

# Visual-SLAM based indoor navigation

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## Background

It is easy to get lost when you are in the environment without enough sign.

- Navigation without GPS signal
- With the your smart phone's camera

What You See Is  
What You Are  
Suggested  
navigation  
system

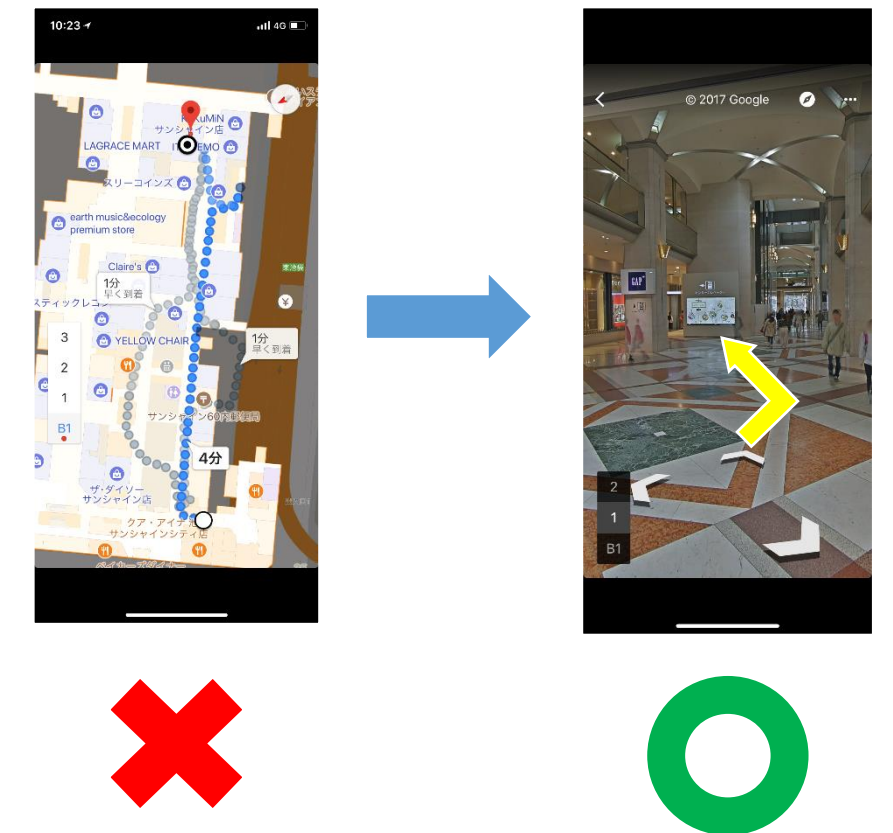


Fig1. examples of navigation

## Process Overview

### Preparatory stage

- Detect the feature points
- Fit with the map image
- Floorplan from the 3D model

### Execution stage

- Detect the feature points
- Localisation
- Compute the route

## Feature Matching & Get map points

ORB (Oriented FAST and Rotated BRIEF)

