

Linear Algebra

Assignment 10

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6.1 Introduction to Linear Transformations

Problem 29

- a) To find the kernel we find the set of the 3×1 matrices which are mapped to the zero vector $\vec{0}_{2 \times 1}$ such that $Ax = \vec{0}_{2 \times 1}$, so the kernel is the nullspace of A . We solve the homogenous system $Ax = \vec{0}$ to get $N(A)$. We start by applying EROs to A .

$$A = \begin{bmatrix} 0 & -2 & 3 \\ 4 & 0 & 11 \end{bmatrix} \xrightarrow{R_2 \leftrightarrow R_1} \begin{bmatrix} 4 & 0 & 11 \\ 0 & -2 & 3 \end{bmatrix} \xrightarrow{\frac{1}{4}R_1 \rightarrow R_1} \begin{bmatrix} 1 & 0 & \frac{11}{4} \\ 0 & -2 & 3 \end{bmatrix} \\ \xrightarrow{\frac{-1}{2}R_2 \rightarrow R_2} \begin{bmatrix} 1 & 0 & \frac{11}{4} \\ 0 & 1 & \frac{-3}{2} \end{bmatrix}$$

We see we get the system

$$x + \frac{11}{4}z = 0 \\ y - \frac{3}{2}z = 0$$

, the non-pivot column of the ERO matrix is the 3^{rd} column and z is the free variable. So we let $z = t, t \in \mathbb{R}$, and we get $x = -\frac{11}{4}t, y = \frac{3}{2}t$.

$$\text{So } N(A) = \left\{ \begin{bmatrix} -\frac{11}{4}t \\ \frac{3}{2}t \\ t \end{bmatrix} : t \in \mathbb{R} \right\} = \left\{ t \begin{bmatrix} -\frac{11}{4} \\ \frac{3}{2} \\ 1 \end{bmatrix} : t \in \mathbb{R} \right\} = \text{Span} \left(\begin{bmatrix} -\frac{11}{4} \\ \frac{3}{2} \\ 1 \end{bmatrix} \right)$$

b) $\text{nullity}(T) = \text{nullity}(A) = 1$, the number of the non-pivot columns.

c) We use the fact that $\text{range}(T) = C(A)$. To find the basis of the column space, we find the columns in A that correspond to the pivot column in the ERO matrix:

$$\text{basis of } C(A) = \left\{ \begin{bmatrix} 0 \\ 4 \end{bmatrix}, \begin{bmatrix} -2 \\ 0 \end{bmatrix} \right\}, C(A) = \text{span} \left\{ \begin{bmatrix} 0 \\ 4 \end{bmatrix}, \begin{bmatrix} -2 \\ 0 \end{bmatrix} \right\}$$

d) We use the fact that $\text{rank}(T) + \text{nullity}(T) = \text{rank}(A) + \text{nullity}(A) = n$, where n is the number of columns of A . So $\text{rank}(T) = 3 - \text{nullity}(T) = 3 - 1 = 2$.

Problem 40

Observe that $T(x, y, z) = (x, y, 0)$ can be written in the form $A\vec{x} = \vec{b}$:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x \\ y \\ 0 \end{bmatrix}.$$

A is clearly in REF, and has two pivot columns which are the $1^{st}, 2^{nd}$ columns, so $\text{rank}(A) = 2$. Using the fact that $\text{rank}(T) + \text{nullity}(T) = \text{rank}(A) + \text{nullity}(A) = n$ we deduce that $\text{nullity}(T) = 3 - 2 = 1$.

To find the kernel, we solve the system $A\vec{x} = \vec{b}$ when $\vec{b} = \mathbf{0}_{3 \times 3}$. We see that A is already in REF, so we don't need to apply the Gaussian elimination method. We get the system : $x = 0, y = 0$ and z is a free variable since it corresponds to the third column which is a non-pivot column. So

$$\ker(T) = N(A) = \left\{ \begin{bmatrix} 0 \\ 0 \\ t \end{bmatrix} : t \in \mathbb{R} \right\}$$

Clearly, the geometric representation of the kernel is the set of all points in the z -axis in \mathbb{R}^3 .

