanging ☑
Inherited Members
ObservableObject.OnPropertyChanged(PropertyChangedEventArgs) □,
ObservableObject.OnPropertyChanging(PropertyChangingEventArgs) ,
ObservableObject.OnPropertyChanged(string) ☑, ObservableObject.OnPropertyChanging(string) ☑,
ObservableObject.SetProperty<T>(ref T, T, string) ♂,
ObservableObject.SetProperty < T > (ref T, T, IEqualityComparer < T > , string) □ ,
ObservableObject.SetProperty<T>(T, T, Action<T>, string) □,
ObservableObject.SetProperty<T>(T, T, IEqualityComparer<T>, Action<T>, string) \( \text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tin}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\text{\text{\tex{\text{\texi{\text{\text{\text{\text{\text{\texi}\text{\texi{\tex
ObservableObject.SetProperty<TModel, T>(T, T, TModel, Action<TModel, T>, string) \( \text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tinq}\tint\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\ti}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\text{\tex{\texi}\tin}\text{\text{\text{\text{\texi{\text{\texi}}\tint{\tet
ObservableObject.SetProperty<TModel, T>(T, T, IEqualityComparer<T>, TModel, Action<TModel, T>,
string) ♂,
ObservableObject.SetPropertyAndNotifyOnCompletion(ref ObservableObject.TaskNotifier, Task, string) &
ObservableObject.SetPropertyAndNotifyOnCompletion(ref ObservableObject.TaskNotifier, Task,
```

Action<Task>, string) ♂,

ObservableObject.SetPropertyAndNotifyOnCompletion<T>(ref ObservableObject.TaskNotifier<T>, <u>Task<T>, string</u>) □ ,

ObservableObject.SetPropertyAndNotifyOnCompletion<T>(ref ObservableObject.TaskNotifier<T>,

Task<T>, Action<Task<T>>, string) ♂,

ObservableObject.PropertyChanged ☑, ObservableObject.PropertyChanging ☑, object.Equals(object) ☑,

object.Equals(object, object) ♂, object.GetHashCode() ♂, object.GetType() ♂,

object.MemberwiseClone()♂, object.ReferenceEquals(object, object)♂, object.ToString()♂

Properties

DebugPage

```
public DebugViewModel DebugPage { get; set; }
```

Property Value

<u>DebugViewModel</u>

Class ViewModelBase

Namespace: Client PSL. View Models Assembly: Client PSL.dll public abstract class ViewModelBase : ObservableObject, INotifyPropertyChanged, INotifyPropertyChanging Inheritance object

← ObservableObject

← ViewModelBase **Implements** INotifyPropertyChanged ☑, INotifyPropertyChanging ☑ **Derived** DebugViewModel, MainViewModel **Inherited Members** ObservableObject.OnPropertyChanged(PropertyChangedEventArgs) , ObservableObject.OnPropertyChanging(PropertyChangingEventArgs) , ObservableObject.OnPropertyChanged(string) ☑, ObservableObject.OnPropertyChanging(string) ☑, ObservableObject.SetProperty<T>(ref T, T, string) ♂, ObservableObject.SetProperty<T>(ref T, T, IEqualityComparer<T>, string) \(\text{\text{\$\text{\$}}} \) , ObservableObject.SetProperty<T>(T, T, Action<T>, string) □, ObservableObject.SetProperty<TModel, T>(T, T, TModel, Action<TModel, T>, string) , ObservableObject.SetProperty<TModel, T>(T, T, IEqualityComparer<T>, TModel, Action<TModel, T>, string) ♂, ObservableObject.SetPropertyAndNotifyOnCompletion(ref ObservableObject.TaskNotifier, Task, string) & ObservableObject.SetPropertyAndNotifyOnCompletion(ref ObservableObject.TaskNotifier, Task, Action<Task>, string) □ , ObservableObject.SetPropertyAndNotifyOnCompletion<T>(ref ObservableObject.TaskNotifier<T>, Task<T>, string) ♂ , ObservableObject.SetPropertyAndNotifyOnCompletion<T>(ref ObservableObject.TaskNotifier<T>, Task<T>, Action<Task<T>>, string) □ , ObservableObject.PropertyChanged , ObservableObject.PropertyChanging , object.Equals(object) , object.Equals(object, object) □ , object.GetHashCode() □ , object.GetType() □ ,

object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂, object.ToString() ♂

Namespace Client_PSL.Views

Classes

<u>DebugView</u>

MainView

MainWindow

Class DebugView

Namespace: Client PSL. Views

Assembly: Client_PSL.dll

```
public class DebugView : UserControl, INotifyPropertyChanged, IDataContextProvider,
ILogical, IThemeVariantHost, IResourceHost, IResourceNode, IStyleHost, ISetLogicalParent,
ISetInheritanceParent, ISupportInitialize, IStyleable, INamed, IInputElement,
IDataTemplateHost, ISetterValue
```

Inheritance

<u>object</u> ← AvaloniaObject ← Animatable ← StyledElement ← Visual ← Layoutable ← Interactive ← InputElement ← Control ← TemplatedControl ← ContentControl ← UserControl ← DebugView

Implements

<u>INotifyPropertyChanged</u> ☑, IDataContextProvider, ILogical, IThemeVariantHost, IResourceHost, IResourceNode, IStyleHost, ISetLogicalParent, ISetInheritanceParent, <u>ISupportInitialize</u> ☑, IStyleable, INamed, IInputElement, IDataTemplateHost, ISetterValue

Inherited Members

ContentControl.ContentProperty , ContentControl.ContentTemplateProperty , ContentControl.HorizontalContentAlignmentProperty ,

ContentControl.VerticalContentAlignmentProperty,

ContentControl.OnPropertyChanged(AvaloniaPropertyChangedEventArgs),

ContentControl.RegisterContentPresenter(ContentPresenter), ContentControl.Content,

 $Content Control. Content Template\ ,\ Content Control. Presenter\ ,$

 $Content Control. Horizontal Content Alignment\ ,\ Content Control. Vertical Content Alignment\ ,$

 $Templated Control. Background Property\ ,\ Templated Control. Background Sizing Property\ ,$

 $Templated Control. Border Brush Property\ ,\ Templated Control. Border Thickness Property\ ,$

 $Templated Control. Corner Radius Property\ ,\ Templated Control. Font Family Property\ ,$

 $Templated Control. Font Features Property\ ,\ Templated Control. Font Size Property\ ,$

 $Templated Control. Font Style Property\ ,\ Templated Control. Font Weight Property\ ,$

 $Templated Control. Font Stretch Property\ ,\ Templated Control. For eground Property\ ,$

 $Templated Control. Padding Property\ ,\ Templated Control. Template Property\ ,$

 $Templated Control. Is Template Focus Target Property\ ,\ Templated Control. Template Applied Event\ ,$

TemplatedControl.GetIsTemplateFocusTarget(Control),

 $\underline{TemplatedControl.SetIsTemplateFocusTarget(Control, bool)} {\it colored} \ , \ TemplatedControl.ApplyTemplate() \ , \ TemplatedControl$

TemplatedControl.GetTemplateFocusTarget(),

 $Templated Control. On Attached To Logical Tree (Logical Tree Attachment Event Args)\ ,$

