

### UM0427 User manual

# ARM®-based 32-bit MCU STM32F101xx and STM32F103xx firmware library

#### Introduction

This document describes the ARM<sup>®</sup>-based 32-bit MCU STM32F101xx and STM32F103xx firmware library.

This library is a firmware package which contains a collection of routines, data structures and macros covering the features of all peripherals. It includes a description of the device drivers plus a set of examples for each peripheral. The firmware library allows any device to be used in the user application without the need for in-depth study of each peripheral specifications. As a result, using the firmware library saves significant time that would otherwise be spent in coding, while reducing the application development and integration cost.

Each device driver consists of a set of functions covering all peripheral functionalities. The development of each driver is driven by a common API (application programming interface) which standardizes the driver structure, the functions and the names of parameters.

The driver source code is developed in 'Strict ANSI-C' (relaxed ANSI-C for projects and examples files). It is fully documented and is MISRA-C 2004 compliant (the compliancy matrix is available upon request). Writing the whole library in 'Strict ANSI-C' makes it independent from the software toolchain. Only the start-up files depend on the toolchain.

The firmware library implements run-time failure detection by checking the input values for all library functions. This dynamic checking contributes to enhance the robustness of the software. Run-time detection is suitable for user application development and debugging. It adds an overhead and can be removed from the final application code to minimize code size and execution speed. For more details refer to Section 2.5: Run-time checking on page 46.

Since the firmware library is generic and covers all peripherals functionalities, the size and/or execution speed of the application code may not be optimized. For many applications, the library may be used as is. However, for applications having tough constraints in terms of code size and/or execution speed, the library drivers should be used as a reference on how to configure the peripheral and tailor them to specific application requirements.

The firmware library user manual is structured as follows:

- Definitions, document conventions and firmware library rules
- Overview of the firmware library (package content, library structure), installation guidelines, and example on how to use the library.
- Detailed description the firmware library: configuration structure and software functions for each peripheral.

STM32F101xx and STM32F103xx will be referred to as STM32F101x throughout the document.

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## 1 Document and library rules

The user manual and the firmware library use the conventions described in the sections below.

#### 1.1 Acronyms

Table 1 describes the acronyms used in this document.

Table 1. List of abbreviations

Acronym	Peripheral / Unit
ADC	Analog/digital converter
ВКР	Backup registers
CAN	Controller area network
DMA	DMA controller
EXTI	External interrupt/event controller
FLASH	Flash memory
GPIO	General purpose I/O
I2C	Inter-integrated circuit
IWDG	Independent watchdog
NVIC	Nested vectored interrupt controller
PWR	Power control
RCC	Reset and clock controller
RTC	Real-time clock
SPI	Serial peripheral interface
SysTick	System tick timer
TIM	General purpose timer
TIM1	Advanced control timer
USART	Universal synchronous asynchronous receiver transmitter
WWDG	Window watchdog

#### 1.2 Naming conventions

The firmware library uses the following naming conventions:

- **PPP** refers to any peripheral acronym, for example **ADC**. See Section 1.1: Acronyms for more information.
- System and source/header file names are preceded by 'stm32f10x\_', for example stm32f10x\_conf.h.
- Constants used in one file are defined within this file. A constant used in more than one file is defined in a header file. All constants are written in upper case.
- Registers are considered as constants. Their names are in upper case. In most cases, the same acronyms as in the STM32F10x reference manual document are used.
- Names of peripheral functions are preceded by the corresponding peripheral acronym
  in upper case followed by an underscore. The first letter in each word is in upper case,
  for example SPI\_SendData. Only one underscore is allowed in a function name to
  separate the peripheral acronym from the rest of the function name.
- Functions used to initialize the PPP peripheral according to parameters specified in *PPP\_InitTypeDef* are named *PPP\_Init*, for example *TIM\_Init*.
- Functions used to reset the PPP peripheral registers to their default values are named *PPP\_Delnit*, for example *TIM\_Delnit*.
- Functions used to fill the PPP\_InitTypeDef structure with the reset values of each member are named PPP\_StructInit, for example USART\_StructInit.
- Functions used to enable or disable the specified PPP peripheral are named *PPP\_Cmd*, for example *SPI\_Cmd*.
- Functions used to enable or disable an interrupt source of the specified PPP peripheral are named *PPP\_ITConfig*, for example *RCC\_ITConfig*.
- Functions used to enable or disable the DMA interface of the specified PPP peripheral are named **PPP\_DMAConfig**, for example **TIM1\_DMAConfig**.
- Functions used to configure a peripheral function always end with the string 'Config', for example *GPIO\_PinRemapConfig*.
- Functions used to check whether the specified PPP flag is set or reset are named
   PPP GetFlagStatus, for example I2C GetFlagStatus.
- Functions used to clear a PPP flag are named PPP\_ClearFlag, for example I2C ClearFlag.
- Functions used to check whether the specified PPP interrupt has occurred or not are named *PPP\_GetITStatus*, for example *I2C\_GetITStatus*.
- Functions used to clear a PPP interrupt pending bit are named *PPP\_ClearITPendingBit*, for example *I2C\_ClearITPendingBit*.

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#### 1.3 Coding rules

This section describes the coding rules used in the firmware Library.

#### 1.3.1 Variables

24 specific variable types are defined. Their type and size are fixed. These types are defined in the file *stm32f10x\_type.h*:

```
typedef signed long s32;
typedef signed short s16;
typedef signed char s8;
typedef signed long const sc32; /* Read Only */
typedef signed short const sc16; /* Read Only */
typedef signed char const sc8; /* Read Only */
typedef volatile signed long vs32;
typedef volatile signed short vs16;
typedef volatile signed char vs8;
typedef volatile signed long const vsc32; /* Read Only */
typedef volatile signed short const vsc16; /* Read Only */
typedef volatile signed char const vsc8; /* Read Only */
typedef unsigned long u32;
typedef unsigned short u16;
typedef unsigned char u8;
typedef unsigned long const uc32; /* Read Only */
typedef unsigned short const uc16; /* Read Only */
                               /* Read Only */
typedef unsigned char const uc8;
typedef volatile unsigned long vu32;
typedef volatile unsigned short vu16;
typedef volatile unsigned char vu8;
typedef volatile unsigned long const vuc32; /* Read Only */
typedef volatile unsigned char const vuc8;
                                         /* Read Only */
```

#### 1.3.2 Boolean type

bool type is defined in the stm32f10x\_type.h file as:

```
typedef enum
{
  FALSE = 0,
  TRUE = !FALSE
} bool;
```

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### 1.3.3 FlagStatus type

*FlagStatus* type is defined in the file *stm32f10x\_type.h*. Two values can be assigned to this variable: *SET* or *RESET*.

```
typedef enum
{
  RESET = 0,
  SET = !RESET
} FlagStatus;
```

### 1.3.4 FunctionalState type

FunctionalState type is defined in the stm32f10x\_type.h file. Two values can be assigned to this variable: ENABLE or DISABLE.

```
typedef enum
{
  DISABLE = 0,
  ENABLE = !DISABLE
} FunctionalState;
```

### 1.3.5 ErrorStatus type

*ErrorStatus* type is defined in the *stm32f10x\_type.h* file. Two values can be assigned to this variable: *SUCCESS* or *ERROR*.

```
typedef enum
{
  ERROR = 0,
  SUCCESS = !ERROR
} ErrorStatus;
```

### 1.3.6 Peripherals

Pointers to peripherals are used to access the peripheral control registers. They point to data structures that represent the mapping of the peripheral control registers.

#### Peripheral control register structures

stm32f10x\_map.h contains the definition of all peripheral structures. The example below illustrates the SPI register structure declaration:

```
u16 RESERVED4;
vu16 RXCRCR;
u16 RESERVED5;
vu16 TXCRCR;
u16 RESERVED6;
} SPI_TypeDef;
```

Register names are the register acronyms written in upper case for each peripheral. RESERVEDi (i being an integer that indexes the reserved field) indicates a reserved field.

#### Peripheral declaration

All peripherals are declared in *stm32f10x\_map.h*. The following example shows the declaration of the *SPI* peripheral:

```
#ifndef EXT
#Define EXT extern
#endif
#define PERIPH BASE
                              ((u32)0x40000000)
#define APB1PERIPH_BASE
                              PERIPH_BASE
#define APB2PERIPH_BASE
                              (PERIPH_BASE + 0x10000)
. . .
/* SPI2 Base Address definition*/
#define SPI2_BASE
                              (APB1PERIPH_BASE + 0x3800)
/* SPI2 peripheral declaration*/
#ifndef DEBUG
#ifdef _SPI2
 #define SPI2
                              ((SPI_TypeDef *) SPI2_BASE)
#endif /*_SPI2 */
#else
      /* DEBUG */
#ifdef _SPI2
 EXT SPI_TypeDef
                              *SPI2;
#endif /*_SPI2 */
#endif /* DEBUG */
```

Define the label \_SPI, to include the SPI peripheral library in your application.

Define the label \_SPIn, to access the SPIn peripheral registers. For example, the \_SPI2 label must be defined in stm32f10x\_conf.h to be able to access the registers of SPI2 peripheral. \_SPI and \_SPIn labels are defined in the stm32f10x\_conf.h file as follows:

```
#define _SPI
#define _SPI1
#define _SPI2
```

Each peripheral has several dedicated registers which contain different flags. Registers are defined within a dedicated structure for each peripheral. Flags are defined as acronyms written in upper case and preceded by '**PPP\_FLAG\_**'.Flag definition is adapted to each peripheral case and defined in *stm32f10x\_ppp.h*.

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To enter DEBUG mode you have to define the label *DEBUG* in the file *stm32f10x\_conf.h*. This creates a pointer to the peripheral structure in SRAM. Debugging consequently becomes easier and all register settings can be obtain by dumping a peripheral variable. In both cases *SPI2* is a pointer to the first address of the *SPI2* peripheral.

The *DEBUG* variable is defined in the *stm32f10x\_conf.h* file as follows:

```
#define DEBUG 1
```

The DEBUG mode is initialized as follows in the stm32f10x\_lib.c file:

```
#ifdef DEBUG
void debug(void)
{
    ...
#ifdef _SPI2
    SPI2 = (SPI_TypeDef *) SPI2_BASE;
#endif /*_SPI2 */
    ...
}
#endif /* DEBUG*/
```

Note:

- 1 When the DEBUG mode is selected, the **assert\_param** macro is expanded and run time checking is enabled in the firmware library code.
- 2 The DEBUG mode increases the code size and reduces the code performance. For this reason, it is recommended to used it only when debugging the application and to remove it from the final application code.

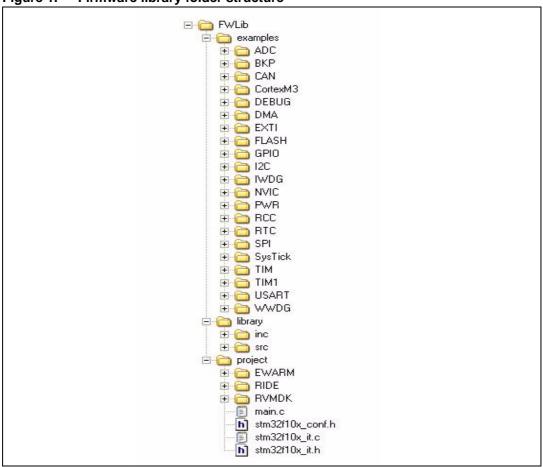
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# 2 Firmware library

### 2.1 Package description

The firmware library is supplied in one single zip file. The extraction of the zip file generates one folder, **STM32F10xFWLib\FWLib\FWLib\**, which contains the following sub-folders:

Figure 1. Firmware library folder structure



### 2.1.1 Examples folder

This **Examples** folder contains, for each peripheral sub-folder, the minimum set of files needed to run a typical example on how to use a peripheral:

- readme.txt: brief text file describing the example and how to make it work,
- **stm32f10x\_conf.h** header file allowing to configure the peripherals that are used, and containing miscellaneous DEFINE statements,
- stm32f10x\_it.c source file containing the interrupt handlers (the function bodies may be emptied if not used),
- stm32f10x\_it.h header file including all interrupt handler prototypes,
- main.c example of code

Note: All the examples are independent from the software toolchain.

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### 2.1.2 Library folder

The **Library** folder contains all the subdirectories and files that make up the core of the library:

- *inc* sub-folder contains the firmware library header files. They do not need to be modified by the user:
  - stm32f10x\_type.h: common data types and enumeration used in all other files,
  - stm32f10x map.h: peripherals memory mappings and registers data structures,
  - stm32f10x\_lib.h: main header file including all other headers,
  - stm32f10x\_ppp.h (one header file per peripheral): function prototypes, data structures and enumeration.
  - cortexm3\_macro.h: header file for cortexm3\_macro.s.
- **src** sub-folder contains the firmware library source files. They do not need to be modified by the user:
  - stm32f10x\_ppp.c (one source file per peripheral): function bodies of each peripheral.
  - **stm32f10x\_lib.c**: all peripherals pointers initialization.

Note: All library files are coded in Strict ANSI-C and are independent from the software toolchain.

### 2.1.3 Project folder

The **Project** folder contains a standard template project program that compiles all library files plus all the user-modifiable files that are necessary to create a new project:

- stm32f10x\_conf.h: configuration header file with all peripherals defined by default.
- stm32f10x\_it.c: source file containing the interrupt handlers (the function bodies are empty in this template).
- stm32f10x\_it.h: header file including all interrupt handlers prototypes.
- main.c: main program body.
- **EWARM**, **RVMDK**, **RIDE**: it is used by the toolchain, and refers to the **readme.txt** file located in the same folder.

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# 2.2 Description of firmware library files

Table 2 lists and describes the different files used by the firmware library.

The firmware library architecture and file inclusion relationship are shown in *Figure 2*. Each peripheral has a source code file,  $stm32f10x\_ppp.c$ , and a header file,  $stm32f10x\_ppp.c$ . The  $stm32f10x\_ppp.c$  file contains all the firmware functions required to use the PPP peripheral. A single memory mapping file,  $stm32f10x\_map.h$ , is supplied for all peripherals. It contains all the register declarations used both in Debug and release modes.

The header file *stm32f10x\_lib.h* includes all the peripheral header files. This is the only file that needs to be included in the user application to interface with the library.

stm32f10x\_conf.h is the only file which must be modified by the user. It is used to specify the set of parameters to interface with the library before running any application.

Table 2. Firmware library files

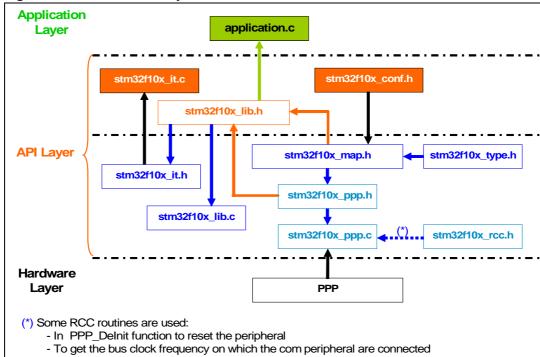
File name	Description	
stm32f10x_conf.h	Parameter configuration file.  It must be modified by the user to define the parameters used to interface with the library before running any application.  The user can enable or disable peripherals by using the template and can also change the value of the external Quartz oscillator.  This file can also be used to enable the Debug or Release mode before compiling the firmware library.	
main.c	Main example program body.	
stm32f10x_it.h	Header file including all interrupt handlers prototypes.	
stm32f10x_it.c	Peripheral interrupt functions file.  The user can modify it by including the code of interrupt functions used in his application. In case of multiple interrupt requests mapped to the same interrupt vector, the function polls the interrupt flags of the peripheral to identify the exact source of the interrupt. The names of these functions are already provided in the firmware library.	
stm32f10x_lib.h	Header file including all peripheral header files. It is the only file that has to be included in the user application to interface with the firmware library.	
stm32f10x_lib.c	Debug mode initialization file.  It includes the definition of variable pointers. Each one points to the first address of a specific peripheral and to the definition of the function which is called when the Debug mode is enabled.  This function initializes the defined pointers.	
stm32f10x_map.h	This file implements memory mapping and physical registers address definition for both debug and release modes. It is supplied with all peripherals.	
stm32f10x_type.h	Common declarations file. It includes common types and constants used by all peripheral drivers.	
stm32f10x_ppp.c	Driver source code file of PPP peripheral written in C language.	
stm32f10x_ppp.h	Header file of PPP peripheral. It includes the definition of PPP peripheral functions and variables used within these functions.	

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Table 2. Firmware library files (continued)

File name	Description	
cortexm3_macro.h	Header file for cortexm3_macro.s.	
cortexm3_macro.s	ortexm3_macro.s Instruction wrappers for special Cortex-M3 instructions.	

Figure 2. Firmware library file architecture



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### 2.3 Peripheral initialization and configuration

This section describes step-by-step how to initialize and configure a peripheral. The peripheral will be referred to as PPP.

1. In the main application file, declare a *PPP\_InitTypeDef* structure, for example:

```
PPP_InitTypeDef PPP_InitStructure;
```

The PPP\_InitStructure is a working variable located in data memory area. It allows to initialize one or more PPP instances.

- 2. Fill the PPP\_InitStructure variable with the allowed values of the structure member. There are two ways of doing this:
  - a) Configuring the whole structure by following the procedure described below:

```
PPP_InitStructure.member1 = val1;
PPP_InitStructure.member2 = val2;
PPP_InitStructure.memberN = valN;
/* where N is the number of the structure members */
```

The previous initialization step can be merged in one single line to optimize the code size:

```
PPP_InitTypeDef PPP_InitStructure = { val1, val2,.., valN}
```

b) Configuring only a few members of the structure: in this case the user should modify the PPP\_InitStructure variable that has been already filled by a call to the **PPP\_StructInit(..)** function. This ensures that the other members of the PPP\_InitStructure variable are initialized to the appropriate values (in most cases their default values).

```
PPP_StructInit(&PPP_InitStructure);
PP_InitStructure.memberX = valX;
PPP_InitStructure.memberY = valY;
/*where X and Y are the members the user wants to configure*/
```

Initialize the PPP peripheral by calling the PPP\_Init(..) function.

```
PPP_Init(PPP, &PPP_InitStructure);
```

4. At this stage the PPP peripheral is initialized and can be enabled by making a call to **PPP\_Cmd(..)** function.

```
PPP Cmd(PPP, ENABLE);
```

The PPP peripheral can then be used through a set of dedicated functions. These functions are specific to the peripheral. For more details refer to Section 3: Peripheral firmware overview.

Note: 1 Before configuring a peripheral, its clock must be enabled by calling one of the following functions:

```
RCC_AHBPeriphClockCmd(RCC_AHBPeriph_PPPx, ENABLE);
RCC_APB2PeriphClockCmd(RCC_APB2Periph_PPPx, ENABLE);
RCC_APB1PeriphClockCmd(RCC_APB1Periph_PPPx, ENABLE);
```

2 **PPP\_DeInit(..)** function can be used to set all PPP peripheral registers to their default values:

```
PPP_DeInit(PPP)
```

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3 To modify the peripheral settings after configuring the peripheral, the user can proceed as follows:

```
PPP_InitStucture.memberX = valX;
PPP_InitStructure.memberY = valY; /* where X and Y are the only
members that user wants to modify*/
PPP Init(PPP, &PPP InitStructure);
```

# 2.4 Bit-Banding

The Cortex-M3 memory map includes two bit-band memory regions. These regions map each word in an alias region of memory to a bit in a bit-band region of memory. Writing to a word in the alias region has the same effect as a read-modify-write operation on the targeted bit in the bit-band region.

All the STM32F10x peripheral registers are mapped in a bit-band region. This feature is consequently intensively used in functions which perform single bit set/reset in order to reduce and optimize code size.

Section 2.4.1 and Section 2.4.2 give a description of how the bit-band access is used in the peripheral firmware library.

### 2.4.1 Mapping formula

The mapping formula shows how to link each word in the alias region to a corresponding target bit in the bit-band region. The mapping formula is given below:

```
bit_word_offset = (byte_offset x 32) + (bit_number x 4)
bit_word_addr = bit_band_base + bit_word_offset
```

#### where:

- bit\_word\_offset is the position of the target bit in the bit-band memory region
- bit\_word\_addr is the address of the word in the alias memory region that maps to the targeted bit.
- bit\_band\_base is the starting address of the alias region
- byte\_offset is the number of the byte in the bit-band region that contains the targeted bit
- bit\_number is the bit position (0-31) of the targeted bit.

### 2.4.2 Example of implementation

The following example shows how to map the PLLON[24] bit of RCC\_CR register in the alias region:

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```
#define CR OFFSET
                              (RCC OFFSET + 0 \times 00)
#define PLLON_BitNumber
                              0 \times 18
#define CR_PLLON_BB
                              (PERIPH_BB_BASE + (CR_OFFSET * 32
(PLLON BitNumber * 4))
To code a function which enables/disables the PLL, proceed as follows:
#define CR PLLON Set
                             ((u32)0x01000000)
#define CR PLLON Reset
                             ((u32)0xFEFFFFFF)
void RCC_PLLCmd(FunctionalState NewState)
  if (NewState != DISABLE)
  { /* Enable PLL */
    RCC->CR |= CR_PLLON_Set;
  }
  else
  { /* Disable PLL */
    RCC->CR &= CR_PLLON_Reset;
  }
Using bit-band access this function will be coded as follows:
```

# \*(vu32 \*) CR\_PLLON\_BB = (u32)NewState; }

void RCC\_PLLCmd(FunctionalState NewState)

# 2.5 Run-time checking

{

The firmware library implements run-time failure detection by checking the input values of all library functions. The run-time checking is achieved by using an **assert\_param** macro. This macro is used in all the library functions which have an input parameter. It allows to check that the input value lies within the parameter allowed values.

#### Example: PWR\_ClearFlag function

```
stm32f10x_pwr.c:
```

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```
#define IS_PWR_CLEAR_FLAG(FLAG) ((FLAG == PWR_FLAG_WU) | | (FLAG ==
PWR_FLAG_SB))
```

If the expression passed to the **assert\_param** macro is false, the **assert\_failed** function is called and returns the name of the source file and the source line number of the call that failed. If the expression is true, no value is returned.

The assert\_param macro is implemented in stm32f10x\_conf.h:

```
/* Exported macro -----*/
#ifdef DEBUG
/***************************
* Macro Name
            : assert param
* Description : The assert_param macro is used for function's parameters check.
              It is used only if the library is compiled in DEBUG mode.
             : - expr: If expr is false, it calls assert_failed function
* Input
                which reports the name of the source file and the source
                line number of the call that failed.
                If expr is true, it returns no value.
* Return
            : None
***********************************
 #define assert_param(expr) ((expr) ? (void)0 : assert_failed((u8 *)__FILE__,
__LINE___))
/* Exported functions ----- */
 void assert_failed(u8* file, u32 line);
#else
 #define assert_param(expr) ((void)0)
#endif /* DEBUG */
```

The assert failed function is implemented in the main.c file or in any other user C file:

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```
ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */

/* Infinite loop */
while (1)
{
}
#endif
```

Note:

The run-time checking, that is the assert\_param macro, should only be used when the library is compiled in DEBUG mode.

It is recommended to use run-time checking during application code development and debugging, and to remove it from the final application to improve code size and speed (because of the overhead it introduces).

However if the user wants to keep this functionality in his final application, he can re-use the **assert\_param** macro defined within the library to test the parameter values before calling the library functions.

# 3 Peripheral firmware overview

This section describes in detail each peripheral firmware library. The related functions are fully described, an example of how to use them is provided.

The functions are described in the following format:

Table 3. Function description format

Function name	The name of the peripheral function
Function prototype	Prototype declaration
Behavior description	Brief explanation of how the function is executed
Input parameter {x}	Description of the input parameters
Output parameter {x}	Description of the output parameters
Return Value	Value returned by the function
Required preconditions	Requirements before calling the function
Called functions	Other library functions called

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# 4 Analog/digital converter (ADC)

The analog/digital converter (ADC) consists of an input multiplexing channel selector feeding an approximation converter. The conversion resolution is of 12 bits.

The data structures used in the ADC firmware library are described in Section 4.1, while Section 4.2 presents the firmware library functions.

# 4.1 ADC register structure

The ADC register structure, *ADC\_TypeDef*, is defined in the *stm32f10x\_map.h* file as follows:

```
typedef struct
  vu32 SR;
vu32 CR1;
vu32 CR2;
vu32 SMPR1;
vu32 SMPR2;
vu32 JOFR1;
vu32 JOFR2;
vu32 JOFR3;
vu32 JOFR4;
vu32 HTR;
vu32 LTR;
vu32 SQR1;
vu32 SQR2;
vu32 SQR3;
vu32 JSQR;
vu32 JDR1;
vu32 JDR2;
vu32 JDR3;
vu32 JDR4;
vu32 DR;
} ADC_TypeDef;
```

Table 4 gives the lists of ADC registers:

Table 4. ADC registers

Register	Description	
SR	ADC Status Register	
CR1	ADC Configuration Register1	
CR2	ADC Configuration Register2	
SMPR1	ADC Sample Time Register1	
SMPR2	ADC Sample Time Register2	
JOFR1	ADC Offset Register1	
JOFR2	ADC Offset Register2	

Table 4. ADC registers (continued)

Register	Description
JOFR3	ADC Offset Register3
JOFR4	ADC Offset Register4
HTR	ADC High Voltage Threshold Register
LTR	ADC Low Voltage Threshold Register
SQR1	ADC Sequence Selector for Regular group Register1
SQR2	ADC Sequence Selector for Regular group Register2
SQR3	ADC Sequence Selector for Regular group Register3
JSQR	ADC Sequence Selector for Injected group Register
JDR1	ADC Data converted Injected group Register1
JDR2	ADC Data converted Injected group Register2
JDR3	ADC Data converted Injected group Register3
JDR4	ADC Data converted Injected group Register4
DR	ADC Regular group data Register

The two ADC peripherals are declared in stm32f10x\_map:

```
#define PERIPH_BASE
                              ((u32)0x40000000)
#define APB1PERIPH BASE
                              PERIPH BASE
#define APB2PERIPH BASE
                              (PERIPH_BASE + 0x10000)
#define AHBPERIPH_BASE
                              (PERIPH_BASE + 0x20000)
#define ADC1_BASE
                              (APB2PERIPH_BASE + 0x2400)
#define ADC2_BASE
                               (APB2PERIPH\_BASE + 0x2800)
#ifndef DEBUG
#ifdef _ADC1
  #define ADC1
                              ((ADC_TypeDef *) ADC1_BASE)
#endif /*_ADC1 */
#ifdef _ADC2
 #define ADC2
                               ((ADC_TypeDef *) ADC2_BASE)
#endif /* ADC2 */
. . .
      /* DEBUG */
#else
#ifdef _ADC1
 EXT ADC_TypeDef
                              *ADC1;
#endif /*_ADC1 */
#ifdef ADC2
 EXT ADC_TypeDef
                               *ADC2;
#endif /*_ADC2 */
. . .
#endif
```

When using the Debug mode, \_ADC1 and \_ADC2 pointers are initialized in *stm32f10x\_lib.c* file:

```
#ifdef _ADC1
ADC1 = (ADC_TypeDef *) ADC1_BASE;
#endif /*_ADC1 */

#ifdef _ADC2
ADC2 = (ADC_TypeDef *) ADC2_BASE;
#endif /*_ADC2 */
...
```

To access the ADC registers, \_ADC, \_ADC1 and \_ADC2 must be defined in stm32f10x\_conf.h, as follows:

```
#define _ADC1
#define _ADC2
```

# 4.2 ADC library functions

Table 5 lists the ADC firmware library functions.

Table 5. ADC firmware library functions

Function name	Description
ADC_DeInit	Resets the ADCx peripheral registers to their default reset values.
ADC_Init	Initializes the ADCx peripheral according to the parameters specified in the ADC_InitStruct.
ADC_StructInit	Fills each ADC_InitStruct member with its default value.
ADC_Cmd	Enables or disables the specified ADC peripheral.
ADC_DMACmd	Enables or disables the specified ADC DMA request
ADC_ITConfig	Enables or disables the specified ADC interrupts.
ADC_ResetCalibration	Resets the selected ADC calibration registers
ADC_GetResetCalibrationStatus	Gets the selected ADC reset calibration registers status.
ADC_StartCalibration	Starts the selected ADC calibration process.
ADC_GetCalibrationStatus	Gets the selected ADC calibration status.
ADC_SoftwareStartConvCmd	Enables or disables the selected ADC software start conversion.
ADC_GetSoftwareStartConvStatus	Gets the selected ADC Software start conversion Status.

Table 5. ADC firmware library functions (continued)

Function name	Description
ADC_DiscModeChannelCountConfig	Configures the discontinuous mode for the selected ADC regular group channel.
ADC_DiscModeCmd	Enables or disables the discontinuous mode on regular group channel for the specified ADC.
ADC_RegularChannelConfig	Configures for the selected ADC regular channel the corresponding rank in the sequencer and the sample time.
ADC_ExternalTrigConvCmd	Enables or disables the ADCx conversion through external trigger
ADC_GetConversionValue	Returns the last ADCx conversion result data for regular channel
ADC_GetDualModeConversionValue	Returns the last ADCs conversion result data in dual mode
ADC_AutoInjectedConvCmd	Enables or disables the selected ADC automatic injected group conversion after regular one
ADC_InjectedDiscModeCmd	Enables or disables the discontinuous mode for injected group channel for the specified ADC
ADC_ExternalTrigInjectedConvConfig	Configures the ADCx external trigger for injected channels conversion
ADC_ExternalTrigInjectedConvCmd	Enables or disables the ADCx injected channels conversion through external trigger
ADC_SoftwareStartInjectedConvCmd	Enables or disables the selected ADC start of the injected channels conversion
ADC_GetSoftwareStartInjectedConvStatus	Gets the selected ADC Software start injected conversion Status.
ADC_InjectedChannelConfig	Configures for the selected ADC injected channel its corresponding rank in the sequencer and its sample time.
ADC_InjectedSequencerLengthConfig	Configures the sequencer length for injected channels
ADC_SetInjectedOffset	Sets the injected channels conversion value offset
ADC_GetInjectedConversionValue	Returns the ADC conversion result data for the selected injected channel
ADC_AnalogWatchdogCmd	Enables or disables the analog watchdog on single/all regular or injected channels
ADC_AnalogWatchdogThresholdsConfig	Configures the high and low thresholds of the analog watchdog
ADC_AnalogWatchdogSingleChannelConfig	Configures the analog watchdog guarded single channel
ADC_TempSensorVrefintCmd	Enables or disables the temperature sensor and Vrefint channel.

Table 5. ADC firmware library functions (continued)

Function name	Description
ADC_GetFlagStatus	Checks whether the specified ADC flag is set or not.
ADC_ClearFlag	Clears the ADCx pending flags.
ADC_GetITStatus	Checks whether the specified ADC interrupt has occurred or not.
ADC_ClearITPendingBit	Clears the ADCx interrupt pending bits.

# 4.2.1 ADC\_DeInit function

Table 6 describes the ADC\_Delnit function.

Table 6. ADC\_Delnit function

ADC_DeInit	
void ADC_DeInit(ADC_TypeDef* ADCx)	
Resets the ADCx peripheral registers to their default reset values.	
ADCx: where x can be either 1 or 2 to select ADC peripheral ADC1 or ADC2.	
None	
None	
None	
RCC_APB2PeriphClockCmd().	

### Example:

/\* Resets ADC2 \*/
ADC\_DeInit(ADC2);

# 4.2.2 ADC\_Init function

Table 7 describes the ADC\_Init function.

Table 7. ADC\_Init function

Function name	ADC_Init	
Function prototype	void ADC_Init(ADC_TypeDef* ADCx, ADC_InitTypeDef* ADC_InitStruct)	
Behavior description	Initializes the ADCx peripheral according to the parameters specified in the ADC_InitStruct.	
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.	
Input parameter2	ADC_InitStruct: pointer to an ADC_InitTypeDef structure that contains the configuration information for the specified ADC peripheral. Refer to the Section 4.2.3: ADC_StructInit function for a full description of the ADC_InitStruct values.	
Output parameter	None	

Table 7. ADC\_Init function (continued)

Return parameter	None
Required preconditions	None
Called functions	None

### ADC\_InitTypeDef structure

The **ADC\_InitTypeDef** structure is defined in the *stm32f10x\_adc.h* file:

```
typedef struct
{
  u32 ADC_Mode;
  FunctionalState ADC_ScanConvMode;
  FunctionalState ADC_ContinuousConvMode;
  u32 ADC_ExternalTrigConv;
  u32 ADC_DataAlign;
  u8 ADC_NbrOfChannel;
} ADC_InitTypeDef
```

#### ADC\_Mode

ADC\_Mode configures the ADC to operate in independent or dual mode. See *Table 8* for the values taken by this member.

Table 8. ADC\_Mode definition

ADC_Mode	Description
ADC_Mode_Independent	ADC1 and ADC2 operate in independent mode
ADC_Mode_RegInjecSimult	ADC1 and ADC2 operate in simultaneous sample/hold 1 and 2 mode
ADC_Mode_RegSimult_AlterTrig	ADC1 and ADC2 operate in simultaneous sample/hold 2 and Alternate trigger mode
ADC_Mode_InjecSimult_FastInterI	ADC1 and ADC2 operate in simultaneous sample/hold 1 and Interleaved 1 mode
ADC_Mode_InjecSimult_SlowInterI	ADC1 and ADC2 operate in simultaneous sample/hold 1 and Interleaved 2 mode
ADC_Mode_InjecSimult	ADC1 and ADC2 operate in simultaneous sample/hold 1 mode
ADC_Mode_RegSimult	ADC1 and ADC2 operate in simultaneous sample/hold 2 mode
ADC_Mode_FastInterI	ADC1 and ADC2 operate in interleaved 1 mode
ADC_Mode_SlowInterl	ADC1 and ADC2 operate in interleaved 2 mode
ADC_Mode_AlterTrig	ADC1 and ADC2 operate in alternate trigger mode

### ADC\_ScanConvMode

ADC\_ScanConvMode specifies whether the conversion is performed in Scan (multi-channels) or Single (one channel) mode. This member can be set to ENABLE or DISABLE.

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#### ADC ContinuousConvMode

ADC\_ContinuousConvMode specifies whether the conversion is performed in Continuous or Single mode. This member can be set to ENABLE or DISABLE.

#### ADC\_ExternalTrigConv

ADC\_ExternalTrigConv defines the external trigger used to start the analog to digital conversion of regular channels. The values taken by this member are given in *Table 9*.

Table 9. ADC\_ExternalTrigConv definition

ADC_ExternalTrigConv	Description
ADC_ExternalTrigConv_T1_CC1	Timer1 Capture Compare1 selected as external trigger conversion
ADC_ExternalTrigConv_T1_CC2	Timer1 Capture Compare2 selected as external trigger conversion
ADC_ExternalTrigConv_T1_CC3	Timer1 Capture Compare3 selected as external trigger conversion
ADC_ExternalTrigConv_T2_CC2	Timer2 Capture Compare2 selected as external trigger conversion
ADC_ExternalTrigConv_T3_TRGO	Timer3 TRGO selected as external trigger conversion
ADC_ExternalTrigConv_T4_CC4	Timer4 Capture Compare4 selected as external trigger conversion
ADC_ExternalTrigConv_Ext_IT11	External interrupt 11 event selected as external trigger conversion
ADC_ExternalTrigConv_None	Conversion started by software and not by external trigger

#### ADC\_DataAlign

ADC\_DataAlign specifies whether the ADC data alignment is left or right. The values taken by this member are given in *Table 10*.

Table 10. ADC\_DataAlign definition

ADC_DataAlign	Description
ADC_DataAlign_Right	ADC data right aligned
ADC_DataAlign_Left	ADC data left aligned

#### ADC\_NbrOfChannel

ADC\_NbreOfChannel specifies the number of ADC channels that will be converted using the sequencer for regular channel group. This number must range from 1 to 16.

#### Example:

```
/* Initialize the ADC1 according to the ADC_InitStructure members */
ADC_InitTypeDef ADC_InitStructure;
ADC_InitStructure.ADC_Mode = ADC_Mode_Independent;
ADC_InitStructure.ADC_ScanConvMode = ENABLE;
ADC_InitStructure.ADC_ContinuousConvMode = DISABLE;
ADC_InitStructure.ADC_ExternalTrigConv =
ADC_ExternalTrigConv_Ext_IT11;
```

```
ADC_InitStructure.ADC_DataAlign = ADC_DataAlign_Right;
ADC_InitStructure.ADC_NbrOfChannel = 16;
ADC_Init(ADC1, &ADC_InitStructure);
```

Note:

To correctly configure the ADC channels conversion, the user must call the ADC\_ChannelConfig() function after ADC\_Init() to configure the sequencer rank and sample time for each used channel.

### 4.2.3 ADC\_StructInit function

Table 11 describes the ADC\_StructInit function.

Table 11. ADC StructInit function

Function name	ADC_StructInit
Function prototype	void ADC_StructInit(ADC_InitTypeDef* ADC_InitStruct)
Behavior description	Fills each ADC_InitStruct member with its default value.
Input parameter	ADC_InitStruct: pointer to the ADC_InitTypeDef structure to initialize.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The ADC\_InitStruct members have the following default values:

Table 12. ADC\_IniyStruct default values

Member	Default value
ADC_Mode	ADC_Mode_Independent
ADC_ScanConvMode	DISABLE
ADC_ContinuousConvMode	DISABLE
ADC_ExternalTrigConv	ADC_ExternalTrigConv_T1_CC1
ADC_DataAlign	ADC_DataAlign_Right
ADC_NbrOfChannel	1

#### Example:

```
/* Initialize a ADC_InitTypeDef structure. */
ADC_InitTypeDef ADC_InitStructure;
ADC_StructInit(&ADC_InitStructure);
```

### 4.2.4 ADC\_Cmd function

Table 13 describes the ADC\_Cmd function.

Table 13. ADC\_Cmd function

Function name	Description
Function name	ADC_Cmd
Function prototype	void ADC_Cmd(ADC_TypeDef* ADCx, FunctionalState NewState)
Behavior description	Enables or disables the specified ADC peripheral.
Input parameter1	ADCx: where x can be 1or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	NewState: new state of the ADCx peripheral. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Enable ADC1 */
ADC_Cmd(ADC1, ENABLE);
```

Note: The ADC\_Cmd function must be called after all other ADC configuration functions.

### 4.2.5 ADC\_DMACmd function

Table 14 describes the ADC\_DMACmd function.

Table 14. ADC\_DMACmd function

Function name	ADC_DMACmd
Function prototype	ADC_DMACmd(ADC_TypeDef* ADCx, FunctionalState NewState)
Behavior description	Enables or disables the specified ADC DMA request.
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	NewState: new state of the ADC DMA transfer. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Enable ADC2 DMA transfer */
ADC_DMACmd(ADC2, ENABLE);
```

# 4.2.6 ADC\_ITConfig function

Table 15 describes the ADC\_ITConfig function.

Table 15. ADC\_ITConfig function

Function name	ADC_ITConfig
Function prototype	void ADC_ITConfig(ADC_TypeDef* ADCx, u16 ADC_IT, FunctionalState NewState)
Behavior description	Enables or disables the specified ADC interrupts.
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	ADC_IT: specifies the ADC interrupt sources to be enabled or disabled. Refer to Section: ADC_IT for details on the allowed values of this parameter.
Input parameter3	NewState: new state of the specified ADC interrupts. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### ADC\_IT

ADC\_IT is used to enable or disable ADC interrupts. One or a combination of the following values can be used:

Table 16. ADC\_IT definition

ADC_IT	Description
ADC_IT_EOC	EOC interrupt mask
ADC_IT_AWD	AWDOG interrupt mask
ADC_IT_JEOC	JEOC interrupt mask

#### **Example:**

```
/* Enable ADC2 EOC and AWDOG interrupts */
ADC_ITConfig(ADC2, ADC_IT_EOC | ADC_IT_AWD, ENABLE);
```

# 4.2.7 ADC\_ResetCalibration function

Table 17 describes the ADC\_ResetCalibration function.

Table 17. ADC\_ResetCalibration function

Function name	ADC_ResetCalibration
Function prototype	void ADC_ResetCalibration(ADC_TypeDef* ADCx)
Behavior description	Resets the selected ADC calibration registers.
Input parameter	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Reset the ADC1 Calibration registers */
ADC_ResetCalibration(ADC1);
```

### 4.2.8 ADC\_GetResetCalibrationStatus function

*Table 18* describes the ADC\_GetResetCalibration function.

Table 18. ADC\_GetResetCalibration function

<del>-</del>	
Function name	ADC_GetResetCalibrationStatus
Function prototype	FlagStatus ADC_GetResetCalibrationStatus(ADC_TypeDef* ADCx)
Behavior description	Gets the selected ADC reset calibration registers status.
Input parameter	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Output parameter	None
Return parameter	The new state of ADC Reset Calibration registers (SET or RESET).
Required preconditions	None
Called functions	None

#### Example:

```
/* Get the ADC2 reset calibration registers status */
FlagStatus Status;
Status = ADC_GetResetCalibrationStatus(ADC2);
```

### 4.2.9 ADC\_StartCalibration function

Table 19 describes the ADC\_StartCalibration function.

Table 19. ADC\_StartCalibration function

Function name	ADC_StartCalibration
Function prototype	void ADC_StartCalibration(ADC_TypeDef* ADCx)
Behavior description	Starts the selected ADC calibration process.
Input parameter	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Start the ADC2 Calibration */
ADC_StartCalibration(ADC2);
```

### 4.2.10 ADC\_GetCalibrationStatus function

*Table 20* describes the ADC\_GetCalibrationStatus function.

Table 20. ADC\_GetCalibrationStatus function

Function name	ADC_GetCalibrationStatus	
Function prototype	FlagStatus ADC_GetCalibrationStatus(ADC_TypeDef* ADCx)	
Behavior description	Gets the selected ADC calibration status.	
Input parameter	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.	
Output parameter	None	
Return parameter	The new state of ADC Calibration (SET or RESET).	
Required preconditions	None	
Called functions	None	

#### Example:

```
/* Get the ADC2 calibration status */
FlagStatus Status;
Status = ADC_GetCalibrationStatus(ADC2);
```

### 4.2.11 ADC\_SoftwareStartConvCmd function

Table 21 describes the ADC\_SoftwareStartConvCmd function.

Table 21. ADC\_SoftwareStartConvCmd function

Function name	ADC_SoftwareStartConvCmd
Function prototype	void ADC_SoftwareStartConvCmd(ADC_TypeDef* ADCx, FunctionalState NewState)
Behavior description	Enables or disables the selected ADC software start conversion.
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	NewState: new state of the selected ADC software start conversion. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Start by software the ADC1 Conversion \*/
ADC\_SoftwareStartConvCmd(ADC1, ENABLE);

### 4.2.12 ADC\_GetSoftwareStartConvStatus function

*Table 22* describes the ADC\_GetSoftwareStartConvStatus function.

Table 22. ADC\_GetSoftwareStartConvStatus function

Function name	ADC_GetSoftwareStartConvStatus
Function prototype	FlagStatus ADC_GetSoftwareStartConvStatus(ADC_TypeDef* ADCx)
Behavior description	Gets the selected ADC Software start conversion Status.
Input parameter	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Output parameter	None
Return parameter	The new state of ADC software start conversion (SET or RESET).
Required preconditions	None
Called functions	None

#### Example:

```
/* Get the ADC1 conversion start bit */
FlagStatus Status;
Status = ADC_GetSoftwareStartConvStatus(ADC1);
```

# 4.2.13 ADC\_DiscModeChannelCountConfig function

Table 23 describes the ADC\_DiscModeChannelCountConfig function.

 Table 23.
 ADC\_DiscModeChannelCountConfig function

Function name	ADC_DiscModeChannelCountConfig
Function prototype	void ADC_DiscModeChannelCountConfig(ADC_TypeDef* ADCx, u8 Number)
Behavior description	Configures the discontinuous mode for the selected ADC regular group channel.
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	Number: the discontinuous mode regular channel count value. This number ranges from 1 to 8.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Set the discontinuous mode channel count to 2 for ADC1 \*/
ADC\_DiscModeChannelCountConfig(ADC1, 2);

# 4.2.14 ADC\_DiscModeCmd function

Table 24 describes the ADC\_DiscModeCmd function.

Table 24. ADC\_DiscModeCmd function

Function name	ADC_DiscModeCmd
Function prototype	void ADC_DiscModeCmd(ADC_TypeDef* ADCx, FunctionalState NewState)
Behavior description	Enables or disables the discontinuous mode on regular group channel for the specified ADC
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	NewState: new state of the ADC discontinuous mode on regular group channel.  This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Disable the discontinuous mode for ADC1 regular group channel \*/
ADC\_DiscModeCmd(ADC1, ENABLE);

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# 4.2.15 ADC\_RegularChannelConfig function

Table 25 describes the ADC\_RegularChannelConfig function.

Table 25. ADC\_RegularChannelConfig function

Function name	ADC_RegularChannelConfig
Function prototype	void ADC_RegularChannelConfig(ADC_TypeDef* ADCx, u8 ADC_Channel, u8 Rank, u8 ADC_SampleTime)
Behavior description	Configures for the selected ADC regular channel its corresponding rank in the sequencer and its sample time.
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	ADC_Channel: the ADC channel to be configured.  Refer to Section : ADC_Channel for details on the allowed values of this parameter.
Input parameter3	Rank: The rank in the regular group sequencer. This parameter ranges from 1 to 16.
Input parameter4	ADC_SampleTime: The sample time value to be set for the selected channel.  Refer to section Section: ADC_SampleTime for details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### ADC\_Channel

The ADC\_Channel parameter specifies the ADC channel that will be configured by issuing a ADC\_RegularChannelConfig function. *Table 26* shows the values taken by ADC\_Channel:

Table 26. ADC\_Channel values

ADC_Channel	Description
ADC_Channel_0	ADC Channel0 selected
ADC_Channel_1	ADC Channel1 selected
ADC_Channel_2	ADC Channel2 selected
ADC_Channel_3	ADC Channel3 selected
ADC_Channel_4	ADC Channel4 selected
ADC_Channel_5	ADC Channel5 selected
ADC_Channel_6	ADC Channel6 selected
ADC_Channel_7	ADC Channel7 selected
ADC_Channel_8	ADC Channel8 selected
ADC_Channel_9	ADC Channel9 selected
ADC_Channel_10	ADC Channel10 selected

Table 26. ADC\_Channel values (continued)

ADC_Channel	Description
ADC_Channel_11	ADC Channel11 selected
ADC_Channel_12	ADC Channel12 selected
ADC_Channel_13	ADC Channel13 selected
ADC_Channel_14	ADC Channel14 selected
ADC_Channel_15	ADC Channel15 selected
ADC_Channel_16	ADC Channel16 selected
ADC_Channel_17	ADC Channel17 selected

### ADC\_SampleTime

This parameter specifies the ADC samples time for the selected channel. *Table 27* gives the values taken by ADC\_SampleTime.

Table 27. ADC\_SampleTime values

ADC_SampleTime	Description
ADC_SampleTime_1Cycles5	Sample time equal to 1.5 cycles
ADC_SampleTime_7Cycles5	Sample time equal to 7.5 cycles
ADC_SampleTime_13Cycles5	Sample time equal to 13.5 cycles
ADC_SampleTime_28Cycles5	Sample time equal to 28.5 cycles
ADC_SampleTime_41Cycles5	Sample time equal to 41.5 cycles
ADC_SampleTime_55Cycles5	Sample time equal to 55.5 cycles
ADC_SampleTime_71Cycles5	Sample time equal to 71.5 cycles
ADC_SampleTime_239Cycles5	Sample time equal to 239.5 cycles

#### Example:

```
/* Configures ADC1 Channel2 as: first converted channel with an 7.5
cycles sample time */
ADC_RegularChannelConfig(ADC1, ADC_Channel_2, 1,
ADC_SampleTime_7Cycles5);
/* Configures ADC1 Channel8 as: second converted channel with an 1.5
cycles sample time */
ADC_RegularChannelConfig(ADC1, ADC_Channel_8, 2,
ADC_SampleTime_1Cycles5);
```

### 4.2.16 ADC\_ExternalTrigConvCmd function

Table 28 describes the ADC\_ExternalTrigConvCmd function.

Table 28. ADC\_ExternalTrigConvCmd function

Function name	ADC_ExternalTrigConvCmd
Function prototype	void ADC_ExternalTrigConvCmd(ADC_TypeDef* ADCx, FunctionalState NewState)
Behavior description	Enables or disables the ADCx conversion through external Trigger.
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or AD2 peripheral.
Input parameter2	NewState: new state of the selected ADC external trigger starting the conversion. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\*Enable the start of conversion for ADC1 through exteral trigger \*/
ADC\_ExternalTrigConvCmd(ADC1, ENABLE);

# 4.2.17 ADC\_GetConversionValue function

Table 29 describes the ADC\_GetConversionValue function.

Table 29. ADC GetConversionValue function

Function name	ADC_GetConversionValue
Function prototype	u16 ADC_GetConversionValue(ADC_TypeDef* ADCx)
Behavior description	Returns the last ADCx conversion result data for regular channel.
Input parameter	ADCx: where x can be 1or 2 to select ADC1 or ADC2 peripheral.
Output parameter	None
Return parameter	The Data conversion value.
Required preconditions	None
Called functions	None

#### **Example:**

/\*Returns the ADC1 Master data value of the last converted channel\*/u16 DataValue;

DataValue = ADC\_GetConversionValue(ADC1);

### 4.2.18 ADC\_GetDualModeConversionValue function

Table 30 describes the ADC\_GetDualModeConversionValue function.

Table 30. ADC\_GetDualModeConversionValue function

Function name	ADC_GetDualModeConversionValue
Function prototype	u32 ADC_GetDualModeConversionValue()
Behavior description	Returns the last ADC converted data in dual mode
Output parameter	None
Return parameter	The Data conversion value.
Required preconditions	None
Called functions	None

### Example:

/\* Returns the ADC1 and ADC2 last converted values\*/
u32 DataValue;
DataValue = ADC\_GetDualModeConversionValue();

### 4.2.19 ADC\_AutoInjectedConvCmd function

Table 31 describes the ADC\_AutoInjectedConvCmd function.

Table 31. ADC\_AutoInjectedConvCmd function

Function name	ADC_AutoInjectedConvCmd
Function prototype	void ADC_AutoInjectedConvCmd(ADC_TypeDef* ADCx, FunctionalState NewState)
Behavior description	Enables or disables the selected ADC automatic injected group conversion after regular group.
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	NewState: new state of the selected ADC auto injected conversion. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Enable the auto injected conversion for ADC2 \*/
ADC\_AutoInjectedConvCmd(ADC2, ENABLE);

### 4.2.20 ADC\_InjectedDiscModeCmd function

Table 32 describes the ADC\_InjectedDiscModeCmd function.

Table 32. ADC\_InjectedDiscModeCmd function

Function name	ADC_InjectedDiscModeCmd
Function prototype	void ADC_InjectedDiscModeCmd(ADC_TypeDef* ADCx, FunctionalState NewState)
Behavior description	Enables or disables the discontinuous mode for injected group channel for the specified ADC
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	NewState: new state of the selected ADC discontinuous mode on injected group channel.  This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Enable the injected discontinuous mode for ADC2 \*/
ADC\_InjectedDiscModeCmd(ADC2, ENABLE);

# 4.2.21 ADC\_ExternalTrigInjectedConvConfig function

*Table 33* describes the ADC\_ExternalTrigInjectedConvConfig function.

Table 33. ADC\_ExternalTrigInjectedConvConfig function

Function name	ADC_ExternalTrigInjectedConvConfig
Function prototype	void ADC_ExternalTrigInjectedConvConfig(ADC_TypeDef* ADCx, u32 ADC_ExternalTrigConv)
Behavior description	Configures the ADCx external trigger for injected channels conversion.
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ACD2 peripheral.
Input parameter2	ADC_ExternalTrigInjecConv: the ADC trigger to start injected conversion. Refer to Section: ADC_ExternalTrigInjecConv for details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### ADC\_ExternalTrigInjecConv

This parameter specifies the ADC trigger that is used to start injected conversion. *Table 34* gives the values taken by ADC\_ExternalTrigInjecConv.

Table 34. ADC\_ExternalTrigInjecConv values

ADC_ExternalTrigInjecConv	Description
ADC_ExternalTrigInjecConv_T1_TRGO	Timer1 TRGO event selected as external trigger for injected conversion
ADC_ExternalTrigInjecConv_T1_CC4	Timer1 capture compare4 selected as external trigger for injected conversion
ADC_ExternalTrigInjecConv_T2_TRGO	Timer2 TRGO event selected as external trigger for injected conversion
ADC_ExternalTrigInjecConv_T2_CC1	Timer2 capture compare1 selected as external trigger for injected conversion
ADC_ExternalTrigInjecConv_T3_CC4	Timer3 capture compare4 selected as external trigger for injected conversion
ADC_ExternalTrigInjecConv_T4_TRGO	Timer4 TRGO event selected as external trigger for injected conversion
ADC_ExternalTrigInjecConv_Ext_IT15	External interrupt 15 event selected as external trigger for injected conversion
ADC_ExternalTrigInjecConv_None	Injected conversion started by software and not by external trigger

#### Example:

```
/* Set ADC1 injected external trigger conversion start to Timer1
capture compare4 */
ADC_ExternalTrigInjectedConvConfig(ADC1,
ADC_ExternalTrigConv_T1_CC4);
```

### 4.2.22 ADC\_ExternalTrigInjectedConvCmd function

Table 35 describes the ADC\_ExternalTrigInjectedConvCmd function.

Table 35. ADC\_ExternalTrigInjectedConvCmd function

Function name	ADC_ExternalTrigInjectedConvCmd
Function prototype	void ADC_ExternalTrigInjectedConvCmd(ADC_TypeDef* ADCx, FunctionalState NewState)
Behavior description	Enables or disables the ADCx injected channels conversion through external trigger
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	NewState: new state of the selected ADC external trigger used to start injected conversion. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

 $/\!\!^*$  Enable the start of injected conversion for ADC1 through exteral trigger  $\!\!^*/$ 

ADC\_ExternalTrigInjectedConvCmd(ADC1, ENABLE);

# 4.2.23 ADC\_SoftwareStartInjectedConvCmd function

Table 36 describes the ADC\_SoftwareStartInjectedConvCmd function.

Table 36. ADC\_SoftwareStartInjectedConvCmd function

Function name	ADC_SoftwareStartInjectedConvCmd
Function prototype	void ADC_SoftwareStartInjectedConvCmd(ADC_TypeDef* ADCx, FunctionalState NewState)
Behavior description	Enables or disables the start of the injected channels conversion.
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	NewState: new state of the selected ADC software used to start injected conversion. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Start by software the ADC2 Conversion \*/
ADC\_SoftwareStartInjectedConvCmd(ADC2, ENABLE);

# 4.2.24 ADC\_GetSoftwareStartInjectedConvStatus function

Table 37 describes the ADC\_GetSoftwareStartInjectedConvStatus function.

Table 37. ADC\_GetSoftwareStartInjectedConvStatus function

Function name	ADC_GetSoftwareStartInjectedConvStatus
Function prototype	FlagStatus ADC_GetSoftwareStartInjectedConvStatus(ADC_TypeDef* ADCx)
Behavior description	Gets the selected ADC Software start injected conversion Status.
Input parameter	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Output parameter	None
Return parameter	The new state of ADC software start injected conversion (SET or RESET).
Required preconditions	None
Called functions	None

### Example:

```
/* Get the ADC1 injected conversion start bit */
FlagStatus Status;
Status = ADC_GetSoftwareStartInjectedConvStatus(ADC1);
```

### 4.2.25 ADC\_InjectedChannelConfig function

Table 38 describes the ADC\_InjectedChannelConfig function.

Table 38. ADC\_InjectedChannelConfig function

Function name	ADC_InjectedChannelConfig
Function prototype	void ADC_InjectedChannelConfig(ADC_TypeDef* ADCx, u8 ADC_Channel, u8 Rank, u8 ADC_SampleTime)
Behavior description	Configures for the selected ADC injected channel the corresponding rank in the sequencer and the sample time.
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	ADC_Channel: ADC channel to be configured.  Refer to Section: ADC_Channel for more details on the allowed values of this parameter.
Input parameter3	Rank: The rank in the injected group sequencer. This parameter ranges from 1 to 4.
Input parameter4	ADC_SampleTime: sample time value to be set for the selected channel.  Refer to Section: ADC_SampleTime for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	ADC_InjectedSequencerLengthConfig must be called before to specify the total injected channel number. This is necessary specially when this number is less than 4 to properly configure the rank of each injected channel
Called functions	None

#### ADC\_Channel

ADC\_Channel specifies the ADC channel to be configured. Refer to *Table 26* for the values taken by this parameter.

#### ADC\_SampleTime

ADC\_SampleTime specifies the ADC Sample Time for the selected channel. Refer to *Table 27* for the values taken by this parameter.

#### Example:

```
/* Configures ADC1 Channel12 as: second converted channel with an
28.5 cycles sample time */
ADC_InjectedChannelConfig(ADC1, ADC_Channel_12, 2,
ADC_SampleTime_28Cycles5);
/* Configures ADC2 Channel4 as: eleven converted channel with an
71.5 cycles sample time */
ADC_InjectedChannelConfig(ADC2, ADC_Channel_4, 11,
ADC_SampleTime_71Cycles5);
```

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# 4.2.26 ADC\_InjectedSequencerLengthConfig function

Table 39 describes the ADC\_InjectedSequencerLengthConfig function.

Table 39. ADC\_InjectedSequencerLengthConfig function

Function name	ADC_InjectedSequencerLengthConfig	
Function prototype	void ADC_InjectedSequencerLengthConfig(ADC_TypeDef* ADCx, u8 Length)	
Behavior description	Configures the sequencer length for injected channels	
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.	
Input parameter2	Length: sequencer length. This parameter ranges from 1 to 4.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### **Example:**

/\* Set the ADC1 Sequencer length to 4 channels \*/
ADC\_InjectedSequencerLengthConfig(ADC1, 4);

# 4.2.27 ADC\_SetInjectedOffset function

Table 40 describes the ADC\_SetInjectedOffset function.

Table 40. ADC\_SetInjectedOffset function

Function name	ADC_SetInjectedOffset
Function prototype	void ADC_SetInjectedOffset(ADC_TypeDef* ADCx, u8 ADC_InjectedChannel, u16 Offset)
Behavior description	Set the injected channels conversion offset value
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	ADC_InjectedChannel: ADC injected channel for which the offset must be set  Refer to Section: ADC_InjectedChannel for more details on the allowed values of this parameter.
Input parameter3	Offset: offset value for the selected ADC injected channel This parameter is a 12-bit value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

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## ADC\_InjectedChannel

ADC\_InjectedChannel specifies the ADC injected channel for which the offset must be set. *Table 41* gives the values of this parameter.

Table 41. ADC\_InjectedChannel values

ADC_InjectedChannel	Description
ADC_InjectedChannel_1	Injected Channel1 selected
ADC_InjectedChannel_2	Injected Channel2 selected
ADC_InjectedChannel_3	Injected Channel3 selected
ADC_InjectedChannel_4	Injected Channel4 selected

#### Example:

/\* Set the offset 0x100 for the 3rd injected Channel of ADC1 \*/
ADC\_SetInjectedOffset(ADC1, ADC\_InjectedChannel\_3, 0x100);

# 4.2.28 ADC\_GetInjectedConversionValue function

Table 42 describes the ADC\_GetInjectedConversionValue function.

Table 42. ADC\_GetInjectedConversionValue function

Function name	ADC_GetInjectedConversionValue
Function prototype	u16 ADC_GetInjectedConversionValue(ADC_TypeDef* ADCx, u8 ADC_InjectedChannel)
Behavior description	Returns the selected ADC injected channel conversion result
Input parameter1	ADCx: where x can be 1or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	ADC_InjectedChannel: converted ADC injected channel.  Refer to Section: ADC_InjectedChannel for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	Data conversion value.
Required preconditions	None
Called functions	None

```
/* Return the ADC1 injected channel1 converted data value */
u16 InjectedDataValue;
InjectedDataValue = ADC_GetInjectedConversionValue(ADC1,
ADC_InjectedChannel_1);
```

# 4.2.29 ADC\_AnalogWatchdogCmd function

Table 43 describes the ADC\_AnalogWatchdogCmd function.

Table 43. ADC\_AnalogWatchdogCmd function

Function name	ADC_AnalogWatchdogCmd
Function prototype	void ADC_AnalogWatchdogCmd(ADC_TypeDef* ADCx, u32 ADC_AnalogWatchdog)
Behavior description	Enables or disables the analog watchdog on one or all regular or injected channels
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ACD2 peripheral.
Input parameter2	ADC_AnalogWatchdog: ADC analog watchdog configuration.  Refer to Section: ADC_AnalogWatchdog for more details on the values taken by this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# ADC\_AnalogWatchdog

ADC\_AnalogWatchdog specifies the ADC analog watchdog configuration. *Table 44* gives the value taken by this parameter.

Table 44. ADC\_AnalogWatchdog values

ADC_AnalogWatchdog	Description
ADC_AnalogWatchdog_SingleRegEnable	Analog watchdog on a single regular channel
ADC_AnalogWatchdog_SingleInjecEnable	Analog watchdog on a single injected channel
ADC_AnalogWatchdog_SingleRegorInjecEnable	Analog watchdog on a single regular or injected channel
ADC_AnalogWatchdog_AllRegEnable	Analog watchdog on all regular channels
ADC_AnalogWatchdog_AllInjecEnable	Analog watchdog on all injected channels
ADC_AnalogWatchdog_AllRegAllInjecEnable	Analog watchdog on all regular and injected channels
ADC_AnalogWatchdog_None	No channel guarded by the analog watchdog

## Example:

 $/\!\!^*$  Configue the Analog watchdog on all regular and injected channels of ADC2  $^*/$ 

ADC\_AnalogWatchdogCmd(ADC2,

ADC\_AnalogWatchdog\_AllRegAllInjecEnable);

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## 4.2.30 ADC\_AnalogWatchdogThresholdsConfig function

Table 45 describes the ADC\_AnalogWatchdogThresholdsConfig function.

Table 45. ADC\_AnalogWatchdogThresholdsConfig function

Function name	ADC_AnalogWatchdogThresholdsConfig
Function prototype	void ADC_AnalogWatchdogThresholdsConfig(ADC_TypeDef* ADCx, u16 HighThreshold, u16 LowThreshold)
Behavior description	Configures the high and low thresholds of the analog watchdog
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	HighThreshold: ADC analog watchdog High threshold value. This parameter must be a 12-bit value.
Input parameter3	LowThreshold: ADC analog watchdog Low threshold value. This parameter must be a 12-bit value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Configue the Analog watchdog High and Low thresholds for ADC1 \*/ ADC\_AnalogWatchdogThresholdsConfig(ADC1, 0x400, 0x100);

# 4.2.31 ADC\_AnalogWatchdogSingleChannelConfig function

Table 46 describes the AnalogWatchdogSingleChannelConfig function.

Table 46. AnalogWatchdogSingleChannelConfig function

Function name	ADC_AnalogWatchdogSingleChannelConfig
Function prototype	void ADC_AnalogWatchdogSingleChannelConfig(ADC_TypeDef* ADCx, u8 ADC_Channel)
Behavior description	Configures the analog watchdog guarded single channel
Input parameter1	ADCx: where x can be 1 or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	ADC_Channel: ADC channel for which the analog watchdog will be configured.  Refer to Section: ADC_Channel or more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# Example:

/\* Configue the Analog watchdog on Channel1 of ADC1 \*/
ADC\_AnalogWatchdogSingleChannelConfig(ADC1, ADC\_Channel\_1);

# 4.2.32 ADC\_TempSensorVrefintCmd function

Table 47 describes the ADC\_TempSensorVrefintCmd function.

Table 47. ADC\_TempSensorVrefintCmd function

Function name	ADC_TempSensorVrefintCmd
Function prototype	void ADC_TempSensorVrefintCmd(FunctionalState NewState)
Behavior description	Enables or disables the temperature sensor and Vrefint channel.
Input parameter	NewState: new state of the temperature sensor and Vrefint channel This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Enable the temperature sensor and vref internal channel \*/
ADC\_TempSensorVrefintCmd(ENABLE);

## 4.2.33 ADC\_GetFlagStatus function

*Table 48* describes the ADC\_GetFlagStatus function.

Table 48. ADC\_GetFlagStatus function

ADC_GetFlagStatus	
FlagStatus ADC_GetFlagStatus(ADC_TypeDef* ADCx, u8 ADC_FLAG)	
Checks whether the specified ADC flag is set or not.	
ADCx: where x can be 1or 2 to select ADC1 or ADC2 peripheral.	
ADC_FLAG: specifies the flag to check.  Refer to Section: ADC_FLAG for more details on the allowed values of this parameter.	
None	
New state of ADC_FLAG (SET or RESET).	
None	
None	

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## ADC\_FLAG

The values of the ADC\_FLAG are given in Table 49.

Table 49. ADC\_FLAG values

ADC_FLAG	Description
ADC_FLAG_AWD	Analog watchdog flag
ADC_FLAG_EOC	End of conversion flag
ADC_FLAG_JEOC	End of injected group conversion flag
ADC_FLAG_JSTRT	Start of injected group conversion flag
ADC_FLAG_STRT	Start of regular group conversion flag

### **Example:**

```
/* Test if the ADC1 EOC flag is set or not */
FlagStatus Status;
Status = ADC_GetFlagStatus(ADC1, ADC_FLAG_EOC);
```

# 4.2.34 ADC\_ClearFlag function

*Table 50* describes the ADC\_ClearFlag function.

Table 50. ADC\_ClearFlag function

Function name	ADC_ClearFlag
Function prototype	void ADC_ClearFlag(ADC_TypeDef* ADCx, u8 ADC_FLAG)
Behavior description	Clears the ADCx's pending flags.
Input parameter1	ADCx: where x can be 1or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	ADC_FLAG: flag to clear. More than one flag can be cleared using the " " operator.  Refer to Section: ADC_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

```
/* Clear the ADC2 STRT pending flag */
ADC_ClearFlag(ADC2, ADC_FLAG_STRT);
```

# 4.2.35 ADC\_GetITStatus function

Table 51 describes the ADC\_GetITStatus function.

Table 51. ADC\_GetITStatus function

Function name	ADC_GetITStatus
Function prototype	ITStatus ADC_GetITStatus(ADC_TypeDef* ADCx, u16 ADC_IT)
Behavior description	Checks whether the specified ADC interrupt has occurred or not.
Input parameter1	ADCx: where x can be 1or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	ADC_IT: ADC interrupt source to check.  Refer to Section : ADC_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of ADC_IT (SET or RESET).
Required preconditions	None
Called functions	None

### Example:

```
/* Test if the ADC1 AWD interrupt has occurred or not */
ITStatus Status;
Status = ADC_GetITStatus(ADC1, ADC_IT_AWD);
```

# 4.2.36 ADC\_ClearITPendingBit function

Table 52 describes the ADC\_ClearITPendingBit function.

Table 52. ADC\_ClearITPendingBit function

Function name	ADC_ClearITPending Bit
Function prototype	void ADC_ClearITPendingBit(ADC_TypeDef* ADCx, u16 ADC_IT)
Behavior description	Clears the ADCx's interrupt pending bits.
Input parameter1	ADCx: where x can be 1or 2 to select ADC1 or ADC2 peripheral.
Input parameter2	ADC_IT: interrupt pending bit to clear.  Refer to Section: ADC_IT" for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## Example:

```
/* Clear the ADC2 JEOC interrupt pending bit */
ADC_ClearITPendingBit(ADC2, ADC_IT_JEOC);
```

# 5 Backup registers (BKP)

The backup registers are ten 16-bit registers which are used to store 20 bytes of user application data. They are implemented in the backup domain that remains powered on by  $V_{BAT}$  when  $V_{DD}$  is switched off.

The BKP registers are also used to manage Tamper detection feature and RTC calibration.

Section 5.1: BKP register structure describes the data structures used in the BKP firmware library. Section 5.2: Firmware library functions presents the firmware library functions.

# 5.1 BKP register structure

The BKP register structure, BKP\_TypeDef, is defined in the stm32f10x\_map.h file as follows:

```
typedef struct
{
 u32 RESERVEDO;
 vu16 DR1;
 u16 RESERVED1;
 vu16 DR2;
 u16 RESERVED2;
 vu16 DR3;
 u16 RESERVED3;
 vu16 DR4;
 u16 RESERVED4;
 vu16 DR5;
 u16 RESERVED5;
 vu16 DR6;
 u16 RESERVED6;
 vu16 DR7;
 u16 RESERVED7;
 vu16 DR8;
 u16 RESERVED8;
 vu16 DR9;
 u16 RESERVED9;
 vu16 DR10;
 u16 RESERVED10;
 vul6 RTCCR;
 u16 RESERVED11;
 vu16 CR;
 u16 RESERVED12;
 vu16 CSR;
 u16 RESERVED13;
} BKP_TypeDef;
```

Table 53 gives the list of the BKP registers:

Table 53. BKP registers

Register	Description
DR 1-10	Data Backup Register 1 to 10
RTCCR	RTC Clock Calibration Register
CR	Backup Control Register
CSR	Backup Control Status Register

### The BKP peripheral is also declared in *stm32f10x\_map.h*:

```
#define PERIPH_BASE
                                      ((u32)0x40000000)
#define APB1PERIPH_BASE PERIPH_BASE
#define APB2PERIPH_BASE (PERIPH_BASE + 0x10000)
#define AHBPERIPH_BASE (PERIPH_BASE + 0x20000)
#define BKP_BASE
                                      (APB1PERIPH_BASE + 0x6C00)
#ifndef DEBUG
#ifdef _BKP
  #define BKP
                                         ((BKP_TypeDef *) BKP_BASE)
#endif /*_BKP */
#else /* DEBUG */
#ifdef _BKP
  EXT BKP_TypeDef
                                       *BKP;
#endif /*_BKP */
#endif
```

When using the Debug mode, the BKP pointer is initialized in stm32f10x\_lib.c:

```
#ifdef _BKP
BKP = (BKP_TypeDef *) BKP_BASE;
#endif /*_BKP */
```

To access the backup registers, \_BKP must be defined in stm32f10x\_conf.h, as follows:

```
#define _BKP
```

# 5.2 Firmware library functions

Table 54 lists the BKP library functions.

Table 54. BKP library functions

Function name	Description
BKP_DeInit	Resets the BKP peripheral registers to their default reset values.
BKP_TamperPinLevelConfig	Configures the Tamper Pin active level.
BKP_TamperPinCmd	Enables or disables the Tamper Pin activation.
BKP_ITConfig	Enables or disables the Tamper Pin Interrupt.
BKP_RTCOutputConfig	Selects the RTC output source to output on the Tamper pin.
BKP_SetRTCCalibrationValue	Sets RTC Clock Calibration value.
BKP_WriteBackupRegister	Writes user data to the specified Data Backup Register.
BKP_ReadBackupRegister	Reads data from the specified Data Backup Register.
BKP_GetFlagStatus	Checks whether the Tamper Pin Event flag is set or not.
BKP_ClearFlag	Clears Tamper Pin Event pending flag.
BKP_GetITStatus	Checks whether the Tamper Pin Interrupt has occurred or not.
BKP_ClearITPendingBit	Clears Tamper Pin Interrupt pending bit.

# 5.2.1 BKP\_DeInit function

Table 55 describes the BKP\_Delnit function.

Table 55. BKP\_Delnit function

Function name	BKP_DeInit
Function prototype	void BKP_DeInit(void)
Behavior description	Resets the BKP registers to their default reset values.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_BackupResetCmd

```
/* Reset the BKP registers */
BKP_DeInit();
```

# 5.2.2 BKP\_TamperPinLevelConfig function

Table 56 describes the BKP\_TamperPinLevelConfig function.

Table 56. BKP\_TamperPinLevelConfig function

Function name	BKP_TamperPinLevelConfig
Function prototype	void BKP_TamperPinLevelConfig(u16 BKP_TamperPinLevel)
Behavior description	Configures the Tamper Pin active level.
Input parameter	BKP_TamperPinLevel: Tamper Pin active level.  Refer to Section: BKP_TamperPinLevel for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## **BKP\_TamperPinLevel**

The BKP\_TamperPinLevel input parameter is used to select the Tamper Pin active level. It can take one of the following values:

Table 57. BKP\_TamperPinLevel values

BKP_TamperPinLevel	Description
BKP_TamperPinLevel_High	Tamper pin active on high level
BKP_TamperPinLevel_Low	Tamper pin active on low level

### **Example:**

/\* Configure Tamper pin to be active on high level\*/
BKP\_TamperPinLevelConfig(BKP\_TamperPinLevel\_High);

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# 5.2.3 BKP\_TamperPinCmd function

Table 58 describes the BKP\_TamperPinCmd function.

Table 58. BKP\_TamperPinCmd function

Function name	BKP_TamperPinCmd
Function prototype	void BKP_TamperPinCmd(FunctionalState NewState)
Behavior description	Enables or disables the Tamper Pin activation.
Input parameter	NewState: new state of the Tamper Pin activation. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Enable Tamper Pin functionality */
BKP_TamperPinCmd(ENABLE);
```

## 5.2.4 BKP\_ITConfig function

Table 59 describes the BKP\_ITConfig function.

Table 59. BKP\_ITConfig function

	•
Function name	BKP_ITConfig
Function prototype	void BKP_ITConfig(FunctionalState NewState)
Behavior description	Enables or disables the Tamper Pin Interrupt.
Input parameter	NewState: new state of the Tamper Pin Interrupt. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

```
/* Enable Tamper Pin interrupt */
BKP_ITConfig(ENABLE);
```

## 5.2.5 BKP\_RTCOutputConfig function

Table 60 describes the BKP\_RTCOutputConfig function.

Table 60. BKP\_RTCOutputConfig function

Function name	BKP_RTCOutputConfig
Function prototype	void BKP_RTCOutputConfig(u16 BKP_RTCOutputSource)
Behavior description	Selects the RTC output source to output on the Tamper pin.
Input parameter	BKP_RTCOutputSource: specifies the RTC output source.  Refer to Section: BKP_RTCOutputSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	The Tamper Pin functionality must be disabled before using this function.
Called functions	None

### **BKP\_RTCOutputSource**

The BKP\_RTCOutputSource input parameter is used to select the RTC output source. It can take one of the following values:

Table 61. BKP\_RTCOutputSource values

BKP_RTCOutputSource	Description
BKP_RTCOutputSource_None	No RTC output on the Tamper pin.
BKP_RTCOutputSource_CalibClock	Output the RTC clock with frequency divided by 64 on the Tamper pin
BKP_RTCOutputSource_Alarm	Output the RTC Alarm pulse signal on the Tamper pin.
BKP_RTCOutputSource_Second	Output the RTC Second pulse signal on the Tamper pin.

### Example:

/\* Output the RTC clock source with frequency divided by 64 on the
Tamper pad(if the Tamper Pin functionality is disabled) \*/
BKP\_RTCOutputConfig(BKP\_RTCOutputSource\_CalibClock);

# 5.2.6 BKP\_SetRTCCalibrationValue function

Table 62 describes the BKP\_SetRTCCalibrationValue function.

Table 62. BKP\_SetRTCCalibrationValue function

Function name	BKP_SetRTCCalibrationValue
Function prototype	void BKP_SetRTCCalibrationValue(u8 CalibrationValue)
Behavior description	Sets RTC Clock Calibration value.

Table 62. BKP\_SetRTCCalibrationValue function (continued)

Input parameter	CalibrationValue: RTC Clock Calibration value. This parameter ranges from 0 to 0x7F.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

/\* Set RTC clock calibration value to 0x7F (maximum) \*/ BKP\_SetRTCCalibrationValue(0x7F);

# 5.2.7 BKP\_WriteBackupRegister function

*Table 63* describes the BKP\_WriteBackupRegister function.

Table 63. BKP\_WriteBackupRegister function

Function name	BKP_WriteBackupRegister
Function prototype	void BKP_WriteBackupRegister(u16 BKP_DR, u16 Data)
Behavior description	Writes user data to the specified Data Backup Register.
Input parameter1	BKP_DR: Data Backup Register. Refer to Section: BKP_DR for more details on the allowed values of this parameter.
Input parameter2	Data: data to write.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## BKP\_DR

BKP\_CR is used to select the Data Backup Register. *Table 64* shows the values taken by this parameter.

Table 64. BKP\_DR values

BKP_DR	Description
BKP_DR1	Data Backup Register1 is selected
BKP_DR2	Data Backup Register2 is selected
BKP_DR3	Data Backup Register3 is selected
BKP_DR4	Data Backup Register4 is selected
BKP_DR5	Data Backup Register5 is selected
BKP_DR6	Data Backup Register6 is selected
BKP_DR7	Data Backup Register7 is selected

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Table 64. BKP\_DR values (continued)

BKP_DR	Description
BKP_DR8	Data Backup Register8 is selected
BKP_DR9	Data Backup Register9 is selected
BKP_DR10	Data Backup Register10 is selected

### **Example:**

```
/* Write 0xA587 to Data Backup Register1 */
BKP_WriteBackupRegister(BKP_DR1, 0xA587);
```

## 5.2.8 BKP\_ReadBackupRegister function

*Table 65* describes the BKP\_ReadBackupRegister function.

