# 1.初始化参数

1.请求配置参数

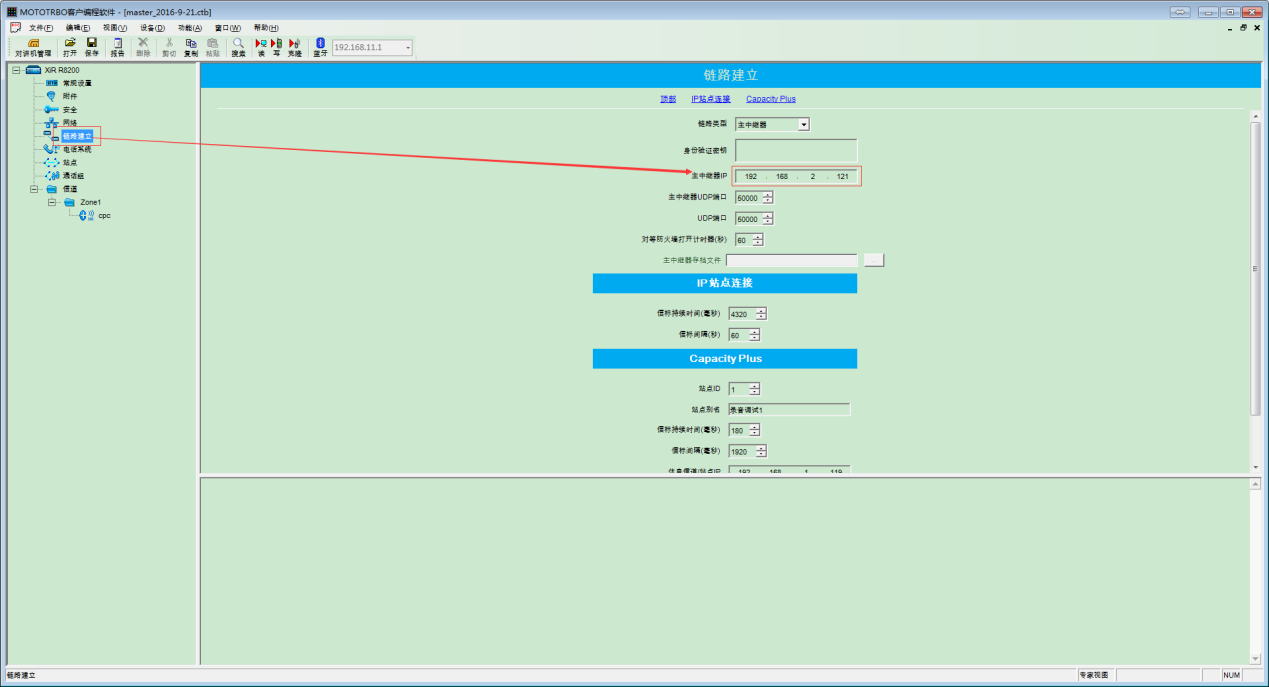
send:

{"param":{"module":"wl"},"call":" Send\_REQUEST\_CONFIG "," callId ":"1"}

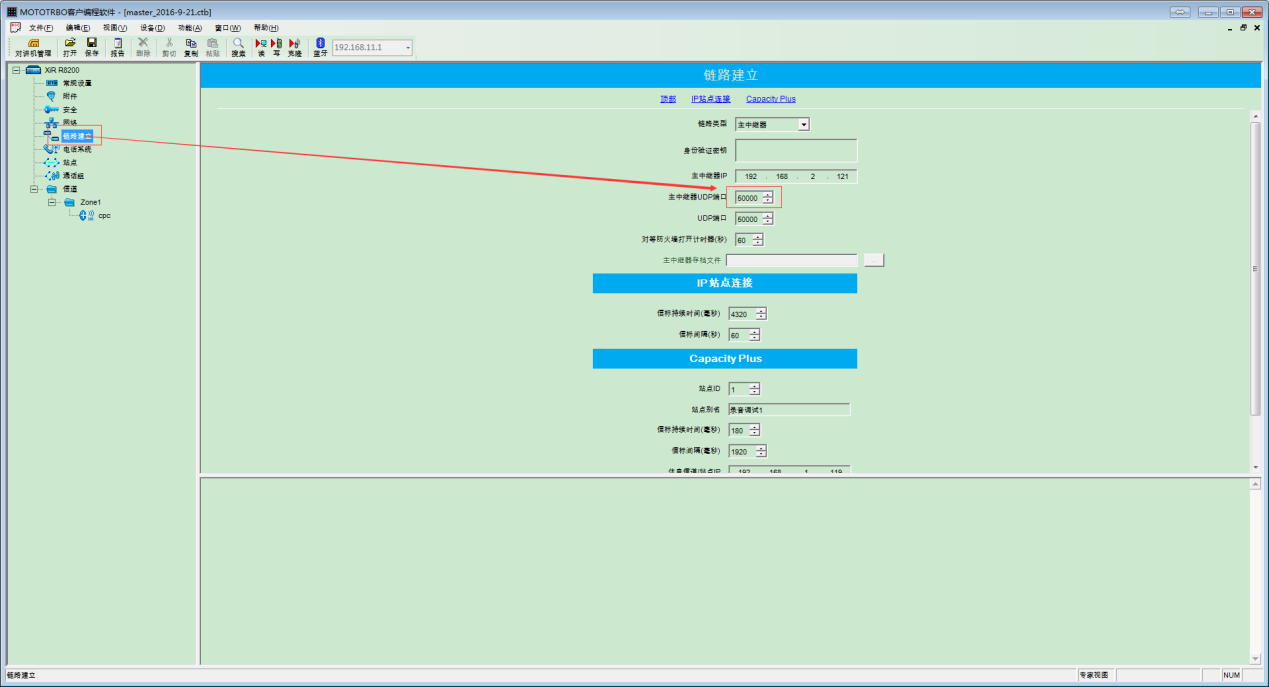
recive:

