

Part 1: Attack

根據你最好的實驗結果，簡述你是如何產生 transferable noises, Judge Boi 上 Accuracy 降到多少:

使用 DIM + MI-FGSM 演算法，將輸入圖片 50%的機率做 random resize 以及 Random padding 補上黑色，另外 50%保留原樣，再使用 MI-FGSM，考慮前面 iteration 的 gradient 以及當前的 gradient 作為當前圖片 pixel 更新的方向，使更新過程更加穩定，這裡 decay factor 我設成 1.0，iteration 設 30，在將最後的 x_{adv} 做 clipping 來符合 epsilon 的限制。並使用了 ensemble model 考慮了 15 個不同模型來讓攻擊結果更加優秀，最後 Judge Boi 上 Accuracy 降到了 0.05。

MI-FGSM 原理如下:

for $t = 1$ to num_iter :

$$\mathbf{g}_{t+1} = \mu \cdot \mathbf{g}_t + \frac{\nabla_{\mathbf{x}} J(\mathbf{x}_t^{adv}, y)}{\|\nabla_{\mathbf{x}} J(\mathbf{x}_t^{adv}, y)\|_1}, \quad \text{decay factor } \mu$$

$$\mathbf{x}_{t+1}^{adv} = \mathbf{x}_t^{adv} + \alpha \cdot \text{sign}(\mathbf{g}_{t+1}),$$

clip \mathbf{x}_t^{adv}

Part 2: Defense

When the source model is resnet110_cifar10 (from Pytorchcv), adopt the vanilla fgsm attack on image "dog/dog2.png" in data.zip.

1. Is the predicted class wrong after fgsm attack? If so, change to which class? If not, simply answer no.

Ans : 是，class 改變成貓 信心程度 78.76%

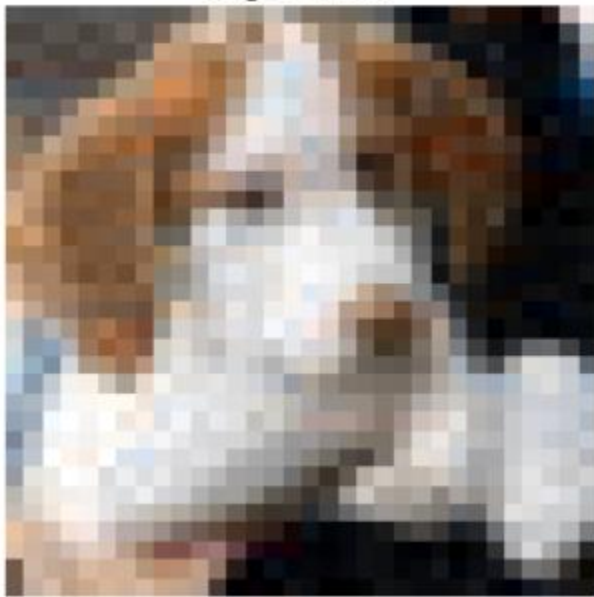


2. Implement the pre-processing method jpeg compression (compression rate=70%). Is the predicted class wrong after defense? Answer the question as the same manner as the first question.

Ans : Defense 完後，結果變正確了，class 為狗，信心程度 94.40%

```
aug = iaa.JpegCompression(compression=70)
compressed_x = aug(images=compressed_x)
```

JPEG adversarial: dog2.png
dog: 94.40%



3. Why jpeg compression method can defend the adversarial attack, improving the model accuracy? (1pt)
- a. jpeg compression makes images more colorful
 - b. jpeg compression reduces the noise level
 - c. jpeg compression degrades the image qualities
 - d. jpeg compression enlarges the noise level

Ans : b