Table 65. BKP\_ReadBackupRegister function

········ - · · - · · - · · · · · · · ·	
Function name	BKP_ReadBackupRegister
Function prototype	u16 BKP_ReadBackupRegister(u16 BKP_DR)
Behavior description	Reads data from the specified Data Backup Register.
Input parameter	BKP_DR: Data Backup Register.  Refer to Section: BKP_DR for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The content of the specified Data Backup Register.
Required preconditions	None
Called functions	None

### Example:

```
/* Read Data Backup Register1 */
u16 Data;
Data = BKP_ReadBackupRegister(BKP_DR1);
```

**N**/

# 5.2.9 BKP\_GetFlagStatus function

Table 66 describes the BKP\_GetFlagStatus function.

Table 66. BKP\_GetFlagStatus function

Function name	BKP_GetFlagStatus
Function prototype	FlagStatus BKP_GetFlagStatus(void)
Behavior description	Checks whether the Tamper Pin Event flag is set or not.
Input parameter	None
Output parameter	None
Return parameter	The new state of the Tamper Pin Event flag (SET or RESET).
Required preconditions	None
Called functions	None

### **Example:**

```
/* Test if the Tamper Pin Event flag is set or not */
FlagStatus Status;
Status = BKP_GetFlagStatus();
if(Status == RESET)
{
...
} else
{
...
}
```

# 5.2.10 BKP\_ClearFlag function

Table 67 describes the BKP\_ClearFlag function.

Table 67. BKP\_ClearFlag function

Function name	BKP_ClearFlag	
Function prototype	void BKP_ClearFlag(void)	
Behavior description	Clears Tamper Pin Event pending flag.	
Input parameter	None	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

```
/* Clear Tamper Pin Event pending flag */
BKP_ClearFlag();
```

## 5.2.11 BKP\_GetITStatus function

Table 68 describes the BKP\_GetITStatus function.

Table 68. BKP\_GetITStatus function

Function name	BKP_GetITStatus
Function prototype	ITStatus BKP_GetITStatus(void)
Behavior description	Checks whether the Tamper Pin Interrupt has occurred or not.
Input parameter	None
Output parameter	None
Return parameter	The new state of the Tamper Pin Interrupt (SET or RESET).
Required preconditions	None
Called functions	None

### Example:

```
/* Test if the Tamper Pin interrupt has occurred or not */
ITStatus Status;
Status = BKP_GetITStatus();
if(Status == RESET)
{
    ...
}
else
{
    ...
}
```

# 5.2.12 BKP\_ClearITPendingBit function

*Table 69* describes the BKP\_ClearITPendingBit function.

Table 69. BKP\_ClearITPendingBit function

Function name	BKP_ClearITPendingBit
Function prototype	void BKP_ClearITPendingBit(void)
Behavior description	Clears Tamper Pin Interrupt pending bit.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

```
/* Clear Tamper Pin interrupt pending bit */
BKP_ClearITPendingBit();
```

# 6 Controller area network (CAN)

This peripheral interfaces the CAN network. It supports the CAN protocols version 2.0A and B. It has been designed to manage efficiently a high number of incoming messages with a minimum CPU load. It also meets the priority requirements for transmit messages.

Section 6.1 describes the data structures used in the CAN firmware library. Section 6.2 presents the firmware library functions.

# 6.1 CAN register structure

The CAN register structure, CAN\_TypeDef, is defined in stm32f10x\_map.h as follows:

```
typedef struct
  vu32 MCR;
  vu32 MSR;
 vu32 TSR;
 vu32 RF0R;
  vu32 RF1R;
  vu32 IER;
 vu32 ESR;
  vu32 BTR;
 u32 RESERVED0[88];
  CAN_TxMailBox_TypeDef sTxMailBox[3];
  CAN_FIFOMailBox_TypeDef sFIFOMailBox[2];
  u32 RESERVED1[12];
  vu32 FMR;
  vu32 FM0R;
  u32 RESERVED2[1];
  vu32 FSOR;
  u32 RESERVED3[1];
  vu32 FFA0R;
  u32 RESERVED4[1];
  vu32 FA0R;
 u32 RESERVED5[8];
  CAN_FilterRegister_TypeDef sFilterRegister[14];
} CAN_TypeDef;
typedef struct
  vu32 TIR;
 vu32 TDTR;
 vu32 TDLR;
  vu32 TDHR;
} CAN_TxMailBox_TypeDef;
typedef struct
  vu32 RIR;
  vu32 RDTR;
```

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```
vu32 RDLR;
vu32 RDHR;
} CAN_FIFOMailBox_TypeDef;
typedef struct
{
vu32 FR0;
vu32 FR1;
} CAN_FilterRegister_TypeDef;
```

Table 70 shows the list of all CAN registers.

## Table 70. CAN registers

Register	Description
CAN_MCR	CAN Master Control Register
CAN_MSR	CAN Master Status Register
CAN_TSR	CAN Transmit Status Register
CAN_RF0R	CAN Receive FIFO 0 Register
CAN_RF1R	CAN Receive FIFO 1 Register
CAN_IER	CAN Interrupt Enable Register
CAN_ESR	CAN Error Status Register
CAN_BTR	CAN Bit Timing Register
TIR	Tx Mailbox Identifier Register
TDTR	Mailbox Data Length Control and Time Stamp Register
TDLR	Mailbox Data Low Register
TDHR	Mailbox Data High Register
RIR	Rx FIFO Mailbox Identifier Register
RDTR	Receive FIFO Mailbox Data Length Control and Time Stamp Register
RDLR	Receive FIFO Mailbox Data Low Register
RDHR	Receive FIFO Mailbox Data High Register
CAN_FMR	CAN Filter Master Register
CAN_FM0R	CAN Filter Mode Register
CAN_FSC0R	CAN Filter Scale Register
CAN_FFA0R	CAN Filter FIFO Assignment Register
CAN_FA0R	CAN Filter Activation Register
CAN_FR0	Filter x Register 0
CAN_FR1	Filter x Register 1

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### The CAN peripheral is also declared in *stm32f10x\_map.h*:

```
#define PERIPH_BASE
                              ((u32)0x40000000)
#define APB1PERIPH_BASE
                             PERIPH_BASE
#define APB2PERIPH BASE
                             (PERIPH BASE + 0 \times 10000)
#define AHBPERIPH_BASE
                              (PERIPH_BASE + 0x20000)
#define CAN BASE
                              (APB1PERIPH BASE + 0x6400)
#ifndef DEBUG
#ifdef _CAN
 #define CAN
                              ((CAN_TypeDef *) CAN_BASE)
#endif /*_CAN */
#else /* DEBUG */
#ifdef _CAN
 EXT CAN_TypeDef
                              *CAN;
#endif /*_CAN */
#endif
```

When using the Debug mode, the CAN pointer is initialized in stm32f10x\_lib.c:

```
#ifdef _CAN
    CAN = (CAN_TypeDef *)    CAN_BASE;
#endif /*_CAN */
```

To access the CAN registers, \_CAN must be defined in stm32f10x\_conf.h:

```
#define _CAN
```

# 6.2 Firmware library functions

Table 71 gives the list of the CAN library functions.

Table 71. CAN firmware library functions

Function name	Description
CAN_DeInit	Resets the CAN peripheral registers to their default reset values.
CAN_Init	Initializes the CAN peripheral according to the parameters specified in the CAN_InitStruct.
CAN_FilterInit	Initializes the CAN peripheral according to the parameters specified in the CAN_FilterInitStruct.
CAN_StructInit	Fills each CAN_InitStruct member with its default value.
CAN_ITConfig	Enables or disables the specified CAN interrupts.
CAN_Transmit	Initiates the transmission of a message
CAN_TransmitStatus	Checks the transmission of a message
CAN_CancelTransmit	Cancels a transmit request
CAN_FIFORelease	Releases a FIFO
CAN_MessagePending	Returns the number of pending messages
CAN_Receive	Receives a message
CAN_Sleep	Enters the low power mode
CAN_WakeUp	Wakes the CAN up
CAN_GetFlagStatus	Checks whether the specified CAN flag is set or not.
CAN_ClearFlag	Clears the CAN pending flags.
CAN_GetITStatus	Checks whether the specified CAN interrupt has occurred or not.
CAN_ClearITPendingBit	Clears the CAN interrupt pending bits.

# 6.2.1 CAN\_Delnit function

Table 72 describes the CAN\_Delnit function.

Table 72. CAN\_Delnit function

Function name	CAN_DeInit
Function prototype	void CAN_DeInit(void)
Behavior description	Resets the CAN peripheral registers to their default reset values.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_APB1PeriphResetCmd()

## Example:

```
/* Deinitialize the CAN */
CAN_DeInit();
```

# 6.2.2 CAN\_Init function

Table 73 describes the CAN\_Init function.

Table 73. CAN\_Init function

Function name	CAN_Init
Function prototype	u8 CAN_Init(CAN_InitTypeDef* CAN_InitStruct)
Behavior description	Initializes the CAN peripheral according to the parameters specified in the CAN_InitStruct.
Input parameter	CAN_InitStruct: pointer to a CAN_InitTypeDef structure that contains the configuration information for the CAN peripheral.  Refer to Section: CAN_InitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	Constant indicating that the CAN initialization has been successful.  CANINITFAILED = initialization failed  CANINITOK = initialization successful
Required preconditions	None
Called functions	None

## **CAN\_InitTypeDef structure**

The CAN InitTypeDef structure is defined in the stm32f10x can.h file:

```
typedef struct
{
   FunctionnalState CAN_TTCM;
   FunctionnalState CAN_ABOM;
   FunctionnalState CAN_AWUM;
   FunctionnalState CAN_NART;
   FunctionnalState CAN_TXFP;
   u8 CAN_Mode;
   u8 CAN_SJW;
   u8 CAN_BS1;
   u8 CAN_BS2;
   u16 CAN_Prescaler;
} CAN_InitTypeDef;
```

### CAN\_TTCM

CAN\_TTCM is used to enable or disable the time triggered communication mode. This member can be set either to ENABLE or DISABLE.

#### **CAN ABOM**

CAN\_ABOM is used to enable or disable the automatic bus-off management. This member can be set either to ENABLE or DISABLE.

### CAN\_AWUM

CAN\_AWUM is used to enable or disable the automatic wake-up mode. This member can be set either to ENABLE or DISABLE.

### **CAN\_NART**

CAN\_NART is used to enable or disable the no-automatic retransmission mode. This member can be either set to ENABLE or DISABLE.

#### CAN\_RFLM

CAN\_RFLM is used to enable or disable the Receive Fifo Locked mode. This member can be either set to ENABLE or DISABLE.

#### CAN\_TXFP

CAN\_TXFP is used to enable or disable the transmit FIFO priority. This member can be set either to ENABLE or DISABLE.

### CAN\_Mode

CAN\_Mode configures the CAN operating mode. The values taken by this member are given in *Table 74*.

Table 74. CAN\_Mode values

CAN_Mode	Description
CAN_Mode_Normal	CAN hardware operates in normal mode
CAN_Mode_Silent	CAN hardware operates in silent mode
CAN_Mode_LoopBack	CAN hardware operates in loop back mode
CAN_Mode_Silent_LoopBack	CAN hardware operates in loop back combined with silent mode

## CAN\_SJW

CAN\_SJW configures the maximum number of time quanta the CAN hardware is allowed to lengthen or shorten a bit to perform resynchronization. The values taken by this member are given in *Table 75*.

Table 75. CAN\_SJW values

CAN_SJW	Description
CAN_SJW_1tq	Resynchronization Jump Width=1 time quantum
CAN_SJW_2tq	Resynchronization Jump Width= 2 time quantum
CAN_SJW_3tq	Resynchronization Jump Width= 3 time quantum
CAN_SJW_4tq	Resynchronization Jump Width= 4 time quantum

## CAN\_BS1

CAN\_BS1 configures the number of time quanta in Bit Segment 1. The values taken by this member are given in *Table 76*.

Table 76. CAN\_BS1 values

CAN_BS1	Description
CAN_BS1_1tq	Bit Segment 1= 1 time quantum
CAN_BS1_16tq	Bit Segment 1= 16 time quantum

## CAN\_BS2

CAN\_BS2 configures the number of time quanta in Bit Segment 2. The values taken by this member are given in *Table 77*.

Table 77. CAN\_BS2 values

CAN_BS2	Description
CAN_BS2_1tq	Bit Segment 2= 1 time quantum
CAN_BS2_8tq	Bit Segment 2= 8 time quantum

### CAN\_Prescaler

CAN\_Prescaler configures the length of a time quantum. It ranges from 1 to 1024.

#### **Example:**

```
/* Initialize the CAN as 1Mb/s in normal mode, receive FIFO locked:
*/
CAN_InitTypeDef CAN_InitStructure;

CAN_InitStructure.CAN_ATCM = DISABLE;
CAN_InitStructure.CAN_ABOM = DISABLE;
CAN_InitStructure.CAN_AWUM = DISABLE;
CAN_InitStructure.CAN_NART = DISABLE;
CAN_InitStructure.CAN_RFLM = ENABLE;
CAN_InitStructure.CAN_TXFP = DISABLE;
CAN_InitStructure.CAN_Mode = CAN_Mode_Normal;
CAN_InitStructure.CAN_BS1 = CAN_BS1_4tq;
CAN_InitStructure.CAN_BS2 = CAN_BS2_3tq;
CAN_InitStructure.CAN_Prescaler = 0;
CAN_Init(&CAN_InitStructure);
```

## 6.2.3 CAN\_FilterInit function

Table 78 describes the CAN\_FilterInit function.

Table 78. CAN\_FilterInit function

Function name	CAN_FilterInit
Function prototype	void CAN_FilterInit(CAN_FilterInitTypeDef* CAN_FilterInitStruct)
Behavior description	Initializes the CAN peripheral according to the specified parameters in the CAN_FilterInitStruct.
Input parameter	CAN_FilterInitStruct: pointer to a CAN_FilterInitTypeDef structure containing the configuration information.  Refer to Section: CAN_FilterInitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## **CAN\_FilterInitTypeDef structure**

The CAN\_FilterInitTypeDef structure is defined in the *stm32f10x\_can.h* file:

```
typedef struct
{
   u8 CAN_FilterNumber;
   u8 CAN_FilterMode;
   u8 CAN_FilterScale;
   u16 CAN_FilterIdHigh;
   u16 CAN_FilterIdLow;
   u16 CAN_FilterMaskIdHigh;
   u16 CAN_FilterMaskIdLow;
   u16 CAN_FilterFIFOAssignment;
   FunctionalState CAN_FilterActivation;
} CAN_FilterInitTypeDef;
```

### **CAN\_FilterNumber**

CAN\_FilterNumber selects the filter which will be initialized. It ranges from 0 to 13.

#### CAN\_FilterMode

CAN\_FilterMode selects the mode to be initialized. The values taken by this member are given in *Table 79*.

Table 79. CAN\_FilterMode values

CAN_FilterMode	Description
CAN_FilterMode_IdMask	id/mask mode
CAN_FilterMode_IdList	identifier list mode

#### **CAN FilterScale**

CAN\_FilterScale configures the filter scale. The values taken by this member are given in *Table 80*.

Table 80. CAN\_FilterScale values

CAN_FilterScale	Description
CAN_FilterScale_Two16bit	Two 16-bit filters
CAN_FilterScale_One32bit	One 32-bit filter

### CAN\_FilterIdHigh

CAN\_FilterIdHigh is used to select the filter identification number (MSBs for a 32-bit configuration, first one for a 16-bit configuration). It ranges from 0x0000 to 0xFFFF.

#### CAN\_FilterIdLow

CAN\_FilterIdLow is used to select the filter identification number (LSBs for a 32-bit configuration, second one for a 16-bit configuration). It ranges from 0x0000 to 0xFFFF.

### CAN\_FilterMaskIdHigh

CAN\_FilterMaskIdHigh is used to select the filter mask number or identification number, according to the mode (MSBs for a 32-bit configuration, first one for a 16-bit configuration). It ranges from 0x0000 to 0xFFFF.

#### CAN\_FilterMaskIdLow

CAN\_FilterMaskIdLow is used to select the filter mask number or identification number, according to the mode (LSBs for a 32-bit configuration, second one for a 16-bit configuration). It ranges from 0x0000 to 0xFFFF.

#### **CAN FilterFIFO**

CAN\_FilterFIFO is used to select the FIFO (0 or 1) which will be assigned to the filter. The values taken by this member are given in *Table 81*.

Table 81. CAN FilterFIFO values

CAN_FilterFIFO	Description
CAN_FilterFIFO0	Filter FIFO 0 assignment for filter x
CAN_FilterFIFO1	Filter FIFO 1assignment for filter x

#### **CAN\_FilterActivation**

CAN\_FilterActivation enables or disables the filter. It can be set either to ENABLE or DISABLE.

#### **Example:**

```
/* Initialize the CAN filter 2 */
CAN_FilterInitTypeDef CAN_FilterInitStructure;

CAN_FilterInitStructure.CAN_FilterNumber = 2;
CAN_FilterInitStructure.CAN_FilterMode = CAN_FilterMode_IdMask;
CAN_FilterInitStructure.CAN_FilterScale = CAN_FilterScale_One32bit;
CAN_FilterInitStructure.CAN_FilterIdHigh = 0x0F0F;
CAN_FilterInitStructure.CAN_FilterIdLow = 0xF0F0;
CAN_FilterInitStructure.CAN_FilterMaskIdHigh = 0xFF00;
CAN_FilterInitStructure.CAN_FilterMaskIdLow = 0x00FF;
CAN_FilterInitStructure.CAN_FilterFIFO = CAN_FilterFIF00;
CAN_FilterInitStructure.CAN_FilterFIFO = CAN_FilterFIFO0;
CAN_FilterInitStructure.CAN_FilterActivation = ENABLE;
CAN_FilterInit(&CAN_InitStructure);
```

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# 6.2.4 CAN\_StructInit function

Table 82 describes the CAN\_StructInit function.

Table 82. CAN\_StructInit function

Function name	CAN_StructInit
Function prototype	void CAN_StructInit(CAN_InitTypeDef* CAN_InitStruct)
Behavior description	Fills each CAN_InitStruct member with its default value.
Input parameter	CAN_InitStruct: pointer to a CAN_InitTypeDef structure which will be initialized.  Refer to <i>Table 83</i> for the default values of the CAN_InitStruct members.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## Table 83. CAN\_InitStruct default values

Member	Default value
CAN_TTCM	DISABLE
CAN_ABOM	DISABLE
CAN_AWUM	DISABLE
CAN_NART	DISABLE
CAN_RFLM	DISABLE
CAN_TXFP	DISABLE
CAN_Mode	CAN_Mode_Normal
CAN_SJW	CAN_SJW_1tq
CAN_BS1	CAN_BS1_4tq
CAN_BS2	CAN_BS2_3tq
CAN_Prescaler	1

## Example:

```
/* Initialize a CAN_InitTypeDef structure. */
CAN_InitTypeDef CAN_InitStructure;
CAN_StructInit(&CAN_InitStructure);
```

# 6.2.5 CAN\_ITConfig function

Table 84 describes the CAN\_ITConfig function.

Table 84. CAN\_ITConfig function

Function name	CAN_ITConfig
Function prototype	void CAN_ITConfig(u32 CAN_IT, FunctionalState NewState)
Behavior description	Enables or disables the specified CAN interrupts.
Input parameter1	CAN_IT: CAN interrupt sources to be enabled or disabled.  Refer to Section: CAN_IT for details on the allowed values of this parameter.
Input parameter2	NewState: new state of the CAN interrupts. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# CAN\_IT

The CAN\_IT input parameter enables or disables CAN interrupts. One or a combination of the following values can be used:

Table 85. CAN\_IT values

CAN_IT	Description
CAN_IT_TME	Transmit Mailbox Empty Mask
CAN_IT_FMP0	FIFO 0 Message Pending Mask
CAN_IT_FF0	FIFO 0 Full Mask
CAN_IT_FOV0	FIFO 0 Overrun Mask
CAN_IT_FMP1	FIFO 1 Message Pending Mask
CAN_IT_FF1	FIFO 1 Full Mask
CAN_IT_FOV1	FIFO 1 Overrun Mask
CAN_IT_EWG	Error Warning Mask
CAN_IT_EPV	Error Passive Mask
CAN_IT_BOF	Bus-Off Mask
CAN_IT_LEC	Last Error Code Mask
CAN_IT_ERR	Error Mask
CAN_IT_WKU	Wake-Up Mask
CAN_IT_SLK	Sleep Flag Mask

### **Example:**

/\* Enable CAN FIFO 0 overrun interrupt \*/
CAN\_ITConfig(CAN\_IT\_FOV0, ENABLE);

# 6.2.6 CAN\_Transmit function

Table 86 describes the CAN\_Transmit function.

Table 86. CAN\_Transmit function

Function name	CAN_Transmit
Function prototype	u8 CAN_Transmit(CanTxMsg* TxMessage)
Behavior description	Initiates the transmission of a message.
Input parameter	TxMessage: pointer to a structure which contains CAN Id, CAN DLC and CAN data.
Output parameter	None
Return parameter	Number of the mailbox that is used for transmission or CAN_NO_MB if there is no empty mailbox.
Required preconditions	None
Called functions	None

# CanTxMsg

The CanTxMsg structure is defined in the stm32f10x\_can.h file:

```
typedef struct
{
  u32 StdId;
  u32 ExtId;
  u8 IDE;
  u8 RTR;
  u8 DLC;
  u8 Data[8];
} CanTxMsg;
```

### Stdld

Stdld is used to configure the standard identifier. This member ranges from 0 to 0x7FF.

#### **ExtId**

Extld is used to configure the extended identifier. This member ranges from 0 to 0x3FFFF.

#### **IDE**

IDE is used to configure the type of identifier for the message that will be transmitted. See *Table 87* for the values taken by this member.

Table 87. IDE values

IDE	Description
CAN_ID_STD	standard ID used
CAN_ID_EXT	extended ID + standard ID used

#### **RTR**

RTR is used to select the type of frame for the message that will be transmitted. It can be set either to data frame or remote frame.

Table 88. RTR values

RTR	Description
CAN_RTR_DATA	Data frame
CAN_RTR_REMOTE	Remote frame

### **DLC**

DLC is used to configure the length of the frame that will be transmitted. It ranges from 0 to 0x8

### Data[8]

Data[8] contain the data to be transmitted. It ranges from 0 to 0xFF.

### **Example:**

```
/* Send a message with the CAN */
CanTxMsg TxMessage;

TxMessage.StdId = 0x1F;
TxMessage.ExtId = 0x00;
TxMessage.IDE = CAN_ID_STD;
TxMessage.RTR = CAN_RTR_DATA;
TxMessage.DLC = 2;
TxMessage.Data[0] = 0xAA;
TxMessage.Data[1] = 0x55;
CAN_Transmit(&TxMessage);
```

# 6.2.7 CAN\_TransmitStatus function

Table 89 describes the CAN\_TransmitStatus function.

Table 89. CAN\_TransmitStatus function

Function name	CAN_Transmit
Function prototype	u8 CAN_TransmitStatus(u8 TransmitMailbox)
Behavior description	Checks message transmission status
Input parameter	TransmitMailbox: the number of the mailbox that is used for the transmission.
Output parameter	None
Return parameter	CANTXOK if the CAN driver is transmitting the message CANTXPENDING if the message is pending CANTXFAILED otherwise
Required preconditions	Transmission ongoing
Called functions	None

```
/* Check the status of a transmission with the CAN */
CanTxMsg TxMessage;
...
switch(CAN_TransmitStatus(CAN_Transmit(&TxMessage))
{
case CANTXOK: ...;break;
...
}
```

# 6.2.8 CAN\_CancelTransmit function

Table 90 describes the CAN\_CancelTransmit function.

Table 90. CAN\_CancelTransmit function

Function name	CAN_CancelTransmit
Function prototype	void CAN_CancelTransmit(u8 Mailbox)
Behavior description	Cancels a transmission request
Input parameter	Mailbox number
Output parameter	None
Return parameter	None
Required preconditions	Transmission pending in a mailbox
Called functions	None

### **Example:**

```
/* Cancel a CAN transmit initiates by CANTransmit */
u8 MBNumber;
CanTxMsg TxMessage;
MBNumber = CAN_Transmit(&TxMessage);
if (CAN_TransmitStatus(MBNumber) == CANTXPENDING)
{
    CAN_CancelTransmit(MBNumber);
}
```

# 6.2.9 CAN\_FIFORelease function

Table 91 describes the CAN\_FIFORelease function.

Table 91. CAN\_FIFORelease function

CAN_FIFORelease
void CAN_FIFORelease(u8 FIFONumber)
Releases a FIFO
FIFO number: FIFO to release, CANFIFO0 or CANFIFO1.
None
None
none
None

## **Example:**

```
/* Release FIFO 0*/
CAN_FIFORelease(CANFIFO0);
```

## 6.2.10 CAN\_MessagePending function

Table 92 describes the CAN\_MessagePending function.

Table 92. CAN\_MessagePending function

Function name	CAN_MessagePending
Function prototype	u8 CAN_MessagePending(u8 FIFONumber)
Behavior description	Return the number of pending messages.
Input parameter	FIFONumber: receive FIFO number, CANFIFO0 or CANFIFO1.
Output parameter	None
Return parameter	NbMessage which is the number of pending messages
Required preconditions	none
Called functions	None

### **Example:**

```
/* Check the number of pending messages for FIFO 0*/
u8 MessagePending = 0;
MessagePending = CAN_MessagePending(CANFIFO0);
```

# 6.2.11 CAN\_Receive function

Table 93 describes the CAN\_Receive function.

Table 93. CAN\_Receive function

Function name	CAN_Receive
Function prototype	void CAN_Receive(u8 FIFONumber, CanRxMsg* RxMessage)
Behavior description	Receives a message.
Input parameter	FIFONumber: receive FIFO number, CANFIFO0 or CANFIFO1.
Output parameter	RxMessage: pointer to a structure which contains CAN Id, CAN DLC and CAN data.
Return parameter	None
Required preconditions	None
Called functions	None

# CanRxMsg structure

The CanRxMsg structure is defined in the *stm32f10x\_can.h* file:

```
typedef struct
{
  u32 StdId;
  u32 ExtId;
  u8 IDE;
  u8 RTR;
  u8 DLC;
  u8 Data[8];
```

```
u8 FMI;
} CanRxMsg;
```

#### Stdld

Stdld is used to configure the standard identifier. This member ranges from 0 to 0x7FF.

#### **ExtId**

Extld is used to configure the extended identifier. This member ranges from 0 to 0x3FFFF.

#### **IDE**

IDE is used to configure the type of identifier for the message that will be received. See *Table 87* for the values taken by this member.

Table 94. IDE values

IDE	Description
CAN_ID_STD	standard ID used
CAN_ID_EXT	extended ID + standard ID used

#### **RTR**

RTR is used to select the type of frame for the received message. It can be set either to data frame or remote frame.

Table 95. RTR values

RTR	Description
CAN_RTR_DATA	Data frame
CAN_RTR_REMOTE	Remote frame

## **DLC**

DLC is used to configure the length of the frame that will be transmitted. It ranges from 0 to 0x8.

## Data[8]

Data[8] contains the data to be received. It ranges from 0 to 0xFF.

#### FMI

FMI configures the index of the filter the message stored in the mailbox passes through. FMI ranges from 0 to 0xFF.

```
/* Receive a message with the CAN */
CanRxMsg RxMessage;
CAN_Receive(&RxMessage);
```

# 6.2.12 CAN\_Sleep function

Table 96 describes the CAN\_Sleep function.

## Table 96. CAN\_Sleep function

Function name	CAN_Sleep
Function prototype	u8 CAN_Sleep(void)
Behavior description	Put the CAN in low power mode.
Input parameter	None
Output parameter	None
Return parameter	CANSLEEPOK if sleep entered, CANSLEEPFAILED otherwisedata.
Required preconditions	None
Called functions	None

## Example:

```
/* Enter the CAN sleep mode*/
CAN_Sleep();
```

# 6.2.13 CAN\_WakeUp function

Table 97 describes the CAN\_Wakeup function.

Table 97. CAN\_Wakeup function

<del>-</del>	•
Function name	CAN_WakeUp
Function prototype	u8 CAN_WakeUp(void)
Behavior description	Wakes up the CAN.
Input parameter	None
Output parameter	None
Return parameter	CANWAKEUPOK if sleep mode left, CANWAKEUPFAILED otherwise.
Required preconditions	None
Called functions	None

```
/* CAN waking up */
CAN_WakeUp();
```

# 6.2.14 CAN\_GetFlagStatus function

Table 98 describes the CAN\_GetFlagStatus function.

Table 98. CAN\_GetFlagStatus function

Function name	CAN_GetFlagStatus
Function prototype	FlagStatus CAN_GetFlagStatus(u32 CAN_FLAG)
Behavior description	Checks whether the specified CAN flag is set or not.
Input parameter	CAN_FLAG: it specifies the flag to be checked.  Refer to Section: CAN_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of CAN_FLAG (SET or RESET).
Required preconditions	None
Called functions	None

## CAN\_FLAG

The CAN\_FLAG is used to define the type of flag that will be checked. See *Table 99* for a description of CAN\_FLAG values.

Table 99. CAN\_FLAG definition

CAN_FLAG	Description
CAN_FLAG_EWG	Error Warning Flag
CAN_FLAG_EPV	Error Passive Flag
CAN_FLAG_BOF	Bus-Off Flag

### Example:

```
/* Test if the CAN warning limit has been reached */
FlagStatus Status;
Status = CAN_GetFlagStatus(CAN_FLAG_EWG);
```

# 6.2.15 CAN\_ClearFlag function

Table 100 describes the CAN\_ClearFlag function.

Table 100. CAN\_ClearFlag function

	=
Function name	CAN_ClearFlag
Function prototype	void CAN_ClearFlag(u32 CAN_Flag)
Behavior description	Clears the CAN's pending flags.
Input parameter	CAN_FLAG specifies the flag to clear.  Refer to Section: CAN_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

/\* Clear the CAN bus-off state flag \*/
CAN\_ClearFlag(CAN\_FLAG\_BOF);

## 6.2.16 CAN\_GetITStatus function

*Table 101* describes the CAN\_GetITStatus function.

Table 101. CAN\_GetITStatus function

Function name	CAN_GetITStatus
Function prototype	ITStatus CAN_GetITStatus(u32 CAN_IT)
Behavior description	Checks whether the specified CAN interrupt has occurred or not.
Input parameter	CAN_IT: CAN interrupt source to check.  Refer to Section: CAN_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of CAN_IT (SET or RESET).
Required preconditions	None
Called functions	None

## CAN\_IT

The CAN\_IT input parameter selects the interrupt that will be checked. See *Table 102* for a description of CAN\_IT values.

Table 102. CAN\_IT values

CAN_IT	Description
CAN_IT_RQCP0	Request completed mailbox 0
CAN_IT_RQCP1	Request completed mailbox 1
CAN_IT_RQCP2	Request completed mailbox 2
CAN_IT_FMP0	FIFO 0 Message Pending
CAN_IT_FULL0	FIFO 0 three messages stored
CAN_IT_FOVR0	FIFO 0 Overrun
CAN_IT_FMP1	FIFO 1 Message Pending
CAN_IT_FULL1	FIFO 1 three messages stored
CAN_IT_FOVR1	FIFO 1 Overrun
CAN_IT_EWGF	Warning limit reached
CAN_IT_EPVF	Error passive limit reached
CAN_IT_BOFF	Bus-of state entered
CAN_IT_WKUI	SOF detected whilst in sleep mode

### Example:

/\* Test if the CAN FIFO 0 overrun interrupt has occurred or not \*/
ITStatus Status;
Status = CAN\_GetITStatus(CAN\_IT\_FOVR0);

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# 6.2.17 CAN\_ClearITPendingBit function

Table 103 describes the CAN\_ClearITPendingBit function.

Table 103. CAN\_ClearITPendingBit function

Function name	CAN_ClearITPendingBit
Function prototype	void CAN_ClearITPendingBit(u32 CAN_IT)
Behavior description	Clears the CAN pending interrupt bits.
Input parameter	CAN_IT: pending interrupt bit to clear.  Refer to Section: CAN_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

/\* Clear the CAN error passive overflow interrupt pending bit \*/
CAN\_ClearITPendingBit(CAN\_IT\_EPVF);

# 7 DMA controller (DMA)

The DMA controller provides access to seven data channels. Since peripherals are memory mapped, data transfers from/to peripherals are managed like memory/memory data transfers.

Section 7.1: DMA register structures describes the data structures used in the DMA Firmware Library. Section 7.2: Firmware library functions presents the Firmware Library functions.

# 7.1 DMA register structures

The DMA register structures, *DMA\_Channel\_TypeDef* and *DMA\_TypeDef*, are defined in the *stm32f10x\_map.h* file as follows:

```
typedef struct
{
  vu32 CCR;
  vu32 CNDTR;
  vu32 CPAR;
  vu32 CMAR;
} DMA_Channel_TypeDef;

typedef struct
{
  vu32 ISR;
vu32 IFCR;
} DMA_TypeDef;
```

Table 104 shows the list of all DMA registers.

#### Table 104. DMA registers

Register	Description
ISR	DMA Interrupt Status register
IFCR	DMA Interrupt Flag Clear Register
CCRx	DMA Channelx Configuration register
CNDTRx	DMA Channelx Number of Data to Transfer register
CPARx	DMA Channelx Peripheral Address Register
CMARx	DMA Channelx Memory0 Address Register

The DMA and its seven channels are also declared in stm32f10x map:

```
#define PERIPH_BASE ((u32)0x40000000)
#define APB1PERIPH_BASE PERIPH_BASE
#define APB2PERIPH_BASE (PERIPH_BASE + 0x10000)
#define AHBPERIPH_BASE (PERIPH_BASE + 0x20000)
#define DMA_BASE (AHBPERIPH_BASE + 0x00000)
```

```
#define DMA_Channel1_BASE
                               (AHBPERIPH BASE + 0x0008)
#define DMA_Channel2_BASE
                               (AHBPERIPH\_BASE + 0x001C)
#define DMA_Channel3_BASE
                               (AHBPERIPH\_BASE + 0x0030)
#define DMA Channel4 BASE
                               (AHBPERIPH BASE + 0 \times 0044)
#define DMA_Channel5_BASE
                               (AHBPERIPH_BASE + 0x0058)
                               (AHBPERIPH\_BASE + 0x006C)
#define DMA_Channel6_BASE
#define DMA_Channel7_BASE
                               (AHBPERIPH\_BASE + 0x0080)
#ifndef DEBUG
#ifdef DMA
  #define DMA
                               ((DMA_TypeDef *) DMA_BASE)
#endif /*_DMA */
#ifdef _DMA_Channel1
  #define DMA_Channel1
                              ((DMA_Channel_TypeDef *)
DMA_Channel1_BASE)
#endif /*_DMA_Channel1 */
#ifdef _DMA_Channel2
  #define DMA_Channel2
                               ((DMA_Channel_TypeDef *)
DMA_Channel2_BASE)
#endif /*_DMA_Channel2 */
#ifdef _DMA_Channel3
  #define DMA_Channel3
                              ((DMA_Channel_TypeDef *)
DMA_Channel3_BASE)
#endif /*_DMA_Channel3 */
#ifdef _DMA_Channel4
  #define DMA_Channel4
                               ((DMA_Channel_TypeDef *)
DMA_Channel4_BASE)
#endif /*_DMA_Channel4 */
#ifdef _DMA_Channel5
                              ((DMA_Channel_TypeDef *)
  #define DMA_Channel5
DMA_Channel5_BASE)
#endif /*_DMA_Channel5 */
#ifdef _DMA_Channel6
  #define DMA_Channel6
                              ((DMA_Channel_TypeDef *)
DMA_Channel6_BASE)
#endif /*_DMA_Channel6 */
#ifdef _DMA_Channel7
  #define DMA_Channel7
                               ((DMA_Channel_TypeDef *)
DMA_Channel7_BASE)
#endif /*_DMA_Channel7 */
      /* DEBUG */
#else
. . .
#ifdef _DMA
```

```
EXT DMA_TypeDef
                               *DMA;
#endif /*_DMA */
#ifdef DMA Channel1
 EXT DMA_Channel_TypeDef
                               *DMA_Channel1;
#endif /*_DMA_Channel1 */
#ifdef _DMA_Channel2
 EXT DMA_Channel_TypeDef
                               *DMA_Channel2;
#endif /*_DMA_Channel2 */
#ifdef _DMA_Channel3
                               *DMA_Channel3;
  EXT DMA_Channel_TypeDef
#endif /*_DMA_Channel3 */
#ifdef _DMA_Channel4
  EXT DMA_Channel_TypeDef
                               *DMA_Channel4;
#endif /*_DMA_Channel4 */
#ifdef _DMA_Channel5
  EXT DMA_Channel_TypeDef
                               *DMA_Channel5;
#endif /*_DMA_Channel5 */
#ifdef _DMA_Channel6
  EXT DMA_Channel_TypeDef
                               *DMA_Channel6;
#endif /*_DMA_Channel6 */
#ifdef _DMA_Channel7
  EXT DMA_Channel_TypeDef
                               *DMA_Channel7;
#endif /*_DMA_Channel7 */
#endif
When using the Debug mode, DMA, _DMA_Channel1, _DMA_Channel2, ..., and
_DMA_Channel7 pointers are initialized in stm32f10x_lib.c file:
. . .
#ifdef _DMA
  DMA = (DMA_TypeDef *) DMA_BASE;
#endif /*_DMA */
#ifdef _DMA_Channel1
 DMA_Channel1 = (DMA_Channel_TypeDef *) DMA_Channel1_BASE;
#endif /*_DMA_Channel1 */
#ifdef _DMA_Channel2
  DMA_Channel2 = (DMA_Channel_TypeDef *) DMA_Channel2_BASE;
#endif /*_DMA_Channel2 */
#ifdef DMA Channel3
 DMA_Channel3 = (DMA_Channel_TypeDef *) DMA_Channel3_BASE;
#endif /*_DMA_Channel3 */
```

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```
#ifdef _DMA_Channel4
  DMA_Channel4 = (DMA_Channel_TypeDef *) DMA_Channel4_BASE;
#endif /*_DMA_Channel4 */
#ifdef _DMA_Channel5
 DMA_Channel5 = (DMA_Channel_TypeDef *) DMA_Channel5_BASE;
#endif /*_DMA_Channel5 */
#ifdef _DMA_Channel6
 DMA_Channel6 = (DMA_Channel_TypeDef *) DMA_Channel6_BASE;
#endif /*_DMA_Channel6 */
#ifdef _DMA_Channel7
  DMA_Channel7 = (DMA_Channel_TypeDef *) DMA_Channel7_BASE;
#endif /*_DMA_Channel7 */
To access the DMA registers, _DMA, _DMA_Channel1 to _DMA_Channel7 must be defined
in stm32f10x_conf.h as follows:
#define _DMA
#define _DMA_Channel1
#define _DMA_Channel2
#define _DMA_Channel3
#define _DMA_Channel4
```

# 7.2 Firmware library functions

. . .

#define \_DMA\_Channel5
#define \_DMA\_Channel6
#define \_DMA\_Channel7

Table 105 lists the various functions of the DMA firmware library.

Table 105. DMA firmware library functions

Function name	Description
DMA_DeInit	Resets the DMA Channelx registers to their default reset values.
DMA_Init	Initializes the DMA Channelx according to the specified parameters in the DMA_InitStruct.
DMA_StructInit	Fills each DMA_InitStruct member with its default value.
DMA_Cmd	Enables or disables the specified DMA Channelx.
DMA_ITConfig	Enables or disables the specified DMA Channelx interrupts.
DMA_GetCurrDataCounter	Returns the number of remaining data units in the current DMA Channelx transfer.
DMA_GetFlagStatus	Checks whether the specified DMA Channelx flag is set or not.
DMA_ClearFlag	Clears the DMA Channelx pending flags.

Table 105. DMA firmware library functions (continued)

Function name	Description
DMA_GetITStatus	Checks whether the specified DMA Channelx interrupt has occurred or not.
DMA_ClearITPendingBit	Clears the DMA Channelx interrupt pending bits.

# 7.2.1 DMA\_Delnit function

*Table 106* describes the DMA\_Delnit function.

Table 106. DMA\_Delnit function

Function name	DMA_DeInit
Function prototype	void DMA_DeInit(DMA_Channel_TypeDef* DMA_Channelx)
Behavior description	Resets the DMA Channelx registers to their default reset values.
Input parameter	DMA_Channelx: where x can be 1,2,, or 7 to select the DMA Channelx.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_AHBPeriphClockCmd().

### Example:

```
/* Deinitialize the DMA Channel2 */
DMA_DeInit(DMA_Channel2);
```

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### 7.2.2 DMA\_Init function

Table 107 describes the DMA\_Init function.

### Table 107. DMA\_Init function

Function name	DMA_Init
Function prototype	void DMA_Init(DMA_Channel_TypeDef* DMA_Channelx, DMA_InitTypeDef* DMA_InitStruct)
Behavior description	Initializes the DMA Channelx according to the parameters specified in the DMA_InitStruct.
Input parameter1	DMA_Channelx: where x can be 1,2,, or 7 to select the DMA Channelx.
Input parameter2	DMA_InitStruct: pointer to a DMA_InitTypeDef structure that contains the configuration information for the specified DMA Channelx.  Refer to Section: DMA_InitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## DMA\_InitTypeDef structure

The DMA\_InitTypeDef structure is defined in the *stm32f10x\_dma.h* file:

```
typedef struct
{
  u32 DMA_PeripheralBaseAddr;
  u32 DMA_MemoryBaseAddr;
u32 DMA_DIR;
  u32 DMA_BufferSize;
  u32 DMA_PeripheralInc;
  u32 DMA_MemoryInc;
  u32 DMA_PeripheralDataSize;
  u32 DMA_MemoryDataSize;
  u32 DMA_Mode;
u32 DMA_Priority;
  u32 DMA_M2M;
} DMA_InitTypeDef;
```

### DMA\_PeripheralBaseAddr

This member is used to define the peripheral base address for DMA Channelx.

### DMA\_MemoryBaseAddr

This member is used to define the memory base address for DMA Channelx.

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### DMA\_DIR

DMA\_DIR specifies if the peripheral is the source or destination. The values taken by this member are given in *Table 108*.

Table 108. DMA\_DIR definition

DMA_DIR	Description
DMA_DIR_PeripheralDST	Peripheral is the destination
DMA_DIR_PeripheralSRC	Peripheral is the source

### DMA\_BufferSize

DMA\_BufferSize is used to define the buffer size, in data unit, of the specified Channel. The data unit is equal to the configuration set in DMA\_PeripheralDataSize or DMA\_MemoryDataSize members depending in the transfer direction.

### DMA\_PeripheralInc

DMA\_Peripherallinc specifies whether the Peripheral address register is incremented or not. The values taken by this member are given in *Table 109*.

Table 109. DMA\_PeripheralInc definition

DMA_PeripheralInc	Description
DMA_PeripheralInc_Enable	Current peripheral register incremented
DMA_PeripheralInc_Disable	Current peripheral register unchanged

### **DMA MemoryInc**

DMA\_MemoryInc specifies whether the memory address register is incremented or not. The values taken by this member are given in *Table 110*.

Table 110. DMA\_MemoryInc definition

DMA_MemoryInc	Description
DMA_MemoryInc_Enable	Current memory register incremented
DMA_MemoryInc_Disable	Current memory register unchanged

### DMA\_PeripheralDataSize

DMA\_PeripheralDataSize configures the Peripheral data width. The values taken by this member are given in *Table 111*.

Table 111. DMA\_PeripheralDataSize definition

DMA_PeripheralDataSize	Description
DMA_PeripheralDataSize_Byte	Data width = 8 bits
DMA_PeripheralDataSize_HalfWord	Data width = 16 bits
DMA_PeripheralDataSize_Word	Data width = 32 bits

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### DMA\_MemoryDataSize

DMA\_MemoryDataSize defines the Memory data width. The values taken by this member are given in *Table 112*.

Table 112. DMA\_MemoryDataSize definition

DMA_MemoryDataSize	Description
DMA_MemoryDataSize_Byte	Data width = 8 bits
DMA_MemoryDataSize_HalfWord	Data width = 16 bits
DMA_MemoryDataSize_Word	Data width = 32 bits

### DMA\_Mode

DMA\_Mode configures the operation mode of the DMA Channelx. The values taken by this member are given in *Table 113*.

Table 113. DMA\_Mode definition

DMA_Mode	Description
DMA_Mode_Circular	Circular buffer mode is used
DMA_Mode_Normal	Normal buffer mode is used

Note:

The circular buffer mode cannot be used if the memory-to-memory data transfer is configured on the selected Channel (see Section: DMA\_M2M).

### **DMA\_Priority**

DMA\_Priority configures the software priority for the DMA Channelx. The values taken by this member are given in *Table 114*.

Table 114. DMA\_Priority definition

DMA_Priority	Description
DMA_Priority_VeryHigh	DMA Channelx has a very high priority
DMA_Priority_High	DMA Channelx has a high priority
DMA_Priority_Medium	DMA Channelx has a medium priority
DMA_Priority_Low	DMA Channelx has a low priority

### DMA\_M2M

DMA\_M2M enables the DMA Channel memory- to-memory transfer. The values taken by this member are given in *Table 115*.

Table 115. DMA\_M2M definition

DMA_M2M	Description
DMA_M2M_Enable	DMA Channelx configured for memory-to-memory transfer
DMA_M2M_Disable	DMA Channelx not configured for memory-to- memory transfer

#### **Example:**

```
/* Initialize the DMA Channell according to the DMA_InitStructure
  DMA InitTypeDef DMA InitStructure;
  DMA_InitStructure.DMA_PeripheralBaseAddr = 0x40005400;
  DMA_InitStructure.DMA_MemoryBaseAddr = 0x20000100;
  DMA_InitStructure.DMA_DIR = DMA_DIR_PeripheralSRC;
  DMA_InitStructure.DMA_BufferSize = 256;
  DMA_InitStructure.DMA_PeripheralInc = DMA_PeripheralInc_Disable;
  DMA_InitStructure.DMA_MemoryInc = DMA_MemoryInc_Enable;
  DMA_InitStructure.DMA_PeripheralDataSize =
DMA_PeripheralDataSize_HalfWord;
 DMA_InitStructure.DMA_MemoryDataSize =
DMA_MemoryDataSize_HalfWord;
 DMA_InitStructure.DMA_Mode = DMA_Mode_Normal;
 DMA_InitStructure.DMA_Priority = DMA_Priority_Medium;
  DMA_InitStructure.DMA_M2M = DMA_M2M_Disable;
  DMA_Init(DMA_Channel1, &DMA_InitStructure);
```

### 7.2.3 DMA StructInit function

Table 116 describes the DMA\_Init function.

Table 116. DMA\_StructInit function

Function name	DMA_StructInit	
Function prototype	void DMA_StructInit(DMA_InitTypeDef* DMA_InitStruct)	
Behavior description	Fills each DMA_InitStruct member with its default value.	
Input parameter	DMA_InitStruct: pointer to the DMA_InitTypeDef structure to be initialized	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

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The DMA\_InitStruct members have the following default values:

Table 117. DMA\_InitStruct default values

Member	Default value
DMA_PeripheralBaseAddr	0
DMA_MemoryBaseAddr	0
DMA_DIR	DMA_DIR_PeripheralSRC
DMA_BufferSize	0
DMA_PeripheralInc	DMA_PeripheralInc_Disable
DMA_MemoryInc	DMA_MemoryInc_Disable
DMA_PeripheralDataSize	DMA_PeripheralDataSize_Byte
DMA_MemoryDataSize	DMA_MemoryDataSize_Byte
DMA_Mode	DMA_Mode_Normal
DMA_Priority	DMA_Priority_Low
DMA_M2M	DMA_M2M_Disable

### **Example:**

```
/* Initialize a DMA_InitTypeDef structure */
DMA_InitTypeDef DMA_InitStructure;
DMA_StructInit(&DMA_InitStructure);
```

## 7.2.4 DMA\_Cmd function

Table 118 describes DMA\_Cmd function.

Table 118. DMA\_Cmd function

Function name	DMA_Cmd
Function prototype	void DMA_Cmd(DMA_Channel_TypeDef* DMA_Channelx, FunctionalState NewState)
Behavior description	Enables or disables the specified DMA Channelx.
Input parameter1	DMA_Channelx: where x can be 1,2,, or 7 to select the DMA Channelx.
Input parameter2	NewState: new state of the DMA Channelx. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

```
/* Enable DMA Channel7 */
DMA_Cmd(DMA_Channel7, ENABLE);
```

## 7.2.5 DMA\_ITConfig function

Table 119 describes DMA\_ITConfig function.

Table 119. DMA\_ITConfig function

Function name	DMA_ITConfig
Function prototype	void DMA_ITConfig(DMA_Channel_TypeDef* DMA_Channelx, u32 DMA_IT, FunctionalState NewState)
Behavior description	Enables or disables the specified DMA Channelx interrupts.
Input parameter1	DMA_Channelx: where x can be 1,2,, or 7 to select the DMA Channelx.
Input parameter2	DMA_IT: specifies the DMA Channelx interrupt sources to be enabled or disabled. More than one interrupt can be selected using the " " operator.  Refer to Section: DMA_IT for more details on the allowed values of this parameter.
Input parameter3	NewState: new state of the specified DMA Channelx interrupts. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## DMA\_IT

The DMA\_IT input parameter enables or disables DMA Channelx interrupts. One or a combination of the following values can be used.

Table 120. DMA\_IT values

DMA_IT	Description
DMA_IT_TC	Transfer complete interrupt mask
DMA_IT_HT	Half transfer interrupt mask
DMA_IT_TE	Transfer error interrupt mask

### Example:

/\* Enable DMA Channel5 complete transfer interrupt \*/
DMA\_ITConfig(DMA\_Channel5, DMA\_IT\_TC, ENABLE);

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## 7.2.6 DMA\_GetCurrDataCounter function

Table 121 describes DMA\_GetCurrDataCounter function.

Table 121. DMA\_GetCurrDataCounter function

Function name	DMA_GetCurrDataCounter
Function prototype	u16 DMA_GetCurrDataCounter(DMA_Channel_TypeDef* DMA_Channelx)
Behavior description	Returns the number of remaining data units in the current DMA Channelx transfer.
Input parameter	DMA_Channelx: where x can be 1,2,, or 7 to select the DMA Channelx.
Output parameter	None
Return parameter	The number of remaining data units in the current DMA Channelx transfer.
Required preconditions	None
Called functions	None

### Example:

```
/* Get the number of remaining data units in the current DMA
Channel2 transfer */
u16 CurrDataCount;
CurrDataCount = DMA_GetCurrDataCounter(DMA_Channel2);
```

# 7.2.7 DMA\_GetFlagStatus function

Table 122 describes DMA\_GetFlagStatus function.

Table 122. DMA\_GetFlagStatus function

Function name	DMA_GetFlagStatus
Function prototype	FlagStatus DMA_GetFlagStatus(u32 DMA_FLAG)
Behavior description	Checks whether the specified DMA Channelx flag is set or not.
Input parameter	DMA_FLAG: specifies the flag to check.  Refer to Section: DMA_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	New state of DMA_FLAG (SET or RESET).
Required preconditions	None
Called functions	None

## DMA\_FLAG

The DMA\_FLAG is used to define the type of flag that will be checked. See *Table 123* for a description of this input parameter.

Table 123. DMA\_FLAG definition

DMA_FLAG	Description
DMA_FLAG_GL1	Channel1 global flag
DMA_FLAG_TC1	Channel1 transfer complete flag
DMA_FLAG_HT1	Channel1 half transfer flag
DMA_FLAG_TE1	Channel1 transfer error flag
DMA_FLAG_GL2	Channel2 global flag
DMA_FLAG_TC2	Channel2 transfer complete flag
DMA_FLAG_HT2	Channel2 half transfer flag
DMA_FLAG_TE2	Channel2 transfer error flag
DMA_FLAG_GL3	Channel3 global flag
DMA_FLAG_TC3	Channel3 transfer complete flag
DMA_FLAG_HT3	Channel3 half transfer flag
DMA_FLAG_TE3	Channel3 transfer error flag
DMA_FLAG_GL4	Channel4 global flag
DMA_FLAG_TC4	Channel4 transfer complete flag
DMA_FLAG_HT4	Channel4 half transfer flag
DMA_FLAG_TE4	Channel4 transfer error flag
DMA_FLAG_GL5	Channel5 global flag
DMA_FLAG_TC5	Channel5 transfer complete flag

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Table 123. DMA\_FLAG definition (continued)

DMA_FLAG	Description
DMA_FLAG_HT5	Channel5 half transfer flag
DMA_FLAG_TE5	Channel5 transfer error flag
DMA_FLAG_GL6	Channel6 global flag
DMA_FLAG_TC6	Channel6 transfer complete flag
DMA_FLAG_HT6	Channel6 half transfer flag
DMA_FLAG_TE6	Channel6 transfer error flag
DMA_FLAG_GL7	Channel7 global flag
DMA_FLAG_TC7	Channel7 transfer complete flag
DMA_FLAG_HT7	Channel7 half transfer flag
DMA_FLAG_TE7	Channel7 transfer error flag

### Example:

```
/* Test if the DMA Channel6 half transfer interrupt flag is set or
not */
FlagStatus Status;
Status = DMA_GetFlagStatus(DMA_FLAG_HT6);
```

## 7.2.8 DMA\_ClearFlag function

Table 124 describes DMA\_ClearFlag function.

Table 124. DMA\_ClearFlag function

Table 124. DIMA_Olean lag function	
Function name	DMA_ClearFlag
Function prototype	void DMA_ClearFlag(u32 DMA_FLAG)
Behavior description	Clears the DMA Channelx's pending flags.
Input parameter	DMA_FLAG: flag to be cleared. More than one flag can be cleared using the " " operator.  Refer to Section: DMA_FLAG for more details on the allowed values of this parameter.  The user can select more than one flag, by 'ORing' them.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## Example:

/\* Clear the DMA Channel3 transfer error interrupt pending bit \*/  ${\tt DMA\_ClearFlag(DMA\_FLAG\_TE3)}$ ;

# 7.2.9 DMA\_GetITStatus function

Table 125 describes DMA\_GetITStatus function.

Table 125. DMA\_GetITStatus function

Function name	DMA_GetITStatus
Function prototype	ITStatus DMA_GetITStatus(u32 DMA_IT)
Behavior description	Checks whether the specified DMA Channelx interrupt has occurred or not.
Input parameter	DMA_IT: DMA Channelx interrupt source to check.  Refer to Section: DMA_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of DMA_IT (SET or RESET).
Required preconditions	None
Called functions	None

### DMA\_IT

The DMA\_IT selects the interrupt that will be checked. See *Table 126* for a description of this input parameter.

Table 126. DMA\_IT values

DMA_IT	Description
DMA_IT_GL1	Channel1 global interrupt
DMA_IT_TC1	Channel1 transfer complete interrupt
DMA_IT_HT1	Channel1 half transfer interrupt
DMA_IT_TE1	Channel1 transfer error interrupt
DMA_IT_GL2	Channel2 global interrupt
DMA_IT_TC2	Channel2 transfer complete interrupt
DMA_IT_HT2	Channel2 half transfer interrupt
DMA_IT_TE2	Channel2 transfer error interrupt
DMA_IT_GL3	Channel3 global interrupt
DMA_IT_TC3	Channel3 transfer complete interrupt
DMA_IT_HT3	Channel3 half transfer interrupt
DMA_IT_TE3	Channel3 transfer error interrupt
DMA_IT_GL4	Channel4 global interrupt
DMA_IT_TC4	Channel4 transfer complete interrupt
DMA_IT_HT4	Channel4 half transfer interrupt
DMA_IT_TE4	Channel4 transfer error interrupt
DMA_IT_GL5	Channel5 global interrupt
DMA_IT_TC5	Channel5 transfer complete interrupt

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Table 126. DMA\_IT values (continued)

DMA_IT	Description
DMA_IT_HT5	Channel5 half transfer interrupt
DMA_IT_TE5	Channel5 transfer error interrupt
DMA_IT_GL6	Channel6 global interrupt
DMA_IT_TC6	Channel6 transfer complete interrupt
DMA_IT_HT6	Channel6 half transfer interrupt
DMA_IT_TE6	Channel6 transfer error interrupt
DMA_IT_GL7	Channel7 global interrupt
DMA_IT_TC7	Channel7 transfer complete interrupt
DMA_IT_HT7	Channel7 half transfer interrupt
DMA_IT_TE7	Channel7 transfer error interrupt

### Example:

```
/* Test if the DMA Channel7 transfer complete interrupt has occurred
or not */
ITStatus Status;
Status = DMA_GetITStatus(DMA_IT_TC7);
```

## 7.2.10 DMA\_ClearITPendingBit function

Table 127 describes DMA\_ClearITPendingBit function.

Table 127. DMA\_ClearITPendingBit function

Table 127. DIMA_OleanTr enamed by function		
Function name	DMA_ClearITPending Bit	
Function prototype	void DMA_ClearITPendingBit(u32 DMA_IT)	
Behavior description	Clears the DMA Channelx's interrupt pending bits.	
Input parameter	DMA_IT: DMA Channelx interrupt pending bit to clear.More than one interrupt can be cleared using the " " operator.  Refer to Section: DMA_IT for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### Example:

```
/* Clear the DMA Channel5 global interrupt pending bit */
DMA_ClearITPendingBit(DMA_IT_GL5);
```

# 8 External interrupt/event controller (EXTI)

The External interrupt/event controller (EXTI) consists of up to 19-edge detectors which are used to generate event/interrupt requests. Each input line can be independently configured to select the type (pulse or pending) and the corresponding trigger event (rising, falling or both). Each line can be masked independently. A pending register maintains the status of the interrupt requests.

Section 8.1: EXTI register structure describes the data structures used in the EXTI firmware library. Section 8.2: Firmware library functions presents the firmware library functions.

## 8.1 EXTI register structure

The EXTI register structure, EXTI\_TypeDef, is defined in the stm32f10xstm32f10x\_map.h file as follows:

```
typedef struct
{
  vu32 IMR;
  vu32 EMR;
  vu32 RTSR;
  vu32 FTSR;
  vu32 SWIER;
  vu32 PR;
} EXTI_TypeDef;
```

Table 128 shows the list of all EXTI registers.

#### Table 128. EXTI registers

Register	Description
IMR	Interrupt Mask Register
EMR	Event Mask Register
RTSR	Rising Trigger Selection Register
FTSR	Falling Trigger Selection Register
SWIR	Software Interrupt Event Register
PR	Pending Register

The EXTI peripheral is declared in the same file, as follows:

```
#define PERIPH_BASE ((u32)0x40000000)
#define APB1PERIPH_BASE PERIPH_BASE
#define APB2PERIPH_BASE (PERIPH_BASE + 0x10000)
#define AHBPERIPH_BASE (PERIPH_BASE + 0x20000)
...
#define EXTI_BASE (APB2PERIPH_BASE + 0x0400)

#ifndef DEBUG
...
#ifdef _EXTI
#define EXTI ((EXTI_TypeDef *) EXTI_BASE)
#endif /*_EXTI */
```

```
#else /* DEBUG */
...
#ifdef _EXTI
   EXT EXTI_TypeDef *EXTI;
#endif /*_EXTI */
...
#endif
```

When using the Debug mode, EXTI pointer is initialized in stm32f10x\_lib.c file:

```
#ifdef _EXTI
EXTI = (EXTI_TypeDef *) EXTI_BASE;
#endif /*_EXTI */
```

To access the EXTI registers, \_EXTI must be defined in *stm32f10x\_conf.h* as follows:

```
#define _EXTI
```

# 8.2 Firmware library functions

Table 129 lists the various functions of the EXTI firmware library.

Table 129. EXTI Firmware library functions

Table 125. EXTIT IIII ware library randonens	
Function name	Description
EXTI_DeInit	Resets the EXTI peripheral registers to their default reset values.
EXTI_Init	Initializes the EXTI peripheral according to the specified parameters in the EXTI_InitStruct.
EXTI_StructInit	Fills each EXTI_InitStruct member with its default value.
EXTI_GenerateSWInterrupt	Generates a software interrupt.
EXTI_GetFlagStatus	Checks whether the specified EXTI line flag is set or not.
EXTI_ClearFlag	Clears the EXTI's line pending flags.
EXTI_GetITStatus	Checks whether the specified EXTI line is asserted or not.
EXTI_ClearITPendingBit	Clears the EXTI's line pending bits.

# 8.2.1 EXTI\_Delnit function

Table 130 describes the EXTI\_Delnit function.

Table 130. EXTI\_Delnit function

Function name	EXTI_DeInit
Function prototype	void EXTI_DeInit(void)
Behavior description	Resets the EXTI peripheral registers to their default reset values.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

 $/^{\star}$  Resets the EXTI registers to their default reset value  $^{\star}/$  EXTI\_DeInit();

## 8.2.2 EXTI\_Init function

Table 131 describes the EXTI\_Delnit function.

Table 131. EXTI\_Delnit function

Function name	EXTI_Init
Function prototype	void EXTI_Init(EXTI_InitTypeDef* EXTI_InitStruct)
Behavior description	Initializes the EXTI peripheral according to the parameters specified in the EXTI_InitStruct.
Input parameter	EXTI_InitStruct: pointer to a EXTI_InitTypeDef structure that contains the configuration information for the specified EXTI peripheral. Refer to Section: EXTI_InitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## **EXTI\_InitTypeDef structure**

The EXTI\_InitTypeDef structure is defined in stm32f10x\_exti.h:

```
typedef struct
{
  u32 EXTI_Line;
  EXTIMode_TypeDef EXTI_Mode;
  EXTIrigger_TypeDef EXTI_Trigger;
  FunctionalState EXTI_LineCmd;
} EXTI_InitTypeDef;
```

### **EXTI\_Line**

EXTI\_Line selects the external lines to be enabled or disabled. The values taken by this member are given in *Table 132*.

Table 132. EXTI\_Line values

EXTI_Line	Description
EXTI_Line0	External interrupt line 0
EXTI_Line1	External interrupt line 1
EXTI_Line2	External interrupt line 2
EXTI_Line3	External interrupt line 3
EXTI_Line4	External interrupt line 4
EXTI_Line5	External interrupt line 5
EXTI_Line6	External interrupt line 6
EXTI_Line7	External interrupt line 7
EXTI_Line8	External interrupt line 8
EXTI_Line9	External interrupt line 9
EXTI_Line10	External interrupt line 10
EXTI_Line11	External interrupt line 11
EXTI_Line12	External interrupt line 12
EXTI_Line13	External interrupt line 13
EXTI_Line14	External interrupt line 14
EXTI_Line15	External interrupt line 15
EXTI_Line16	External interrupt line 16
EXTI_Line17	External interrupt line 17
EXTI_Line18	External interrupt line 18

### **EXTI Mode**

EXTI\_Mode configures the mode for the enabled lines. The values taken by this member are given in *Table 133*.

Table 133. EXTI\_Mode values

EXTI_Mode	Description
EXTI_Mode_Event	EXTI lines configured as event request
EXTI_Mode_Interrupt	EXTI lines configured as interrupt request

### **EXTI\_Trigger**

EXTI configures the trigger signal active edge for the enabled lines. The values taken by this member are given in *Table 134*.

Table 134. EXT\_Trigger values

EXTI_Trigger	Description
EXTI_Trigger_Falling	Interrupt request configured on falling edge of the input line
EXTI_Trigger_Rising	Interrupt request configured on rising edge of the input line
EXTI_Trigger_Rising_Falling	Interrupt request configured on rising and falling edge of the input line

### EXTI\_LineCmd

This member is used to define the new state of the selected line. It can be set either to ENABLE or DISABLE.

### Example:

```
/* Enables external lines 12 and 14 interrupt generation on falling
edge */
EXTI_InitTypeDef EXTI_InitStructure;
EXTI_InitStructure.EXTI_Line = EXTI_Line12 | EXTI_Line14;
EXTI_InitStructure.EXTI_Mode = EXTI_Mode_Interrupt;
EXTI_InitStructure.EXTI_Trigger = EXTI_Trigger_Falling;
EXTI_InitStructure.EXTI_LineCmd = ENABLE;
EXTI_Init(&EXTI_InitStructure);
```

## 8.2.3 EXTI\_Struct function

Table 135 describes the EXTI\_StructInit function.

Table 135. EXTI\_StructInit function

Function name	EXTI_StructInit
Function prototype	void EXTI_StructInit(EXTI_InitTypeDef*EXTI_InitStruct)
Behavior description	Fills each EXTI_InitStruct member with its default value.
Input parameter	EXTI_InitStruct: pointer to a EXTI_InitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

*Table 136* gives the EXTI\_InitStruct members default values:

Table 136. EXTI\_InitStruct default values

Member	Default value
EXTI_Line	EXTI_LineNone
EXTI_Mode	EXTI_Mode_Interrupt
EXTI_Trigger	EXTI_Trigger_Falling
EXTI_LineCmd	DISABLE

### Example:

```
/* Initialize the EXTI Init Structure parameters */
EXTI_InitTypeDef EXTI_InitStructure;
EXTI_StructInit(&EXTI_InitStructure);
```

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## 8.2.4 EXTI\_GenerateSWInterrupt function

Table 137 describes the EXTI\_GenerateSWInterrupt function.

### Table 137. EXTI\_GenerateSWInterrupt function

Function name	EXTI_GenerateSWInterrupt
Function prototype	void EXTI_GenerateSWInterrupt(u32 EXTI_Line)
Behavior description	Generates a software interrupt.
Input parameter	EXTI_Line: EXTI lines to be enabled or disabled.  Refer to Section: EXTI_Line for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Generate a software interrupt request */
EXTI_GenerateSWInterrupt(EXTI_Line6);
```

### 8.2.5 EXTI\_GetFlagStatus function

*Table 138* describes the EXTI\_GetFlagStatus function.

Table 138. EXTI\_GetFlagStatus function

Function name	EXTI_GetFlagStatus
Function prototype	FlagStatus EXTI_GetFlagStatus(u32 EXTI_Line)
Behavior description	Checks whether the specified EXTI line flag is set or not.
Input parameter	EXTI_Line: EXTI lines flag to check.  Refer to Section: EXTI_Line for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of EXTI_Line (SET or RESET).
Required preconditions	None
Called functions	None

#### Example:

```
/* Get the status of EXTI line 8 */
FlagStatus EXTIStatus;
EXTIStatus = EXTI_GetFlagStatus(EXTI_Line8);
```

## 8.2.6 EXTI\_ClearFlag function

Table 139 describes the EXTI\_ClearFlag function.

### Table 139. EXTI\_ClearFlag function

Function name	EXTI_ClearFlag
Function prototype	void EXTI_ClearFlag(u32 EXTI_Line)
Behavior description	Clears the EXTI line pending flags.
Input parameter	EXTI_Line: EXTI lines flags to clear.  Refer to Section: EXTI_Line for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Clear the EXTI line 2 pending flag */
EXTI_ClearFlag(EXTI_Line2);
```

## 8.2.7 EXTI\_GetITStatus function

*Table 140* describes the EXTI\_GetITStatus function.

Table 140. EXTI\_GetITStatus function

Function name	EXTI_GetITStatus
Function prototype	ITStatus EXTI_GetITStatus(u32 EXTI_Line)
Behavior description	Checks whether the specified EXTI line is asserted or not.
Input parameter	EXTI_Line: EXTI lines pending bits to check.  Refer to Section: EXTI_Line for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of EXTI_Line (SET or RESET).
Required preconditions	None
Called functions	None

## Example:

```
/* Get the status of EXTI line 8 */
ITStatus EXTIStatus;
EXTIStatus = EXTI_GetITStatus(EXTI_Line8);
```

# 8.2.8 EXTI\_ClearITPendingBit function

Table 141 describes the EXTI\_ClearITPendingBit function.

Table 141. EXTI\_ClearITPendingBit function

Function name	EXTI_ClearITPendingBit
Function prototype	void EXTI_ClearITPendingBit(u32 EXTI_Line)
Behavior description	Clears the EXTI's line pending bits.
Input parameter	EXTI_Line: EXTI lines pending bits to clear.  Refer to Section: EXTI_Line for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Clears the EXTI line 2 interrupt pending bit */
EXTI_ClearITpendingBit(EXTI_Line2);
```

# 9 Flash memory (FLASH)

Section 9.1: FLASH register structures describes the data structures used in the FLASH Firmware Library. Section 9.2: Firmware library functions presents the Firmware Library functions.

# 9.1 FLASH register structures

The FLASH register structures, *FLASH\_TypeDef* and OB\_TypeDef, are defined in the *stm32f10x\_map.h* file as follows:

```
typedef struct
  vu32 ACR;
  vu32 KEYR;
  vu32 OPTKEYR;
  vu32 SR;
  vu32 CR;
  vu32 AR;
  vu32 RESERVED;
  vu32 OBR;
  vu32 WRPR;
} FLASH_TypeDef;
typedef struct
  vu16 RDP;
  vu16 USER;
  vu16 Data0;
  vu16 Data1;
  vu16 WRP0;
  vu16 WRP1;
  vu16 WRP2;
  vu16 WRP3;
} OB_TypeDef;
```

*Table 142* and *Table 143* give the list of the FLASH registers and Option Byte registers (OB), respectively.

Table 142. FLASH registers

Register	Description
ACR	Flash Access Control Register
KEYR	FPEC Key Register
OPTKEYR	Option Byte Key Register
SR	Flash Status Register
CR	Flash Control Register
AR	Flash Address Register

Table 142. FLASH registers (continued)

Register	Description
OBR	Option Byte and Status Register
WRPR	Option Byte write protection Register

### Table 143. Option Bytes registers (OB)

Register	Description
RDP	Read Out Option Byte
USER	User Option Byte
Data0	Data0 Option Byte
Data1	Data1 Option Byte
WRP0	Write Protection 0 Option Byte
WRP1	Write Protection 1 Option Byte
WRP2	Write Protection 2 Option Byte
WRP3	Write Protection 3 Option Byte

#### The FLASH peripheral is declared in *stm32f10x\_map.h*:

```
/* Flash registers base address */
#define FLASH_BASE
                              ((u32)0x40022000)
/* Flash Option Bytes base address */
#define OB BASE
                              ((u32)0x1FFFF800)
#ifndef DEBUG
#ifdef FLASH
 #define FLASH
                              ((FLASH_TypeDef *) FLASH_BASE)
 #define OB
                              ((OB_TypeDef *) OB_BASE)
#endif /*_FLASH */
#else
      /* DEBUG */
#ifdef _FLASH
 EXT FLASH_TypeDef
                               *FLASH;
 EXT OB_TypeDef
                               *OB;
#endif /*_FLASH */
#endif
```

When using the Debug mode, FLASH and OB pointers are initialized in *stm32f10x\_lib.c* file:

```
#ifdef _FLASH
FLASH = (FLASH_TypeDef *) FLASH_BASE;
OB = (OB_TypeDef *) OB_BASE;
#endif /*_FLASH */
```

To access the FLASH registers, \_FLASH must be defined in *stm32f10x\_conf.h* as follows:

```
#define _FLASH
```

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By default only the functions performing FLASH configuration (latency, prefetch, half cycle) are enabled (see *Table 144*).

To enable FLASH program/erase/protections functions,  $\_FLASH\_PROG$  must be defined in  $stm32f10x \ conf.h$  as follows:

#define \_FLASH\_PROG

# 9.2 Firmware library functions

Table 144 lists the various functions of the FLASH library.

Table 144. FLASH library function

Function name	Description
FLASH_SetLatency	Sets the code latency value.
FLASH_HalfCycleAccessCmd	Enables or disables the Half cycle FLASH access.
FLASH_PrefetchBufferCmd	Enables or disables the Prefetch Buffer.
FLASH_Unlock	Unlocks the FLASH Program Erase Controller.
FLASH_Lock	Locks the Flash Program Erase Controller.
FLASH_ErasePage	Erases a specified FLASH page.
FLASH_EraseAllPages	Erases all FLASH pages.
FLASH_EraseOptionBytes	Erases the FLASH option bytes.
FLASH_ProgramWord	Programs a word at a specified address.
FLASH_ProgramHalfWord	Programs a half word at a specified address.
FLASH_ProgramOptionByteData	Programs a half word at a specified Option Byte Data address.
FLASH_EnableWriteProtection	Write protects the desired pages
FLASH_ReadOutProtection	Enables or disables the read out protection.
FLASH_UserOptionByteConfig	Programs the FLASH User Option Byte: IWDG_SW / RST_STOP / RST_STDBY.
FLASH_GetUserOptionByte	Returns the FLASH User Option Bytes values.
FLASH_GetWriteProtectionOptionByte	Returns the FLASH Write Protection Option Bytes Register value.
FLASH_GetReadOutProtectionStatus	Checks whether the FLASH Read Out Protection Status is set or not.
FLASH_GetPrefetchBufferStatus	Checks whether the FLASH Prefetch Buffer status is set or not.
FLASH_ITConfig	Enables or disables the specified FLASH interrupts.
FLASH_GetFlagStatus	Checks whether the specified FLASH flag is set or not.
FLASH_ClearFlag	Clears the FLASH pending flags.

Table 144. FLASH library function

Function name	Description
FLASH_GetStatus	Returns the FLASH Status.
FLASH_WaitForLastOperation	Waits for a Flash operation to complete or a TIMEOUT to occur.

## 9.2.1 FLASH\_SetLatency function

*Table 145* describes the FLASH\_SetLatency function.

Table 145. FLASH\_SetLatency function

Function name	FLASH_SetLatency
Function prototype	void FLASH_SetLatency(u32 FLASH_Latency)
Behavior description	Sets the code latency value.
Input parameter	FLASH_Latency specifies the FLASH Latency value.  Refer to Section: FLASH_Latency for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### FLASH\_Latency

FLASH\_Latency is used to configure the FLASH Latency value. See *Table 146* for the values of this parameter.

Table 146. FLASH\_Latency values

FLASH_Latency	Description
FLASH_Latency_0	Zero Latency cycle.
FLASH_Latency_1	One Latency cycle.
FLASH_Latency_2	Two Latency cycles.

### Example:

/\* Configure the Latency cycle: Set 2 Latency cycles \*/
FLASH\_SetLatency(FLASH\_Latency\_2);

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## 9.2.2 FLASH\_HalfCycleAccessCmd function

Table 147 describes the FLASH\_HalfCycleAccessCmd function.

Table 147. FLASH\_HalfCycleAccessCmd function

Function name	FLASH_HalfCycleAccessCmd
Function prototype	void FLASH_HalfCycleAccessCmd(u32 FLASH_HalfCycleAccess)
Behavior description	Enables or disables the Half cycle Flash access.
Input parameter	FLASH_HalfCycle: FLASH Half cycle mode.  Refer to Section: FLASH_HalfCycleAccess for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### FLASH\_HalfCycleAccess

FLASH\_HalfCycleAccess is used to select the FLASH Half Cycle access mode. See *Table 148* for the values of this parameter.

Table 148. FLASH\_HalfCycleAccess values

FLASH_HalfCycleAccess	Description
FLASH_HalfCycleAccess_Enable	Half Cycle Access Enable
FLASH_HalfCycleAccess_Disable	Half Cycle Access Disable

### **Example:**

/\* Enable the Half Cycle Flash access \*/
FLASH\_HalfCycleAccessCmd(FLASH\_HalfCycleAccess\_Enable);

## 9.2.3 FLASH\_PrefetchBufferCmd function

Table 149 describes the FLASH\_PrefetchBufferCmd function.

Table 149. FLASH\_PrefetchBufferCmd function

Function name	FLASH_PrefetchBufferCmd
Function prototype	void FLASH_PrefetchBufferCmd(u32 FLASH_PrefetchBuffer)
Behavior description	Enables or disables the Prefetch Buffer.
Input parameter	FLASH_PrefetchBuffer: Prefetch buffer status.  Refer to Section: FLASH_PrefetchBuffer for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### FLASH\_PrefetchBuffer

FLASH\_PrefetchBuffer is used to select the FLASH Prefetch Buffer status. See *Table 150* for the values of this parameter.

Table 150. FLASH\_PrefetchBuffer values

FLASH_PrefetchBuffer	Description
FLASH_PrefetchBuffer_Enable	Prefetch Buffer Enable
FLASH_PrefetchBuffer_Disable	Prefetch Buffer Disable

### **Example:**

```
/* Enable The Prefetch Buffer */
FLASH_PrefetchBufferCmd(FLASH_PrefetchBuffer_Enable);
```

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## 9.2.4 FLASH\_Unlock function

Table 151 describes the FLASH\_Unlock function.

### Table 151. FLASH\_Unlock function

Function name	FLASH_Unlock
Function prototype	void FLASH_Unlock(void)
Behavior description	Unlocks the FLASH Program Erase Controller.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Unlocks the Flash */
FLASH_Unlock();
```

## 9.2.5 FLASH\_Lock function

Table 152 describes the FLASH\_Lock function.