暂时默认client接收一定成功

**MASTER\_IP**:主中继IP地址,如下图红框内数值



**MASTER\_PORT**:主中继端口,如下图红框内数值



**LOCAL\_PEER\_ID**:本机PEER ID(唯一,不可重复)

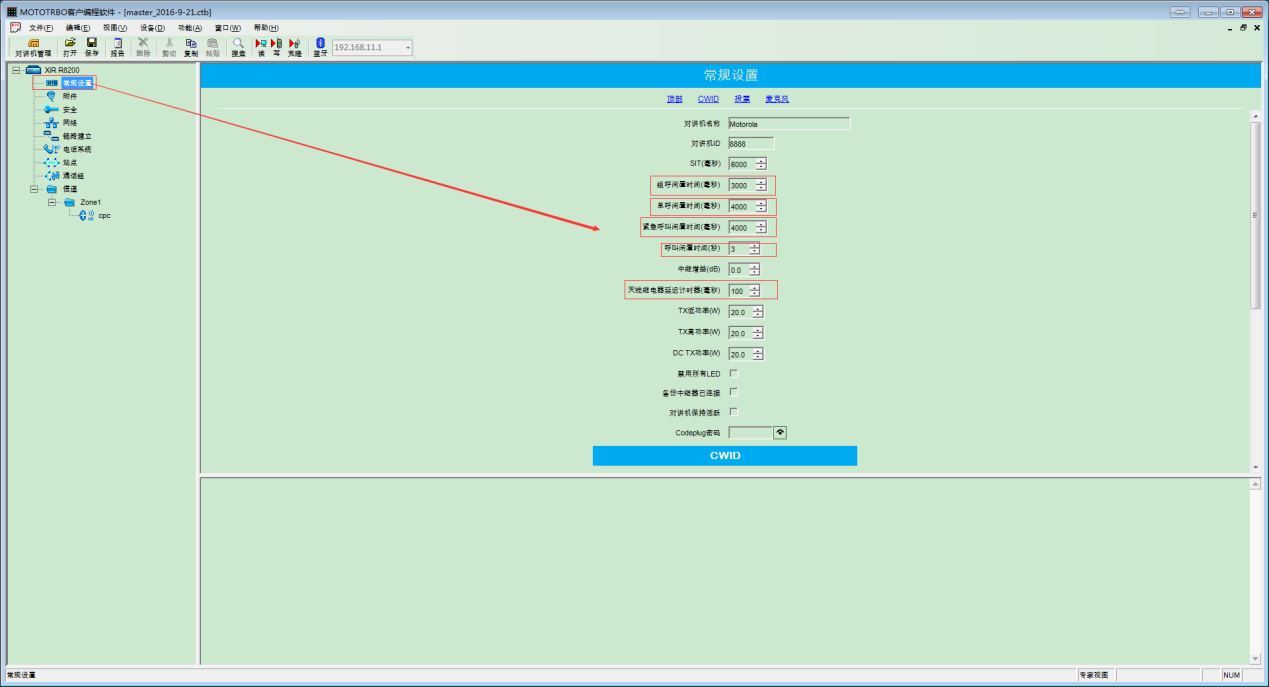
**LOCAL\_RADIO\_ID**:本机RADIO ID(唯一,不可重复)