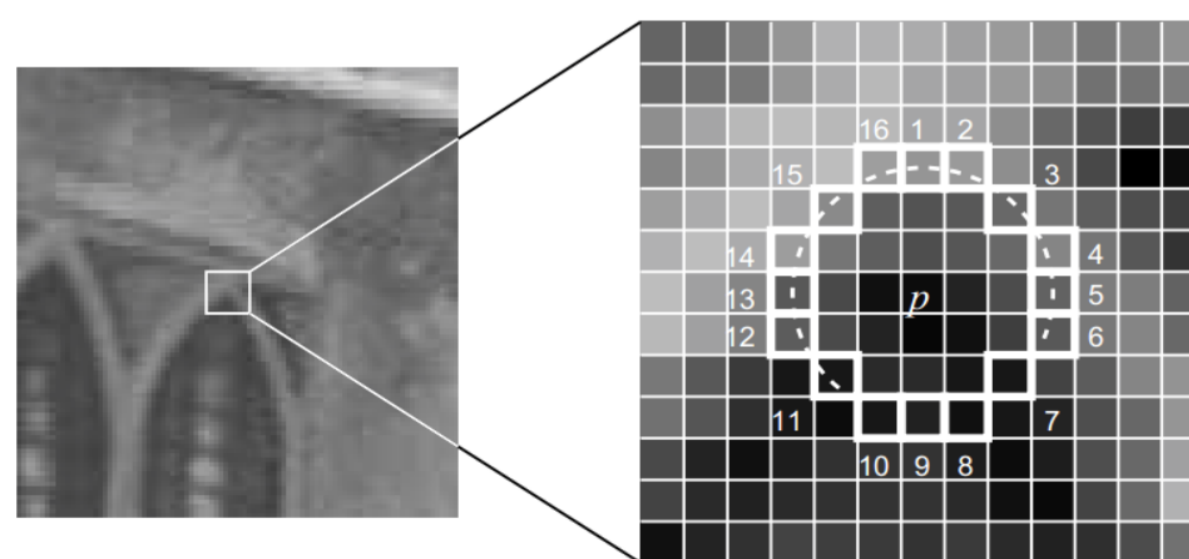


Fig2. FAST feature point

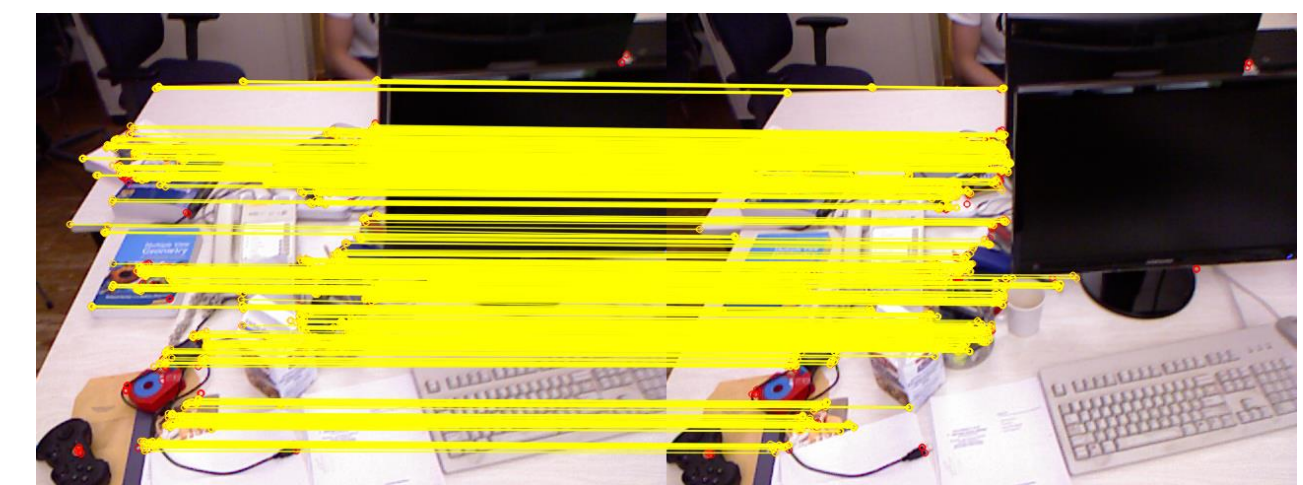


Fig3. Matching result using ORB on real-world images

2D-2D matching

$$x_2^T E x_1 = 0$$

Where  $x_1, x_2$  is the coordinate of feature points,  
 $E$  is Essential Matrix.