### Table 152. FLASH\_Lock function

Function name	FLASH_Lock
Function prototype	void FLASH_Lock(void)
Behavior description	Locks the FLASH Program Erase Controller.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Locks the Flash */
FLASH_Lock();
```

# 9.2.6 FLASH\_ErasePage function

Table 153 describes the FLASH\_ErasePage function.

# Table 153. FLASH\_ErasePage function

Function name	FLASH_ErasePage	
Function prototype	FLASH_Status FLASH_ErasePage(u32 Page_Address)	
Behavior description	Erases a FLASH page.	
Input parameter	FLASH_Page: page to be erased	
Output parameter	None	
Return parameter	The Erase operation Status.	
Required preconditions	None	
Called functions	None	

# Example:

```
/* Erases the Flash Page 0 */
FLASH_Status status = FLASH_COMPLETE;
status = FLASH_ErasePage(0x08000000);
```

# 9.2.7 FLASH\_EraseAllPages function

*Table 154* describes FLASH\_EraseAllPages function.

#### Table 154. FLASH\_EraseAllPages function

Function name	FLASH_EraseAllPages
Function prototype	FLASH_Status FLASH_EraseAllPages(void)
Behavior description	Erases all FLASH pages.
Input parameter	None
Output parameter	None
Return parameter	The Erase operation Status
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Erases the Flash */
FLASH_Status status = FLASH_COMPLETE;
status = FLASH_EraseAllPages();
```

# 9.2.8 FLASH\_EraseOptionBytes function

Table 155 describes the FLASH\_EraseOptionBytes function.

#### Table 155. FLASH\_EraseOptionBytes function

Function name	FLASH_EraseOptionBytes	
Function prototype	FLASH_Status FLASH_EraseOptionBytes(void)	
Behavior description	Erases the FLASH option bytes.	
Input parameter	None	
Output parameter	None	
Return parameter	The Erase operation Status	
Required preconditions	None	
Called functions	None	

#### **Example:**

```
/* Erases the Flash Option Bytes */
FLASH_Status status = FLASH_COMPLETE;
status = FLASH_EraseOptionBytes();
```

# 9.2.9 FLASH\_ProgramWord function

*Table 156* describes the FLASH\_ProgramWord function.

#### Table 156. FLASH\_ProgramWord function

······································		
Function name	FLASH_ProgramWord	
Function prototype	FLASH_Status FLASH_ProgramWord(u32 Address, u32 Data)	
Behavior description	Programs a word at a specified address.	
Input parameter1	Address: address to be programmed.	
Input parameter2	Data: specifies the data to be programmed.	
Output parameter	None	
Return parameter	The Program operation Status.	
Required preconditions	None	
Called functions	None	

#### Example:

```
/* Writes the Data1 at the Address1 */
FLASH_Status status = FLASH_COMPLETE;
u32 Data1 = 0x1234567;
u32 Address1 = 0x8000000;
status = FLASH_ProgramWord(Address1, Data1);
```

# 9.2.10 FLASH\_ProgramHalfWord function

Table 157 describes the FLASH\_ProgramHalfWord function.

Table 157. FLASH\_ProgramHalfWord function

Function name	FLASH_ProgramHalfWord
Function prototype	FLASH_Status FLASH_ProgramHalfWord(u32 Address, u16 Data)
Behavior description	Programs a half word at a specified address.
Input parameter1	Address: address to be programmed.
Input parameter2	Data: half-word data to be programmed.
Output parameter	None
Return parameter	The Program operation Status.
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Writes the Data1 at the Address1 */
FLASH_Status status = FLASH_COMPLETE;
u16 Data1 = 0x1234;
u32 Address1 = 0x8000004;
status = FLASH_ProgramHalfWord(Address1, Data1);
```

# 9.2.11 FLASH\_ProgramOptionByteData function

*Table 158* describes the FLASH\_ProgramOptionByteData function.

Table 158. FLASH\_ProgramOptionByteData function

Function name	FLASH_ProgramOptionByteData	
Function prototype	FLASH_Status FLASH_ProgramOptionByteData(u32 Address, u8 Data)	
Behavior description	Programs a half word at a specified Option Byte Data address.	
Input parameter1	Address: address to be programmed. This parameter can be 0x1FFFF804 or 0x1FFFF806.	
Input parameter2	Data: specifies the data to be programmed.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### Example:

```
/* Writes the Data1 at the Address1 */
FLASH_Status status = FLASH_COMPLETE;
u8 Data1 = 0x12;
u32 Address1 = 0x1FFFF804;
status = FLASH_ProgramOptionByteData(Address1, Data1);
```

# 9.2.12 FLASH\_EnableWriteProtection function

Table 159 describes the FLASH\_EnableWriteProtection function.

Table 159. FLASH\_EnableWriteProtection function

Function name	FLASH_EnableWriteProtection
Function prototype	FLASH_Status FLASH_EnableWriteProtection(u32 FLASH_Pages)
Behavior description	Write protects the desired pages.
Input parameter	FLASH_Pages: address of the pages to be write protected.  Refer to Section: FLASH_Pages for more details on the values of this parameter.
Output parameter	None
Return parameter	The write protection operation Status.
Required preconditions	None
Called functions	None

# FLASH\_Pages

FLASH\_Pages is used to configure the FLASH write protection pages. See *Table 160* for the values taken by this parameter.

Table 160. FLASH\_Pages values

FLASH_Pages	Description
FLASH_WRProt_Pages0to3	Write protection of page 0 to 3.
FLASH_WRProt_Pages4to7	Write protection of page 4 to 7.
FLASH_WRProt_Pages8to11	Write protection of page 8 to 11.
FLASH_WRProt_Pages12to15	Write protection of page 12 to 15.
FLASH_WRProt_Pages16to19	Write protection of page 16 to 19.
FLASH_WRProt_Pages20to23	Write protection of page 20 to 23.
FLASH_WRProt_Pages24to27	Write protection of page 24 to 27.
FLASH_WRProt_Pages28to31	Write protection of page 28 to 31.
FLASH_WRProt_Pages32to35	Write protection of page 32 to 35.
FLASH_WRProt_Pages36to39	Write protection of page 36 to 39.
FLASH_WRProt_Pages40to43	Write protection of page 40 to 43.
FLASH_WRProt_Pages44to47	Write protection of page 44 to 47.
FLASH_WRProt_Pages48to51	Write protection of page 48 to 51.
FLASH_WRProt_Pages52to55	Write protection of page 52 to 55.
FLASH_WRProt_Pages56to59	Write protection of page 56 to 59.
FLASH_WRProt_Pages60to63	Write protection of page 60 to 63.
FLASH_WRProt_Pages64to67	Write protection of page 64 to 67.
FLASH_WRProt_Pages68to71	Write protection of page 68 to 71.

Table 160. FLASH\_Pages values (continued)

FLASH_Pages	Description
FLASH_WRProt_Pages72to75	Write protection of page 72 to 75.
FLASH_WRProt_Pages76to79	Write protection of page 76 to 79.
FLASH_WRProt_Pages80to83	Write protection of page 80 to 83.
FLASH_WRProt_Pages84to87	Write protection of page 84 to 87.
FLASH_WRProt_Pages88to91	Write protection of page 88 to 91.
FLASH_WRProt_Pages92to95	Write protection of page 92 to 95.
FLASH_WRProt_Pages96to99	Write protection of page 96 to 99.
FLASH_WRProt_Pages100to103	Write protection of page 100 to 103.
FLASH_WRProt_Pages104to107	Write protection of page 104 to 107.
FLASH_WRProt_Pages108to111	Write protection of page 108 to 111.
FLASH_WRProt_Pages112to115	Write protection of page 112 to 115.
FLASH_WRProt_Pages116to119	Write protection of page 115 to 119.
FLASH_WRProt_Pages120to123	Write protection of page 120 to 123.
FLASH_WRProt_Pages124to127	Write protection of page 124 to 127.
FLASH_WRProt_AllPages	Write protection all Pages.

#### **Example:**

```
/* Protects the Pages0to3 and Pages108to111 */
FLASH_Status status = FLASH_COMPLETE;
status = FLASH_EnableWriteProtection
(FLASH_WRProt_Pages0to3|FLASH_WRProt_Pages108to111);
```

# 9.2.13 FLASH\_ReadOutProtection function

Table 161 describes the FLASH ReadOutProtection function.

Table 161. FLASH\_ReadOutProtection function

Function name	FLASH_ReadOutProtection
Function prototype	FLASH_Status FLASH_ReadOutProtection(FunctionalState NewState)
Behavior description	Enables or disables the read out protection.
Input parameter	NewState: new state of the Read Out protection. This parameter can be set either to ENABLE or DISABLE.
Output parameter	None
Return parameter	The protection operation Status.
Required preconditions	If the user has already programmed the other option bytes before calling this function, he must re-program them since this function erases all option bytes.
Called functions	None

#### **Example:**

```
/* Disables the ReadOut Protection */
FLASH_Status status = FLASH_COMPLETE;
status = FLASH_ReadOutProtection(DISABLE);
```

Note:

To safely program the option bytes, the user has to follow the order of the operations described below:

- 1. Call the FLASH\_ReadOutProtection function, if there is a need to read-protect the Flash memory
- 2. Call the FLASH\_EnableWriteProtection function in order to write-protect some pages or all the Flash memory
- Call the FLASH\_UserOptionByteConfig to program the user option byte: IWDG\_SW / RST\_STOP /RST\_STDBY
- 4. Call the FLASH\_ProgramOptionByteData to program a half-word to the specified option byte data addresses
- 5. Generate a reset to load the new option bytes

# 9.2.14 FLASH\_UserOptionByteConfig function

*Table 162* describes the FLASH\_UserOptionByteConfig function.

Table 162. FLASH\_UserOptionByteConfig function

Function name	FLASH_UserOptionByteConfig	
Function prototype	FLASH_Status FLASH_UserOptionByteConfig(u16 OB_IWDG, u16 OB_STOP, u16 OB_STDBY)	
Behavior description	Programs the FLASH User Option Byte: IWDG_SW / RST_STOP RST_STDBY.	
Input parameter1	OB_IWDG: Selects the IWDG mode.  Refer to Section: OB_IWDG for more details on the values of this parameter.	
Input parameter2	OB_STOP: Reset event when entering STOP mode.  Refer to Section: OB_STOP for more details on the values of this parameter.	
Input parameter3	OB_STDBY: Reset event when entering Standby mode.  Refer to Section: OB_STDBY for more details on the values of this parameter.	
Output parameter	None	
Return parameter	The Option Byte program Status.	
Required preconditions	None	
Called functions	None	

# OB\_IWDG

This parameter configures the IWDG mode. See *Table 163* for the values taken by OB\_IWDG.

Table 163. OB\_IWDG values

OB_IWDG	Description
OB_IWDG_SW	Software IWDG selected.
OB_IWDG_HW	Hardware IWDG selected.

#### **OB\_STOP**

This parameter specifies if a Reset is generated or not when entering STOP mode. See *Table 164* for the values taken by OB\_STOP.

Table 164. OB\_STOP values

OB_STOP	Description
OB_STOP_NoRST	No reset generated when entering STOP mode
OB_STOP_RST	Reset generated when entering STOP mode

### **OB\_STDBY**

This parameter specifies if a Reset is generated or not when entering STANDBY mode. See *Table 165* for the values taken by OB\_STBY.

Table 165. OB\_STDBY values

OB_STDBY	Description
OB_STDBY_NoRST	No reset generated when entering STANDBY mode
OB_STDBY_RST	Reset generated when entering STANDBY mode

#### **Example:**

 $/\!\!^*$  Option Bytes Configuration: software watchdog, Reset generation when entering in STOP and No reset generation when entering in STANDBY  $^*/$ 

FLASH\_Status status = FLASH\_COMPLETE;
status = FLASH\_UserOptionByteConfig(OB\_IWDG\_SW, OB\_STOP\_RST,
OB\_STDBY\_NORST);

# 9.2.15 FLASH\_GetUserOptionByte function

Table 166 describes the FLASH\_GetUserOptionByte function.

Table 166. FLASH\_GetUserOptionByte function

Function name	FLASH_GetUserOptionByte
Function prototype	u32 FLASH_GetUserOptionByte(void)
Behavior description	Returns the FLASH User Option Bytes values.
Input parameter	None
Output parameter	None
Return parameter	The FLASH User Option Bytes values:IWDG_SW(Bit0), RST_STOP(Bit1) and RST_STDBY(Bit2).
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Gets the user option byte values */
u32 UserByteValue = 0x0;
u32 IWDGValue = 0x0, RST_STOPValue = 0x0, RST_STDBYValue = 0x0;
UserByteValue = FLASH_GetUserOptionByte();
IWDGValue = UserByteValue & 0x0001;
RST_STOPValue = UserByteValue & 0x0002;
RST_STDBYValue = UserByteValue & 0x0004;
```

# 9.2.16 FLASH\_GetWriteProtectionOptionByte function

*Table 167* describes the FLASH\_GetWriteProtectionOptionByte function.

Table 167. FLASH\_GetWriteProtectionOptionByte function

Function name	FLASH_GetWriteProtectionOptionByte
Function prototype	u32 FLASH_GetWriteProtectionOptionByte(void)
Behavior description	Returns the FLASH Write Protection Option Bytes Register value.
Input parameter	None
Output parameter	None
Return parameter	The FLASH Write Protection Option Bytes Register value.
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Gets the Write Protection option byte values */
u32 WriteProtectionValue = 0x0;
WriteProtectionValue = FLASH GetWriteProtectionOptionByte();
```

# 9.2.17 FLASH\_GetReadOutProtectionStatus function

Table 168 describes the FLASH\_GetReadOutProtectionStatus function.

#### Table 168. FLASH\_GetReadOutProtectionStatus function

Function name	FLASH_GetReadOutProtectionStatus
Function prototype	FlagStatus FLASH_GetReadOutProtectionStatus(void)
Behavior description	Checks whether the FLASH Read Out Protection Status is set or not.
Input parameter	None
Output parameter	None
Return parameter	FLASH ReadOut Protection Status (SET or RESET).
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Gets the ReadOut Protection status */
FlagStatus status = RESET;
status = FLASH_GetReadOutProtectionStatus();
```

# 9.2.18 FLASH\_GetPrefetchBufferStatus function

Table 169 describes the FLASH\_GetPrefetchBufferStatus function.

Table 169. FLASH\_GetPrefetchBufferStatus function

Function name	FLASH_GetPrefetchBufferStatus
Function prototype	FlagStatus FLASH_GetPrefetchBufferStatus(void)
Behavior description	Checks whether the FLASH Prefetch Buffer status is set or not.
Input parameter	None
Output parameter	None
Return parameter	FLASH Prefetch Buffer Status (SET or RESET).
Required preconditions	None
Called functions	None

```
/* Gets the Prefetch Buffer status */
FlagStatus status = RESET;
status = FLASH_GetPrefetchBufferStatus();
```

# 9.2.19 FLASH\_ITConfig function

Table 170 describes the FLASH\_ITConfig function.

Table 170. FLASH\_ITConfig function

Function name	FLASH_ITConfig
Function prototype	void FLASH_ITConfig(u16 FLASH_IT, FunctionalState NewState)
Behavior description	Enables or disables the specified FLASH interrupts.
Input parameter1	FLASH_IT: FLASH interrupt sources to be enabled or disabled.  Refer to Section: FLASH_IT for more details on the allowed values of this parameter.
Input parameter2	NewState: new state of the specified FLASH interrupts. This parameter can be set to ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# FLASH\_IT

This parameter is used to enable or disable FLASH interrupts. One or a combination of the following values can be used:

Table 171. FLASH\_IT values

FLASH_IT	Description
FLASH_IT_ERROR	FPEC error interrupt source
FLASH_IT_EOP	End of FLASH Operation Interrupt source

```
/* Enables the EOP Interrupt source */
FLASH_ITConfig(FLASH_IT_EOP, ENABLE);
```

# 9.2.20 FLASH\_GetFlagStatus function

Table 172 describes the FLASH\_GetFlagStatus function.

Table 172. Flah\_GetFlagStatus function

Function name	FLASH_GetFlagStatus
Function prototype	FlagStatus FLASH_GetFlagStatus(u16 FLASH_FLAG)
Behavior description	Checks whether the specified FLASH flag is set or not.
Input parameter	None
Input parameter	FLASH_FLAG: flag to be checked.  Refer to Section: FLASH_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# FLASH\_FLAG

The FLASH flags which can be checked by issuing the FLASH\_GetFlagStatus function are listed in the following table:

Table 173. FLASH\_FLAG definition

FLASH_FLAG	Description
FLASH_FLAG_BSY	FLASH Busy flag
FLASH_FLAG_EOP	FLASH end of operation flag
FLASH_FLAG_PGERR	FLASH Program error flag
FLASH_FLAG_WRPRTERR	FLASH Page Write protected error flag
FLASH_FLAG_OPTERR	FLASH Option Byte error flag

### Example:

```
/* Checks whether the EOP Flag Status is SET or not */
FlagStatus status = RESET;
status = FLASH_GetFlagStatus(FLASH_FLAG_EOP);
```

# 9.2.21 FLASH\_ClearFlag function

Table 174 describes the FLASH\_ClearFlag function.

Table 174. FLASH\_ClearFlag function

Function name	FLASH_ClearFlag
Function prototype	void FLASH_ClearFlag(u16 FLASH_Flag)
Behavior description	Clears the FLASH pending flags
Input parameter	FLASH_FLAG: flag to be cleared  Refer to Section: FLASH_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# FLASH\_FLAG

The FLASH flags that can be cleared by issuing the FLASH\_ClearFlag function are listed in the following table:

Table 175. FLASH\_FLAG definition

FLASH_FLAG	Description
FLASH_FLAG_BSY	FLASH Busy flag
FLASH_FLAG_EOP	FLASH end of operation flag
FLASH_FLAG_PGERR	FLASH Program error flag
FLASH_FLAG_WRPRTERR	FLASH Page Write protected error flag

#### **Example:**

/\* Clears all flags \*/
FLASH\_ClearFlag(FLASH\_FLAG\_BSY|FLASH\_FLAG\_EOP|FLASH\_FLAG\_PGER
|FLASH\_FLAG\_WRPRTERR);

# 9.2.22 FLASH\_GetStatus function

Table 176 describes the FLASH\_GetStatus function.

#### Table 176. FLASH\_GetStatus function

Function name	FLASH_GetStatus
Function prototype	FLASH_Status FLASH_GetStatus(void)
Behavior description	Returns the FLASH Status.
Input parameter	None
Output parameter	None
Return parameter	FLASH Status: The returned value can be: FLASH_BUSY, FLASH_ERROR_PG or FLASH_ERROR_WRP or FLASH_COMPLETE
Required preconditions	None
Called functions	None

#### Example:

```
/* Check for the Flash status */
FLASH_Status status = FLASH_COMPLETE;
status = FLASH_GetStatus();
```

# 9.2.23 FLASH\_WaitForLastOperation function

*Table 177* describes the FLASH\_WaitForLastOperation function.

Table 177. FLASH\_WaitForLastOperation function

Table 177. I LASII_Walti of LastOperation function		
Function name	FLASH_WaitForLastOperation	
Function prototype	FLASH_Status FLASH_WaitForLastOperation(u32 Timeout)	
Behavior description	Waits for a Flash operation to complete or a TIMEOUT to occur.	
Input parameter	None	
Output parameter	None	
Return parameter	Return the appropriate operation Status. This parameter can be FLASH_BUSY, FLASH_ERROR_PG or FLASH_ERROR_WRP or FLASH_COMPLETE or FLASH_TIMEOUT	
Required preconditions	None	
Called functions	None	

#### **Example:**

```
/* Waits for the Flash operation to be completed */
FLASH_Status status = FLASH_COMPLETE;
status = FLASH_WaitForLastOperation();
```

# 10 General purpose I/O (GPIO)

The GPIO driver can be used for several purposes, including pin configuration, single bit set/reset, lock mechanism, reading from a port pin, and writing data into a port pin.

Section 10.1: GPIO register structure describes the data structures used in the GPIO Firmware Library. Section 10.2: Firmware library functions presents the Firmware Library functions.

# 10.1 GPIO register structure

The GPIO register structure, GPIO\_TypeDef, is defined in the stm32f10x\_map.h file as follows:

```
typedef struct
{
  vu32 CRL;
  vu32 CRH;
  vu32 IDR;
  vu32 ODR;
  vu32 BSRR;
  vu32 BRR;
  vu32 LCKR;
} GPIO_TypeDef;
typedef struct
{
  vu32 EVCR;
  vu32 MAPR;
  vu32 EXTICR[4];
} AFIO_TypeDef;
```

Table 178 gives the list of the GPIO registers:

Table 178. GPIO registers

Register	Description
CRL	Port Control Register low
CRH	Port Control Register High
IDR	Input Data Register
ODR	Output Data Register
BSRR	Bit Set Reset Register
BRR	Bit Reset Register
LCKR	Lock Register
EVCR	Event Control Register
MAPR	Remap Debug and AF Register
EXTICR	EXTI Line 0 to Line 15 Configuration Register

The five GPIO peripherals are declared in stm32f10x\_map.h:

```
#define PERIPH_BASE
                              ((u32)0x40000000)
                              PERIPH BASE
#define APB1PERIPH BASE
#define APB2PERIPH_BASE
                              (PERIPH_BASE + 0x10000)
                              (PERIPH BASE + 0x20000)
#define AHBPERIPH_BASE
. . .
#define AFIO_BASE
                              (APB2PERIPH_BASE + 0x0000)
#define GPIOA_BASE
                              (APB2PERIPH\_BASE + 0x0800)
#define GPIOB_BASE
                              (APB2PERIPH_BASE + 0x0C00)
#define GPIOC BASE
                              (APB2PERIPH_BASE + 0x1000)
#define GPIOD_BASE
                              (APB2PERIPH_BASE + 0x1400)
#define GPIOE_BASE
                              (APB2PERIPH_BASE + 0x1800)
#ifndef DEBUG
#ifdef _AFIO
  #define AFIO
                                ((AFIO_TypeDef *) AFIO_BASE)
#endif /*_AFIO */
#ifdef _GPIOA
  #define GPIOA
                                 ((GPIO_TypeDef *) GPIOA_BASE)
#endif /*_GPIOA */
#ifdef GPIOB
  #define GPIOB
                                 ((GPIO_TypeDef *) GPIOB_BASE)
#endif /*_GPIOB */
#ifdef _GPIOC
  #define GPIOC
                                 ((GPIO_TypeDef *) GPIOC_BASE)
#endif /*_GPIOC */
#ifdef _GPIOD
  #define GPIOD
                                 ((GPIO_TypeDef *) GPIOD_BASE)
#endif /*_GPIOD */
#ifdef _GPIOE
  #define GPIOE
                                 ((GPIO_TypeDef *) GPIOE_BASE)
#endif /*_GPIOE */
#else /* DEBUG */
#ifdef _AFIO
 EXT AFIO_TypeDef
                              *AFIO;
#endif /*_AFIO */
#ifdef GPIOA
 EXT GPIO_TypeDef
                              *GPIOA;
#endif /*_GPIOA */
#ifdef _GPIOB
 EXT GPIO_TypeDef
                              *GPIOB;
```

```
#endif /*_GPIOB */
#ifdef _GPIOC
 EXT GPIO_TypeDef
                                *GPIOC;
#endif /*_GPIOC */
#ifdef _GPIOD
  EXT GPIO_TypeDef
                                *GPIOD;
#endif /*_GPIOD */
#ifdef GPIOE
  EXT GPIO_TypeDef
                                *GPIOE;
#endif /*_GPIOE */
. . .
#endif
When using the Debug mode, _AFIO, _GPIOA, _GPIOB, _GPIOC, _GPIOD and _GPIOE
pointers are initialized in stm32f10x_lib.c file:
#ifdef _GPIOA
 GPIOA = (GPIO_TypeDef *) GPIOA_BASE;
#endif /*_GPIOA */
#ifdef _GPIOB
 GPIOB = (GPIO_TypeDef *) GPIOB_BASE;
#endif /*_GPIOB */
#ifdef _GPIOC
  GPIOC = (GPIO_TypeDef *) GPIOC_BASE;
#endif /*_GPIOC */
#ifdef _GPIOD
  GPIOD = (GPIO_TypeDef *) GPIOD_BASE;
#endif /*_GPIOD */
#ifdef _GPIOE
  GPIOE = (GPIO_TypeDef *) GPIOE_BASE;
#endif /*_GPIOE */
#ifdef _AFIO
  AFIO = (AFIO_TypeDef *) AFIO_BASE;
#endif /*_AFIO */
To access the GPIO registers, _GPIO, _AFIO, _GPIOA, _GPIOB, _GPIOC, _GPIOD and
_GPIOE must be defined in stm32f10x_conf.h:
#define _GPIO
#define _GPIOA
#define _GPIOB
#define _GPIOC
#define _GPIOD
#define _GPIOE
#define _AFIO
```

# 10.2 Firmware library functions

Table 179 gives the list of the GPIO firmware library functions.

Table 179. GPIO firmware library functions

Function name	Description	
GPIO_DeInit	Resets the GPIOx peripheral registers to their default reset values.	
GPIO_AFIODeInit	Resets the Alternate Functions (remap, event control and EXTI configuration) registers to their default reset values.	
GPIO_Init	Initializes the GPIOx peripheral according to the specified parameters in the GPIO_InitStruct.	
GPIO_StructInit	Fills each GPIO_InitStruct member with its default value.	
GPIO_ReadInputDataBit	Reads the specified input port pin	
GPIO_ReadInputData	Reads the specified GPIO input data port	
GPIO_ReadOutputDataBit	Reads the specified output data port bit	
GPIO_ReadOutputData	Reads the specified GPIO output data port	
GPIO_SetBits	Sets the selected data port bits	
GPIO_ResetBits	Clears the selected data port bits	
GPIO_WriteBit	Sets or clears the selected data port bit	
GPIO_Write	Writes data to the specified GPIO data port	
GPIO_PinLockConfig	Locks GPIO Pins configuration registers	
GPIO_EventOutputConfig	Selects the GPIO pin used as Event output.	
GPIO_EventOutputCmd	Enables or disables the Event Output.	
GPIO_PinRemapConfig	Changes the mapping of the specified pin.	
GPIO_EXTILineConfig	Selects the GPIO pin used as EXTI Line.	

# 10.2.1 **GPIO\_Delnit function**

*Table 180* describes the GPIO\_DeInit function.

Table 180. GPIO\_Delnit function

Function name	GPIO_Delnit
Function prototype	void GPIO_DeInit(GPIO_TypeDef* GPIOx)
Behavior description	Resets the GPIOx peripheral registers to their default reset values.
Input parameter	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_APB2PeriphResetCmd()

# **Example:**

/\* Resets the GPIOA peripheral registers to their default reset
values \*/
GPIO\_DeInit(GPIOA);

# 10.2.2 **GPIO\_AFIODeInit** function

*Table 181* describes the GPIO\_AFIODeInit function.

Table 181. GPIO\_AFIODeInit function

Function name	GPIO_AFIODeInit
Function prototype	void GPIO_AFIODeInit(void)
Behavior description	Resets the Alternate functions registers (remap, event control and EXTI configuration) to their default reset values.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_APB2PeriphResetCmd()

#### **Example:**

/\* Resets the Alternate functions registers to their default reset
values \*/
GPIO\_AFIODeInit();

# 10.2.3 **GPIO\_Init function**

Table 182 describes the GPIO\_Init function.

Table 182. GPIO\_Init function

Function name	GPIO_Init
Function prototype	void GPIO_Init(GPIO_TypeDef* GPIOx, GPIO_InitTypeDef* GPIO_InitStruct)
Behavior description	Initializes the GPIOx peripheral according to the specified parameters in the GPIO_InitStruct.
Input parameter1	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.
Input parameter2	GPIO_InitStruct: pointer to a GPIO_InitTypeDef structure that contains the configuration information for the specified GPIO peripheral. Refer to Section: GPIO_InitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# **GPIO\_InitTypeDef structure**

The GPIO\_InitTypeDef structure is defined in the *stm32f10x\_gpio.h* file:

```
typedef struct
{
  u16 GPIO_Pin;
  GPIOSpeed_TypeDef GPIO_Speed;
  GPIOMode_TypeDef GPIO_Mode;
} GPIO_InitTypeDef;
```

### **GPIO Pin**

This member selects the GPIO pins to configure. Multiple-pin configuration can be performed by using the '|' operator. Any combination of the following values can be used:

Table 183. GPIO\_Pin values

GPIO_Pin	Description
GPIO_Pin_None	No pin selected
GPIO_Pin_0	Pin 0 Selected
GPIO_Pin_1	Pin 1 Selected
GPIO_Pin_2	Pin 2 Selected
GPIO_Pin_3	Pin 3 Selected
GPIO_Pin_4	Pin 4 Selected
GPIO_Pin_5	Pin 5 Selected
GPIO_Pin_6	Pin 6 Selected
GPIO_Pin_7	Pin 7 Selected
GPIO_Pin_8	Pin 8 Selected
GPIO_Pin_9	Pin 9 Selected
GPIO_Pin_10	Pin 10 Selected
GPIO_Pin_11	Pin 11 Selected
GPIO_Pin_12	Pin 12 Selected
GPIO_Pin_13	Pin 13 Selected
GPIO_Pin_14	Pin 14 Selected
GPIO_Pin_15	Pin 15 Selected
GPIO_Pin_All	All Pins Selected

### **GPIO\_Speed**

GPIO\_Speed is used to configure the speed for the selected pins. See *Table 184* for the values taken by this member.

Table 184. GPIO\_Speed values

GPIO_Speed	Description
GPIO_Speed_10MHz	Output Maximum Frequency = 10 MHz
GPIO_Speed_2MHz	Output Maximum Frequency = 2 MHz
GPIO_Speed_50MHz	Output Maximum Frequency = 50 MHz

#### **GPIO\_Mode**

GPIO\_Mode configures the operating mode for the selected pins. See *Table 185* for the values taken by this member.

Table 185. GPIO\_Mode values

GPIO_Mode	Description
GPIO_Mode_AIN	Analog Input
GPIO_Mode_IN_FLOATING	Input Floating
GPIO_Mode_IPD	Input Pull-Down
GPIO_Mode_IPU	Input Pull-up
GPIO_Mode_Out_OD	Open Drain Output
GPIO_Mode_Out_PP	Push-Pull Output
GPIO_Mode_AF_OD	Open Drain Output Alternate-Function
GPIO_Mode_AF_PP	Push-Pull Output Alternate-Function

- Note: 1 When a pin is configured in input pull-up or pull-down mode, the Px\_BSRR and Px\_BRR registers are used.
  - 2 GPIO\_Mode allows to configure both the GPIO direction (Input/Output) and the corresponding input/output configuration: bits[7:4] GPIO\_Mode configure the GPIO direction, while bits [4:0] define the configuration. The GPIO direction have the following indexes:
    - GPIO in input mode = 0x00
    - GPIO in output mode = 0x01

Table 186 shows all the GPIO\_Mode indexes and codes.

Table 186. GPIO\_Mode indexes and codes

GPIO Direction	Index	Mode	Configuration	Mode Code
GPIO Input 0x00		GPIO_Mode_AIN	0x00	0x00
	0,,00	GPIO_Mode_IN_FLOATING	0x04	0x04
	0,000	GPIO_Mode_IPD	0x08	0x28
	GPIO_Mode_IPU	0x08	0x48	
	0x01	GPIO_Mode_Out_OD	0x04	0x14
GPIO Output		GPIO_Mode_Out_PP	0x00	0x10
		GPIO_Mode_AF_OD	0x0C	0x1C
		GPIO_Mode_AF_PP	0x08	0x18

```
/* Configure all the GPIOA in Input Floating mode */
GPIO_InitTypeDef GPIO_InitStructure;
GPIO_InitStructure.GPIO_Pin = GPIO_Pin_All;
GPIO_InitStructure.GPIO_Speed = GPIO_Speed_10MHz;
GPIO_InitStructure.GPIO_Mode = GPIO_Mode_IN_FLOATING;
GPIO_Init(GPIOA, &GPIO_InitStructure);
```

# 10.2.4 GPIO\_StructInit function

Table 187 describes the GPIO\_StructInit function.

Table 187. GPIO\_StructInit function

Function name	GPIO_StructInit
Function prototype	void GPIO_StructInit(GPIO_InitTypeDef* GPIO_InitStruct)
Behavior description	Fills each GPIO_InitStruct member with its default value.
Input parameter	GPIO_InitStruct: pointer to a GPIO_InitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The GPIO\_InitStruct default values are given in *Table 188*.

Table 188. GPIO\_InitStruct default values

Member	Default value
GPIO_Pin	GPIO_Pin_All
GPIO_Speed	GPIO_Speed_2MHz
GPIO_Mode	GPIO_Mode_IN_FLOATING

```
/* Initialize the GPIO Init Structure parameters */
GPIO_InitTypeDef GPIO_InitStructure;
GPIO_StructInit(&GPIO_InitStructure);
```

# 10.2.5 GPIO\_ReadInputDataBit function

Table 189 describes the GPIO\_ReadInputDataBit function.

#### Table 189. GPIO\_ReadInputDataBit function

	-
Function name	GPIO_ReadInputDataBit
Function prototype	u8 GPIO_ReadInputDataBit(GPIO_TypeDef* GPIOx, u16 GPIO_Pin)
Behavior description	Reads the specified input port pin.
Input parameter1	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.
Input parameter2	GPIO_Pin: port bit to be read.  Refer to Section: GPIO_Pin for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The input port pin value.
Required preconditions	None
Called functions	None

#### Example:

```
/* Reads the seventh pin of the GPIOB and store it in ReadValue
variable */
u8 ReadValue;
ReadValue = GPIO_ReadInputDataBit(GPIOB, GPIO_Pin_7);
```

# 10.2.6 GPIO\_ReadInputData function

Table 190 describes the GPIO\_ReadInputData function.

Table 190. GPIO\_ReadInputData function

Function name	GPIO_ReadInputData
Function prototype	u16 GPIO_ReadInputData(GPIO_TypeDef* GPIOx)
Behavior description	Reads the specified GPIO input data port.
Input parameter	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.
Output parameter	None
Return parameter	GPIO input data port value.
Required preconditions	None
Called functions	None

### Example:

```
/*Read the GPIOC input data port and store it in ReadValue
variable*/
u16 ReadValue;
ReadValue = GPIO_ReadInputData(GPIOC);
```

# 10.2.7 GPIO\_ReadOutputDataBit function

Table 191 describes the GPIO\_ReadOutputDataBit function.

Table 191. GPIO\_ReadOutputDataBit function

Function name	GPIO_ReadOutputDataBit	
Function prototype	u8 GPIO_ReadOutputDataBit(GPIO_TypeDef* GPIOx, u16 GPIO_Pin)	
Behavior description	Reads the specified output data port bit.	
Input parameter1	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.	
Input parameter2	GPIO_Pin: port bit to read.  Refer to Section: GPIO_Pin for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	The output port pin value.	
Required preconditions	None	
Called functions	None	

#### Example:

```
/* Reads the seventh pin of the GPIOB and store it in ReadValue
variable */
u8 ReadValue;
ReadValue = GPIO_ReadOutputDataBit(GPIOB, GPIO_Pin_7);
```

# 10.2.8 GPIO\_ReadOutputData function

Table 192 describes the GPIO\_ReadOutputData function.

Table 192. GPIO\_ReadOutputData function

	•
Function name	GPIO_ReadOutputData
Function prototype	u16 GPIO_ReadOutputData(GPIO_TypeDef* GPIOx)
Behavior description	Reads the specified GPIO output data port.
Input parameter	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.
Output parameter	None
Return parameter	GPIO output data port value.
Required preconditions	None
Called functions	None

```
/* Read the GPIOC output data port and store it in ReadValue
variable */
u16 ReadValue;
ReadValue = GPIO_ReadOutputData(GPIOC);
```

# 10.2.9 GPIO\_SetBits

Table 192 describes the GPIO\_SetBits function.

Table 193. GPIO\_SetBits function

Function name	GPIO_SetBits	
Function prototype	void GPIO_SetBits(GPIO_TypeDef* GPIOx, u16 GPIO_Pin)	
Behavior description	Sets the selected data port bits.	
Input parameter1	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.	
Input parameter2	GPIO_Pin: specifies the port bits to be written. This parameter can be any combination of GPIO_Pin_x where x can be (015). Refer to Section: GPIO_Pin for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

#### Example:

```
/* Set the GPIOA port pin 10 and pin 15 */
GPIO_SetBits(GPIOA, GPIO_Pin_10 | GPIO_Pin_15);
```

# 10.2.10 GPIO\_ResetBits

*Table 194* describes the GPIO\_ResetBits function.

Table 194. GPIO\_ResetBits function

Function name	GPIO_ResetBits
Function prototype	void GPIO_ResetBits(GPIO_TypeDef* GPIOx, u16 GPIO_Pin)
Behavior description	Clears the selected data port bits.
Input parameter1	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.
Input parameter2	GPIO_Pin: specifies the port bits to be written.  This parameter can be any combination of GPIO_Pin_x where x can be (015).  Refer to Section: GPIO_Pin for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# Example:

```
/* Clears the GPIOA port pin 10 and pin 15 */
GPIO_ResetBits(GPIOA, GPIO_Pin_10 | GPIO_Pin_15);
```

# 10.2.11 GPIO\_WriteBit function

Table 195 describes the GPIO\_WriteBit function.

Table 195. GPIO\_WriteBit function

Function name	GPIO_WriteBit	
Function prototype	void GPIO_WriteBit(GPIO_TypeDef* GPIOx, u16 GPIO_Pin, BitAction BitVal)	
Behavior description	Sets or clears the selected data port bit.	
Input parameter1	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.	
Input parameter2	GPIO_Pin: port bit to be written.  Refer to Section: GPIO_Pin for more details on the allowed values of this parameter.	
Input parameter3	BitVal: this parameter specifies the value to be written to the selected bit.  BitVal must be one of the BitAction enum values:  Bit_RESET: to clear the port pin.  Bit_SET: to set the port pin.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

```
/* Set the GPIOA port pin 15 */
GPIO_WriteBit(GPIOA, GPIO_Pin_15, Bit_SET);
```

# 10.2.12 GPIO\_Write function

Table 196 describes the GPIO\_Write function.

# Table 196. GPIO\_Write function

Function name	GPIO_Write
Function prototype	void GPIO_Write(GPIO_TypeDef* GPIOx, u16 PortVal)
Behavior description	Writes the passed value in the selected data GPIOx port register.
Input parameter1	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.
Input parameter2	PortVal: the value to be written to the data port register.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# Example:

/\* Write data to GPIOA data port \*/
GPIO\_Write(GPIOA, 0x1101);

# 10.2.13 GPIO\_PinLockConfig function

Table 197 describes the GPIO\_PinLockConfig function.

Table 197. GPIO\_PinLockConfig function

Function name	GPIO_PinLockConfig	
Function prototype	void GPIO_PinLockConfig(GPIO_TypeDef* GPIOx, u16 GPIO_Pin)	
Behavior description	Locks GPIO pins configuration registers.	
Input parameter1	GPIOx: where x can be A, B, C, D or E to select the GPIO peripheral.	
Input parameter2	GPIO_Pin: port bit to be written.  Refer to Section: GPIO_Pin for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

#### Example:

```
/* Lock GPIOA Pin0 and Pin1 */
GPIO_PinLockConfig(GPIOA, GPIO_Pin_0 | GPIO_Pin_1);
```

# 10.2.14 GPIO\_EventOutputConfig function

Table 198 describes the GPIO\_EventOutputConfig function.

Table 198. GPIO\_EventOutputConfig function

Function name	GPIO_EventOuputConfig	
Function prototype	void GPIO_EventOutputConfig(u8 GPIO_PortSource, u8 GPIO_PinSource)	
Behavior description	Selects the GPIO pin used as Event output.	
Input parameter1	GPIO_PortSource: selects the GPIO port to be used as source for Event output.  Refer to Section: GPIO_PortSource for more details on the allowed values of this parameter.	
Input parameter2	GPIO_PinSource: pin for the Event output. This parameter can be GPIO_PinSourcex where x can be (015).	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

# **GPIO\_PortSource**

This parameter is used to select the GPIO port source used as Event output. See *Table 199* for the values taken by GPIO\_PortSource.

Table 199. GPIO\_PortSource values

GPIO_PortSource	Description
GPIO_PortSourceGPIOA	GPIOA Selected
GPIO_PortSourceGPIOB	GPIOB Selected
GPIO_PortSourceGPIOC	GPIOC Selected
GPIO_PortSourceGPIOD	GPIOD Selected
GPIO_PortSourceGPIOE	GPIOE Selected

### Example:

/\* Selects the GPIOE pin 5 for EVENT output \*/
GPIO\_EventOutputConfig(GPIO\_PortSourceGPIOE, GPIO\_PinSource5);

# 10.2.15 GPIO\_EventOutputCmd function

Table 200 describes the GPIO\_EventOutputCmd function.

# Table 200. GPIO\_EventOutputCmd function

Function name	GPIO_EventOuputCmd
Function prototype	void GPIO_EventOutputCmd(FunctionalState NewState)
Behavior description	Enables or disables the Event Output.
Input parameter	NewState: new state of the Event output. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Enable Event Ouput to the GPIOC pin 6 */
GPIO_EventOutputConfig(GPIO_PortSourceGPIOC, GPIO_PinSource6);
GPIO_EventOutputCmd(ENABLE);
```

# 10.2.16 GPIO\_PinRemapConfig function

Table 201 describes the GPIO\_PinRemapConfig function.

Table 201. GPIO\_PinRemapConfig function

Function name	GPIO_PinRemapConfig
Function prototype	void GPIO_PinRemapConfig(u32 GPIO_Remap, FunctionalState NewState)
Behavior description	Changes the mapping of the specified pin.
Input parameter1	GPIO_Remap: selects the pin to remap.  Refer to Section: GPIO_Remap for more details on the allowed values of this parameter.
Input parameter2	NewState: new state of the port pin remapping. This parameter can be set to ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# **GPIO\_Remap**

GPIO\_Remap parameter is used to change the alternate function mapping. See *Table 202* for the values taken by this parameter.

Table 202. GPIO\_Remap values

GPIO_Remap	Description
GPIO_Remap_SPI1	SPI1 Alternate Function mapping
GPIO_Remap_I2C1	I2C1 Alternate Function mapping
GPIO_Remap_USART1	USART1 Alternate Function mapping
GPIO_Remap_USART2	USART2 Alternate Function mapping
GPIO_PartialRemap_USART3	USART3 Partial Alternate Function mapping
GPIO_FullRemap_USART3	USART3 Full Alternate Function mapping
GPIO_PartialRemap_TIM1	TIM1 Partial Alternate Function mapping
GPIO_FullRemap_TIM1	TIM1 Full Alternate Function mapping
GPIO_PartialRemap1_TIM2	TIM2 Partial1 Alternate Function mapping
GPIO_PartialRemap2_TIM2	TIM2 Partial2 Alternate Function mapping
GPIO_FullRemap_TIM2	TIM2 Full Alternate Function mapping
GPIO_PartialRemap_TIM3	TIM3 Partial Alternate Function mapping
GPIO_FullRemap_TIM3	TIM3 Full Alternate Function mapping
GPIO_Remap_TIM4	TIM4 Alternate Function mapping
GPIO_Remap1_CAN	CAN Alternate Function mapping
GPIO_Remap2_CAN	CAN Alternate Function mapping
GPIO_Remap_PD01	PD01 Alternate Function mapping
GPIO_Remap_SWJ_NoJTRST	Full SWJ Enabled (JTAG-DP + SW-DP) but without JTRST
GPIO_Remap_SWJ_JTAGDisable	JTAG-DP Disabled and SW-DP Enabled
GPIO_Remap_SWJ_Disable	Full SWJ Disabled (JTAG-DP + SW-DP)

```
/* I2C1_SCL on PB.08, I2C1_SDA on PB.09 */
GPIO_PinRemapConfig(GPIO_Remap_I2C1, ENABLE);
```

# 10.2.17 GPIO\_EXTILineConfig function

Table 203 describes the GPIO\_EXTILineConfig function.

# Table 203. GPIO\_EXTILineConfig function

Function name	GPIO_EXTILineConfig
Function prototype	void GPIO_EXTILineConfig(u8 GPIO_PortSource, u8 GPIO_PinSource)
Behavior description	Selects the GPIO pin used as EXTI Line.
Input parameter1	GPIO_PortSource: selects the GPIO port to be used as source for EXTI lines.  Refer to Section: GPIO_PortSource for more details on the allowed values of this parameter.
Input parameter2	GPIO_PinSource: EXTI line to be configured. This parameter can be GPIO_PinSourcex where x can be (015).
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Selects PB.08 as EXTI Line 8 */
GPIO_EXTILineConfig(GPIO_PortSource_GPIOB, GPIO_PinSource8);
```

# 11 Inter-integrated circuit (I<sup>2</sup>C)

The I<sup>2</sup>C bus interface module is the interface between the microcontroller and the serial I<sup>2</sup>C bus. It provides both multi-master and slave functions. It controls all I<sup>2</sup>C bus specific sequencing, protocol, arbitration and timing. It can also perform additional functions such as CRC generation and checking, SMBus and PMBus.

The I<sup>2</sup>C driver can be used to transmit and receive data through the I<sup>2</sup>C interface. The status of the executed action is returned by the I<sup>2</sup>C driver.

Section 11.1: I2C register structure describes the register structure used in the I<sup>2</sup>C Firmware Library. Section 11.2: Firmware library functions presents the Firmware Library functions.

# 11.1 I<sup>2</sup>C register structure

The I<sup>2</sup>C register structure, I2C\_TypeDef, is defined in the stm32f10x\_map.h file as follows:

```
typedef struct
  vu16 CR1;
u16 RESERVEDO;
vu16 CR2;
u16 RESERVED1;
  vu16 OAR1;
  u16 RESERVED2;
  vu16 OAR2;
  u16 RESERVED3;
  vu16 DR;
  u16 RESERVED4;
  vu16 SR1;
  u16 RESERVED5;
  vu16 SR2;
  u16 RESERVED6;
  vu16 CCR;
  u16 RESERVED7;
vu16 TRISE;
  u16 RESERVED8;
} I2C_TypeDef;
```

# Table 204 gives the list of I<sup>2</sup>C registers:

Table 204. |2C registers

Register	Description
CR1	I <sup>2</sup> C Control Register1
CR2	I <sup>2</sup> C Control Register2
OAR1	I <sup>2</sup> C Own Address Register1
OAR2	I <sup>2</sup> C Own Address Register2 (Dual Address)
DR	I <sup>2</sup> C Data Register
SR1	I <sup>2</sup> C Status Register1
SR2	I <sup>2</sup> C Status Register2
CCR	I <sup>2</sup> C Clock Control Register
TRISE	I <sup>2</sup> C Rise Time Register

The two I<sup>2</sup>C peripherals are declared in stm32f10x\_map.h:

```
#define PERIPH_BASE
                              ((u32)0x40000000)
#define APB1PERIPH_BASE
                              PERIPH_BASE
                              (PERIPH\_BASE + 0x10000)
#define APB2PERIPH_BASE
#define AHBPERIPH_BASE
                              (PERIPH_BASE + 0x20000)
#define I2C1_BASE
                              (APB1PERIPH\_BASE + 0x5400)
#define I2C2_BASE
                               (APB1PERIPH\_BASE + 0x5800)
#ifndef DEBUG
#ifdef _I2C1
  #define I2C1
                              ((I2C_TypeDef *) I2C1_BASE)
#endif /*_I2C1 */
#ifdef _I2C2
  #define I2C2
                               ((I2C_TypeDef *) I2C2_BASE)
#endif /*_I2C2 */
#else /* DEBUG */
#ifdef _I2C1
 EXT I2C_TypeDef
                              *I2C1;
#endif /*_I2C1 */
#ifdef _I2C2
 EXT I2C_TypeDef
                              *I2C2;
#endif /*_I2C2 */
. . .
#endif
```

When using the Debug mode, \_I2C1 and \_I2C2 pointers are initialized in *stm32f10x\_lib.c* file.

```
#ifdef _I2C1
    I2C1 = (I2C_TypeDef *)    I2C1_BASE;
#endif /*_I2C1 */

#ifdef _I2C2
    I2C2 = (I2C_TypeDef *)    I2C2_BASE;
#endif /*_I2C2 */
```

To access the I<sup>2</sup>C registers, \_I2C, \_I2C1 and \_I2C2 must be defined in *stm32f10x\_conf.h* as follows:

```
#define _I2C
#define _I2C1
#define _I2C2
```

# 11.2 Firmware library functions

Table 205 gives the list of the  $I^2C$  firmware library functions.

Table 205.  $I^2C$  firmware library functions

Function name	Description
I2C_DeInit	Resets the I2Cx peripheral registers to their default reset values.
I2C_Init	Initializes the I2Cx peripheral according to the specified parameters in the I2C_InitStruct.
I2C_StructInit	Fills each I2C_InitStruct member with its default value.
I2C_Cmd	Enables or disables the specified I <sup>2</sup> C peripheral.
I2C_DMACmd	Enables or disables the specified I <sup>2</sup> C DMA requests.
I2C_DMALastTransferCmd	Specifies that the next DMA transfer is the last one.
I2C_GenerateSTART	Generates I2Cx communication START condition.
I2C_GenerateSTOP	Generates I2Cx communication STOP condition.
I2C_AcknowledgeConfig	Enables or disables the specified I <sup>2</sup> C acknowledge feature.
I2C_OwnAddress2Config	Configures the specified I <sup>2</sup> C own address2.
I2C_DualAddressCmd	Enables or disables the specified I <sup>2</sup> C dual addressing mode.
I2C_GeneralCallCmd	Enables or disables the specified I <sup>2</sup> C general call feature.
I2C_ITConfig	Enables or disables the specified I <sup>2</sup> C interrupts.
I2C_SendData	Sends a data byte through the I2Cx peripheral.
I2C_ReceiveData	Returns the most recent received data by the I2Cx peripheral.
I2C_Send7bitAddress	Transmits the address byte to select the slave device.
I2C_ReadRegister	Reads the specified I <sup>2</sup> C register and returns its value.
I2C_SoftwareResetCmd	Enables or disables the specified I <sup>2</sup> C software reset.
I2C_SMBusAlertConfig	Drives the SMBAlert pin high or low for the specified I <sup>2</sup> C.
I2C_TransmitPEC	Enables or disables the specified I <sup>2</sup> C PEC transfer.
I2C_PECPositionConfig	Selects the specified I <sup>2</sup> C PEC position.
I2C_CalculatePEC	Enables or disables the PEC value calculation of the transferred bytes.
I2C_GetPEC	Returns the PEC value for the specified I <sup>2</sup> C.
I2C_ARPCmd	Enables or disables the specified I <sup>2</sup> C ARP.
I2C_StretchClockCmd	Enables or disables the specified I <sup>2</sup> C clock stretching.
I2C_FastModeDutyCycleConfig	Selects the specified I <sup>2</sup> C fast mode duty cycle.
I2C_GetLastEvent	Returns the last I2Cx event
I2C_CheckEvent	Checks whether the last I2Cx event is equal to the one passed as parameter.

Table 205. I<sup>2</sup>C firmware library functions (continued)

Function name	Description
I2C_GetFlagStatus	Checks whether the specified I <sup>2</sup> C flag is set or not.
I2C_ClearFlag	Clears the I2Cx's pending flags.
I2C_GetITStatus	Checks whether the specified I <sup>2</sup> C interrupt has occurred or not.
I2C_ClearITPendingBit	Clears the I2Cx's interrupt pending bits.

# 11.2.1 I2C\_Delnit function

Table 206 describes the I2C\_Delnit function.

Table 206. I2C\_Delnit function

	•
Function name	I2C_DeInit
Function prototype	void I2C_DeInit(I2C_TypeDef* I2Cx)
Behavior description	Resets the I2Cx peripheral registers to their default reset values.
Input parameter	I2Cx: where x can be 1 or 2 to select the I2C peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_APB1PeriphClockCmd().

```
/* Deinitialize I2C2 interface*/
I2C_DeInit(I2C2);
```

# 11.2.2 I2C\_Init function

Table 207 describes the I2C\_Init function.

Table 207. I2C\_Init function

Function name	I2C_Init
Function prototype	void I2C_Init(I2C_TypeDef* I2Cx, I2C_InitTypeDef* I2C_InitStruct)
Behavior description	Initializes the I2Cx peripheral according to the specified parameters in the I2C_InitStruct.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	I2C_InitStruct: pointer to a I2C_InitTypeDef structure that contains the configuration information for the specified I <sup>2</sup> C peripheral.  Refer to the Section: I2C_InitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# I2C\_InitTypeDef structure

The I2C\_InitTypeDef structure is defined in the *stm32f10x\_i2c.h* file:

```
typedef struct
{
u16 I2C_Mode;
u16 I2C_DutyCycle;
  u16 I2C_OwnAddress1;
u16 I2C_Ack;
u16 I2C_AcknowledgedAddress;
u32 I2C_ClockSpeed;
} I2C_InitTypeDef;
```

### I2C\_Mode

I2C\_Mode is used to configure the I<sup>2</sup>C mode. See *Table 212* for the values taken by this member.

Table 208. I2C\_Mode definition

I2C_Mode	Description
I2C_Mode_I2C	I <sup>2</sup> C is configured in I <sup>2</sup> C mode
I2C_Mode_SMBusDevice	I <sup>2</sup> C is configured in SMBus device mode
I2C_Mode_SMBusHost	I <sup>2</sup> C is configured in SMBus host mode

## I2C\_DutyCycle

I2C\_DutyCycle is used to select the I<sup>2</sup>C fast mode duty cycle. See *Table 209* for the values taken by this member.

Table 209. I2C\_DutyCycle definition

I2C_DutyCycle	Description
I2C_DutyCycle_16_9	I <sup>2</sup> C fast mode Tlow/Thigh=16/9
I2C_DutyCycle_2	I <sup>2</sup> C fast mode Tlow/Thigh=2

Note:

This member is meaningful only when the  $l^2C$  operates in Fast mode (working clock speed greater than 100 kHz).

#### I2C\_OwnAddress1

This member is used to configure the first device own address. It can be a 7-bit or 10-bit address.

#### I2C\_Ack

I2C\_Ack enables or disables the acknowledgement. See *Table 210* for the values taken by this member.

Table 210. I2C\_Ack definition

I2C_Ack	Description
I2C_Ack_Enable	Enables the acknowledgement
I2C_Ack_Disable	Disables the acknowledgement

## I2C\_AcknowledgedAddress

I2C\_AcknowledgedAddress defines whether if 7-bit or 10-bit address is acknowledged. See *Table 211* for the values taken by this member.

Table 211. I2C\_AcknowledgedAddress values

I2C_AcknowledgedAddress	Description
I2C_AcknowledgeAddress_7bit	Acknowledge 7-bit address
I2C_AcknowledgeAddress_10bit	Acknowledge 10-bit address

#### I2C\_ClockSpeed

This member is used to configure the clock frequency. It must be set to a value lower than 400kHz.

```
/* Initialize the I2C1 according to the I2C_InitStructure members */
I2C_InitTypeDef I2C_InitStructure;
I2C_InitStructure.I2C_Mode = I2C_Mode_SMBusHost;
I2C_InitStructure.I2C_DutyCycle = I2C_DutyCycle_2;
I2C_InitStructure.I2C_OwnAddress1 = 0x03A2;
I2C_InitStructure.I2C_Ack = I2C_Ack_Enable;
```

```
I2C_InitStructure.I2C_AcknowledgedAddress =
I2C_AcknowledgedAddress_7bit;
I2C_InitStructure.I2C_ClockSpeed = 200000;
I2C_Init(I2C1, &I2C_InitStructure);
```

### 11.2.3 I2C\_StructInit function

Table 212 describes the I2C\_StructInit function.

Table 212. I2C\_StructInit function

Function name	I2C_StructInit
Function prototype	void I2C_StructInit(I2C_InitTypeDef* I2C_InitStruct)
Behavior description	Fills each I2C_InitStruct member with its default value.
Input parameter	I2C_InitStruct: pointer to the I2C_InitTypeDef structure to be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The I2C\_InitStruct members have the following default values:

Table 213. I2C\_InitStruct default values

Member	Default value
I2C_Mode	I2C_Mode_I2C
I2C_DutyCycle	I2C_DutyCycle_2
I2C_OwnAddress1	0
I2C_Ack	I2C_Ack_Disable
I2C_AcknowledgedAddress	I2C_AcknowledgedAddress_7bit
I2C_ClockSpeed	5000

### **Example:**

```
/* Initialize an I2C_InitTypeDef structure */
I2C_InitTypeDef I2C_InitStructure;
I2C_StructInit(&I2C_InitStructure);
```

# 11.2.4 I2C\_Cmd function

Table 214 describes the I2C\_Cmd function.

## Table 214. I2C\_Cmd function

Function name	I2C_Cmd
Function prototype	void I2C_Cmd(I2C_TypeDef* I2Cx, FunctionalState NewState)
Behavior description	Enables or disables the specified I2C peripheral.
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	NewState: new state of the I2Cx peripheral. This parameter can be set to ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

```
/* Enable I2C1 peripheral */
I2C_Cmd(I2C1, ENABLE);
```

# 11.2.5 I2C\_DMACmd function

Table 215 describes the I2C\_DMACmd function.

Table 215. I2C\_DMACmd function

Function name	I2C DMACmd
	1- 1 1
Function prototype	I2C_DMACmd(I2C_TypeDef* I2Cx, FunctionalState NewState)
Behavior description	Enables or disables the specified I2C DMA requests.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	NewState: new state of the I <sup>2</sup> C DMA transfer.
	This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

```
/* Enable I2C2 DMA transfer */
I2C_DMACmd(I2C2, ENABLE);
```

# 11.2.6 I2C\_DMALastTransferCmd function

Table 216 describes the I2C\_DMALastTransferCmd function.

Table 216. I2C\_DMALastTransferCmd function

Function name	I2C_DMALastTransferCmd
Function prototype	I2C_DMALastTransferCmd(I2C_TypeDef* I2Cx, FunctionalState NewState)
Behavior description	Specifies that the next DMA transfer is the last one.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	NewState: new state of the I <sup>2</sup> C DMA last transfer. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## Example:

/\* Specify that the next I2C2 DMA transfer is the last one \*/
I2C\_DMALastTransferCmd(I2C2, ENABLE);

# 11.2.7 I2C\_GenerateSTART function

Table 217 describes the I2C\_GenerateSTART function.

Table 217. I2C\_GenerateSTART function

Function name	I2C_GenerateSTART
Function prototype	void I2C_GenerateSTART(I2C_TypeDef* I2Cx, FunctionalState NewState)
Behavior description	Generates I2Cx communication START condition.
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	NewState: new state of the I2C START condition generation. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Generate a START condition on I2C1 \*/
I2C\_GenerateSTART(I2C1, ENABLE);

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# 11.2.8 I2C\_GenerateSTOP function

Table 218 describes the I2C\_GenerateSTOP function.

Table 218. I2C\_GenerateSTOP function

Function name	I2C_GenerateSTOP
Function prototype	void I2C_GenerateSTOP(I2C_TypeDef* I2Cx, FunctionalState NewState)
Behavior description	Generates I2Cx communication STOP condition.
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	NewState: new state of the I <sup>2</sup> C STOP condition generation. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## Example:

```
/* Generate a STOP condition on I2C2 */
I2C_GenerateSTOP(I2C2, ENABLE);
```

# 11.2.9 I2C\_AcknowledgeConfig function

Table 219 describes the I2C\_AcknowledgeConfig function.

Table 219. I2C\_AcknowledgeConfig function

Function name	I2C_AcknowledgeConfig
Function prototype	void I2C_AcknowledgeConfig(I2C_TypeDef* I2Cx, FunctionalState NewState)
Behavior description	Enables or disables the specified I <sup>2</sup> C acknowledge feature.
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	NewState: new state of the I <sup>2</sup> C Acknowledgement.
	This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

```
/* Enable the I2C1 Acknowledgement */
I2C_AcknowledgeConfig(I2C1, ENABLE);
```

# 11.2.10 I2C\_OwnAddress2Config function

Table 220 describes the I2C\_OwnAddress2Config function.

Table 220. I2C\_OwnAddress2Config function

Function name	I2C_OwnAddress2Config
Function prototype	void I2C_OwnAddress2Config(I2C_TypeDef* I2Cx, u8 Address)
Behavior description	Configures the specified I <sup>2</sup> C own address2.
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	Address: specifies the 7-bit I <sup>2</sup> C own address2.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## Example:

/\* Set the I2C1 own address2 to 0x38 \*/
I2C\_OwnAddress2Config(I2C1, 0x38);

# 11.2.11 I2C\_DualAddressCmd function

Table 221 describes the I2C\_DualAddressCmd function.

Table 221. I2C\_DualAddressCmd function

Function name	I2C_DualAddressCmd	
Function prototype	void I2C_DualAddressCmd(I2C_TypeDef* I2Cx, FunctionalState NewState)	
Behavior description	Enables or disables the specified I <sup>2</sup> C dual addressing mode.	
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.	
Input parameter2  NewState: new state of the I <sup>2</sup> C dual addressing mode.  This parameter can be: ENABLE or DISABLE.		
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### Example:

```
/* Enable the I2C2 dual addressing mode*/
I2C_DualAdressCmd(I2C2, ENABLE);
```

# 11.2.12 I2C\_GeneralCallCmd function

Table 222 describes the I2C\_GeneralCallCmd function.

## Table 222. I2C\_GeneralCallCmd function

Function name	I2C_GeneralCallCmd	
Function prototype	void I2C_GeneralCallCmd(I2C_TypeDef* I2Cx, FunctionalState NewState)	
Behavior description	Enables or disables the specified I <sup>2</sup> C general call feature.	
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.	
Input parameter2  NewState: new state of the I <sup>2</sup> C general call.  This parameter can be: ENABLE or DISABLE.		
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

```
/* Enable the I2C1 general call feature */
I2C_GeneralCallCmd(I2C1, ENABLE);
```

# 11.2.13 I2C\_ITConfig function

Table 223 describes the I2C\_ITConfig function.

Table 223. I2C\_ITConfig function

Function name	I2C_ITConfig
Function prototype	void I2C_ITConfig(I2C_TypeDef* I2Cx, u16 I2C_IT, FunctionalState NewState)
Behavior description	Enables or disables the specified I <sup>2</sup> C interrupts.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	I2C_IT: I <sup>2</sup> C interrupts sources to be enabled or disabled.  Refer to Section: I2C_IT for more details on the allowed values of this parameter.
Input parameter3	NewState: new state of the specified I <sup>2</sup> C interrupts.  This parameter can be set to ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# I2C\_IT

This parameter enables or disables  $I^2C$  interrupts. One or a combination of the following values can be used:

Table 224. I2C IT values

I2C_IT	Description
I2C_IT_BUF	Buffer interrupt mask
I2C_IT_EVT	Event interrupt mask
I2C_IT_ERR	Error interrupt mask

## Example:

```
/* Enable I2C2 event and buffer interrupts */
I2C_ITConfig(I2C2, I2C_IT_BUF | I2C_IT_EVT, ENABLE);
```

# 11.2.14 I2C\_SendData function

Table 225 describes the I2C\_SendData function.

## Table 225. I2C\_SendData function

Function name	I2C_SendData
Function prototype	void I2C_SendData(I2C_TypeDef* I2Cx, u8 Data)
Behavior description	Sends a data byte through the I2Cx peripheral.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	Data: byte to be transmitted.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## Example:

```
/* Transmit 0x5D byte on I2C2 */
I2C_SendData(I2C2, 0x5D);
```

# 11.2.15 I2C\_ReceiveData function

Table 226 describes the I2C\_ReceiveData function.

Table 226. I2C\_ReceiveData function

*******	
Function name	I2C_ReceiveData
Function prototype	u8 I2C_ReceiveData(I2C_TypeDef* I2Cx)
Behavior description	Returns the most recent received data by the I2Cx peripheral.
Input parameter	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Output parameter	None
Return parameter	Received byte.
Required preconditions	None
Called functions	None

```
/* Read the received byte on I2C1 */
u8 ReceivedData;
ReceivedData = I2C_ReceiveData(I2C1);
```

## 11.2.16 I2C\_Send7bitAddress function

Table 227 describes the I2C\_Send7bitAddress function.

Table 227. I2C\_Send7bitAddress function

Function name	I2C_Send7bitAddress
Function prototype	void I2C_Send7bitAddress(I2C_TypeDef* I2Cx, u8 Address, u8 I2C_Direction)
Behavior description	Transmits the address byte to select the slave device.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	Address: slave address to be transmitted.
Input parameter3	I2C_Direction: specifies whether the I <sup>2</sup> C device will act as a transmitter or a receiver.  Refer to Section: I2C_Direction for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## I2C\_Direction

This parameter configures the I<sup>2</sup>C interface in transmitter or receiver mode (see *Table 228*).

Table 228. I2C\_Direction

I2C_Direction	Description
I2C_Direction_Transmitter	Selects transmission direction
I2C_Direction_Receiver	Selects receive direction

### Example:

/\* Send, as transmitter, the Slave device address 0xA8 in 7-bit
addressing mode in I2C1 \*/
I2C\_Send7bitAddress(I2C1, 0xA8, I2C\_Direction\_Transmitter);

# 11.2.17 I2C\_ReadRegister function

Table 229 describes the I2C\_ReadRegister function.

Table 229. I2C\_ReadRegister function

Function name	I2C_ReadRegister	
Function prototype	u16 I2C_ReadRegister(I2C_TypeDef* I2Cx, u8 I2C_Register)	
Behavior description	Reads the specified I2C register and returns its value.	
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.	
Input parameter2	I2C_Register: register to be read.  Refer to Section: I2C_Register for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	The value of the read register. (1)	
Required preconditions	None	
Called functions	None	

<sup>1.</sup> Some flags could be cleared when the register is read.

### I2C\_Register

The list of the I<sup>2</sup>C registers that can be read by issuing a I2C\_ReadRegister function are listed in *Table 230*.

Table 230. Readable I2C registers

I2C_Register	Description
I2C_Register_CR1	I2C_CR1 register selected for read.
I2C_Register_CR2	I2C_CR2 register selected for read.
I2C_Register_OAR1	I2C_OAR1 register selected for read.
I2C_Register_OAR2	I2C_OAR2 register selected for read.
I2C_Register_DR	I2C_DR register selected for read.
I2C_Register_SR1	I2C_SR1 register selected for read.
I2C_Register_SR2	I2C_SR2 register selected for read.
I2C_Register_CCR	I2C_CCR register selected for read.
I2C_Register_TRISE	I2C_TRISE register selected for read.

## Example:

```
/* Return the I2C_CR1 register value of I2C2 peripheral */
u16 RegisterValue;
RegisterValue = I2C_ReadRegister(I2C2, I2C_Register_CR1);
```

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# 11.2.18 I2C\_SoftwareResetCmd function

Table 231 describes the I2C\_SoftwareResetCmd function.

Table 231. I2C\_SoftwareResetCmd function

Function name	I2C_SoftwareResetCmd	
Function prototype	I2C_SoftwareResetCmd(I2C_TypeDef* I2Cx, FunctionalState NewState)	
Behavior description	Enables or disables the specified I <sup>2</sup> C software reset.	
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.	
Input parameter2	NewState: new state of the I <sup>2</sup> C software reset.  This parameter can be set to ENABLE or DISABLE.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

#### Example:

/\* Put under reset the I2C1 peripheral \*/
I2C\_SoftwareResetCmd(I2C1, ENABLE);

# 11.2.19 I2C\_SMBusAlertConfig function

Table 232 describes the I2C\_SMBusAlertConfig function.

Table 232. I2C\_SMBusAlertConfig function

Function name	I2C_SMBusAlertConfig
Function prototype	void I2C_SMBusAlertConfig(I2C_TypeDef* I2Cx, u16 I2C_SMBusAlert)
Behavior description	Drives the SMBusAlert pin High or Low for the specified I <sup>2</sup> C.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	I2C_SMBusAlert: SMBAlert pin level. Refer to Section: I2C_SMBusAlert for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## I2C\_SMBusAlert

This parameter selects the SMBusAlert pin active level (see *Table 233*).

Table 233. I2C\_SMBusAlert values

I2C_SMBusAlert	Description
I2C_SMBusAlert_Low	SMBAlert pin driven Low
I2C_SMBusAlert_High	SMBAlert pin driven High

```
/* Let the I2C2 SMBusAlert pin High */
I2C_SMBusAlertConfig(I2C2, I2C_SMBusAlert_High);
```

# 11.2.20 I2C\_TransmitPEC function

Table 234 describes the I2C\_TransmitPEC function.