**RECORD\_TYPE**:当前录音模式(IPSC,CPC,LCP)

**DEFAULT\_GROUP**:调度所在的默认组

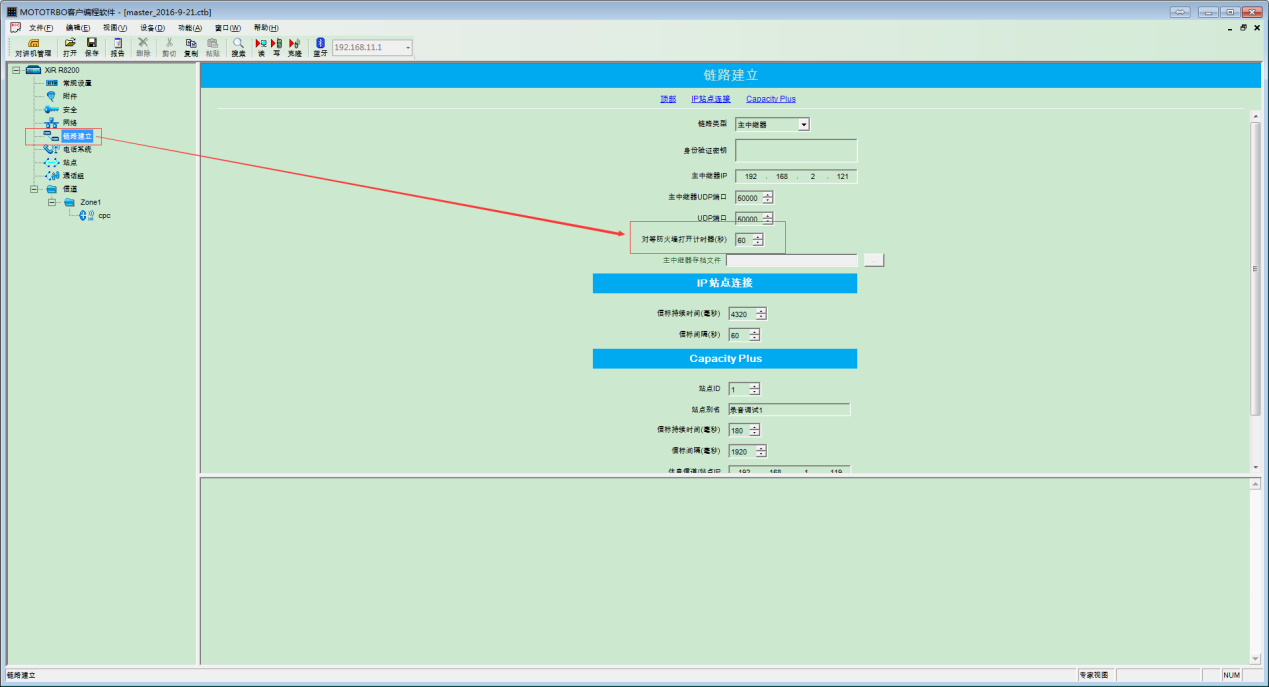
**DONGLE\_PORT**:dongle对应的端口

**HUNG\_TIME**:通话挂起时间，如下图红框内数值最大者



**MASTER\_HEART\_TIME**:主中继心跳包时间(数值位置如PEER\_HEART\_TIME)

**PEER\_HEART\_TIME**:非主中继心跳包时间,如下图红框内数值



**DEFAULT\_SLOT**:IPSC下请求通话时将首选的信道

2.配置参数

recive:

{call":"config","param":{"module":"wl",""MASTER\_IP":"192.168.2.121","MASTER\_PORT":"50000","LOCAL\_PEER\_ID":"120","LOCAL\_RADIO\_ID":"5","RECORD\_TYPE":"CPC","DEFAULT\_GROUP":"9","DONGLE\_PORT":"8","HUNG\_TIME":"4000","MASTER\_HEART\_TIME":"600000","PEER\_HEART\_TIME":"600000","DEFAULT\_SLOT":"1"}," callId ":"1"}

备注(DEFAULT\_SLOT):1表示信道1，2表示信道2

response:

{"param":{"module":" wl "}," callId ":"1","status":"0"}

备注(status):0表示成功，非0表示失败

# 2.功能接口

1.请求通话

recive:

{"call":"initialCall","param":{"module":"wl","tartgetId":"9","callType":"79"},"callId":"1"}

备注(callType):79表示组呼,80表示个呼,83表示全呼(全呼时ID为255)

response:

{"param":{"module":" wl "}," callId ":"1","status":"0"}

备注(status):0表示成功,非0表示失败

2.停止通话

recive:

{"param":{"module":" wl "},"call":"stopCall"," callId ":"1"}

response:

{"param":{"module":" wl "}," callId ":"1","status":"0"}

备注(status):0表示成功,非0表示失败

3.上报通话状态

send:

{"call":"Send\_CARE\_CALL\_STATUS","callId":"1","param":{"module":"wl","callType":"79","srcId":"6","tgtId":"9","status":"4"}}

备注(callType):79表示组呼,80表示个呼,83表示全呼(全呼时ID为255)

备注(status):4表示未播放且在后台，5表示开始播放，6表示播放结束,7表示未播放且在后台结束

recive:

暂时默认client接收一定成功

4.设置当前播放组

recive:

{"call":"setPlayCallOfCare","param":{"module":"wl","callType":"79","srcId":"6","tgtId":"9"}," callId ":"1"}

备注(callType):79表示组呼,80表示个呼,83表示全呼(全呼时ID为255)

response：

{"param":{"module":" wl "}," callId ":"1","status":"0"}

备注(status):0表示成功,非0表示失败