```
TemplatedControl.OnDetachedFromLogicalTree(LogicalTreeAttachmentEventArgs),
TemplatedControl.OnApplyTemplate(TemplateAppliedEventArgs),
TemplatedControl.OnTemplateChanged(AvaloniaPropertyChangedEventArgs),
TemplatedControl.Background, TemplatedControl.BackgroundSizing, TemplatedControl.BorderBrush,
TemplatedControl.BorderThickness, TemplatedControl.CornerRadius, TemplatedControl.FontFamily,
TemplatedControl.FontFeatures, TemplatedControl.FontSize, TemplatedControl.FontStyle,
TemplatedControl.FontWeight, TemplatedControl.FontStretch, TemplatedControl.Foreground,
TemplatedControl.Padding, TemplatedControl.Template, TemplatedControl.TemplateApplied,
Control.FocusAdornerProperty, Control.TagProperty, Control.ContextMenuProperty,
Control.ContextFlyoutProperty, Control.RequestBringIntoViewEvent, Control.ContextRequestedEvent,
Control.LoadedEvent, Control.UnloadedEvent, Control.SizeChangedEvent,
Control.OnLoaded(RoutedEventArgs), Control.OnUnloaded(RoutedEventArgs),
Control.OnSizeChanged(SizeChangedEventArgs),
Control.OnAttachedToVisualTreeCore(VisualTreeAttachmentEventArgs),
Control.OnDetachedFromVisualTreeCore(VisualTreeAttachmentEventArgs),
Control.OnGotFocus(GotFocusEventArgs), Control.OnLostFocus(RoutedEventArgs),
Control.OnCreateAutomationPeer(), Control.OnPointerReleased(PointerReleasedEventArgs),
Control.OnKeyUp(KeyEventArgs), Control.FocusAdorner, Control.DataTemplates, Control.ContextMenu,
Control.ContextFlyout, Control.IsLoaded, Control.Tag, Control.ContextRequested, Control.Loaded,
Control.Unloaded, Control.SizeChanged, InputElement.FocusableProperty,
InputElement.IsEnabledProperty, InputElement.IsEffectivelyEnabledProperty,
InputElement.CursorProperty, InputElement.IsKeyboardFocusWithinProperty,
InputElement.IsFocusedProperty, InputElement.IsHitTestVisibleProperty,
InputElement.IsPointerOverProperty, InputElement.IsTabStopProperty, InputElement.GotFocusEvent,
InputElement.LostFocusEvent, InputElement.KeyDownEvent, InputElement.KeyUpEvent,
InputElement.TabIndexProperty , InputElement.TextInputEvent ,
InputElement.TextInputMethodClientRequestedEvent, InputElement.PointerEnteredEvent,
InputElement.PointerExitedEvent, InputElement.PointerMovedEvent, InputElement.PointerPressedEvent,
InputElement.PointerReleasedEvent , InputElement.PointerCaptureLostEvent ,
InputElement.PointerWheelChangedEvent, InputElement.TappedEvent, InputElement.HoldingEvent,
InputElement.DoubleTappedEvent, InputElement.Focus(NavigationMethod, KeyModifiers),
InputElement.OnKeyDown(KeyEventArgs), InputElement.OnTextInput(TextInputEventArgs),
InputElement.OnPointerEntered(PointerEventArgs), InputElement.OnPointerExited(PointerEventArgs),
InputElement.OnPointerMoved(PointerEventArgs),
InputElement.OnPointerPressed(PointerPressedEventArgs),
InputElement.OnPointerCaptureLost(PointerCaptureLostEventArgs),
InputElement.OnPointerWheelChanged(PointerWheelEventArgs),
InputElement.UpdateIsEffectivelyEnabled(), InputElement.Focusable, InputElement.IsEnabled,
InputElement.Cursor, InputElement.IsKeyboardFocusWithin, InputElement.IsFocused,
InputElement.IsHitTestVisible, InputElement.IsPointerOver, InputElement.IsTabStop,
```

```
InputElement.IsEnabledCore, InputElement.GestureRecognizers, InputElement.GotFocus,
InputElement.LostFocus, InputElement.KeyDown, InputElement.KeyUp, InputElement.TextInput,
InputElement.TextInputMethodClientRequested , InputElement.PointerEntered ,
InputElement.PointerExited, InputElement.PointerMoved, InputElement.PointerPressed,
InputElement.PointerReleased, InputElement.PointerCaptureLost, InputElement.PointerWheelChanged,
InputElement.Tapped , InputElement.Holding , InputElement.DoubleTapped ,
<u>Interactive.AddHandler(RoutedEvent, Delegate, RoutingStrategies, bool)</u> ,
Interactive.AddHandler<TEventArgs>(RoutedEvent<TEventArgs>, EventHandler<TEventArgs>,
RoutingStrategies, bool) ☑,
Interactive.RemoveHandler(RoutedEvent, Delegate) ☑,
Interactive.RemoveHandler<TEventArgs>(RoutedEvent<TEventArgs>, EventHandler<TEventArgs>) \( \text{\texts} \) ,
Interactive.RaiseEvent(RoutedEventArgs), Interactive.BuildEventRoute(RoutedEvent),
Layoutable.DesiredSizeProperty, Layoutable.WidthProperty, Layoutable.HeightProperty,
Layoutable.MinWidthProperty, Layoutable.MaxWidthProperty, Layoutable.MinHeightProperty,
Layoutable.MaxHeightProperty, Layoutable.MarginProperty, Layoutable.HorizontalAlignmentProperty,
Layoutable. Vertical Alignment Property, Layoutable. Use Layout Rounding Property,
Layoutable.UpdateLayout(), Layoutable.Measure(Size), Layoutable.Arrange(Rect),
Layoutable.InvalidateMeasure(), Layoutable.InvalidateArrange(),
Layoutable.AffectsMeasure < T > (params Avalonia Property[]),
Layoutable.AffectsArrange<T>(params AvaloniaProperty[]), Layoutable.MeasureCore(Size),
Layoutable.MeasureOverride(Size), Layoutable.ArrangeCore(Rect), Layoutable.ArrangeOverride(Size),
Layoutable.OnMeasureInvalidated(), Layoutable.OnVisualParentChanged(Visual, Visual),
Layoutable.Width, Layoutable.Height, Layoutable.MinWidth, Layoutable.MaxWidth,
Layoutable.MinHeight, Layoutable.MaxHeight, Layoutable.Margin, Layoutable.HorizontalAlignment,
Layoutable. Vertical Alignment, Layoutable. Desired Size, Layoutable. Is Measure Valid,
Layoutable.IsArrangeValid, Layoutable.UseLayoutRounding, Layoutable.EffectiveViewportChanged,
Layoutable.LayoutUpdated, Visual.BoundsProperty, Visual.ClipToBoundsProperty, Visual.ClipProperty,
Visual.IsVisibleProperty, Visual.OpacityProperty, Visual.OpacityMaskProperty, Visual.EffectProperty,
Visual.HasMirrorTransformProperty, Visual.RenderTransformProperty,
Visual.RenderTransformOriginProperty, Visual.FlowDirectionProperty, Visual.VisualParentProperty,
Visual.ZIndexProperty, Visual.GetFlowDirection(Visual), Visual.SetFlowDirection(Visual, FlowDirection),
Visual.InvalidateVisual(), Visual.Render(DrawingContext),
Visual.AffectsRender<T>(params AvaloniaProperty[]),
Visual.LogicalChildrenCollectionChanged(object, NotifyCollectionChangedEventArgs) ,
Visual.OnAttachedToVisualTree(VisualTreeAttachmentEventArgs),
Visual.OnDetachedFromVisualTree(VisualTreeAttachmentEventArgs), Visual.InvalidateMirrorTransform(),
Visual.Bounds, Visual.ClipToBounds, Visual.Clip, Visual.IsEffectivelyVisible, Visual.IsVisible,
Visual.Opacity, Visual.OpacityMask, Visual.Effect, Visual.HasMirrorTransform, Visual.RenderTransform,
Visual.RenderTransformOrigin, Visual.FlowDirection, Visual.ZIndex, Visual.VisualChildren,
```

InputElement.IsEffectivelyEnabled, InputElement.TabIndex, InputElement.KeyBindings,