Table 234. I2C\_TransmitPEC function

Function name	I2C_TransmitPEC
Function prototype	I2C_TransmitPEC(I2C_TypeDef* I2Cx, FunctionalState NewState)
Behavior description	Enables or disables the specified I <sup>2</sup> C PEC transfer.
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	NewState: new state of the I2C PEC transfer. This parameter can be set to ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Enable the I2C1 PEC transfer */
I2C_TransmitPEC(I2C1, ENABLE);
```

# 11.2.21 I2C\_PECPositionConfig function

Table 235 describes the I2C\_PECPositionConfig function.

Table 235. I2C\_PECPositionConfig function

Function name	I2C_PECPositionConfig	
Function prototype	void I2C_PECPositionConfig(I2C_TypeDef* I2Cx, u16 I2C_PECPosition)	
Behavior description	Selects the specified I2C PEC position.	
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.	
Input parameter2	I2C_PECPosition: PEC position.  Refer to Section: I2C_PECPosition for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

## I2C\_PECPosition

This parameter selects the PEC position (see Table 236).

Table 236. I2C\_PECPosition values

I2C_PECPosition	Description
I2C_PECPosition_Next	PEC bit indicates that the next byte is PEC
I2C_PECPosition_Current	PEC bit indicates that current byte is PEC

#### Example:

/\* Configure the PEC bit to indicvates that the next byte in shift
register is PEC for I2C2 \*/
I2C\_PECPositionConfig(I2C2, I2C\_PECPosition\_Next);

## 11.2.22 I2C\_CalculatePEC function

*Table 237* describes the I2C\_CalculatePEC function.

Table 237. I2C\_CalculatePEC function

Function name	I2C_CalculatePEC
Function prototype	void I2C_CalculatePEC(I2C_TypeDef* I2Cx, FunctionalState NewState)
Behavior description	Enables or disables the PEC calculation for the transferred bytes.
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	NewState: new state of the PEC value calculation. This parameter can be ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

/\* Enable the PEC calculation for the transferrd bytes from I2C2 \*/ I2C\_CalculatePEC(I2C2, ENABLE);

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# 11.2.23 I2C\_GetPEC function

Table 238 describes the I2C\_GetPEC function.

## Table 238. I2C\_GetPEC function

Function name	I2C_GetPEC
Function prototype	u8 I2C_GetPEC(I2C_TypeDef* I2Cx)
Behavior description	Returns the PEC value for the specified I <sup>2</sup> C interface
Input parameter	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.
Output parameter	None
Return parameter	The PEC value.
Required preconditions	None
Called functions	None

### Example:

```
/* Returns the I2C2 PEC value */
u8 PECValue;
PECValue = I2C_GetPEC(I2C2);
```

## 11.2.24 I2C\_ARPCmd function

Table 239 describes the I2C\_ARPCmd function.

Table 239. I2C ARPCmd function

Function name	I2C_ARPCmd	
Function prototype	void I2C_ARPCmd(I2C_TypeDef* I2Cx, FunctionalState NewState)	
Behavior description	Enables or disables the specified I <sup>2</sup> C ARP.	
Input parameter1	I2Cx: where x can be 1or 2 to select the I <sup>2</sup> C peripheral.	
Input parameter2	NewState: new state of the I2C xARP.	
	This parameter can be: ENABLE or DISABLE.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

```
/* Enable the I2C1 ARP feature */
I2C_ARPCmd(I2C1, ENABLE);
```

# 11.2.25 I2C\_StretchClockCmd function

Table 240 describes the I2C\_StretchClockCmd function.

Table 240. I2C\_StretchClockCmd function

Function name	I2C_StretchClockCmd
Function prototype	void I2C_StretchClockCmd(I2C_TypeDef* I2Cx, FunctionalState NewState)
Behavior description	Enables or disables the specified I2C Clock stretching.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	NewState: new state of the Clock stretching. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## **Example:**

/\* Enable the I2C2 clock stretching \*/
I2C\_StretchClockCmd(I2C2, ENABLE);

# 11.2.26 I2C\_FastModeDutyCycleConfig function

Table 241 describes the I2C\_FastModeDutyCycleConfig function.

Table 241. I2C\_FastModeDutyCycleConfig function

Function name	I2C_FastModeDutyCycleConfig
Function prototype	void I2C_FastModeDutyCycleConfig(I2C_TypeDef* I2Cx, u16 I2C_DutyCycle)
Behavior description	Selects the specified I <sup>2</sup> C fast mode duty cycle.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	I2C_DutyCycle: fast mode duty cycle.  Refer to Section: I2C_DutyCycle for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## I2C\_DutyCycle

This parameter configures the I2C fast mode duty cycle (see *Table 242*).

## Table 242. I2C\_DutyCycle

I2C_DutyCycle	Description
I2C_DutyCycle_2	I2C fast mode Tlow/Thigh=2
I2C_DutyCycle_16_9	I2C fast mode Tlow/Thigh=16/9

#### Example:

```
/* Set the fast mode duty cyle to 16/9 for I2C2 */
I2C_FastModeDutyCycleConfig(I2C2, I2C_DutyCycle_16_9);
```

# 11.2.27 I2C\_GetLastEvent function

Table 243 describes the I2C\_GetLastEvent function.

### Table 243. I2C\_GetLastEvent function

Function name	I2C_GetLastEvent	
Function prototype	u32 I2C_GetLastEvent(I2C_TypeDef* I2Cx)	
Behavior description	Returns the last I2Cx event	
Input parameter	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.	
Output parameter	None	
Return parameter	last I2Cx event	
Required preconditions	None	
Called functions	None	

## Example:

```
/* Get last I2C1 event */
u32 Event;
Event = I2C_GetLastEvent(I2C1);
```

# 11.2.28 I2C\_CheckEvent function

Table 244 describes the I2C\_CheckEvent function.

Table 244. I2C\_CheckEvent function

Function name	I2C_CheckEvent	
Function prototype	ErrorStatus I2C_CheckEvent(I2C_TypeDef* I2Cx, u32 I2C_EVENT)	
Behavior description	Checks whether the last I2Cx event is equal to the one passed as parameter.	
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.	
Input parameter2	I2C_EVENT: specifies the event to be checked.  Refer to Section: I2C_EVENT for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	An ErrorStatus enumeration value: SUCCESS: Last event is equal to the I2C_EVENT ERROR: Last event is different from the I2C_EVENT	
Required preconditions	None	
Called functions	None	

# **I2C\_EVENT**

The events that can be checked by issuing an I2C\_CheckEvent function are listed in *Table 245*.

Table 245. I2C\_Event

I2C_EVENT	Description
I2C_EVENT_SLAVE_RECEIVER_ADDRESS_MATCHED	EV1
I2C_EVENT_SLAVE_TRANSMITTER_ADDRESS_MATCHED	EV1
I2C_EVENT_SLAVE_RECEIVER_SECONDADDRESS_MATCHED	EV1
I2C_EVENT_SLAVE_TRANSMITTER_SECONDADDRESS_MATCHED	EV1
I2C_EVENT_SLAVE_GENERALCALLADDRESS_MATCHED	EV1
I2C_EVENT_SLAVE_BYTE_RECEIVED	EV2
I2C_EVENT_SLAVE_BYTE_TRANSMITTED	EV3
I2C_EVENT_SLAVE_ACK_FAILURE	EV3-1
I2C_EVENT_SLAVE_STOP_DETECTED	EV4
I2C_EVENT_MASTER_MODE_SELECT	EV5
I2C_EVENT_MASTER_RECEIVER_MODE_SELECTED	EV6
I2C_EVENT_MASTER_TRANSMITTER_MODE_SELECTED	EV6
I2C_EVENT_MASTER_BYTE_RECEIVED	EV7
I2C_EVENT_MASTER_BYTE_TRANSMITTED	EV8
I2C_EVENT_MASTER_MODE_ADDRESS10	EV9

### Example:

```
/* Check if the event happen on I2C1 is equal to
I2C_EVENT_MASTER_BYTE_RECEIVED */
ErrorStatus Status;
Status = I2C_CheckEvent(I2C1, I2C_EVENT_MSTER_BYTE_RECEIVED);
```

# 11.2.29 I2C\_GetFlagStatus function

Table 246 describes the I2C\_GetFlagStatus function.

Table 246. I2C\_GetFlagStatus function

Table 240. 120_0cti lagotatas fariotion	
Function name	I2C_GetFlagStatus
Function prototype	FlagStatus I2C_GetFlagStatus(I2C_TypeDef* I2Cx, u32 I2C_FLAG)
Behavior description	Checks whether the specified I <sup>2</sup> C flag is set or not.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	I2C_FLAG: specifies the flag to be checked Refer to Section: I2C_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of I2C_FLAG (SET or RESET). <sup>(1)</sup>
Required preconditions	None
Called functions	None

<sup>1.</sup> Some flags could be cleared when the register is read.

## I2C\_FLAG

The I2C flags that can be checked by issuing an I2C\_GetFlagStatus function are listed in *Table 247*.

Table 247. I2C\_FLAG definition

I2C_FLAG	Description
I2C_FLAG_DUALF	Dual flag (Slave mode)
I2C_FLAG_SMBHOST	SMBus host header (Slave mode)
I2C_FLAG_SMBDEFAULT	SMBus default header (Slave mode)
I2C_FLAG_GENCALL	General call header flag (Slave mode)
I2C_FLAG_TRA	Transmitter/Receiver flag
I2C_FLAG_BUSY	Bus busy flag
I2C_FLAG_MSL	Master/Slave flag
I2C_FLAG_SMBALERT	SMBus Alert flag
I2C_FLAG_TIMEOUT	Timeout or Tlow error flag
I2C_FLAG_PECERR	PEC error in reception flag
I2C_FLAG_OVR	Overrun/Underrun flag (Slave mode)
I2C_FLAG_AF	Acknowledge failure flag

Table 247. I2C\_FLAG definition (continued)

I2C_FLAG	Description
I2C_FLAG_ARLO	Arbitration lost flag (Master mode)
I2C_FLAG_BERR	Bus error flag
I2C_FLAG_TXE	Data register empty flag (Transmitter)
I2C_FLAG_RXNE	Data register not empty (Receiver) flag
I2C_FLAG_STOPF	Stop detection flag (Slave mode)
I2C_FLAG_ADD10	10-bit header sent flag (Master mode)
I2C_FLAG_BTF	Byte transfer finished flag
I2C_FLAG_ADDR	Address sent flag (Master mode) "ADSL" Address matched flag (Slave mode) "ENDAD"
I2C_FLAG_SB	Start bit flag (Master mode)

Note:

Only bits[27:0] are used by the I2C\_GetFlagStatus function to return the selected flag status. This value corresponds to the flag position in the calculated register which contains the two I2C status register I2C\_SR1 and I2C\_SR2.

#### Example:

```
/* Return the I2C_FLAG_AF flag state of I2C2 peripheral */
Flagstatus Status;
Status = I2C_GetFlagStatus(I2C2, I2C_FLAG_AF);
```

# 11.2.30 I2C\_ClearFlag function

Table 248 describes the I2C\_ClearFlag function.

Table 248. I2C\_ClearFlag function

Function name	I2C_ClearFlag
Function prototype	void I2C_ClearFlag(I2C_TypeDef* I2Cx, u32 I2C_FLAG)
Behavior description	Clears the I2Cx's pending flags.
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.
Input parameter2	I2C_FLAG: flag to clear.  Refer to Section: I2C_FLAG for more details on the allowed values of this parameter.  Note: DUALF, SMBHOST, SMBDEFAULT, GENCALL, TRA, BUSY, MSL, TXE and RXNE flags cannot be cleared by issuing this function
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# I2C\_FLAG

The I<sup>2</sup>C flags that can be cleared by issuing an I2C\_ClearFlag function are listed in *Table 249*.

Table 249. I2C\_FLAG definition

I2C_FLAG	Description
I2C_FLAG_SMBALERT	SMBus Alert flag
I2C_FLAG_TIMEOUT	Timeout or Tlow error flag
I2C_FLAG_PECERR	PEC error in reception flag
I2C_FLAG_OVR	Overrun/Underrun flag (Slave mode)
I2C_FLAG_AF	Acknowledge failure flag
I2C_FLAG_ARLO	Arbitration lost flag (Master mode)
I2C_FLAG_BERR	Bus error flag
I2C_FLAG_STOPF	Stop detection flag (Slave mode)
I2C_FLAG_ADD10	10-bit header sent flag (Master mode)
I2C_FLAG_BTF	Byte transfer finished flag
I2C_FLAG_ADDR	Address sent flag (Master mode) "ADSL" Address matched flag (Slave mode) "ENDAD"
I2C_FLAG_SB	Start bit flag (Master mode)

## Example:

```
/* Clear the Stop detection flag on I2C2 */
I2C_ClearFlag(I2C2, I2C_FLAG_STOPF);
```

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# 11.2.31 I2C\_GetITStatus function

Table 250 describes the I2C\_GetITStatus function.

Table 250. I2C\_GetITStatus function

Function name	I2C_GetITStatus	
Function prototype	ITStatus I2C_GetITStatus(I2C_TypeDef* I2Cx, u32 I2C_IT)	
Behavior description	Checks whether the specified I <sup>2</sup> C interrupt has occurred or not.	
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.	
Input parameter2	I2C_IT: specifies the interrupt source to check.  Refer to Section: I2C_IT for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	New state of I2C_IT (SET or RESET) <sup>(1)</sup>	
Required preconditions	None	
Called functions	None	

<sup>1.</sup> Some flags could be cleared when the register is read.

## I2C\_IT

The I2C\_IT parameter is used to select the  $I^2C$  interrupt flags that can be checked by issuing an I2C\_GetITStatus function (see *Table 251*).

Table 251. I2C\_IT definition

I2C_IT	Description
I2C_IT_SMBALERT	SMBus Alert flag
I2C_IT_TIMEOUT	Timeout or Tlow error flag
I2C_IT_PECERR	PEC error in reception flag
I2C_IT_OVR	Overrun/Underrun flag (Slave mode)
I2C_IT_AF	Acknowledge failure flag
I2C_IT_ARLO	Arbitration lost flag (Master mode)
I2C_IT_BERR	Bus error flag
I2C_IT_TXE	Data register empty flag (Transmitter)
I2C_IT_RXNE	Data register not empty (Receiver) flag
I2C_IT_STOPF	Stop detection flag (Slave mode)
I2C_IT_ADD10	10-bit header sent flag (Master mode)
I2C_IT_BTF	Byte transfer finished flag
I2C_IT_ADDR	Address sent flag (Master mode) "ADSL" Address matched flag (Slave mode) "ENDAD"
I2C_IT_SB	Start bit flag (Master mode)

#### Example:

```
/* Return the I2C_IT_OVR flag state of I2C1 peripheral */
ITstatus Status;
Status = I2C_GetITStatus(I2C1, I2C_IT_OVR);
```

# 11.2.32 I2C\_ClearITPendingBit function

Table 252 describes the I2C\_ClearITPendingBit function.

Table 252. I2C\_ClearITPendingBit function

Function name	I2C_ClearITPendingBit	
Function prototype	void I2C_ClearITPendingBit(I2C_TypeDef* I2Cx, u32 I2C_IT)	
Behavior description	Clears the I2Cx's interrupt pending bits.	
Input parameter1	I2Cx: where x can be 1 or 2 to select the I <sup>2</sup> C peripheral.	
Input parameter2	I2C_IT: specifies the interrupt pending bit to clear.  Refer to Section: I2C_IT for more details on the allowed values of this parameter.  Note: DUALF, SMBHOST, SMBDEFAULT, GENCALL, TRA, BUSY, MSL, TXE and RXNE flags cannot be cleared by issuing this function	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

## I2C\_IT

The I2C\_IT parameter is used to select the  $I^2C$  interrupt pending flags that can be cleared by issuing an I2C\_ClearITPendingBit function (see *Table 253*).

Table 253. I2C\_IT definition

I2C_IT	Description
I2C_IT_SMBALERT	SMBus Alert flag
I2C_IT_TIMEOUT	Timeout or Tlow error flag
I2C_IT_PECERR	PEC error in reception flag
I2C_IT_OVR	Overrun/Underrun flag (Slave mode)
I2C_IT_AF	Acknowledge failure flag
I2C_IT_ARLO	Arbitration lost flag (Master mode)
I2C_IT_BERR	Bus error flag
I2C_IT_STOPF	Stop detection flag (Slave mode)
I2C_IT_ADD10	10-bit header sent flag (Master mode)
I2C_IT_BTF	Byte transfer finished flag
I2C_IT_ADDR	Address sent flag (Master mode) "ADSL" Address matched flag (Slave mode) "ENDAD"
I2C_IT_SB	Start bit flag (Master mode)

# Example:

/\* Clear the Timeout interrupt opending bit on I2C2 \*/
I2C\_ClearITPendingBit(I2C2, I2C\_IT\_TIMEOUT);

# 12 Independent watchdog (IWDG)

The Independent watchdog (IWDG) can be used to resolve processor malfunctions due to hardware or software failures. It can operate either in stop or in standby mode.

Section 12.1: IWDG register structure describes the data structures used in the IWDG Firmware Library. Section 12.2: Firmware library functions presents the Firmware Library functions.

# 12.1 IWDG register structure

The IWDG register structure, *IWDG\_TypeDef*, is defined in the *stm32f10x\_map.h* file as follows:

```
typedef struct
{
  vu32 KR;
  vu32 PR;
  vu32 RLR;
  vu32 SR;
} IWDG_TypeDef;
```

Table 254 gives the list of IWDG registers.

#### Table 254. IWDG registers

Register	Description
KR	IWDG Key Register
PR	IWDG Prescaler Register
RLR	IWDG Reload Register
SR	IWDG Status Register

The IWDG peripheral is declared in stm32f10x map.h:

```
#define PERIPH BASE
                                        ((u32)0x40000000)
#define APB1PERIPH_BASE PERIPH_BASE #define APB2PERIPH_BASE (PERIPH_BASE)
                              (PERIPH_BASE + 0x10000)
#define AHBPERIPH_BASE
                               (PERIPH_BASE + 0x20000)
#define IWDG_BASE
                                (APB1PERIPH\_BASE + 0x3000)
#ifndef DEBUG
#ifdef _IWDG
  #define TWDG
                                  ((IWDG_TypeDef *) IWDG_BASE)
#endif /*_IWDG */
#else
       /* DEBUG */
#ifdef _IWDG
 EXT IWDG_TypeDef
                                *IWDG;
#endif /*_IWDG */
#endif
```

When using the Debug mode, the IWDG pointer is initialized in stm32f10x\_lib.c:

```
#ifdef _IWDG
IWDG = (IWDG_TypeDef *) IWDG_BASE;
#endif /* IWDG */
```

To access the independent watchdog registers, \_IWDG must be defined in stm32f10x\_conf.h as follows:

```
#define _IWDG
```

# 12.2 Firmware library functions

Table 255 gives the list of IWDG firmware library functions.

Table 255. IWDG firmware library functions

Function name	Description
IWDG_WriteAccessCmd	Enables or disables write access to IWDG_PR and IWDG_RLR registers.
IWDG_SetPrescaler	Sets IWDG Prescaler value
IWDG_SetReload	Sets IWDG Reload value
IWDG_ReloadCounter	Reloads IWDG counter with value defined in the reload register
IWDG_Enable	Enables IWDG
IWDG_GetFlagStatus	Checks whether the specified IWDG flag is set or not

## 12.2.1 IWDG\_WriteAccessCmd function

Table 256 describes the IWDG\_WriteAccessCmd function.

Table 256. IWDG\_WriteAccessCmd function

Function name	IWDG_WriteAccessCmd
Function prototype	void IWDG_WriteAccessCmd(u16 IWDG_WriteAccess)
Behavior description	Enables or disables write access to IWDG_PR and IWDG_RLR registers.
Input parameter	IWDG_WriteAccess: new state of write access to IWDG_PR and IWDG_RLR registers.  Refer to Section: IWDG_WriteAccess for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### IWDG\_WriteAccess

This parameter enables or disables write access to IWDG\_PR and IWDG\_RLR registers (see *Table 257*).

Table 257. IWDG\_WriteAccess definition

IWDG_WriteAccess	Description
IWDG_WriteAccess_Enable	Write access to IWDG_PR and IWDG_RLR registers enabled
IWDG_WriteAccess_Disable	Write access to IWDG_PR and IWDG_RLR registers disabled

### **Example:**

/\* Enable write access to IWDG\_PR and IWDG\_RLR registers \*/
IWDG\_WriteAccessCmd(IWDG\_WriteAccess\_Enable);

# 12.2.2 IWDG\_SetPrescaler function

Table 258 describes the IWDG\_SetPrescaler function.

Table 258. IWDG\_SetPrescaler function

Function name	IWDG_SetPrescaler
Function prototype	void IWDG_SetPrescaler(u8 IWDG_Prescaler)
Behavior description	Sets IWDG Prescaler value.
Input parameter	IWDG_Prescaler: IWDG Prescaler value.  Refer to Section: IWDG_Prescaler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# IWDG\_Prescaler

This parameter selects the IWDG prescaler (see Table 259).

Table 259. IWDG\_Prescaler definition

IWDG_Prescaler	Description
IWDG_Prescaler_4	IWDG prescaler set to 4
IWDG_Prescaler_8	IWDG prescaler set to 8
IWDG_Prescaler_16	IWDG prescaler set to 16
IWDG_Prescaler_32	IWDG prescaler set to 32
IWDG_Prescaler_64	IWDG prescaler set to 64
IWDG_Prescaler_128	IWDG prescaler set to 128
IWDG_Prescaler_256	IWDG prescaler set to 256

### Example:

```
/* Set IWDG prescaler to 8 */
IWDG_SetPrescaler(IWDG_Prescaler_8);
```

# 12.2.3 IWDG\_SetReload function

Table 260 describes the IWDG\_SetReload function.

Table 260. IWDG\_SetReload function

Function name	IWDG_SetReload
Function prototype	void IWDG_SetReload(u16 Reload)
Behavior description	Sets IWDG Reload value.
Input parameter	Reload: IWDG Reload value. This parameter must be a number between 0 and 0x0FFF.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Set IWDG reload value to 0xFFF */
IWDG_SetReload(0xFFF);
```

# 12.2.4 IWDG\_ReloadCounter function

Table 261 describes the IWDG\_ReloadCounter function.

Table 261. IWDG\_ReloadCounter function

Function name	IWDG_ReloadCounter
Function prototype	void IWDG_ReloadCounter(void)
Behavior description	Reloads IWDG counter with the value defined in the reload register (write access to IWDG_PR and IWDG_RLR registers disabled).
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

```
/* Reload IWDG counter */
IWDG_ReloadCounter();
```

# 12.2.5 IWDG\_Enable function

Table 262 describes the IWDG\_Enable function.

## Table 262. IWDG\_Enable function

Function name	IWDG_Enable
Function prototype	void IWDG_Enable(void)
Behavior description	Enables IWDG (write access to IWDG_PR and IWDG_RLR registers disabled).
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## Example:

```
/* Enable IWDG */
IWDG_Enable();
```

# 12.2.6 IWDG\_GetFlagStatus function

*Table 263* describes the IWDG\_GetFlagStatus function.

Table 263. | WDG\_GetFlagStatus function

Function name	IWDG_GetFlagStatus
Function prototype	FlagStatus IWDG_GetFlagStatus(u16 IWDG_FLAG)
Behavior description	Checks whether the specified IWDG flag is set or not.
Input parameter	IWDG_FLAG: flag to be checked.  Refer to Section: IWDG_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of IWDG_FLAG (SET or RESET).
Required preconditions	None
Called functions	None

# IWDG\_FLAG

The IWDG flags that can be checked by issuing an IWDG\_GetFlagStatus are listed in *Table 264*.

Table 264. IWDG\_FLAG definition

IWDG_FLAG	Description
IWDG_FLAG_PVU	Prescaler Value Update on going
IWDG_FLAG_RVU	Reload Value Update on going

```
/* Test if a prescaler value update is on going */
FlagStatus Status;
Status = IWDG_GetFlagStatus(IWDG_FLAG_PVU);
if(Status == RESET)
{
...
} else
{
...
}
```

# 13 Nested vectored interrupt controller (NVIC)

The NVIC driver can be used for several purposes, such as enabling and disabling IRQ interrupts, enabling and disabling individual IRQ channels, and changing IRQ channel priorities.

Section 13.1: NVIC register structure describes the data structures used in the NVIC Firmware Library. Section 13.2: Firmware library functions presents the Firmware Library functions.

# 13.1 NVIC register structure

The NVIC register structure, NVIC\_*TypeDef*, is defined in the *stm32f10x\_map.h* file as follows:

```
typedef struct
 vu32 Enable[2];
 u32 RESERVED0[30];
 vu32 Disable[2];
 u32 RSERVED1[30];
 vu32 Set[2];
 u32 RESERVED2[30];
 vu32 Clear[2];
 u32 RESERVED3[30];
 vu32 Active[2];
 u32 RESERVED4[62];
 vu32 Priority[11];
} NVIC_TypeDef;/* NVIC Structure */
typedef struct
{
 vu32 CPUID;
 vu32 IRQControlState;
 vu32 ExceptionTableOffset;
 vu32 AIRC;
 vu32 SysCtrl;
 vu32 ConfigCtrl;
 vu32 SystemPriority[3];
 vu32 SysHandlerCtrl;
 vu32 ConfigFaultStatus;
 vu32 HardFaultStatus;
 vu32 DebugFaultStatus;
 vu32 MemoryManageFaultAddr;
 vu32 BusFaultAddr;
} SCB_TypeDef; /* System Control Block Structure */
```

Table 265 gives the list of the NVIC registers.

Table 265. NVIC registers

Register	Description
Enable	Interrupt Set Enable Register
Disable	Interrupt Clear Enable Register
Set	Interrupt Set Pending Register
Clear	Interrupt Clear Pending Register
Active	Interrupt Active Bit Register
Priority	Interrupt Priority Register
CPUID	CPUID Base Register
IRQControlState	Interrupt Control State Register
ExceptionTableOffset	Vector Table Offset Register
AIRC	Application Interrupt/Reset Control Register
SysCtrl	System Control Register
ConfigCtrl	Configuration Control Register
SystemPriority	System Handlers Priority Register
SysHandlerCtrl	System Handler Control and State Register
ConfigFaultStatus	Configurable Fault Status Registers
HardFaultStatus	Hard Fault Status Register
DebugFaultStatus	Debug Fault Register
MemoryManangeFaultAddr	Memory Manage Fault Address Register
BusFaultAddr	Bus Fault Address

### The NVIC peripheral is declared in *stm32f10x\_map*.h:

```
#define SCS_BASE
                              ((u32)0xE000E000)
#define NVIC_BASE
                              (SCS\_BASE + 0x0100)
#define SCB_BASE
                              (SCS_BASE + 0x0D00)
#ifndef DEBUG
#ifdef _NVIC
 #define NVIC
                              ((NVIC_TypeDef *) NVIC_BASE)
 #define SCB
                             ((SCB_TypeDef *) SCB_BASE)
#endif /*_NVIC */
#else /* DEBUG */
#ifdef _NVIC
 EXT NVIC_TypeDef
                             *NVIC;
 EXT SCB_TypeDef
                             *SCB;
#endif /*_NVIC */
#endif
```

When using the Debug mode, NVIC and SCB pointers are initialized in stm32f10x\_lib.c file:

```
#ifdef _NVIC
   NVIC = (NVIC_TypeDef *)   NVIC_BASE;
   SCB = (SCB_TypeDef *)   SCB_BASE;
#endif /*_NVIC */
```

To access the NVIC registers, \_NVIC must be defined in stm32f10x\_conf.h, as follows:

```
#define _NVIC
```

# 13.2 Firmware library functions

Table 266 gives the list of the NVIC firmware library functions.

Table 266. NVIC firmware library functions

Function name	Description
NVIC_DeInit	Resets the NVIC peripheral registers to their default reset values.
NVIC_SCBDeInit	Resets the SCB peripheral registers to their default reset values.
NVIC_PriorityGroupConfig	Configures the priority grouping: pre-emption priority and subpriority.
NVIC_Init	Initializes the NVIC peripheral according to the specified parameters in the NVIC_InitStruct.
NVIC_StructInit	Fills each NVIC_InitStruct member with its default value.
NVIC_SETPRIMASK	Enables the PRIMASK priority: Raises the execution priority to 0.
NVIC_RESETPRIMASK	Disables the PRIMASK priority.
NVIC_SETFAULTMASK	Enables the FAULTMASK priority: Raises the execution priority to -1.
NVIC_RESETFAULTMASK	Disables the FAULTMASK priority.
NVIC_BASEPRICONFIG	The execution priority can be changed from N (lowest configurable priority) to 1.
NVIC_GetBASEPRI	Returns the BASEPRI mask value.
NVIC_GetCurrentPendingIRQChannel	Returns the current pending served IRQ channel identifier.
NVIC_GetIRQChannelPendingBitStatus	Checks whether the specified IRQ Channel pending bit is set or not.
NVIC_SetIRQChannelPendingBit	Sets the NVIC interrupt pending bits.
NVIC_ClearIRQChannelPendingBit	Clears the NVIC interrupt pending bits.
NVIC_GetCurrentActiveHandler	Returns the current active Handler (IRQ Channel and SystemHandler) identifier.
NVIC_GetIRQChannelActiveBitStatus	Checks whether the specified IRQ Channel active bit is set or not.

Table 266. NVIC firmware library functions (continued)

Function name	Description
NVIC_GetCPUID	Returns the ID number, the version number and the implementation details of the Cortex-M3 core.
NVIC_SetVectorTable	Sets the vector table location and offset.
NVIC_GenerateSystemReset	Generate a system reset.
NVIC_GenerateCoreReset	Generate a Core (Core + NVIC) reset.
NVIC_SystemLPConfig	Selects the condition for the system to enter low power mode.
NVIC_SystemHandlerConfig	Enables or disables the specified System Handlers.
NVIC_SystemHandlerPriorityConfig	Configures the specified System Handlers priority.
NVIC_GetSystemHandlerPendingBitStat us	Checks whether the specified System handlers pending bit is set or not.
NVIC_SetSystemHandlerPendingBit	Sets System Handler pending bit.
NVIC_ClearSystemHandlerPendingBit	Clears System Handler pending bit.
NVIC_GetSystemHandlerActiveBitStatus	Checks whether the specified System handlers active bit is set or not.
NVIC_GetFaultHandlerSources	Returns the system fault handlers sources.
NVIC_GetFaultAddress	Returns the address of the location that generated a fault handler.

# 13.2.1 NVIC\_Delnit function

*Table 267* describes the NVIC\_DeInit function.

Table 267. NVIC\_Delnit function

Function name	NVIC_Delnit
Function prototype	void NVIC_DeInit(void)
Behavior description	Resets the NVIC peripheral registers to their default reset values.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

/\* Resets the NVIC registers to their default reset value \*/  $\mbox{NVIC\_DeInit()}\,;$ 

# 13.2.2 NVIC\_SCBDeInit function

Table 268 describes the NVIC\_SCBDeInit function.

## Table 268. NVIC\_SCBDeInit function

Function name	NVIC_SCBDeInit
Function prototype	void NVIC_SCBDeInit(void)
Behavior description	Resets the SCB peripheral registers to their default reset values.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Resets the SCB registers to their default reset value \*/
NVIC\_SCBDeInit();

# 13.2.3 NVIC\_PriorityGoupConfig function

*Table 269* describes the NVIC\_PriorityGoupConfig function.

Table 269. NVIC\_PriorityGoupConfig function

Function name	NVIC_PriorityGroupConfig
Function prototype	void NVIC_PriorityGroupConfig(u32 NVIC_PriorityGroup)
Behavior description	Configures the priority grouping: pre-emption priority and subpriority.
Input parameter	NVIC_PriorityGroup: priority grouping bits length.  Refer to Section: NVIC_PriorityGroup for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	Priority grouping should be configured only once.
Called functions	None

## **NVIC\_PriorityGroup**

This parameter configures the priority grouping bit length (see *Table 270*).

Table 270. NVIC\_PriorityGroup

NVIC_PriorityGroup	Description
NVIC_PriorityGroup_0	0 bits for pre-emption priority 4 bits for subpriority
NVIC_PriorityGroup_1	1 bits for pre-emption priority 3 bits for subpriority
NVIC_PriorityGroup_2	2 bits for pre-emption priority 2 bits for subpriority
NVIC_PriorityGroup_3	3 bits for pre-emption priority 1 bits for subpriority
NVIC_PriorityGroup_4	4 bits for pre-emption priority 0 bits for subpriority

```
/* Configure the Priority Grouping with 1 bit */
NVIC_PriorityGroupConfig(NVIC_PriorityGroup_1);
```

## 13.2.4 NVIC\_Init function

Table 271 describes the NVIC\_Init function.

Table 271. NVIC\_Init function

Function name	NVIC_Init
Function prototype	void NVIC_Init(NVIC_InitTypeDef* NVIC_InitStruct)
Behavior description	Initializes the NVIC peripheral according to the parameters specified in the NVIC_InitStruct.
Input parameter	NVIC_InitStruct: pointer to a NVIC_InitTypeDef structure that contains the configuration information for the specified NVIC peripheral.  Refer to Section: NVIC_InitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# **NVIC\_InitTypeDef structure**

The NVIC\_InitTypeDef structure is defined in the *stm32f10x\_nvic.h* file:

```
typedef struct
{
  u8 NVIC_IRQChannel;
  u8 NVIC_IRQChannelPreemptionPriority;
  u8 NVIC_IRQChannelSubPriority;
  FunctionalState NVIC_IRQChannelCmd;
} NVIC_InitTypeDef;
```

## NVIC\_IRQChannel

This member specifies the IRQ channel to be enabled or disabled. The list of the IRQ channels is given in *Table 272*.

Table 272. NVIC\_IRQChannels

NVIC_IRQChannel	Description
WWDG_IRQChannel	Window WatchDog Interrupt
PVD_IRQChannel	PVD through EXTI Line detection Interrupt
TAMPER_IRQChannel	Tamper Interrupt
RTC_IRQChannel	RTC global Interrupt
FlashItf_IRQChannel	FLASH global Interrupt
RCC_IRQChannel	RCC global Interrupt
EXTI0_IRQChannel	EXTI Line0 Interrupt
EXTI1_IRQChannel	EXTI Line1 Interrupt
EXTI2_IRQChannel	EXTI Line2 Interrupt

Table 272. NVIC\_IRQChannels (continued)

NVIC_IRQChannel	Description
EXTI3_IRQChannel	EXTI Line3 Interrupt
EXTI4_IRQChannel	EXTI Line4 Interrupt
DMAChannel1_IRQChannel	DMA Channel1 global Interrupt
DMAChannel2_IRQChannel	DMA Channel2 global Interrupt
DMAChannel3_IRQChannel	DMA Channel3 global Interrupt
DMAChannel4_IRQChannel	DMA Channel4 global Interrupt
DMAChannel5_IRQChannel	DMA Channel5 global Interrupt
DMAChannel6_IRQChannel	DMA Channel6 global Interrupt
DMAChannel7_IRQChannel	DMA Channel7 global Interrupt
ADC_IRQChannel	ADC global Interrupt
USB_HP_CANTX_IRQChannel	USB High Priority or CAN TX Interrupts
USB_LP_CAN_RX0_IRQChannel	USB Low Priority or CAN RX0 Interrupts
CAN_RX1_IRQChannel	CAN RX1 Interrupt
CAN_SCE_IRQChannel	CAN SCE Interrupt
EXTI9_5_IRQChannel	EXTI Line[9:5] Interrupts
TIM1_BRK_IRQChannel	TIM1 Break Interrupt
TIM1_UP_IRQChannel	TIM1 UP Interrupt
TIM1_TRG_COM_IRQChannel	TIM1 Trigger and Commutation Interrupts
TIM1_CC_IRQChannel	TIM1 Capture Compare Interrupt
TIM2_IRQChannel	TIM2 global Interrupt
TIM3_IRQChannel	TIM3 global Interrupt
TIM4_IRQChannel	TIM4 global Interrupt
I2C1_EV_IRQChannel	I2C1 Event Interrupt
I2C1_ER_IRQChannel	I2C1 Error Interrupt
I2C2_EV_IRQChannel	I2C2 Event Interrupt
I2C2_ER_IRQChannel	I2C2 Error Interrupt
SPI1_IRQChannel	SPI1 global Interrupt
SPI2_IRQChannel	SPI2 global Interrupt
USART1_IRQChannel	USART1 global Interrupt
USART2_IRQChannel	USART2 global Interrupt
USART3_IRQChannel	USART3 global Interrupt
EXTI15_10_IRQChannel	EXTI Line[15:10] Interrupts
RTCAlarm_IRQChannel	RTC Alarm through EXTI Line Interrupt
USBWakeUp_IRQChannel	USB WakeUp from suspend through EXTI Line Interrupt

### NVIC\_IRQChannelPreemptionPriority

This member configures the pre-emption priority for the IRQ channel specified in the NVIC\_IRQChannel member. The values taken by this member are listed in *Table 273*.

#### NVIC\_IRQChannelSubPriority

This member configures the subpriority level for the IRQ channel specified in the NVIC IRQChannel member. The values taken by this member are listed in *Table 273*.

Table 273 gives the allowed values of the pre-emption priority and subpriority according to the Priority Grouping configuration performed by NVIC\_PriorityGroupConfig function:

Table 273. Pre-emption priority and subpriority values<sup>(1)(2)</sup>

NVIC_PriorityGroup	NVIC_IRQChann elPreemptionPri ority	NVIC_IRQChan nelSubPriority	Description
NVIC_PriorityGroup_ 0	0	0-15	0 bits for pre-emption priority 4 bits for subpriority
NVIC_PriorityGroup_ 1	0-1	0-7	1 bits for pre-emption priority 3 bits for subpriority
NVIC_PriorityGroup_	0-3	0-3	2 bits for pre-emption priority 2 bits for subpriority
NVIC_PriorityGroup_	0-7	0-1	3 bits for pre-emption priority 1 bits for subpriority
NVIC_PriorityGroup_ 4	0-15	0	4 bits for pre-emption priority 0 bits for subpriority

When PriorityGroup\_0 is selected, NVIC\_IRQChannelPreemptionPriority member has no effect on the interrupt channel configuration.

#### NVIC\_IRQChannelCmd

This member specifies whether the IRQ channel defined in the NVIC\_IRQChannel member will be enabled or disabled. This member can be set either to ENABLE or DISABLE.

#### **Example:**

```
NVIC_InitTypeDef NVIC_InitStructure;
/* Configure the Priority Grouping with 1 bit */
NVIC_PriorityGroupConfig(NVIC_PriorityGroup_1);

/* Enable TIM3 global interrupt with Preemption Priority 0 and Sub
Priority as 2 */
NVIC_InitStructure.NVIC_IRQChannel = TIM3_IRQChannel;
NVIC_InitStructure.NVIC_IRQChannelPreemptionPriority = 0;
NVIC_InitStructure.NVIC_IRQChannelSubPriority = 2;
NVIC_InitStructure.NVIC_IRQChannelCmd = ENABLE;
NVIC_InitStructure(&NVIC_IRQChannelCmd = ENABLE;
NVIC_InitStructure(&NVIC_InitStructure);

/* Enable USART1 global interrupt with Preemption Priority 1 and Sub
Priority as 5 */
```

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<sup>2.</sup> When PriorityGroup\_4 is selected, NVIC\_IRQChannelSubPriority member has no effect on the interrupt channel configuration.

```
NVIC_InitStructure.NVIC_IRQChannel = USART1_IRQChannel;
NVIC_InitStructure.NVIC_IRQChannelPreemptionPriority = 1;
NVIC_InitStructure.NVIC_IRQChannelSubPriority = 5;
NVIC_InitStructure(&NVIC_InitStructure);
/* Enable RTC global interrupt with Preemption Priority 1 and Sub
Priority as 7 */
NVIC_InitStructure.NVIC_IRQChannel = RTC_IRQChannel;
NVIC_InitStructure.NVIC_IRQChannelSubPriority = 7;
NVIC_InitStructure(&NVIC_InitStructure);
/* Enable EXTI4 interrupt with Preemption Priority 1 and Sub
Priority as 7 */
NVIC_InitStructure.NVIC_IRQChannel = EXTI4_IRQChannel;
NVIC_InitStructure.NVIC_IRQChannelSubPriority = 7;
NVIC_InitStructure(&NVIC_InitStructure);
/* TIM3 interrupt priority is higher than USART1, RTC and EXTI4
interrupts priorities. USART1 interrupt priority is higher than RTC
and EXTI4 interrupts priorities. RTC interrupt priority is higher
than EXTI4 interrupt prioriy. */
```

# 13.2.5 NVIC\_StructInit function

Table 274 describes the NVIC\_StructInit function.

Table 274. NVIC\_StructInit function

Function name	NVIC_StructInit
Function prototype	void NVIC_StructInit (NVIC_InitTypeDef* NVIC_InitStruct)
Behavior description	Fills each NVIC_InitStruct member with its default value.
Input parameter	NVIC_InitStruct: pointer to a NVIC_InitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The NVIC\_InitStruct members have the following default values:

Table 275. NVIC\_InitStruct default values

Member	Default value
NVIC_IRQChannel	0x0
NVIC_IRQChannelPreemptionPriority	0
NVIC_IRQChannelSubPriority	0
NVIC_IRQChannelCmd	DISABLE

### **Example:**

```
/* The following example illustrates how to initialize a
NVIC_InitTypeDef structure */
NVIC_InitTypeDef NVIC_InitStructure;
NVIC_StructInit(&NVIC_InitStructure);
```

## 13.2.6 NVIC\_SETPRIMASK function

Table 276 describes the NVIC\_SETPRIMASK function.

## Table 276. NVIC\_SETPRIMASK function<sup>(1)(2)(3)</sup>

Function name	NVIC_SETPRIMASK
Function prototype	void NVIC_SETPRIMASK(void)
Behavior description	Enables the PRIMASK priority: raises the execution priority to 0.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	SETPRIMASK()

- 1. This function is coded in assembler.
- 2. This function only affects the group priority. It has no effect on the sub-priority.
- 3. Before setting the PRIMASK register, it is recommended to clear it when returning from exception to enable other exceptions.

#### Example:

```
/* Enable the PRIMASK priority */
NVIC_SETPRIMASK();
```

## 13.2.7 NVIC\_RESETPRIMASK function

Table 277 describes the NVIC\_RESETPRIMASK function.

Table 277. NVIC\_RESETPRIMASK function<sup>(1)</sup>

Function name	NVIC_RESETPRIMASK
Function prototype	void NVIC_RESETPRIMASK(void)
Behavior description	Disables the PRIMASK priority.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RESETPRIMASK()

<sup>1.</sup> This function is coded in assembler.

```
/* Enable the PRIMASK priority */
NVIC_RESETPRIMASK();
```

## 13.2.8 NVIC\_SETFAULTMASK function

Table 278 describes the NVIC\_SETFAULTMASK function.

# Table 278. NVIC\_SETFAULTMASK function(1)(2)(3)

Function name	NVIC_SETFAULTMASK
Function prototype	void NVIC_SETFAULTMASK(void)
Behavior description	Enables the FAULTMASK priority: raises the execution priority to -1.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	SETFAULTMASK()

- 1. This function is coded in assembler.
- 2. This function only affects the group priority. It has no effect on the sub-priority.
- FAULTMASK can only be set when the execution priority is lower than -1. Setting the FaultMask raises the priority of the exception handler to the level of a HardFault. FAULTMASK is cleared automatically on all exception returns except a return from NMI.

#### **Example:**

```
/* Enable the FAULTMASK priority */
NVIC_SETFAULTMASK();
```

## 13.2.9 NVIC\_RESETFAULTMASK function

Table 279 describes the NVIC\_RESETFAULTMASK function.

# Table 279. NVIC\_RESETFAULTMASK function<sup>(1)</sup>

Function name	NVIC_RESETFAULTMASK
Function prototype	void NVIC_SETFAULTMASK(void)
Behavior description	Disables the FAULTMASK priority.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RESETFAULTMASK()

<sup>1.</sup> This function is coded in assembler.

```
/* Disable the FAULTMASK priority */
NVIC_RESETFAULTMASK();
```

## 13.2.10 NVIC\_BASEPRICONFIG function

Table 280 describes the NVIC\_BASEPRICONFIG function.

# Table 280. NVIC\_BASEPRICONFIG function(1)(2)(3)

Function name	NVIC_BASEPRICONFIG
Function prototype	void NVIC_BASEPRICONFIG(u32 NewPriority)
Behavior description	Changes the execution priority from N (lowest configurable priority) to 1.
Input parameter	NewPriority: new priority value of the execution priority.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	BASEPRICONFIG()

- 1. This function is coded in assembler.
- 2. This function only affects the group priority. It has no effect on the sub-priority.
- 3. BASEPRI value can be changed from N (lowest configurable priority) to 1. Clearing this register to '0' has no effect on the current priority. A non-zero value will act as a priority mask, affecting the execution priority when the priority defined by BASEPRI is higher than the current executing priority.

#### **Example:**

```
/* Mask the execution priority to 10 */
__BASEPRICONFIG(10);
```

## 13.2.11 NVIC\_GetBASEPRI function

Table 281 describes the NVIC\_GetBASEPRI function.

Table 281. NVIC\_GetBASEPRI function<sup>(1)</sup>

Function name	NVIC_GetBASEPRI
Function prototype	u32 NVIC_GetBASEPRI(void)
Behavior description	Returns the BASEPRI mask value.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	GetBASEPRI()

<sup>1.</sup> This function is coded in assembler.

#### **Example:**

```
/* Get the execution priority to value */
u32 BASEPRI_Mask = 0;
BASEPRI_Mask = NVIC_GetBASEPRI();
```

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## 13.2.12 NVIC\_GetCurrentPendingIRQChannel function

Table 282 describes the NVIC\_GetCurrentPendingIRQChannel function.

Table 282. NVIC\_GetCurrentPendingIRQChannel function

Function name	NVIC_GetCurrentPendingIRQChannel
Function prototype	u16 NVIC_GetCurrentPendingIRQChannel(void)
Behavior description	Returns the current pending IRQ channel identifier.
Input parameter	None
Output parameter	None
Return parameter	Pending IRQ Channel Identifier.
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Get the current pending IRQ channel identifier */
u16 CurrentPendingIRQChannel;
CurrentPendingIRQChannel = NVIC_GetCurrentPendingIRQChannel();
```

# 13.2.13 NVIC\_GetIRQChannelPendingBitStatus function

Table 283 describes the NVIC\_GetIRQChannelPendingBitStatus function.

Table 283. NVIC\_GetIRQChannelPendingBitStatus function

Function name	NVIC_GetIRQChannelPendingBitStatus
Function prototype	ITStatus NVIC_GetIRQChannelPendingBitStatus(u8 NVIC_IRQChannel)
Behavior description	Checks whether the specified IRQ Channel pending bit is set or not.
Input parameter	NVIC_IRQChannel: interrupt pending bit to check.  Refer to Section: NVIC_IRQChannel for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of IRQ Channel pending bit (SET or RESET).
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Get the IRQ channel pending bit status of the ADC_IRQChannel */
ITStatus IRQChannelPendingBitStatus;
IRQChannelPendingBitStatus =
NVIC_GetIRQChannelPendingBitStatus(ADC_IRQChannel);
```

# 13.2.14 NVIC\_SetIRQChannelPendingBit function

Table 284 describes the NVIC\_SetIRQChannelPendingBitStatus function.

Table 284. NVIC\_SetIRQChannelPendingBitStatus function

Function name	NVIC_SetIRQChannelPendingBit
Function prototype	void NVIC_SetIRQChannelPendingBit(u8 NVIC_IRQChannel)
Behavior description	Sets the NVIC interrupt pending bit.
Input parameter	NVIC_IRQChannel: specifies the interrupt pending bit to Set.  Refer to Section: NVIC_IRQChannel for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Set SPI1 Global interrupt pending bit \*/
NVIC\_SetIRQChannelPendingBit(SPI1\_IRQChannel);

## 13.2.15 NVIC\_ClearIRQChannelPendingBit function

*Table 285* describes the NVIC\_ClearIRQChannelPendingBit function.

Table 285. NVIC\_ClearIRQChannelPendingBit function

NVIC_ClearIRQChannelPendingBit
void NVIC_ClearIRQChannelPendingBit(u8 NVIC_IRQChannel)
Clears the NVIC interrupt pending bit.
NVIC_IRQChannel: specifies the interrupt pending bit to clear.  Refer to Section: NVIC_IRQChannel for more details on the allowed values of this parameter.
None
None
None
None

### Example:

/\* Clear ADC IRQ Channel Pending bit \*/
NVIC\_ClearIRQChannelPendingBit(ADC\_IRQChannel);

## 13.2.16 NVIC\_GetCurrentActiveHandler function

Table 286 describes the NVIC\_GetCurrentActiveHandler function.

Table 286. NVIC\_GetCurrentActiveHandler function

Function name	NVIC_GetCurrentActiveHandler
Function prototype	u16 NVIC_GetCurrentActiveHandler(void)
Behavior description	Returns the current active Handler (IRQ Channel and SystemHandler) identifier.
Input parameter	None
Output parameter	None
Return parameter	Active Handler Identifier.
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Get the current active Handler identifier */
u16 CurrentActiveHandler;
CurrentActiveHandler = NVIC_GetCurrentActiveHandler();
```

## 13.2.17 NVIC\_GetIRQChannelActiveBitStatus function

Table 287 describes the NVIC\_GetIRQChannelActiveBitStatus function.

Table 287. NVIC\_GetIRQChannelActiveBitStatus function

Function name	NVIC_GetIRQChannelActiveBitStatus
Function prototype	ITStatus NVIC_GetIRQChannelActiveBitStatus(u8 NVIC_IRQChannel)
Behavior description	Checks whether the specified IRQ Channel active bit is set or not.
Input parameter	NVIC_IRQChannel: specifies the interrupt active bit to check.  Refer to Section: NVIC_IRQChannel for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of IRQ Channel active bit (SET or RESET).
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Get the active IRQ channel status of the ADC_IRQChannel */
ITStatus IRQChannelActiveBitStatus;
IRQChannelActiveBitStatus =
NVIC_GetIRQChannelActiveBitStatus(ADC_IRQChannel);
```

# 13.2.18 NVIC\_GetCPUID function

Table 288 describes the NVIC\_GetCPUID function.

## Table 288. NVIC\_GetCPUID function

Function name	NVIC_GetCPUID
Function prototype	u32 NVIC_GetCPUID(void)
Behavior description	Returns the ID number, version number and the implementation details of the Cortex-M3 core.
Input parameter	None
Output parameter	None
Return parameter	CPU ID.
Required preconditions	None
Called functions	None

```
/* Gets the CPU ID */
u32 CM3_CPUID;
CM3_CPUID = NVIC_GetCPUID();
```

# 13.2.19 NVIC\_SetVectorTable function

Table 289 describes the NVIC\_SetVectorTable function.

Table 289. NVIC\_SetVectorTable function

Function name	NVIC_SetVectorTable
Function prototype	void NVIC_SetVectorTable(u32 NVIC_VectTab, u32 Offset)
Behavior description	Sets the vector table location and Offset.
Input parameter1	NVIC_VectTab: specifies if the vector table is in RAM or code memory. Refer to Section: NVIC_VectTab for more details on the allowed values of this parameter.
Input parameter2	Offset: Vector Table base offset field. This Value must be higher than 0x08000100 for FLASH and 0x100 for RAM. It must also be a multiple of 256 (64 * 4).
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## NVIC\_VectTab

This parameter defines the table base address (see Table 290).

Table 290. NVIC\_VectTab values

NewTableBase	Description
NVIC_VectTab_FLASH	Vector Table is in FLASH
NVIC_VectTab_RAM	Vector Table is in RAM

# Example:

```
/* Vector Table is in FLASH at 0x0 */ NVIC\_SetVectorTable(NVIC\_VectTab\_FLASH, <math>0x0);
```

## 13.2.20 NVIC\_GenerateSystemReset function

Table 291 describes the NVIC\_GenerateSystemReset function.

## Table 291. NVIC\_GenerateSystemReset function

Function name	NVIC_GenerateSystemReset
Function prototype	void NVIC_GenerateSystemReset(void)
Behavior description	Generate a system reset.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## Example:

```
/* Generate a system reset */
NVIC_GenerateSystemReset();
```

## 13.2.21 NVIC\_GenerateCoreReset function

Table 292 describes the NVIC\_GenerateCoreReset function.

Table 292. NVIC\_GenerateCoreReset function

Function name	NVIC_GenerateCoreReset			
Function prototype	void NVIC_GenerateCoreReset(void)			
Behavior description	Generate a core (core + NVIC) reset.			
Output parameter	None			
Return parameter	None			
Required preconditions	None			
Called functions	None			

```
/* Generate a core reset */
NVIC_GenerateCoreReset();
```

# 13.2.22 NVIC\_SystemLPConfig function

Table 293 describes the NVIC\_SystemLPConfig function.

Table 293. NVIC\_SystemLPConfig function

Function name	NVIC_SystemLPConfig					
Function prototype	void NVIC_SystemLPConfig(u8 LowPowerMode, FunctionalState NewState)					
Behavior description	Selects the condition for the system to enter low power mode.					
Input parameter1	LowPowerMode: new mode for the system to enter low power mode.  Refer to Section: LowPowerMode for more details on the allowed values of this parameter.					
Input parameter2	NewState: new state of the LP condition. This parameter can be: ENABLE or DISABLE.					
Output parameter	None					
Return parameter	None					
Required preconditions	None					
Called functions	None					

#### LowPowerMode

This parameter configures the low power mode of the device (see Table 294).

Table 294. LowerPowerMode definition

LowPowerMode	Description
NVIC_LP_SEVONPEND	Wake-up on Pend
NVIC_LP_SLEEPDEEP	Deep Sleep Enable
NVIC_LP_SLEEPONEXIT	Sleep on ISR exit

### **Example:**

/\* wakeup the system on interrupt pending \*/
NVIC\_SystemLPConfig(SEVONPEND, ENABLE);

## 13.2.23 NVIC\_SystemHandlerConfig function

Table 295 describes the NVIC\_SystemHandlerConfig function.

Table 295. NVIC\_SystemHandlerConfig function

Function name	NVIC_SystemHandlerConfig						
Function prototype	$\label{lem:config} \mbox{void NVIC\_SystemHandlerConfig(u32\ SystemHandler,\ FunctionalState\ NewState)}$						
Behavior description Enables or disables the specified System Handlers.							
Input parameter1	SystemHandler: system handler to be enabled or disabled. Refer to Section: SystemHandler for more details on the allowed values of this parameter.						
Input parameter2	NewState: new state of the specified System Handlers. This parameter can be set to ENABLE or DISABLE.						
Output parameter	None						
Return parameter	None						
Required preconditions	None						
Called functions	None						

### **SystemHandler**

This parameter selects the system handler to be enabled or disabled (see Table 296).

Table 296. SystemHandler types

SystemHandler	Description
SystemHandler_MemoryManage	Memory Manage Handler
SystemHandler_BusFault	Bus Fault Handler
SystemHandler_UsageFault	Usage Fault Handler

The SystemHandler parameter values allow to configure at the same time the NVIC register, the SCB register, and the index bits. The SystemHandler is coded on 23 bits as shown in *Table 297, Table 298, Table 299, Table 300, Table 301, Table 302, Table 303, Table 304, Table 305*, and *Table 306*.

#### **Example:**

```
/* Enable the Memory Manage Handler */
NVIC_SystemHandlerConfig(SystemHandler_MemoryManage, ENABLE);
```

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Table 297. SystemHandler definition

Contain Hamilton											Bits													Value			
System Handler	22	21	20	19	18	17	16	15	14	1	3 12	11	10	9	8	7 6	6	5	4	3	2	1	0	Value			
SystemHandler_ NMI (see <i>Table 298</i> )		Res							ser	rved									0x1F					0x1F			
SystemHandler_ HardFault (see <i>Table 299</i> )	Re	ser\	ved	0	)							Re	eser	ve	d									0x0			
SystemHandler_ MemoryManage (see <i>Table 300</i> )	0 0 1				0x0					0xD				0	0 Res			0x10					0x43430				
SystemHandler_ BusFault (see <i>Table 301</i> )	1		1	1			1				0xE				1	0	F	Res	0x11			1 C		0x547931			
SystemHandler_ UsageFault (see <i>Table 302</i> )	-	2	2	1			0x3			0x3				Rese	erve	d		2	0	F	Res		0:	x12			0x24C232
SystemHandler_ SVCall (see Table 303)	Reserved			Reserved 0x7			х7			0)	κF		;	3	1		R	lese	erv	⁄ed			0x1FF40				
SystemHandler_ DebugMonitor (see <i>Table 304</i> )	Reserved 2			bugMonitor (see Reserved 2			2		0:	x8			Rese	erve	d		0	2		R	lese	erv	⁄ed			0xA0080	
SystemHandler_ PSV (see <i>Table 305</i> )	Reserved			Reserved			Reserved			Reserved			0>	κA		Reserved				2	2		0x1C				0x2829C
SystemHandler_ SysTick (see <i>Table 306</i> )		Re	eser\	/ed		0xB				Rese	erve	b		3	2			0x1A					0x2C39A				

Table 298. SystemHandler\_NMI definition

Bits	NMI					
DILS	Registers/Bits	Functions				
[4:0]	<ul><li>- IRQControlState</li><li>- NMIPENDSET[31]</li></ul>	NVIC_SetSystemHandlerPendingBit				
5		Not Used				
[7:6]		Not Used				
[9:8]		Not Used				
[13:10]		Not Used				
[17:14]		Not Used				
[19:18]		Not Used				
[21:20]		Not Used				
22		Not Used				

Table 299. SystemHandler\_HardFault definition

Bits	Hard Fault										
Dits	Registers/Bits	Functions									
[4:0]		Not Used									
5		Not Used									
[7:6]		Not Used									
[9:8]		Not Used									
[13:10]		Not Used									
[17:14]		Not Used									
[19:18]	- HardFaultStatus	NVIC_GetFaultHandlerSources									
[21:20]	- Harur autotatus	NVIC_GetraultHandlerSources									
22		Not Used									

Table 300. SystemHandler\_MemoryManage definition

Table 30	5. Oystelli lallalei_MelliolyMallage ac						
Bits	Memory Manage						
DIIS	Registers/Bits	Functions					
[4:0]	- SysHandlerCtrl - MEMFAULTENA[16]	NVIC_SystemHandlerConfig					
5		Not Used					
[7:6]	- SystemPriority[0]	NVIC_SystemHandlerPriorityConfig					
[9:8]	- PRI_4[7:0]	NVIO_System landler horitycomig					
[13:10]	<ul><li>SysHandlerCtrl</li><li>MEMFAULTPENDED[13]</li></ul>	NVIC_GetSystemHandlerPendingBitStatus					
[17:14]	- SysHandlerCtrl - MEMFAULTACT[0]	NVIC_GetSystemHandlerActiveBitStatus					
[19:18]	- ConfigFaultStatus	NVIC GetFaultHandlerSources					
[21:20]	- [7:0]	INVIC_GetFauitFlatidierSources					
22	- MemoryManageFaultAddr	NVIC_GetFaultAddress					

Table 301. SystemHandler\_BusFault definition

Dite	Bus Fault							
Bits	Registers/Bits	Functions						
[4:0]	- SysHandlerCtrl - BUSFAULTENA[17]	NVIC_SystemHandlerConfig						
5		Not Used						
[7:6]	- SystemPriority[0]	NVIC_SystemHandlerPriorityConfig						
[9:8]	- PRI_5[15:8]	TVVIO_System familier Filority Coming						
[13:10]	- SysHandlerCtrl - BUSFAULTPENDED[14]	NVIC_GetSystemHandlerPendingBitStatus						
[17:14]	- SysHandlerCtrl - BUSFAULTACT[1]	NVIC_GetSystemHandlerActiveBitStatus						
[19:18]	- ConfigFaultStatus	NVIC_GetFaultHandlerSources						
[21:20]	- [15:8]	INVIO_Gen aum landlei Gources						
22	- BusFaultAddr	NVIC_GetFaultAddress						

Table 302. SystemHandler\_UsageFault definition

Table 002.	- Cystelli landici_Csager aan aeiiil							
Bits -	Usage Fault							
DILS	Registers/Bits	Functions						
[4:0]	- SysHandlerCtrl - USGFAULTENA[18]	NVIC_SystemHandlerConfig						
5		Not Used						
[7:6]	- SystemPriority[0]	NIVIC SystemHandlerDriorityConfig						
[9:8]	- PRI_6[23:16]	NVIC_SystemHandlerPriorityConfig						
[13:10]		Not Used						
[17:14]	- SysHandlerCtrl - USGFAULTACT[3]	NVIC_GetSystemHandlerActiveBitStatus						
[19:18]	- ConfigFaultStatus	NV/IC CotFoultHandlerCourses						
[21:20]	- [31:16]	NVIC_GetFaultHandlerSources						
22		Not Used						

Table 303. SystemHandler\_SVCall definition

Bits	SVCall	
	Registers/Bits	Functions
[4:0]		Not Used
5		Not Used
[7:6]	- SystemPriority[1]	NVIC_SystemHandlerPriorityConfig
[9:8]	- PRI_11[31:24]	NVIO_System landler flority-coming
[13:10]	- SysHandlerCtrl - SVCALLPENDED[15]	NVIC_GetSystemHandlerPendingBitStatus
[17:14]	- SysHandlerCtrl - SVCALLACT[7]	NVIC_GetSystemHandlerActiveBitStatus
[19:18]		Not Used
[21:20]		Not Used
22		Not Used

Table 304. SystemHandler\_DebugMonitor definition

Dita	Debug Monitor	
Bits	Registers/Bits	Functions
[4:0]		Not Used
5	Not Used	
[7:6]	- SystemPriority[2]	NVIC_SystemHandlerPriorityConfig
[9:8]	- PRI_12[7:0]	NVIC_System and errionly coming
[13:10]	Not Used	
[17:14]	- SysHandlerCtrl - MONITORACT[8]	NVIC_GetSystemHandlerActiveBitStatus
[19:18]	DobugEquitStatus	NVIC GetFaultHandlerSources
[21:20]	- DebugFaultStatus	INVIO_GetFauitFianulei Sources
22		Not Used

Table 305. SystemHandler\_PSV definition

Dito	PSV	
Bits	Registers/Bits	Functions
[4.0]	- IRQControlState - PENDSVSET[28]	NVIC_SetSystemHandlerPendingBit
[4:0]	- IRQControlState - PENDSVCLR[27]	NVIC_ClearSystemHandlerPendingBit
5	Not Used	
[7:6]	- SystemPriority[2]	NIVIC SystemHandlerDriorityConfig
[9:8]	- PRI_14[23:16]	NVIC_SystemHandlerPriorityConfig
[13:10]	Not Used	
[17:14]	- SysHandlerCtrl - PENDSVACT[10]	NVIC_GetSystemHandlerActiveBitStatus
[19:18]	Not Used	
[21:20]	Not Used	
22		Not Used

Table 306. SystemHandler\_SysTick definition

Bits —	SysTick		
Bits	Registers/Bits	Functions	
[4:0]	- IRQControlState - PENDSTSET[26]	NVIC_SetSystemHandlerPendingBit	
[4:0]	- IRQControlState - PENDSVCLR[25]	NVIC_ClearSystemHandlerPendingBit	
5	Not Used		
[7:6]	- SystemPriority[2]	NV/IC Cyctom Handlar Driggity Config	
[9:8]	- PRI_15[31:24]	NVIC_SystemHandlerPriorityConfig	
[13:10]	Not Used		
[17:14]	- SysHandlerCtrl - SYSTICKACT[11]	NVIC_GetSystemHandlerActiveBitStatus	
[19:18]	Not Used		
[21:20]	Not Used		
22	Not Used		

# 13.2.24 NVIC\_SystemHandlerPriorityConfig function

*Table 307* describes the NVIC\_SystemHandlerPriorityConfig function.

Table 307. NVIC\_SystemHandlerPriorityConfig function

Function name	NVIC_SystemHandlerPriorityConfig
Function prototype	void NVIC_SystemHandlerPriorityConfig(u32 SystemHandler, u8 SystemHandlerPreemptionPriority, u8 SystemHandlerSubPriority)
Behavior description	Configures the specified System Handlers priority.
Input parameter1	SystemHandler: system handler to be enabled or disabled.  Refer to Section: SystemHandler for more details on the allowed values of this parameter.
Input parameter2	SystemHandlerPreemptionPriority: new priority group of the specified system handlers.  Refer to Section: NVIC_IRQChannelPreemptionPriority for more details on the allowed values of this parameter.
Input parameter3	SystemHandlerSubPriority: new sub priority of the specified system handlers.  Refer to Section: NVIC_IRQChannelSubPriority for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **SystemHandler**

This parameter selects the system handler which will be configured (see *Table 308*).

Table 308. SystemHandler types

SystemHandler	Description
SystemHandler_MemoryManage	Memory Manage Handler
SystemHandler_BusFault	Bus Fault Handler
SystemHandler_UsageFault	Usage Fault Handler
SystemHandler_SVCall	SVCall Handler
SystemHandler_DebugMonitor	Debug Monitor Handler
SystemHandler_PSV	PSV Handler
SystemHandler_SysTick	SysTick Handler

#### **Example:**

/\* Enable the Memory Manage Handler \*/
NVIC\_SystemHandlerPriorityConfig(SystemHandler\_MemoryManage, 2, 8);

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## 13.2.25 NVIC\_GetSystemHandlerPendingBitStatus function

Table 309 describes the NVIC\_GetSystemHandlerPendingBitStatus function.

Table 309. NVIC\_GetSystemHandlerPendingBitStatus function

Function name	NVIC_GetSystemHandlerPendingBitStatus
Function prototype	ITStatus NVIC_GetSystemHandlerPendingBitStatus(u32 SystemHandler)
Behavior description	Checks whether the specified System handlers pending bit is set or not.
Input parameter	SystemHandler: system handler pending bit to check. Refer to Section: SystemHandler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of System Handler pending bit (SET or RESET).
Required preconditions	None
Called functions	None

## SystemHandler

This parameter selects the system handler (see *Table 310*).

Table 310. systemHandler types

SystemHandler	Description
SystemHandler_MemoryManage	Memory Manage Handler
SystemHandler_BusFault	Bus Fault Handler
SystemHandler_SVCall	SVCall Handler

#### Example:

```
/* Check if the Memory Manage Fault has occured */
ITStatus MemoryHandlerStatus;
MemoryHandlerStatus
=NVIC_GetSystemHandlerPendingBitStatus(SystemHandler_MemoryManage);
```

# 13.2.26 NVIC\_SetSystemHandlerPendingBit function

Table 311 describes the NVIC\_SetSystemHandlerPendingBit function.

Table 311. NVIC\_SetSystemHandlerPendingBit function

Function name	NVIC_SetSystemHandlerPendingBit
Function prototype	void NVIC_SetSystemHandlerPendingBit(u32 SystemHandler)
Behavior description	Sets System Handler pending bit.
Input parameter	SystemHandler: system handler pending bit to be set.  Refer to Section: SystemHandler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## SystemHandler

This parameter selects the system handler (see *Table 312*).

Table 312. systemHandler types

SystemHandler	Description
SystemHandler_NMI	NMI Handler
SystemHandler_PSV	PSV Handler
SystemHandler_SysTick	SysTick Handler

```
/* Set NMI Pending Bit */
NVIC_SetSystemHandlerPendingBit(SystemHandler_NMI);
```

## 13.2.27 NVIC\_ClearSystemHandlerPendingBit function

Table 313 describes the NVIC\_ClearSystemHandlerPendingBit function.

Table 313. NVIC\_ClearSystemHandlerPendingBit function

Function name	NVIC_ClearSystemHandlerPendingBit
Function prototype	void NVIC_ClearSystemHandlerPendingBit(u32 SystemHandler)
Behavior description	Clears System Handler pending bit.
Input parameter	SystemHandler: system handler pending bit to be reset.  Refer to Section: SystemHandler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## **SystemHandler**

This parameter selects the system handler (see *Table 314*).

Table 314. systemHandler types

SystemHandler	Description
SystemHandler_PSV	PSV Handler
SystemHandler_SysTick	SysTick Handler

#### **Example:**

```
/* Clear SysTick Pending Bit */
NVIC_ClearSystemHandlerPendingBit(SystemHandler_SysTick);
```

## 13.2.28 NVIC\_GetSystemHandlerActiveBitStatus function

Table 315 describes the NVIC\_GetSystemHandlerActiveBitStatus function.

Table 315. NVIC\_GetSystemHandlerActiveBitStatus function

Function name	NVIC_GetSystemHandlerActiveBitStatus
Function prototype	ITStatus NVIC_GetSystemHandlerActiveBitStatus(u32 SystemHandler)
Behavior description	Checks whether the specified System handlers active bit is set or not.
Input parameter	SystemHandler: system handler active bit to be checked. Refer to Section: SystemHandler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of System Handler active bit (SET or RESET).
Required preconditions	None
Called functions	None

## SystemHandler

This parameter selects the system handler (see *Table 316*).

Table 316. systemHandler types

SystemHandler	Description
SystemHandler_MemoryManage	Memory Manage Handler
SystemHandler_BusFault	Bus Fault Handler
SystemHandler_UsageFault	Usage Fault Handler
SystemHandler_SVCall	SVCall Handler
SystemHandler_DebugMonitor	Debug Monitor Handler
SystemHandler_PSV	PSV Handler
SystemHandler_SysTick	SysTick Handler

#### **Example:**

```
/* Check if the Bus Fault is active or stacked */
ITStatus BusFaultHandlerStatus;
BusFaultHandlerStatus =
NVIC_GetSystemHandlerActiveBitStatus(SystemHandler_BusFault);
```

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## 13.2.29 NVIC\_GetFaultHandlerSources function

Table 317 describes the NVIC\_GetFaultHandlerSources function.

Table 317. NVIC\_GetFaultHandlerSources function

Function name	NVIC_GetFaultHandlerSources
Function prototype	u32 NVIC_GetFaultHandlerSources(u32 SystemHandler)
Behavior description	Returns the system handler fault sources.
Input parameter	SystemHandler: system handler of which the fault sources will be returned.  Refer to Section: SystemHandler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	Source of the fault handler.
Required preconditions	None
Called functions	None

## SystemHandler

This parameter selects the system handler (see *Table 318*).

Table 318. systemHandler types

SystemHandler	Description
SystemHandler_HardFault	Hard Fault Handler
SystemHandler_MemoryManage	Memory Manage Handler
SystemHandler_BusFault	Bus Fault Handler
SystemHandler_UsageFault	Usage Fault Handler
SystemHandler_DebugMonitor	Debug Monitor Handler

#### **Example:**

```
/* Gets the sources of the Bus Fault Handler */
u32 BusFaultHandlerSource;
BusFaultHandlerSource
=NVIC_GetFaultHandlerSources(SystemHandler_BusFault);
```

# 13.2.30 NVIC\_GetFaultAddress function

Table 319 describes the NVIC\_GetFaultAddress function

Table 319. NVIC\_GetFaultAddress function

Function name	NVIC_GetFaultAddress
Function prototype	u32 NVIC_GetFaultAddress(u32 SystemHandler)
Behavior description	Returns the address of the location that generated a fault handler.
Input parameter	SystemHandler: system handler of which the fault address will be returned Refer to Section: SystemHandler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	Fault address.
Required preconditions	None
Called functions	None

## SystemHandler

This parameter selects the system handler (see Table 320).

Table 320. SystemHandler types

SystemHandler	Description
SystemHandler_MemoryManage	Memory Manage Handler
SystemHandler_BusFault	Bus Fault Handler

```
/* Gets the address of the Bus Fault Handler */
u32 BusFaultHandlerAddress;
BusFaultHandlerAddress =
NVIC_GetFaultAddress(SystemHandler_BusFault);
```

Power control (PWR)

# 14 Power control (PWR)

The PWR is used for a variety of purposes including power management and low power mode selection.

Section 14.1: PWR register structure describes the data structures used in the PWR Firmware Library. Section 14.2: Firmware library functions presents the Firmware Library functions.

# 14.1 PWR register structure

The PWR register structure, *PWR\_TypeDef*, is defined in the *stm32f10x\_map.h* file as follows:

```
typedef struct
{
  vu32 CR;
  vu32 CSR;
} PWR_TypeDef;
```

Table 321 gives the list of PWR registers.

#### Table 321. PWR registers

Register	Description
CR	Power Control Register
CSR	Power Control Status Register

#### The PWR peripheral is declared in stm32f10x\_map.h:

```
#define PERIPH BASE
                               ((u32)0x40000000)
#define APB1PERIPH_BASE
                              PERIPH BASE
#define APB2PERIPH_BASE
                              (PERIPH_BASE + 0x10000)
#define AHBPERIPH BASE
                              (PERIPH BASE + 0x20000)
#define PWR_BASE
                               (APB1PERIPH\_BASE + 0x7000)
#ifndef DEBUG
#ifdef _PWR
 #define PWR
                                 ((PWR TypeDef *) PWR BASE)
#endif /* PWR */
      /* DEBUG */
#else
. . .
#ifdef _PWR
 EXT PWR_TypeDef
                               *PWR;
#endif /*_PWR */
. . .
#endif
```

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When using the Debug mode, PWR pointer is initialized in stm32f10x\_lib.c file:

```
#ifdef _PWR
PWR = (PWR_TypeDef *) PWR_BASE;
#endif /* PWR */
```

To access the PWR registers, \_PWR must be defined in *stm32f10x\_conf.h* as follows:

```
#define _PWR
```

# 14.2 Firmware library functions

Table 322 gives the list of the various PWR library functions.

Table 322. PWR firmware library functions

Function name	Description
PWR_DeInit	Resets the PWR peripheral registers to their default reset values.
PWR_BackupAccessCmd	Enables or disables access to the RTC and backup registers.
PWR_PVDCmd	Enables or disables the Power Voltage Detector(PVD).
PWR_PVDLevelConfig	Configures the voltage threshold detected by the Power Voltage Detector(PVD).
PWR_WakeUpPinCmd	Enables or disables the WakeUp Pin functionality.
PWR_EnterSTOPMode	Enters STOP mode.
PWR_EnterSTANDBYMode	Enters STANDBY mode.
PWR_GetFlagStatus	Checks whether the specified PWR flag is set or not.
PWR_ClearFlag	Clears the PWR's pending flags.

# 14.2.1 PWR\_Delnit function

Table 323 describes the PWR\_DeInit function.

Table 323. PWR\_Delnit function

Function name	PWR_Delnit
Function prototype	void PWR_DeInit(void)
Behavior description	Resets the PWR peripheral registers to their default reset values.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_APB1PeriphResetCmd

```
/* Deinitialize the PWR registers */
PWR_DeInit();
```

**Power control (PWR)** 

# 14.2.2 PWR\_BackupAccessCmd function

Table 324 describes the PWR\_BackupAccessCmd function.

Table 324. PWR\_BackupAccessCmd function

Function name	PWR_BackupAccessCmd
Function prototype	void PWR_BackupAccessCmd(FunctionalState NewState)
Behavior description	Enables or disables access to the RTC and backup registers.
Input parameter	NewState: new state of the access to the RTC and backup registers. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Enable access to the RTC and backup registers \*/  $\mbox{PWR\_BackupAccessCmd(ENABLE)};$ 

## 14.2.3 PWR\_PVDCmd function

Table 325 describes the PWR\_PVDCmd function.

Table 325. PWR\_PVDCmd function

· ····································	
Function name	PWR_PVDCmd
Function prototype	void PWR_PVDCmd(FunctionalState NewState)
Behavior description	Enables or disables the Power Voltage Detector(PVD).
Input parameter	NewState: new state of the PVD. This parameter can be set either to ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Enable the Power Voltage Detector(PVD) */
PWR_PVDCmd(ENABLE);
```

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# 14.2.4 PWR\_PVDLevelConfig function

Table 326 describes the PWR\_PVDLevelConfig function.

Table 326. PWR\_PVDLevelConfig function

Function name	PWR_PVDLevelConfig
Function prototype	void PWR_PVDLevelConfig(u32 PWR_PVDLevel)
Behavior description	Configures the voltage threshold detected by the Power Voltage Detector (PVD).
Input parameter	PWR_PVDLevel: PVD detection level Refer to Section: PWR_PVDLevel for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# PWR\_PVDLevel

This parameter configures the PVD detection level value (see *Table 327*).

Table 327. PWR\_PVDLevel values

PWR_PVDLevel	Description
PWR_PVDLevel_2V2	PVD detection level set to 2.2V
PWR_PVDLevel_2V3	PVD detection level set to 2.3V
PWR_PVDLevel_2V4	PVD detection level set to 2.4V
PWR_PVDLevel_2V5	PVD detection level set to 2.5V
PWR_PVDLevel_2V6	PVD detection level set to 2.6V
PWR_PVDLevel_2V7	PVD detection level set to 2.7V
PWR_PVDLevel_2V8	PVD detection level set to 2.8V
PWR_PVDLevel_2V9	PVD detection level set to 2.9V

### **Example:**

```
/* Set PVD detection level to 2.5V */
PWR_PVDLevelConfig(PWR_PVDLevel_2V5);
```

**Power control (PWR)** 

# 14.2.5 PWR\_WakeUpPinCmd function

Table 328 describes the PWR\_WakeUpPinCmd function.

Table 328. PWR\_WakeUpPinCmd function

Function name	PWR_WakeUpPinCmd
Function prototype	void PWR_WakeUpPinCmd(FunctionalState NewState)
Behavior description	Enables or disables the WakeUp Pin functionality.
Input parameter	NewState: new state of the WakeUp Pin functionality. This parameter can be set either to ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* WakeUp pin used for wake-up function \*/
PWR\_WakeUpPinCmd(ENABLE);

# 14.2.6 PWR\_EnterSTOPMode function

*Table 329* describes the PWR\_EnterSTOPMode function.

Table 329. PWR\_EnterSTOPMode function

	•
Function name	PWR_EnterSTOPMode
Function prototype	void PWR_EnterSTOPMode(u32 PWR_Regulator, u8 PWR_STOPEntry)
Behavior description	Enters STOP mode.
Input parameter1	PWR_Regulator: regulator state in STOP mode.  Refer to Section: PWR_Regulator for more details on the allowed values of this parameter.
Input parameter2	PWR_STOPEntry: specifies if STOP mode in entered with WFI or WFE instruction.  Refer to Section: PWR_STOPEntry for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	WFI(),WFE()

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## PWR\_Regulator

This parameter configures the regulator state in STOP mode. See *Table 330* for the possible values of PWR\_Regulator.

Table 330. PWR\_Regulator definition

PWR_Regulator	Description
PWR_Regulator_ON	STOP mode with regulator ON
PWR_Regulator_LowPower	STOP mode with regulator in low power mode

# PWR\_STOPEntry

This parameter defines the STOP entry mode.

Table 331. PWR\_STOPEntry definition

PWR_Regulator	Description
PWR_STOPEntry_WFI	Enter STOP mode with WFI instruction
PWR_STOPEntry_WFE	Enter STOP mode with WFE instruction

## Example:

/\* Put the system in STOP mode with regulator on \*/
PWR\_EnterSTOPMode(PWR\_Regulator\_ON, PWR\_STOPEntry\_WFE);

Power control (PWR)

## 14.2.7 PWR\_EnterSTANDBYMode function

Table 332 describes the PWR\_EnterSTANDBYMode function.

Table 332. PWR\_EnterSTANDBYMode function

Function name	PWR_EnterSTANDBYMode
Function prototype	void PWR_EnterSTANDBYMode(void)
Behavior description	Enters STANDBY mode.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	WFI()

### Example:

/\* Put the system in STANDBY mode \*/
PWR\_EnterSTANDBYMode();

## 14.2.8 PWR\_GetFlagStatus function

*Table 333* describes the PWR\_GetFlagStatus function.

Table 333. PWR\_GetFlagStatus function

Function name	PWR_GetFlagStatus
Function prototype	FlagStatus PWR_GetFlagStatus(u32 PWR_FLAG)
Behavior description	Checks whether the specified PWR flag is set or not.
Input parameter	PWR_FLAG: flag to be checked.  Refer to Section: PWR_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of PWR_FLAG (SET or RESET).
Required preconditions	None
Called functions	None

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#### PWR\_FLAG

The PWR flags that can be checked by issuing a PWR\_GetFlagStatus function are listed in *Table 334*.

Table 334. PWR\_Flag values

PWR_FLAG	Description
PWR_FLAG_WU	Wake-up flag
PWR_FLAG_SB	StandBy flag
PWR_FLAG_PVDO	PVD Output <sup>(1)</sup>

<sup>1.</sup> This flag is read only. It cannot be cleared.

#### **Example:**

```
/* Test if the StandBy flag is set or not */
FlagStatus Status;
Status = PWR_GetFlagStatus(PWR_FLAG_SB);
if(Status == RESET)
{
...
}
else
{
...
}
```

## 14.2.9 PWR\_ClearFlag function

Table 335 describes the PWR\_ClearFlag function.

Table 335. PWR\_ClearFlag function

Function name	PWR_ClearFlag
Function prototype	void PWR_ClearFlag(u32 PWR_FLAG)
Behavior description	Clears the PWR's pending flags.
Input parameter	PWR_FLAG: flag to be cleared.  Refer to Section: PWR_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

```
/* Clear the StandBy pending flag */
PWR_ClearFlag(PWR_FLAG_SB);
```

# 15 Reset and clock control (RCC)

The RCC can be used for a variety of purposes, including clock configuration, peripheral reset and clock management.

Section 15.1: RCC register structure describes the data structures used in the RCC Firmware Library. Section 15.2: Firmware library functions presents the Firmware Library functions.

## 15.1 RCC register structure

The RCC register structure, *RCC\_TypeDef, is* defined in the *stm32f10x\_map.h* file as follows:

```
typedef struct
{
  vu32 CR;
  vu32 CFGR;
  vu32 CIR;
  vu32 APB2RSTR;
  vu32 APB1RSTR;
  vu32 APB1ENR;
  vu32 APB2ENR;
  vu32 APB1ENR;
  vu32 APB1ENR;
  vu32 CSR;
} RCC_TypeDef;
```

Table 336 gives the list of RCC registers.

Table 336. RCC registers

Register	Description
CR	Clock control register
CFGR	Clock configuration register
CIR	Clock interrupt register
APB2RSTR	APB2 Peripheral reset register
APB1RSTR	APB1 Peripheral reset register
AHBENR	AHB Peripheral Clock enable register
APB2ENR	APB2 Peripheral Clock enable register
APB1ENR	APB1 Peripheral Clock enable register
BDCR	Backup domain control register
CSR	Control/status register

#### The RCC peripheral is declared in the same file:

```
#define PERIPH_BASE
                               ((u32)0x40000000)
#define APB1PERIPH_BASE
                               PERIPH_BASE
#define APB2PERIPH BASE
                               (PERIPH BASE + 0 \times 10000)
#define AHBPERIPH_BASE
                               (PERIPH_BASE + 0x20000)
#define RCC_BASE
                               (AHBPERIPH\_BASE + 0x1000)
#ifndef DEBUG
#ifdef _RCC
 #define RCC
                               ((RCC_TypeDef *) RCC_BASE)
#endif /*_RCC */
#else
      /* DEBUG */
. . .
#ifdef _RCC
 EXT RCC_TypeDef
                               *RCC;
#endif /*_RCC */
. . .
#endif
```

When using the Debug mode, RCC pointer is initialized in stm32f10x\_lib.c file:

```
#ifdef _RCC
RCC = (RCC_TypeDef *) RCC_BASE;
#endif /*_RCC */
```

To access the reset and clock control registers, \_RCC must be defined in *stm32f10x\_conf.h* as follows:

```
#define _RCC
```

# 15.2 Firmware library functions

Table 337 gives the list of the various functions of the RCC library.

Table 337. RCC firmware library functions

Function name	Description
RCC_DeInit	Resets the RCC peripheral registers to their default reset values.
RCC_HSEConfig	Configures the External High Speed oscillator (HSE).
RCC_WaitForHSEStartUp	Waits for HSE start-up.
RCC_AdjustHSICalibrationValue	Adjusts the Internal High Speed oscillator (HSI) calibration value.
RCC_HSICmd	Enables or disables the Internal High Speed oscillator (HSI).
RCC_PLLConfig	Configures the PLL clock source and multiplication factor.
RCC_PLLCmd	Enables or disables the PLL.
RCC_SYSCLKConfig	Configures the system clock (SYSCLK).
RCC_GetSYSCLKSource	Returns the clock source used as system clock.
RCC_HCLKConfig	Configures the AHB clock (HCLK).
RCC_PCLK1Config	Configures the Low Speed APB clock (PCLK1).
RCC_PCLK2Config	Configures the High Speed APB clock (PCLK2).
RCC_ITConfig	Enables or disables the specified RCC interrupts.
RCC_USBCLKConfig	Configures the USB clock (USBCLK).
RCC_ADCCLKConfig	Configures the ADC clock (ADCCLK).
RCC_LSEConfig	Configures the External Low Speed oscillator (LSE).
RCC_LSICmd	Enables or disables the Internal Low Speed oscillator (LSI).
RCC_RTCCLKConfig	Configures the RTC clock (RTCCLK).
RCC_RTCCLKCmd	Enables or disables the RTC clock.
RCC_GetClocksFreq	Returns the frequencies of different on chip clocks.
RCC_AHBPeriphClockCmd	Enables or disables the AHB peripheral clock.
RCC_APB2PeriphClockCmd	Enables or disables the High Speed APB (APB2) peripheral clock.
RCC_APB1PeriphClockCmd	Enables or disables the Low Speed APB (APB1) peripheral clock.
RCC_APB2PeriphResetCmd	Forces or releases High Speed APB (APB2) peripheral reset.
RCC_APB1PeriphResetCmd	Forces or releases Low Speed APB (APB1) peripheral reset.
RCC_BackupResetCmd	Forces or releases the Backup domain reset.
RCC_ClockSecuritySystemCmd	Enables or disables the Clock Security System.
RCC_MCOConfig	Selects the clock source to output on MCO pin.
RCC_GetFlagStatus	Checks whether the specified RCC flag is set or not.
RCC_ClearFlag	Clears the RCC reset flags.

Table 337. RCC firmware library functions

Function name	Description
RCC_GetITStatus	Checks whether the specified RCC interrupt has occurred or not.
RCC_ClearITPendingBit	Clears the RCC's interrupt pending bits.

## 15.2.1 RCC\_Delnit function

Table 338 describes the RCC\_Delnit function.

Table 338. RCC\_Delnit function<sup>(1)(2)</sup>

Function name	RCC_Delnit
Function prototype	void RCC_Delnit(void)
Behavior description	Resets the RCC peripheral registers to their default reset values.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

- 1. This function does not modify the  ${\sf HSITRIM[4:0]}$  bits in RCC\_CR register.
- 2. This function does not reset the RCC\_BDCR and RCC\_CSR registers.

