

COLLEGE OF ENGINEERING AND COMPUTER SCIENCE

Advanced Software Process

Part IV: The Managed Process

15. Data Gathering and Analysis

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Course Roadmap

Part I: Software Process Maturity

- 1. A Software Maturity Framework
- 2. The Principles of Software Process Change
- 3. Software Process Assessment
- 4. The Initial Process

Part II: The Repeatable Process

- 5. Managing Software Organizations
- 6. The Project Plan
- 7. Software Configuration Management (Part I)
- 8. Software Quality Assurance

Part III: Defined Process

- 9. Software Standards
- 10. Software Inspections
- 11. Software Testing
- 12. Software Configuration Management (continued)
- 13. Defining the Software Process
- 14. The Software Engineering Process Group

Part IV: The Managed Process

- 15. Data Gathering and Analysis
- 16. Managing Software Quality

Part V: The Optimizing Process

- 17. Defect Prevention
- 18. Automating the Software Process
- 19. Contracting for Software
- 20. Conclusion



The Managed Process



The Managed Process

- Once the topics of Part III (the Defined Process) are in place, the software organization will have a firm foundation for introducing measurement and statistical management.
- While the topics from prior sections must continue to be refined and improved, management's attention should now turn to quantitative planning and process control.
- Software Process Data Gathering [Ch.15]
 - This data meets the basic management needs for quantitative analysis and establishes the foundations for software quality planning and management.
- Software Quality Plan [Ch.16]
 - Quality measures, quality estimates, the problems of tracking and controlling quality



The Managed Process

- The key steps required to advance from the Defined Process to the Managed Process
 - Establish a minimum basic set of process measurement to identify the quality and cost parameters of each process step.
 - Establish a process DB and the resources to manage and maintain it.
 - Provide sufficient process resources to gather and maintain this process data and to advise project members on its use.
 - Assess the relative quality of each product and inform management where quality targets are not being met.



Data Gathering and Analysis

- The Principles of Data Gathering
- The Data Gathering Process
- Software Measures
- Data Analysis
- Other Considerations



Data Gathering and Analysis

- We gather and analyze software data to help us improve the SE process.
- As we face increasingly demanding SW projects, we need to understand more precisely what we are doing and how to improve our effectiveness.
 - Data gathering is expensive and time-consuming.
 - If affects the busiest people and may even be viewed as personally threatening.
 - There is also considerable confusion on what data to gather and how to use it.



The Principles of Data Gathering

- The data is gathered in accordance with specific objectives and a plan.
- The choice of data to be gathered is based on a model or hypothesis about the process being examined.
- The data gathering process must consider the impact of data gathering on the entire organization.
- The data gathering plan must have management support.



The Objectives of Data Gathering

Four Basic Reasons for Collecting Software Data

- Understanding
 - As part of a research or development study, data can be gathered to learn about some item or process.
- Evaluation
 - The data can be used to study some product (or activity) to see if it meets acceptance criteria.
- Control
 - The data can be used to control some activity.
- Prediction
 - The data can be used to develop rate or trend indicators.



Data Gathering Models

- To measure the software process successfully, one must almost start by knowing the expected results.
- With a poorly understood process, it is hard to be precise about the data that is needed.
- After some study and evaluation, however, assumptions can usually be made about the key process events and their relationships.
- Data is then gathered to verify these assumptions.
- These measures are related to this conceptual model, the variations are examined, and changes are made to the process or the model to bring them into closer agreement.



The Impact of Data Gathering on the Organization

- There are two fundamental issues that data gathering plan must consider:
 - The effects of measurement on the people
 - When people know they are being observed, their performance will generally change.
 - The effects of the people on the measurements
 - It is essential to motivate the professionals to gather the needed data in a timely way.



Management Support

- Because it is so expensive and because there is often considerable delay before the benefits of data gathering are apparent, data gathering must be viewed as an investment.
- As with any other investment, senior management support is essential to keep the needed resources in place.
- Once useful results have been produced, however, the project managers generally will be more willing to support the work.



The Data Gathering Process

- Because of the issues of resources, cost and accuracy, people often see data gathering as an expensive waste of time.
- Project managers are reluctant because they do not see the direct value to their projects and are hesitant to insist on any long-term efforts that may affect immediate priorities.
- This is why the data gathering program must start with management support and be thoroughly planned and carefully validated.



The Data Gathering Process

- The SE Lab at the NASA Goddard Space Flight Center has gathered SE data for a number of years.
 - Cost of Data Collection (1982) [Table 15.1]
 - 747 different measures on a number of projects
- Their experience shows that data gathering can be expensive, particularly if it is done as part of a research program.

- Cost of Data Collection (1982) [Table 15.1]
 - Overhead to tasks (experiments) 3 7%
 - Forms, meetings, training, interviews, cost of using tools
 - Data processing 10 12%
 - Collecting/validating forms, archiving/entering data, data management and reporting
 - Analysis of information Up to 25%
 - Designing experiments, evaluating experiments, defining analysis tools



- The reason it is so expensive to gather and analyze software data is that this is manual work by people who are inexperienced at data gathering.
- The effort of recording time spent per task, results produced, or defects found is timeconsuming.
- With increasing experience and improved tools, however, these costs can be reduced.