```
Visual. Visual Root, Visual. Bypass Flow Direction Policies, Visual. Attached To Visual Tree,
Visual.DetachedFromVisualTree, StyledElement.DataContextProperty, StyledElement.NameProperty,
StyledElement.ParentProperty, StyledElement.TemplatedParentProperty, StyledElement.ThemeProperty,
StyledElement.BeginInit(), StyledElement.EndInit(), StyledElement.ApplyStyling(),
StyledElement.InitializeIfNeeded(), StyledElement.TryGetResource(object, ThemeVariant, out object) ,
StyledElement.OnDataContextChanged(EventArgs) , StyledElement.OnDataContextBeginUpdate(),
StyledElement.OnDataContextEndUpdate(), StyledElement.OnInitialized(), StyledElement.Name,
StyledElement.Classes, StyledElement.DataContext, StyledElement.IsInitialized, StyledElement.Styles,
StyledElement.StyleKey, StyledElement.Resources, StyledElement.TemplatedParent,
StyledElement.Theme, StyledElement.LogicalChildren, StyledElement.PseudoClasses,
StyledElement.StyleKeyOverride, StyledElement.Parent, StyledElement.ActualThemeVariant,
StyledElement.AttachedToLogicalTree, StyledElement.DetachedFromLogicalTree,
StyledElement.DataContextChanged, StyledElement.Initialized, StyledElement.ResourcesChanged,
StyledElement.ActualThemeVariantChanged, Animatable.TransitionsProperty,
Animatable.OnPropertyChangedCore(AvaloniaPropertyChangedEventArgs), Animatable.Transitions,
AvaloniaObject.CheckAccess(), AvaloniaObject.VerifyAccess(),
AvaloniaObject.ClearValue(AvaloniaProperty), AvaloniaObject.ClearValue<T>(AvaloniaProperty<T>),
AvaloniaObject.ClearValue<T>(StyledProperty<T>),
AvaloniaObject.ClearValue<T>(DirectPropertyBase<T>), <u>AvaloniaObject.Equals(object)</u> ,
AvaloniaObject.GetHashCode(), AvaloniaObject.GetValue(AvaloniaProperty),
AvaloniaObject.GetValue<T>(StyledProperty<T>),
AvaloniaObject.GetValue<T>(DirectPropertyBase<T>),
AvaloniaObject.GetBaseValue<T>(StyledProperty<T>), AvaloniaObject.IsAnimating(AvaloniaProperty),
AvaloniaObject.IsSet(AvaloniaProperty),
AvaloniaObject.SetValue(AvaloniaProperty, object, BindingPriority) ,
AvaloniaObject.SetValue<T>(StyledProperty<T>, T, BindingPriority),
AvaloniaObject.SetValue<T>(DirectPropertyBase<T>, T),
AvaloniaObject.SetCurrentValue(AvaloniaProperty, object) ,
AvaloniaObject.SetCurrentValue<T>(StyledProperty<T>, T),
AvaloniaObject.Bind(AvaloniaProperty, IBinding),
AvaloniaObject.Bind(AvaloniaProperty, IObservable < object > , BindingPriority) \( \text{\text{\text{\text{o}}}} \) ,
AvaloniaObject.Bind<T>(StyledProperty<T>, IObservable<object>, BindingPriority) \( \text{\text{\text{\text{o}}}} \) ,
<u>AvaloniaObject.Bind<T>(StyledProperty<T>, IObservable<BindingValue<T>>, BindingPriority)</u> \( \text{\text{\text{\text{\text{o}}}} } \)
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<object>) \( \text{\texts} \),
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<T>) \( \text{\texts} \),
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<BindingValue<T>>) & ,
AvaloniaObject.CoerceValue(AvaloniaProperty),
AvaloniaObject.UpdateDataValidation(AvaloniaProperty, BindingValueType, Exception) ,
AvaloniaObject.RaisePropertyChanged<T>(DirectPropertyBase<T>, T, T),
```

AvaloniaObject.SetAndRaise<T>(DirectPropertyBase<T>, ref T, T) , AvaloniaObject.InheritanceParent , AvaloniaObject.this[AvaloniaProperty] , AvaloniaObject.this[IndexerDescriptor] , AvaloniaObject.PropertyChanged , <u>object.Equals(object, object)</u> , <u>object.GetType()</u> , <u>object.GetType()</u> , <u>object.ToString()</u>

Constructors

DebugView()

public DebugView()

Methods

InitializeComponent(bool)

Wires up the controls and optionally loads XAML markup and attaches dev tools (if Avalonia.Diagnostics package is referenced).

public void InitializeComponent(bool loadXaml = true)

Parameters

loadXaml <u>bool</u> ✓

Should the XAML be loaded into the component.

Class MainView

Namespace: Client PSL. Views

Assembly: Client_PSL.dll

