```
import React, { useState, useEffect } from 'react';
import axios from 'axios';
import Button from '@mui/material/Button';
const ChuckNorrisJokes = () => {
 const [joke, setJoke] = useState(");
 const [likes, setLikes] = useState(0);
 const [dislikes, setDislikes] = useState(0);
 // Función para obtener un chiste aleatorio de la API de Chuck Norris
 const getJoke = () => {
  axios
   .get('https://api.chucknorris.io/jokes/random')
   .then((response) => {
    setJoke(response.data.value);
   })
   .catch((error) => {
    console.log(error);
   });
 };
 // Funciones para manejar los votos positivos y negativos
 const handleLike = () => {
  setLikes(likes + 1);
 };
 const handleDislike = () => {
  setDislikes(dislikes + 1);
 };
```

```
// Cargar un chiste al cargar el componente inicialmente
useEffect(() => {
 getJoke();
}, []);
 return (
  <div>
   <h1>Chistes de Chuck Norris</h1>
   {joke}
   <Button variant="contained" onClick={getJoke}>
    Obtener nuevo chiste
   </Button>
   <div>
    <Button variant="contained" color="primary" onClick={handleLike}>
     Me gusta ({likes})
    </Button>
    <Button variant="contained" color="secondary" onClick={handleDislike}>
     No me gusta ({dislikes})
    </Button>
   </div>
  </div>
);
};
```

export default ChuckNorrisJokes;