```
/* Deinitialize the RCC registers */
RCC_DeInit();
```

## 15.2.2 RCC\_HSEConfig function

Table 339 describes the RCC\_HSEConfig function.

Table 339. RCC\_HSEConfig function

Function name	RCC_HSEConfig
Function prototype	void RCC_HSEConfig(u32 RCC_HSE)
Behavior description	Configures the External High Speed oscillator (HSE).
Input parameter	RCC_HSE: new state of the HSE. Refer to Section: RCC_HSE for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	HSE can not be stopped if it is used directly or through the PLL as system clock.
Called functions	None

## RCC\_HSE

This parameter configures the HSE state (see *Table 340*).

Table 340. RCC\_HSE definition

RCC_HSE	Description
RCC_HSE_OFF	HSE oscillator OFF
RCC_HSE_ON	HSE oscillator ON
RCC_HSE_Bypass	HSE oscillator bypassed with external clock

### **Example:**

```
/* Enable the HSE */
RCC_HSEConfig(RCC_HSE_ON);
```

### 15.2.3 RCC\_WaitForHSEStartUp function

Table 341 describes the RCC\_WaitForHSEStartUp function.

Table 341. RCC\_WaitForHSEStartUp function

Function name	RCC_WaitForHSEStartUp
Function prototype	ErrorStatus RCC_WaitForHSEStartUp(void)
Behavior description	Waits for HSE start-up. This functions waits till HSE is ready and exit if Time out is reached.
Input parameter	None
Output parameter	None
Return parameter	An ErrorStatus enumuration value: - SUCCESS: HSE oscillator is stable and ready to use - ERROR: HSE oscillator not yet ready
Required preconditions	None
Called functions	None

### Example:

```
ErrorStatus HSEStartUpStatus;

/* Enable HSE */
RCC_HSEConfig(RCC_HSE_ON);

/* Wait till HSE is ready and if Time out is reached exit */
HSEStartUpStatus = RCC_WaitForHSEStartUp();

if(HSEStartUpStatus == SUCCESS)
{
    /* Add here PLL ans system clock config */
}
else
{
    /* Add here some code to deal with this error */
}
```

## 15.2.4 RCC\_AdjustHSICalibrationValue function

Table 342 describes the RCC\_AdjustHSICalibrationValue function.

### Table 342. RCC\_AdjustHSICalibrationValue function

Function name	RCC_AdjustHSICalibrationValue
Function prototype	void RCC_AdjustHSICalibrationValue(u8 HSICalibrationValue)
Behavior description	Adjusts the Internal High Speed oscillator (HSI) calibration value.
Input parameter	HSICalibrationValue: calibration trimming value. This parameter must be a number between 0 and 0x1F.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Set HSI calibration value to c0x1F (maximum) */ RCC_AdjustHSICalibrationValue(0x1F);
```

### 15.2.5 RCC\_HSICmd function

Table 343 describes the RCC\_HSICmd function.

### Table 343. RCC\_HSICmd function

Function name	RCC_HSICmd
Function prototype	void RCC_HSICmd(FunctionalState NewState)
Behavior description	Enables or disables the Internal High Speed oscillator (HSI).
Input parameter	NewState: new state of the HSI. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	HSI can not be stopped if it is used directly or through the PLL as system clock, or if a Flash program operation is ongoing.
Called functions	None

#### Example:

```
/* Enable Internal High Speed oscillator */
RCC_HSICmd(ENABLE);
```

## 15.2.6 RCC\_PLLConfig function

Table 344 describes the RCC\_PLLConfig function.

Table 344. RCC\_PLLConfig function

	<b>U</b>
Function name	RCC_PLLConfig
Function prototype	void RCC_PLLConfig(u32 RCC_PLLSource, u32 RCC_PLLMul)
Behavior description	Configures the PLL clock source and multiplication factor.
Input parameter1	RCC_PLLSource: PLL entry clock source.  Refer to Section: RCC_PLLSource for more details on the allowed values of this parameter.
Input parameter2	RCC_PLLMul: PLL multiplication factor.  Refer to Section: RCC_PLLMul for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	This function must be used only when the PLL is disabled.
Called functions	None

### RCC\_PLLSource

This parameter selects the PLL entry clock source (see Table 345).

Table 345. RCC\_PLLSource definition

RCC_PLLSource	Description
RCC_PLLSource_HSI_Div2	PLL clock entry = HSI oscillator clock divided by 2
RCC_PLLSource_HSE_Div1	PLL clock entry = HSE oscillator clock
RCC_PLLSource_HSE_Div2PL L clock entry	PLL clock entry = HSE oscillator clock divided by 2

### RCC\_PLLMul

This parameter selects the PLL multiplication factor (see *Table 346*).

Table 346. RCC\_PLLMul definition

RCC_PLLMul	Description
RCC_PLLMul_2	PLL clock entry x 2
RCC_PLLMul_3	PLL clock entry x 3
RCC_PLLMul_4	PLL clock entry x 4
RCC_PLLMul_5	PLL clock entry x 5
RCC_PLLMul_6	PLL clock entry x 6
RCC_PLLMul_7	PLL clock entry x 7
RCC_PLLMul_8	PLL clock entry x 8
RCC_PLLMul_9	PLL clock entry x 9

Table 346. RCC\_PLLMul definition (continued)

RCC_PLLMul	Description
RCC_PLLMul_10	PLL clock entry x 10
RCC_PLLMul_11	PLL clock entry x 11
RCC_PLLMul_12	PLL clock entry x12
RCC_PLLMul_13	PLL clock entry x 13
RCC_PLLMul_14	PLL clock entry x 14
RCC_PLLMul_15	PLL clock entry x 15
RCC_PLLMul_16	PLL clock entry x 16

Warning: The software must configure correctly the PLL to generate a PLL output frequency that does not exceed 72 MHz.

#### Example:

/\* Set PLL clock output to 72MHz using HSE (8MHz) as entry clock \*/
RCC\_PLLConfig(RCC\_PLLSource\_HSE\_Div1, RCC\_PLLMul\_9);

## 15.2.7 RCC\_PLLCmd function

Table 347 describes the RCC\_PLLCmd function.

Table 347. RCC\_PLLCmd function

Function name	RCC_PLLCmd
Function prototype	void RCC_PLLCmd(FunctionalState NewState)
Behavior description	Enables or disables the PLL.
Input parameter	NewState: new state of the PLL. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	The PLL can not be disabled if it is used as system clock.
Called functions	None

#### Example:

```
/* Enable the PLL */
RCC_PLLCmd(ENABLE);
```

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## 15.2.8 RCC\_SYSCLKConfig function

Table 348 describes the RCC\_SYSCLKConfig function.

Table 348. RCC\_SYSCLKConfig function

Function name	RCC_SYSCLKConfig
Function prototype	void RCC_SYSCLKConfig(u32 RCC_SYSCLKSource)
Behavior description	Configures the system clock (SYSCLK).
Input parameter	RCC_SYSCLKSource: clock source used as system clock. Refer to Section: RCC_SYSCLKSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### RCC\_SYSCLKSource

This parameter selects the system clock source (see *Table 349*).

Table 349. RCC\_SYSCLKSource definition

RCC_SYSCLKSource	Description
RCC_SYSCLKSource_HSI	HSI selected as system clock
RCC_SYSCLKSource_HSE	HSE selected as system clock
RCC_SYSCLKSource_PLLCLK	PLL selected as system clock

#### **Example:**

/\* Select the PLL as system clock source \*/
RCC\_SYSCLKConfig(RCC\_SYSCLKSource\_PLLCLK);

## 15.2.9 RCC\_GetSYSCLKSource function

*Table 350* describes the RCC\_GetSYSCLKSource function.

Table 350. RCC\_GetSYSCLKSource function

Function name	RCC_GetSYSCLKSource
Function prototype	u8 RCC_GetSYSCLKSource(void)
Behavior description	Returns the clock source used as system clock.
Input parameter	None
Output parameter	None
Return parameter	The clock source used as system clock. The returned value can be one of the following:  - 0x00: HSI used as system clock  - 0x04: HSE used as system clock  - 0x08: PLL used as system clock
Required preconditions	None
Called functions	None

### Example:

```
/* Test if HSE is used as system clock */
if(RCC_GetSYSCLKSource() != 0x04)
{
}
else
{
}
```

## 15.2.10 RCC\_HCLKConfig function

Table 351 describes the RCC\_HCLKConfig function.

Table 351. RCC\_HCLKConfig function

Function name	RCC_HCLKConfig
Function prototype	void RCC_HCLKConfig(u32 RCC_HCLK)
Behavior description	Configures the AHB clock(HCLK).
Input parameter	RCC_HCLK: defines the AHB clock. This clock is derived from the system clock (SYSCLK).  Refer to Section: RCC_HCLK for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### RCC\_HCLK

RCC\_HCLK configures the AHB clock. Refer to *Table 352* for the values taken by this parameter.

Table 352. RCC\_HCLK values

RCC_HCLK	Description
RCC_SYSCLK_Div1	AHB clock = SYSCLK
RCC_SYSCLK_Div2	AHB clock = SYSCLK/2
RCC_SYSCLK_Div4	AHB clock = SYSCLK/4
RCC_SYSCLK_Div8	AHB clock = SYSCLK/8
RCC_SYSCLK_Div16	AHB clock = SYSCLK/16
RCC_SYSCLK_Div64	AHB clock = SYSCLK/64
RCC_SYSCLK_Div128	AHB clock = SYSCLK/128
RCC_SYSCLK_Div256	AHB clock = SYSCLK/256
RCC_SYSCLK_Div512	AHB clock = SYSCLK/512

#### Example:

```
/* Configure HCLK such as HCLK = SYSCLK */
RCC_HCLKConfig(RCC_SYSCLK_Div1);
```

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## 15.2.11 RCC\_PCLK1Config function

Table 353 describes the RCC\_PCLK1Config function.

Table 353. RCC\_PCLK1Config function

Function name	RCC_PCLK1Config
Function prototype	void RCC_PCLK1Config(u32 RCC_PCLK1)
Behavior description	Configures the Low Speed APB clock (PCLK1).
Input parameter	RCC_PCLK1: defines the APB1 clock. This clock is derived from the AHB clock (HCLK).  Refer to Section: RCC_PCLK1 for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## RCC\_PCLK1

RCC\_PCLK1 configures the APB1 clock. Refer to *Table 354* for the values taken by this parameter.

Table 354. RCC\_PCLK1 values

RCC_PCLK1	Description
RCC_HCLK_Div1	APB1 clock = HCLK
RCC_HCLK_Div2	APB1 clock = HCLK/2
RCC_HCLK_Div4	APB1 clock = HCLK/4
RCC_HCLK_Div8	APB1 clock = HCLK/8
RCC_HCLK_Div16	APB1 clock = HCLK/16

### Example:

```
/* Configure PCLK1 such as PCLK1 = HCLK/2 */
RCC_PCLK1Config(RCC_HCLK_Div2);
```

## 15.2.12 RCC\_PCLK2Config function

Table 355 describes the RCC\_PCLK2Config function.

Table 355. RCC\_PCLK2Config function

Function name	RCC_PCLK2Config
Function prototype	void RCC_PCLK2Config(u32 RCC_PCLK2)
Behavior description	Configures the High Speed APB clock (PCLK2).
Input parameter	RCC_PCLK2: defines the APB2 clock. This clock is derived from the AHB clock (HCLK).  Refer to Section: RCC_PCLK2 for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## RCC\_PCLK2

RCC\_PCLK2 configures the APB2 clock. Refer to *Table 356* for the values taken by this parameter.

Table 356. RCC\_PCLK2 values

RCC_PCLK2	Description
RCC_HCLK_Div1	APB2 clock = HCLK
RCC_HCLK_Div2	APB2 clock = HCLK/2
RCC_HCLK_Div4	APB2 clock = HCLK/4
RCC_HCLK_Div8	APB2 clock = HCLK/8
RCC_HCLK_Div16	APB2 clock = HCLK/16

```
/* Configure PCLK2 such as PCLK2 = HCLK */
RCC_PCLK2Config(RCC_HCLK_Div1);
```

## 15.2.13 RCC\_ITConfig function

Table 357 describes the RCC\_ITConfig function.

Table 357. RCC\_ITConfig function

<del>_</del>	<del>-</del>
Function name	RCC_ITConfig
Function prototype	void RCC_ITConfig(u8 RCC_IT, FunctionalState NewState)
Behavior description	Enables or disables the specified RCC interrupts.
Input parameter1	RCC_IT: specifies the RCC interrupt sources to be enabled or disabled. Refer to Section: RCC_IT for more details on the allowed values of this parameter.
Input parameter2	NewState: new state of the specified RCC interrupts. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### RCC\_IT

RCC\_IT enables or disables RCC interrupts. One or a combination of the following values can be used:

Table 358. RCC\_IT values

RCC_IT	Description
RCC_IT_LSIRDY	LSI ready interrupt
RCC_IT_LSERDY	LSE ready interrupt
RCC_IT_HSIRDY	HSI ready interrupt
RCC_IT_HSERDY	HSE ready interrupt
RCC_IT_PLLRDY	PLL ready interrupt

#### **Example:**

/\* Enable PLL Ready interrupt \*/
RCC\_ITConfig(RCC\_IT\_PLLRDY, ENABLE);

## 15.2.14 RCC\_USBCLKConfig function

Table 359 describes the RCC\_USBCLKConfig function.

Table 359. RCC\_USBCLKConfig function

Function name	RCC_USBCLKConfig
Function prototype	void RCC_USBCLKConfig(u32 RCC_USBCLKSource)
Behavior description	Configures the USB clock (USBCLK).
Input parameter	RCC_USBCLKSource specifies the USB clock source. This clock is derived from the PLL output.  Refer to Section: RCC_USBCLKSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	The USB needs a 48 MHz clock to operate correctly. The user must select the USB division factor according to the PLL multiplication factor and PLL clock source frequency in order to obtain a 48 MHz frequency. Once the USB clock is enabled, the USB division factor cannot be modified.
Called functions	None

### RCC\_USBCLKSource

This parameter selects the USB clock source (see *Table 360*).

Table 360. RCC\_USBCLKSource values

RCC_USBCLKSource	Description
RCC_USBCLKSource_PLLCLK_1Div5	USB clock source = PLL clock divided by 1.5 selected
RCC_USBCLKSource_PLLCLK_Div1	USB clock source = PLL clock selected

#### **Example:**

/\* PLL clock divided by 1.5 used as USB clock source \*/
RCC\_USBCLKConfig(RCC\_USBCLKSource\_PLLCLK\_1Div5);

## 15.2.15 RCC\_ADCCLKConfig function

Table 361 describes the RCC\_ADCCLKConfig function.

Table 361. RCC\_ADCCLKConfig function

<del>-</del>	•
Function name	RCC_ADCCLKConfig
Function prototype	void RCC_ADCCLKConfig(u32 RCC_ADCCLK)
Behavior description	Configures the ADC clock (ADCCLK).
Input parameter	RCC_ADCCLK defines the ADC clock. This clock is derived from the APB2 clock (PCLK2).  Refer to Section: RCC_ADCCLK for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## RCC\_ADCCLK

RCC\_ADCCLK configures the ADC clock. Refer to *Table 362* for the values taken by this parameter.

Table 362. RCC\_ADCCLK values

RCC_ADCCLK	Description
RCC_PCLK2_Div2	ADC clock = PCLK2/2
RCC_PCLK2_Div4	ADC clock = PCLK2/4
RCC_PCLK2_Div6	ADC clock = PCLK2/6
RCC_PCLK2_Div8	ADC clock = PCLK2/8

### Example:

/\* Configure ADCCLK such as ADCCLK = PCLK2/2 \*/
RCC\_ADCCLKConfig(RCC\_PCLK2\_Div2);

## 15.2.16 RCC\_LSEConfig function

Table 363 describes the RCC\_LSEConfig function.

Table 363. RCC\_LSEConfig function

Function name	RCC_LSEConfig
Function prototype	void RCC_LSEConfig(u32 RCC_LSE)
Behavior description	Configures the External Low Speed oscillator (LSE).
Input parameter	RCC_LSE: new state of the LSE. Refer to Section: RCC_LSE for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## $RCC_LSE$

This parameter configures the LSE state (see *Table 364*).

Table 364. RCC\_LSE values

RCC_LSE	Description
RCC_LSE_OFF	LSE oscillator OFF
RCC_LSE_ON	LSE oscillator ON
RCC_LSE_Bypass	LSE oscillator bypassed with external clock

```
/* Enable the LSE */
RCC_LSEConfig(RCC_LSE_ON);
```

## 15.2.17 RCC\_LSICmd function

Table 365 describes the RCC\_LSICmd function.

### Table 365. RCC\_LSICmd function

Function name	RCC_LSICmd
Function prototype	void RCC_LSICmd(FunctionalState NewState)
Behavior description	Enables or disables the Internal Low Speed oscillator (LSI).
Input parameter	NewState: new state of the LSI. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	LSI can not be disabled if the IWDG is running.
Called functions	None

#### Example:

/\* Enable the Internal Low Speed oscillator \*/
RCC\_LSICmd(ENABLE);

## 15.2.18 RCC\_RTCCLKConfig function

*Table 366* describes the RCC\_RTCCLKConfig function.

Table 366. RCC\_RTCCLKConfig function

Function name	RCC_RTCCLKConfig
Function prototype	void RCC_RTCCLKConfig(u32 RCC_RTCCLKSource)
Behavior description	Configures the RTC clock (RTCCLK).
	RCC_RTCCLKSource: RTC clock source.
Input parameter	Refer to Section: RCC_RTCCLKSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	Once the RTC clock is selected it cannot be changed unless the Backup domain is reset.
Called functions	None

### RCC\_RTCCLKSource

This parameter selects the RTC clock source (see *Table 367*).

Table 367. RCC\_RTCCLKSource values

RCC_RTCCLKSource	Description
RCC_RTCCLKSource_LSE	LSE selected as RTC clock
RCC_RTCCLKSource_LSI	LSI selected as RTC clock
RCC_RTCCLKSource_HSE_Div128	HSE clock divided by 128 selected as RTC clock

#### **Example:**

```
/* Select the LSE as RTC clock source */
RCC_RTCCLKConfig(RCC_RTCCLKSource_LSE);
```

## 15.2.19 RCC\_RTCCLKCmd function

*Table 368* describes the RCC\_RTCCLKCmd function.

Table 368. RCC\_RTCCLKCmd function

Function name	RCC_RTCCLKCmd
Function prototype	void RCC_RTCCLKCmd(FunctionalState NewState)
Behavior description	Enables or disables the RTC clock.
Input parameter	NewState: new state of the RTC clock. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	This function must be used only after the RTC clock was selected using the RCC_RTCCLKConfig function.
Called functions	None

```
/* Enable the RTC clock */
RCC_RTCCLKCmd(ENABLE);
```

### 15.2.20 RCC\_GetClocksFreq function

Table 369 describes the RCC\_GetClocksFreq function.

Table 369. RCC\_GetClocksFreq function

Function name	RCC_GetClocksFreq
Function prototype	void RCC_GetClocksFreq(RCC_ClocksTypeDef* RCC_Clocks)
Behavior description	Returns the frequencies of different on chip clocks.
Input parameter	RCC_Clocks: pointer to an RCC_ClocksTypeDef structure which contains the clock frequencies.  Refer to the Section: RCC_ClocksTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

## RCC\_ClocksTypeDef structure

The RCC\_ClocksTypeDef structure is defined in the *stm32f10x\_rcc.h* file:

```
typedef struct
{
  u32 SYSCLK_Frequency;
  u32 HCLK_Frequency;
  u32 PCLK1_Frequency;
  u32 PCLK2_Frequency;
  u32 ADCCLK_Frequency;
}RCC_ClocksTypeDef;
```

#### SYSCLK\_Frequency

This member returns SYSCLK clock frequency expressed in Hz.

#### **HCLK\_Frequency**

This member returns HCLK clock frequency expressed in Hz.

### PCLK1\_Frequency

This member returns PCLK1 clock frequency expressed in Hz.

### PCLK2\_Frequency

This member returns PCLK2 clock frequency expressed in Hz.

### ADCCLK\_Frequency

This member returns ADCCLK clock frequency expressed in Hz.

#### Example:

```
/* Get the frequencies of different on chip clocks */
RCC_ClocksTypeDef RCC_Clocks;
RCC_GetClocksFreq(&RCC_Clocks);
```

## 15.2.21 RCC\_AHBPeriphClockCmd function

Table 370 describes the RCC\_AHBPeriphClockCmd function.

Table 370. RCC\_AHBPeriphClockCmd function

Function name	RCC_AHBPeriphClockCmd
Function prototype	void RCC_AHBPeriphClockCmd(u32 RCC_AHBPeriph, FunctionalState NewState)
Behavior description	Enables or disables the AHB peripheral clock.
Input parameter1	RCC_AHBPeriph: AHB peripheral to gate the clock.  Refer to Section: RCC_AHBPeriph for more details on the allowed values of this parameter.
Input parameter2	NewState: new state of the specified peripheral clock. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### RCC\_AHBPeriph

This parameter selects the AHB peripheral that gates the clock. One or a combination of the following values can be used:

Table 371. RCC\_AHBPeriph values<sup>(1)</sup>

RCC_AHBPeriph	Description
RCC_AHBPeriph_DMA	DMA clock
RCC_AHBPeriph_SRAM	SRAM clock
RCC_AHBPeriph_FLITF	FLITF clock

<sup>1.</sup> SRAM and FLITF clock can be disabled only during sleep mode.

```
/* Enable DMA clock */
RCC_AHBPeriphClockCmd(RCC_AHBPeriph_DMA);
```

### 15.2.22 RCC\_APB2PeriphClockCmd function

Table 372 describes the RCC\_APB2PeriphClockCmd function.

Table 372. RCC\_APB2PeriphClockCmd function

Function name	RCC_APB2PeriphClockCmd
Function prototype	void RCC_APB2PeriphClockCmd(u32 RCC_APB2Periph, FunctionalState NewState)
Behavior description	Enables or disables the High Speed APB (APB2) peripheral clock.
Input parameter1	RCC_APB2Periph: APB2 peripheral to gate the clock. Refer to Section: RCC_APB2Periph for more details on the allowed values of this parameter.
Input parameter2	NewState: new state of the specified peripheral clock. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### RCC\_APB2Periph

This parameter selects the APB2 peripheral that gates the clock. One or a combination of the following values can be used:

Table 373. RCC\_APB2Periph values

RCC_APB2Periph	Description
RCC_APB2Periph_AFIO	Alternate Function I/O clock
RCC_APB2Periph_GPIOA	IO port A clock
RCC_APB2Periph_GPIOB	IO port B clock
RCC_APB2Periph_GPIOC	IO port C clock
RCC_APB2Periph_GPIOD	IO port D clock
RCC_APB2Periph_GPIOE	IO port E clock
RCC_APB2Periph_ADC1	ADC 1 interface clock
RCC_APB2Periph_ADC2	ADC 2 interface clock
RCC_APB2Periph_TIM1	TIM1 clock
RCC_APB2Periph_SPI1	SPI1 clock
RCC_APB2Periph_USART1	USART1 clock
RCC_APB2Periph_ALL	All APB2 peripheral clock

### Example:

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## 15.2.23 RCC\_APB1PeriphClockCmd function

Table 374 describes the RCC\_APB1PeriphClockCmd function.

Table 374. RCC\_APB1PeriphClockCmd function

Function name	RCC_APB1PeriphClockCmd
Function prototype	void RCC_APB1PeriphClockCmd(u32 RCC_APB1Periph, FunctionalState NewState)
Behavior description	Enables or disables the Low Speed APB (APB1) peripheral clock.
Input parameter1	RCC_APB1Periph: APB1 peripheral to gates its clock.  Refer to Section: RCC_APB1Periph for more details on the allowed values of this parameter.
Input parameter2	NewState: new state of the specified peripheral clock. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### RCC\_APB1Periph

This parameter selects the APB1 peripheral that gates the clock. One or a combination of the following values can be used:

Table 375. RCC\_APB1Periph values

RCC_APB1Periph	Description
RCC_APB1Periph_TIM2	TIM2 clock
RCC_APB1Periph_TIM3	TIM3 clock
RCC_APB1Periph_TIM4	TIM4 clock
RCC_APB1Periph_WWDG	Window Watchdog clock
RCC_APB1Periph_SPI2	SPI2 clock
RCC_APB1Periph_USART2	USART2 clock
RCC_APB1Periph_USART3	USART3 clock
RCC_APB1Periph_I2C1	I2C1 clock
RCC_APB1Periph_I2C2	I2C2 clock
RCC_APB1Periph_USB	USB clock
RCC_APB1Periph_CAN	CAN clock
RCC_APB1Periph_BKP	Backup interface clock
RCC_APB1Periph_PWR	Power Controller interface clock
RCC_APB1Periph_ALL	All APB1 peripheral clock

#### **Example:**

```
/* Enable BKP and PWR clocks */
RCC_APB1PeriphClockCmd(RCC_APB1Periph_BKP | RCC_APB1Periph_PWR,
ENABLE);
```

### 15.2.24 RCC\_APB2PeriphResetCmd function

*Table 376* describes the RCC\_APB2PeriphResetCmd function.

Table 376. RCC\_APB2PeriphResetCmd function

Function name	RCC_APB2PeriphResetCmd
Function prototype	void RCC_APB2PeriphResetCmd(u32 RCC_APB2Periph, FunctionalState NewState)
Behavior description	Forces or releases High Speed APB (APB2) peripheral reset.
Input parameter1	RCC_APB2Periph: APB2 peripheral to reset.  Refer to Section: RCC_APB2Periph for more details on the allowed values of this parameter.
Input parameter2	NewState: new state of the specified peripheral reset. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Enter the SPI1 peripheral to reset */
RCC_APB2PeriphResetCmd(RCC_APB2Periph_SPI1, ENABLE);
/* Exit the SPI1 peripheral from reset */
RCC_APB2PeriphResetCmd(RCC_APB2Periph_SPI1, DISABLE);
```

### 15.2.25 RCC\_APB1PeriphResetCmd function

Table 377 describes the RCC\_APB1PeriphResetCmd function.

Table 377. RCC\_APB1PeriphResetCmd function

Function name	RCC_APB1PeriphResetCmd
Function prototype	void RCC_APB1PeriphResetCmd(u32 RCC_APB1Periph, FunctionalState NewState)
Behavior description	Forces or releases Low Speed APB (APB1) peripheral reset.
Input parameter1	RCC_APB1Periph: specifies the APB1 peripheral to reset.  Refer to Section: RCC_APB1Periph for more details on the allowed values of this parameter.
Input parameter2	NewState: new state of the specified peripheral reset. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Enter the SPI2 peripheral to reset */
RCC_APB1PeriphResetCmd(RCC_APB1Periph_SPI2, ENABLE);
/* Exit the SPI2 peripheral from reset */
RCC_APB1PeriphResetCmd(RCC_APB1Periph_SPI2, DISABLE);
```

## 15.2.26 RCC\_BackupResetCmd function

Table 378 describes the RCC\_BackupResetCmd function.

Table 378. RCC\_BackupResetCmd function

Function name	RCC_BackupResetCmd
Function prototype	<pre>void RCC_BackupResetCmd(FunctionalState NewState)</pre>
Behavior description	Forces or releases the Backup domain reset.
Input parameter	NewState: new state of the Backup domain reset. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

```
/* Reset the entire Backup domain */
RCC_BackupResetCmd(ENABLE);
```

## 15.2.27 RCC\_ClockSecuritySystemCmd function

Table 379 describes the RCC\_ClockSecuritySystemCmd function.

Table 379. RCC\_ClockSecuritySystemCmd function

Function name	RCC_ClockSecuritySystemCmd
Function prototype	void RCC_ClockSecuritySystemCmd(FunctionalState NewState)
Behavior description	Enables or disables the Clock Security System.
Input parameter	NewState: new state of the Clock Security System. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Enable the Clock Security System \*/
RCC\_ClockSecuritySystemCmd(ENABLE);

## 15.2.28 RCC\_MCOConfig function

*Table 380* describes the RCC\_MCOConfig function.

Table 380. RCC\_MCOConfig function

Function name	RCC_MCOConfig
Function prototype	void RCC_MCOConfig(u8 RCC_MCO)
Behavior description	Selects the clock source to output on MCO pin.
Input parameter	RCC_MCO: specifies the clock source to output.  Refer to Section: RCC_MCO or more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### RCC\_MCO

RCC\_MCO selects the clock source to output on MCO pin. Refer to *Table 381* for the values taken by this parameter.

Table 381. RCC\_MCO values

RCC_MCO	Description
RCC_MCO_NoClock	No clock selected
RCC_MCO_SYSCLK	System clock selected
RCC_MCO_HSI	HSI oscillator clock selected
RCC_MCO_HSE	HSE oscillator clock selected
RCC_MCO_PLLCLK_Div2	PLL clock divided by 2 selected

Warning: When selecting the System Clock to be output onto MCO,

make sure that its frequency does not exceed 50 MHz (the

maximum I/O speed).

#### **Example:**

/\* Output PLL clock divided by 2 on MCO pin \*/
RCC\_MCOConfig(RCC\_MCO\_PLLCLK\_Div2);

## 15.2.29 RCC\_GetFlagStatus function

Table 382 describes the RCC\_GetFlagStatus function.

Table 382. RCC\_GetFlagStatus function

Function name	RCC_GetFlagStatus
Function prototype	FlagStatus RCC_GetFlagStatus(u8 RCC_FLAG)
Behavior description	Checks whether the specified RCC flag is set or not.
Input parameter	RCC_FLAG: the flag to check.  Refer to Section: RCC_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of RCC_FLAG (SET or RESET).
Required preconditions	None
Called functions	None

## RCC\_FLAG

The RCC flags that can be checked by issuing an RCC\_GetFlagStatus function are listed in *Table 383*.

Table 383. RCC\_FLAG values

RCC_FLAG	Description
RCC_FLAG_HSIRDY	HSI oscillator clock ready
RCC_FLAG_HSERDY	HSE oscillator clock ready
RCC_FLAG_PLLRDY	PLL clock ready
RCC_FLAG_LSERDY	LSE oscillator clock ready
RCC_FLAG_LSIRDY	LSI oscillator clock ready
RCC_FLAG_PINRST	Pin reset
RCC_FLAG_PORRST	POR/PDR reset
RCC_FLAG_SFTRST	Software reset
RCC_FLAG_IWDGRST	Independent Watchdog reset
RCC_FLAG_WWDGRST	Window Watchdog reset
RCC_FLAG_LPWRRST	Low Power reset

```
/* Test if the PLL clock is ready or not */
FlagStatus Status;
Status = RCC_GetFlagStatus(RCC_FLAG_PLLRDY);
if(Status == RESET)
{
...
}
else
{
...
}
```

## 15.2.30 RCC\_ClearFlag function

Table 384 describes the RCC\_ClearFlag function.

Table 384. RCC\_ClearFlag function

Function name	RCC_ClearFlag
Function prototype	void RCC_ClearFlag(void)
Behavior description	Clears the RCC reset flags. The reset flags are: RCC_FLAG_PINRST, RCC_FLAG_PORRST, RCC_FLAG_SFTRST, RCC_FLAG_IWDGRST, RCC_FLAG_WWDGRST, RCC_FLAG_LPWRRST
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Clear the reset flags */
RCC_ClearFlag();
```

## 15.2.31 RCC\_GetITStatus function

Table 385 describes the RCC\_GetITStatus function.

Table 385. RCC\_GetITStatus function

Function name	RCC_GetITStatus
Function prototype	ITStatus RCC_GetITStatus(u8 RCC_IT)
Behavior description	Checks whether the specified RCC interrupt has occurred or not.
Input parameter	RCC_IT: RCC interrupt source to check.  Refer to Section: RCC_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of RCC_IT (SET or RESET).
Required preconditions	None
Called functions	None

### RCC\_IT

RCC\_IT enables or disables RCC interrupts. One or a combination of the following values can be used:

Table 386. RCC\_IT values

RCC_IT	Description
RCC_IT_LSIRDY	LSI ready interrupt
RCC_IT_LSERDY	LSE ready interrupt
RCC_IT_HSIRDY	HSI ready interrupt
RCC_IT_HSERDY	HSE ready interrupt
RCC_IT_PLLRDY	PLL ready interrupt
RCC_IT_CSS	Clock Security System interrupt

#### **Example:**

```
/* Test if the PLL Ready interrupt has occurred or not */
ITStatus Status;
Status = RCC_GetITStatus(RCC_IT_PLLRDY);
if(Status == RESET)
{
    ...
} else
{
    ...
}
```

## 15.2.32 RCC\_ClearITPendingBit function

Table 387 describes the RCC\_ClearITPendingBit function.

Table 387. RCC\_ClearITPendingBit function

Function name	RCC_ClearITPendingBit
Function prototype	void RCC_ClearITPendingBit(u8 RCC_IT)
Behavior description	Clears the RCC's interrupt pending bits.
Input parameter	RCC_IT: specifies the interrupt pending bit to clear. Refer to Section: RCC_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

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## RCC\_IT

RCC\_IT enables or disables RCC interrupts. One or a combination of the following values can be used:

Table 388. RCC\_IT values

RCC_IT	Description
RCC_IT_LSIRDY	LSI ready interrupt
RCC_IT_LSERDY	LSE ready interrupt
RCC_IT_HSIRDY	HSI ready interrupt
RCC_IT_HSERDY	HSE ready interrupt
RCC_IT_PLLRDY	PLL ready interrupt
RCC_IT_CSS	Clock Security System interrupt

```
/* Clear the PLL Ready interrupt pending bit */
RCC_ClearITPendingBit(RCC_IT_PLLRDY);
```

# 16 Real-time clock (RTC)

The RTC provides a set of continuously running counters which can be used, with suitable software, to provide a clock-calendar function. The counter values can be written to set the current time/date of the system.

Section 16.1: RTC register structure describes the data structures used in the RTC Firmware Library. Section 16.2: Firmware library functions presents the Firmware Library functions.

## 16.1 RTC register structure

The RTC register structure, RTC\_TypeDef, is defined in the stm32f10x\_map.h file as follows:

```
typedef struct
  vu16 CRH;
 u16 RESERVED1;
 vu16 CRL;
  u16 RESERVED2;
  vu16 PRLH;
  u16 RESERVED3;
  vu16 PRLL;
  u16 RESERVED4;
  vu16 DIVH;
  u16 RESERVED5:
  vu16 DIVL;
  u16 RESERVED6;
  vu16 CNTH;
  u16 RESERVED7;
  vu16 CNTL;
  u16 RESERVED8;
  vu16 ALRH:
  u16 RESERVED9;
  vu16 ALRL;
  u16 RESERVED10;
} RTC_TypeDef;
```

Table 389 gives the list of the RTC registers.

Table 389. RTC registers

Register	Description
CRH	Control Register High
CRL	Control Register Low
PRLH	Prescaler Load Register High
PRLL	Prescaler Load Register Low
DIVH	Divider Register High
DIVL	Divider Register Low
CNTH	Counter Register High
CNTL	Counter Register Low

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#### Table 389. RTC registers (continued)

Register	Description
ALRH	Alarm Register High
ALRL	Alarm Register Low

#### The RTC peripheral is declared in stm32f10x\_map.h:

```
(,,u32)0x4000
PERIPH_BASE
(PERIPH
#define PERIPH_BASE
                               ((u32)0x40000000)
#define APB1PERIPH_BASE
#define APB2PERIPH_BASE
                               (PERIPH_BASE + 0x10000)
                               (PERIPH_BASE + 0x20000)
#define AHBPERIPH_BASE
#define RTC_BASE
                               (APB1PERIPH_BASE + 0x2800)
#ifndef DEBUG
#ifdef _RTC
 #define RTC
                               ((RTC_TypeDef *) RTC_BASE)
#endif /*_RTC */
#else /* DEBUG */
#ifdef _RTC
 EXT RTC_TypeDef
                             *RTC;
#endif /*_RTC */
#endif
```

When using the Debug mode, RTC pointer is initialized in stm32f10x\_lib.c file:

```
#ifdef _RTC
  RTC = (RTC_TypeDef *)  RTC_BASE;
#endif /*_RTC */
```

To access the RTC registers, \_RTC must be defined in *stm32f10x*\_conf.h as follows:

```
#define _RTC
```

# 16.2 Firmware library functions

Table 390 gives the list of the various RTC library functions.

Table 390. RTC firmware library functions

Function name	Description
RTC_ITConfig	Enables or disables the specified RTC interrupts.
RTC_EnterConfigMode	Enters the RTC configuration mode.
RTC_ExitConfigMode	Exits from the RTC configuration mode.
RTC_GetCounter	Gets the RTC counter value.
RTC_SetCounter	Sets the RTC counter value.
RTC_SetPrescaler	Sets the RTC prescaler value.
RTC_SetAlarm	Sets the RTC Alarm value.
RTC_GetDivider	Gets the RTC Divider value.
RTC_WaitForLastTask	Waits until last write operation on RTC registers is completed
RTC_WaitForSynchro	Waits until the RTC registers (RTC_CNT, RTC_ALR and RTC_PRL) are synchronized with RTC APB clock.
RTC_GetFlagStatus	Checks whether the specified RTC flag is set or not.
RTC_ClearFlag	Clears the RTC pending flags.
RTC_GetITStatus	Checks whether the specified RTC interrupt has occurred or not.
RTC_ClearITPendingBit	Clears the RTC interrupt pending bits.

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### 16.2.1 RTC\_ITConfig function

Table 391 describes the RTC\_ITConfig function.

Table 391. RTC\_ITConfig function

Function name	RTC_ITConfig
Function prototype	void RTC_ITConfig(u16 RTC_IT, FunctionalState NewState)
Behavior description	Enables or disables the specified RTC interrupts.
Input parameter1	RTC_IT: RTC interrupts sources to be enabled or disabled.  Refer to Section: RTC_IT for more details on the allowed values of this parameter.
Input parameter2	NewState: new state of the specified RTC interrupts. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	Before using this function, you must call RTC_WaitForLastTask() function (wait until RTOFF flag is set).
Called functions	None

### RTC\_IT

RTC\_IT enables or disables RTC interrupts. One or a combination of the following values can be used:

Table 392. RTC\_IT values

RTC_IT	Description
RTC_IT_OW	Overflow interrupt enabled
RTC_IT_ALR	Alarm interrupt enabled
RTC_IT_SEC	Second interrupt enabled

### **Example:**

 $\label{thm:condition} \parbox{0.5cm}{$/$}^{*}$ Wait until last write operation on RTC registers is terminated $$^{RTC}_{MaitForLastTask();}$$ 

```
/* Alarm interrupt enabled */
RTC_ITConfig(RTC_IT_ALR, ENABLE);
```

# 16.2.2 RTC\_EnterConfigMode function

Table 393 describes RTC\_EnterConfigMode function.

### Table 393. RTC\_EnterConfigMode function

Function name	RTC_EnterConfigMode
Function prototype	<pre>void RTC_EnterConfigMode(void)</pre>
Behavior description	Enters the RTC configuration mode.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

/\* Enable the configuration mode \*/
RTC\_EnterConfigMode();

## 16.2.3 RTC\_ExitConfigMode function

*Table 394* describes the RTC\_ExitConfigMode function.

### Table 394. RTC\_ExitConfigMode function

Function name	RTC_ExitConfigMode
Function prototype	void RTC_ExitConfigMode(void)
Behavior description	Exits from the RTC configuration mode.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Exit the configuration mode \*/
RTC\_ExitConfigMode();

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### 16.2.4 RTC\_GetCounter function

Table 395 describes the RTC\_GetCounter function.

### Table 395. RTC\_GetCounter function

Function name	RTC_GetCounter
Function prototype	u32 RTC_GetCounter(void)
Behavior description	Gets the RTC counter value.
Output parameter	None
Return parameter	RTC counter value
Required preconditions	None
Called functions	None

### Example:

```
/* Gets the counter value */
u32 RTCCounterValue;
RTCCounterValue = RTC_GetCounter();
```

### 16.2.5 RTC\_SetCounter function

Table 396 describes RTC\_SetCounter function.

### Table 396. RTC\_SetCounter function

Function name	RTC_SetCounter
Function prototype	void RTC_SetCounter(u32 CounterValue)
Behavior description	Sets the RTC counter value.
Input parameter	CounterValue: RTC counter new value.
Output parameter	None
Return parameter	None
Required preconditions	Before issuing this function, call RTC_WaitForLastTask() function (wait until RTOFF flag is set)
Called functions	RTC_EnterConfigMode() RTC_ExitConfigMode()

```
/* Wait until last write operation on RTC registers is terminated */
RTC_WaitForLastTask();
/* Sets Counter value to 0xFFFF5555 */
RTC_SetCounter(0xFFFF5555);
```

# 16.2.6 RTC\_SetPrescaler function

Table 397 describes the RTC\_SetPrescaler function.

### Table 397. RTC\_SetPrescaler function

Function name	RTC_SetPrescaler
Function prototype	void RTC_SetPrescaler(u32 PrescalerValue)
Behavior description	Sets the RTC prescaler value.
Input parameter	PrescalerValue: RTC prescaler new value.
Output parameter	None
Return parameter	None
Required preconditions	Before using this function, call RTC_WaitForLastTask() function (wait until RTOFF flag is set).
Called functions	RTC_EnterConfigMode() RTC_ExitConfigMode()

#### Example:

```
/* Wait until last write operation on RTC registers is terminated */ RTC_WaitForLastTask();
```

```
/* Sets Prescaler value to 0x7A12 */ RTC_SetPrescaler(0x7A12);
```

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### 16.2.7 RTC\_SetAlarm function

Table 398 describes the RTC\_SetAlarm function.

### Table 398. RTC\_SetAlarm function

Function name	RTC_SetAlarm
Function prototype	void RTC_SetAlarm(u32 AlarmValue)
Behavior description	Sets the RTC alarm value.
Input parameter	AlarmValue: RTC alarm new value.
Output parameter	None
Return parameter	None
Required preconditions	Before using this function, call RTC_WaitForLastTask() function (wait until RTOFF flag is set).
Called functions	RTC_EnterConfigMode() RTC_ExitConfigMode()

#### Example:

```
/* Wait until last write operation on RTC registers is terminated */
RTC_WaitForLastTask();
/* Sets Alarm value to 0xFFFFFFFA */
RTC_SetAlarm(0xFFFFFFFA);
```

### 16.2.8 RTC\_GetDivider function

Table 399 describes RTC\_GetDivider function.

### Table 399. RTC\_GetDivider function

Function name	RTC_GetDivider
Function prototype	u32 RTC_GetDivider(void)
Behavior description	Gets the RTC Divider value.
Output parameter	None
Return parameter	RTC divider value
Required preconditions	None
Called functions	None

```
/* Gets the current RTC Divider value */
u32 RTCDividerValue;
RTCDividerValue = RTC_GetDivider();
```

### 16.2.9 RTC\_WaitForLastTask function

Table 400 describes RTC\_WaitForLastTask function.

Table 400. RTC\_WaitForLastTask function

Function name	RTC_WaitForLastTask
Function prototype	void RTC_WaitForLastTask(void)
Behavior description	Waits until last write operation on RTC registers is completed.  This function must be called before any write operation to an RTC register.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Wait until last write operation on RTC registers is terminated */
RTC_WaitForLastTask();
/* Sets Alarm value to 0x10 */
RTC_SetAlarm(0x10);
```

### 16.2.10 RTC\_WaitForSynchro function

Table 401 describes RTC\_WaitForSynchro function.

Table 401. RTC\_WaitForSynchro function

Function name	RTC_WaitForSynchro
Function prototype	void RTC_WaitForSynchro(void)
Behavior description	Waits until the RTC registers (RTC_CNT, RTC_ALR and RTC_PRL) are synchronized with RTC APB clock.  This function must be called before any read operation after an APB reset or an APB clock stop.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Wait until the RTC registers are synchronized with RTC APB clock \*/
RTC\_WaitForSynchro();

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### 16.2.11 RTC\_GetFlagStatus function

Table 402 describes RTC\_GetFlagStatus function

Table 402. RTC\_GetFlagStatus function

Function name	RTC_GetFlagStatus
Function prototype	FlagStatus RTC_GetFlagStatus(u16 RTC_FLAG)
Behavior description	Checks whether the specified RTC flag is set or not.
Input parameter	RTC_FLAG: specifies the flag to check.  Refer to Section: RTC_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of RTC_FLAG (SET or RESET).
Required preconditions	None
Called functions	None

### RTC\_FLAG

The RTC flags that can be checked by issuing an RTC\_GetFlagStatus function are listed in *Table 403*.

Table 403. RTC\_FLAG values

RTC_FLAG	Description
RTC_FLAG_RTOFF	RTC operation OFF Flag
RTC_FLAG_RSF	Registers Synchronized Flag
RTC_FLAG_OW	Overflow interrupt Flag
RTC_FLAG_ALR	Alarm interrupt Flag
RTC_FLAG_SEC	Second interrupt Flag

```
/* Gets the RTC overflow interrupt status */
FlagStatus OverrunFlagStatus;
OverrunFlagStatus = RTC_GetFlagStatus(RTC_Flag_OW);
```

### 16.2.12 RTC\_ClearFlag function

Table 404 describes RTC\_ClearFlag function.

### Table 404. RTC\_ClearFlag function

Function name	RTC_ClearFlag	
Function prototype	void RTC_ClearFlag(u16 RTC_FLAG)	
Behavior description	Clears the RTC's pending flags.	
Input parameter	RTC_FLAG: flag to be cleared. Refer to Section: RTC_FLAG for more details on the allowed values of this parameter. The RTC_FLAG_RTOFF cannot be cleared by software. The RTC_FLAG_RSF is cleared only after an APB reset or an APB clock stop.	
Output parameter	None	
Return parameter	None	
Required preconditions	Before using this function, call RTC_WaitForLastTask() function (wait until RTOFF flag is set).	
Called functions	None	

### **Example:**

```
/* Wait until last write operation on RTC registers is terminated */
RTC_WaitForLastTask();
/* Clears the RTC overflow flag */
RTC_ClearFlag(RTC_FLAG_OW);
```

### 16.2.13 RTC\_GetITStatus function

Table 405 describes the RTC\_GetITStatus function.

Table 405. RTC\_GetITStatus function

Function name	RTC_GetITStatus
Function prototype	ITStatus RTC_GetITStatus(u16 RTC_IT)
Behavior description	Checks whether the specified RTC interrupt has occurred or not.
Input parameter	RTC_IT: RTC interrupt source to check.  Refer to Section: RTC_IT or more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of the RTC_IT(SET or RESET).
Required preconditions	None
Called functions	None

### **Example:**

```
/* Gets the RTC Second interrupt status */
ITStatus SecondITStatus;
SecondITStatus = RTC_GetITStatus(RTC_IT_SEC);
```

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# 16.2.14 RTC\_ClearITPendingBit function

Table 406 describes the RTC\_ClearITPendingBit function.

### Table 406. RTC\_ClearITPendingBit function

Function name	RTC_ClearITPendingBit
Function prototype	void RTC_ClearITPendingBit(u16 RTC_IT)
Behavior description	Clears the RTC's interrupt pending bits.
Input parameter	RTC_IT: interrupt pending bit to clear. Refer to Section: RTC_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	Before using this function, call RTC_WaitForLastTask() function (wait until RTOFF flag is set).
Called functions	None

```
/* Wait until last write operation on RTC registers is terminated */RTC_WaitForLastTask();
```

```
/* Clears the RTC Second interrupt */
RTC_ClearITPendingBit(RTC_IT_SEC);
```

# 17 Serial peripheral interface (SPI)

The Serial Peripheral Interface (SPI) allows synchronous serial communication with external devices. The interface can be configured to operate in master or slave mode.

Section 17.1: SPI register structure describes the data structures used in the SPI Firmware Library. Section 17.2: Firmware library functions presents the Firmware Library functions.

# 17.1 SPI register structure

The SPI register structure, SPI\_TypeDef, is defined in the stm32f10x\_map.h file as follows:

```
typedef struct
 vu16 CR1;
 u16 RESERVEDO;
 vu16 CR2;
 u16 RESERVED1;
 vu16 SR;
 u16 RESERVED2;
 vu16 DR;
 u16 RESERVED3;
 vu16 CRCPR;
 u16 RESERVED4;
 vul6 RXCRCR;
 u16 RESERVED5;
 vul6 TXCRCR;
 u16 RESERVED6;
} SPI_TypeDef;
```

Table 407 gives the list of SPI registers.

### Table 407. SPI registers

Register	Description
CR1	SPI Control Register1
CR2	SPI Control Register2
SR	SPI Status Register
DR	SPI Data Register
CRCPR	SPI CRC Polynomial Register
RxCRCR	SPI Rx CRC Register
TxCRCR	SPI Tx CRC Register

The two SPI peripherals are declared in *stm32f10x\_map.h*:

```
#define PERIPH_BASE
                                 ((u32)0x40000000)
                                 PERIPH BASE
#define APB1PERIPH BASE
#define APB2PERIPH_BASE
                                 (PERIPH_BASE + 0x10000)
                                 (PERIPH_BASE + 0x20000)
#define AHBPERIPH_BASE
. . . .
#define SPI1_BASE
                                 (APB2PERIPH_BASE + 0x3000)
#define SPI2_BASE
                                 (APB1PERIPH_BASE + 0x3800)
#ifndef DEBUG
#ifdef _SPI1
  #define SPI1
                                 ((SPI_TypeDef *) SPI1_BASE)
#endif /*_SPI1 */
#ifdef _SPI2
                                 ((SPI_TypeDef *) SPI2_BASE)
  #define SPI2
#endif /*_SPI2 */
. . .
#else
       /* DEBUG */
. . .
#ifdef _SPI1
 EXT SPI_TypeDef
                                 *SPI1;
#endif /*_SPI1 */
#ifdef _SPI2
 EXT SPI_TypeDef
                                 *SPI2;
#endif /*_SPI2 */
. . .
#endif
When using the Debug mode, _SPI1 and _SPI2 pointers are initialized in stm32f10x_lib.c
file:
#ifdef _SPI1
 SPI1 = (SPI_TypeDef *) SPI1_BASE;
#endif /*_SPI1 */
#ifdef _SPI2
 SPI2 = (SPI_TypeDef *) SPI2_BASE;
#endif /*_SPI2 */
To access the SPI registers, _SPI, _SPI1 and _SPI2 must be defined in stm32f10x_conf.h
as follows:
#define _SPI
#define _SPI1
#define _SPI2
```

# 17.2 Firmware library functions

Table 408 lists the various functions of the SPI library.

Table 408. SPI firmware library functions

Function name	Description
SPI_DeInit	Resets the SPIx peripheral registers to their default reset values.
SPI_Init	Initializes the SPIx peripheral according to the specified parameters in the SPI_InitStruct.
SPI_StructInit	Fills each SPI_InitStruct member with its default value.
SPI_Cmd	Enables or disables the specified SPI peripheral.
SPI_ITConfig	Enables or disables the specified SPI interrupts.
SPI_DMACmd	Enables or disables the SPIx DMA interface.
SPI_SendData	Transmits data through the SPIx peripheral.
SPI_ReceiveData	Returns the most recent received data by the SPIx peripheral.
SPI_NSSInternalSoftwareConfig	Configures internally by software the NSS pin for the selected SPI.
SPI_SSOutputCmd	Enables or disables the SS output for the selected SPI.
SPI_DataSizeConfig	Configures the data size for the selected SPI.
SPI_TransmitCRC	Transmits the SPIx CRC value
SPI_CalculateCRC	Enables or disables the CRC value calculation of the transferred bytes.
SPI_GetCRC	Returns the transmit or the receive CRC register value for the specified SPI.
SPI_GetCRCPolynomial	Returns the CRC Polynomial register value for the specified SPI.
SPI_BiDirectionalLineConfig	Selects the data transfer direction in bidirectional mode for the specified SPI.
SPI_GetFlagStatus	Checks whether the specified SPI flag is set or not.
SPI_ClearFlag	Clears the SPIx pending flags.
SPI_GetITStatus	Checks whether the specified SPI interrupt has occurred or not.
SPI_ClearITPendingBit	Clears the SPIx interrupt pending bits.

### 17.2.1 SPI\_Delnit function

Table 409 describes the SPI\_Delnit function.

### Table 409. SPI\_Delnit function

Function name	SPI_DeInit
Function prototype	void SPI_DeInit(SPI_TypeDef* SPIx)
Behavior description	Resets the SPIx peripheral registers to their default reset values.
Input parameter	SPIx: where x can be 1 or 2 to select the SPI peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_APB2PeriphClockCmd() for SPI1 RCC_APB1PeriphClockCmd() for SPI2

### Example:

```
/* Deinitialize the SPI2 */
SPI_DeInit(SPI2);
```

### 17.2.2 SPI\_Init function

*Table 410* describes the SPI\_Init function.

Table 410. SPI\_Init function

Function name	SPI_Init	
Function prototype	void SPI_Init(SPI_TypeDef* SPIx, SPI_InitTypeDef* SPI_InitStruct)	
Behavior description	Initializes the SPIx peripheral according to the parameters specified in the SPI_InitStruct.	
Input parameter1	SPIx: where x can be 1 or 2 to select the SPI peripheral.	
Input parameter2	SPI_InitStruct: pointer to a SPI_InitTypeDef structure that contains the configuration information for the specified SPI peripheral.  Refer to the Section: SPI_InitTypeDef structure for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### SPI\_InitTypeDef structure

The SPI\_InitTypeDef structure is defined in the *stm32f10x\_spi.h* file:

```
typedef struct
{
u16 SPI_Direction;
  u16 SPI_Mode;
u16 SPI_DataSize;
  u16 SPI_CPOL;
  u16 SPI_CPHA;
  u16 SPI_NSS;
  u16 SPI_BaudRatePrescaler;
  u16 SPI_FirstBit;
  u16 SPI_CRCPolynomial;
} SPI_InitTypeDef;
```

### SPI\_Direction

SPI\_Direction configures the SPI unidirectional or bidirectional data mode. Refer to *Table 411* for the values taken by this member.

Table 411. SPI\_Direction definition

SPI_Direction	Description
SPI_Direction_2Lines_FullDuplex	SPI configured as 2 lines unidirectional full duplex
SPI_Direction_2Lines_RxOnly	SPI configured as 2 lines unidirectional Rx only
SPI_Direction_1Line_Rx	SPI configured as 1 line bidirectional Rx only
SPI_Direction_1Line_Tx	SPI configured as 1 line bidirectional Tx only

### SPI\_Mode

SPI\_Mode configures the SPI operating mode. Refer to *Table 412* for the values taken by this member.

Table 412. SPI\_Mode definition

SPI_Mode	Description
SPI_Mode_Master	SPI configured as a master
SPI_Mode_Slave	SPI configured as a slave

#### SPI\_DataSize

SPI\_DataSize configures the SPI data size. Refer to *Table 413* for the values taken by this member.

Table 413. SPI\_DataSize definition

SPI_DataSize	Description
SPI_DataSize_16b	SPI 16-bit data frame format for transmission and reception
SPI_DataSize_8b	SPI 8-bit data frame format for transmission and reception

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### SPI\_CPOL

SPI\_CPOL selects the serial clock steady state. Refer to *Table 414* for the values taken by this member.

Table 414. SPI\_CPOL definition

SPI_CPOL	Description
SPI_CPOL_High	Clock idle high
SPI_CPOL_Low	Clock idle low

### SPI\_CPHA

SPI\_CPHA configures the clock active edge for the bit capture. Refer to *Table 415* for the values taken by this member.

Table 415. SPI\_CPHA definition

SPI_CPHA	Description
SPI_CPHA_2Edge	Data is captured on the second edge
SPI_CPHA_1Edge	Data is captured on the first edge

#### SPI NSS

SPI\_NSS specifies whether the NSS signal is managed by hardware (NSS pin) or by software using the SSI bit. Refer to *Table 416* for the values taken by this member.

Table 416. SPI\_NSS definition

SPI_NSS	Description
SPI_NSS_Hard	NSS managed by external pin
SPI_NSS_Soft	Internal NSS signal controlled by SSI bit

### SPI\_BaudRatePrescaler

SPI\_BaudRatePrescaler is used to define the Baud Rate prescaler value which will be used to configure the transmit and receive SCK clock. Refer to *Table 417* for the values taken by this member.

Table 417. SPI\_BaudRatePrescaler definition

SPI_BaudratePrescaler	Description
SPI_BaudRatePrescaler2	Baud Rate Prescaler equal to 2
SPI_BaudRatePrescaler4	Baud Rate Prescaler equal to 4
SPI_BaudRatePrescaler8	Baud Rate Prescaler equal to 8
SPI_BaudRatePrescaler16	Baud Rate Prescaler equal to 16
SPI_BaudRatePrescaler32	Baud Rate Prescaler equal to 32
SPI_BaudRatePrescaler64	Baud Rate Prescaler equal to 64
SPI_BaudRatePrescaler128	Baud Rate Prescaler equal to 128
SPI_BaudRatePrescaler256	Baud Rate Prescaler equal to 256

Note:

The communication clock is derived from the master clock. The slave clock does not need to be set.

#### SPI FirstBit

SPI\_FirstBit specifies whether data transfers start from MSB or LSB bit. Refer to *Table 418* for the values taken by this member.

Table 418. SPI FirstBit definition

SPI_FirstBit	Description
SPI_FisrtBit_MSB	First bit to transfer is the MSB
SPI_FisrtBit_LSB	First bit to transfer is the LSB

#### SPI\_CRCPolynomial

SPI\_CRCPolynomial defines the polynomial used for the CRC calculation.

#### Example:

```
/* Initialize the SPI1 according to the SPI_InitStructure members */
SPI_InitTypeDef SPI_InitStructure;
SPI_InitStructure.SPI_Direction = SPI_Direction_2Lines_FullDuplex;
SPI_InitStructure.SPI_Mode = SPI_Mode_Master;
SPI_InitStructure.SPI_DatSize = SPI_DatSize_16b;
SPI_InitStructure.SPI_CPOL = SPI_CPOL_Low;
SPI_InitStructure.SPI_CPHA = SPI_CPHA_2Edge;
SPI_InitStructure.SPI_NSS = SPI_NSS_Soft;
SPI_InitStructure.SPI_BaudRatePrescaler =
SPI_BaudRatePrescaler_128;
SPI_InitStructure.SPI_FirstBit = SPI_FirstBit_MSB;
SPI_InitStructure.SPI_CRCPolynomial = 7;
SPI_Init(SPI1, &SPI_InitStructure);
```

### 17.2.3 SPI\_StructInit function

Table 419 describes the SPI\_StructInit function.

Table 419. SPI\_StructInit function

Function name	SPI_StructInit
Function prototype	void SPI_StructInit(SPI_InitTypeDef* SPI_InitStruct)
Behavior description	Fills each SPI_InitStruct member with its default value.
Input parameter	SPI_InitStruct: pointer to a SPI_InitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

Refer to Table 420 for the SPI\_InitStruct member default values.

Table 420. SPI\_InitStruct default values

Member	Default value
SPI_Direction	SPI_Direction_2Lines_FullDuplex
SPI_Mode	SPI_Mode_Slave
SPI_DataSize	SPI_DataSize_8b
SPI_CPOL	SPI_CPOL_Low
SPI_CPHA	SPI_CPHA_1Edge
SPI_NSS	SPI_NSS_Hard
SPI_BaudRatePrescaler	SPI_BaudRatePrescaler_2
SPI_FirstBit	SPI_FirstBit_MSB
SPI_CRCPolynomial	7

#### **Example:**

```
/* Initialize an SPI_InitTypeDef structure */
SPI_InitTypeDef SPI_InitStructure;
SPI_StructInit(&SPI_InitStructure);
```

### 17.2.4 SPI\_Cmd function

Table 421 describes the SPI\_Cmd function.

Table 421. SPI Cmd function

Function name	SPI_Cmd
Function prototype	<pre>void SPI_Cmd(SPI_TypeDef* SPIx, FunctionalState NewState)</pre>
Behavior description	Enables or disables the specified SPI peripheral.
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.
Input parameter2	NewState: new state of the SPIx peripheral. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

```
/* Enable SPI1 */
SPI_Cmd(SPI1, ENABLE);
```

# 17.2.5 SPI\_ITConfig function

Table 422 describes the SPI\_ITConfig function.

Table 422. SPI\_ITConfig function

Function name	SPI_ITConfig
Function prototype	<pre>void SPI_ITConfig(SPI_TypeDef* SPIx, u8 SPI_IT, FunctionalState NewState)</pre>
Behavior description	Enables or disables the specified SPI interrupts.
Input parameter1	SPIx: where x can be 1 or 2 to select the SPI peripheral.
Input parameter2	SPI_IT: SPI interrupt source to be enabled or disabled.  Refer to Section: SPI_IT for more details on the allowed values of this parameter.
Input parameter3	NewState: new state of the specified SPI interrupt. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### SPI\_IT

SPI\_IT enables or disables SPI interrupts. See *Table 423* for the values taken by this parameter.

Table 423. SPI\_IT flags

SPI_IT	Description
SPI_IT_TXE	Tx buffer empty interrupt mask
SPI_IT_RXNE	Rx buffer not empty interrupt mask
SPI_IT_ERR	Error interrupt mask

### Example:

```
/* Enable SPI2 Tx buffer empty interrupt */
SPI_ITConfig(SPI2, SPI_IT_TXE, ENABLE);
```

### 17.2.6 SPI\_DMACmd function

Table 424 describes the SPI\_DMACmd function.

Table 424. SPI\_DMACmd function

Function name	SPI_DMACmd
Function prototype	<pre>void SPI_DMACmd(SPI_TypeDef* SPIx, u16 SPI_DMAReq, FunctionalState NewState)</pre>
Behavior description	Enables or disables the SPIx DMA interface.
Input parameter1	SPIx: where x can be 1 or 2 to select the SPI peripheral.
Input parameter2	SPI_DMAReq: SPI DMA transfer request to be enabled or disabled.  Refer to Section: SPI_DMAReq for more details on the allowed values of this parameter.
Input parameter3	NewState: new state of the selected SPI DMA transfer request. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### SPI\_DMAReq

SPI\_DMAReq enables or disables SPI Tx or/and Rx DMA transfer requests. See *Table 425* for the values taken by this parameter.

Table 425. SPI\_DMAReq values

SPI_DMAReq	Description
SPI_DMAReq_Tx	Selects Tx buffer DMA transfer request
SPI_DMAReq_Rx	Selects Rx buffer DMA transfer request

```
/* Enable SPI2 Rx buffer DMA transfer request */
SPI_DMACmd(SPI2, SPI_DMAReq_Rx, ENABLE);
```

### 17.2.7 SPI\_SendData function

Table 426 describes the SPI\_SendData function.

### Table 426. SPI\_SendData function

Function name	SPI_SendData
Function prototype	void SPI_SendData(SPI_TypeDef* SPIx, u16 Data)
Behavior description	Transmits data through the SPIx peripheral.
Input parameter1	SPIx: where x can be 1 or 2 to select the SPI peripheral.
Input parameter 2	Data: Byte or half word to be transmitted.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Send 0xA5 through the SPI1 peripheral */
SPI_SendData(SPI1, 0xA5);
```

### 17.2.8 SPI\_ReceiveData function

Table 427 describes the SPI\_ReceiveData function.

Table 427. SPI\_ReceiveData function

Function name	SPI_ReceiveData
Function prototype	u16 SPI_ReceiveData(SPI_TypeDef* SPIx)
Behavior description	Returns the most recent data received through the SPIx peripheral.
Input parameter	SPIx: where x can be 1or 2 to select the SPI peripheral.
Output parameter	None
Return parameter	The value of the received data.
Required preconditions	None
Called functions	None

### Example:

```
/* Read the most recent data received by the SPI2 peripheral */
u16 ReceivedData;
ReceiveData = SPI_ReceiveData(SPI2);
```

### 17.2.9 SPI\_NSSInternalSoftwareConfig function

Table 428 describes the SPI\_NSSInternalSoftwareConfig function.

Table 428. SPI\_NSSInternalSoftwareConfig function

Function name	SPI_NSSInternalSoftwareConfig
Function prototype	<pre>void SPI_NSSInternalSoftwareConfig(SPI_TypeDef* SPIx, u16 SPI_NSSInternalSoft)</pre>
Behavior description	Internally configures by software the NSS pin for the specified SPIx interface.
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.
Input parameter2	SPI_NSSInternalSoft: SPI NSS internal state.  Refer to Section: SPI_NSSInternalSoft for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### SPI\_NSSInternalSoft

SPI\_NSSInternalSoft internally sets or resets the NSS pin. See *Table 429* for the values taken by this parameter.

Table 429. SPI\_NSSInternalSoft values

SPI_NSSInternalSoft	Description
SPI_NSSInternalSoft_Set	Set NSS pin internally
SPI_NSSInternalSoft_Reset	Reset NSS pin internally

```
/* Set internaly by software the SPI1 NSS pin */
SPI_NSSInternalSoftwareConfig(SPI1, SPI_NSSInternalSoft_Set);
/* Reset internaly by sofwtare the SPI2 NSS pin */
SPI_NSSInternalSoftwareConfig(SPI2, SPI_NSSInternalSoft_Reset);
```

# 17.2.10 SPI\_SSOutputCmd function

Table 430 describes the SPI\_SSOutputCmd function.

### Table 430. SPI\_SSOutputCmd function

Function name	SPI_SSOutputCmd
Function prototype	<pre>void SPI_SSOutputCmd(SPI_TypeDef* SPIx, FunctionalState NewState)</pre>
Behavior description	Enables or disables the SS output for the selected SPI.
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.
Input parameter2	NewState: new state of the SPIx SS output. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Enable the SPI1 SS output: single master mode */
SPI_SSOutputCmd(SPI1, ENABLE);
```

### 17.2.11 SPI\_DatSizeConfig function

Table 431 describes the SPI\_DatSizeConfig function.

Table 431. SPI\_DatSizeConfig function

Function name	SPI_DataSizeConfig
Function prototype	void SPI_DataSizeConfig(SPI_TypeDef* SPIx, u16 SPI_DatSize)
Behavior description	Configures the data size for the selected SPI peripheral
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.
Input parameter2	SPI_DataSize: SPI data size.  Refer to Section: SPI_DataSize for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### SPI\_DataSize

SPI\_DataSize sets 8-bit or 16-bit data frame format. See *Table 432* for the values taken by this parameter.

Table 432. SPI\_DataSize values

SPI_NSSInternalSoft	Description
SPI_DataSize_8b	Set 8bit data size
SPI_DataSize_16b	Set 16bit data size

```
/* Set 8bit data frame format for SPI1 */
SPI_DataSizeConfig(SPI1, SPI_DataSize_8b);
/* Set 16bit data frame format for SPI2 */
SPI_DataSizeConfig(SPI2, SPI_DataSize_16b);
```

# 17.2.12 SPI\_TransmitCRC function

Table 433 describes the SPI\_TransmitCRC function.

Table 433. SPI\_TransmitCRC function

Function name	SPI_TransmitCRC
Function prototype	void SPI_TransmitCRC(SPI_TypeDef* SPIx)
Behavior description	Transmit of the SPIx CRC value.
Input parameter	SPIx: where x can be 1or 2 to select the SPI peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

/\* Enable the CRC transfer for SPI1 \*/
SPI\_TransmitCRC(SPI1);

### 17.2.13 SPI\_CalculateCRC function

Table 434 describes the SPI\_CalculateCRC function.

Table 434. SPI\_CalculateCRC function

Function name	SPI_CalculateCRC
Function prototype	<pre>void SPI_CalculateCRC(SPI_TypeDef* SPIx, FunctionalState NewState)</pre>
Behavior description	Enables or disables the CRC value calculation of the transferred bytes.
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.
Input parameter2	NewState: new state of the SPIx CRC value calculation. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

/\* Enable the CRC calculation for the transferred bytes from SPI2 \*/SPI\_CalculateCRC(SPI2, ENABLE);

### 17.2.14 SPI\_GetCRC function

Table 435 describes the SPI\_GetCRC function.

Table 435. SPI\_GetCRC function

Function name	SPI_GetCRC
Function prototype	u16 SPI_GetCRC(SPI_TypeDef* SPIx, u8 SPI_CRC)
Behavior description	Returns the transmit or the receive CRC register value for the specified SPI peripheral.
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.
Input parameter2	SPI_CRC: CRC register to be read.  Refer to Section: SPI_CRC for more details on the allowed values of
Output parameter	this parameter.  None
Return parameter	The selected CRC register value.
Required preconditions	None
Called functions	None

### SPI\_CRC

SPI\_CRC selects the SPI Rx or SPI Tx CRC register. See *Table 436* for the values taken by this parameter.

Table 436. SPI\_CRC values

SPI_CRC	Description
SPI_CRC_Tx	Selects Tx CRC register
SPI_CRC_Rx	Selects Rx CRC register

```
/* Returns the SPI1 transmit CRC register */
u16 CRCValue;
CRCValue = SPI_GetCRC(SPI1, SPI_CRC_Tx);
```

# 17.2.15 SPI\_GetCRCPolynomial function

Table 437 describes the SPI\_GetCRCPolynomial function.

### Table 437. SPI\_GetCRCPolynomial function

Function name	SPI_GetCRCPolynomial
Function prototype	u16 SPI_GetCRCPolynomial(SPI_TypeDef* SPIx)
Behavior description	Returns the CRC Polynomial register value for the specified SPI.
Input parameter	SPIx: where x can be 1or 2 to select the SPI peripheral.
Output parameter	None
Return parameter	The CRC Polynomial register value.
Required preconditions	None
Called functions	None

### Example:

```
/* Returns the SPI2 CRC polynomial register */
u16 CRCPolyValue;
CRCPolyValue = SPI_GetCRCPolynomial(SPI2);
```

### 17.2.16 SPI\_BiDirectionalLineConfig function

Table 438 describes the SPI\_BiDirectionalLineConfig function.

Table 438. SPI\_BiDirectionalLineConfig function

Function name	SPI_BiDirectionalLineConfig
Function prototype	SPI_BiDirectionalLineConfig(SPI_TypeDef* SPIx, u16 SPI_Direction)
Behavior description	Selects the data transfer direction in bidirectional mode for the specified SPI.
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.
Input parameter2	SPI_Direction: data transfer direction in bidirectional mode.  Refer to Section: SPI_Direction for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **SPI\_Direction**

SPI\_Direction configures data transfer direction in bidirectional mode. See *Table 439* for the values taken by this parameter.

Table 439. SPI\_Direction values

SPI_Direction	Description
SPI_Direction_Tx	Selects Tx transmission direction
SPI_Direction_Rx	Selects Rx receive direction

### **Example:**

/\* Set the SPI2 in bidirectional transmit only mode \*/
SPI\_BiDirectionalLineConfig(SPI\_Direction\_Tx);

### 17.2.17 SPI\_GetFlagStatus function

Table 440 describes the SPI\_GetFlagStatus function.

Table 440. SPI\_GetFlagStatus function

Function name	SPI_GetFlagStatus
Function prototype	FlagStatus SPI_GetFlagStatus(SPI_TypeDef* SPIx, u16 SPI_FLAG)
Behavior description	Checks whether the specified SPI flag is set or not.
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.
Input parameter2	SPI_FLAG: flag to be checked.  Refer to Section: SPI_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of SPI_FLAG (SET or RESET).
Required preconditions	None
Called functions	None

### SPI\_FLAG

The SPI flags that can be checked by issuing an SPI\_GetFlagStatus function are listed in *Table 441*.

Table 441. SPI\_FLAG flags

SPI_FLAG	Description
SPI_FLAG_BSY	Busy flag
SPI_FLAG_OVR	Overrun flag
SPI_FLAG_MODF	Mode Fault flag
SPI_FLAG_CRCERR	CRC Error flag
SPI_FLAG_TXE	Transmit buffer empty flag
SPI_FLAG_RXNE	Receive buffer not empty flag

### Example:

```
/* Test if the SPI1 transmit buffer empty flag is set or not */
FlagStatus Status;
Status = SPI_GetFlagStatus(SPI1, SPI_FLAG_TXE);
```

# 17.2.18 SPI\_ClearFlag function

Table 442 describes the SPI\_ClearFlag function.

### Table 442. SPI\_ClearFlag function

Function name	SPI_ClearFlag	
Function prototype	void SPI_ClearFlag(SPI_TypeDef* SPIx, u16 SPI_FLAG)	
Behavior description	Clears the SPIx pending flags.	
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.	
Input parameter2	SPI_FLAG: flag to be cleared. Refer to Section: SPI_FLAG for more details on the allowed values of this parameter. Note: BSY, TXE and RXNE flags are reset by hardware	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

```
/* Clear the SPI2 Overrun pending bit */
SPI_ClearFlag(SPI2, SPI_FLAG_OVR);
```

### 17.2.19 SPI\_GetITStatus function

Table 443 describes the SPI\_GetITStatus function.

Table 443. SPI\_GetITStatus function

Function name	SPI_GetITStatus
Function prototype	ITStatus SPI_GetITStatus(SPI_TypeDef* SPIx, u8 SPI_IT)
Behavior description	Checks whether the specified SPI interrupt has occurred or not.
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.
Input parameter2	SPI_IT: SPI interrupt source to be checked.  Refer to Section: SPI_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of SPI_IT (SET or RESET).
Required preconditions	None
Called functions	None

### SPI\_IT

The SPI interrupt that can be checked by issuing an SPI\_GetITStatus function are listed in *Table 444*.

Table 444. SPI\_IT flags

SPI_IT	Description
SPI_IT_OVR	Overrun interrupt flag
SPI_IT_MODF	Mode Fault interrupt flag
SPI_IT_CRCERR	CRC Error interrupt flag
SPI_IT_TXE	Transmit buffer empty interrupt flag
SPI_IT_RXNE	Receive buffer not empty interrupt flag

### Example:

```
/* Test if the SPI1 Overrun interrupt has occurred or not */
ITStatus Status;
Status = SPI_GetITStatus(SPI1, SPI_IT_OVR);
```

# 17.2.20 SPI\_ClearITPendingBit function

Table 445 describes the SPI\_ClearITPendingBit function.

### Table 445. SPI\_ClearITPendingBit function

Function name	SPI_ClearITPending Bit
Function prototype	void SPI_ClearITPendingBit(SPI_TypeDef* SPIx, u8 SPI_IT)
Behavior description	Clears the SPIx interrupt pending bits.
Input parameter1	SPIx: where x can be 1or 2 to select the SPI peripheral.
Input parameter2	SPI_IT: specifies the SPI interrupt pending bit to clear.  Refer to Section: SPI_IT for more details on the allowed values of this parameter.  Note: TXE and RXNE interrupt flags are reset by hardware
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

```
/* Clear the SPI2 CRC error interrupt pending bit */
SPI_ClearITPendingBit(SPI2, SPI_IT_CRCERR);
```

# 18 Cortex system timer (SysTick)

The Systick provides a simple 24-bit decrementing wrap-on-zero clear-on-write counter with a flexible control mechanism.

Section 18.1: SysTick register structure describes the data structures used in the SysTick Firmware Library. Section 18.2: Firmware library functions presents the Firmware Library functions.

# 18.1 SysTick register structure

The SysTick register structure, SysTick\_TypeDef, is defined in the stm32f10x\_map.h file as follows:

```
typedef struct
{
  vu32 CTRL;
  vu32 LOAD;
  vu32 VAL;
  vuc32 CALIB;
} SysTick_TypeDef;
```

Table 446 gives the list of the SysTick registers.

### Table 446. SysTick registers

Register	Description
CTRL	SysTick Control and Status Register
LOAD	SysTick Reload value Register
VAL	SysTick Current value Register
CALIB	SysTick Calibration value Register

#### The SysTick peripheral is declared in *stm32f10x\_map*.h:

```
#define SCS_BASE
                               ((u32)0xE000E000)
#define SysTick_BASE
                               (SCS\_BASE + 0x0010)
#ifndef DEBUG
#ifdef _SysTick
  #define SysTick
                               ((SysTick_TypeDef *) SysTick_BASE)
#endif /*_SysTick */
      /* DEBUG */
#else
#ifdef _SysTick
 EXT SysTick_TypeDef
                              *SysTick;
#endif /*_SysTick */
#endif
```

When using the Debug mode, SysTick pointer is initialized in stm32f10x\_lib.c file:

```
#ifdef _SysTick
SysTick = (SysTick_TypeDef *) SysTick_BASE;
#endif /*_SysTick */
```

To access the SysTick registers, \_SysTick must be defined in *stm32f10x\_conf.h* as follows:

```
#define _SysTick
```

# 18.2 Firmware library functions

Table 447 gives the list of the various functions of the SysTick library.

Table 447. SysTick firmware library functions

Function name	Description
SysTick_CLKSourceConfig	Configures the SysTick clock source.
SysTick_SetReload	Sets SysTick Reload value.
SysTick_CounterCmd	Enables or disables the SysTick counter.
SysTick_ITConfig	Enables or disables the SysTick Interrupt.
SysTick_GetCounter	Gets SysTick counter value.
SysTick_GetFlagStatus	Checks whether the specified SysTick flag is set or not.

### 18.2.1 SysTick\_CLKSourceConfig function

Table 448 describes the SysTick\_CLKSourceConfig function.

Table 448. SysTick\_CLKSourceConfig function

Function name	SysTick_CLKSourceConfig
Function prototype	void SysTick_CLKSourceConfig(u32 SysTick_CLKSource)
Behavior description	Configures the SysTick clock source.
Input parameter	SysTick_CLKSource: SysTick clock source.  Refer to Section: SysTick_CLKSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### SysTick\_CLKSource

SysTick\_CLKSource selects the SysTick clock source. Refer to *Table 449* for the values taken by this parameter.