```
public class MainView : UserControl, INotifyPropertyChanged, IDataContextProvider, ILogical,
IThemeVariantHost, IResourceHost, IResourceNode, IStyleHost, ISetLogicalParent,
ISetInheritanceParent, ISupportInitialize, IStyleable, INamed, IInputElement,
IDataTemplateHost, ISetterValue
```

Inheritance

<u>object</u> ← AvaloniaObject ← Animatable ← StyledElement ← Visual ← Layoutable ← Interactive ← InputElement ← Control ← TemplatedControl ← ContentControl ← UserControl ← MainView

Implements

<u>INotifyPropertyChanged</u> ☑, IDataContextProvider, ILogical, IThemeVariantHost, IResourceHost, IResourceNode, IStyleHost, ISetLogicalParent, ISetInheritanceParent, <u>ISupportInitialize</u> ☑, IStyleable, INamed, IInputElement, IDataTemplateHost, ISetterValue

Inherited Members

TemplatedControl.GetTemplateFocusTarget(),

ContentControl.ContentProperty, ContentControl.ContentTemplateProperty, ContentControl.HorizontalContentAlignmentProperty, ContentControl.VerticalContentAlignmentProperty, ContentControl.OnPropertyChanged(AvaloniaPropertyChangedEventArgs), ContentControl.RegisterContentPresenter(ContentPresenter), ContentControl.Content, ContentControl.ContentTemplate, ContentControl.Presenter, ContentControl.HorizontalContentAlignment, ContentControl.VerticalContentAlignment, TemplatedControl.BackgroundProperty, TemplatedControl.BackgroundSizingProperty, TemplatedControl.BorderBrushProperty, TemplatedControl.BorderThicknessProperty, TemplatedControl.CornerRadiusProperty , TemplatedControl.FontFamilyProperty , TemplatedControl.FontFeaturesProperty, TemplatedControl.FontSizeProperty, TemplatedControl.FontStyleProperty, TemplatedControl.FontWeightProperty, $Templated Control. Font Stretch Property\ ,\ Templated Control. For eground Property\ ,$ TemplatedControl.PaddingProperty, TemplatedControl.TemplateProperty, TemplatedControl.IsTemplateFocusTargetProperty, TemplatedControl.TemplateAppliedEvent, TemplatedControl.GetIsTemplateFocusTarget(Control),

TemplatedControl.OnAttachedToLogicalTree(LogicalTreeAttachmentEventArgs),

```
TemplatedControl.OnDetachedFromLogicalTree(LogicalTreeAttachmentEventArgs),
TemplatedControl.OnApplyTemplate(TemplateAppliedEventArgs),
TemplatedControl.OnTemplateChanged(AvaloniaPropertyChangedEventArgs),
TemplatedControl.Background, TemplatedControl.BackgroundSizing, TemplatedControl.BorderBrush,
TemplatedControl.BorderThickness, TemplatedControl.CornerRadius, TemplatedControl.FontFamily,
TemplatedControl.FontFeatures, TemplatedControl.FontSize, TemplatedControl.FontStyle,
TemplatedControl.FontWeight, TemplatedControl.FontStretch, TemplatedControl.Foreground,
TemplatedControl.Padding, TemplatedControl.Template, TemplatedControl.TemplateApplied,
Control.FocusAdornerProperty, Control.TagProperty, Control.ContextMenuProperty,
Control.ContextFlyoutProperty, Control.RequestBringIntoViewEvent, Control.ContextRequestedEvent,
Control.LoadedEvent, Control.UnloadedEvent, Control.SizeChangedEvent,
Control.OnLoaded(RoutedEventArgs), Control.OnUnloaded(RoutedEventArgs),
Control.OnSizeChanged(SizeChangedEventArgs),
Control.OnAttachedToVisualTreeCore(VisualTreeAttachmentEventArgs),
Control.OnDetachedFromVisualTreeCore(VisualTreeAttachmentEventArgs),
Control.OnGotFocus(GotFocusEventArgs), Control.OnLostFocus(RoutedEventArgs),
Control.OnCreateAutomationPeer(), Control.OnPointerReleased(PointerReleasedEventArgs),
Control.OnKeyUp(KeyEventArgs), Control.FocusAdorner, Control.DataTemplates, Control.ContextMenu,
Control.ContextFlyout, Control.IsLoaded, Control.Tag, Control.ContextRequested, Control.Loaded,
Control.Unloaded, Control.SizeChanged, InputElement.FocusableProperty,
InputElement.IsEnabledProperty, InputElement.IsEffectivelyEnabledProperty,
InputElement.CursorProperty, InputElement.IsKeyboardFocusWithinProperty,
InputElement.IsFocusedProperty, InputElement.IsHitTestVisibleProperty,
InputElement.IsPointerOverProperty, InputElement.IsTabStopProperty, InputElement.GotFocusEvent,
InputElement.LostFocusEvent, InputElement.KeyDownEvent, InputElement.KeyUpEvent,
InputElement.TabIndexProperty , InputElement.TextInputEvent ,
InputElement.TextInputMethodClientRequestedEvent, InputElement.PointerEnteredEvent,
InputElement.PointerExitedEvent, InputElement.PointerMovedEvent, InputElement.PointerPressedEvent,
InputElement.PointerReleasedEvent , InputElement.PointerCaptureLostEvent ,
InputElement.PointerWheelChangedEvent, InputElement.TappedEvent, InputElement.HoldingEvent,
InputElement.DoubleTappedEvent, InputElement.Focus(NavigationMethod, KeyModifiers),
InputElement.OnKeyDown(KeyEventArgs), InputElement.OnTextInput(TextInputEventArgs),
InputElement.OnPointerEntered(PointerEventArgs), InputElement.OnPointerExited(PointerEventArgs),
InputElement.OnPointerMoved(PointerEventArgs),
InputElement.OnPointerPressed(PointerPressedEventArgs),
InputElement.OnPointerCaptureLost(PointerCaptureLostEventArgs),
InputElement.OnPointerWheelChanged(PointerWheelEventArgs),
InputElement.UpdateIsEffectivelyEnabled(), InputElement.Focusable, InputElement.IsEnabled,
InputElement.Cursor, InputElement.IsKeyboardFocusWithin, InputElement.IsFocused,
InputElement.IsHitTestVisible, InputElement.IsPointerOver, InputElement.IsTabStop,
```

