



# UX Testing + UI Iteration

<b>INTUITION:</b> Based on the layout of the page, describe what you think the puzzle will be and how the user should solve it. Why do you think that?				<b>DESIGN:</b> How should styling (sizes, colors, fonts, alignment) be changed to make a more visually appealing, clear, and space efficient layout? Does the page match the mockup that was made in the team slides?	<b>Custom Question:</b> Is there anything that I should consider adding or taking away to make my room better? Or should I consider changing or adding to my puzzle?
<b>User 1 Name:</b> Zaydan	<ul style="list-style-type: none"><li>Using the numbers on the side I can tell that we are gonna have to decrypt the code that will have to do something with the colors.</li><li>From the note, I can tell I must 1st open one lock to open the second.</li></ul>	<ul style="list-style-type: none"><li>Resize some images, they seem too small.</li><li>Get rid of the 2nd sentence in the thought process.</li><li>It matches the mockup pretty good except for image sizes.</li></ul>	<ul style="list-style-type: none"><li>Add sound on the notes</li><li>Add a key unlock sound on the locks when opened</li><li>Add sound on numbers when they switch.</li></ul>		
<b>User 2 Name:</b> Jared	<ul style="list-style-type: none"><li>I need to open two different locks.</li><li>Use the numbers on the site to help you.</li><li>Use the colors on the note to open the 1st lock. Then open the 2nd lock using something?</li></ul>	<ul style="list-style-type: none"><li>I like the theme and images, they match the background</li><li>Make the numbers the same pattern if possible</li><li>Matches pretty good to mockup</li></ul>	<ul style="list-style-type: none"><li>Add sounds when opening locks and notes.</li><li>Make some images bigger</li></ul>		
<b>User 3 Name:</b> Cleto	<ul style="list-style-type: none"><li>I think that I need to look at the notes for hints, that have to do with numbers and colors, which would open the 1st lock, and then the 2nd lock would let me open the 2nd lock.</li><li>It is easy to notice what needs to be done.</li></ul>	<ul style="list-style-type: none"><li>Change font to more spooky font.</li><li>Modal colors are good.</li><li>Don't make the hint so obvious; maybe roses are red, violets are blue...</li><li>Looks same as mockup</li></ul>	<ul style="list-style-type: none"><li>Image sizes need to be bigger.</li><li>Add sound to the notes and locks.</li><li>Maybe add more attention to the note, and get rid of the note at bottom left.</li><li>I like that your puzzle doesn't need anything .</li></ul>		
<b>User 4 Name:</b> Gianna	<ul style="list-style-type: none"><li>Use numbers to somehow get the key to the locks.</li><li>Look at the notes to hit you on what you need to do.</li><li>Put in the order</li></ul>	<ul style="list-style-type: none"><li>Put the background image in a photo enhancer. So the image is clearer.</li><li>Numbers feel out of place.</li><li>I like the size of the note with a knife on it, but maybe some other image can be bigger?</li><li>Mockup image sizes are bigger</li></ul>	<ul style="list-style-type: none"><li>Add audio Shakes of locks, and the note opening and closing.</li><li>Change the thinking note a bit. It's too long.</li></ul>		

User 5 Name:  
Djamal

- I think I need to use the numbers on the side and the numbers will tell me that I need to use it. I need to use the numbers least to greatest.
- The 1st lock I need to solve is the gold lock.

- I like the font.
- I like the sizes of the images, but some would be bigger.
- The background is a bit blurry. You should try and make it a bit more clear.
- The note for the colors should be a bit more complicated.

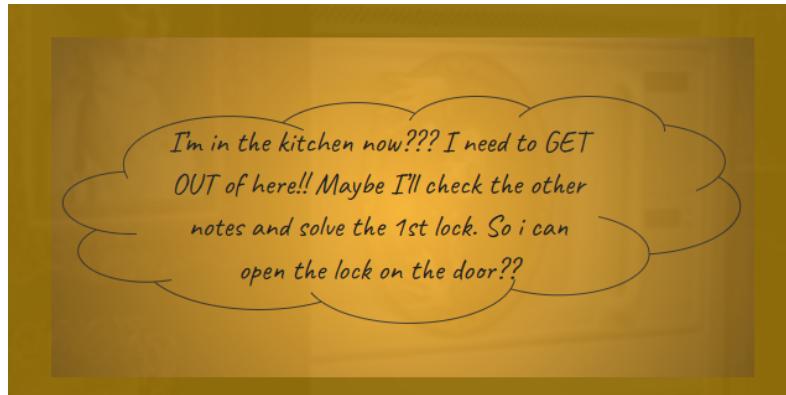
- Add background sounds.
- Add audio for locks.
- Add audio for note opening.
- Make the background the same color as the paper note

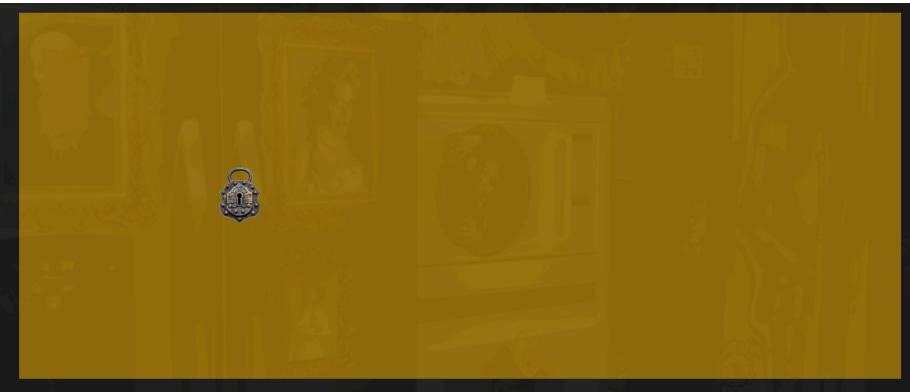
### UI Before Feedback



What *trends* did you identify in your feedback?

- Add audio to notes and locks.
- Make the background less blurry.
- Change the knife note so that it's a bit more complicated.
- Remove the last sentence of the 2nd note.
- Make some images bigger to make them stand out more.





UI After Feedback

*What changes did you make to improve your UI?*



- I enhanced my background image using a specialized image enhancement tool.
- I enlarged some images to make them more visually appealing.
- I changed the knife note so that it's a bit more complicated.
- I removed the last sentence of the 2nd note that wasn't necessary to have.