Table 449. SysTick\_CLKSource values

SysTick_CLKSource	Description
SysTick_CLKSource_HCLK_Div8	SysTick clock source = AHB clock divided by 8
SysTick_CLKSource_HCLK	SysTick clock source = AHB clock

### **Example:**

/\* AHB clock selected as SysTick clock source \*/
SysTick\_CLKSourceConfig(SysTick\_CLKSource\_HCLK);

### 18.2.2 SysTick\_SetReload function

Table 450 describes the SysTick\_SetReload function.

Table 450. SysTick\_SetReload function

Function name	SysTick_SetReload	
Function prototype	void SysTick_SetReload(u32 Reload)	
Behavior description	Sets SysTick Reload value.	
Input parameter	Reload: SysTick Reload new value. This parameter must be a number between 1 and 0x00FFFFFF.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### **Example:**

```
/* Set SysTick reload value to 0xFFFF */
SysTick_SetReload(0xFFFF);
```

### 18.2.3 SysTick\_CounterCmd function

Table 451 describes the SysTick\_CounterCmd function.

Table 451. SysTick\_CounterCmd function

Function name	SysTick_CounterCmd	
Function prototype	void SysTick_CounterCmd(u32 SysTick_Counter)	
Behavior description	Enables or disables the SysTick counter.	
Input parameter	SysTick_Counter: new state of the SysTick counter.  Refer to Section: SysTick_Counter for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### SysTick\_Counter

SysTick\_Counter selects the SysTick counter state. Refer to *Table 452* for the values taken by this parameter.

Table 452. SysTick\_Counter values

SysTick_Counter	Description
SysTick_Counter_Disable	Disable counter
SysTick_Counter_Enable	Enable counter
SysTick_Counter_Clear	Clear counter value to 0

```
/* Enable SysTick counter */
SysTick_CounterCmd(SysTick_Counter_Enable);
```

### 18.2.4 SysTick\_ITConfig function

Table 453 describes the SysTick\_ITConfig function.

#### Table 453. SysTick\_ITConfig function

Function name	SysTick_ITConfig	
Function prototype	void SysTick_ITConfig(FunctionalState NewState)	
Behavior description	Enables or disables the SysTick Interrupt.	
Input parameter	NewState: new state of the SysTick Interrupt. This parameter can be: ENABLE or DISABLE.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

#### **Example:**

```
/* Enable SysTick interrupt */
SysTick_ITConfig(ENABLE);
```

#### 18.2.5 SysTick\_GetCounter function

*Table 454* describes the SysTick\_GetCounter function.

#### Table 454. SysTick\_GetCounter function

	<u> </u>	
Function name	SysTick_GetCounter	
Function prototype	u32 SysTick_GetCounter(void)	
Behavior description	Gets SysTick counter value.	
Input parameter	None	
Output parameter	None	
Return parameter	SysTick current value.	
Required preconditions	None	
Called functions	None	

#### Example:

```
/* Get SysTick current counter value */
u32 SysTickCurrentCounterValue;
SysTickCurrentCounterValue = SysTick_GetCounter();
```

### 18.2.6 SysTick\_GetFlagStatus function

Table 455 describes the SysTick\_GetFlagStatus function.

Table 455. SysTick\_GetFlagStatus function

Function name	SysTick_GetFlagStatus	
Function prototype	FlagStatus SysTick_GetFlagStatus(u8 SysTick_FLAG)	
Behavior description	Checks whether the specified SysTick flag is set or not.	
Input parameter	SysTick_FLAG: flag to be checked.  Refer to Section: SysTick_FLAG for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	The new state of SysTick_FLAG (SET or RESET).	
Required preconditions	None	
Called functions	None	

#### SysTick\_FLAG

The SysTick flags that can be checked by issuing a SysTick\_GetFlagStatus function are listed in the following table:

Table 456. SysTick flags

SysTick_FLAG	Description	
SysTick_FLAG_COUNT	1 = timer counted to 0 since last time this was read.	
SysTick_FLAG_SKEW	1 = the calibration value is not exactly 10ms because of clock frequency.	
SysTick_FLAG_NOREF	1 = the reference clock is not provided	

#### **Example:**

```
/* Test if the Count flag is set or not */
FlagStatus Status;
Status = SysTick_GetFlagStatus(SysTick_FLAG_COUNT);
if(Status == RESET)
{
    ...
} else
{
    ...
}
```

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# 19 General-purpose timer (TIM)

The timer consists of a 16-bit auto-reload counter driven by a programmable prescaler.

It can be used for a variety of purposes, including measurement of input signal pulse lengths (input capture) or generation of output waveforms (output compare, PWM).

Pulse lengths and waveform periods can be modulated from a few microseconds to several milliseconds using the timer prescaler and the CPU clock prescaler.

Section 18.1: SysTick register structure describes the data structures used in the TIM Firmware Library. Section 18.2: Firmware library functions presents the Firmware Library functions.

### 19.1 TIM register structure

The TIM register structure, TIM\_*TypeDef*, is defined in the *stm32f10x\_map.h* file as follows:

```
typedef struct
  vu16 CR1;
  u16 RESERVEDO;
  vu16 CR2;
  u16 RESERVED1;
  vul6 SMCR;
  u16 RESERVED2;
  vu16 DIER;
  u16 RESERVED3;
  vu16 SR;
  u16 RESERVED4;
  vu16 EGR;
  u16 RESERVED5;
  vu16 CCMR1;
  u16 RESERVED6;
  vu16 CCMR2;
  u16 RESERVED7;
  vu16 CCER;
  u16 RESERVED8;
  vu16 CNT;
  u16 RESERVED9;
  vu16 PSC;
  u16 RESERVED10;
  vu16 ARR;
  u16 RESERVED11[3];
  vu16 CCR1;
  u16 RESERVED12;
  vu16 CCR2;
  u16 RESERVED13;
  vu16 CCR3;
  u16 RESERVED14;
  vu16 CCR4;
  u16 RESERVED15[3];
```

```
vu16 DCR;
u16 RESERVED16;
vu16 DMAR;
u16 RESERVED17;
} TIM_TypeDef;
```

Table 457 gives the list of the TIM registers.

#### Table 457. TIM registers

Register	Description
CR1	Control Register1
CR2	Control Register2
SMCR	Slave Mode Control Register
DIER	DMA and Interrupt Enable Register
SR	Status Register
EGR	Event Generation Register
CCMR1	Capture/Compare Mode Register 1
CCMR2	Capture/Compare Mode Register 2
CCER	Capture/Compare Enable Register
CNT	Counter Register
PSC	Prescaler Register
ARR	Auto-Reload Register
CCR1	Capture/Compare Register 1
CCR2	Capture/Compare Register 2
CCR3	Capture/Compare Register 3
CCR4	Capture/Compare Register 4
DCR	DMA Control Register
DMAR	DMA Address for Burst mode Register

#### The three TIM peripherals are declared in the same file:

```
#define PERIPH_BASE
                              ((u32)0x40000000)
#define APB1PERIPH_BASE
                              PERIPH_BASE
                              (PERIPH BASE + 0 \times 10000)
#define APB2PERIPH BASE
#define AHBPERIPH_BASE
                              (PERIPH_BASE + 0x20000)
#define TIM2_BASE
                              (APB1PERIPH_BASE + 0x0000)
#define TIM3_BASE
                              (APB1PERIPH\_BASE + 0x0400)
                              (APB1PERIPH_BASE + 0x0800)
#define TIM4_BASE
#ifndef DEBUG
#ifdef _TIM2
 #define TIM2
                               ((TIM_TypeDef *) TIM2_BASE)
```

```
#endif /*_TIM2 */
#ifdef _TIM3
 #define TIM3
                                ((TIM_TypeDef *) TIM3_BASE)
#endif /*_TIM3 */
#ifdef _TIM4
  #define TIM4
                                ((TIM_TypeDef *) TIM4_BASE)
#endif /*_TIM4 */
#else /* DEBUG */
#ifdef _TIM2
 EXT TIM_TypeDef
                               *TIM2;
#endif /*_TIM2 */
#ifdef _TIM3
 EXT TIM_TypeDef
                               *TIM3;
#endif /*_TIM3 */
#ifdef _TIM4
 EXT TIM_TypeDef
                               *TIM4;
#endif /*_TIM4 */
. . .
#endif
When using the Debug mode, TIM2, TIM3 and TIM4 pointers are initialized in
stm32f10x_lib.c as follows:
#ifdef _TIM2
  TIM2 = (TIM_TypeDef *) TIM2_BASE;
#endif /*_TIM2 */
#ifdef _TIM3
  TIM3 = (TIM_TypeDef *) TIM3_BASE;
#endif /*_TIM3 */
#ifdef _TIM4
 TIM4 = (TIM_TypeDef *) TIM4_BASE;
#endif /*_TIM4 */
To access the TIM registers, \_TIM, \_TIM2, \_TIM3 and \_TIM4 must be
defined in stm32f10x_conf.h as follows:
#define _TIM
#define _TIM2
#define _TIM3
#define _TIM4
```

# 19.2 Firmware library functions

Table 458 gives the list of the various functions of the TIM library.

Table 458. TIM library firmware functions

Function name	Description
TIM_DeInit	Resets the TIMx peripheral registers to their default reset values.
TIM_TimeBaseInit	Initializes the TIMx Time Base Unit according to the specified parameters in the TIM_TimeBaseInitStruct.
TIM_OCInit	Initializes the TIMx peripheral according to the specified parameters in the TIM_OCInitStruct.
TIM_ICInit	Initializes the TIMx peripheral according to the specified parameters in the TIM_ICInitStruct.
TIM_TimeBaseStructInit	Fills each TIM_TimeBaseInitStruct member with its default value.
TIM_OCStructInit	Fills each TIM_OCInitStruct member with its default value.
TIM_ICStructInit	Fills each TIM_ICInitStruct member with its default value.
TIM_Cmd	Enables or disables the specified TIM peripheral.
TIM _ITConfig	Enables or disables the specified TIM interrupts.
TIM_DMAConfig	Configures the TIMx DMA interface.
TIM_DMACmd	Enables or disables the TIMx DMA Requests.
TIM_InternalClockConfig	Configures the TIMx internal clock.
TIM_ITRxExternalClockConfig	Configures the TIMx Internal Trigger as External Clock.
TIM_TIxExternalClockConfig	Configures the TIMx Trigger as External Clock.
TIM_ETRClockMode1Config	Configures the TIMx External clock Mode1.
TIM_ETRClockMode2Config	Configures the TIMx External clock Mode2.
TIM_ETRConfig	Configures the TIMx External Trigger (ETR).
TIM_SelectInputTrigger	Selects the TIMx Input Trigger source.
TIM_PrescalerConfig	Configures the TIMx Prescaler.
TIM_CounterModeConfig	Specifies the TIMx counter Mode to be used.
TIM_ForcedOC1Config	Forces the TIMx output 1 waveform to active or inactive level.
TIM_ForcedOC2Config	Forces the TIMx output 2 waveform to active or inactive level.
TIM_ForcedOC3Config	Forces the TIMx output 3 waveform to active or inactive level.
TIM_ForcedOC4Config	Forces the TIMx output 4 waveform to active or inactive level.
TIM_ARRPreloadConfig	Enables or disables the TIMx peripheral Preload register on ARR.
TIM_SelectCCDMA	Selects the TIMx peripheral Capture Compare DMA source.
TIM_OC1PreloadConfig	Enables or disables the TIMx peripheral Preload register on CCR1.
TIM_OC2PreloadConfig	Enables or disables the TIMx peripheral Preload register on CCR2.

Table 458. TIM library firmware functions (continued)

Function name	Description	
TIM_OC3PreloadConfig	Enables or disables the TIMx peripheral Preload register on CCR3.	
TIM_OC4PreloadConfig	Enables or disables the TIMx peripheral Preload register on CCR4.	
TIM_OC1FastConfig	Configures the TIMx Output Compare 1 Fast feature.	
TIM_OC2FastConfig	Configures the TIMx Output Compare 2 Fast feature.	
TIM_OC3FastConfig	Configures the TIMx Output Compare 3 Fast feature.	
TIM_OC4FastConfig	Configures the TIMx Output Compare 4 Fast feature.	
TIM_ClearOC1Ref	Clears or safeguards the OCREF1 signal on an external event.	
TIM_ClearOC2Ref	Clears or safeguards the OCREF2 signal on an external event.	
TIM_ClearOC3Ref	Clears or safeguards the OCREF3 signal on an external event.	
TIM_ClearOC4Ref	Clears or safeguards the OCREF4 signal on an external event.	
TIM_UpdateDisableConfig	Enables or Disables the TIMx Update event.	
TIM_EncoderInterfaceConfig	Configures the TIMx Encoder Interface.	
TIM_GenerateEvent	Configures the TIMx event to be generate by software.	
TIM_OC1PolarityConfig	Configures the TIMx channel 1 polarity.	
TIM_OC2PolarityConfig	Configures the TIMx channel 2 polarity.	
TIM_OC3PolarityConfig	Configures the TIMx channel 3 polarity.	
TIM_OC4PolarityConfig	Configures the TIMx channel 4 polarity.	
TIM_UpdateRequestConfig	Configures the TIMx Update Request source.	
TIM_SelectHallSensor	Enables or disables the TIMx Hall sensor interface.	
TIM_SelectOnePulseMode	Selects the TIMx One Pulse Mode.	
TIM_SelectOutputTrigger	Selects the TIMx Trigger Output Mode.	
TIM_SelectSlaveMode	Selects the TIMx Slave Mode.	
TIM_SelectMasterSlaveMode	Sets or Resets the TIMx Master/Slave Mode.	
TIM_SetAutoreload	Sets the TIMx Autoreload Register value.	
TIM_SetCompare1	Sets the TIMx Capture Compare1 Register value.	
TIM_SetCompare2	Sets the TIMx Capture Compare2 Register value.	
TIM_SetCompare3	Sets the TIMx Capture Compare3 Register value.	
TIM_SetCompare4	Sets the TIMx Capture Compare4 Register value.	
TIM_SetIC1Prescaler	Sets the TIMx Input Capture 1 prescaler.	
TIM_SetIC2Prescaler	Sets the TIMx Input Capture 2 prescaler.	
TIM_SetIC3Prescaler	Sets the TIMx Input Capture 3 prescaler.	
TIM_SetIC4Prescaler	Sets the TIMx Input Capture 4 prescaler.	
TIM_SetClockDivision	Sets the TIMx Clock Division value.	

Table 458. TIM library firmware functions (continued)

Function name	Description	
TIM_GetCapture1	Gets the TIMx Input Capture 1 value.	
TIM_GetCapture2	Gets the TIMx Input Capture 2 value.	
TIM_GetCapture3	Gets the TIMx Input Capture 3 value.	
TIM_GetCapture4	Gets the TIMx Input Capture 4 value.	
TIM_GetCounter	Gets the TIMx Counter value.	
TIM_GetPrescaler	Gets the TIMx Prescaler value.	
TIM_GetFlagStatus	Checks whether the specified TIMx flag is set or not.	
TIM_ClearFlag	Clears the TIMx pending flags.	
TIM_GetITStatus	Checks whether the specified TIM interrupt has occurred or not.	
TIM_ClearITPendingBit	Clears the TIMx interrupt pending bits.	

## 19.2.1 TIM\_Delnit function

Table 459 describes the TIM\_DeInit function.

Table 459. TIM\_Delnit function

Function name	TIM_DeInit	
Function prototype	void TIM_DeInit(TIM_TypeDef* TIMx)	
Behavior description	Resets the TIMx peripheral registers to their default reset values.	
Input parameter	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	RCC_APB1PeriphResetCmd	

#### Example:

```
/* Resets the TIM2 */
TIM_DeInit(TIM2);
```

#### 19.2.2 TIM\_TimeBaseInit function

Table 460 describes the TIM\_TimeBaseInit function.

#### Table 460. TIM\_TimeBaseInit function

Function name	TIM_TimeBaseInit	
Function prototype	<pre>void TIM_TimeBaseInit(TIM_TypeDef* TIMx, TIM_TimeBaseInitTypeDef* TIM_TimeBaseInitStruct)</pre>	
Behavior description	Initializes the TIMx Time Base Unit according to the parameters specified in the TIM_TimeBaseInitStruct.	
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.	
Input parameter2	TIM_TimeBaseInitStruct: pointer to a TIM_TimeBaseInitTypeDef structure that contains the configuration information for the specified TIMx Time Base Unit.  Refer to Section: TIM_TimeBaseInitTypeDef structure for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### TIM\_TimeBaseInitTypeDef structure

The TIM\_TimeBaseInitTypeDef structure is defined in the *stm32f10x\_tim.h* file:

```
typedef struct
{
  u16 TIM_Period;
  u16 TIM_Prescaler;
  u8 TIM_ClockDivision;
  u16 TIM_CounterMode;
} TIM_TimeBaseInitTypeDef;
```

#### TIM\_Period

TIM\_Period configures the value of the period to be loaded in the active Auto-Reload Register at the next update event. This member must be a number between 0x0000 and 0xFFFF.

#### TIM\_Prescaler

TIM\_Prescaler configures the prescaler value used to divide the TIMx clock. This member must be a number between 0x0000 and 0xFFFF.

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#### TIM\_ClockDivision

TIM\_ClockDivision configures the clock division. This member can be set to the following values:

Table 461. TIM\_ClockDivision definition

TIM_ClockDivision	Description
TIM_CKD_DIV1	$T_{DTS} = T_{ck\_tim}$
TIM_CKD_DIV2	$T_{DTS} = 2T_{ck\_tim}$
TIM_CKD_DIV4	$T_{DTS} = 4T_{ck\_tim}$

#### TIM\_CounterMode

TIM\_CounterMode selects the counter mode. This member can be set to one of the following values:

Table 462. TIM\_CounterMode definition

TIM_CounterMode	Description
TIM_CounterMode_Up	TIM Up Counting Mode.
TIM_CounterMode_Down	TIM Down Counting Mode.
TIM_CounterMode_CenterAligned1	TIM CenterAligned Mode1 Counting Mode.
TIM_CounterMode_CenterAligned2	TIM CenterAligned Mode2 Counting Mode.
TIM_CounterMode_CenterAligned3	TIM CenterAligned Mode3 Counting Mode.

#### **Example:**

```
TIM_TimeBaseInitTypeDef TIM_TimeBaseStructure;
```

```
TIM_TimeBaseStructure.TIM_Period = 0xFFFF;
TIM_TimeBaseStructure.TIM_Prescaler = 0xF;
TIM_TimeBaseStructure.TIM_ClockDivision = 0x0;
TIM_TimeBaseStructure.TIM_CounterMode = TIM_CounterMode_Up;
TIM_TimeBaseInit(TIM2, & TIM_TimeBaseStructure);
```

### 19.2.3 TIM\_OCInit function

Table 463 describes the TIM\_OCInit function.

Table 463. TIM\_OCInit function

Function name	TIM_OCInit
Function prototype	<pre>void TIM_OCInit(TIM_TypeDef* TIMx, TIM_OCInitTypeDef* TIM_OCInitStruct)</pre>
Behavior description	Initializes the TIMx peripheral according to the parameters specified in the TIM_OCInitStruct.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCInitStruct: pointer to a TIM_OCInitTypeDef structure that contains the configuration information for the specified TIMx peripheral. Refer to Section: TIM_OCInitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### TIM\_OCInitTypeDef structure

The TIM\_OCInitTypeDef structure is defined in the *stm32f10x\_tim.h* file:

```
typedef struct
{
  u16 TIM_OCMode;
  u16 TIM_Channel;
  u16 TIM_Pulse;
  u16 TIM_OCPolarity;
} TIM_OCInitTypeDef;
```

#### TIM\_OCMode

TIM\_OCMode selects the timer mode. This member can be set to one of the following values:

Table 464. TIM\_OCMode definition

TIM_OCMode	Description
TIM_OCMode_Timing	TIM Output Compare Timing Mode.
TIM_OCMode_Active	TIM Output Compare Active Mode.
TIM_OCMode_Inactive	TIM Output Compare Inactive Mode.
TIM_OCMode_Toggle	TIM Output Compare Toggle Mode.
TIM_OCMode_PWM1	TIM Pulse Width Modulation Mode1.
TIM_OCMode_PWM2	TIM Pulse Width Modulation Mode2.

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#### TIM\_Channel

TIM\_Channel selects the channel. This member can be set to one of the following values:

Table 465. TIM Channel definition

TIM_Channel	Description
TIM_Channel_1	TIM Channel 1 is used.
TIM_Channel_2	TIM Channel 2 is used.
TIM_Channel_3	TIM Channel 3 is used.
TIM_Channel_4	TIM Channel 4 is used.

#### **TIM Pulse**

TIM\_Pulse configures the pulse value that will be loaded in the Capture Compare Register. This member must be a number between 0x0000 and 0xFFFF.

#### TIM\_OCPolarity

TIM\_OCPolarity configures the output polarity. This member can be set to one of the following values:

Table 466. TIM\_OCPolarity definition

TIM_OCPolarity	Description
TIM_OCPolarity_High	TIM Output Compare Polarity High.
TIM_OCPolarity_Low	TIM Output Compare Polarity Low.

#### Example:

```
/* Configures the TIM2 Channel1 in PWM Mode */
TIM_OCInitTypeDef TIM_OCInitStructure;

TIM_OCInitStructure.TIM_OCMode = TIM_OCMode_PWM1;
TIM_OCInitStructure.TIM_Channel = TIM_Channel_1;
TIM_OCInitStructure.TIM_Pulse = 0x3FFF;
TIM_OCInitStructure.TIM_OCPolarity = TIM_OCPolarity_High;
TIM_OCInit(TIM2, & TIM_OCInitStructure);
```

### 19.2.4 TIM\_ICInit function

Table 467 describes the TIM\_ICInit function.

Table 467. TIM\_ICInit function

Function name	TIM_ICInit
Function prototype	<pre>void TIM_ICInit(TIM_TypeDef* TIMx, TIM_ICInitTypeDef* TIM_ICInitStruct)</pre>
Behavior description	Initializes the TIMx according to the parameters specified in the TIM_ICInitStruct.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_ICInitStruct: pointer to a TIM_ICInitTypeDef structure that contains the configuration information for the specified TIMx peripheral.  Refer to Section: TIM_ICInitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### TIM\_ICInitTypeDef structure

The TIM\_ICInitTypeDef structure is defined in the *stm32f10x\_tim.h* file:

```
typedef struct
{
   u16 TIM_ICMode;
u16 TIM_Channel;
u16 TIM_ICPolarity;
u16 TIM_ICSelection;
u16 TIM_ICPrescaler;
u16 TIM_ICFilter;
} TIM_ICInitTypeDef;
```

#### TIM\_ICMode

TIM\_ICMode selects the TIM Input Capture mode. This member can be set to one of the following values:

Table 468. TIL\_ICMode definition

TIM_ICMode	Description
TIM_ICMode_ICAP	TIM used in Input Capture mode.
TIM_ICMode_PWMI	TIM used in PWM Input mode.

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#### TIM\_Channel

TIM\_Channel selects the channel. This member can be set to one of the following values:

Table 469. TIM Channel definition

TIM_Channel	Description
TIM_Channel_1	TIM Channel 1 is used.
TIM_Channel_2	TIM Channel 2 is used.
TIM_Channel_3	TIM Channel 3 is used.
TIM_Channel_4	TIM Channel 4 is used.

### TIM\_ICPolarity

TIM\_ICPolarity configures the input signal active edge. This member can be set to one of the following values:

Table 470. TIM\_ICPolarity definition

TIM_ICPolarity	Description
TIM_ICPolarity_Rising	TIM Input Capture Rising Edge.
TIM_ICPolarity_Falling	TIM Input Capture Falling Edge.

#### **TIM ICSelection**

TIM\_ICSelection selects the input. This member can be set to one of the following values:

Table 471. TIM\_ICSelection definition

TIM_ICSelection	Description
TIM_ICSelection_DirectTI	TIM Input 2, 3 or 4 are selected to be connected respectively to IC1 or IC2 or IC3 or IC4.
TIM_ICSelection_IndirectTI	TIM Input 2, 3 or 4 are selected to be connected respectively to IC2 or IC1 or IC4 or IC3.
TIM_ICSelection_TRC	TIM Input 2, 3 or 4 are selected to be connected to TRC.

#### TIM\_ICPrescaler

TIM\_ICPrescaler configures the Input Capture Prescaler. This member can be set to one of the following value:

Table 472. TIM\_ICPrescaler definition

TIM_ICPrescaler	Description
TIM_ICPSC_DIV1	TIM Capture performed each time an edge is detected on the capture input.
TIM_ICPSC_DIV2	TIM Capture performed once every 2 events.
TIM_ICPSC_DIV4	TIM Capture performed once every 4 events.
TIM_ICPSC_DIV8	TIM Capture performed once every 8 events.

#### **TIM ICFilter**

TIM\_ICFilter selects the Input Capture Filter. This member can be set to a value between 0x0 and 0xF.

#### **Example:**

```
/* The following example illustrates how to configure the TIM2 in
PWM Input mode : The external signal is connected to TIM2 CH1 pin,
the Rising edge is used as active edge, the TIM2 CCR1 is used to
compute the frequency value the TIM2 CCR2 is used to compute the
duty cycle value */
TIM_DeInit(TIM2);
TIM_ICStructInit(&TIM_ICInitStructure);
TIM_ICInitStructure.TIM_ICMode = TIM_ICMode_PWMI;
TIM_ICInitStructure.TIM_Channel = TIM_Channel_1;
TIM_ICInitStructure.TIM_ICPolarity = TIM_ICPolarity_Rising;
TIM_ICInitStructure.TIM_ICSelection = TIM_ICSelection_DirectTI;
TIM_ICInitStructure.TIM_ICPrescaler = TIM_ICPSC_DIV1;
TIM_ICInitStructure.TIM_ICFilter = 0x0;
TIM_ICInit(TIM2, &TIM_ICInitStructure);
```

#### 19.2.5 TIM TimeBaseStructInit function

Table 473 describes the TIM TimeBaseStructInit function.

Table 473. TIM TimeBaseStructInit function

Function name	TIM_TimeBaseStructInit
Function prototype	<pre>void TIM_TimeBaseStructInit(TIM_TimeBaseInitTypeDef* TIM_TimeBaseInitStruct)</pre>
Behavior description	Fills each TIM_TimeBaseInitStruct member with its default value.
Input parameter	TIM_TimeBaseInitStruct: pointer to a TIM_TimeBaseInitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The TIM\_TimeBaseInitStruct members have the following default values:

Table 474. TIM\_TimeBaseInitStruct default values

Member	Default value
TIM_Period	TIM_Period_Reset_Mask
TIM_Prescaler	TIM_Prescaler_Reset_Mask
TIM_CKD	TIM_CKD_DIV1
TIM_CounterMode	TIM_CounterMode_Up

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#### **Example:**

```
/* The following example illustrates how to initialize a
TIM_BaseInitTypeDef structure */
TIM_TimeBaseInitTypeDef TIM_TimeBaseInitStructure;
TIM_TimeBaseStructInit(& TIM_TimeBaseInitStructure);
```

#### 19.2.6 TIM\_OCStructInit function

Table 475 describes the TIM\_OCStructInit function.

Table 475. TIM\_OCStructInit function

Function name	TIM_OCStructInit
Function prototype	<pre>void TIM_OCStructInit(TIM_OCInitTypeDef* TIM_OCInitStruct)</pre>
Behavior description	Fills each TIM_OCInitStruct member with its default value.
Input parameter	TIM_OCInitStruct: pointer to a TIM_OCInitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The TIM\_OCInitStruct members have the following default values:

Table 476. TIM\_OCInitStruct default values

Member	Default value
TIM_OCMode	TIM_OCMode_Timing
TIM_Channel	TIM_Channel_1
TIM_Pulse	TIM_Pulse_Reset_Mask
TIM_OCPolarity	TIM_OCPolarity_High

#### Example:

```
/* The following example illustrates how to initialize a
TIM_OCInitTypeDef structure */
TIM_OCInitTypeDef TIM_OCInitStructure;
TIM_OCStructInit(& TIM_OCInitStructure);
```

### 19.2.7 TIM\_ICStructInit function

Table 477 describes the TIM\_ICStructInit function.

Table 477. TIM\_ICStructInit function

Function name	TIM_ICStructInit
Function prototype	void TIM_ICStructInit(TIM_ICInitTypeDef* TIM_ICInitStruct)
Behavior description	Fills each TIM_ICInitStruct member with its default value.
Input parameter	TIM_ICInitStruct: pointer to a TIM_ICInitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The TIM\_ICInitStruct members have the following default values:

Table 478. TIM\_ICInitStruct default values

Member	Default value
TIM_ICMode	TIM_ICMode_ICAP
TIM_Channel	TIM_Channel_1
TIM_ICPolarity	TIM_ICPolarity_Rising
TIM_ICSelection	TIM_ICSelection_DirectTI
TIM_ICPrescaler	TIM_ICPSC_DIV1
TIM_ICFilter	TIM_ICFilter_Mask

#### **Example:**

```
/* The following example illustrates how to initialize a
TIM_ICInitTypeDef structure */
TIM_ICInitTypeDef TIM_ICInitStructure;
TIM_ICStructInit(& TIM_ICInitStructure);
```

### 19.2.8 TIM\_Cmd function

Table 479 describes the TIM\_Cmd function.

#### Table 479. TIM\_Cmd function

Function name	TIM_Cmd
Function prototype	void TIM_Cmd(TIM_TypeDef* TIMx, FunctionalState NewState)
Behavior description	Enables or disables the specified TIMx peripheral.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	NewState: new state of the TIMx peripheral. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Enables the TIM2 counter */
TIM_Cmd(TIM2, ENABLE);
```

### 19.2.9 TIM\_ITConfig function

Table 480 describes the TIM\_ITConfig function.

Table 480. TIM\_ITConfig function

Function name	TIM_ITConfig
Function prototype	void TIM_ITConfig(TIM_TypeDef* TIMx, u16 TIM_IT, FunctionalState NewState)
Behavior description	Enables or disables the specified TIMx interrupts.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_IT: TIMx interrupt sources to be enabled or disabled.  Refer to Section: TIM_IT for more details on the allowed values of this parameter.
Input parameter3	NewState: new state of the specified TIMx interrupts. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_IT

TIM\_IT enables or disables TIMx interrupts. One or a combination of the following values can be used:

Table 481. TIM\_IT values

TIM_IT	Description
TIM_IT_Update	TIM Update Interrupt source
TIM_IT_CC1	TIM Capture/Compare 1 Interrupt source
TIM_IT_CC2	TIM Capture/Compare 2 Interrupt source
TIM_IT_CC3	TIM Capture/Compare 3 Interrupt source
TIM_IT_CC4	TIM Capture/Compare 4 Interrupt source
TIM_IT_Trigger	TIM Trigger Interrupt source

#### **Example:**

/\* Enables the TIM2 Capture Compare channel 1 Interrupt source \*/
TIM\_ITConfig(TIM2, TIM\_IT\_CC1, ENABLE );

### 19.2.10 TIM\_DMAConfig function

Table 482 describes the TIM\_DMAConfig function.

Table 482. TIM\_DMAConfig function

Function name	TIM_DMAConfig
Function prototype	<pre>void TIM_DMAConfig(TIM_TypeDef* TIMx,u8 TIM_DMABase, u16 TIM_DMABurstLength)</pre>
Behavior description	Configures the TIMx's DMA interface.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_DMABase: DMA Base address.  Refer to Section: TIM_DMABase for more details on the allowed values of this parameter.
Input parameter3	TIM_DMABurstLength: DMA Burst length.  Refer to Section: TIM_DMABurstLength for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_DMABase

TIM\_DMABase selects the TIM DMA base address. It can be set to one of the following values:

Table 483. TIM\_DMABase values

TIM_DMABase	Description
TIM_DMABase_CR1	TIM CR1 register used as DMA Base
TIM_DMABase_CR2	TIM CR2 register used as DMA Base
TIM_DMABase_SMCR	TIM SMCR register used as DMA Base
TIM_DMABase_DIER	TIM DIER register used as DMA Base
TIM_DMABase_SR	TIM SR register used as DMA Base
TIM_DMABase_EGR	TIM EGR register used as DMA Base
TIM_DMABase_CCMR1	TIM CCMR1 register used as DMA Base
TIM_DMABase_CCMR2	TIM CCMR2 register used as DMA Base
TIM_DMABase_CCER	TIM CCER register used as DMA Base
TIM_DMABase_CNT	TIM CNT register used as DMA Base
TIM_DMABase_PSC	TIM PSC register used as DMA Base
TIM_DMABase_ARR	TIM ARR register used as DMA Base
TIM_DMABase_CCR1	TIM CCR1 register used as DMA Base
TIM_DMABase_CCR2	TIM CCR2 register used as DMA Base
TIM_DMABase_CCR3	TIM CCR3 register used as DMA Base
TIM_DMABase_CCR4	TIM CCR4 register used as DMA Base
TIM_DMABase_DCR	TIM DCR register used as DMA Base

### TIM\_DMABurstLength

TIM\_DMABurstLength selects the TIM DMA Burst length. See *Table 484* for the values of this parameter.

Table 484. TIM\_DMABurstLength values

TIM_DMABurstLength	Description
TIM_DMABurstLength_1Byte	TIM DMA Burst length 1 byte
TIM_DMABurstLength_2Bytes	TIM DMA Burst length 2 bytes
TIM_DMABurstLength_3Bytes	TIM DMA Burst length 3 bytes
TIM_DMABurstLength_4Bytes	TIM DMA Burst length 4 bytes
TIM_DMABurstLength_5Bytes	TIM DMA Burst length 5 bytes
TIM_DMABurstLength_6Bytes	TIM DMA Burst length 6 bytes
TIM_DMABurstLength_7Bytes	TIM DMA Burst length 7 bytes
TIM_DMABurstLength_8Bytes	TIM DMA Burst length 8 bytes
TIM_DMABurstLength_9Bytes	TIM DMA Burst length 9 bytes

Table 484. TIM\_DMABurstLength values (continued)

TIM_DMABurstLength	Description
TIM_DMABurstLength_10Bytes	TIM DMA Burst length 10 bytes
TIM_DMABurstLength_11Bytes	TIM DMA Burst length 11 bytes
TIM_DMABurstLength_12Bytes	TIM DMA Burst length 12 bytes
TIM_DMABurstLength_13Bytes	TIM DMA Burst length 13 bytes
TIM_DMABurstLength_14Bytes	TIM DMA Burst length 14 bytes
TIM_DMABurstLength_15Bytes	TIM DMA Burst length 15 bytes
TIM_DMABurstLength_16Bytes	TIM DMA Burst length 16 bytes
TIM_DMABurstLength_17Bytes	TIM DMA Burst length 17 bytes
TIM_DMABurstLength_18Bytes	TIM DMA Burst length 18 bytes

#### **Example:**

 $/ \, ^{\star}$  Configures the TIM2 DMA Interface to transfer 1 byte and to use the CCR1 as base address  $^{\star}/$ TIM\_DMAConfig(TIM2, TIM\_DMABase\_CCR1, TIM\_DMABurstLength\_1Byte)

#### 19.2.11 **TIM\_DMACmd function**

*Table 485* describes the TIM\_DMACmd function.

Table 485. TIM\_DMACmd function

Function name	TIM_DMACmd
Function prototype	<pre>void TIM_DMACmd(TIM_TypeDef* TIMx, u16 TIM_DMASource, FunctionalState Newstate)</pre>
Behavior description	Enables or disables the TIMx's DMA Requests.
Input parameter1	TIMx: where x can be 1, 2 or 3 to select the TIM peripheral.
Input parameter2	TIM_DMASource: DMA Request sources.  Refer to Section: TIM_DMASource for more details on the allowed values of this parameter.
Input parameter3	NewState: new state of the DMA Request sources. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_DMASource

TIM\_DMASource selects the TIM DMA Request Source. One or a combination of the following values can be used:

Table 486. TIM\_DMASource values

TIM_DMASource	Description
TIM_DMA_Update	TIM Update DMA source
TIM_DMA_CC1	TIM Capture/Compare 1 DMA source
TIM_DMA_CC2	TIM Capture/Compare 2 DMA source
TIM_DMA_CC3	TIM Capture/Compare 3 DMA source
TIM_DMA_CC4	TIM Capture/Compare 4 DMA source
TIM_DMA_Trigger	TIM Trigger DMA source

#### **Example:**

```
/* TIM2 Capture Compare 1 DMA Request Configuration */
TIM_DMACmd(TIM2, TIM_DMA_CC1, ENABLE);
```

### 19.2.12 TIM\_InternalClockConfig function

*Table 487* describes the TIM\_InternalClockConfig function.

Table 487. TIM\_InternalClockConfig function

Function name	TIM_InternalClockConfig
Function prototype	void TIM_InternalClockConfig(TIM_TypeDef* TIMx)
Behavior description	Configures the TIMx internal clock
Input parameter	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Selects the internal clock for TIM2 */
TIM_InternalClockConfig(TIM2);
```

### 19.2.13 TIM\_ITRxExternalClockConfig function

Table 488 describes the TIM\_ITRxExternalClockConfig function.

Table 488. TIM\_ITRxExternalClockConfig function

TIM_ITRxExternalClockConfig
<pre>void TIM_ITRxExternalClockConfig(TIM_TypeDef* TIMx, u16 TIM_InputTriggerSource)</pre>
Configures the TIMx internal Trigger as external clock.
TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
TIM_InputTriggerSource: Input Trigger source.  Refer to Section: TIM_InputTriggerSource for more details on the allowed values of this parameter.
None
None
None
None

### TIM\_InputTriggerSource

TIM\_InputTriggerSource selects the TIM Input trigger. See *Table 489* for the values of this parameter.

Table 489. TIM\_InputTriggerSource values

TIM_InputTriggerSource	Description
TIM_TS_ITR0	TIM Internal Trigger 0
TIM_TS_ITR1	TIM Internal Trigger 1
TIM_TS_ITR2	TIM Internal Trigger 2
TIM_TS_ITR3	TIM Internal Trigger 3

#### **Example:**

/\* TIM2 internal trigger 3 used as clock source \*/
TIM\_ITRxExternalClockConfig(TIM2, TIM\_TS\_ITR3);

### 19.2.14 TIM\_TIxExternalClockConfig function

Table 490 describes the TIM\_TIxExternalClockConfig function.

Table 490. TIM\_TIxExternalClockConfig function

Function name	TIM_TIxExternalClockConfig
Function prototype	void TIM_TIXExternalClockConfig(TIM_TypeDef* TIMx, u16 TIM_TIXExternalCLKSource, u8 TIM_ICPolarity, u8 ICFilter)
Behavior description	Configures the TIMx Trigger as external clock.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_TIxExternalCLKSource: Trigger source.  Refer to Section: TIM_TIxExternalCLKSource for more details on the allowed values of this parameter.
Input parameter3	TIM_ICPolarity: specifies the TI polarity.  Refer to Section: TIM_ICPolarity for more details on the allowed values of this parameter.
Input parameter4	ICFilter: Specifies the Input Capture Filter. This member can be a value between 0x0 and 0xF.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_TIxExternalCLKSource

TIM\_TIxExternalCLKSource selects the TIM TIx external clock source. One or a combination of the following values can be used:

Table 491. TIM\_TIXExternalCLKSource values

TIM_TIxExternalCLKSource	Description
TIM_TS_TI1FP1	TIM IC1 is mapped on TI1.
TIM_TS_TI2FP2	TIM IC2 is mapped on TI2.
TIM_TS_TI1F_ED	TIM IC1 is mapped on TI1: edge detector is used

#### **Example:**

```
/* Selects the TI1 as clock for TIM2: the external clock is
connected to TI1 input pin, the rising edge is the active edge and
no filter sampling is done (ICFilter = 0) */
TIM_TIXExternalClockConfig(TIM2, TIM_TS_TI1FP1,
TIM_ICPolarity_Rising, 0);
```

### 19.2.15 TIM\_ETRClockMode1Config function

Table 492 describes the TIM\_ETRClockMode1Config function.

Table 492. TIM\_ETRClockMode1Config function

Function name	TIM_ETRClockMode1Config
Function prototype	<pre>void TIM_ETRClockModelConfig(TIM_TypeDef* TIMx, u16 TIM_ExtTRGPrescaler, u16 TIM_ExtTRGPolarity, u16 ExtTRGFilter)</pre>
Behavior description	Configures the TIMx External clock Mode1.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_ExtTRGPrescaler: external trigger prescaler.  Refer to Section: TIM_ExtTRGPrescaler for more details on the allowed values of this parameter.
Input parameter3	TIM_ExtTRGPolarity: external clock polarity.  Refer to Section: TIM_ExtTRGPolarity for more details on the allowed values of this parameter.
Input parameter4	ExtTRGFilter: external trigger Filter. This member can be a value between 0x0 and 0xF.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_ExtTRGPrescaler

TIM\_ExtTRGPrescaler configures the TIMx external trigger prescaler. This member can be set to one of the following values:

Table 493. TIM\_ExtTRGPrescaler values

TIM_ExtTRGPrescaler	Description
TIM_ExtTRGPSC_OFF	TIM ETRP Prescaler OFF.
TIM_ExtTRGPSC_DIV2	TIM ETRP frequency divided by 2.
TIM_ExtTRGPSC_DIV4	TIM ETRP frequency divided by 4.
TIM_ExtTRGPSC_DIV8	TIM ETRP frequency divided by 8.

#### TIM\_ExtTRGPolarity

TIM\_ExtTRGPolarity configures the TIMx external trigger polarity. This member can be set to one of the following values:

Table 494. TIM\_ExtTRGPolarity values

TIM_ExtTRGPolarity	Description
TIM_ExtTRGPolarity_Inverted	TIM External Trigger Polarity Inverted: active Low or falling edge active.
TIM_ExtTRGPolarity_NonInverted	TIM External Trigger Polarity non Inverted: active High or rising edge active.

#### **Example:**

/\* Selects the external clock Mode 1 for TIM2: the external clock is connected to ETR input pin, the rising edge is the active edge, no filter sampling is done (ExtTRGFilter = 0) and the prescaler is fixed to TIM\_ExtTRGPSC\_DIV2 \*/ TIM\_ExternalCLK1Config(TIM2, TIM\_ExtTRGPSC\_DIV2, TIM\_ExtTRGPolarity\_NonInverted, 0x0);

### 19.2.16 TIM\_ETRClockMode2Config function

*Table 495* describes the TIM\_ETRClockMode2Config function.

Table 495. TIM\_ETRClockMode2Config function

Function name	TIM_ETRClockMode2Config
Function prototype	void TIM_ETRClockMode2Config(TIM_TypeDef* TIMx, u16 TIM_ExtTRGPrescaler, u16 TIM_ExtTRGPolarity, u16 ExtTRGFilter)
Behavior description	Configures the TIMx External clock Mode2.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_ExtTRGPrescaler: external trigger prescaler.  Refer to Section: TIM_ExtTRGPrescaler for more details on the allowed values of this parameter.
Input parameter3	TIM_ExtTRGPolarity: external clock polarity.  Refer to Section: TIM_ExtTRGPolarity for more details on the allowed values of this parameter.
Input parameter4	ExtTRGFilter: external trigger Filter. This member can be a value between 0x0 and 0xF.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Selects the external clock Mode 2 for TIM2: the external clock is connected to ETR input pin, the rising edge is the active edge, no filter sampling is done (ExtTRGFilter = 0) and the prescaler is fixed to TIM\_ExtTRGPSC\_DIV2 \*/ TIM\_ExternalCLK2Config(TIM2, TIM\_ExtTRGPSC\_DIV2, TIM\_ExtTRGPolarity\_NonInverted, 0x0);

### 19.2.17 TIM\_ETRConfig

Table 495 describes the TIM\_ETRConfig function.

#### Table 496. TIM\_ETRConfig function

Function name	TIM_ETRConfig
Function prototype	void TIM_ETRConfig(TIM_TypeDef* TIMx, u16 TIM_ExtTRGPrescaler, u16 TIM_ExtTRGPolarity, u8 ExtTRGFilter)
Behavior description	Configures the TIMx External Trigger (ETR).
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_ExtTRGPrescaler: external trigger prescaler. Refer to Section: TIM_ExtTRGPrescaler for more details on the allowed values of this parameter.
Input parameter3	TIM_ExtTRGPolarity: external clock polarity.  Refer to Section: TIM_ExtTRGPolarity for more details on the allowed values of this parameter.
Input parameter4	ExtTRGFilter: external trigger Filter. This member can be a value between 0x0 and 0xF.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Configure the External Trigger (ETR) for TIM2: the rising edge is
the active edge, no filter sampling is done (ExtTRGFilter = 0) and
the prescaler is fixed to TIM_ExtTRGPSC_DIV2 */
TIM_ExternalCLK2Config(TIM2, TIM_ExtTRGPSC_DIV2,
TIM_ExtTRGPolarity_NonInverted, 0x0);
```

#### 19.2.18 TIM\_SelectInputTrigger function

Table 497 describes the TIM\_SelectInputTrigger function.

Table 497. TIM\_SelectInputTrigger function

Function name	TIM_SelectInputTrigger
Function prototype	<pre>void TIM_SelectInputTrigger(TIM_TypeDef* TIMx, u16 TIM_InputTriggerSource)</pre>
Behavior description	Selects the TIMx Input Trigger source.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_InputTriggerSource: Input Trigger source.  Refer to Section: TIM_InputTriggerSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_InputTriggerSource

TIM\_InputTriggerSource selects the TIMx input trigger source. This member can be set to one of the following values:

Table 498. TIM\_InputTriggerSource values

TIM_InputTriggerSource	Description
TIM_TS_ITR0	TIM Internal Trigger 0.
TIM_TS_ITR1	TIM Internal Trigger 1.
TIM_TS_ITR2	TIM Internal Trigger 2.
TIM_TS_ITR3	TIM Internal Trigger 3.
TIM_TS_TI1F_ED	TIM TI1 Edge Detector.
TIM_TS_TI1FP1	TIM Filtered Timer Input 1.
TIM_TS_TI2FP2	TIM Filtered Timer Input 2.
TIM_TS_ETRF	TIM External Trigger input.

#### **Example:**

/\* Selects the Internal Trigger 3 as input trigger fot TIM2 \*/
void TIM\_SelectInputTrigger(TIM2, TIM\_TS\_ITR3);

#### 19.2.19 TIM\_PrescalerConfig function

Table 499 describes the TIM\_PrescalerConfig function.

Table 499. TIM\_PrescalerConfig function

Function name	TIM_PrescalerConfig
Function prototype	<pre>void TIM_PrescalerConfig(TIM_TypeDef* TIMx, u16 Prescaler, u16 TIM_PSCReloadMode)</pre>
Behavior description	Configures the TIMx Prescaler
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	Prescaler: TIMx prescaler new value.
Input parameter3	TIM_PSCReloadMode: TIM prescaler reload mode.  Refer to Section: TIM_PSCReloadMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_PSCReloadMode

TIM\_PSCReloadMode selects the TIMx Prescaler Reload mode. It can be set to one of the following values:

Table 500. TIM\_PSCReloadMode values

TIM_PSCReloadMode	Description
TIM_PSCReloadMode_Update	TIM the Prescaler is loaded at the update event.
TIM_PSCReloadMode_Immediate	TIM the Prescaler is loaded immediately.

#### Example:

```
/* Configures the TIM2 new Prescaler value */
u16 TIMPrescaler = 0xFF00;
TIM_PrescalerConfig(TIM2, TIMPrescaler,
TIM_PSCReloadMode_Immediate);
```

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### 19.2.20 TIM\_CounterModeConfig function

Table 501 describes the TIM\_CounterModeConfig function.

Table 501. TIM\_CounterModeConfig function

Function name	TIM_CounterModeConfig
Function prototype	<pre>void TIM_CounterModeConfig(TIM_TypeDef* TIMx, u16 TIM_CounterMode)</pre>
Behavior description	Specifies the TIMx counter mode
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_CounterMode: Counter Mode to be used.  Refer to Section: TIM_CounterMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Selects the Center Aligned counter Mode 1 for the TIM2 \*/
TIM\_CounterModeConfig(TIM2, TIM\_Counter\_CenterAligned1);

### 19.2.21 TIM\_ForcedOC1Config function

Table 502 describes the TIM\_ForcedOC1Config function.

Table 502. TIM\_ForcedOC1Config function

Function name	TIM_ForcedOC1Config
Function prototype	<pre>void TIM_ForcedOC1Config(TIM_TypeDef* TIMx, u16 TIM_ForcedAction)</pre>
Behavior description	Forces the TIMx output 1 signal to the active or inactive level.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_ForcedAction: action to be forced on the output signal.  Refer to Section: TIM_ForcedAction for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_ForcedAction

The forced actions are listed in the following table:

Table 503. TIM\_ForcedAction values

TIM_ForcedAction	Description
TIM_ForcedAction_Active	Force active level on OCxREF.
TIM_ForcedAction_InActive	Force inactive level on OCxREF.

#### **Example:**

/\* Forces the TIM2 Output Compare 1 signal to the active level \*/
TIM\_ForcedOC1Config(TIM2, TIM\_ForcedAction\_Active);

### 19.2.22 TIM\_ForcedOC2Config function

Table 504 describes the TIM\_ForcedOC2Config function.

Table 504. TIM\_ForcedOC2Config function

Function name	TIM_ForcedOC2Config
Function prototype	<pre>void TIM_ForcedOC2Config(TIM_TypeDef* TIMx, u16 TIM_ForcedAction)</pre>
Behavior description	Forces the TIMx output 2 signal to active or inactive level.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_ForcedAction: action to forced on the output signal.  Refer to Section: TIM_ForcedAction for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Forces the TIM2 Output Compare 2 signal to the active level \*/
TIM\_ForcedOC2Config(TIM2, TIM\_ForcedAction\_Active);

#### 19.2.23 TIM\_ForcedOC3Config function

Table 505 describes the TIM\_ForcedOC3Config function.

Table 505. TIM\_ForcedOC3Config function

Function name	TIM_ForcedOC3Config
Function prototype	<pre>void TIM_ForcedOC3Config(TIM_TypeDef* TIMx, u16 TIM_ForcedAction)</pre>
Behavior description	Forces the TIMx output 3 signal to active or inactive level.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_ForcedAction: action to forced on the output signal.  Refer to section <i>TIM_ForcedAction on page 355</i> for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Forces the TIM2 Output Compare 3 signal to the active level \*/
TIM\_ForcedOC3Config(TIM2, TIM\_ForcedAction\_Active);

### 19.2.24 TIM\_ForcedOC4Config function

Table 506 describes the TIM\_ForcedOC4Config function.

Table 506. TIM\_ForcedOC4Config function

Function name	TIM_ForcedOC4Config
Function prototype	<pre>void TIM_ForcedOC4Config(TIM_TypeDef* TIMx, u16 TIM_ForcedAction)</pre>
Behavior description	Forces the TIMx output 4 signal to active or inactive level.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_ForcedAction: action to forced on the output signal.  Refer to Section: TIM_ForcedAction for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Forces the TIM2 Output Compare 4 signal to the active level \*/
TIM\_ForcedOC4Config(TIM2, TIM\_ForcedAction\_Active);

### 19.2.25 TIM\_ARRPreloadConfig function

Table 507 describes the TIM\_ARRPreloadConfig function.

#### Table 507. TIM\_ARRPreloadConfig function

Function name	TIM_ARRPreloadConfig
Function prototype	<pre>void TIM_ARRPreloadConfig(TIM_TypeDef* TIMx, FunctionalState Newstate)</pre>
Behavior description	Enables or disables the TIMx peripheral Preload register on ARR.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter3	NewState: new state of the ARPE bit in the TIMx_CR1 register. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Enables the TIM2 Preload on ARR Register \*/
TIM\_ARRPreloadConfig(TIM2, ENABLE);

### 19.2.26 TIM\_SelectCCDMA function

*Table 508* describes the TIM\_SelectCCDMA function.

Table 508. TIM\_SelectCCDMA function

Function name	TIM_SelectCCDMA
Function prototype	<pre>void TIM_SelectCCDMA(TIM_TypeDef* TIMx, FunctionalState Newstate)</pre>
Behavior description	Selects the TIMx peripheral Capture Compare DMA source.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter3	NewState: new state of the Capture Compare DMA source. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Selects the TIM2 Capture Compare DMA source \*/
TIM\_SelectCCDMA(TIM2, ENABLE);

### 19.2.27 TIM\_OC1PreloadConfig function

Table 509 describes the TIM\_OC1PreloadConfig function.

Table 509. TIM\_OC1PreloadConfig function

Function name	TIM_OC1PreloadConfig
Function prototype	<pre>void TIM_OC1PreloadConfig(TIM_TypeDef* TIMx, u16 TIM_OCPreload)</pre>
Behavior description	Enables or Disables the TIMx Preload register on CCR1.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCPreload: Output Compare Preload state.  Refer to Section: TIM_OCPreload for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_OCPreload

The Output Compare Preload states that can be enabled or disabled are listed in the following table:

Table 510. TIM\_OCPreload states

TIM_OCPreload	Description
TIM_OCPreload_Enable	TIMx Preload register on CCR1 enable.
TIM_OCPreload_Disable	TIMx Preload register on CCR1 disable.

#### Example:

/\* Enables the TIM2 Preload on CC1 Register \*/
TIM\_OC1PreloadConfig(TIM2, TIM\_OCPreload\_Enable);

### 19.2.28 TIM\_OC2PreloadConfig function

Table 511 describes the TIM\_OC2PreloadConfig function.

Table 511. TIM\_OC2PreloadConfig function

Function name	TIM_OC2PreloadConfig
Function prototype	<pre>void TIM_OC2PreloadConfig(TIM_TypeDef* TIMx, u16 TIM_OCPreload)</pre>
Behavior description	Enables or Disables the TIMx Preload register on CCR2.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCPreload: Output Compare Preload state.  Refer to Section: TIM_OCPreload for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Enables the TIM2 Preload on CC2 Register \*/
TIM\_OC2PreloadConfig(TIM2, TIM\_OCPreload\_Enable);

### 19.2.29 TIM\_OC3PreloadConfig function

*Table 512* describes the TIM\_OC3PreloadConfig function.

Table 512. TIM\_OC3PreloadConfig function

Function name	TIM_OC3PreloadConfig
Function prototype	<pre>void TIM_OC3PreloadConfig(TIM_TypeDef* TIMx, u16 TIM_OCPreload)</pre>
Behavior description	Enables or Disables the TIMx Preload register on CCR3.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCPreload: specifies the Output Compare Preload state.  Refer to Section: TIM_OCPreload for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Enables the TIM2 Preload on CC3 Register \*/
TIM\_OC3PreloadConfig(TIM2, TIM\_OCPreload\_Enable);

## 19.2.30 TIM\_OC4PreloadConfig function

*Table 513* describes the TIM\_OC4PreloadConfig function.

Table 513. TIM\_OC4PreloadConfig function

Function name	TIM_OC4PreloadConfig
Function prototype	<pre>void TIM_OC4PreloadConfig(TIM_TypeDef* TIMx, u16 TIM_OCPreload)</pre>
Behavior description	Enables or Disables the TIMx Preload register on CCR4.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCPreload: Output Compare Preload state.  Refer to Section: TIM_OCPreload for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Enables the TIM2 Preload on CC4 Register \*/
TIM\_OC4PreloadConfig(TIM2, TIM\_OCPreload\_Enable);

# 19.2.31 TIM\_OC1FastConfig function

*Table 514* describes the TIM\_OC1FastConfig function.

Table 514. TIM\_OC1FastConfig function

Function name	TIM_OC1FastConfig
Function prototype	void TIM_OC1FastConfig(TIM_TypeDef* TIMx, u16 TIM_OCFast)
Behavior description	Configures the TIMx Output Compare 1 Fast feature.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCFast: Output Compare fast feature state.  Refer to Section: TIM_OCFast for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### TIM\_OCFast

The Output Compare Preload states that can be used are listed in the following table:

Table 515. TIM\_OCFast states

TIM_OCFast	Description
TIM_OCFast_Enable	TIMx Output Compare Fast capability enable.
TIM_OCFast_Disable	TIMx Output Compare Fast capability disable.

#### **Example:**

```
/* Use the TIM2 OC1 in fast Mode */
TIM_OC1FastConfig(TIM2, TIM_OCFast_Enable);
```

# 19.2.32 TIM\_OC2FastConfig function

Table 516 describes the TIM\_OC2FastConfig function.

Table 516. TIM\_OC2FastConfig function

Function name	TIM_OC2FastConfig
Function prototype	<pre>void TIM_OC2FastConfig(TIM_TypeDef* TIMx, u16 TIM_OCFast)</pre>
Behavior description	Configures the TIMx Output Compare 2 Fast feature.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCFast: Output Compare fast feature state.  Refer to Section: TIM_OCFast for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Use the TIM2 OC2 in fast Mode */
TIM_OC2FastConfig(TIM2, TIM_OCFast_Enable);
```

# 19.2.33 TIM\_OC3FastConfig function

*Table 517* describes the TIM\_OC3FastConfig function.

Table 517. TIM\_OC3FastConfig function

Function name	TIM_OC3FastConfig
Function prototype	<pre>void TIM_OC3FastConfig(TIM_TypeDef* TIMx, u16 TIM_OCFast)</pre>
Behavior description	Configures the TIMx Output Compare 3 Fast feature.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCFast: Output Compare fast feature state.  Refer to Section: TIM_OCFast for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Use the TIM2 OC3 in fast Mode */
TIM_OC3FastConfig(TIM2, TIM_OCFast_Enable);
```

# 19.2.34 TIM\_OC4FastConfig function

*Table 518* describes the TIM\_OC4FastConfig function.

### Table 518. TIM\_OC4FastConfig function

Function name	TIM_OC4FastConfig
Function prototype	<pre>void TIM_OC4FastConfig(TIM_TypeDef* TIMx, u16 TIM_OCFast)</pre>
Behavior description	Configures the TIMx Output Compare 4 Fast feature.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCFast: Output Compare fast feature state.  Refer to Section: TIM_OCFast for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Use the TIM2 OC4 in fast Mode */
TIM_OC4FastConfig(TIM2, TIM1_OCFast_Enable);
```

# 19.2.35 TIM\_ClearOC1Ref

Table 519 describes the TIM\_ClearOC1Ref function.

Table 519. TIM\_ClearOC1Ref function

	T
Function name	TIM_ClearOC1Ref
Function prototype	<pre>void TIM_ClearOC1Ref(TIM_TypeDef* TIMx, u16 TIM_OCClear)</pre>
Behavior description	Clears or safeguards the OCREF1 signal on an external event.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCClear: new state of the Output Compare Clear Enable Bit. Refer to Section: TIM_OCClear for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### TIM\_OCClear

The values of the Output Compare Reference Clear bit that can be used are listed in *Table 520*:

Table 520. TIM\_OCClear

TIM_OCClear	Description
TIM_OCClear_Enable	TIMx Output Compare Clear enable.
TIM_OCClear_Disable	TIMx Output Compare Clear disable.

### Example:

/\* Enable the TIM2 Channel1 Ouput Compare Refence clear bit \*/
TIM\_ClearOC1Ref(TIM2, TIM\_OCClear\_Enable);

### 19.2.36 TIM\_ClearOC2Ref

Table 521 describes the TIM\_ClearOC2Ref function.

Table 521. TIM\_ClearOC2Ref function

Function name	TIM_ClearOC2Ref
Function prototype	void TIM_ClearOC2Ref(TIM_TypeDef* TIMx, u16 TIM_OCClear)
Behavior description	Clears or safeguards the OCREF2 signal on an external event.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCClear: new state of the Output Compare Clear Enable Bit. Refer to Section: TIM_OCClear for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Enable the TIM2 Channel2 Ouput Compare Refence clear bit \*/
TIM\_ClearOC2Ref(TIM2, TIM\_OCClear\_Enable);

# 19.2.37 TIM\_ClearOC3Ref

Table 522 describes the TIM\_ClearOC3Ref function.

Table 522. TIM\_ClearOC3Ref function

Function name	TIM_ClearOC3Ref
Function prototype	<pre>void TIM_ClearOC3Ref(TIM_TypeDef* TIMx, u16 TIM_OCClear)</pre>
Behavior description	Clears or safeguards the OCREF3signal on an external event.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCClear: new state of the Output Compare Clear Enable Bit.  Refer to Section: TIM_OCClear for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

/\* Enable the TIM2 Channel3 Ouput Compare Refence clear bit \*/
TIM\_ClearOC3Ref(TIM2, TIM\_OCClear\_Enable);

# 19.2.38 TIM\_ClearOC4Ref

Table 523 describes the TIM\_ClearOC4Ref function.

Table 523. TIM\_ClearOC4Ref function

Function name	TIM_ClearOC4Ref
Function prototype	<pre>void TIM_ClearOC4Ref(TIM_TypeDef* TIMx, u16 TIM_OCClear)</pre>
Behavior description	Clears or safeguards the OCREF4 signal on an external event.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCClear: new state of the Output Compare Clear Enable Bit. Refer to Section: TIM_OCClear for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Enable the TIM2 Channel4 Ouput Compare Refence clear bit \*/
TIM\_ClearOC4Ref(TIM2, TIM\_OCClear\_Enable);

# 19.2.39 TIM\_UpdateDisableConfig function

*Table 524* describes the TIM\_UpdateDisableConfig function.

Table 524. TIM\_UpdateDisableConfig function

Function name	TIM_UpdateDisableConfig
Function prototype	<pre>void TIM_UpdateDisableConfig(TIM_TypeDef* TIMx, FunctionalState Newstate)</pre>
Behavior description	Enables or disables the TIMx Update event.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	NewState: new state of the UDIS bit in TIMx_CR1 register. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Enables the Update event for TIM2 \*/
TIM\_UpdateDisableConfig(TIM2, DISABLE);

# 19.2.40 TIM\_EncoderInterfaceConfig function

Table 525 describes the TIM\_EncoderInterfaceConfig function.

Table 525. TIM\_EncoderInterfaceConfig function

Function name	TIM_EncoderInterfaceConfig
Function prototype	<pre>void TIM_EncoderInterfaceConfig(TIM_TypeDef* TIMx, u8 TIM_EncoderMode, u8 TIM_IC1Polarity, u8 TIM_IC2Polarity)</pre>
Behavior description	Configures the TIMx Encoder Interface.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_EncoderMode: TIM encoder Mode.  Refer to Section: TIM_EncoderMode for more details on the allowed values of this parameter.
Input parameter3	TIM_IC1Polarity: TI1 Polarity.  Refer to Section: TIM_ICPolarity for more details on the allowed values of this parameter.
Input parameter4	TIM_IC2Polarity: TI2 Polarity. Refer to Section: TIM_ICPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_EncoderMode

TIM\_EncoderMode selects the TIMx encoder mode. This parameter can be set to one of the following values:

Table 526. TIM\_EncoderMode definition

TIM_EncoderMode	Description
TIM_EncoderMode_TI1	TIM encoder Mode 1 is used.
TIM_EncoderMode_TI2	TIM encoder Mode 2 is used.
TIM_EncoderMode_TI12	TIM encoder Mode 3 is used.

#### **Example:**

```
/* Configures the encoder mode TI1 for TIM2 */
TIM_EncoderInterfaceConfig(TIM2, TIM_EncoderMode_TI1,
TIM_ICPolarity_Rising, TIM_ICPolarity_Rising);
```

# 19.2.41 TIM\_GenerateEvent function

Table 527 describes the TIM\_GenerateEvent function.

Table 527. TIM\_GenerateEvent function

Function name	TIM_GenerateEvent
Function prototype	<pre>void TIM_GenerateEvent(TIM_TypeDef* TIMx, u16 TIM_EventSource)</pre>
Behavior description	Configures the TIMx event to be generated by software.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_EventSource: TIM software event sources.  Refer to Section: TIM_EventSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### TIM\_EventSource

TIM\_EventSource selects the TIMx event software source. This parameter can be set to one of the following values:

Table 528. TIM\_EventSource values

TIM_EventSource	Description
TIM_EventSource_Update	TIM Update Event source
TIM_EventSource_CC1	TIM Capture/Compare 1 Event source
TIM_EventSource_CC2	TIM Capture/Compare 2 Event source
TIM_EventSource_CC3	TIM Capture/Compare 3 Event source
TIM_EventSource_CC4	TIM Capture/Compare 4 Event source
TIM_EventSource_Trigger	TIM Trigger Event source

#### **Example:**

/\* Selects the Trigger software Event generation for TIM2 \*/
TIM\_GenerateEvent(TIM2, TIM\_EventSource\_Trigger);

# 19.2.42 TIM\_OC1PolarityConfig function

Table 529 describes the TIM\_OC1PolarityConfig function.

Table 529. TIM\_OC1PolarityConfig function

Function name	TIM_OC1PolarityConfig
Function prototype	<pre>void TIM_OC1PolarityConfig(TIM_TypeDef* TIMx, u16 TIM_Polarity)</pre>
Behavior description	Configures the TIMx channel 1 Polarity.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCPolarity: Output compare Polarity.  Refer to Section: TIM_OCPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Selects the Polarity high for TIM2 channel 1 output compare \*/
TIM\_OC1PolarityConfig(TIM2, TIM\_OCPolarity\_High);

# 19.2.43 TIM\_OC2PolarityConfig function

Table 530 describes the TIM\_OC2PolarityConfig function.

Table 530. TIM\_OC2PolarityConfig function

Function name	TIM_OC2PolarityConfig
Function prototype	<pre>void TIM_OC2PolarityConfig(TIM_TypeDef* TIMx, u16 TIM_OCPolarity)</pre>
Behavior description	Configures the TIMx channel 2 Polarity.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCPolarity: Output compare Polarity.  Refer to Section: TIM_OCPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Selects the Polarity high for TIM2 channel 2 output compare \*/
TIM\_OC2PolarityConfig(TIM2, TIM\_OCPolarity\_High);

# 19.2.44 TIM\_OC3PolarityConfig function

Table 531 describes the TIM\_OC3PolarityConfig function.

Table 531. TIM\_OC3PolarityConfig function

Function name	TIM_OC3PolarityConfig
Function prototype	<pre>void TIM_OC3PolarityConfig(TIM_TypeDef* TIMx, u16 TIM_OCPolarity)</pre>
Behavior description	Configures the TIMx channel 3 Polarity.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCPolarity: Output compare Polarity.  Refer to Section: TIM_OCPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Selects the Polarity high for TIM2 channel 3 output compare \*/
TIM\_OC3PolarityConfig(TIM2, TIM\_OCPolarity\_High);

# 19.2.45 TIM\_OC4PolarityConfig function

Table 532 describes the TIM\_OC4PolarityConfig function.

Table 532. TIM\_OC4PolarityConfig function

Function name	TIM_OC4PolarityConfig
Function prototype	<pre>void TIM_OC4PolarityConfig(TIM_TypeDef* TIMx, u16 TIM_OCPolarity)</pre>
Behavior description	Configures the TIMx channel 4 Polarity.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_OCPolarity: Output compare Polarity.  Refer to Section: TIM_OCPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Selects the Polarity high for TIM2 channel 4 output compare \*/
TIM\_OC4PolarityConfig(TIM2, TIM\_OCPolarity\_High);

# 19.2.46 TIM\_UpdateRequestConfig function

Table 533 describes the TIM\_UpdateRequestConfig function.

Table 533. TIM\_UpdateRequestConfig function

Function name	TIM_UpdateRequestConfig
Function prototype	<pre>void TIM_UpdateRequestConfig(TIM_TypeDef* TIMx, u16 TIM_UpdateSource)</pre>
Behavior description	Configures the TIMx Update Request source.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_UpdateSource: Update Request sources. Refer to Section: TIM_UpdateSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM\_UpdateSource

TIM\_UpdateSource selects the TIMx Update source. This parameter can be set to one of the following values:

Table 534. TIM\_UpdateSource

TIM_UpdateSource	Description
TIM_UpdateSource_Global	Source of update is the counter overflow/underflow or a set of UG bit, or update generation through the slave mode controller.
TIM_UpdateSource_Regular	Source of update is the counter overflow/underflow.

#### **Example:**

/\* Selects the regular update source for TIM2 \*/
TIM\_UpdateRequestConfig(TIM2, TIM\_UpdateSource\_Regular);

# 19.2.47 TIM\_SelectHallSensor function

Table 535 describes the TIM\_SelectHallSensor function.

Table 535. TIM\_SelectHallSensor function

Function name	TIM_SelectHallSensor
Function prototype	<pre>void TIM_SelectHallSensor(TIM_TypeDef* TIMx, FunctionalState Newstate)</pre>
Behavior description	Enables or disables the TIMx Hall sensor interface.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	NewState: new state of the TIMx Hall sensor interface. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Selects the Hall Sensor Interface for TIM2 \*/
TIM\_SelectHallSensor(TIM2, ENABLE);

# 19.2.48 TIM\_SelectOnePulseMode function

*Table 536* describes the TIM\_SelectOnePulseMode function.

Table 536. TIM\_SelectOnePulseMode function

Function name	TIM_SelectOnePulseMode
Function prototype	<pre>void TIM_SelectOnePulseMode(TIM_TypeDef* TIMx, u16 TIM_OPMode)</pre>
Behavior description	Selects the TIMx One Pulse Mode.
Input parameter1	TIMx: where x can be 1, 2 or 3 to select the TIM peripheral.
Input parameter2	TIM_OPMode: OPM mode.  Refer to Section: TIM_OPMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_OPMode

TIM\_OPMode selects the TIMx Update source. This parameter can be set to one of the following values:

Table 537. TIM\_OPMode definition

TIM_OPMode	Description
TIM_OPMode_Repetitive	Repetitive pulses are generated: counter is not stopped at update event.
TIM_OPMode_Single	A single pulse is generated: counter stops counting at the next update event.

#### Example:

/\* Selects the Single One Pulse Mode for TIM2 \*/
TIM\_SelectOnePulseMode(TIM2, TIM\_OPMode\_Single);

# 19.2.49 TIM\_SelectOutputTrigger function

Table 538 describes the TIM\_SelectOutputTrigger function.

Table 538. TIM\_SelectOutputTrigger function

Function name	TIM_SelectOutputTrigger
Function prototype	<pre>void TIM_SelectOutputTrigger(TIM_TypeDef* TIMx, u16 TIM_TRGOSource)</pre>
Behavior description	Selects the TIMx Trigger Output Mode.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_TRGOSource: Trigger Output source.  Refer to Section: TIM_TRGOSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_TRGOSource

TIM\_TRGOSource selects the TIMx Trigger Output source. This parameter can be set to one of the following values:

Table 539. TIM8TRGOSource values

TIM_TRGOSource	Description
TIM_TRGOSource_Reset	The UG bit from the TIM_EGR register is used as trigger output (TRGO).
TIM_TRGOSource_Enable	The Counter Enable CEN is used as trigger output (TRGO).
TIM_TRGOSource_Update	The update event is selected as trigger output (TRGO).
TIM_TRGOSource_OC1	The trigger output sends a positive pulse when the CC1IF flag is to be set, as soon as a capture or a compare match occurred (TRGO).
TIM_TRGOSource_OC1Ref	OC1REF signal is used as trigger output (TRGO).
TIM_TRGOSource_OC2Ref	OC2REF signal is used as trigger output (TRGO).
TIM_TRGOSource_OC3Ref	OC3REF signal is used as trigger output (TRGO).
TIM_TRGOSource_OC4Ref	OC4REF signal is used as trigger output (TRGO).

#### Example:

/\* Selects the update event as Trigger Output for TIM2 \*/
TIM\_SelectOutputTrigger(TIM2, TIM\_TRGOSource\_Update);

# 19.2.50 TIM\_SelectSlaveMode function

Table 540 describes the TIM\_SelectSlaveMode function.

Table 540. TIM\_SelectSlaveMode function

Function name	TIM_SelectSlaveMode
Function prototype	<pre>void TIM_SelectSlaveMode(TIM_TypeDef* TIMx, u16 TIM_SlaveMode)</pre>
Behavior description	Selects the TIMx slave mode.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_SlaveMode: TIM slave mode.  Refer to Section: TIM_SlaveMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_SlaveMode

TIM\_SlaveMode selects the TIMx slave mode. This parameter can be set to one of the following values:

Table 541. TIM\_SlaveMode definition

TIM_SlaveMode	Description
TIM_SlaveMode_Reset	Rising edge of the selected trigger signal (TRGI) reinitializes the counter and triggers an update of the registers.
TIM_SlaveMode_Gated	The counter clock is enabled when the trigger signal (TRGI) is high.
TIM_SlaveMode_Trigger	The counter starts at a rising edge of the trigger TRGI.
TIM_SlaveMode_External1	Rising edges of the selected trigger (TRGI) clock the counter.

#### **Example:**

/\* Selects the Gated Mode as Slave Mode for TIM2 \*/
TIM\_SelectSlaveMode(TIM2, TIM\_SlaveMode\_Gated);

# 19.2.51 TIM\_SelectMasterSlaveMode function

Table 542 describes the TIM\_SelectMasterSlaveMode function.

Table 542. TIM\_SelectMasterSlaveMode function

Function name	TIM_SelectMasterSlaveMode
Function prototype	void TIM_SelectMasterSlaveMode(TIM_TypeDef* TIMx, u16 TIM_MasterSlaveMode)
Behavior description	Sets or Resets the TIMx Master/Slave Mode.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_MasterSlaveMode: Timer master slave mode.  Refer to Section: TIM_MasterSlaveMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM\_MasterSlaveMode

TIM\_MasterSlaveMode select the TIMx Master Slave mode. See *Table 543* for the values of this parameter.

Table 543. TIM\_MasterSlaveMode definition

TIM_MasterSlaveMode	Description
TIM_MasterSlaveMode_Enable	Enable the Master Slave Mode.
TIM_MasterSlaveMode_Disable	Disable the Master Slave Mode.

#### Example:

```
/* Enables the Master Slave Mode for TIM2 */
TIM_SelectMasterSlaveMode(TIM2, TIM_MasterSlaveMode_Enable);
```

### 19.2.52 TIM\_SetCounter function

Table 544 describes the TIM\_SetCounter function.

Table 544. TIM\_SetCounter function

Function name	TIM_SetCounter
Function prototype	void TIM_SetCounter(TIM_TypeDef* TIMx, u16 Counter)
Behavior description	Sets the TIMx Counter Register value.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	Counter: Counter register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM2 new Counter value */
u16 TIMCounter = 0xFFFF;
TIM_SetCounter(TIM2, TIMCounter);
```

# 19.2.53 TIM\_SetAutoreload function

Table 545 describes the TIM\_SetAutoreload function.

Table 545. TIM\_SetAutoreload function

Function name	TIM_SetAutoreload
Function prototype	void TIM_SetAutoreload(TIM_TypeDef* TIMx, u16 Autoreload)
Behavior description	Sets the TIMx Autoreload Register value.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	Autoreload: Autoreload register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Sets the TIM2 new Autoreload value */
u16 TIMAutoreload = 0xFFFF;
TIM_SetAutoreload(TIM2, TIMAutoreload);
```

### 19.2.54 TIM\_SetCompare1 function

Table 546 describes the TIM\_SetCompare1 function.

#### Table 546. TIM\_SetCompare1 function

Function name	TIM_SetCompare1
Function prototype	<pre>void TIM_SetCompare1(TIM_TypeDef* TIMx, u16 Compare1)</pre>
Behavior description	Sets the TIMx Capture Compare 1 Register value.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	Compare1: TIMx Capture Compare 1 Register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM2 new Output Compare 1 value */
u16 TIMCompare1 = 0x7FFF;
TIM_SetCompare1(TIM2, TIMCompare1);
```

# 19.2.55 TIM\_SetCompare2 function

Table 547 describes the TIM\_SetCompare2 function.

Table 547. TIM\_SetCompare2 function

Function name	TIM_SetCompare2
Function prototype	void TIM_SetCompare2(TIM_TypeDef* TIMx, u16 Compare2)
Behavior description	Sets the TIMx Capture Compare 2 Register value.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	Compare2: TIMx Capture Compare 2 Register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM2 new Output Compare 2 value */
u16 TIMCompare2 = 0x7FFF;
TIM_SetCompare2(TIM2, TIMCompare2);
```

### 19.2.56 TIM\_SetCompare3 function

Table 548 describes the TIM\_SetCompare3 function.

#### Table 548. TIM\_SetCompare3 function

Function name	TIM_SetCompare3
Function prototype	<pre>void TIM_SetCompare3(TIM_TypeDef* TIMx, u16 Compare3)</pre>
Behavior description	Sets the TIMx Capture Compare 3 Register value.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	Compare3: TIMx Capture Compare 3 Register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM2 new Output Compare 3 value */
u16 TIMCompare3 = 0x7FFF;
TIM_SetCompare3(TIM1, TIMCompare3);
```

# 19.2.57 TIM\_SetCompare4 function

Table 549 describes the TIM\_SetCompare4 function.

Table 549. TIM\_SetCompare4 function

Function name	TIM_SetCompare4
Function prototype	void TIM_SetCompare4(TIM_TypeDef* TIMx, u16 Compare4)
Behavior description	Sets the TIMx Capture Compare 4 Register value.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	Compare4: TIMx Capture Compare 4 Register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM2 new Output Compare 4 value */
u16 TIMCompare4 = 0x7FFF;
TIM_SetCompare4(TIM2, TIMCompare4);
```

### 19.2.58 TIM\_SetIC1Prescaler function

Table 550 describes the TIM\_SetIC1Prescaler function.