- Since data gathering is expensive its process must be carefully planned and managed.
- The data must be precisely defined to ensure that the right information is obtained and it must be validated to ensure that it accurately represents the process.
- The data must be retained by someone who owns and maintains the process DB.

- Summary of Data Gathering Problems [Alter 1980] [Table 15.2]
 - Problem, typical cause and possible solutions
 - Data is not correct.
 - Data is not timely.
 - Data not measured or indexed properly
 - Too much data needed
 - Needed data does not exist.



The Data Gathering Plan

- The data gathering plan should be produced by the SEPG with the help of the projects and the participation of some of the professionals who will gather the data.
 - What data is needed, by whom, and for what purpose?
 - What are the data specifications?
 - Who will gather the data?
 - Who will support data gathering?
 - How will the data be gathered?
 - How will the data be validated?
 - How will the data be managed?



Data Validation

- Software data is highly error-prone and special validation provisions are generally needed.
 - The data must either be gathered automatically or extensively validated.
- When people have been trained on the definitions and data gathering methods, periodic spot checks will generally suffice.
- People who do this validation must be able to explain the data definitions, the data gathering methods, and the program's objectives.

Software Measures

- With this background we next look at some specific software measures:
 - Characteristics of several useful software measures
 - Examples of software data

Data Characteristics

- To be of most value, software process measures should have the following characteristics:
 - The measures should be robust.
 - The measures should suggest a norm.
 - The measures should relate to specific product or process properties.
 - The measures should suggest an improvement strategy.
 - They should be a natural result of the process.
 - The measures should be simple.
 - They should be both predictable and trackable.



Data Characteristics

- Software measures can be classified in several ways:
 - Objective/subjective
 - Absolute/relative
 - Explicit/derived
 - Dynamic/static
 - Predictive/explanatory
- The SE objective for data gathering and analysis to use an increasing number of objective, absolute, explicit and dynamic measures to control and improve the way the work is done.



Software Size Measures

- Size measures are important in SE because the amount of effort required to do most tasks is directly related to the size of the program involved.
 - Unfortunately, there is no generally accepted measure of program size that meets all the previously described criteria.
 - There is no simple measures of software size because software size is not a simple subject.



Lines of Code

- The line of code (LOC) measure is probably most practical for measuring program size.
- The major risk is that its unthinking use can motivate maximization of LOC counts.
- The only solution is to use size measures as guides and not for evaluation of people or organization.
- In any case they must be used carefully and with judgment.

Lines of Code

- Alternative ways of counting LOC:
 - Executable lines
 - Executable lines plus data definitions
 - Executable lines, data definitions, and comments
 - Executable lines, data definitions, comments, and
 JCL
 - Physical lines on an input screen
 - Logical delimiters, such as semicolons



Normalized LOC Measures

- Another problem with LOC counts is that with high-level languages they do not recognize the increased functional content of the source lines of codes.
- Some organizations compensate for this by using factors to generate equivalent assembly language.
- To be truly representative, such factors must reflect both the source and assembly languages being used, as well as the particular program functions involved.

Error Data

• Errors, Defects, Bugs, Faults, and Problems [Table 15.3]

| Category | Item Measured | Causes |
|----------|----------------------|---|
| Errors | Human actions | Programmer mistakes |
| Defects | Program properties | Errors |
| Bugs | Program malfunctions | Program defects |
| Failures | System malfunctions | Bug and other malfunctions |
| Problems | Human perceptions | Failure, human errors, human misconceptions |



Error Data

• Errors, Defects, Bugs, Failures, and Problems [Figure 15.1]

The Process of Problem Analysis

- Basically the software error measurement problem is one of distinguishing between causes and effects.
- Since our intent is both to correct and to prevent the errors that programmers make, we must work our way up this chain of possible measurable events.

Classes of Defect Measures

- Since software defects are a major concern in both testing and operation, it is natural to use them as one key process measurement.
- Software defects (and the bugs that identify them) can be categorized as follows:
 - severity, symptoms
 - where found, when found, how found
 - where caused, when caused, how caused
 - where fixed, when fixed, how fixed



Classes of Defect Measures

- Error Categories [Table 15.4]
- Problem Discovery and Resolution Data [Table 15.5]
- Frequency of Error Occurrence [Table 15.6]
- Types of Design Errors [Table 15.7]
- Types of Coding Error [Table 15.8]



Productivity Data

- How much effort is spent in each task of the software process?
- For each product element, what effort was devoted to each process task?
- What is the relative cost of defect removal by the various tests and inspections and by each major error category?
- How effective are various methods and technologies in improving the productivity of each process task?
- What is the resource history by major process task, and how should the planning factors be adjusted for subsequent projects?