```
InputElement.IsEnabledCore, InputElement.GestureRecognizers, InputElement.GotFocus,
InputElement.LostFocus, InputElement.KeyDown, InputElement.KeyUp, InputElement.TextInput,
InputElement.TextInputMethodClientRequested , InputElement.PointerEntered ,
InputElement.PointerExited, InputElement.PointerMoved, InputElement.PointerPressed,
InputElement.PointerReleased, InputElement.PointerCaptureLost, InputElement.PointerWheelChanged,
InputElement.Tapped , InputElement.Holding , InputElement.DoubleTapped ,
<u>Interactive.AddHandler(RoutedEvent, Delegate, RoutingStrategies, bool)</u> ,
Interactive.AddHandler<TEventArgs>(RoutedEvent<TEventArgs>, EventHandler<TEventArgs>,
RoutingStrategies, bool) ☑,
Interactive.RemoveHandler(RoutedEvent, Delegate) ☑,
Interactive.RemoveHandler<TEventArgs>(RoutedEvent<TEventArgs>, EventHandler<TEventArgs>) \( \text{\texts} \) ,
Interactive.RaiseEvent(RoutedEventArgs), Interactive.BuildEventRoute(RoutedEvent),
Layoutable.DesiredSizeProperty, Layoutable.WidthProperty, Layoutable.HeightProperty,
Layoutable.MinWidthProperty, Layoutable.MaxWidthProperty, Layoutable.MinHeightProperty,
Layoutable.MaxHeightProperty, Layoutable.MarginProperty, Layoutable.HorizontalAlignmentProperty,
Layoutable. Vertical Alignment Property, Layoutable. Use Layout Rounding Property,
Layoutable.UpdateLayout(), Layoutable.Measure(Size), Layoutable.Arrange(Rect),
Layoutable.InvalidateMeasure(), Layoutable.InvalidateArrange(),
Layoutable.AffectsMeasure < T > (params Avalonia Property[]),
Layoutable.AffectsArrange<T>(params AvaloniaProperty[]), Layoutable.MeasureCore(Size),
Layoutable.MeasureOverride(Size), Layoutable.ArrangeCore(Rect), Layoutable.ArrangeOverride(Size),
Layoutable.OnMeasureInvalidated(), Layoutable.OnVisualParentChanged(Visual, Visual),
Layoutable.Width, Layoutable.Height, Layoutable.MinWidth, Layoutable.MaxWidth,
Layoutable.MinHeight, Layoutable.MaxHeight, Layoutable.Margin, Layoutable.HorizontalAlignment,
Layoutable. Vertical Alignment, Layoutable. Desired Size, Layoutable. Is Measure Valid,
Layoutable.IsArrangeValid, Layoutable.UseLayoutRounding, Layoutable.EffectiveViewportChanged,
Layoutable.LayoutUpdated, Visual.BoundsProperty, Visual.ClipToBoundsProperty, Visual.ClipProperty,
Visual.IsVisibleProperty, Visual.OpacityProperty, Visual.OpacityMaskProperty, Visual.EffectProperty,
Visual.HasMirrorTransformProperty, Visual.RenderTransformProperty,
Visual.RenderTransformOriginProperty, Visual.FlowDirectionProperty, Visual.VisualParentProperty,
Visual.ZIndexProperty, Visual.GetFlowDirection(Visual), Visual.SetFlowDirection(Visual, FlowDirection),
Visual.InvalidateVisual(), Visual.Render(DrawingContext),
Visual.AffectsRender<T>(params AvaloniaProperty[]),
Visual.LogicalChildrenCollectionChanged(object, NotifyCollectionChangedEventArgs) ,
Visual.OnAttachedToVisualTree(VisualTreeAttachmentEventArgs),
Visual.OnDetachedFromVisualTree(VisualTreeAttachmentEventArgs), Visual.InvalidateMirrorTransform(),
Visual.Bounds, Visual.ClipToBounds, Visual.Clip, Visual.IsEffectivelyVisible, Visual.IsVisible,
Visual.Opacity, Visual.OpacityMask, Visual.Effect, Visual.HasMirrorTransform, Visual.RenderTransform,
Visual.RenderTransformOrigin, Visual.FlowDirection, Visual.ZIndex, Visual.VisualChildren,
```

InputElement.IsEffectivelyEnabled, InputElement.TabIndex, InputElement.KeyBindings,

```
Visual. Visual Root, Visual. Bypass Flow Direction Policies, Visual. Attached To Visual Tree,
Visual.DetachedFromVisualTree, StyledElement.DataContextProperty, StyledElement.NameProperty,
StyledElement.ParentProperty, StyledElement.TemplatedParentProperty, StyledElement.ThemeProperty,
StyledElement.BeginInit(), StyledElement.EndInit(), StyledElement.ApplyStyling(),
StyledElement.InitializeIfNeeded(), StyledElement.TryGetResource(object, ThemeVariant, out object) ,
StyledElement.OnDataContextChanged(EventArgs) , StyledElement.OnDataContextBeginUpdate(),
StyledElement.OnDataContextEndUpdate(), StyledElement.OnInitialized(), StyledElement.Name,
StyledElement.Classes, StyledElement.DataContext, StyledElement.IsInitialized, StyledElement.Styles,
StyledElement.StyleKey, StyledElement.Resources, StyledElement.TemplatedParent,
StyledElement.Theme, StyledElement.LogicalChildren, StyledElement.PseudoClasses,
StyledElement.StyleKeyOverride, StyledElement.Parent, StyledElement.ActualThemeVariant,
StyledElement.AttachedToLogicalTree, StyledElement.DetachedFromLogicalTree,
StyledElement.DataContextChanged, StyledElement.Initialized, StyledElement.ResourcesChanged,
StyledElement.ActualThemeVariantChanged, Animatable.TransitionsProperty,
Animatable.OnPropertyChangedCore(AvaloniaPropertyChangedEventArgs), Animatable.Transitions,
AvaloniaObject.CheckAccess(), AvaloniaObject.VerifyAccess(),
AvaloniaObject.ClearValue(AvaloniaProperty), AvaloniaObject.ClearValue<T>(AvaloniaProperty<T>),
AvaloniaObject.ClearValue<T>(StyledProperty<T>),
AvaloniaObject.ClearValue<T>(DirectPropertyBase<T>), <u>AvaloniaObject.Equals(object)</u> ,
AvaloniaObject.GetHashCode(), AvaloniaObject.GetValue(AvaloniaProperty),
AvaloniaObject.GetValue<T>(StyledProperty<T>),
AvaloniaObject.GetValue<T>(DirectPropertyBase<T>),
AvaloniaObject.GetBaseValue<T>(StyledProperty<T>), AvaloniaObject.IsAnimating(AvaloniaProperty),
AvaloniaObject.IsSet(AvaloniaProperty),
AvaloniaObject.SetValue(AvaloniaProperty, object, BindingPriority) ,
AvaloniaObject.SetValue<T>(StyledProperty<T>, T, BindingPriority),
AvaloniaObject.SetValue<T>(DirectPropertyBase<T>, T),
AvaloniaObject.SetCurrentValue(AvaloniaProperty, object) ,
AvaloniaObject.SetCurrentValue<T>(StyledProperty<T>, T),
AvaloniaObject.Bind(AvaloniaProperty, IBinding),
AvaloniaObject.Bind(AvaloniaProperty, IObservable < object > , BindingPriority) \( \text{\text{\text{\text{o}}}} \) ,
AvaloniaObject.Bind<T>(StyledProperty<T>, IObservable<object>, BindingPriority) \( \text{\text{\text{\text{o}}}} \) ,
<u>AvaloniaObject.Bind<T>(StyledProperty<T>, IObservable<BindingValue<T>>, BindingPriority)</u> \( \text{\text{\text{\text{\text{o}}}} } \)
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<object>) \( \text{\texts} \),
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<T>) \( \text{\texts} \),
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<BindingValue<T>>) & ,
AvaloniaObject.CoerceValue(AvaloniaProperty),
AvaloniaObject.UpdateDataValidation(AvaloniaProperty, BindingValueType, Exception) ,
AvaloniaObject.RaisePropertyChanged<T>(DirectPropertyBase<T>, T, T),
```

AvaloniaObject.SetAndRaise<T>(DirectPropertyBase<T>, ref T, T) , AvaloniaObject.InheritanceParent , AvaloniaObject.this[AvaloniaProperty] , AvaloniaObject.this[IndexerDescriptor] , AvaloniaObject.PropertyChanged , <u>object.Equals(object, object)</u> , <u>object.GetType()</u> , <u>object.GetType()</u> , <u>object.ToString()</u>

Constructors

MainView()

public MainView()

Methods

InitializeComponent(bool)

Wires up the controls and optionally loads XAML markup and attaches dev tools (if Avalonia.Diagnostics package is referenced).

public void InitializeComponent(bool loadXaml = true)

Parameters

loadXaml <u>bool</u> ✓

Should the XAML be loaded into the component.

Class MainWindow

Namespace: Client PSL. Views

Assembly: Client_PSL.dll

