











 RawX	<i>400x5 double</i>	double
 Response	<i>400x1 double</i>	double
 Std_x1	<i>400x1 double</i>	double
 Std_x2	<i>400x1 double</i>	double
 Std_x3	<i>400x1 double</i>	double
 Std_x4	<i>400x1 double</i>	double
 Std_x5	<i>400x1 double</i>	double
 StdX	<i>400x5 double</i>	double
 x1	<i>400x1 double</i>	double
 x2	<i>400x1 double</i>	double
 x3	<i>400x1 double</i>	double
 x4	<i>400x1 double</i>	double
 x5	<i>400x1 double</i>	double