

```
1 package Chapter06;
2
3 public class CircleTest {
4     public static void main(String[] args) {
5
6         Circle circle1 = new Circle();
7         circle1.setRadius(3.6);
8         circle1.setX(0.0);
9         circle1.setY(1.5);
10
11         System.out.println("반지름: " + circle1.getRadius());
12         System.out.println("중심 좌표: " + "(" + circle1.getX() + "," +
13             circle1.getY() + ")");
14         System.out.printf("넓이: %.2f\n", circle1.getArea());
15
16         Circle circle2 = new Circle();
17         circle2.setRadius(-5.0);
18         circle2.setX(1.0);
19         circle2.setY(2.2);
20
21         System.out.println("반지름: " + circle2.getRadius());
22         System.out.println("중심 좌표: " + "(" + circle2.getX() + "," +
23             circle2.getY() + ")");
24         System.out.printf("넓이: %.2f\n", circle2.getArea());
25     }
26 }
```