```
public class MainWindow : Window, INotifyPropertyChanged, IDataContextProvider,
IThemeVariantHost, IResourceHost, IResourceNode, ISetLogicalParent, ISetInheritanceParent,
ISupportInitialize, IStyleable, INamed, IDataTemplateHost, ISetterValue, IRenderRoot,
ICloseable, IStyleHost, ILogicalRoot, ILogical, ITextInputMethodRoot, IInputRoot,
IInputElement, IFocusScope, ILayoutRoot
```

Inheritance

<u>object</u> ← AvaloniaObject ← Animatable ← StyledElement ← Visual ← Layoutable ← Interactive ← InputElement ← Control ← TemplatedControl ← ContentControl ← TopLevel ← WindowBase ← Window ← MainWindow

Implements

<u>INotifyPropertyChanged</u> , IDataContextProvider, IThemeVariantHost, IResourceHost, IResourceNode, ISetLogicalParent, ISetInheritanceParent, <u>ISupportInitialize</u>, IStyleable, INamed, IDataTemplateHost, ISetterValue, IRenderRoot, ICloseable, IStyleHost, ILogicalRoot, ILogical, ITextInputMethodRoot, IInputRoot, IInputElement, IFocusScope, ILayoutRoot

Inherited Members

Window.SizeToContentProperty , Window.ExtendClientAreaToDecorationsHintProperty , Window.ExtendClientAreaChromeHintsProperty , Window.ExtendClientAreaTitleBarHeightHintProperty , Window.IsExtendedIntoWindowDecorationsProperty , Window.WindowDecorationMarginProperty , Window.OffScreenMarginProperty , Window.SystemDecorationsProperty , Window.ClosingBehaviorProperty , Window.ShowActivatedProperty , Window.ShowInTaskbarProperty , Window.ClosingBehaviorProperty , Window.WindowStateProperty , Window.TitleProperty , Window.IconProperty , Window.WindowClosedEvent , Window.WindowStartupLocationProperty , Window.CanResizeProperty , Window.WindowClosedEvent , Window.WindowOpenedEvent , Window.BeginMoveDrag(PointerPressedEventArgs) , Window.Close() , Window.BeginResizeDrag(WindowEdge, PointerPressedEventArgs) , Window.Close() , Window.Close(object) , Window.ExtendClientAreaToDecorationsChanged(bool) , Window.Hide() , Window.Show() , Window.IsVisibleChanged(AvaloniaPropertyChangedEventArgs) , Window.Show(Window) , Window.ShowDialog(Window) , Window.ShowDialog <TResult > (Window) , Window.ShowDialogStreetArgs) , Window.SortWindowsByZOrder(Window[]) , Window.MeasureOverride(Size) , Window.ArrangeSetBounds(Size) , Window.OnClosing(WindowClosingEventArgs) , Window.OnPropertyChanged(AvaloniaPropertyChangedEventArgs) ,

Window.OnCreateAutomationPeer(), Window.PlatformImpl, Window.OwnedWindows, Window.SizeToContent, Window.Title, Window.ExtendClientAreaToDecorationsHint,

```
Window.ExtendClientAreaChromeHints, Window.ExtendClientAreaTitleBarHeightHint,
Window.lsExtendedIntoWindowDecorations, Window.WindowDecorationMargin,
Window.OffScreenMargin, Window.SystemDecorations, Window.ShowActivated,
Window.ShowInTaskbar, Window.ClosingBehavior, Window.WindowState, Window.CanResize,
Window.Icon, Window.WindowStartupLocation, Window.Position, Window.StyleKeyOverride,
Window.Closing, WindowBase.IsActiveProperty, WindowBase.OwnerProperty,
WindowBase.TopmostProperty, WindowBase.Activate(), WindowBase.EnsureInitialized(),
WindowBase.OnClosed(EventArgs) ☑ , WindowBase.OnOpened(EventArgs) ☑ ,
WindowBase.OnResized(WindowResizedEventArgs), WindowBase.MeasureCore(Size),
WindowBase.ArrangeCore(Rect), WindowBase.IgnoreVisibilityChanges, WindowBase.IsActive,
WindowBase.Screens, WindowBase.Owner, WindowBase.Topmost, WindowBase.DesktopScaling,
WindowBase.Activated, WindowBase.Deactivated, WindowBase.PositionChanged,
WindowBase.Resized, TopLevel.ClientSizeProperty, TopLevel.FrameSizeProperty,
TopLevel.PointerOverElementProperty, TopLevel.TransparencyLevelHintProperty,
TopLevel.ActualTransparencyLevelProperty, TopLevel.TransparencyBackgroundFallbackProperty,
TopLevel.ActualThemeVariantProperty, TopLevel.RequestedThemeVariantProperty,
TopLevel.SystemBarColorProperty, TopLevel.AutoSafeAreaPaddingProperty,
TopLevel.BackRequestedEvent , TopLevel.TryGetPlatformHandle() ,
TopLevel.SetSystemBarColor(Control, SolidColorBrush), TopLevel.GetSystemBarColor(Control),
<u>TopLevel.SetAutoSafeAreaPadding(Control, bool)</u> , TopLevel.GetAutoSafeAreaPadding(Control) ,
TopLevel.GetTopLevel(Visual), TopLevel.RequestPlatformInhibition(PlatformInhibitionType, string) ✓,
TopLevel.StopRendering(), TopLevel.OnAttachedToVisualTree(VisualTreeAttachmentEventArgs),
TopLevel.OnApplyTemplate(TemplateAppliedEventArgs), TopLevel.InvalidateMirrorTransform(),
TopLevel.ClientSize, TopLevel.FrameSize, TopLevel.TransparencyLevelHint,
TopLevel.ActualTransparencyLevel, TopLevel.TransparencyBackgroundFallback,
TopLevel.RequestedThemeVariant, TopLevel.RendererDiagnostics, TopLevel.RenderScaling,
TopLevel.StorageProvider, TopLevel.InsetsManager, TopLevel.InputPane, TopLevel.Launcher,
TopLevel.Clipboard, TopLevel.FocusManager, TopLevel.PlatformSettings,
TopLevel.BypassFlowDirectionPolicies, TopLevel.Opened, TopLevel.Closed, TopLevel.ScalingChanged,
TopLevel.BackRequested, ContentControl.ContentProperty, ContentControl.ContentTemplateProperty,
ContentControl.HorizontalContentAlignmentProperty,
ContentControl.VerticalContentAlignmentProperty,
ContentControl.RegisterContentPresenter(ContentPresenter), ContentControl.Content,
ContentControl.ContentTemplate, ContentControl.Presenter,
ContentControl.HorizontalContentAlignment, ContentControl.VerticalContentAlignment,
TemplatedControl.BackgroundProperty, TemplatedControl.BackgroundSizingProperty,
Templated Control. Border Brush Property\ ,\ Templated Control. Border Thickness Property\ ,
TemplatedControl.CornerRadiusProperty, TemplatedControl.FontFamilyProperty,
TemplatedControl.FontFeaturesProperty, TemplatedControl.FontSizeProperty,
```