To find the range, we use that $\text{range}(T) = C(A)$. Since A is in REF, we pick the columns

in A that are pivot columns to get the basis of the column space.

$$C(A) = \text{span} \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\} = \text{range}(T)$$

Which is interpreted geometrically as the set of every point in xy -plane in \mathbb{R}^3 .

6.3 Matrices for Linear Transformations

Problem 9

We can see that this linear transformation is from $\mathbb{R}^2 \rightarrow \mathbb{R}^3$, so firstly, we find the images of the standard basis of \mathbb{R}^2 , namely, $T(e_1), T(e_2)$.

$$T \left(\begin{bmatrix} 1 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}, T \left(\begin{bmatrix} 0 \\ 1 \end{bmatrix} \right) = \begin{bmatrix} -3 \\ 1 \\ 1 \end{bmatrix}.$$

Hence, the standard matrix is

$$A = \begin{bmatrix} 1 & -3 \\ 2 & 1 \\ 0 & 1 \end{bmatrix}$$

and the image of $\vec{v} = T(\vec{v}) = A\vec{v} =$

$$\begin{bmatrix} 1 & -3 \\ 2 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} -2 \\ 4 \end{bmatrix} = \begin{bmatrix} -14 \\ 0 \\ 4 \end{bmatrix}$$

Problem 40

- a) Since the domain is \mathbb{R}^4 , we find the images of the standard basis, namely, $T(e_1), T(e_2), T(e_3), T(e_4)$

$$T \left(\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 1 \\ -1 \end{bmatrix}, T \left(\begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, T \left(\begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, T \left(\begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \right) = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Thus, the standard matrix is

$$A = \begin{bmatrix} 1 & 1 & 1 & 1 \\ -1 & 0 & 0 & 1 \end{bmatrix}$$

and the image of $\vec{v} =$

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ -1 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 4 \\ -3 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ -3 \end{bmatrix}$$

b) We see

$$T \left(\begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} \right) = \begin{bmatrix} 2 \\ 0 \end{bmatrix} = 0 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + (1) \begin{bmatrix} 2 \\ 0 \end{bmatrix}. \text{ So, } [T(1, 0, 0, 1)]_B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

$$T \left(\begin{bmatrix} 0 \\ 1 \\ 0 \\ 1 \end{bmatrix} \right) = \begin{bmatrix} 2 \\ 1 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} 2 \\ 0 \end{bmatrix}. \text{ So, } [T(0, 1, 0, 1)]_B = \begin{bmatrix} 1 \\ \frac{1}{2} \end{bmatrix}.$$

$$T \left(\begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 2 \\ -1 \end{bmatrix} = -1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \frac{3}{2} \begin{bmatrix} 2 \\ 0 \end{bmatrix}. \text{ So, } [T(0, 1, 0, 1)]_B = \begin{bmatrix} -1 \\ \frac{3}{2} \end{bmatrix}.$$

$$T \left(\begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 2 \\ -1 \end{bmatrix} = -1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \frac{3}{2} \begin{bmatrix} 2 \\ 0 \end{bmatrix}. \text{ So, } [T(0, 1, 0, 1)]_B = \begin{bmatrix} -1 \\ \frac{3}{2} \end{bmatrix}.$$

Thus, the matrix of T relative to the bases B and B' is

$$A = \begin{bmatrix} 0 & 1 & -1 & -1 \\ 1 & \frac{3}{4} & \frac{3}{2} & \frac{3}{2} \end{bmatrix}$$

Problem 44

We construct vectors of the coefficients of B and B and find the matrix of T relative to the bases B and B' :

$$\begin{aligned}
 T\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) &= \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = (1) \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \text{ so } T[(1, 0, 0)]_B = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}. \\
 T\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) &= \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} = (1) \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \text{ so } T[(1, 0, 0)]_B = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}. \\
 T\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) &= \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = (1) \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}, \text{ so } T[(1, 0, 0)]_B = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}.
 \end{aligned}$$

Thus, the matrix of T relative to the bases B and B' is

$$A = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}.$$