Table 550. TIM\_SetIC1Prescaler function

Function name	TIM_SetIC1Prescaler
Function prototype	<pre>void TIM_SetIC1Prescaler(TIM_TypeDef* TIMx, u16 TIM_IC1Prescaler)</pre>
Behavior description	Sets the TIMx Input Capture 1 Prescaler.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_IC1Prescaler: Input Capture 1 Prescaler. Refer to Section: TIM_ICPrescaler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Sets the TIM2 Input Capture 1 Prescaler \*/
TIM\_SetIC1Prescaler(TIM2, TIM\_ICPSC\_Div2);

### 19.2.59 TIM\_SetIC2Prescaler function

*Table 551* describes the TIM\_SetIC2Prescaler function.

Table 551. TIM\_SetIC2Prescaler function

Function name	TIM_SetIC2Prescaler
Function prototype	void TIM_SetIC2Prescaler(TIM_TypeDef* TIMx, u16 TIM_IC2Prescaler)
Behavior description	Sets the TIMx Input Capture 2 Prescaler.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_IC2Prescaler: Input Capture 2 Prescaler. Refer to Section: TIM_ICPrescaler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Sets the TIM2 Input Capture 2 Prescaler \*/
TIM\_SetIC2Prescaler(TIM2, TIM\_ICPSC\_Div2);

### 19.2.60 TIM\_SetIC3Prescaler function

Table 552 describes the TIM\_SetIC3Prescaler function.

Table 552. TIM\_SetIC3Prescaler function

Function name	TIM_SetIC3Prescaler
Function prototype	void TIM_SetIC3Prescaler(TIM_TypeDef* TIMx, u16 TIM_IC3Prescaler)
Behavior description	Sets the TIMx Input Capture 3 Prescaler.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_IC3Prescaler: Input Capture 3 Prescaler. Refer to Section: TIM_ICPrescaler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Sets the TIM2 Input Capture 3 Prescaler \*/
TIM\_SetIC3Prescaler(TIM2, TIM\_ICPSC\_Div2);

# 19.2.61 TIM\_SetIC4Prescaler function

Table 553 describes the TIM\_SetIC4Prescaler function.

Table 553. TIM\_SetIC4Prescaler function

Function name	TIM_SetIC4Prescaler
Function prototype	<pre>void TIM_SetIC4Prescaler(TIM_TypeDef* TIMx, u16 TIM_IC4Prescaler)</pre>
Behavior description	Sets the TIMx Input Capture 4 Prescaler.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_IC4Prescaler: Input Capture 4 Prescaler.  Refer to Section: TIM_ICPrescaler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Sets the TIM2 Input Capture 4 Prescaler \*/
TIM\_SetIC4Prescaler(TIM2, TIM\_ICPSC\_Div2);

### 19.2.62 TIM\_SetClockDivision function

Table 554 describes the TIM\_SetClockDivision function.

#### Table 554. TIM\_SetClockDivision function

Function name	TIM_SetClockDivision
Function prototype	void TIM_SetClockDivision(TIM_TypeDef* TIMx, u16 TIM_CKD)
Behavior description	Sets the TIMx Clock Division value.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_CKD: clock division value.  Refer to Section: TIM_ClockDivision for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM2 CKD value */
TIM_SetClockDivision(TIM2, TIM_CKD_DIV4);
```

### 19.2.63 TIM\_GetCapture1 function

Table 555 describes the TIM\_GetCapture1 function.

### Table 555. TIM\_GetCapture1 function

Function name	TIM_GetCapture1
Function prototype	u16 TIM_GetCapture1(TIM_TypeDef* TIMx)
Behavior description	Gets the TIMx Input Capture 1 value.
Input parameter	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

```
/* Gets the Input Capture 1 value of the TIM2 */
u16 ICAP1value = TIM_GetCapture1(TIM2);
```

# 19.2.64 TIM\_GetCapture2 function

Table 556 describes the TIM\_GetCapture2 function.

### Table 556. TIM\_GetCapture2 function

Function name	TIM_GetCapture2
Function prototype	u16 TIM_GetCapture2(TIM_TypeDef* TIMx)
Behavior description	Gets the TIMx Input Capture 2 value.
Input parameter	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Gets the Input Capture 2 value of the TIM2 \*/
u16 ICAP2value = TIM\_GetCapture2(TIM2);

# 19.2.65 TIM\_GetCapture3 function

*Table 557* describes the TIM\_GetCapture3 function.

### Table 557. TIM\_GetCapture3 function

Function name	TIM_GetCapture3
Function prototype	u16 TIM_GetCapture3(TIM_TypeDef* TIMx)
Behavior description	Gets the TIMx Input Capture 3 value.
Input parameter	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Gets the Input Capture 3 value of the TIM2 */
u16 ICAP3value = TIM_GetCapture3(TIM2);
```

### 19.2.66 TIM\_GetCapture4 function

Table 558 describes the TIM\_GetCapture4 function.

### Table 558. TIM\_GetCapture4 function

Function name	TIM_GetCapture4
Function prototype	u16 TIM_GetCapture4(TIM_TypeDef* TIMx)
Behavior description	Gets the TIMx Input Capture 4 value.
Input parameter	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Gets the Input Capture 4 value of the TIM2 */
u16 ICAP4value = TIM_GetCapture4(TIM2);
```

# 19.2.67 TIM\_GetCounter function

*Table 559* describes the TIM\_GetCounter function.

### Table 559. TIM\_GetCounter function

Function name	TIM_GetCounter
Function prototype	<pre>void TIM_GetCounter(TIM_TypeDef* TIMx)</pre>
Behavior description	Gets the TIMx counter value.
Input parameter	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Gets TIM2 counter value */
u16 TIMCounter = TIM_GetCounter(TIM2);
```

# 19.2.68 TIM\_GetPrescaler function

*Table 560* describes the TIM\_GetPrescaler function.

### Table 560. TIM\_GetPrescaler function

Function name	TIM_GetPrescaler
Function prototype	void TIM_GetPrescaler(TIM_TypeDef* TIMx)
Behavior description	Gets the TIM x Prescaler value.
Input parameter	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Gets TIM2 prescaler value */
u16 TIMPrescaler = TIM_GetPrescaler(TIM2);
```

# 19.2.69 TIM\_GetFlagStatus function

*Table 561* describes the TIM\_GetFlagStatus function.

Table 561. TIM\_GetFlagStatus function

Function name	TIM_GetFlagStatus
Function prototype	FlagStatus TIM_GetFlagStatus(TIM_TypeDef* TIMx, u16 TIM_FLAG)
Behavior description	Checks whether the specified TIMx flag is set or not.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_FLAG: flag to check.  Refer to Section: TIM_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of TIM_FLAG (SET or RESET).
Required preconditions	None
Called functions	None

#### TIM\_FLAG

The TIMx flags that can be checked by issuing a TIM\_GetFlagStatus function are listed in the following table:

Table 562. TIM\_FLAG definition

TIM_FLAG	Description	
TIM_FLAG_Update	TIM Update flag	
TIM_FLAG_CC1	TIM Capture/Compare 1 flag	
TIM_FLAG_CC2	TIM Capture/Compare 2 flag	
TIM_FLAG_CC3	TIM Capture/Compare 3 flag	
TIM_FLAG_CC4	TIM Capture/Compare 4 flag	
TIM_FLAG_Trigger	TIM Trigger flag	
TIM_FLAG_CC1OF	TIM Capture/Compare 1 OverFlow flag	
TIM_FLAG_CC2OF	TIM Capture/Compare 2 OverFlow flag	
TIM_FLAG_CC3OF	TIM Capture/Compare 3 OverFlow flag	
TIM_FLAG_CC4OF	TIM Capture/Compare 4 OverFlow flag	

#### Example:

```
/* Check if the TIM2 Capture Compare 1 flag is set or reset */
if(TIM_GetFlagStatus(TIM2, TIM_FLAG_CC1) == SET)
{
}
```

# 19.2.70 TIM\_ClearFlag function

Table 563 describes the TIM\_ClearFlag function.

Table 563. TIM ClearFlag function

Table 555. Tim_Gloan lag fallotion	
Function name	TIM_ClearFlag
Function prototype	<pre>void TIM_ClearFlag(TIM_TypeDef* TIMx, u16 TIM_Flag)</pre>
Behavior description	Clears the TIMx's pending flags.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_FLAG: flag to clear.  Refer to Section: TIM_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Clear the TIM2 Capture Compare 1 flag */
TIM_ClearFlag(TIM2, TIM_FLAG_CC1);
```

# 19.2.71 TIM\_GetITStatus function

Table 564 describes the TIM\_GetITStatus function.

Table 564. TIM\_GetITStatus function

Function name	TIM_GetITStatus
Function prototype	ITStatus TIM_GetITStatus(TIM_TypeDef* TIMx, u16 TIM_IT)
Behavior description	Checks whether the specified TIM interrupt has occurred or not.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_IT: specifies the TIM interrupt source to check.  Refer to Section: TIM_IT" for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of TIM_IT (SET or RESET).
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Check if the TIM2 Capture Compare 1 interrupt has occured or not
*/
if(TIM_GetITStatus(TIM2, TIM_IT_CC1) == SET)
{
}
```

# 19.2.72 TIM\_ClearITPendingBit function

Table 565 describes the TIM\_ClearITPendingBit function.

Table 565. TIM\_ClearITPendingBit function

F	TIM OL ITD I' D'
Function name	TIM_ClearITPending Bit
Function prototype	<pre>void TIM_ClearITPendingBit(TIM_TypeDef* TIMx, u16 TIM_IT)</pre>
Behavior description	Clears the TIMx's interrupt pending bits.
Input parameter1	TIMx: where x can be 2, 3 or 4 to select the TIM peripheral.
Input parameter2	TIM_IT: specifies the interrupt pending bit to clear.  Refer to Section: TIM_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Clear the TIM2 Capture Compare 1 interrupt pending bit */
TIM_ClearITPendingBit(TIM2, TIM_IT_CC1);
```

# 20 Advanced control timer (TIM1)

TIM1 consists of 16-bit auto-reload counter driven by a programmable prescaler.

This timer can be used for a variety of purposes, including measurement of input signal pulse length (input capture) or generation of output waveforms (output compare, PWM, complementary PWM with dead-time insertion...).

Pulse lengths and waveform periods can be modulated from a few microseconds to several milliseconds using the timer prescaler and the CPU clock prescaler.

Section 20.1: TIM1 register structure describes the data structures used in the TIM1 Firmware Library. Section 20.2: Firmware library functions presents the Firmware Library functions.

# 20.1 TIM1 register structure

The TIM1 register structure, TIM1\_TypeDef, is defined in the stm32f10x\_map.h file as follows:

```
typedef struct
  vu16 CR1;
  u16 RESERVEDO;
  vu16 CR2;
  u16 RESERVED1;
  vu16 SMCR;
  u16 RESERVED2;
  vu16 DIER;
  u16 RESERVED3;
  vu16 SR;
  u16 RESERVED4;
  vu16 EGR;
  u16 RESERVED5;
  vu16 CCMR1;
  u16 RESERVED6;
  vu16 CCMR2;
  u16 RESERVED7;
  vu16 CCER;
  u16 RESERVED8;
  vu16 CNT;
  u16 RESERVED9;
  vu16 PSC;
  u16 RESERVED10;
  vu16 ARR;
  u16 RESERVED11;
  vu16 RCR;
  u16 RESERVED12;
  vu16 CCR1;
  u16 RESERVED13;
  vu16 CCR2;
  u16 RESERVED14;
```

```
vu16 CCR3;
u16 RESERVED15;
vu16 CCR4;
u16 RESERVED16;
vu16 BDTR;
u16 RESERVED17;
vu16 DCR;
u16 RESERVED18;
vu16 DMAR;
u16 RESERVED19;
} TIM1_TypeDef;
```

Table 566 gives the list of TIM1 registers.

Table 566. TIM1 registers

Register	Description
CR1	Control Register1
CR2	Control Register2
SMCR	Slave Mode Control Register
DIER	DMA and Interrupt Enable Register
SR	Status Register
EGR	Event Generation Register
CCMR1	Capture/Compare Mode Register 1
CCMR2	Capture/Compare Mode Register 2
CCER	Capture/Compare Enable Register
CNT	Counter Register
PSC	Prescaler Register
ARR	Auto-Reload Register
RCR	Repetition Counter Register
CCR1	Capture/Compare Register 1
CCR2	Capture/Compare Register 2
CCR3	Capture/Compare Register 3
CCR4	Capture/Compare Register 4
BDTR	Break and Dead Time Register
DCR	DMA Control Register
DMAR	DMA Address for Burst mode Register

The TIM1 peripheral is declared in *stm32f10x\_map*:

```
#define PERIPH_BASE ((u32)0x40000000)
#define APB1PERIPH_BASE PERIPH_BASE
#define APB2PERIPH_BASE (PERIPH_BASE + 0x10000)
#define AHBPERIPH_BASE (PERIPH_BASE + 0x20000)
....
```

```
#define TIM1_BASE
                                  (APB2PERIPH\_BASE + 0x2C00)
#ifndef DEBUG
#ifdef _TIM1
                                  ((TIM1_TypeDef *) TIM1_BASE)
  #define TIM1
#endif /*_TIM1 */
. . .
#else /* DEBUG */
#ifdef TIM1
  EXT TIM1_TypeDef
                                *TIM1;
#endif /*_TIM1 */
. .
#endif
When using the Debug mode, _TIM1 pointer is initialized in stm32f10x_lib.c file:
#ifdef _TIM1
 TIM1 = (TIM1_TypeDef *) TIM1_BASE;
#endif /*_TIM1 *//
To access TIM1 registers, _TIM1 must be defined in stm32f10x_conf.h as follows:
#define _TIM1
```

# 20.2 Firmware library functions

Table 567 gives the list of the various functions of the TIM1 library.

Table 567. TIM1 firmware library functions

Function name	Description
TIM1_DeInit	Resets the TIM1 peripheral registers to their default reset values.
TIM1_TimeBaseInit	Initializes the TIM1 Time Base Unit according to the specified parameters in the TIM1_TimeBaseInitStruct.
TIM1_OC1Init	Initializes the TIM1 Channel1 according to the specified parameters in the TIM1_OCInitStruct.
TIM1_OC2Init	Initializes the TIM1 Channel2 according to the specified parameters in the TIM1_OCInitStruct.
TIM1_OC3Init	Initializes the TIM1 Channel3 according to the specified parameters in the TIM1_OCInitStruct.
TIM1_OC4Init	Initializes the TIM1 Channel4 according to the specified parameters in the TIM1_OCInitStruct.
TIM1_BDTRConfig	Configures the: Break feature, dead time, Lock level, the OSSI, the OSSR State and the AOE (automatic output enable).
TIM1_ICInit	Initializes the TIM1 peripheral according to the specified parameters in the TIM1_ICInitStruct.
TIM1_PWMIConfig	Configures the TIM1 peripheral in PWM Input Mode according to the specified parameters in the TIM1_ICInitStruct.
TIM1_TimeBaseStructInit	Fills each TIM1_TimeBaseInitStruct member with its default value.
TIM1_OCStructInit	Fills each TIM1_OCInitStruct member with its default value.
TIM1_ICStructInit	Fills each TIM1_ICInitStruct member with its default value.
TIM1_BDTRStructInit	Fills each TIM1_BDTRInitStruct member with its default value.
TIM1_Cmd	Enables or disables the specified TIM1 peripheral.
TIM1_CtrlPWMOutputs	Enables or disables the TIM1 peripheral Main Outputs.
TIM1_ITConfig	Enables or disables the specified TIM1 interrupts.
TIM1_DMAConfig	Configures the TIM1's DMA interface.
TIM1_DMACmd	Enables or disables the TIM1's DMA Requests.
TIM1_InternalClockConfig	Configures the TIM1 internal Clock.
TIM1_ETRClockMode1Config	Configures the TIM1 External clock Mode1.
TIM1_ETRClockMode2Config	Configures the TIM1 External clock Mode2.
TIM1_ETRConfig	Configures the TIM1 External Trigger (ETR).
TIM1_ITRxExternalClockConfig	Configures the TIM1 Internal Trigger as External Clock.
TIM1_TIxExternalClockConfig	Configures the TIM1 Trigger as External Clock.
TIM1_SelectInputTrigger	Selects theTIM1 Input Trigger source.
TIM1_UpdateDisableConfig	Enables or Disables the TIM1 Update event.
TIM1_UpdateRequestConfig	Selects the TIM1 Update Request Interrupt source.
	1

Table 567. TIM1 firmware library functions (continued)

Function name	Description	
TIM1_SelectHallSensor	Enables or disables the TIM1's Hall sensor interface.	
TIM1_SelectOnePulseMode	Enables or disables the TIM1's One Pulse Mode.	
TIM1_SelectOutputTrigger	Selects the TIM1 Trigger Output Mode.	
TIM1_SelectSlaveMode	Selects the TIM1 Slave Mode.	
TIM1_SelectMasterSlaveMode	Sets or Resets the TIM1 Master/Slave Mode.	
TIM1_EncoderInterfaceConfig	Configures the TIM1 Encoder Interface.	
TIM1_PrescalerConfig	Configures the TIM1 Prescaler.	
TIM1_CounterModeConfig	Specifies the TIM1 Counter Mode to be used.	
TIM1_ForcedOC1Config	Forces the TIM1 Channel1 output waveform to active or inactive level.	
TIM1_ForcedOC2Config	Forces the TIM1 Channel2 output waveform to active or inactive level.	
TIM1_ForcedOC3Config	Forces the TIM1 Channel3 output waveform to active or inactive level.	
TIM1_ForcedOC4Config	Forces the TIM1 Channel4 output waveform to active or inactive level.	
TIM1_ARRPreloadConfig	Enables or disables the TIM1 peripheral Preload register on ARR.	
TIM1_SelectCOM	Selects the TIM1 peripheral Commutation event.	
TIM1_SelectCCDMA	Selects the TIM1 peripheral Capture Compare DMA source.	
TIM1_CCPreloadControl	Sets or Resets the TIM1 peripheral Capture Compare Preload Control bit.	
TIM1_OC1PreloadConfig	Enables or disables the TIM1 peripheral Preload Register on CCR1.	
TIM1_OC2PreloadConfig	Enables or disables the TIM1 peripheral Preload Register on CCR2.	
TIM1_OC3PreloadConfig	Enables or disables the TIM1 peripheral Preload Register on CCR3.	
TIM1_OC4PreloadConfig	Enables or disables the TIM1 peripheral Preload Register on CCR4.	
TIM1_OC1FastConfig	Configures the TIM1 Capture Compare 1 Fast feature.	
TIM1_OC2FastConfig	Configures the TIM1 Capture Compare 2 Fast feature.	
TIM1_OC3FastConfig	Configures the TIM1 Capture Compare 3 Fast feature.	
TIM1_OC4FastConfig	Configures the TIM1 Capture Compare 4 Fast feature.	
TIM1_ClearOC1Ref	Clears or safeguards the OCREF1 signal on an external event	
TIM1_ClearOC2Ref	Clears or safeguards the OCREF2 signal on an external event	
TIM1_ClearOC3Ref	Clears or safeguards the OCREF3 signal on an external event	
TIM1_ClearOC4Ref	Clears or safeguards the OCREF4 signal on an external event	

Table 567. TIM1 firmware library functions (continued)

Function name	Description	
TIM1_GenerateEvent	Configures the TIM1 event to be generate by software.	
TIM1_OC1PolarityConfig	Configures the TIM1 Channel 1 polarity.	
TIM1_OC1NPolarityConfig	Configures the TIM1 Channel 1N polarity.	
TIM1_OC2PolarityConfig	Configures the TIM1 Channel 2 polarity.	
TIM1_OC2NPolarityConfig	Configures the TIM1 Channel 2N polarity.	
TIM1_OC3PolarityConfig	Configures the TIM1 Channel 3 polarity.	
TIM1_OC3NPolarityConfig	Configures the TIM1 Channel 3N polarity.	
TIM1_OC4PolarityConfig	Configures the TIM1 Channel 4 polarity.	
TIM1_CCxCmd	Enables or disables the TIM1 Capture Compare Channel x.	
TIM1_CCxNCmd	Enables or disables the TIM1 Capture Compare Channel xN.	
TIM1_SelectOCxM	Selects the TIM1 Output Compare Mode. This function disables the selected channel before changing the Output Compare Mode. User has to enable this channel using TIM1_CCxCmd and TIM1_CCxNCmd functions.	
TIM1_SetCounter	Sets the TIM1 Counter Register value.	
TIM1_SetAutoreload	Sets the TIM1 Autoreload Register value.	
TIM1_SetCompare1	Sets the TIM1 Capture Compare1 Register value.	
TIM1_SetCompare2	Sets the TIM1 Capture Compare2 Register value.	
TIM1_SetCompare3	Sets the TIM1 Capture Compare3 Register value.	
TIM1_SetCompare4	Sets the TIM1 Capture Compare4 Register value.	
TIM1_SetIC1Prescaler	Sets the TIM1 Input Capture 1 prescaler.	
TIM1_SetIC2Prescaler	Sets the TIM1 Input Capture 2 prescaler.	
TIM1_SetIC3Prescaler	Sets the TIM1 Input Capture 3 prescaler.	
TIM1_SetIC4Prescaler	Sets the TIM1 Input Capture 4 prescaler.	
TIM1_SetClockDivision	Sets the TIM1 Clock Division value.	
TIM1_GetCapture1	Gets the TIM1 Input Capture 1 value.	
TIM1_GetCapture2	Gets the TIM1 Input Capture 2 value.	
TIM1_GetCapture3	Gets the Input Capture 3 value.	
TIM1_GetCapture4	Gets the TIM1 Input Capture 4 value.	
TIM1_GetCounter	Gets the TIM1 counter value.	
TIM1_GetPrescaler	Gets the Prescaler value.	
TIM1_GetFlagStatus	Checks whether the specified TIM1 flag is set or not.	
TIM1_ClearFlag	Clears the TIM1's pending flags.	
TIM1_GetITStatus	Checks whether the specified TIM1 interrupt has occurred or not.	
TIM1_ClearITPendingBit	Clears the TIM1's interrupt pending bits.	

# 20.2.1 TIM1\_Delnit function

Table 568 describes the TIM1\_Delnit function.

### Table 568. TIM1\_Delnit function

Function name	TIM1_DeInit
Function prototype	void TIM1_DeInit(void)
Behavior description	Resets the TIM1 peripheral registers to their default reset values.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_APB2PeriphResetCmd

### Example:

```
/* Resets the TIM1 */
TIM1_DeInit();
```

# 20.2.2 TIM1\_TimeBaseInit function

Table 568 describes the TIM1\_TimeBaseInit function.

Table 569. TIM1\_TimeBaseInit function

Function name	TIM1_TimeBaseInit	
Function prototype	<pre>void TIM1_TimeBaseInit(TIM1_TimeBaseInitTypeDef* TIM1_BaseInitStruct)</pre>	
Behavior description	Initializes the TIM1 Time Base Unit according to the parameters specified in the TIM1_TimeBaseInitStruct.	
Input parameter	TIM1_BaseInitStruct: pointer to a TIM1_BaseInitTypeDef structure that contains the configuration information for the specified TIM1 Time Base Unit.  Refer to Section: TIM1_TimeBaseInitTypeDef structure for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### TIM1\_TimeBaseInitTypeDef structure

The TIM1\_BaseInitTypeDef structure is defined in the stm32f10x\_tim1.h file:

```
typedef struct
{
u16 TIM1_Period;
  u16 TIM1_Prescaler;
u16 TIM1_ClockDivision;
  u16 TIM1_CounterMode;
  u8 TIM1_RepetitionCounter;
} TIM1_BaseInitTypeDef;
```

#### TIM1\_Period

TIM1\_Period configures the period value to be loaded at the next update event in the active Auto-Reload register. This member must be a number between 0x0000 and 0xFFFF.

#### TIM1\_Prescaler

TIM1\_Prescaler configures the Prescaler value that is used to divide the TIM1 clock. This member must be a number between 0x0000 and 0xFFFF.

#### TIM1\_ClockDivision

TIM1\_ClockDivision configures the Clock Division. This member can be set to one of the following values:

Table 570. TIM1\_ClockDivision

TIM1_ClockDivision	Description
TIM1_CKD_DIV1	$T_{DTS} = T_{ck\_tim}$
TIM1_CKD_DIV2	$T_{DTS} = 2 T_{ck_{tim}}$
TIM1_CKD_DIV4	$T_{DTS} = 4 T_{ck\_tim}$

#### **TIM1\_CounterMode**

TIM1\_CounterMode selects the Counter mode. This member can be one of the following values:

Table 571. TIM1\_CounterMode definition

TIM1_CounterMode	Description
TIM1_Counter_Up	TIM1 Up Counting mode.
TIM1_Counter_Down	TIM1 Down Counting mode.
TIM1_Counter_CenterAligned1	TIM1 CenterAligned Mode1 Counting mode.
TIM1_Counter_CenterAligned2	TIM1 CenterAligned Mode2 Counting mode.
TIM1_Counter_CenterAligned3	TIM1 CenterAligned Mode3 Counting mode.

#### TIM1\_RepetitionCounter

TIM1\_RepetitionCounter configures the repetition counter value. Each time the RCR down-counter reaches zero, an update event is generated and counting restarts from RCR value (N).

This means in PWM mode (N+1) corresponds to:

- The number of PWM periods in edge-aligned mode
- The number of half PWM period in center-aligned mode

This member must be a number between 0x00 and 0xFF.

# 20.2.3 TIM1\_OC1Init function

Table 572 describes the TIM1\_OC1Init function.

Table 572. TIM1\_OC1Init function

Function name	TIM1_OC1Init
Function prototype	void TIM1_OC1Init(TIM1_OCInitTypeDef* TIM1_OCInitStruct)
Behavior description	Initializes the TIM1 Channel 1 according to the parameters specified in the TIM1_OCInitStruct.
Input parameter	TIM1_OCInitStruct: pointer to a TIM1_OCInitTypeDef structure that contains the configuration information for the specified TIM1 peripheral. Refer to Section: TIM1_OCInitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### TIM1\_OCInitTypeDef structure

The TIM1\_OCInitTypeDef structure is defined in the *stm32f10x\_tim1.h* file:

```
typedef struct
{
  u16 TIM1_OCMode;
  u16 TIM1_OutputState;
  u16 TIM1_OutputNState;
  u16 TIM1_Pulse;
  u16 TIM1_OCPolarity;
  u16 TIM1_OCNPolarity;
  u16 TIM1_OCNIdleState;
  u16 TIM1_OCNIdleState;
}
TIM1_OCInitTypeDef;
```

#### TIM1\_OCMode

TIM1\_OCMode selects the TIM1 mode. This member can be set to one of the following values:

Table 573. TIM1\_OCMode definition

TIM1_OCMode	Description
TIM1_OCMode_Timing	TIM1 Output Compare Timing Mode.
TIM1_OCMode_Active	TIM1 Output Compare Active Mode.
TIM1_OCMode_Inactive	TIM1 Output Compare Inactive Mode.
TIM1_OCMode_Toggle	TIM1 Output Compare Toggle Mode.
TIM1_OCMode_PWM1	TIM1 Pulse Width Modulation Mode1.
TIM1_OCMode_PWM2	TIM1 Pulse Width Modulation Mode2.

### TIM1\_OutputState

TIM1\_OutputState selects the TIM1 Output Compare state. This member can be set to one of the following values:

Table 574. TIM1\_OutputState definition

TIM1_OutputState	Description
TIM1_OutputState_Disable	TIM1 Output Compare State Disable.
TIM1_OutputState_Enable	TIM1 Output Compare State Enable.

#### **TIM1\_OutputNState**

TIM1\_OutputNState selects the TIM1 complementary Output Compare state. This member can be set to one of the following values:

Table 575. TIM1\_OutputNState definition

TIM1_OutputNState	Description
TIM1_OutputNState_Disable	TIM1 Output N Compare State Disable.
TIM1_OutputNState_Enable	TIM1 Output N Compare State Enable.

#### TIM1\_Pulse

TIM1\_Pulse configures the pulse value to be loaded in the Capture Compare register. This member must be a number between 0x0000 and 0xFFFF.

# TIM1\_OCPolarity

TIM1\_OCPolarity configures the output polarity. This member can be set to one of the following values:

Table 576. TIM1\_OCPolarity definition

TIM1_OCPolarity	Description
TIM1_OCPolarity_High	Output Compare Polarity High.
TIM1_OCPolarity_Low	Output Compare Polarity Low.

### TIM1\_OCNPolarity

TIM1\_OCNPolarity configures the complementary output polarity. This member can be SET TO one of the following values:

Table 577. TIM1\_OCNPolarity definition

TIM1_OCNPolarity	Description
TIM1_OCNPolarity_High	Output Compare N Polarity High.
TIM1_OCNPolarity_Low	Output Compare N Polarity Low.

# TIM1\_OCIdleState

TIM1\_OCIdleState selects the Off-State for Idle state. This member can be set to one of the following values:

Table 578. TIM1\_OCIdleState definition

TIM1_OCIdleState	Description
TIM1_OCIdleState_Set	TIM1 Output OC Idle state set when MOE = 0
TIM1_OCIdleState_Reset	TIM1 Output OC Idle state reset when MOE = 0

# TIM1\_OCNIdleState

TIM1\_OCNIdleState selects the Off-State for Idle state. This member can be one of the following values:

Table 579. TIM1\_OCNIdleState definition

TIM1_OCNIdleState	Description
TIM1_OCNIdleState_Set	TIM1 Output OCN Idle state set when MOE = 0
TIM1_OCNIdleState_Reset	TIM1 Output OCN Idle state reset when MOE = 0

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#### **Example:**

```
/* Configures the TIM1 Channel1 in PWM Mode */
TIM1_OCInitTypeDef TIM1_OCInitStructure;
TIM1_OCInitStructure.TIM1_OCMode = TIM1_OCMode_PWM1;
TIM1_OCInitStructure.TIM1_OutputState = TIM1_OutputState_Enable;
TIM1_OCInitStructure.TIM1_OutputNState=TIM1_OutputNState_Enable;
TIM1_OCInitStructure.TIM1_Pulse = 0x7FF;
TIM1_OCInitStructure.TIM1_OCPolarity = TIM1_OCPolarity_Low;
TIM1_OCInitStructure.TIM1_OCNPolarity = TIM1_OCNPolarity_Low;
TIM1_OCInitStructure.TIM1_OCIdleState = TIM1_OCIdleState_Set;
TIM1_OCInitStructure.TIM1_OCNIdleState = TIM1_OCIdleState_Reset;
TIM1_OCInit(&TIM1_OCInitStructure);
```

### 20.2.4 TIM1 OC2Init function

Table 580 describes the TIM1 OC2Init function.

Table 580. TIM1 OC2Init function

Function name	TIM1_OC2Init	
Function prototype	void TIM1_OC2Init(TIM1_OCInitTypeDef* TIM1_OCInitStruct)	
Behavior description	Initializes the TIM1 Channel 2 according to the parameters specified in the TIM1_OCInitStruct.	
Input parameter	TIM1_OCInitStruct: pointer to a TIM1_OCInitTypeDef structure that contains the configuration information for the specified TIM1 peripheral. Refer to Section: TIM1_OCInitTypeDef structure for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

#### **Example:**

```
/* Configures the TIM1 Channel2 in PWM Mode */
TIM1_OCInitTypeDef TIM1_OCInitStructure;

TIM1_OCInitStructure.TIM1_OCMode = TIM1_OCMode_PWM1;
TIM1_OCInitStructure.TIM1_OutputState = TIM1_OutputState_Enable;
TIM1_OCInitStructure.TIM1_OutputNState=TIM1_OutputNState_Enable;
TIM1_OCInitStructure.TIM1_Pulse = 0x7FF;
TIM1_OCInitStructure.TIM1_OCPolarity = TIM1_OCPolarity_Low;
TIM1_OCInitStructure.TIM1_OCNPolarity = TIM1_OCNPolarity_Low;
TIM1_OCInitStructure.TIM1_OCIdleState = TIM1_OCIdleState_Set;
TIM1_OCInitStructure.TIM1_OCNIdleState = TIM1_OCIdleState_Reset;
TIM1_OCInit(&TIM1_OCInitStructure);
```

# 20.2.5 TIM1\_OC3Init function

Table 581 describes the TIM1\_OC3Init function.

Table 581. TIM1\_OC3Init function

Function name	TIM1_OC3Init
Function prototype	void TIM1_OC3Init(TIM1_OCInitTypeDef* TIM1_OCInitStruct)
Behavior description	Initializes the TIM1 Channel 3 according to the parameters specified in the TIM1_OCInitStruct.
Input parameter	TIM1_OCInitStruct: pointer to a TIM1_OCInitTypeDef structure that contains the configuration information for the specified TIM1 peripheral. Refer to Section: TIM1_OCInitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Configures the TIM1 Channel3 in PWM Mode */
TIM1_OCInitTypeDef TIM1_OCInitStructure;

TIM1_OCInitStructure.TIM1_OCMode = TIM1_OCMode_PWM1;
TIM1_OCInitStructure.TIM1_OutputState = TIM1_OutputState_Enable;
TIM1_OCInitStructure.TIM1_OutputNState=TIM1_OutputNState_Enable;
TIM1_OCInitStructure.TIM1_Pulse = 0x7FF;
TIM1_OCInitStructure.TIM1_OCPolarity = TIM1_OCPolarity_Low;
TIM1_OCInitStructure.TIM1_OCNPolarity = TIM1_OCNPolarity_Low;
TIM1_OCInitStructure.TIM1_OCIdleState = TIM1_OCIdleState_Set;
TIM1_OCInitStructure.TIM1_OCNIdleState = TIM1_OCIdleState_Reset;
TIM1_OC3Init(&TIM1_OCInitStructure);
```

# 20.2.6 TIM1\_OC4Init function

Table 582 describes the TIM1\_OC4Init function.

#### Table 582. TIM1\_OC14nit function

Function name	TIM1_OC4Init
Function prototype	void TIM1_OC4Init(TIM1_OCInitTypeDef* TIM1_OCInitStruct)
Behavior description	Initializes the TIM1 Channel 4 according to the specified parameters in the TIM1_OCInitStruct.
Input parameter	TIM1_OCInitStruct: pointer to a TIM1_OCInitTypeDef structure that contains the configuration information for the specified TIM1 peripheral. Refer to Section: TIM1_OCInitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

```
/* Configures the TIM1 Channel4 in PWM Mode */
TIM1_OCInitTypeDef TIM1_OCInitStructure;

TIM1_OCInitStructure.TIM1_OCMode = TIM1_OCMode_PWM1;
TIM1_OCInitStructure.TIM1_OutputState = TIM1_OutputState_Enable;
TIM1_OCInitStructure.TIM1_Pulse = 0x7FF;
TIM1_OCInitStructure.TIM1_OCPolarity = TIM1_OCPolarity_Low;
TIM1_OCInitStructure.TIM1_OCIdleState = TIM1_OCIdleState_Set;

TIM1_OC4Init(&TIM1_OCInitStructure);
```

# 20.2.7 TIM1\_BDTRConfig function

Table 583 describes the TIM1\_BDTRConfig function.

Table 583. TIM1\_BDTRConfig function

Function name	TIM1_BDTRConfig
Function prototype	<pre>void TIM1_BDTRConfig(TIM1_BDTRInitTypeDef *TIM1_BDTRInitStruct)</pre>
Behavior description	Configure the break feature, dead time, Lock level, OSSI, OSSR State and AOE (automatic output enable).
Input parameter	TIM1_BDTRInitStruct: pointer to a TIM1_BDTRInitTypeDef structure that contains the BDTR Register configuration information for the TIM1 peripheral.  Refer to Section: TIM1_BDTRInitStruct structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_BDTRInitStruct structure

The TIM1\_BDTRInitStruct structure is defined in the *stm32f10x\_tim1.h* file:

```
typedef struct
{
  u16 TIM1_OSSRState;
  u16 TIM1_OSSIState;
  u16 TIM1_LOCKLevel;
  u16 TIM1_DeadTime;
  u16 TIM1_Break;
  u16 TIM1_BreakPolarity;
  u16 TIM1_AutomaticOutput;
} TIM1_BDTRInitTypeDef;
```

### TIM1\_OSSRState

TIM1\_OSSRState configures the Off-State Selection used in Run mode. This member can be set to one of the following values:

Table 584. TIM1\_OSSRState definition

TIM1_OSSRState	Description
TIM1_OSSRState_Enable	TIM1 OSSR State is enabled
TIM1_OSSRState_Disable	TIM1 OSSR State is disabled

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### TIM1\_OSSIState

TIM1\_OSSIState selects the Off-State used in Idle state. This member can be set to one of the following values:

Table 585. TIM1\_OSSIState definition

TIM1_OSSIState	Description
TIM1_OSSIState_Enable	TIM1 OSSI State is enabled
TIM1_OSSIState_Disable	TIM1 OSSI State is disabled

### TIM1\_LOCKLevel

TIM1\_LOCKLevel configures the LOCK level parameters. This member can be set to one of the following values:

Table 586. TIM1\_LOCKLevel definition

TIM1_LOCKLevel	Description
TIM1_LOCKLevel_OFF	No bits are locked.
TIM1_LOCKLevel_1	LOCK level 1 is used.
TIM1_LOCKLevel_2	LOCK level 2 is used.
TIM1_LOCKLevel_3	LOCK level 3 is used.

### TIM1 DeadTime

TIM1\_DeadTime specifies the delay time between the switching-off and the switching-on of the outputs.

### TIM1\_Break

TIM1\_Break enables or disables the TIM1 Break input. This member can be set to one of the following values:

Table 587. TIM1\_Break definition

TIM1_Break	Description
TIM1_Break_Enable	TIM1 Break Input is enabled
TIM1_Break_Disable	TIM1 Break Input is disabled

### TIM1\_BreakPolarity

TIM1\_BreakPolarity configures the TIM1 Break Input pin polarity. This member can be set to one of the following values:

Table 588. TIM1\_BreakPolarity definition

TIM1_BreakPolarity	Description
TIM1_BreakPolarity_Low	TIM1 Break Input pin polarity Low.
TIM1_BreakPolarity_High	TIM1 Break Input pin polarity High.

### TIM1\_AutomaticOutput

TIM1\_AutomaticOutput enables or disables the Automatic Output feature. This member can be set to one of the following values:

Table 589. TIM1\_AutomaticOutput definition

TIM1_AutomaticOutput	Description
TIM1_AutomaticOutput_Enable	TIM1 Automatic Output enable.
TIM1_AutomaticOutput_Disable	TIM1 Automatic Output disable.

#### **Example:**

```
/* OSSR, OSSI, Automatic Output enable, Break, dead time and Lock
Level configuration*/
TIM1_BDTRInitTypeDef TIM1_BDTRInitStructure;

TIM1_BDTRInitStructure.TIM1_OSSRState = TIM1_OSSRState_Enable;
TIM1_BDTRInitStructure.TIM1_OSSIState = TIM1_OSSIState_Enable;
TIM1_BDTRInitStructure.TIM1_LOCKLevel = TIM1_LOCKLevel_1;
TIM1_BDTRInitStructure.TIM1_DeadTime = 0x05;
TIM1_BDTRInitStructure.TIM1_Break = TIM1_Break_Enable;
TIM1_BDTRInitStructure.TIM1_BreakPolarity =
TIM1_BDTRInitStructure.TIM1_BreakPolarity =
TIM1_BDTRInitStructure.TIM1_AutomaticOutput =
TIM1_BDTRInitStructure.TIM1_BDTRInitStructure);
```

# 20.2.8 TIM1\_ICInit function

Table 590 describes the TIM1\_ICInit function.

Table 590. TIM1\_ICInit function

Function name	TIM1_ICInit
Function prototype	void TIM1_ICInit(TIM1_ICInitTypeDef* TIM1_ICInitStruct)
Behavior description	Initializes the TIM1 according to the parameters specified in the TIM1_ICInitStruct.
Input parameter	TIM1_ICInitStruct: pointer to a TIM1_ICInitTypeDef structure that contains the configuration information for the specified TIM1 peripheral. Refer to Section: TIM1_ICInitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_ICInitTypeDef structure

The TIM1\_ICInitTypeDef structure is defined in the *stm32f10x\_tim1.h* file:

```
typedef struct
{
  u16 TIM1_Channel;
  u16 TIM1_ICPolarity;
  u16 TIM1_ICSelection;
  u16 TIM1_ICPrescaler;
  u8 TIM1_ICFilter;
} TIM1_ICInitTypeDef;
```

### TIM1\_Channel

TIM1\_Channel selects the TIM1Channel. This member can be set to one of the following values:

Table 591. TIM1\_Channel definition

TIM1_Channel	Description
TIM1_Channel_1	TIM1 Channel 1 is used.
TIM1_Channel_2	TIM1 Channel 2 is used.
TIM1_Channel_3	TIM1 Channel 3 is used.
TIM1_Channel_4	TIM1 Channel 4 is used.

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### TIM1\_ICPolarity

TIM1\_ICPolarity selects the Input signal active edge. This member can be set to one of the following values:

Table 592. TIM1\_ICPolarity definition

TIM1_ICPolarity	Description
TIM1_ICPolarity_Rising	TIM1 Input Capture Rising Edge.
TIM1_ICPolarity_Falling	TIM1 Input Capture Falling Edge.

### TIM1\_ICSelection

TIM1\_ICSelection selects the used Input. This member can be set to one of the following values:

Table 593. TIM1\_ICSelection definition

TIM1_ICSelection	Description
TIM1_ICSelection_DirectTI	TIM1 Input 1, 2 or 3 or 4 are selected to be connected respectively to IC1 or IC2 or IC3 or IC4.
TIM1_ICSelection_IndirectTI	TIM1 Input 1, 2 or 3 or 4 are selected to be connected respectively to IC2 or IC1 or IC4 or IC3.
TIM1_ICSelection_TRC	TIM1 Input 1, 2 or 3 or 4 are selected to be connected to TRC.

### TIM1\_ICPrescaler

TIM1\_ICPrescaler configures the Input Capture Prescaler. This member can be set to one of the following values:

Table 594. TIM1\_ICPrescaler definition

TIM1_ICPrescaler	Description
TIM1_ICPSC_DIV1	Capture performed each time an edge is detected on the capture input.
TIM1_ICPSC_DIV2	Capture performed once every 2 events.
TIM1_ICPSC_DIV4	Capture performed once every 4 events.
TIM1_ICPSC_DIV8	Capture performed once every 8 events.

# TIM1\_ICFilter

TIM1\_ICFilter specifies the Input Capture Filter. This member must be a value between 0x0 and 0xF.

#### **Example:**

```
/* TIM1 Input Capture Channel 1 mode Configuration */
TIM1_ICInitTypeDef TIM1_ICInitStructure;

TIM1_ICInitStructure.TIM1_Channel = TIM1_Channel_1;
TIM1_ICInitStructure.TIM1_ICPolarity = TIM1_ICPolarity_Falling;
TIM1_ICInitStructure.TIM1_ICSelection = TIM1_ICSelection_DirectTI;
TIM1_ICInitStructure.TIM1_ICPrescaler = TIM1_ICPSC_DIV2;
TIM1_ICInitStructure.TIM1_ICFilter = 0x0;
```

# 20.2.9 TIM1\_PWMIConfig function

Table 595 describes the TIM1 PWMIConfig function.

Table 595. TIM1\_PWMIConfig function

<del>-</del>	•
Function name	TIM1_PWMIConfig
Function prototype	TIM1_PWMIConfig(TIM1_ICInitTypeDef* TIM1_ICInitStruct)
Behavior description	Configures the TIM1 peripheral in PWM Input mode according to the parameters specified in the TIM1_ICInitStruct.
Input parameter	TIM1_ICInitStruct: pointer to a TIM1_ICInitTypeDef structure that contains the configuration information for the specified TIM1 peripheral.  Refer to Section: TIM1_ICInitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* TIM1 PWM Input Channel 1 mode Configuration */
TIM1_ICInitTypeDef TIM1_ICInitStructure;

TIM1_ICInitStructure.TIM1_Channel = TIM1_Channel_1;
TIM1_ICInitStructure.TIM1_ICPolarity = TIM1_ICPolarity_Rising;
TIM1_ICInitStructure.TIM1_ICSelection = TIM1_ICSelection_DirectTI;
TIM1_ICInitStructure.TIM1_ICPrescaler = TIM1_ICPSC_DIV1;
TIM1_ICInitStructure.TIM1_ICFilter = 0x0;
TIM1_PWMIConfig(&TIM1_ICInitStructure);
```

# 20.2.10 TIM1\_TimeBaseStructInit function

Table 596 describes the TIM1\_TimeBaseStructInit function.

Table 596. TIM1\_TimeBaseStructInit function

Function name	TIM1_TimeBaseStructInit
Function prototype	<pre>void TIM1_TimeBaseStructInit(TIM1_TimeBaseInitTypeDef* TIM1_TimeBaseInitStruct)</pre>
Behavior description	Fills each TIM1_TimeBaseInitStruct member with its default value.
Input parameter	TIM1_TimeBaseInitStruct: pointer to a TIM1_TimeBaseInitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The TIM1\_TimeBaseInitStruct members have the following default values:

Table 597. TIM1\_TimeBaseInitStruct default values

Member	Default value
TIM1_Period	TIM1_Period_Reset_Mask
TIM1_Prescaler	TIM1_Prescaler_Reset_Mask
TIM1_CKD	TIM1_CKD_DIV1
TIM1_CounterMode	TIM1_CounterMode_Up
TIM1_RepetitionCounter	TIM1_RepetitionCounter_Reset_Mask

#### **Example:**

```
/* The following example illustrates how to initialize a
TIM1_BaseInitTypeDef structure */
TIM1_TimeBaseInitTypeDef TIM1_TimeBaseInitStructure;
TIM1_TimeBaseStructInit(& TIM1_TimeBaseInitStructure);
```

# 20.2.11 TIM1\_OCStructInit function

Table 598 describes the TIM1\_OCStructInit function.

Table 598. TIM1\_OCStructInit function

Function name	TIM1_OCStructInit
Function prototype	<pre>void TIM1_OCStructInit(TIM1_OCInitTypeDef* TIM1_OCInitStruct)</pre>
Behavior description	Fills each TIM1_OCInitStruct member with its default value.
Input parameter	TIM1_OCInitStruct: pointer to a TIM1_OCInitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The TIM1\_OCInitStruct members have the following default values:

Table 599. TIM1\_OCInitStruct default values

Member	Default value
TIM1_OCMode	TIM1_OCMode_Timing
TIM1_OutputState	TIM1_OutputState_Disable
TIM1_OutputNState	TIM1_OutputNState_Disable
TIM1_Pulse	TIM1_Pulse_Reset_Mask
TIM1_OCPolarity	TIM1_OCPolarity_High
TIM1_OCNPolarity	TIM1_OCPolarity_High
TIM1_OCIdleState	TIM1_OCIdleState_Reset
TIM1_OCNIdleState	TIM1_OCNIdleState_Reset

# Example:

```
/* The following example illustrates how to initialize a
TIM1_OCInitTypeDef structure */
TIM1_OCInitTypeDef TIM1_OCInitStructure;
TIM1_OCStructInit(& TIM1_OCInitStructure);
```

# 20.2.12 TIM1\_ICStructInit function

Table 600 describes the TIM1\_ICStructInit function.

Table 600. TIM1\_ICStructInit function

Function name	TIM1_ICStructInit
Function prototype	<pre>void TIM1_ICStructInit(TIM1_ICInitTypeDef* TIM1_ICInitStruct)</pre>
Behavior description	Fills each TIM1_ICInitStruct member with its default value.
Input parameter	TIM1_ICInitStruct: pointer to a TIM1_ICInitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The TIM1\_ICInitStruct members have the following default values:

Table 601. TIM1\_ICInitStruct default values

Member	Default value
TIM1_Channel	TIM1_Channel_1
TIM1_ICSelection	TIM1_ICSelection_DirectTI
TIM1_ICPolarity	TIM1_ICPolarity_Rising
TIM1_ICPrescaler	TIM1_ICPSC_DIV1
TIM1_ICFilter	TIM1_ICFilter_Mask

# Example:

```
/* The following example illustrates how to initialize a
TIM1_ICInitTypeDef structure */
TIM1_ICInitTypeDef TIM1_ICInitStructure;
TIM1_ICStructInit(& TIM1_ICInitStructure);
```

# 20.2.13 TIM1\_BDTRStructInit function

Table 602 describes the TIM1\_BDTRStructInit function.

Table 602. TIM1\_BDTRStructInit function

Function name	TIM1_BDTRStructInit
Function prototype	<pre>void TIM1_BDTRStructInit(TIM1_BDTRInitTypeDef* TIM1_BDTRInitStruct)</pre>
Behavior description	Fills each TIM1_BDTRInitStruct member with its default value.
Input parameter	TIM1_BDTRInitStruct: pointer to a TIM1_BDTRInitStruct structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The TIM1\_BDTRInitStruct members have the following default values:

Table 603. TIM1\_BDTRInitStruct default values

Member	Default value
TIM1_OSSRState	TIM1_OSSRState_Disable
TIM1_OSSIState	TIM1_OSSIState_Disable
TIM1_LOCKLevel	TIM1_LOCKLevel_OFF
TIM1_DeadTime	TIM1_DeadTime_Reset_Mask
TIM1_Break	TIM1_Break_Disable
TIM1_BreakPolarity	TIM1_BreakPolarity_Low
TIM1_AutomaticOutput	TIM1_AutomaticOutput_Disable

### **Example:**

```
/* The following example illustrates how to initialize a
TIM1_BDTRInitTypeDef structure */
TIM1_BDTRInitTypeDef TIM1_BDTRInitStructure;
TIM1_BDTRStructInit(& TIM1_BDTRInitStructure);
```

# 20.2.14 TIM1\_Cmd function

Table 604 describes the TIM1\_Cmd function.

# Table 604. TIM1\_Cmd function

Function name	TIM1_Cmd
Function prototype	void TIM1_Cmd(FunctionalState NewState)
Behavior description	Enables or disables the specified TIM1 peripheral.
Input parameter	NewState: new state of the TIM1 peripheral. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Enables the TIM1 counter */
TIM1_Cmd(ENABLE);
```

# 20.2.15 TIM1\_CtrlPWMOutputs function

*Table 605* describes the TIM1\_CtrlPWMOutputs function.

# Table 605. TIM1\_CtrlPWMOutputs function

Function name	TIM1_CtrlPWMOutputs
Function prototype	void TIM1_CtrlPWMOutputs(FunctionalState Newstate)
Behavior description	Enables or disables TIM1 peripheral main outputs.
Input parameter	NewState: new state of the TIM1 peripheral main outputs. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Enables the TIM1 peripheral Main Outputs. */
TIM1_CtrlPWMOutputs(ENABLE);
```

# 20.2.16 TIM1\_ITConfig function

Table 606 describes the TIM1\_ITConfig function.

Table 606. TIM1\_ITConfig function

Function name	TIM1_ITConfig	
Function prototype	void TIM1_ITConfig(ul6 TIM1_IT, FunctionalState NewState)	
Behavior description	Enables or disables the specified TIM1 interrupts.	
Input parameter1	TIM1_IT: TIM1 interrupt sources to be enabled or disabled.  Refer to Section: TIM1_IT for more details on the allowed values of this parameter.	
Input parameter2	NewState: new state of the specified TIM1 interrupts. This parameter can be: ENABLE or DISABLE.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

# TIM1\_IT

TIM1\_IT enables or disables TIM1 interrupts. One or a combination of the following values can be used:

Table 607. TIM1\_IT values

TIM1_IT	Description
TIM1_IT_Update	TIM1 Update Interrupt source
TIM1_IT_CC1	TIM1 Capture/Compare 1 Interrupt source
TIM1_IT_CC2	TIM1 Capture/Compare 2 Interrupt source
TIM1_IT_CC3	TIM1 Capture/Compare 3 Interrupt source
TIM1_IT_CC4	TIM1 Capture/Compare 4 Interrupt source
TIM1_IT_COM	TIM1 COM Interrupt source
TIM1_IT_Trigger	TIM1 Trigger Interrupt source
TIM1_IT_BRK	TIM1 Break Interrupt source

# **Example:**

 $/\ast$  Enables the TIM1 Capture Compare channel 1 Interrupt source  $\ast/$  TIM1\_ITConfig(TIM1\_IT\_CC1, ENABLE );

# 20.2.17 TIM1\_DMAConfig function

Table 608 describes the TIM1\_DMAConfig function.

Table 608. TIM1\_DMAConfig function

Function name	TIM1_DMAConfig	
Function prototype	void TIM1_DMAConfig(u8 TIM1_DMABase, u16 TIM1_DMABurstLength)	
Behavior description	Configures the TIM1 DMA interface.	
Input parameter1	TIM1_DMABase: DMA base address.  Refer to Section: TIM1_DMABase for more details on the allowed values of this parameter.	
Input parameter2	TIM1_DMABurstLength: DMA Burst length.  Refer to Section: TIM1_DMABurstLength for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

# TIM1\_DMABase

TIM1\_DMABase selects TIM1 DMA base address (see *Table 609*).

Table 609. TIM1\_DMABase values

TIM1_DMABase	Description
TIM1_DMABase_CR1	CR1 register used as DMA Base
TIM1_DMABase_CR2	CR2 register used as DMA Base
TIM1_DMABase_SMCR	SMCR register used as DMA Base
TIM1_DMABase_DIER	DIER register used as DMA Base
TIM1_DMABase_SR	SR register used as DMA Base
TIM1_DMABase_EGR	EGR register used as DMA Base
TIM1_DMABase_CCMR1	CCMR1 register used as DMA Base
TIM1_DMABase_CCMR2	CCMR2 register used as DMA Base
TIM1_DMABase_CCER	CCER register used as DMA Base
TIM1_DMABase_CNT	CNT register used as DMA Base
TIM1_DMABase_PSC	PSC register used as DMA Base
TIM1_DMABase_ARR	ARR register used as DMA Base
TIM1_DMABase_RCR	RCR register used as DMA Base
TIM1_DMABase_CCR1	CCR1 register used as DMA Base
TIM1_DMABase_CCR2	CCR2 register used as DMA Base
TIM1_DMABase_CCR3	CCR3 register used as DMA Base

Table 609. TIM1\_DMABase values (continued)

TIM1_DMABase	Description
TIM1_DMABase_CCR4	CCR4 register used as DMA Base
TIM1_DMABase_BDTR	BDTR register used as DMA Base
TIM1_DMABase_DCR	DCR register used as DMA Base

# TIM1\_DMABurstLength

This parameter configures the TIM1 DMA Burst length (see *Table 610*).

Table 610. TIM1\_DMABurstLength values

TIM1_DMABurstLength	Description
TIM1_DMABurstLength_1Byte	DMA Burst length 1 byte
TIM1_DMABurstLength_2Bytes	DMA Burst length 2 bytes
TIM1_DMABurstLength_3Bytes	DMA Burst length 3 bytes
TIM1_DMABurstLength_4Bytes	DMA Burst length 4 bytes
TIM1_DMABurstLength_5Bytes	DMA Burst length 5 bytes
TIM1_DMABurstLength_6Bytes	DMA Burst length 6 bytes
TIM1_DMABurstLength_7Bytes	DMA Burst length 7 bytes
TIM1_DMABurstLength_8Bytes	DMA Burst length 8 bytes
TIM1_DMABurstLength_9Bytes	DMA Burst length 9 bytes
TIM1_DMABurstLength_10Bytes	DMA Burst length 10 bytes
TIM1_DMABurstLength_11Bytes	DMA Burst length 11 bytes
TIM1_DMABurstLength_12Bytes	DMA Burst length 12 bytes
TIM1_DMABurstLength_13Bytes	DMA Burst length 13 bytes
TIM1_DMABurstLength_14Bytes	DMA Burst length 14 bytes
TIM1_DMABurstLength_15Bytes	DMA Burst length 15 bytes
TIM1_DMABurstLength_16Bytes	DMA Burst length 16 bytes
TIM1_DMABurstLength_17Bytes	DMA Burst length 17 bytes
TIM1_DMABurstLength_18Bytes	DMA Burst length 18 bytes

### Example:

/\* Configures the TIM1 DMA Interface to transfer 1 byte and to use
the CCR1 as base address \*/
TIM1\_DMAConfig(TIM1\_DMABase\_CCR1, TIM1\_DMABurstLength\_1Byte)

# 20.2.18 TIM1\_DMACmd function

Table 611 describes the TIM1\_DMACmd function.

Table 611. TIM1\_DMACmd function

Function name	TIM1_DMACmd	
Function prototype	void TIM1_DMACmd(u16 TIM1_DMASource, FunctionalState Newstate)	
Behavior description	Enables or disables TIM1 DMA requests.	
Input parameter1	TIM1_DMASource: DMA Request sources.  Refer to Section: TIM1_DMASource for more details on the allowed values of this parameter.	
Input parameter2	NewState: new state of the DMA Request sources. This parameter can be: ENABLE or DISABLE.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

# TIM1\_DMASource

TIM1\_DMASource selects the TIM1 DMA request source. One or a combination of the following values can be used:

Table 612. TIM1\_DMASource values

TIM1_DMASource	Description
TIM1_DMA_Update	TIM1 Update DMA source
TIM1_DMA_CC1	TIM1 Capture/Compare 1 DMA source
TIM1_DMA_CC2	TIM1 Capture/Compare 2 DMA source
TIM1_DMA_CC3	TIM1 Capture/Compare 3 DMAsource
TIM1_DMA_CC4	TIM1 Capture/Compare 4 DMA source
TIM1_DMA_COM	TIM1 COM DMA source
TIM1_DMA_Trigger	TIM1 Trigger DMA source

### **Example:**

```
/* TIM1 Capture Compare 1 DMA Request Configuration */
TIM1_DMACmd(TIM1_DMA_CC1, ENABLE);
```

# 20.2.19 TIM1\_InternalClockConfig function

Table 613 describes the TIM1\_InternalClockConfig function.

Table 613. TIM1\_InternalClockConfig function

Function name	TIM1_InternalClockConfig	
Function prototype	void TIM1_InternalClockConfig(void)	
Behavior description	Configures the TIM1 internal Clock.	
Input parameter	None	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

# Example:

/\* Selects the internal clock for TIM1 \*/
TIM1\_InternalClockConfig();

# 20.2.20 TIM1\_ETRClockMode1Config function

*Table 614* describes the TIM1\_ETRClockMode1Config function.

Table 614. TIM1\_ETRClockMode1Config function

Function name	TIM1_ETRClockMode1Config	
Function prototype	<pre>void TIM1_ETRClockMode1Config(u16 TIM1_ExtTRGPrescaler, u16 TIM1_ExtTRGPolarity, u16 ExtTRGFilter)</pre>	
Behavior description	Configures the TIM1 External clock Mode1.	
Input parameter1	TIM1_ExtTRGPrescaler: external trigger prescaler.  Refer to Section: TIM1_ExtTRGPrescaler for more details on the allowed values of this parameter.	
Input parameter2	TIM1_ExtTRGPolarity: external clock polarity.  Refer to Section: TIM1_ExtTRGPolarity for more details on the allowed values of this parameter.	
Input parameter3	ExtTRGFilter: Specifies the external trigger Filter. This member can be a value between 0x0 and 0xF.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### TIM1\_ExtTRGPrescaler

TIM1\_ExtTRGPrescaler selects the External Trigger Prescaler. This member can be set to one of the following values:

Table 615. TIM1\_ExtTRGPrescaler values

TIM1_ExtTRGPrescaler	Description
TIM1_ExtTRGPSC_OFF	Prescaler OFF.
TIM1_ExtTRGPSC_DIV2	ETRP frequency divided by 2.
TIM1_ExtTRGPSC_DIV4	ETRP frequency divided by 4.
TIM1_ExtTRGPSC_DIV8	ETRP frequency divided by 8.

# TIM1\_ExtTRGPolarity

TIM1\_ExtTRGPolarity configures the external trigger polarity. This member can be set to one of the following values:

Table 616. TIM1\_ExtTRGPolarity values

TIM1_ExtTRGPolarity	Description
TIM1_ExtTRGPolarity_Inverted	External Trigger Polarity Inverted: active Low or falling edge active.
TIM1_ExtTRGPolarity_NonInverted	External Trigger Polarity non Inverted: active High or rising edge active.

#### **Example:**

/\* Selects the external clock Mode 1 for TIM1: the external clock is connected to ETR input pin, the rising edge is the active edge, no filter sampling is done (ExtTRGFilter = 0) and the prescaler is fixed to TIM1\_ExtTRGPSC\_DIV2 \*/ TIM1\_ExternalCLK1Config(TIM1\_ExtTRGPSC\_DIV2, TIM1\_ExtTRGPolarity\_NonInverted, 0x0);

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# 20.2.21 TIM1\_ETRClockMode2Config function

Table 617 describes the TIM1\_ETRClockMode2Config function.

Table 617. TIM1\_ETRClockMode2Config function

Function name	TIM1_ETRClockMode2Config	
Function prototype	<pre>void TIM1_ETRClockMode2Config(u16 TIM1_ExtTRGPrescaler, u16 TIM1_ExtTRGPolarity, u16 ExtTRGFilter)</pre>	
Behavior description	Configures the TIM1 External clock Mode2.	
Input parameter2	TIM1_ExtTRGPrescaler: specifies the external trigger prescaler.  Refer to Section: TIM1_ExtTRGPrescaler for more details on the allowed values of this parameter.	
Input parameter3	TIM1_ExtTRGPolarity: specifies the external clock polarity.  Refer to Section: TIM1_ExtTRGPolarity for more details on the allowed values of this parameter.	
Input parameter4	ExtTRGFilter: Specifies the external trigger Filter. This member can be a value between 0x0 and 0xF.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

#### **Example:**

/\* Selects the external clock Mode 2 for TIM1: the external clock is
connected to ETR input pin, the rising edge is the active edge, no
filter sampling is done (ExtTRGFilter = 0) and the prescaler is
fixed to TIM1\_ExtTRGPSC\_DIV2 \*/
TIM1\_ExternalCLK2Config(TIM1\_ExtTRGPSC\_DIV2,
TIM1\_ExtTRGPolarity\_NonInverted, 0x0);

# 20.2.22 TIM1\_ETRConfig

Table 618 describes the TIM1\_ETRConfig function.

# Table 618. TMI1\_ETRConfig function

Function name	TIM1_ETRConfig	
Function prototype	void TIM1_ETRConfig( u16 TIM1_ExtTRGPrescaler, u16 TIM1_ExtTRGPolarity, u8 ExtTRGFilter)	
Behavior description	Configures the TIM1 External Trigger (ETR).	
Input parameter1	TIM1_ExtTRGPrescaler: external trigger prescaler.  Refer to Section: TIM1_ExtTRGPrescaler for more details on the allowed values of this parameter.	
Input parameter2	TIM1_ExtTRGPolarity: external clock polarity.  Refer to Section: TIM1_ExtTRGPolarity for more details on the allowed values of this parameter.	
Input parameter3	ExtTRGFilter: external trigger Filter. This member can be a value between 0x0 and 0xF.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

#### **Example:**

```
/* Configure the External Trigger (ETR) for TIM1: the rising edge is
the active edge, no filter sampling is done (ExtTRGFilter = 0) and
the prescaler is fixed to TIM1_ExtTRGPSC_DIV2 */
TIM1_ExternalCLK2Config(TIM1_ExtTRGPSC_DIV2,
TIM1_ExtTRGPolarity_NonInverted, 0x0);
```

# 20.2.23 TIM1\_ITRxExternalClockConfig function

Table 619 describes the TIM1\_ITRxExternalClockConfig function.

Table 619. TIM1\_ITRxExternalClockConfig function

Function name	TIM1_ITRxExternalClockConfig	
Function prototype	void TIM1_ITRxExternalClockConfig(u16 TIM1_InputTriggerSource)	
Behavior description	Configures the TIM1 internal Trigger as External clock.	
Input parameter2	TIM1_InputTriggerSource: Input Trigger source.  Refer to Section: TIM1_InputTriggerSource for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

# TIM1\_InputTriggerSource

TIM1\_InputTriggerSource selectS the TIM1 Input trigger (see *Table 620*).

Table 620. TIM1\_InputTriggerSource values

TIM1_InputTriggerSource	Description
TIM1_TS_ITR0	TIM1 Internal Trigger 0
TIM1_TS_ITR1	TIM1 Internal Trigger 1
TIM1_TS_ITR2	TIM1 Internal Trigger 2
TIM1_TS_ITR3	TIM1 Internal Trigger 3

### **Example:**

/\* TIM1 internal trigger 3 used as clock source \*/
TIM1\_ITRxExternalClockConfig(TIM1\_TS\_ITR3);

# 20.2.24 TIM1\_TIxExternalClockConfig function

Table 621 describes the TIM1\_TIxExternalClockConfig function.

Table 621. TIM1\_TIxExternalClockConfig function

Function name	TIM1_TIxExternalClockConfig
Function prototype	<pre>void TIM1_TIXExternalClockConfig(u16 TIM1_TIXExternalCLKSource, u16 TIM1_ICPolarity, u16 ICFilter)</pre>
Behavior description	Configures the TIM1 input Trigger as External Clock.
Input parameter1	TIM1_TIXExternalCLKSource: Trigger source.  Refer to Section: TIM1_TIXExternalCLKSource for more details on the allowed values of this parameter.
Input parameter2	TIM1_ICPolarity: TI polarity.  Refer to Section: TIM1_ICPolarity for more details on the allowed values of this parameter.
Input parameter3	ICFilter: Specifies the Input Capture Filter. This member can be a value between 0x0 and 0xF.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_TIxExternalCLKSource

TIM1\_TIxExternalCLKSource selects the TIM1 TIx external clock source. One or a combination of the following values can be used:

Table 622. TIM1\_TIxExternalCLKSource values

TIM1_TixExternalCLKSource	Description
TIM1_TS_TI1FP1	IC1 is mapped on TI1.
TIM1_TS_TI2FP2	IC2 is mapped on TI2.
TIM1_TS_TI1F_ED	IC1 is mapped on TI1: edge detector is used

### Example:

/\* Selects the TI1 as clock for TIM1: the external clock is
connected to TI1 input pin, the rising edge is the active edge and
no filter sampling is done (ICFilter = 0) \*/
TIM1\_TIXExternalClockConfig(TIM1\_TS\_TI1FP1, TIM1\_ICPolarity\_Rising,
0);

# 20.2.25 TIM1\_SelectInputTrigger function

Table 623 describes the TIM1\_SelectInputTrigger function.

Table 623. TIM1\_SelectInputTrigger function

Function name	TIM1_SelectInputTrigger
Function prototype	void TIM1_SelectInputTrigger(u16 TIM1_InputTriggerSource)
Behavior description	Selects the TIM1 input trigger source.
Input parameter	TIM1_InputTriggerSource: the Input Trigger source.  Refer to Section: TIM_InputTriggerSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_InputTriggerSource

TIM1\_InputTriggerSource selects the TIM1 Input Trigger Source. This member can beset to one of the following values:

Table 624. TIM1\_InputTriggerSource values

TIM1_InputTriggerSource	Description
TIM1_TS_ITR0	TIM1 Internal Trigger 0.
TIM1_TS_ITR1	TIM1 Internal Trigger 1.
TIM1_TS_ITR2	TIM1 Internal Trigger 2.
TIM1_TS_ITR3	TIM1 Internal Trigger 3.
TIM1_TS_TI1F_ED	TIM1 TI1 Edge Detector.
TIM1_TS_TI1FP1	TIM1 Filtered Timer Input 1.
TIM1_TS_TI2FP2	TIM1 Filtered Timer Input 2.
TIM1_TS_ETRF	TIM1 External Trigger input.

#### **Example:**

/\* Selects the Internal Trigger 3 as input trigger fot TIM1 \*/
void TIM1\_SelectInputTrigger(TIM1\_TS\_ITR3);

# 20.2.26 TIM1\_UpdateDisableConfig function

Table 625 describes the TIM1\_UpdateDisableConfig function.

Table 625. TIM1\_UpdateDisableConfig function

Function name	TIM1_UpdateDisableConfig
Function prototype	void TIM1_UpdateDisableConfig(FunctionalState Newstate)
Behavior description	Enables or disables the TIM1 Update event.
Input parameter	NewState: new state of the UDIS bit in TIM1_CR1 register. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Enables the Update event for TIM1 \*/
TIM1\_UpdateDisableConfig(DISABLE);

# 20.2.27 TIM1\_UpdateRequestConfig function

*Table 626* describes the TIM1\_UpdateRequestConfig function.

Table 626. TIM1\_UpdateRequestConfig function

Function name	TIM1_UpdateRequestConfig
Function prototype	void TIM1_UpdateRequestConfig(u8 TIM1_UpdateSource)
Behavior description	Selects the TIM1 Update Request source Interrupt source.
Input parameter	TIM1_UpdateSource: Update Request sources.  Refer to Section: TIM1_UpdateSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### TIM1\_UpdateSource

TIM1\_UpdateSource selects the TIM1 Update source (see Table 627).

Table 627. TIM1\_UpdateSource values

TIM1_UpdateSource	Description
TIM1_UpdateSource_Global	Source of update is counter overflow / underflow or set of UG bit or update generation through the slave mode controller.
TIM1_UpdateSource_Regular	Source of update is counter overflow / underflow.

### Example:

/\* Selects the regular update source for TIM1 \*/
TIM1\_UpdateRequestConfig(TIM1\_UpdateSource\_Regular);

# 20.2.28 TIM1\_SelectHallSensor function

Table 628 describes the TIM1\_SelectHallSensor function.

Table 628. TIM1\_SelectHallSensor function

Function name	TIM1_SelectHallSensor
Function prototype	void TIM1_SelectHallSensor(FunctionalState Newstate)
Behavior description	Enables or disables the TIM1 Hall sensor interface.
Input parameter2	NewState: new state of the TI1S bit in TIM1_CR2 register. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Selects the Hall Sensor Interface for TIM1 \*/
TIM1\_SelectHallSensor(ENABLE);

# 20.2.29 TIM1\_SelectOnePulseMode function

*Table 629* describes the TIM1\_SelectOnePulseMode function.

Table 629. TIM1\_SelectOnePulseMode function

Function name	TIM1_SelectOnePulseMode
Function prototype	void TIM1_SelectOnePulseMode(u16 TIM1_OPMode)
Behavior description	Selects the TIM1 One Pulse mode.
Input parameter	TIM1_OPMode: specifies the One Pulse Mode to be used.  Refer to Section: TIM1_OPMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### TIM1\_OPMode

TIM1\_OPMode selects the TIM1 Update source (see Table 630).

Table 630. TIM1\_OPMode definition

TIM1_OPMode	Description
TIM1_OPMode_Single	TIM1 Single One Pulse Mode.
TIM1_OPMode_Repetitive	TIM1 Repetitive One Pulse Mode.

### **Example:**

/\* Selects the Single One Pulse Mode for TIM1 \*/
TIM1\_SelectOnePulseMode(TIM1\_OPMode\_Single);

# 20.2.30 TIM1\_SelectOutputTrigger function

*Table 631* describes the TIM1\_SelectOutputTrigger function.

Table 631. TIM1\_SelectOutputTrigger function

Function name	TIM1_SelectOutputTrigger
Function prototype	void TIM1_SelectOutputTrigger(u16 TIM1_TRGOSource)
Behavior description	Selects the TIM1 Trigger Output mode.
Input parameter	TIM1_TRGOSource: TRGO sources.  Refer to Section: TIM1_TRGOSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_TRGOSource

TIM1\_TRGOSource selects the TIM1 TRGO source (see *Table 632*).

Table 632. TIM1\_TRGOSource values

TIM1_TRGOSource	Description
TIM1_TRGOSource_Reset	The UG bit from the TIM1_EGR register is used as trigger output (TRGO).
TIM1_TRGOSource_Enable	The Counter Enable CEN is used as trigger output (TRGO).
TIM1_TRGOSource_Update	The update event is selected as trigger output (TRGO).
TIM1_TRGOSource_OC1	The trigger output send a positive pulse when the CC1IF flag is to be set, as soon as a capture or a compare match occurred. (TRGO).
TIM1_TRGOSource_OC1Ref	OC1REF signal is used as trigger output (TRGO).
TIM1_TRGOSource_OC2Ref	OC2REF signal is used as trigger output (TRGO).

Table 632. TIM1\_TRGOSource values (continued)

TIM1_TRGOSource	Description
TIM1_TRGOSource_OC3Ref	OC3REF signal is used as trigger output (TRGO).
TIM1_TRGOSource_OC4Ref	OC4REF signal is used as trigger output (TRGO).

### Example:

/\* Selects the update event as TRGO for TIM1 \*/
TIM1\_SelectOutputTrigger(TIM1\_TRGOSource\_Update);

# 20.2.31 TIM1\_SelectSlaveMode function

*Table 633* describes the TIM1\_SelectSlaveMode function.

Table 633. TIM1\_SelectSlaveMode function

Function name	TIM1_SelectSlaveMode
Function prototype	void TIM1_SelectSlaveMode(u16 TIM1_SlaveMode)
Behavior description	Selects the TIM1 Slave Mode.
Input parameter2	TIM1_SlaveMode: TIM1 slave mode.  Refer to Section: TIM1_SlaveMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_SlaveMode

TIM1\_SlaveMode selects the TIM1 slave mode (see *Table 634*).

Table 634. TIM1\_SlaveMode definition

TIM1_SlaveMode	Description
TIM1_SlaveMode_Reset	Rising edge of the selected trigger signal (TRGI) reinitializes the counter and triggers an update of the registers.
TIM1_SlaveMode_Gated	The counter clock is enabled when the trigger signal (TRGI) is high.
TIM1_SlaveMode_Trigger	The counter starts at a rising edge of the trigger TRGI.
TIM1_SlaveMode_External1	Rising edges of the selected trigger (TRGI) clock the counter.

#### **Example:**

/\* Selects the Gated Mode as Slave Mode for TIM1 \*/
TIM1\_SelectSlaveMode(TIM1\_SlaveMode\_Gated);

# 20.2.32 TIM1\_SelectMasterSlaveMode function

Table 635 describes the TIM1\_SelectMasterSlaveMode function.

Table 635. TIM1\_SelectMasterSlaveMode function

Function name	TIM1_SelectMasterSlaveMode
Function prototype	void TIM1_SelectMasterSlaveMode(u16 TIM1_MasterSlaveMode)
Behavior description	Sets or Resets the TIM1 master/slave mode.
Input parameter	TIM1_MasterSlaveMode: Timer Master Slave Mode.  Refer to Section: TIM_MasterSlaveMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_MasterSlaveMode

TIM1\_MasterSlaveMode selects the TIMx master slave mode (see *Table 636*).

Table 636. TIM1\_MasterSlaveMode definition

TIM1_MasterSlaveMode	Description
TIM1_MasterSlaveMode_Enable	Enable the Master Slave Mode.
TIM1_MasterSlaveMode_Disable	Disable the Master Slave Mode.

#### **Example:**

```
/* Enables the Master Slave Mode for TIM2 */
TIM1_SelectMasterSlaveMode(TIM2, TIM1_MasterSlaveMode_Enable);
```

# 20.2.33 TIM1\_EncoderInterfaceConfig function

Table 637 describes the TIM1\_EncoderInterfaceConfig function.

Table 637. TIM1\_EncoderInterfaceConfig function

Function name	TIM1_EncoderInterfaceConfig
Function prototype	<pre>void TIM1_EncoderInterfaceConfig(u16 TIM1_EncoderMode, u16 TIM1_IC1Polarity, u16 TIM1_IC2Polarity)</pre>
Behavior description	Configures the TIM1 Encoder Interface.
Input parameter1	TIM1_EncoderMode: TIM1 encoder mode.  Refer to Section: TIM1_EncoderMode for more details on the allowed values of this parameter.
Input parameter2	TIM1_IC1Polarity: TI1 Polarity.  Refer to Section: TIM1_ICPolarity for more details on the allowed values of this parameter.
Input parameter3	TIM1_IC2Polarity: TI2 Polarity.  Refer to section <i>TIM1_ICPolarity on page 405</i> for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_EncoderMode

TIM1\_EncoderMode selects the TIM1 Encoder mode (see *Table 638*).

Table 638. TIM1\_EncoderMode definition

TIM1_EncoderMode	Description
TIM1_EncoderMode_TI1	TIM1 encoder Mode 1 is used.
TIM1_EncoderMode_TI2	TIM1 encoder Mode 2 is used.
TIM1_EncoderMode_TI12	TIM1 encoder Mode 3 is used.

# Example:

```
/* uses of the TIM1 Encoder interface */
TIM1_EncoderInterfaceConfig(TIM1_EncoderMode_1,
TIM1_ICPolarity_Rising,
TIM1_ICPolarity_Rising);
```

# 20.2.34 TIM1\_PrescalerConfig function

Table 639 describes the TIM1\_PrescalerConfig function.

Table 639. TIM1\_PrescalerConfig function

Function name	TIM1_PrescalerConfig
Function prototype	void TIM1_PrescalerConfig(u16 Prescaler, u16 TIM1_PSCReloadMode)
Behavior description	Configures the TIM1 Prescaler.
Input parameter1	Prescaler: TIM1 new prescaler value.
Input parameter2	TIM1_PSCReloadMode: TIM1 prescaler reload mode.  Refer to Section: TIM1_PSCReloadMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_PSCReloadMode

To select the TIM1 Prescaler Reload mode use one of the following values:

Table 640. TIM1\_PSCReloadMode values

TIM1_PSCReloadMode	Description
TIM1_PSCReloadMode_Update	The Prescaler is loaded at the update event.
TIM1_PSCReloadMode_Immediate	The Prescaler is loaded immediately.