```
TemplatedControl.FontStyleProperty, TemplatedControl.FontWeightProperty,
TemplatedControl.FontStretchProperty, TemplatedControl.ForegroundProperty,
TemplatedControl.PaddingProperty, TemplatedControl.TemplateProperty,
TemplatedControl.IsTemplateFocusTargetProperty, TemplatedControl.TemplateAppliedEvent,
TemplatedControl.GetIsTemplateFocusTarget(Control),
<u>TemplatedControl.SetIsTemplateFocusTarget(Control, bool)</u> , TemplatedControl.ApplyTemplate(),
TemplatedControl.GetTemplateFocusTarget(),
TemplatedControl.OnAttachedToLogicalTree(LogicalTreeAttachmentEventArgs),
Templated Control. On Detached From Logical Tree (Logical Tree Attachment Event Args)\ ,
TemplatedControl.OnTemplateChanged(AvaloniaPropertyChangedEventArgs),
TemplatedControl.Background, TemplatedControl.BackgroundSizing, TemplatedControl.BorderBrush,
TemplatedControl.BorderThickness, TemplatedControl.CornerRadius, TemplatedControl.FontFamily,
TemplatedControl.FontFeatures, TemplatedControl.FontSize, TemplatedControl.FontStyle,
TemplatedControl.FontWeight, TemplatedControl.FontStretch, TemplatedControl.Foreground,
TemplatedControl.Padding, TemplatedControl.Template, TemplatedControl.TemplateApplied,
Control.FocusAdornerProperty, Control.TagProperty, Control.ContextMenuProperty,
Control.ContextFlyoutProperty, Control.RequestBringIntoViewEvent, Control.ContextRequestedEvent,
Control.LoadedEvent, Control.UnloadedEvent, Control.SizeChangedEvent,
Control.OnLoaded(RoutedEventArgs), Control.OnUnloaded(RoutedEventArgs),
Control.OnSizeChanged(SizeChangedEventArgs),
Control.OnAttachedToVisualTreeCore(VisualTreeAttachmentEventArgs),
Control.OnDetachedFromVisualTreeCore(VisualTreeAttachmentEventArgs),
Control.OnGotFocus(GotFocusEventArgs), Control.OnLostFocus(RoutedEventArgs),
Control.OnPointerReleased(PointerReleasedEventArgs), Control.OnKeyUp(KeyEventArgs),
Control.FocusAdorner, Control.DataTemplates, Control.ContextMenu, Control.ContextFlyout,
Control.IsLoaded, Control.Tag, Control.ContextRequested, Control.Loaded, Control.Unloaded,
Control.SizeChanged, InputElement.FocusableProperty, InputElement.IsEnabledProperty,
InputElement.IsEffectivelyEnabledProperty, InputElement.CursorProperty,
InputElement.IsKeyboardFocusWithinProperty, InputElement.IsFocusedProperty,
InputElement.IsHitTestVisibleProperty, InputElement.IsPointerOverProperty,
InputElement.IsTabStopProperty, InputElement.GotFocusEvent, InputElement.LostFocusEvent,
InputElement.KeyDownEvent, InputElement.KeyUpEvent, InputElement.TabIndexProperty,
InputElement.TextInputEvent , InputElement.TextInputMethodClientRequestedEvent ,
InputElement.PointerEnteredEvent, InputElement.PointerExitedEvent, InputElement.PointerMovedEvent,
InputElement.PointerPressedEvent, InputElement.PointerReleasedEvent,
InputElement.PointerCaptureLostEvent , InputElement.PointerWheelChangedEvent ,
InputElement.TappedEvent , InputElement.HoldingEvent , InputElement.DoubleTappedEvent ,
InputElement.Focus(NavigationMethod, KeyModifiers), InputElement.OnKeyDown(KeyEventArgs),
InputElement.OnTextInput(TextInputEventArgs), InputElement.OnPointerEntered(PointerEventArgs),
InputElement.OnPointerExited(PointerEventArgs), InputElement.OnPointerMoved(PointerEventArgs),
```

```
InputElement.OnPointerPressed(PointerPressedEventArgs),
InputElement.OnPointerCaptureLost(PointerCaptureLostEventArgs),
InputElement.OnPointerWheelChanged(PointerWheelEventArgs),
InputElement.UpdateIsEffectivelyEnabled(), InputElement.Focusable, InputElement.IsEnabled,
InputElement.Cursor, InputElement.IsKeyboardFocusWithin, InputElement.IsFocused,
InputElement.IsHitTestVisible, InputElement.IsPointerOver, InputElement.IsTabStop,
InputElement.IsEffectivelyEnabled, InputElement.TabIndex, InputElement.KeyBindings,
InputElement.IsEnabledCore, InputElement.GestureRecognizers, InputElement.GotFocus,
InputElement.LostFocus, InputElement.KeyDown, InputElement.KeyUp, InputElement.TextInput,
InputElement.TextInputMethodClientRequested , InputElement.PointerEntered ,
InputElement.PointerExited, InputElement.PointerMoved, InputElement.PointerPressed,
InputElement.PointerReleased, InputElement.PointerCaptureLost, InputElement.PointerWheelChanged,
InputElement.Tapped, InputElement.Holding, InputElement.DoubleTapped,
Interactive.AddHandler(RoutedEvent, Delegate, RoutingStrategies, bool) ,
Interactive.AddHandler<TEventArgs>(RoutedEvent<TEventArgs>, EventHandler<TEventArgs>,
RoutingStrategies, bool) ☑,
Interactive.RemoveHandler(RoutedEvent, Delegate) ♂,
Interactive.RemoveHandler<TEventArgs>(RoutedEvent<TEventArgs>, EventHandler<TEventArgs>) \( \text{\texts} \) ,
Interactive.RaiseEvent(RoutedEventArgs), Interactive.BuildEventRoute(RoutedEvent),
Layoutable.DesiredSizeProperty, Layoutable.WidthProperty, Layoutable.HeightProperty,
Layoutable.MinWidthProperty, Layoutable.MaxWidthProperty, Layoutable.MinHeightProperty,
Layoutable.MaxHeightProperty, Layoutable.MarginProperty, Layoutable.HorizontalAlignmentProperty,
Layoutable. Vertical Alignment Property, Layoutable. Use Layout Rounding Property,
Layoutable.UpdateLayout(), Layoutable.Measure(Size), Layoutable.Arrange(Rect),
Layoutable.InvalidateMeasure(), Layoutable.InvalidateArrange(),
Layoutable.AffectsMeasure < T > (params Avalonia Property[]),
Layoutable.AffectsArrange<T>(params AvaloniaProperty[]), Layoutable.ArrangeOverride(Size),
Layoutable.OnMeasureInvalidated(), Layoutable.OnVisualParentChanged(Visual, Visual),
Layoutable.Width, Layoutable.Height, Layoutable.MinWidth, Layoutable.MaxWidth,
Layoutable.MinHeight, Layoutable.MaxHeight, Layoutable.Margin, Layoutable.HorizontalAlignment,
Layoutable. Vertical Alignment, Layoutable. Desired Size, Layoutable. Is Measure Valid,
Layoutable.IsArrangeValid, Layoutable.UseLayoutRounding, Layoutable.EffectiveViewportChanged,
Layoutable.LayoutUpdated, Visual.BoundsProperty, Visual.ClipToBoundsProperty, Visual.ClipProperty,
Visual.IsVisibleProperty, Visual.OpacityProperty, Visual.OpacityMaskProperty, Visual.EffectProperty,
Visual.HasMirrorTransformProperty, Visual.RenderTransformProperty,
Visual.RenderTransformOriginProperty, Visual.FlowDirectionProperty, Visual.VisualParentProperty,
Visual.ZIndexProperty, Visual.GetFlowDirection(Visual), Visual.SetFlowDirection(Visual, FlowDirection),
Visual.InvalidateVisual(), Visual.Render(DrawingContext),
Visual.AffectsRender<T>(params AvaloniaProperty[]),
Visual.LogicalChildrenCollectionChanged(object, NotifyCollectionChangedEventArgs) ,
```

