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Class SchoolValidation

This important class contains utility methods that validate some of the constructor arguments for the objects created by the `School` class.

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Inheritance

☐ System.Object
   ☐ SchoolValidation

Inherited Members

System.Object.Equals(System.Object)
System.Object.Equals(System.Object, System.Object)
System.Object.GetHashCode()
System.Object.GetType()
System.Object.MemberwiseClone()
System.Object.ReferenceEquals(System.Object, System.Object)
System.Object.ToString()

Namespace: SchoolReportSystem.model.validation

Assembly: SchoolReportSystem.dll

Syntax

```
public static class SchoolValidation
```

🔗 Methods

🔗 IsSchoolNameValid(String)

This method checks if the name field of a School object is valid and it returns a tuple of boolean and string, which depends on the validity.

Declaration

```
public static (bool, string) IsSchoolNameValid(string name)
```

Parameters

Type	Name	Description
System.String	*name*	The school name to be validated.

Returns

Type	Description
System.ValueTuple<System.Boolean, System.String>	A tuple of a boolean true/false dependent on the validity of the name string and