### **Example:**

```
/* Sets the TIM1 new Prescaler value */
u16 TIM1Prescaler = 0xFF00;
TIM1_SetPrescaler(TIM1Prescaler, TIM1_PSCReloadMode_Update);
```

# 20.2.35 TIM1\_CounterModeConfig function

Table 641 describes the TIM1\_CounterModeConfig function.

Table 641. TIM1\_CounterModeConfig function

Function name	TIM1_CounterModeConfig
Function prototype	void TIM1_CounterModeConfig(u16 TIM1_CounterMode)
Behavior description	Specifies the TIM1 counter mode to be used.
Input parameter	TIM1_CounterMode: counter mode to be used.  Refer to Section: TIM1_CounterMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

/\* Selects the Center Aligned counter Mode 1 for the TIM1 \*/
TIM1\_CounterModeConfig(TIM1\_Counter\_CenterAligned1);

# 20.2.36 TIM1\_ForcedOC1Config function

Table 642 describes the TIM1\_ForcedOC1Config function.

Table 642. TIM1\_ForcedOC1Config function

Function name	TIM1_ForcedOC1Config
Function prototype	void TIM1_ForcedOC1Config(u16 TIM1_ForcedAction)
Behavior description	Forces the TIM1 Channel1 output waveform to active or inactive level.
Input parameter	TIM1_ForcedAction: specifies the forced Action to be set to the output waveform.  Refer to Section: TIM1_ForcedAction for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_ForcedAction

The forced actions that can be used are listed in Table 643.

Table 643. TIM1 ForcedAction values

TIM1_ForcedAction	Description
TIM1_ForcedAction_Active	Force active level on OCxREF.
TIM1_ForcedAction_InActive	Force inactive level on OCxREF.

### Example:

/\* Forces the TIM1 Channel1 Output to the active level \*/
TIM1\_ForcedOC1Config(TIM1\_ForcedAction\_Active);

# 20.2.37 TIM1\_ForcedOC2Config function

Table 644 describes the TIM1\_ForcedOC2Config function.

Table 644. TIM1\_ForcedOC2Config function

[	
Function name	TIM1_ForcedOC2Config
Function prototype	<pre>void TIM1_ForcedOC2Config(u16 TIM1_ForcedAction)</pre>
Behavior description	Forces the TIM1 Channel2 output to active or inactive level.
Input parameter	TIM1_ForcedAction: specifies the forced Action to be set to the output waveform.
	Refer to Section: TIM1_ForcedAction for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Forces the TIM1 Channel2 Output to the active level \*/
TIM1\_ForcedOC2Config(TIM1\_ForcedAction\_Active);

# 20.2.38 TIM1\_ForcedOC3Config function

*Table 645* describes the TIM1\_ForcedOC3Config function.

Table 645. TIM1\_ForcedOC3Config function

<del>-</del>	•
Function name	TIM1_ForcedOC3Config
Function prototype	void TIM1_ForcedOC3Config(u16 TIM1_ForcedAction)
Behavior description	Forces the TIM1 Channel3 output waveform to active or inactive level.
Input parameter	TIM1_ForcedAction: specifies the forced Action to be set to the output waveform.  Refer to Section: TIM1_ForcedAction for more details on the allowed
	values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

/\* Forces the TIM1 Channel3 Output to the active level \*/
TIM1\_ForcedOC3Config(TIM1\_ForcedAction\_Active);

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# 20.2.39 TIM1\_ForcedOC4Config function

Table 646 describes the TIM1\_ForcedOC4Config function.

Table 646. TIM1\_ForcedOC4Config function

Function name	TIM1_ForcedOC4Config
Function prototype	void TIM1_ForcedOC4Config(u16 TIM1_ForcedAction)
Behavior description	Forces the TIM1 Channel4 output waveform to active or inactive level.
Input parameter	TIM1_ForcedAction: specifies the forced Action to be set to the output waveform.  Refer to Section: TIM1_ForcedAction for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Forces the TIM1 Channel4 Output to the active level \*/
TIM1\_ForcedOC4Config(TIM1\_ForcedAction\_Active);

# 20.2.40 TIM1\_ARRPreloadConfig function

*Table 647* describes the TIM1\_ARRPreloadConfig function.

Table 647. TIM1\_ARRPreloadConfig function

Function name	TIM1_ARRPreloadConfig
Function prototype	void TIM1_ARRPreloadConfig(FunctionalState Newstate)
Behavior description	Enables or disables the TIM1 peripheral Preload register on ARR.
Input parameter	NewState: new state of the ARPE bit in the TIM1_CR1 Register. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Enables the TIM1 Preload on ARR Register \*/
TIM1\_ARRPreloadConfig(ENABLE);

# 20.2.41 TIM1\_SelectCOM function

Table 648 describes the TIM1\_SelectCOM function.

# Table 648. TIM1\_SelectCOM function

Function name	TIM1_SelectCOM
Function prototype	void TIM1_SelectCOM(FunctionalState Newstate)
Behavior description	Selects the TIM1 peripheral Commutation event.
Input parameter	Newstate: new state of the Commutation event. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Selects the TIM1 Commutation event \*/
TIM1\_SelectCOM(ENABLE);

# 20.2.42 TIM1\_SelectCCDMA function

*Table 649* describes the TIM1\_SelectCCDMA function.

Table 649. TIM1\_SelectCCDMA function

Function name	TIM1_SelectCCDMA
Function prototype	void TIM1_SelectCCDMA(FunctionalState Newstate)
Behavior description	Selects the TIM1 peripheral Capture Compare DMA source.
Input parameter	Newstate: new state of the Capture Compare DMA source. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Selects the TIM1 Capture Compare DMA source \*/
TIM1\_SelectCCDMA(ENABLE);

# 20.2.43 TIM1\_CCPreloadControl function

Table 650 describes the TIM1\_CCPreloadControl function.

Table 650. TIM1\_CCPreloadControl function

Function name	TIM1_CCPreloadControl
Function prototype	void TIM1_CCPreloadControl(FunctionalState Newstate)
Behavior description	Sets or Resets the TIM1 peripheral Capture Compare Preload Control bit.
Input parameter	Newstate: new state of the Capture Compare Preload Control bit. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

/\* Selects the TIM1 Capture Compare Preload Control \*/  $\tt TIM1\_CCPreloadControl(ENABLE);$ 

# 20.2.44 TIM1\_OC1PreloadConfig function

Table 651 describes the TIM1\_OC1PreloadConfig function.

Table 651. TIM1\_OC1PreloadConfig function

Function name	TIM1_OC1PreloadConfig
Function prototype	void TIM1_OC1PreloadConfig(u16 TIM1_OCPreload)
Behavior description	Enables or Disables the TIM1 Preload register on CCR1.
Input parameter	TIM1_OCPreload: Output Compare Preload state.  Refer to Section: TIM1_OCPreload for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_OCPreload

The Output Compare Preload states are listed in Table 652.

Table 652. TIM1\_OCPreload states

TIM1_OCPreload	Description
TIM1_OCPreload_Enable	TIM1 Preload register on CCR1 enable.
TIM1_OCPreload_Disable	TIM1 Preload register on CCR1 disable.

#### Example:

```
/* Enables the TIM1 Preload on CC1 Register */
TIM1_OC1PreloadConfig(TIM1_OCPreload_Enable);
```

# 20.2.45 TIM1\_OC2PreloadConfig function

Table 653 describes the TIM1\_OC2PreloadConfig function.

Table 653. TIM1\_OC2PreloadConfig function

	<b>9</b>
Function name	TIM1_OC2PreloadConfig
Function prototype	void TIM1_OC2PreloadConfig(u16 TIM1_OCPreload)
Behavior description	Enables or Disables the TIM1 Preload register on CCR2.
Input parameter	TIM1_OCPreload: Output Compare Preload state.  Refer to Section: TIM1_OCPreload for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Enables the TIM1 Preload on CC2 Register */
TIM1_OC2PreloadConfig(TIM1_OCPreload_Enable);
```

# 20.2.46 TIM1\_OC3PreloadConfig function

*Table 654* describes the TIM1\_OC3PreloadConfig function.

Table 654. TIM1\_OC3PreloadConfig function

-au	
Function name	TIM1_OC3PreloadConfig
Function prototype	void TIM1_OC3PreloadConfig(u16 TIM1_OCPreload)
Behavior description	Enables or Disables the TIM1 Preload register on CCR3.
Input parameter	TIM1_OCPreload: Output Compare Preload state.  Refer to Section: TIM1_OCPreload for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Enables the TIM1 Preload on CC3 Register */
TIM1_OC3PreloadConfig(TIM1_OCPreload_Enable);
```

# 20.2.47 TIM1\_OC4PreloadConfig function

Table 655 describes the TIM1\_OC4PreloadConfig function.

Table 655. TIM1\_OC4PreloadConfig function

Function name	TIM1_OC4PreloadConfig
Function prototype	void TIM1_OC4PreloadConfig(u16 TIM1_OCPreload)
Behavior description	Enables or Disables the TIM1 Preload register on CCR4.
Input parameter	TIM1_OCPreload: Output Compare Preload state.  Refer to Section: TIM1_OCPreload for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Enables the TIM1 Preload on CC4 Register \*/
TIM1\_OC4PreloadConfig(TIM1\_OCPreload\_Enable);

# 20.2.48 TIM1\_OC1FastConfig function

*Table 656* describes the TIM1\_OC1FastConfig function.

Table 656. TIM1\_OC1FastConfig function

Function name	TIM1_OC1FastConfig
Function prototype	void TIM1_OC1FastConfig(u16 TIM1_OCFast)
Behavior description	Configures the TIM1 Output Compare 1 Fast feature.
Input parameter	TIM1_OCFast: Output Compare fast feature state.  Refer to Section: TIM1_OCFast for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM1\_OCFast

The Output Compare Preload states are listed in *Table 657*.

Table 657. TIM1\_OCFast states

TIM1_OCFast	Description
TIM1_OCFast_Enable	TIM1 Output Compare Fast capability enable.
TIM1_OCFast_Disable	TIM1 Output Compare Fast capability disable.

#### **Example:**

```
/* Use the TIM1 OC1 in fast Mode */
TIM1_OC1FastConfig(TIM1_OCFast_Enable);
```

# 20.2.49 TIM1\_OC2FastConfig function

Table 658 describes the TIM1\_OC2FastConfig function.

#### Table 658. TIM1\_OC2FastConfig function

Function name	TIM1_OC2FastConfig
Function prototype	void TIM1_OC2FastConfig(u16 TIM1_OCFast)
Behavior description	Configures the TIM1 Output Compare 2 Fast feature.
Input parameter	TIM1_OCFast: Output Compare fast feature state.  Refer to Section: TIM1_OCFast for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Use the TIM1 OC2 in fast Mode */
TIM1_OC2FastConfig(TIM1_OCFast_Enable);
```

# 20.2.50 TIM1\_OC3FastConfig function

*Table 659* describes the TIM1\_OC3FastConfig function.

#### Table 659. TIM1\_OC3FastConfig function

· · · · · · · · · · · · · · · · · · ·	
Function name	TIM1_OC3FastConfig
Function prototype	<pre>void TIM1_OC3FastConfig(u16 TIM1_OCFast)</pre>
Behavior description	Configures the TIM1 Output Compare 3 Fast feature.
Input parameter	TIM1_OCFast: Output Compare fast feature state.  Refer to Section: TIM1_OCFast for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Use the TIM1 OC3 in fast Mode */
TIM1_OC3FastConfig(TIM1_OCFast_Enable);
```

# 20.2.51 TIM1\_OC4FastConfig function

Table 660 describes the TIM1\_OC4FastConfig function.

Table 660. TIM1\_OC4FastConfig function

Function name	TIM1_OC4FastConfig
Function prototype	void TIM1_OC4FastConfig(u16 TIM1_OCFast)
Behavior description	Configures the TIM1 Output Compare 4 Fast feature.
Input parameter2	TIM1_OCFast: specifies the Output Compare fast feature state.  Refer to Section: TIM1_OCFast for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Use the TIM1 OC4 in fast Mode \*/
TIM1\_OC4FastConfig(TIM1\_OCFast\_Enable);

# 20.2.52 TIM1\_ClearOC1Ref

*Table 661* describes the TIM1\_ClearOC1Ref function.

Table 661. TIM1\_ClearOC1Ref function

Function name	TIM1_ClearOC1Ref
Function prototype	void TIM1_ClearOC1Ref(u16 TIM1_OCClear)
Behavior description	Clears or safeguards the OCREF1 signal on an external event.
Input parameter	TIM1_OCClear: new state of the Output Compare Clear Enable Bit. Refer to Section: TIM1_OCClear for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### TIM1\_OCClear

The values of the Output Compare Reference Clear bit that can be used are listed in *Table 662*:

Table 662. TIM1\_OCClear

TIM1_OCClear	Description
TIM1_OCClear_Enable	TIM1 Output Compare Clear enable.
TIM1_OCClear_Disable	TIM1 Output Compare Clear disable.

#### Example:

/\* Enable the TIM1 Channel1 Ouput Compare Refence clear bit \*/
TIM1\_ClearOC1Ref(TIM1\_OCClear\_Enable);

# 20.2.53 TIM1\_ClearOC2Ref

Table 663 describes the TIM1\_ClearOC1Ref function.

Table 663. TIM1\_ClearOC2Ref function

Function name	TIM1_ClearOC2Ref
Function prototype	void TIM1_ClearOC2Ref(u16 TIM1_OCClear)
Behavior description	Clears or safeguards the OCREF2 signal on an external event.
Input parameter	TIM1_OCClear: new state of the Output Compare Clear Enable Bit. Refer to Section: TIM1_OCClear for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Enable the TIM1 Channel2 Ouput Compare Refence clear bit \*/
TIM1\_ClearOC2Ref(TIM1\_OCClear\_Enable);

# 20.2.54 TIM1\_ClearOC3Ref

Table 664 describes the TIM1\_ClearOC3Ref function.

Table 664. TIM1\_ClearOC3Ref function

Function name	TIM1_ClearOC3Ref
Function prototype	<pre>void TIM1_ClearOC3Ref(u16 TIM1_OCClear)</pre>
Behavior description	Clears or safeguards the OCREF3signal on an external event.
Input parameter	TIM1_OCClear: new state of the Output Compare Clear Enable Bit.  Refer to Section: TIM1_OCClear for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Enable the TIM1 Channel3 Ouput Compare Refence clear bit \*/
TIM1\_ClearOC3Ref(TIM1\_OCClear\_Enable);

# 20.2.55 TIM1\_ClearOC4Ref

Table 665 describes the TIM1\_ClearOC4Ref function.

Table 665. TIM1\_ClearOC4Ref function

Function name	TIM1_ClearOC4Ref
Function prototype	void TIM1_ClearOC4Ref(u16 TIM1_OCClear)
Behavior description	Clears or safeguards the OCREF4 signal on an external event.
Input parameter	TIM1_OCClear: new state of the Output Compare Clear Enable Bit.  Refer to <i>TIM_OCClear on page 364</i> for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

/\* Enable the TIM1 Channel4 Ouput Compare Refence clear bit \*/
TIM1\_ClearOC4Ref(TIM1\_OCClear\_Enable);

# 20.2.56 TIM1\_GenerateEvent function

*Table 666* describes the TIM1\_GenerateEvent function.

Table 666. TIM1\_GenerateEvent function

Function name	TIM1_GenerateEvent
Function prototype	void TIM1_GenerateEvent(u16 TIM1_EventSource)
Behavior description	Configures the TIM1 event to be generated by software.
Input parameter	TIM1_EventSource: specifies the TIM1 software event sources.  Refer to Section: TIM1_EventSource for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### TIM1\_EventSource

The TIM1 event software source can be selected by using one or a combination of the following values:

Table 667. TIM1\_EventSource values

TIM1_EventSource	Description
TIM1_EventSource_Update	TIM1 Update Event source
TIM1_EventSource_CC1	TIM1 Capture/Compare 1 Event source
TIM1_EventSource_CC2	TIM1 Capture/Compare 2 Event source
TIM1_EventSource_CC3	TIM1 Capture/Compare 3 Event source
TIM1_EventSource_CC4	TIM1 Capture/Compare 4 Event source
TIM1_EventSource_COM	TIM1 COM Event source
TIM1_EventSource_Trigger	TIM1 Trigger Event source
TIM1_EventSource_Break	TIM1 Break Event source

#### **Example:**

/\* Selects the Trigger software Event generation for TIM1 \*/
TIM1\_GenerateEvent(TIM1\_EventSource\_Trigger);

# 20.2.57 TIM1\_OC1PolarityConfig function

*Table 668* describes the TIM1\_OC1PolarityConfig function.

Table 668. TIM1\_OC1PolarityConfig function

Function name	TIM1_OC1PolarityConfig
Function prototype	void TIM1_OC1PolarityConfig(u16 TIM1_OCPolarity)
Behavior description	Configures the TIM1 Channel 1 polarity.
Input parameter	TIM1_OCPolarity: Output compare polarity.  Refer to Section: TIM1_OCPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_OCPolarity

TIM1\_OCPolarity selects the TIM1 polarity (see *Table 669*).

Table 669. TIM1 OCPolarity values

TIM1_OCPolarity	Description
TIM1_OCPolarity_High	TIM1 Output Polarity High.
TIM1_OCPolarity_Low	TIM1 Output Polarity Low.

#### **Example:**

/\* Selects the Polarity high for TIM1 channel 1 output compare \*/
TIM1\_OC1PolarityConfig(TIM1\_OCPolarity\_High);

# 20.2.58 TIM1\_OC1NPolarityConfig function

Table 670 describes the TIM1\_OC1NPolarityConfig function.

Table 670. TIM1\_OC1NPolarityConfig function

, ,
TIM1_OC1NPolarityConfig
void TIM1_OC1NPolarityConfig(u16 TIM1_OCNPolarity)
Configures the TIM1 Channel 1N polarity.
TIM1_OCNPolarity: Output compare N polarity.  Refer to Section: TIM1_OCNPolarity for more details on the allowed values of this parameter.
None
None
None
None

#### **Example:**

/\* Selects the Polarity high for TIM1 channel 1N output compare \*/
TIM1\_OC1NPolarityConfig(TIM1\_OCNPolarity\_High);

# 20.2.59 TIM1\_OC2PolarityConfig function

*Table 671* describes the TIM1\_OC2PolarityConfig function.

Table 671. TIM1\_OC2PolarityConfig function

Function name	TIM1_OC2PolarityConfig
Function prototype	void TIM1_OC2PolarityConfig(u16 TIM1_OCPolarity)
Behavior description	Configures the TIM1 Channel 2 polarity.
Input parameter	TIM1_OCPolarity: Output compare polarity.  Refer to Section: TIM1_OCPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Selects the Polarity high for TIM1 channel 2 output compare \*/
TIM1\_OC2PolarityConfig(TIM1\_OCPolarity\_High);

# 20.2.60 TIM1\_OC2NPolarityConfig function

Table 672 describes the TIM1\_OC2NPolarityConfig function.

Table 672. TIM1\_OC2NPolarityConfig function

Function name	TIM1_OC2NPolarityConfig
Function prototype	void TIM1_OC2NPolarityConfig(u16 TIM1_OCNPolarity)
Behavior description	Configures the TIM1 Channel 2N polarity.
Input parameter	TIM1_OCNPolarity: Output compare N polarity.  Refer to Section: TIM1_OCNPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Selects the Polarity high for TIM1 channel 2N output compare \*/
TIM1\_OC2NPolarityConfig(TIM1\_OCNPolarity\_High);

# 20.2.61 TIM1\_OC3PolarityConfig function

*Table 673* describes the TIM1\_OC3PolarityConfig function.

Table 673. TIM1\_OC3PolarityConfig function

Function name	TIM1_OC3PolarityConfig
Function prototype	<pre>void TIM1_OC3PolarityConfig(u16 TIM1_OCPolarity)</pre>
Behavior description	Configures the TIM1 Channel 3 polarity.
Input parameter2	TIM1_OCPolarity: Output compare polarity.  Refer to Section: TIM1_OCPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Selects the Polarity high for TIM1 channel 3 output compare \*/
TIM1\_OC3PolarityConfig(TIM1\_OCPolarity\_High);

# 20.2.62 TIM1\_OC3NPolarityConfig function

Table 674 describes the TIM1\_OC3NPolarityConfig function.

Table 674. TIM1\_OC3NPolarityConfig function

Function name	TIM1_OC3NPolarityConfig
Function prototype	void TIM1_OC3NPolarityConfig(u16 TIM1_OCNPolarity)
Behavior description	Configures the TIM1 Channel 3 N polarity.
Input parameter2	TIM1_OCNPolarity: Output compare N polarity.  Refer to Section: TIM1_OCNPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Selects the Polarity high for TIM1 channel 3N output compare \*/
TIM1\_OC3NPolarityConfig(TIM1\_OCNPolarity\_High);

# 20.2.63 TIM1\_OC4PolarityConfig function

*Table 675* describes the TIM1\_OC4PolarityConfig function.

Table 675. TIM1\_OC4PolarityConfig function

	<u> </u>
Function name	TIM1_OC4PolarityConfig
Function prototype	<pre>void TIM1_OC4PolarityConfig(u16 TIM1_OCPolarity)</pre>
Behavior description	Configures the TIM1 Channel 4 polarity.
Input parameter	TIM1_OCPolarity: Output compare polarity.  Refer to Section: TIM1_OCPolarity for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Selects the Polarity high for TIM1 channel 4 output compare \*/  ${\tt TIM1\_OC4PolarityConfig(TIM1\_OCPolarity\_High)};$ 

# 20.2.64 TIM1\_CCxCmd function

Table 676 describes the TIM1\_CCxCmd function.

Table 676. TIM1\_CCxCmd function

Function name	TIM1_CCxCmd
Function prototype	void TIM1_CCxCmd(u16 TIM1_Channel, FunctionalState Newstate)
Behavior description	Enables or disables the TIM1 Capture Compare Channel x.
Input parameter1	TIM1_Channel: TIM1 Channel.  Refer to Section: TIM1_Channel for more details on the allowed values of this parameter.
Input parameter2	Newstate: specifies the TIM1 Channel CCxE bit new state. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Enables the TIM1 channel 4 */
TIM1_CCxCmd(TIM1_Channel_4, ENABLE);
```

# 20.2.65 TIM1\_CCxNCmd function

Table 677 describes the TIM1\_CCxNCmd function.

Table 677. TIM1\_CCxNCmd function

Function name	TIM1_CCxCmd
Function prototype	void TIM1_CCxNCmd(u16 TIM1_Channel, FunctionalState Newstate)
Behavior description	Enables or disables the TIM1 Capture Compare Channel xN.
Input parameter1	TIM1_Channel: TIM1 Channel.  Refer to Section: TIM1_Channel for more details on the allowed values of this parameter.
Input parameter2	Newstate: specifies the TIM1 Channel CCxNE bit new state. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Enables the TIM1 channel 3N */
TIM1_CCxNCmd(TIM1_Channel_3, ENABLE);
```

# 20.2.66 TIM1\_SelectOCxM function

Table 678 describes the TIM1\_SelectOCxM function.

Table 678. TIM1\_SelectOCxM function

Function name	TIM1_SelectOCxM
Function prototype	void TIM1_SelectOCxM(u16 TIM1_Channel, u16 TIM1_OCMode)
Behavior description	Selects the TIM1 Output Compare Mode.
Input parameter1	TIM1_Channel: TIM1 Channel.  Refer to Section: TIM1_Channel for more details on the allowed values of this parameter.
Input parameter2	TIM1_OCMode: TIM1 Output Compare mode.  Refer to Section: TIM1_OCMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	This function disables the selected channel before changing the Output Compare mode. The user has to enable this channel using TIM1_CCxCmd and TIM1_CCxNCmd functions.
Called functions	None

# TIM1\_OCMode

TIM1\_OCMode selects the TIM1 Output Compare mode (see *Table 678*).

Table 679. TIM1\_OCMode definition

TIM1_OCMode	Description
TIM1_OCMode_Timing	TIM1 Output Compare Timing Mode.
TIM1_OCMode_Active	TIM1 Output Compare Active Mode.
TIM1_OCMode_Inactive	TIM1 Output Compare Inactive Mode.
TIM1_OCMode_Toggle	TIM1 Output Compare Toggle Mode.
TIM1_OCMode_PWM1	TIM1 Pulse Width Modulation Mode1.
TIM1_OCMode_PWM2	TIM1 Pulse Width Modulation Mode2.
TIM1_ForcedAction_Active	Force active level on OCxREF.
TIM1_ForcedAction_InActive	Force inactive level on OCxREF.

# Example:

```
/* Selects the TIM1 Channel 1 PWM2 Mode */
TIM1_SelectOCxM(TIM1_Channel_1, TIM1_OCMode_PWM2);
```

# 20.2.67 TIM1\_SetCounter function

Table 680 describes the TIM1\_SetCounter function.

# Table 680. TIM1\_SetCounter function

Function name	TIM1_SetCounter
Function prototype	void TIM1_SetCounter(u16 Counter)
Behavior description	Sets the TIM1 Counter Register value.
Input parameter2	Counter: specifies the Counter register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM1 new Counter value */
u16 TIM1Counter = 0xFFFF;
TIM1_SetCounter(TIM1Counter);
```

# 20.2.68 TIM1\_SetAutoreload function

Table 681 describes the TIM1\_SetAutoReload function.

Table 681. IM1\_SetCounter function

Function name	TIM1_SetAutoreload
Function prototype	void TIM1_SetAutoreload(u16 Autoreload)
Behavior description	Sets the TIM1 Autoreload Register value.
Input parameter	Autoreload: TIM1 period new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM1 new Autoreload value */
u16 TIM1Autoreload = 0xFFFF;
TIM1_SetAutoreload(TIM1Autoreload);
```

# 20.2.69 TIM1\_SetCompare1 function

Table 682 describes the TIM1\_SetCompare1 function.

#### Table 682. TIM1\_SetCompare1 function

Function name	TIM1_SetCompare1
Function prototype	void TIM1_SetCompare1(u16 Compare1)
Behavior description	Sets the TIM1 Capture Compare 1 value.
Input parameter	Compare1: TIM1 Capture Compare 1 Register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM1 new Output Compare 1 value */
u16 TIM1Compare1 = 0x7FFF;
TIM1_SetCompare1(TIM1Compare1);
```

# 20.2.70 TIM1\_SetCompare2 function

Table 683 describes the TIM1\_SetCompare2 function.

#### Table 683. TIM1\_SetCompare2 function

Function name	TIM1_SetCompare2
Function prototype	void TIM1_SetCompare2(u16 Compare2)
Behavior description	Sets the TIM1 Capture Compare 2 value.
Input parameter	Compare2: TIM1 Capture Compare 2 Register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM1 new Output Compare 2 value */
u16 TIM1Compare2 = 0x7FFF;
TIM1_SetCompare2(TIM1Compare2);
```

# 20.2.71 TIM1\_SetCompare3 function

Table 684 describes the TIM1\_SetCompare3 function.

#### Table 684. TIM1\_SetCompare3 function

Function name	TIM1_SetCompare3
Function prototype	void TIM1_SetCompare3(u16 Compare3)
Behavior description	Sets the TIM1 Capture Compare 3 value.
Input parameter	Compare3: TIM1 Capture Compare 3 Register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM1 new Output Compare 3 value */
u16 TIM1Compare3 = 0x7FFF;
TIM1_SetCompare1(TIM1Compare3);
```

# 20.2.72 TIM1\_SetCompare4 function

*Table 685* describes the TIM1\_SetCompare4 function.

#### Table 685. TIM1\_SetCompare4 function

Function name	TIM1_SetCompare4
Function prototype	void TIM1_SetCompare4(u16 Compare4)
Behavior description	Sets the TIM1 Capture Compare 4 value.
Input parameter	Compare4: TIM1 Capture Compare 4 Register new value.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Sets the TIM1 new Output Compare 4 value */
u16 TIM1Compare4 = 0x7FFF;
TIM1_SetCompare1(TIM1Compare4);
```

# 20.2.73 TIM1\_SetIC1Prescaler function

Table 686 describes the TIM1\_SetIC1Prescaler function.

Table 686. TIM1\_SetIC1Prescaler function

Function name	TIM1_SetIC1Prescaler
Function prototype	<pre>void TIM1_SetIC1Prescaler(u16 TIM1_IC1Prescaler)</pre>
Behavior description	Sets the TIM1 Input Capture 1 Prescaler.
Input parameter	TIM1_IC1Prescaler: Input Capture 1 Prescaler.  Refer to Section: TIM1_ICPrescaler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_ICPrescaler

TIM1\_ICPrescaler selects the TIM1 Input Capture Prescaler (see *Table 687*).

Table 687. TIM1\_ICPrescaler values

TIM1_ICPrescaler	Description
TIM1_ICPSC_DIV1	Capture is done each time an edge is detected on the capture input.
TIM1_ICPSC_DIV2	Capture is done once every 2 events.
TIM1_ICPSC_DIV4	Capture is done once every 4 events.
TIM1_ICPSC_DIV8	Capture is done once every 8 events.

#### **Example:**

```
/* Sets the TIM1 Input Capture 1 Prescaler */
TIM1_SetIC1Prescaler(TIM1_ICPSC_Div2);
```

# 20.2.74 TIM1\_SetIC2Prescaler function

Table 688 describes the TIM1\_SetIC2Prescaler function.

Table 688. TIM1\_SetIC2Prescaler function

Function name	TIM1_SetIC2Prescaler
Function prototype	void TIM1_SetIC2Prescaler(u16 TIM1_IC2Prescaler)
Behavior description	Sets the TIM1 Input Capture 2 Prescaler.
Input parameter	TIM1_IC2Prescaler: Input Capture 2 Prescaler. Refer to Section: TIM1_ICPrescaler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Sets the TIM1 Input Capture 2 Prescaler \*/
TIM1\_SetIC2Prescaler(TIM1\_ICPSC\_Div2);

# 20.2.75 TIM1\_SetIC3Prescaler function

*Table 689* describes the TIM1\_SetIC3Prescaler function.

Table 689. TIM1\_SetIC3Prescaler function

Function name	TIM1_SetIC3Prescaler
Function prototype	void TIM1_SetIC3Prescaler(u16 TIM1_IC3Prescaler)
Behavior description	Sets the TIM1 Input Capture 3 Prescaler.
Input parameter	TIM1_IC3Prescaler: Input Capture 3 Prescaler.  Refer to Section: TIM1_ICPrescaler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Sets the TIM1 Input Capture 3 Prescaler \*/
TIM1\_SetIC3Prescaler(TIM1\_ICPSC\_Div2);

# 20.2.76 TIM1\_SetIC4Prescaler function

Table 690 describes the TIM1\_SetIC4Prescaler function.

Table 690. TIM1\_SetIC4Prescaler function

Function name	TIM1_SetIC4Prescaler
Function prototype	void TIM1_SetIC4Prescaler(u16 TIM1_IC4Prescaler)
Behavior description	Sets the TIM1 Input Capture 4 Prescaler.
Input parameter	TIM1_IC4Prescaler: Input Capture 4 Prescaler. Refer to Section: TIM1_ICPrescaler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Sets the TIM1 Input Capture 4 Prescaler \*/
TIM1\_SetIC4Prescaler(TIM1\_ICPSC\_Div2);

# 20.2.77 TIM1\_SetClockDivision function

*Table 691* describes the TIM1\_SetClockDivision function.

Table 691. TIM1\_SetClockDivision function

Function name	TIM1_SetClockDivision
Function prototype	void TIM1_SetClockDivision(u16 TIM1_CKD)
Behavior description	Sets the TIM1 Clock Division value.
Input parameter2	TIM1_CKD: clock division value.  Refer to Section: TIM1_CKD for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# TIM1\_CKD

TIM1\_CKD selects the TIM1 Clock Division (see Table 692).

#### Table 692. TIM1\_CKD values

TIM1_CKD	Description
TIM1_CKD_DIV1	$T_{DTS} = T_{ck\_tim}$
TIM1_CKD_DIV2	$T_{DTS} = 2 T_{ck\_tim}$
TIM1_CKD_DIV4	$T_{DTS} = 4 T_{ck\_tim}$

#### **Example:**

/\* Sets the TIM1 CKD value \*/
TIM1\_SetClockDivision(TIM1\_CKD\_DIV4);

# 20.2.78 TIM1\_GetCapture1 function

Table 693 describes the TIM1\_GetCapture1 function.

# Table 693. TIM1\_GetCapture1 function

Function name	TIM1_GetCapture1
Function prototype	u16 TIM1_GetCapture1(void)
Behavior description	Gets the TIM1 Input Capture 1 value.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Gets the Input Capture 1 value of the TIM1 \*/
u16 IC1value = TIM1\_GetCapture1();

# 20.2.79 TIM1\_GetCapture2 function

Table 694 describes the TIM1\_GetCapture2 function.

# Table 694. TIM1\_GetCapture2 function

Function name	TIM1_GetCapture2
Function prototype	u16 TIM1_GetCapture2(void)
Behavior description	Gets the TIM1 Input Capture 2 value.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Gets the Input Capture 2 value of the TIM1 \*/
u16 IC2value = TIM1\_GetCapture2();

# 20.2.80 TIM1\_GetCapture3 function

Table 695 describes the TIM1\_GetCapture3 function.

# Table 695. TIM1\_GetCapture3 function

<del>-</del>	•
Function name	TIM1_GetCapture3
Function prototype	u16 TIM1_GetCapture3(void)
Behavior description	Gets the TIM1 Input Capture 3 value.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Gets the Input Capture 3 value of the TIM1 */
u16 IC3value = TIM1_GetCapture3();
```

# 20.2.81 TIM1\_GetCapture4 function

Table 696 describes the TIM1\_GetCapture4 function.

# Table 696. TIM1\_GetCapture4 function

Function name	TIM1_GetCapture4
Function prototype	u16 TIM1_GetCapture4(void)
Behavior description	Gets the TIM1 Input Capture 4 value.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# Example:

```
/* Gets the Input Capture 4 value of the TIM1 */
u16 IC4value = TIM1_GetIC4();
```

# 20.2.82 TIM1\_GetCounter function

Table 697 describes the TIM1\_GetCounter function.

# Table 697. TIM1\_GetCounter function

Function name	TIM1_GetCounter
Function prototype	<pre>void TIM1_GetCounter(void)</pre>
Behavior description	Gets the TIM1 counter value.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Gets TIM1 counter value */
u16 TIM1Counter = TIM1_GetCounter();
```

# 20.2.83 TIM1\_GetPrescaler function

Table 698 describes the TIM1\_GetPrescaler function.

Table 698. TIM1\_GetPrescaler function

Function name	TIM1_GetPrescaler
Function prototype	void TIM1_GetPrescaler(void)
Behavior description	Gets the TIM1 prescaler value.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Gets TIM1 prescaler value */
u16 TIM1Prescaler = TIM1_GetPrescaler();
```

# 20.2.84 TIM1\_GetFlagStatus function

Table 699 describes the TIM1\_GetFlagStatus function.

Table 699. TIM1\_GetFlagStatus function

Function name	TIM1_GetFlagStatus	
Function prototype	FlagStatus TIM1_GetFlagStatus(u16 TIM1_FLAG)	
Behavior description	Checks whether the specified TIM1 flag is set or not.	
Input parameter	TIM1_FLAG: specifies the flag to check.  Refer to Section: TIM1_FLAG for more details on the allowed values of this parameter.	
Output parameter	None	
Return parameter	The new state of TIM1_FLAG (SET or RESET).	
Required preconditions	None	
Called functions	None	

#### TIM1\_FLAG

The TIM1 flags that can be checked are listed in *Table 700*:

Table 700. TIM1\_FLAG definition

TIM1_FLAG	Description
TIM1_FLAG_Update	TIM1 Update flag
TIM1_FLAG_CC1	TIM1 Capture/Compare 1 flag
TIM1_FLAG_CC2	TIM1 Capture/Compare 2 flag
TIM1_FLAG_CC3	TIM1 Capture/Compare 3 flag

Table 700. TIM1\_FLAG definition (continued)

TIM1_FLAG	Description
TIM1_FLAG_CC4	TIM1 Capture/Compare 4 flag
TIM1_FLAG_COM	TIM1 COM flag
TIM1_FLAG_Trigger	TIM1 Trigger flag
TIM1_FLAG_BRK	TIM1 Break flag
TIM1_FLAG_CC1OF	TIM1 Capture/Compare 1 OverFlow flag
TIM1_FLAG_CC2OF	TIM1 Capture/Compare 2 OverFlow flag
TIM1_FLAG_CC3OF	TIM1 Capture/Compare 3 OverFlow flag
TIM1_FLAG_CC4OF	TIM1 Capture/Compare 4 OverFlow flag

# Example:

```
/* Check if the TIM1 Capture Compare 1 flag is set or reset */
if(TIM1_GetFlagStatus(TIM1_FLAG_CC1) == SET)
{
}
```

# 20.2.85 TIM1\_ClearFlag function

*Table 701* describes the TIM1\_ClearFlag function.

Table 701. TIM1\_ClearFlag function

	<b>.</b>
Function name	TIM1_ClearFlag
Function prototype	void TIM1_ClearFlag(u16 TIM1_Flag)
Behavior description	Clears the TIM1 pending flags.
Input parameter	TIM1_FLAG: flag to clear.  Refer to Section: TIM1_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Clear the TIM1 Capture Compare 1 flag */
TIM1_ClearFlag(TIM1_FLAG_CC1);
```

# 20.2.86 TIM1\_GetITStatus function

Table 702 describes the TIM1\_GetITStatus function.

#### Table 702. TIM1\_GetITStatus function

Function name	TIM1_GetITStatus
Function prototype	ITStatus TIM1_GetITStatus(u16 TIM1_IT)
Behavior description	Checks whether the specified TIM1 interrupt has occurred or not.
Input parameter	TIM1_IT: TIM1 interrupt source to check.  Refer to Section: TIM1_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of TIM1_IT (SET or RESET).
Required preconditions	None
Called functions	None

#### Example:

```
/*Check if the TIM1 Capture Compare 1 interrupt has occured or not*/
if(TIM1_GetITStatus(TIM1_IT_CC1) == SET)
{
}
```

# 20.2.87 TIM1\_ClearITPendingBit function

*Table 703* describes the TIM1\_ClearITPendingBit function.

Table 703. TIM1\_ClearITPendingBit function

Function name	TIM1_ClearITPending Bit
Function prototype	<pre>void TIM1_ClearITPendingBit(u16 TIM1_IT)</pre>
Behavior description	Clears the TIM1's interrupt pending bits.
Input parameter	TIM1_IT: interrupt pending bit to be cleared.  Refer to Section: TIM1_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Clear the TIM1 Capture Compare 1 interrupt pending bit */
TIM1_ClearITPendingBit(TIM1_IT_CC1);
```

# 21 Universal synchronous asynchronous receiver transmitter (USART)

The Universal synchronous/asynchronous receiver transmitter (USART) performs flexible full-duplex data exchange with external equipment requiring industry-standard NRZ asynchronous serial data format. The SCI offers a very wide range of baud rates based on fractional baud rate generator systems. The USART interface also supports the Smart Card Protocol compliant with IrDA SIR ENDEC specifications. It can perform single-wire half-duplex communications, synchronous transmissions and modem operations (CTS/RTS).

Section 21.1: USART register structure describes the data structures used in the USART Firmware Library. Section 21.2: Firmware library functions presents the Firmware Library functions.

# 21.1 USART register structure

The USART register structure, USART\_TypeDef, is defined in the stm32f10x\_map.h file as follows:

```
typedef struct
  vu16 SR;
  u16 RESERVED1;
 vu16 DR;
 u16 RESERVED2;
  vu16 BRR;
  u16 RESERVED3;
  vu16 CR1;
  u16 RESERVED4;
  vu16 CR2;
  u16 RESERVED5;
  vu16 CR3;
 u16 RESERVED6;
  vu16 GTPR;
  u16 RESERVED7;
} USART_TypeDef;
```

Table 704 gives the list of USART registers.

Table 704. USART registers

Register	Description	
SR	USART Status Register	
DR	USART Data Register	
BRR	USART BaudRate Register	
CR1	USART Control Register 1	
CR2	USART Control Register 2	

Table 704. USART registers

Register	Description	
CR3	USART Control Register 3	
GTPR	USART Guard-Time and Prescaler Register	

The three USART peripherals are declared in stm32f10x\_map.h:

```
#define PERIPH_BASE
                              ((u32)0x40000000)
#define APB1PERIPH_BASE
                              PERIPH_BASE
#define APB2PERIPH_BASE
                              (PERIPH_BASE + 0x10000)
#define AHBPERIPH_BASE
                              (PERIPH_BASE + 0x20000)
#define USART1_BASE
                              (APB2PERIPH_BASE + 0x3800)
                              (APB1PERIPH\_BASE + 0x4400)
#define USART2_BASE
#define USART3_BASE
                              (APB1PERIPH_BASE + 0x4800)
#ifndef DEBUG
#ifdef _USART1
 #define USART1
                              ((USART_TypeDef *) USART1_BASE)
#endif /*_USART1 */
#ifdef _USART2
 #define USART2
                              ((USART_TypeDef *) USART2_BASE)
#endif /*_USART2 */
#ifdef _USART3
  #define USART3
                              ((USART_TypeDef *) USART3_BASE)
#endif /*_USART3 */
. . .
#else /* DEBUG */
#ifdef _USART1
 EXT USART_TypeDef
                              *USART1;
#endif /*_USART1 */
#ifdef _USART2
 EXT USART_TypeDef
                              *USART2;
#endif /*_USART2 */
#ifdef USART3
 EXT USART_TypeDef
                              *USART3;
#endif /*_USART3 */
. . .
#endif
```

When using the Debug mode, \_USART1, \_USART2 and \_USART3 pointers are initialized in  $stm32f10x\_lib.c$  file:

```
#ifdef _USART1
   USART1 = (USART_TypeDef *) USART1_BASE;
#endif /*_USART1 */

#ifdef _USART2
   USART2 = (USART_TypeDef *) USART2_BASE;
#endif /*_USART2 */

#ifdef _USART3
   USART3 = (USART_TypeDef *) USART3_BASE;
#endif /*_USART3 */
```

To access the USART registers \_USART, \_USART1, \_USART2 and \_USART3 must be defined in *stm32f10x\_conf.h*,as follows:

```
#define _USART
#define _USART1
#define _USART2
#define _USART3
```

# 21.2 Firmware library functions

Table 705 lists the various functions of the USART library.

Table 705. USART firmware library functions

Function name	Description
USART_DeInit	Resets the USARTx peripheral registers to their default reset values.
USART_Init	Initializes the USARTx peripheral according to the specified parameters in the USART_InitStruct.
USART_StructInit	Fills each USART_InitStruct member with its default value.
USART_Cmd	Enables or disables the specified USART peripheral.
USART_ITConfig	Enables or disables the specified USART interrupts.
USART_DMACmd	Enables or disables the USART DMA interface.
USART_SetAddress	Sets the address of the USART node.
USART_WakeUpConfig	Selects the USART WakeUp method.
USART_ReceiverWakeUpCmd	Determines if the USART is in mute mode or not.
USART_LINBreakDetectionConfig	Sets the USART LIN Break detection length.
USART_LINCmd	Enables or disables the USARTx LIN mode.
USART_SendData	Transmits single data through the USARTx peripheral.
USART_ReceiveData	Returns the most recent received data by the USARTx peripheral.
USART_SendBreak	Transmits break characters.
USART_SetGuardTime	Sets the specified USART guard time.
USART_SetPrescaler	Sets the USART clock prescaler.
USART_SmartCardCmd	Enables or disables the USART Smart Card mode.
USART_SmartCardNackCmd	Enables or disables NACK transmission.
USART_HalfDuplexCmd	Enables or disables the USART Half Duplex mode.
USART_IrDAConfig	Configures the USART IrDA mode.
USART_IrDACmd	Enables or disables the USART IrDA mode.
USART_GetFlagStatus	Checks whether the specified USART flag is set or not.
USART_ClearFlag	Clears the USARTx pending flags.
USART_GetITStatus	Checks whether the specified USART interrupt has occurred or not.
USART_ClearITPendingBit	Clears the USARTx interrupt pending bits.

# 21.2.1 USART\_DeInit function

Table 706 describes the USART\_DeInit function.

# Table 706. USART\_Delnit function

Function name	USART_DeInit
Function prototype	void USART_DeInit(USART_TypeDef* USARTx)
Behavior description	Resets the USARTx peripheral registers to their default reset values.
Input parameter	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_APB2PeriphResetCmd() RCC_APB1PeriphResetCmd()

#### Example:

/\* Resets the USART1 registers to their default reset value \*/
USART\_DeInit(USART1);

# 21.2.2 USART\_Init function

*Table 707* describes the USART\_Init function.

Table 707. USART\_Init function

Function name	USART_Init
Function prototype	<pre>void USART_Init(USART_TypeDef* USARTx, USART_InitTypeDef* USART_InitStruct)</pre>
Behavior description	Initializes the USARTx peripheral according to the parameters specified in the USART_InitStruct.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_InitStruct: pointer to a USART_InitTypeDef structure that contains the configuration information for the specified USART peripheral.  Refer to Section: USART_InitTypeDef structure for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

# **USART\_InitTypeDef structure**

The USART\_InitTypeDef structure is defined in the *stm32f10x\_usart.h* file:

```
typedef struct
{
  u32 USART_BaudRate;
  u16 USART_WordLength;
  u16 USART_StopBits;
  u16 USART_Parity;
  u16 USART_HardwareFlowControl;
  u16 USART_Mode;
  u16 USART_Clock;
  u16 USART_CPOL;
  u16 USART_CPHA;
  u16 USART_LastBit;
} USART_InitTypeDef;
```

*Table 708* describes the USART\_InitTypeDef structure members which are used in asynchronous and in synchronous mode.

Table 708. USART\_InitTypeDef members versus USART mode

Members	Asynchronous mode	Synchronous mode
USART_BaudRate	Χ	X
USART_WordLength	X	X
USART_StopBits	X	Х
USART_Parity	Х	X
USART_HardwareFlowControl	X	X
USART_Mode	X	Х
USART_Clock		X
USART_CPOL		X
USART_CPHA		Х
USART_LastBit		X

#### **USART\_BaudRate**

This member configures the USART communication baud rate. The baud rate is computed using the following formula:

```
IntegerDivider = ((APBClock) / (16 * (USART_InitStruct->USART_BaudRate)))
FractionalDivider = ((IntegerDivider - ((u32) IntegerDivider)) * 16) + 0.5
```

### **USART\_WordLength**

USART\_WordLength indicates the number of data bits transmitted or received in a frame. See *Table 709* for the values of this member.

Table 709. USART WordLength definition

USART_WordLength	Description
USART_WordLength_8b	8 bits Data
USART_WordLength_9b	9 bits Data

# **USART\_StopBits**

USART\_StopBits defines the number of stop bits transmitted. See *Table 710* for the values of this member.

Table 710. USART\_StopBits definition

USART_StopBits	Description
USART_StopBits_1	1 stop bit is transmitted at the end of frame
USART_StopBits_0_5	0.5 stop bit is transmitted at the end of frame
USART_StopBits_2	2 stop bits are transmitted at the end of frame
USART_StopBits_1_5	1.5 stop bit is transmitted at the end of frame

#### **USART\_Parity**

USART\_Parity defines the parity mode. See *Table 711* for the values of this member.

Table 711. USART\_Parity definition

USART_Parity	Description
USART_Parity_No	Parity Disable
USART_Parity_Even	Even Parity
USART_Parity_Odd	Odd Parity

Note:

When parity is enabled, the computed parity is inserted at the MSB position of the transmitted data (9<sup>th</sup> bit when the word length is set to 9 data bits; 8<sup>th</sup> bit when the word length is set to 8 data bits).

#### **USART\_HardwareFlowControl**

USART\_HardwareFlowControl specifies wether the hardware flow control mode is enabled or disabled. See *Table 712* for the values of this member.

Table 712. USART\_HardwareFlowControl definition

USART_HardwareFlowControl	Description
USART_HardwareFlowControl_None	HFC Disabled
USART_HardwareFlowControl_RTS	RTS enabled

Table 712. USART HardwareFlowControl definition

USART_HardwareFlowControl	Description
USART_HardwareFlowControl_CTS	CTS enabled
USART_HardwareFlowControl_RTS_CTS	RTS and CTS enabled

#### **USART\_Mode**

USART\_Mode specifies wether the Receive or Transmit mode is enabled or disabled. See *Table 713* for the values of this member.

Table 713. USART\_Mode definition

USART_Mode	Description
USART_Mode_Tx	Transmit enabled
USART_Mode_Rx	Receive enabled

#### **USART Clock**

USART\_Clock indicates wether the USART clock specified in the USART\_Clock member is enabled or disabled. See *Table 714* for the values of this member.

Table 714. USART\_Clock definition

USART_Clock	Description
USART_Clock_Enable	USART Clock enabled
USART_Clock_Disable	USART Clock disabled

# USART\_CPOL

USART\_CPOL specifies the steady state value of the serial clock. See *Table 715* for the values of this member.

Table 715. USART CPOL definition

USART_CPOL	Description
USART_CPOL_High	Clock is active High
USART_CPOL_Low	Clock is active Low

#### **USART\_CPHA**

USART\_CPHA defines the clock transition on which the bit capture is made. See *Table 716* for the values of this member.

Table 716. USART\_CPHA definition

USART_CPHA	Description
USART_CPHA_1Edge	Data is captured on the first clock edge
USART_CPHA_2Edge	Data is captured on the second clock edge

#### **USART LastBit**

USART\_LastBit defines whether the clock pulse corresponding to the last data bit transmitted (MSB) has to be output on the SCLK pin in synchronous mode. See *Table 717* for the values of this member.

Table 717. USART\_LastBit definition

USART_LastBit	Description
USART_LastBit_Disable	The clock pulse of the last data bit is not output to the SCLK pin.
USART_LastBit_Enable	The clock pulse of the last data bit is output to the SCLK pin.

#### Example:

/\* The following example illustrates how to configure the USART1 \*/
USART\_InitTypeDef USART\_InitStructure;

```
USART_InitStructure.USART_BaudRate = 9600;
USART_InitStructure.USART_WordLength = USART_WordLength_8b;
USART_InitStructure.USART_StopBits = USART_StopBits_1;
USART_InitStructure.USART_Parity = USART_Parity_Odd;
USART_InitStructure.USART_HardwareFlowControl =
USART_HardwareFlowControl_RTS_CTS;
USART_InitStructure.USART_Mode = USART_Mode_Tx | USART_Mode_Rx;
USART_InitStructure.USART_Clock = USART_Clock_Disable;
USART_InitStructure.USART_CPOL = USART_CPOL_High;
USART_InitStructure.USART_CPHA = USART_CPHA_1Edge;
USART_InitStructure.USART_LastBit = USART_LastBit_Enable;
USART_Init(USART1, &USART_InitStructure);
```

# 21.2.3 USART\_StructInit function

Table 718 describes the USART\_StructInit function.

Table 718. USART\_StructInit function

Function name	USART_StructInit
Function prototype	void USART_StructInit(USART_InitTypeDef* USART_InitStruct)
Behavior description	Fills each USART_InitStruct member with its default value.
Input parameter	USART_InitStruct: pointer to the USART_InitTypeDef structure which will be initialized.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

The USART\_InitStruct members have the following default values:

Table 719. USART\_InitStruct default values

Member	Default value
USART_BaudRate	9600
USART_WordLength	USART_WordLength_8b
USART_StopBits	USART_StopBits_1
USART_Parity	USART_Parity_No
USART_HardwareFlowControl	USART_HardwareFlowControl_None
USART_Mode	USART_Mode_Rx   USART_Mode_Tx
USART_Clock	USART_Clock_Disable
USART_CPOL	USART_CPOL_Low
USART_CPHA	USART_CPHA_1Edge
USART_LastBit	USART_LastBit_Disable

#### **Example:**

```
/* The following example illustrates how to initialize a
USART_InitTypeDef structure */
USART_InitTypeDef USART_InitStructure;
USART_StructInit(&USART_InitStructure);
```

# 21.2.4 USART\_Cmd function

Table 720 describes the USART\_Cmd function.

### Table 720. USART\_Cmd function

Function name	USART_Cmd	
Function prototype	void USART_Cmd(USART_TypeDef* USARTx, FunctionalState NewState)	
Behavior description	Enables or disables the specified USART peripheral.	
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.	
Input parameter2	NewState: new state of the USARTx peripheral. This parameter can be: ENABLE or DISABLE.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

#### Example:

/\* Enable the USART1 \*/
USART\_Cmd(USART1, ENABLE);

# 21.2.5 USART\_ITConfig function

Table 721 describes the USART\_ITConfig function.

Table 721. USART\_ITConfig function

Function name	USART_ITConfig	
Function prototype	void USART_ITConfig(USART_TypeDef* USARTx, u16 USART_IT, FunctionalState NewState)	
Behavior description	Enables or disables the specified USART interrupts.	
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.	
Input parameter2	USART_IT: specifies the USART interrupt sources to be enabled or disabled.  Refer to Section: USART_IT for more details on the allowed values of this parameter.	
Input parameter3	NewState: new state of the specified USARTx interrupts. This parameter can be: ENABLE or DISABLE.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### **USART\_IT**

USART\_IT is used to enable or disable USART interrupts. Refer to *Table 722* for the values taken by this parameter.

Table 722. USART\_IT values

USART_IT	Description
USART_IT_PE	Parity Error interrupt
USART_IT_TXE	Transmit interrupt
USART_IT_TC	Transmission Complete interrupt
USART_IT_RXNE	Receive interrupt
USART_IT_IDLE	IDLE line interrupt
USART_IT_LBD	LIN break detection interrupt
USART_IT_CTS	CTS interrupt
USART_IT_ERR	Error interrupt

#### Example:

/\* Enables the USART1 transmit interrupt \*/
USART\_ITConfig(USART1, USART\_IT\_Transmit ENABLE);

# 21.2.6 USART\_DMACmd function

Table 723 describes the USART\_DMACmd function.

Table 723. USART\_DMACmd function

Function name	USART_DMACmd	
Function prototype	<pre>void USART_DMACmd(USART_TypeDef* USARTx, u16 USART_DMAReq, FunctionalState Newstate)</pre>	
Behavior description	Enables or disables the USART DMA interface.	
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.	
Input parameter2	USART_DMAReq: specifies the DMA request. Refer to Section: USART_DMAReq for more details on the allowed values of this parameter.	
Input parameter3	NewState: new state of the DMA Request sources. This parameter can be: ENABLE or DISABLE.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### USART\_DMAReq

USART\_DMAReq selects the DMA request to be enabled or disabled. Refer to *Table 724* for the values taken by this parameter.

Table 724. USART\_DMAReq values

USART_DMAReq	Description
USART_DMAReq_Tx	Transmit DMA request
USART_DMAReq_Rx	Receive DMA request

#### **Example:**

/\* Enable the DMA transfer on Rx and Tx action for USART2 \*/
USART\_DMACmd(USART2, USART\_DMAReq\_Rx | USART\_DMAReq\_Tx, ENABLE);

# 21.2.7 USART\_SetAddress function

Table 725 describes the USART\_SetAddress function.

Table 725. USART\_SetAddress function

Function name	USART_SetAddress
Function prototype	void USART_SetAddress(USART_TypeDef* USARTx, u8 USART_Address)
Behavior description	Sets the address of the USART node.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_Address indicates the address of the USART node.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Sets the USART2 address node to 0x5 \*/ USART\_SetAddress(USART2, 0x5);

# 21.2.8 USART\_WakeUpConfig function

Table 726 describes the USART\_WakeUpConfig function.

Table 726. USART\_WakeUpConfig function

Function name	USART_WakeUpConfig
Function prototype	void USART_WakeUpConfig(USART_TypeDef* USARTx, u16 USART_WakeUp)
Behavior description	Selects the USART WakeUp method.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_WakeUp: specifies the USART wake-up method. Refer to Section: USART_WakeUp for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### USART\_WakeUp

USART\_WakeUp selects the wake-up method. Refer to *Table 727* for the values taken by this parameter.

Table 727. USART\_WakeUp values

USART_WakeUp	Description
USART_WakeUp_IdleLine	IDLE line wake-up
USART_WakeUp_AddressMark	Address Mark wake-up

#### **Example:**

/\* Selects the IDLE Line as USART1 WakeUp \*/
USART\_WakeUpConfig(USART1, USART\_WakeUpIdleLine);

# 21.2.9 USART\_ReceiverWakeUpCmd function

Table 728 describes the USART\_ReceiverWakeUpCmd function.

Table 728. USART\_ReceiverWakeUpCmd function

Function name	USART_ReceiverWakeUpCmd
Function prototype	<pre>void USART_ReceiverWakeUpCmd(USART_TypeDef* USARTx, FunctionalState Newstate)</pre>
Behavior description	Determines if the USART is in mute mode or not.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	NewState: new state of the USART mode. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* USART3 in normal mode \*/
USART\_ReceiverWakeUpCmd(USART3, DISABLE);

# 21.2.10 USART\_LINBreakDetectLengthConfig function

Table 729 describes the USART\_LINBreakDetectLengthConfig function.

Table 729. USART\_LINBreakDetectLengthConfig function

Function name	USART_LINBreakDetectLengthConfig
Function prototype	<pre>void USART_LINBreakDetectLengthConfig(USART_TypeDef* USARTx, u16 USART_LINBreakDetectLength)</pre>
Behavior description	Sets the USART LIN Break detection length.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_LINBreakDetectLength specifies the LIN break detection length.  Refer to Section: USART_LINBreakDetectLength for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### USART\_LINBreakDetectLength

USART\_LINBreakDetectLength selects the LIN break detection length. Refer to *Table 730* for the values taken by this parameter.

Table 730. USART\_LINBreakDetectionLength values

USART_LINBreakDetectionLength	Description
USART_LINBreakDetectLength_10b	10 bit break detection
USART_LINBreakDetectLength_11b	11 bit break detection

#### **Example:**

/\* Selects 10 bit break detection for USART1 \*/
USART\_LINBreakDetectLengthConfig(USART1,
USART\_LINDetectLength\_10b);

# 21.2.11 USART\_LINCmd function

Table 731 describes the USART\_LINCmd function.

Table 731. USART\_LINCmd function

Function name	USART_LINCmd	
Function prototype	void USART_LINCmd(USART_TypeDef* USARTx, FunctionalState Newstate)	
Behavior description	Enables or disables the USART LIN mode.	
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.	
Input parameter2	NewState: new state of the USART LIN mode. This parameter can be: ENABLE or DISABLE.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

#### Example:

/\* Enable the USART2 LIN mode \*/
USART\_LINCmd(USART2, ENABLE);

# 21.2.12 USART\_SendData function

Table 732 describes the USART\_SendData function.

### Table 732. USART\_SendData function

Function name	USART_SendData
Function prototype	void USART_SendData(USART_TypeDef* USARTx, u16 Data)
Behavior description	Transmits single data through the USARTx peripheral.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	Data: the data to transmit.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

```
/* Send one HalfWord on USART3 */
USART_SendData(USART3, 0x26);
```

# 21.2.13 USART\_ReceiveData function

Table 733 describes the USART\_ReceiveData function.

Table 733. USART\_ReceiveData function

Function name	USART_ReceiveData	
Function prototype	u16 USART_ReceiveData(USART_TypeDef* USARTx)	
Behavior description	Returns the most recent data received through the USARTx peripheral.	
Input parameter	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.	
Output parameter	None	
Return parameter	The received data.	
Required preconditions	None	
Called functions	None	

#### Example:

```
/* Receive one halfword on USART2 */
u16 RxData;
RxData = USART_ReceiveData(USART2);
```

# 21.2.14 USART\_SendBreak function

Table 734 describes the USART\_SendBreak function.

#### Table 734. USART\_SendBreak function

Function name	USART_SendBreak
Function prototype	void USART_SendBreak(USART_TypeDef* USARTx)
Behavior description	Transmits a break character
Input parameter	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

/\* Send break character on USART1 \*/
USART\_SendBreak(USART1);

# 21.2.15 USART\_SetGuardTime function

*Table 735* describes the USART\_SetGuardTime function.

Table 735. USART\_SetGuardTime function

Function name	USART_SetGuardTime
Function prototype	<pre>void USART_SetGuardTime(USART_TypeDef* USARTx, u8 USART_GuardTime)</pre>
Behavior description	Sets the specified USART guard time.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_GuardTime: specifies the guard time.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Set the guard time to  $0x78 */USART\_SetGuardTime(0x78);$ 

### 21.2.16 USART\_SetPrescaler function

Table 736 describes the USART\_SetPrescaler function.

Table 736. USART\_SetPrescaler function

Function name	USART_SetPrescaler
Function prototype	void USART_SetPrescaler(USART_TypeDef* USARTx, u8 USART_Prescaler)
Behavior description	Sets the USART clock prescaler.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_Prescaler: specifies the prescaler.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Set the system clock prescaler to 0x56 \*/ USART\_SetPrescaler(0x56);

# 21.2.17 USART\_SmartCardCmd function

*Table 737* describes the USART\_SmartCardCmd function.

Table 737. USART\_SmartCardCmd function

Function name	USART_SmartCardCmd
Function prototype	<pre>void USART_SmartCardCmd(USART_TypeDef* USARTx, FunctionalState Newstate)</pre>
Behavior description	Enables or disables the USART Smart Card mode.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	NewState: new state of the Smart Card mode. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### **Example:**

/\* Enable the USART1 Smart Card mode \*/
USART\_SmartCardCmd(USART1, ENABLE);

# 21.2.18 USART\_SmartCardNACKCmd function

Table 738 describes the USART\_SmartCardNACKCmd function.

Table 738. USART\_SmartCardNACKCmd function

Function name	USART_SmartCardNACKCmd
Function prototype	void USART_SmartCardNACKCmd(USART_TypeDef* USARTx, FunctionalState Newstate)
Behavior description	Enables or disables NACK transmission.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter3	NewState: new state of the NACK transmission. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Enable the USART1 NACK transmission during parity error \*/
USART\_SmartCardNACKCmd(USART1, ENABLE);

# 21.2.19 USART\_HalfDuplexCmd function

Table 739 describes the USART\_HalfDuplexCmd function.

Table 739. USART\_HalfDuplexCmd function

Function name	USART_HalfDuplexCmd
Function prototype	<pre>void USART_HalfDuplexCmd(USART_TypeDef* USARTx, FunctionalState Newstate)</pre>
Behavior description	Enables or disables the USART's Half Duplex mode.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	NewState: new state of the Half Duplex mode. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

/\* Enabe HalfDuplex mode for USART2 \*/
USART\_HalfDuplexCmd(USART2, ENABLE);

### 21.2.20 USART\_IrDAConfig function

Table 740 describes the USART\_IrDAConfig function.

Table 740. USART\_IrDAConfig function

Function name	USART_IrDAConfig
Function prototype	void USART_IrDAConfig(USART_TypeDef* USARTx, u16 USART_IrDAMode)
Behavior description	Configures the USART IrDA mode.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_IrDAMode: specifies the IrDA mode. Refer to Section: USART_IrDAMode for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### USART\_IrDAMode

USART\_IrDAMode select the IrDA mode. Refer to *Table 741* for the values taken by this parameter.

Table 741. USART\_IrDAMode values

USART_IrDAMode	Description
USART_IrDAMode_LowPower	IrDA low Power mode
USART_IrDAMode_Normal	IrDA normal mode

#### **Example:**

/\* USART2 IrDA Low Power Selection \*/
USART\_IrDAConfig(USART2,USART\_IrDAMode\_LowPower);

# 21.2.21 USART\_IrDACmd function

Table 742 describes the USART\_IrDACmd function.

Table 742. USART\_IrDACmd function

Function name	USART_IrDACmd
Function prototype	void USART_IrDACmd(USART_TypeDef* USARTx, FunctionalState Newstate)
Behavior description	Enables or disables the USART IrDA mode.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	NewState: new state of the IrDA mode. This parameter can be: ENABLE or DISABLE.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Enable the USART1 IrDA Mode \*/
USART\_IrDACmd(USART1, ENABLE);

# 21.2.22 USART\_GetFlagStatus function

*Table 743* describes the USART\_GetFlagStatus function.

Table 743. USART\_GetFlagStatus function

Function name	USART_GetFlagStatus
Function prototype	FlagStatus USART_GetFlagStatus(USART_TypeDef* USARTx, u16 USART_FLAG)
Behavior description	Checks whether the specified USART flag is set or not.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_FLAG: specifies the flag to check. Refer to Section: USART_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of USART_FLAG (SET or RESET).
Required preconditions	None
Called functions	None

#### **USART\_FLAG**

The USART flags that can be checked are listed in the following table:

Table 744. USART\_FLAG definition

USART_FLAG	Description
USART_FLAG_CTS	CTS flag
USART_FLAG_LBD	LIN Break detection flag
USART_FLAG_TXE	Transmit data register empty flag
USART_FLAG_TC	Transmission complete flag
USART_FLAG_RXNE	Read data register Not empty flag
USART_FLAG_IDLE	Idle line detected
USART_FLAG_ORE	Overrun Error
USART_FLAG_NE	Noise Error
USART_FLAG_FE	Framing Error
USART_FLAG_PE	Parity Error

#### Example:

```
/* Check if the transmit data register is full or not */
FlagStatus Status;
Status = USART_GetFlagStatus(USART1, USART_FLAG_TXE);
```

# 21.2.23 USART\_ClearFlag function

Table 745 describes the USART\_ClearFlag function.

Table 745. USART\_ClearFlag function

Function name	USART_ClearFlag
Function prototype	void USART_ClearFlag(USART_TypeDef* USARTx, u16 USART_FLAG)
Behavior description	Clears the USARTx pending flags.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_FLAG: specifies the flag to clear. Refer to Section: USART_FLAG for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

```
/* Clear Overrun error flag */
USART_ClearFlag(USART1,USART_FLAG_OR);
```

# 21.2.24 USART\_GetITStatus function

Table 746 describes the USART\_GetITStatus function.

Table 746. USART\_GetITStatus function

Function name	USART_GetITStatus
Function prototype	ITStatus USART_GetITStatus(USART_TypeDef* USARTx, u16 USART_IT)
Behavior description	Checks whether the specified USART interrupt has occurred or not.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_IT: specifies the USART interrupt source to check. Refer to Section: USART_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	The new state of USART_IT (SET or RESET).
Required preconditions	None
Called functions	None

### **USART\_IT**

USART\_IT is used to read the status of USART interrupt pending bits. Refer to *Table 747* for the values taken by this parameter.

Table 747. USART\_IT definition

USART_IT	Description
USART_IT_PE	Parity Error interrupt
USART_IT_TXE	Transmit interrupt
USART_IT_TC	Transmission Complete interrupt
USART_IT_RXNE	Receive interrupt
USART_IT_IDLE	IDLE line interrupt
USART_IT_LBD	LIN break detection interrupt
USART_IT_CTS	CTS interrupt
USART_IT_ORE	Overrun Error interrupt
USART_IT_NE	Noise Error interrupt
USART_IT_FE	Frame Error interrupt

#### **Example:**

```
/* Get the USART1 Overrun Error interrupt status */
ITStatus ErrorITStatus;
ErrorITStatus = USART_GetITStatus(USART1, USART_IT_OverrunError);
```

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# 21.2.25 USART\_ClearITPendingBit function

Table 748 describes the USART\_ClearITPendingBit function.

### Table 748. USART\_ClearITPendingBit function

Function name	USART_ClearITPending Bit
Function prototype	<pre>void USART_ClearITPendingBit(USART_TypeDef* USARTx, u16 USART_IT)</pre>
Behavior description	Clears the USARTx interrupt pending bits.
Input parameter1	USARTx: where x can be 1, 2 or 3 to select the USART peripheral.
Input parameter2	USART_IT: specifies the interrupt pending bit to clear. Refer to Section: USART_IT for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### Example:

/\* Clear the Overrun Error interrupt pending bit \*/
USART\_ClearITPendingBit(USART1,USART\_IT\_OverrunError);

# 22 Window watchdog (WWDG)

The window watchdog (WWDG) is used to detect if a software fault has occurred. A software fault is usually generated by external interference or by unforeseen logical conditions which cause the application program to abandon its normal sequence.

Section 22.1: WWDG registers describes the data structures used in the WWDG Firmware Library. Section 22.2: Firmware library functions presents the Firmware Library functions.

# 22.1 WWDG registers

The WWDG register structure, WWDG\_TypeDef, is defined in the stm32f10x\_map.h file as follows:

```
typedef struct
{
  vu32 CR;
  vu32 CFR;
  vu32 SR;
} WWDG_TypeDef;
```

Table 749 gives the list of WWDG registers.

#### Table 749. WWDG registers

Register	Description
CR	Window Watchdog Control register
CFR	Window Watchdog Configuration Register
SR	Window Watchdog Status Register

The WWDG peripheral is declared in stm32f10x\_map.h, as following:

```
#define PERIPH_BASE
                              ((u32)0x40000000)
#define APB1PERIPH_BASE
                              PERIPH_BASE
#define APB2PERIPH BASE
                              (PERIPH_BASE + 0x10000)
#define AHBPERIPH_BASE
                              (PERIPH_BASE + 0x20000)
#define WWDG_BASE
                               (APB1PERIPH_BASE + 0x2C00)
#ifndef DEBUG
#ifdef WWDG
                               ((WWDG_TypeDef *) WWDG_BASE)
 #define WWDG
#endif /*_WWDG */
. . .
      /* DEBUG */
#else
#ifdef _WWDG
 EXT WWDG_TypeDef
                               *WWDG;
#endif /*_WWDG */
```

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#endif

When using the Debug mode, WWDG pointer is initialized in stm32f10x\_lib.c:

```
#ifdef _WWDG
    WWDG = (WWDG_TypeDef *) WWDG_BASE;
#endif /*_WWDG */
```

To access the window watchdog registers, \_WWDG must be defined in *stm32f10x\_conf.h*, as follows:

```
#define _WWDG
```

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# 22.2 Firmware library functions

Table 750 gives the list of the various functions of the WWDG library.

Table 750. WWGD firmware library functions

Function name	Description
WWDG_DeInit	Resets the WWDG peripheral registers to their default reset values.
WWDG_SetPrescaler	Sets the WWDG Prescaler.
WWDG_SetWindowValue	Sets the WWDG window value.
WWDG_EnableIT	Enables the WWDG Early Wake-up interrupt (EWI).
WWDG_SetCounter	Sets the WWDG counter value.
WWDG_Enable	Enables WWDG and load the counter value.
WWDG_GetFlagStatus	Checks whether the Early Wake-up interrupt flag is set or not.
WWDG_ClearFlag	Clears Early Wake-up interrupt flag.

# 22.2.1 WWDG\_Delnit function

Table 751 describes the WWDG\_DeInit function.

Table 751. WWDG\_Delnit function

Function name	WWDG_DeInit
Function prototype	void WWDG_DeInit(void)
Behavior description	Resets the WWDG peripheral registers to their default reset values.
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	RCC_APB1PeriphResetCmd

#### Example:

```
/* Deinitialize the WWDG registers */
WWDG_DeInit();
```

# 22.2.2 WWDG\_SetPrescaler function

Table 752 describes the WWDG\_SetPrescaler function.

Table 752. WWDG\_SetPrescaler function

Function name	WWDG_SetPrescaler
Function prototype	void WWDG_SetPrescaler(u32 WWDG_Prescaler)
Behavior description	Sets the WWDG Prescaler.
Input parameter	WWDG_Prescaler: specifies the WWDG Prescaler. Refer to Section: WWDG_Prescaler for more details on the allowed values of this parameter.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

### WWDG\_Prescaler

WWDG\_Prescaler selects the WWDG Prescaler. Refer to *Table 753* for the values taken by this parameter.

Table 753. WWGD\_Prescaler values

WWDG_Prescaler	Description
WWDG_Prescaler_1	WWDG counter clock = (PCLK1 / 4096) / 1
WWDG_Prescaler_2	WWDG counter clock = (PCLK1 / 4096) / 2
WWDG_Prescaler_4	WWDG counter clock = (PCLK1 / 4096) / 4
WWDG_Prescaler_8	WWDG counter clock = (PCLK1 / 4096) / 8

#### Example:

/\* Set WWDG prescaler to 8 \*/
WWDG\_SetPrescaler(WWDG\_Prescaler\_8);

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# 22.2.3 WWDG\_SetWindowValue function

Table 754 describes WWDG\_SetWindowValue function.

Table 754. WWDG\_SetWindowValue function

Function name	WWDG_SetWindowValue
Function prototype	void WWDG_SetWindowValue(u8 WindowValue)
Behavior description	Sets the WWDG window value.
Input parameter	WindowValue: specifies the window value to be compared to the downcounter. This parameter value must be lower than 0x80.
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### Example:

/\* Set WWDG window value to 0x50 \*/ WWDG\_SetWindowValue(0x50);

# 22.2.4 WWDG\_EnableIT function

Table 755 describes WWDG\_EnableIT function.

Table 755. WWDG\_EnableIT function

Function name	WWDG_EnableIT
Function prototype	void WWDG_EnableIT(void)
Behavior description	Enables the WWDG Early Wake-up interrupt(EWI).
Input parameter	None
Output parameter	None
Return parameter	None
Required preconditions	None
Called functions	None

#### **Example:**

```
/* Enable WWDG Early wakeup interrupt */
WWDG_EnableIT();
```

# 22.2.5 WWDG\_SetCounter function

Table 756 describes WWDG\_SetCounter function.

#### Table 756. WWDG\_SetCounter function

Function name	WWDG_SetCounter	
Function prototype	void WWDG_SetCounter(u8 Counter)	
Behavior description	Sets the WWDG counter value.	
Input parameter	Counter: specifies the watchdog counter value. This parameter must be a number between 0x40 and 0x7F.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### **Example:**

/\* Set WWDG counter value to 0x70 \*/ WWDG\_SetCounter(0x70);

# 22.2.6 WWDG\_Enable function

Table 757 describes WWDG\_Enable function.

### Table 757. WWDG\_Enable function

Function name	WWDG_Enable	
Function prototype	void WWDG_Enable(u8 Counter)	
Behavior description	Enables WWDG and load the counter value <sup>(1)</sup>	
Input parameter	Counter: specifies the watchdog counter value. This parameter must be a number between 0x40 and 0x7F.	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

<sup>1.</sup> Once enabled the WWDG can not be disabled any more.

#### **Example:**

```
/* Enable WWDG and set counter value to 0x7F */ WWDG_Enable(0x7F);
```

### 22.2.7 WWDG\_GetFlagStatus function

Table 758 describes WWDG\_GetFlagStatus function.

### Table 758. WWDG\_GetFlagStatus function

Function name	WWDG_GetFlagStatus	
Function prototype	FlagStatus WWDG_GetFlagStatus(void)	
Behavior description	Checks whether the Early Wake-up interrupt flag is set or not.	
Input parameter	None	
Output parameter	None	
Return parameter	The new state of the Early Wake-up interrupt flag (SET or RESET).	
Required preconditions	None	
Called functions	None	

#### **Example:**

```
/* Test if the counter has reached the value 0x40 */
FlagStatus Status;
Status = WWDG_GetFlagStatus();
if(Status == RESET)
{
    ...
}
else
{
    ...
}
```

# 22.2.8 WWDG\_ClearFlag function

Table 759 describes WWDG\_ClearFlag function.

Table 759. WWDG\_ClearFlag function

Function name	WWDG_ClearFlag	
Function prototype	<pre>void WWDG_ClearFlag(void)</pre>	
Behavior description	Clears Early Wake-up interrupt flag.	
Input parameter	None	
Output parameter	None	
Return parameter	None	
Required preconditions	None	
Called functions	None	

### Example:

```
/* Clear EWI flag */
WWDG_ClearFlag();
```

UM0427 Revision history

# 23 Revision history

Table 760. Revision history

Date	Revision	Changes
28-May-2007	1	Initial release.
05-Oct-2007	2	Section 1.3.1: Variables on page 36 updated.  In Peripheral declaration on page 38, #define DEBUG replaced by #define DEBUG 1.  assert replaced by assert_param and #undef assert removed from document.  Figure 1: Firmware library folder structure updated.  RIDE added in Section 2.1.3: Project folder on page 41.  Targeted bit position modified in Section 2.4.1: Mapping formula on page 45. BKP_RTCOutputConfig modified in Table 54: BKP library functions.  In Section 5.2: Firmware library functions on page 82, BKP_RTCCalibrationClockOutputCmd() function replaced by BKP_RTCOutputConfig().  Table 75: CAN_SJW values modified.  Required preconditions updated in Table 161: FLASH_ReadOutProtection function and note added in Section 9.2.13: FLASH_ReadOutProtection function.  RTC_GetPrescaler function removed (see Section 16.2: Firmware library functions).  Descriptions changed in Table 414: SPI_CPOL definition.  Section 19.2.2: TIM_TimeBaseInit function modified.  TIM_InitTypeDef replaced by TIM_OCInitTypeDef and example updated in Section 19.2.3: TIM_OCInit function.  Table 471: TIM_ICSelection definition and Table 493: TIM_ExtTRGPrescaler values modified.  Section 20.2.58: TIM1_OC1NPolarityConfig function, Section 20.2.60: TIM1_OC2NPolarityConfig function modified.  Note added in USART_Parity on page 465.  Section 5.2.5: BKP_RTCOutputConfig function modified.  Examples modified in Section 16.2.10: RTC_WaitForSynchro function and Section 20.2.60: TIM1_OC2NPolarityConfig function.

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