```
Visual.OnDetachedFromVisualTree(VisualTreeAttachmentEventArgs), Visual.Bounds,
Visual.ClipToBounds, Visual.Clip, Visual.IsEffectivelyVisible, Visual.IsVisible, Visual.Opacity,
Visual.OpacityMask, Visual.Effect, Visual.HasMirrorTransform, Visual.RenderTransform,
Visual.RenderTransformOrigin, Visual.FlowDirection, Visual.ZIndex, Visual.VisualChildren,
Visual.VisualRoot, Visual.AttachedToVisualTree, Visual.DetachedFromVisualTree,
StyledElement.DataContextProperty, StyledElement.NameProperty, StyledElement.ParentProperty,
StyledElement.TemplatedParentProperty, StyledElement.ThemeProperty, StyledElement.BeginInit(),
StyledElement.EndInit(), StyledElement.ApplyStyling(), StyledElement.InitializeIfNeeded(),
StyledElement.TryGetResource(object, ThemeVariant, out object) \( \textstyle \),
StyledElement.OnDataContextChanged(EventArgs) ..., StyledElement.OnDataContextBeginUpdate(),
StyledElement.OnDataContextEndUpdate(), StyledElement.OnInitialized(), StyledElement.Name,
StyledElement.Classes, StyledElement.DataContext, StyledElement.IsInitialized, StyledElement.Styles,
StyledElement.StyleKey, StyledElement.Resources, StyledElement.TemplatedParent,
StyledElement.Theme, StyledElement.LogicalChildren, StyledElement.PseudoClasses,
StyledElement.Parent, StyledElement.ActualThemeVariant, StyledElement.AttachedToLogicalTree,
StyledElement.DetachedFromLogicalTree, StyledElement.DataContextChanged,
StyledElement.Initialized, StyledElement.ResourcesChanged,
StyledElement.ActualThemeVariantChanged, Animatable.TransitionsProperty,
Animatable.OnPropertyChangedCore(AvaloniaPropertyChangedEventArgs), Animatable.Transitions,
AvaloniaObject.CheckAccess(), AvaloniaObject.VerifyAccess(),
AvaloniaObject.ClearValue(AvaloniaProperty), AvaloniaObject.ClearValue<T>(AvaloniaProperty<T>),
AvaloniaObject.ClearValue<T>(StyledProperty<T>),
AvaloniaObject.ClearValue<T>(DirectPropertyBase<T>), <u>AvaloniaObject.Equals(object)</u> ,
AvaloniaObject.GetHashCode(), AvaloniaObject.GetValue(AvaloniaProperty),
AvaloniaObject.GetValue<T>(StyledProperty<T>),
AvaloniaObject.GetValue<T>(DirectPropertyBase<T>),
AvaloniaObject.GetBaseValue<T>(StyledProperty<T>), AvaloniaObject.IsAnimating(AvaloniaProperty),
AvaloniaObject.IsSet(AvaloniaProperty),
AvaloniaObject.SetValue(AvaloniaProperty, object, BindingPriority) ,
AvaloniaObject.SetValue<T>(StyledProperty<T>, T, BindingPriority),
AvaloniaObject.SetValue<T>(DirectPropertyBase<T>, T),
AvaloniaObject.SetCurrentValue(AvaloniaProperty, object) ,
AvaloniaObject.SetCurrentValue<T>(StyledProperty<T>, T),
AvaloniaObject.Bind(AvaloniaProperty, IBinding),
AvaloniaObject.Bind(AvaloniaProperty, IObservable < object >, BindingPriority) ,
AvaloniaObject.Bind<T>(StyledProperty<T>, IObservable<object>, BindingPriority) \( \text{\text{\text{\text{o}}}} \) ,
AvaloniaObject.Bind<T>(StyledProperty<T>, IObservable<BindingValue<T>>, BindingPriority) \( \text{\text{$\sigma}} \) ,
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<object>) <a href="mailto:object">Object</a>) <a href="mailto:object">Object</a>)
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<T>) \( \text{\texts} \)
```

```
AvaloniaObject.Bind<T>(DirectPropertyBase<T>, IObservable<BindingValue<T>>)©, AvaloniaObject.CoerceValue(AvaloniaProperty), AvaloniaObject.UpdateDataValidation(AvaloniaProperty, BindingValueType, Exception)©, AvaloniaObject.RaisePropertyChanged<T>(DirectPropertyBase<T>, T, T), AvaloniaObject.SetAndRaise<T>(DirectPropertyBase<T>, ref T, T), AvaloniaObject.InheritanceParent, AvaloniaObject.this[AvaloniaProperty], AvaloniaObject.this[IndexerDescriptor], AvaloniaObject.PropertyChanged, object.Equals(object, object)©, object.GetType()©, object.MemberwiseClone()©, object.ReferenceEquals(object, object)©, object.ToString()©
```

Constructors

MainWindow()

public MainWindow()

Methods

InitializeComponent(bool, bool)

Wires up the controls and optionally loads XAML markup and attaches dev tools (if Avalonia.Diagnostics package is referenced).

```
public void InitializeComponent(bool loadXaml = true, bool attachDevTools = true)
```

Parameters

loadXaml <u>bool</u> ☑

Should the XAML be loaded into the component.

attachDevTools <u>bool</u>♂

Should the dev tools be attached.

Namespace Utils

Classes

<u>Debug</u>

Class Debug

Namespace: Utils

Assembly: Client_PSL.dll

public static class Debug

Inheritance

<u>object</u>

✓

Cobject

✓

Cobject

✓

Cobject

✓

Cobject

✓

Cobject

Cobjec

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.ToS$

Methods

Log(string)

public static void Log(string message)

Parameters

message <u>string</u>♂

LogError(string)

public static void LogError(string message)

Parameters

message <u>string</u>♂

LogWarning(string)

public static void LogWarning(string message)

Parameters

message <u>string</u>♂