Organizational Productivity

- Productivity measures are most prone to misuse when they are applied at the highest project and organizational level.
- It is, however, desirable to have some measure of how the organization is performing over time.
- For software unfortunately, the only simple measures available are lines of code and effort expended.

Sensitivity of Productivity Measures

- Why software productivity numbers vary so widely among several companies?
 - There are significant differences among the organizations' definitions of lines of code and labor expended.
- It is clear that productivity data can be highly misleading unless all the parameters are strictly defined and controlled.

Data Analysis

- While many kinds of analysis are possible, a few examples here indicate some ways data can be used to support software development and maintenance.
- As software organizations gather data and begin to use it, they will find many more ways to apply it.

Error Data Analysis

- An exhaustive study of data analysis on the IBM DOS OS performed by Endres (1975) includes considerable detail on their error cause analysis results.
 - They concluded from this data that only about half of the mistakes can be avoided with better programming tools and techniques.
 - They found that an important benefit of gathering and analyzing such data is the focus it provides on the areas with the greatest likelihood of causing problems.

Error Data Analysis

- [Table 15.9] Questions to be Answered by IBM DOS Error Study
- [Table 15.10] Number of Modules Affected by An Error
 - Three largest modules had the largest numbers of errors.
- [Table 15.11] Number of Errors Per Module
 - The 21% of the modules that had more than one error accounted for 78% of the total errors.
- [Table 15.12] Frequency of Errors
 - The changed code had a 60% higher error rate than new code (7.8 vs. 4.8).



Test Data Analysis

- Many different analysis can be made of test data.
 - Typically, one can look at defect data rather than examining the error causes for programming defects.
 - Some example questions:
 - What is the relationship between test coverage by program module and the number of defects detected and remaining in the program?
- Since test data can be obtained relatively easily, testing is one of the best place to start gathering and analyzing the SE process.

- Wenneson (1985) describes using statistics for tracking, estimating, planning, and scheduling development and QA work.
- Nominal Inspection Rates (FORTRAN design and code inspection) [Table 15.13]
 - Significant deviation from these values were cause for review of the way the inspection was conducted.

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- Errors Detected Versus Inspection Rate [Figure 15.2]
 - The errors found per KLOC decline with increasing inspection rate.
 - While it is true that code with a large number of errors is harder to review, this effect probably tails off at about 400 LOC/hour.
 - A rough upper limit of 0.3 to 0.4 KLOC/hr was probably about optimum for these FORTRAN programs.

- Inspection Rate Versus Preparation Rate [Figure 15.3]
 - Inspection preparation time should roughly equal review time.
- Upper and Lower Ranges of Inspection Rates
 Versus Preparation Times [Figure 15.4]
 - The upper and lower limits of inspection rates with various preparation times are plotted.
 - The LOC/hour of inspection plus preparation is thus between 60 and 100.



Inspection Data Analysis

- Schulmeyer and McManus (1987) have provided some data on design and code inspections that can be analyzed with statistical techniques.
 - Selected Design Inspection Data [Table 15.14]
- To facilitate analysis, the statistical control charts are next constructed.

Constructing Statistical Control Charts

- Inspection Control Chart Lines of Code Inspected per Hour [Figure 15.5]
- Inspection Control Chart Defects per Total Inspection Hours [Figure 15.6]
- Inspection Control Chart Defects per Thousand Lines of Code [Figure 15.7]
- Inspection Control Chart Hours of Preparation per Hour of Inspection [Figure 15.8]



Constructing Statistical Control Charts

- Percentage of Values Within Control Limits [Table 15.15]
 - Confidence interval
 - 68% within average +/- 1*SD
 - 95% within average +/- 2*SD
 - SD: standard deviation
 - [average of (values) 2 (average of values) 2] $^{1/2}$
 - UCL: average + 2*SD
 - LCL: average 2*SD (0 if negative)



Using Control Charts

- The reason UCL and LCL values are important is that we need to identify unusual conditions and control them as we try to improve our processes.
- It is thus important to screen out those values that are probably due to purely random variation and examine the rest.

Statistical Analysis of Test Data

- Card (1987) has reported an example of how these same statistical techniques can be applied to test data.
- Process Control Results [Figure 15.9]

Other Considerations

- Since it is easy to draw erroneous conclusions from poorly conducted measurements, it is important to remember some key points.
 - Since data can generally be interpreted in many ways, listen to what the data is saying rather than using it to reinforce preconceived opinions.
 - Provide resources to validate and analyze the data.
 - Make sure that process data is never used to evaluate people.
 - The simple act of gathering data will change the process.



Other Considerations

- Start carefully and don't attempt to do too much at one time.
- Seek the views of the data collectors on the data collection process and any modifications, enhancements, or support they need.
- Provide the initial results to the people the data concerns before giving it to anyone else.
- Start with a comprehensive plan.
- The debate on data definitions and formats can be endless.



References

Humphrey, Watts S., Managing the Software Process, The SEI Series in Software Engineering, Addison-Wesley, 1989. (29th Printing, May 2003) (ISBN 0-201-18095-2)