Triangulation

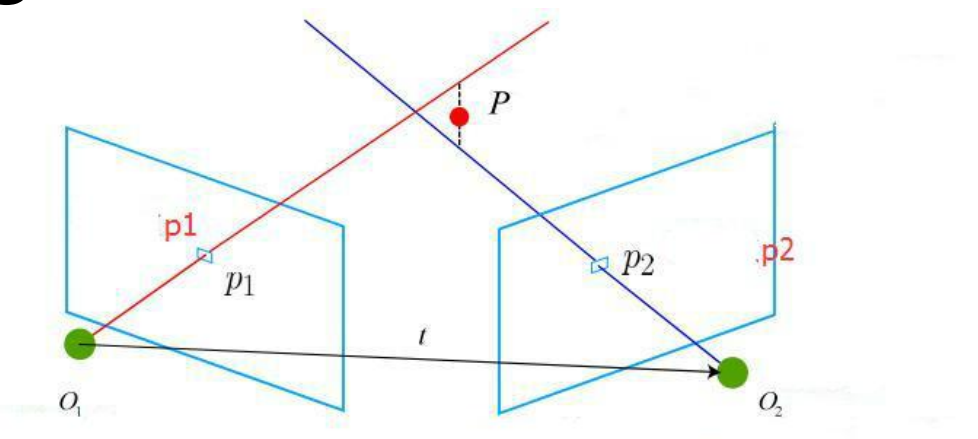


Fig4. get 3D information by triangulation

## Camera pose

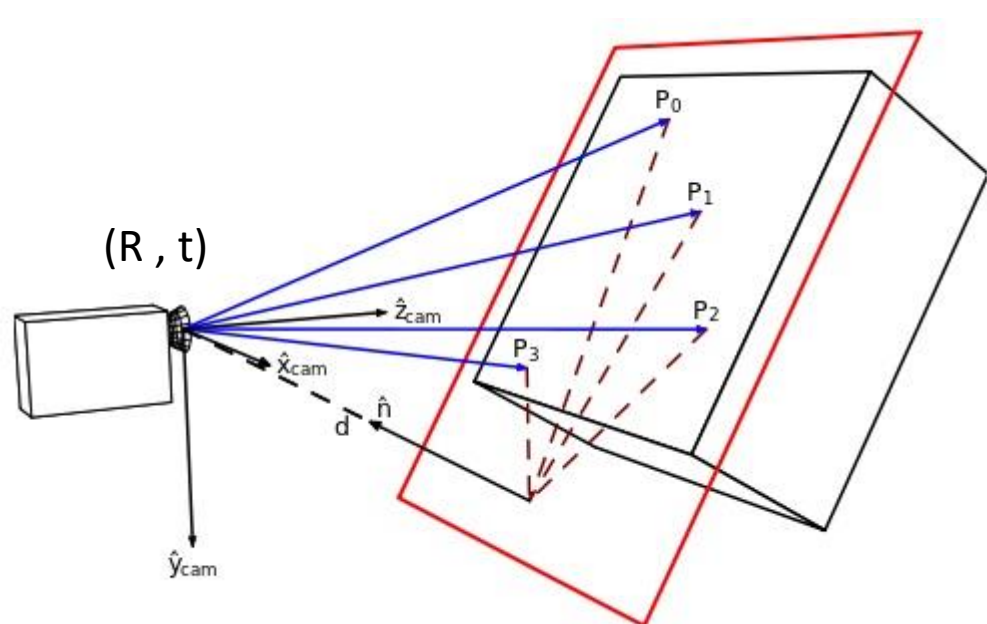


Fig5. camera pose in 3D space

$R$  : Rotation Matrix ,  $R \in SO(3)$   
 $t$  : Translation vector ,  $t \in R^3$

## Localisation & Navigation

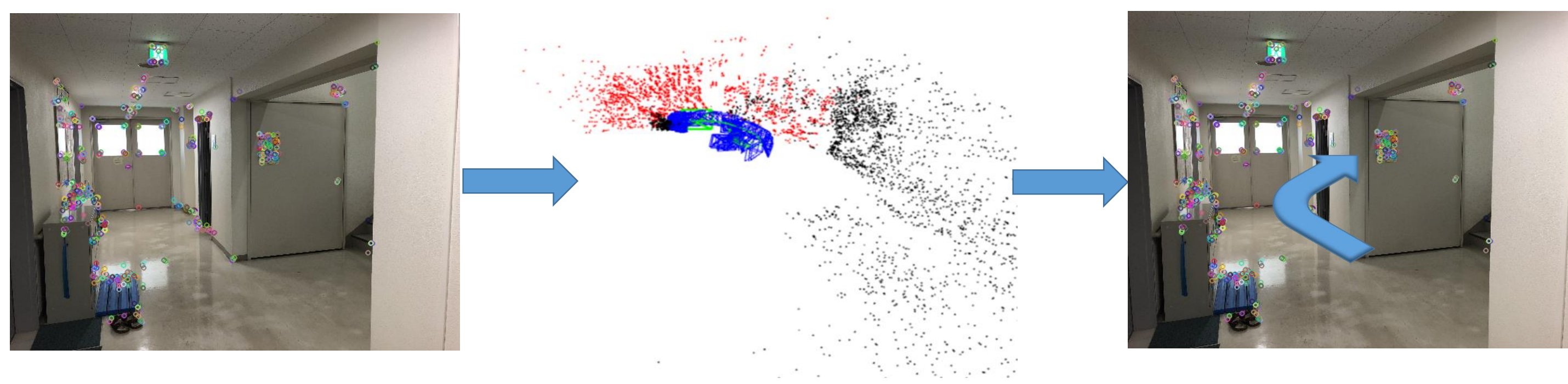


Fig6. The example of localization and navigation

- Localise by match the feature points and map points
- Compute the route
- Display marker less AR real time

## Future Works

- Fast relocalisation
- Detect the obstacles by images processing
- Robust to dynamic objects