

---

# Artificial Neural Networks

Esra Suel

CASA0006: Data Science for Spatial Systems

Slides adapted from Ender Konukoglu at ETH Zurich & Huanfa Chen at UCL

---

---

# Outline

- Basic concepts and some math
- Simple models: linear regression and logistic regression
- Perceptron model and multilayer extension: Artificial Neural Networks (ANNs)

# We will focus on the supervised learning

There is a **task**, e.g. house price prediction, segmentation, detection, recognition, ...

Examples have both **features** (predictors, images) and **labels** (prices, classes) related to the task

At inference time you only have the features

Example task: segmentation

- Appearance variation across classes
- Ignore variance within instances of the same class

Training examples are extremely important!



Examples to learn from



Test image

Prediction

---

# **Basic concepts and some math**

---

# Basic notation

$$\mathbf{x} = \{x_1, x_2, \dots, x_d\}$$

## Features

- Observed information
- Numerical or categorical
- # bedrooms, location, ...
- Hand-crafted explicit features
- Multispectral images

$$\mathbf{y} = \{y_1, y_2, \dots, y_m\}$$

## Labels

- Unobserved information at prediction
- Numerical (regression) or categorical (classification)
- House prices
- Semantic segmentation labels – pixel-wise
- Object categories – image-wise

# Example: Regression

## Features:

- # bedrooms
- Size
- Location
- Postcode
- ...

**Labels:** house price

size of house (square feet)	# of bedrooms	price (1000\$)
523	1	115
645	1	0.001
708	unknown	210
1034	3	unknown
unknown	4	355
2545	unknown	440

# Example: Classification



Flower

Elephant

Ship

Carved Pumpkin

Dog

Features: images, intensity values at each pixel

Labels: object names

[Figure from Krizhevsky, Sutskever and Hinton 2012 – Predictions on ImageNet with CNNs]

## Example: Segmentation



Features: Images  
intensities at all pixels

Labels: Segmentation maps  
object-categories at all pixels



## Example: Sentiment prediction

- Sentiment Analysis assigns a sentiment score to a piece of text

I love data science, and our teachers are awesome	+4 (Strongly positive)
Beer is disgusting, why do people even like it?	-1 (Weakly negative)
It's so great that my train is late every single day	+1 (Weakly positive)

- Input: a piece of text
- Output: a piece of text with a sentiment score assigned each line

## Basic concepts - mapping

$$\mathbf{x} = [x_1, x_2, \dots, x_d] \quad \mathbf{y} = [y_1, y_2, \dots, y_m]$$

- Learn a mapping between features and labels
- We will focus on parametric mappings with parameters:  $\theta$

$$\mathbf{y} = f(\mathbf{x}; \theta)$$

# Basic concepts - learning

$$\mathbf{y} = f(\mathbf{x}; \theta)$$

- Determine the ``best'' parameters using the examples
- Labeled examples used for learning are called “**Training set**”
- The examples form a paired dataset  $\mathcal{D} = \{(\mathbf{x}_n, \mathbf{y}_n)\}_{n=1}^N$
- “Best” parameters are the ones that minimize a cost defined between predictions and “ground-truth” labels

## Basic concepts – best parameters

- Cost between ground truth label and prediction

$$\mathcal{L}(y, f(x; \theta))$$

- I can compute this cost for every training pair and sum

$$L(\theta) = \mathcal{L}(y_1, f(x_1; \theta)) + \mathcal{L}(y_2, f(x_2; \theta)) + \mathcal{L}(y_3, f(x_3; \theta)) + \dots$$

- I determine the parameter that achieves the minimum loss

$$\theta^* = \arg_{\theta} \min L(\theta)$$

- Another notation for this operation is

$$\theta^* = \arg_{\theta} \min \sum_{n=1}^N \mathcal{L}(\mathbf{y}_n, f(\mathbf{x}_n; \theta))$$

## Basic concepts – cost function

$$\mathcal{L}(y, f(x; \theta)) \qquad \theta^* = \arg_{\theta} \min \sum_{n=1}^N \mathcal{L}(\mathbf{y}_n, f(\mathbf{x}_n; \theta))$$

- We model the definition of “best” using the cost function
- Task dependent and ideally defined for your final goal
- **Regression:** e.g., squared difference

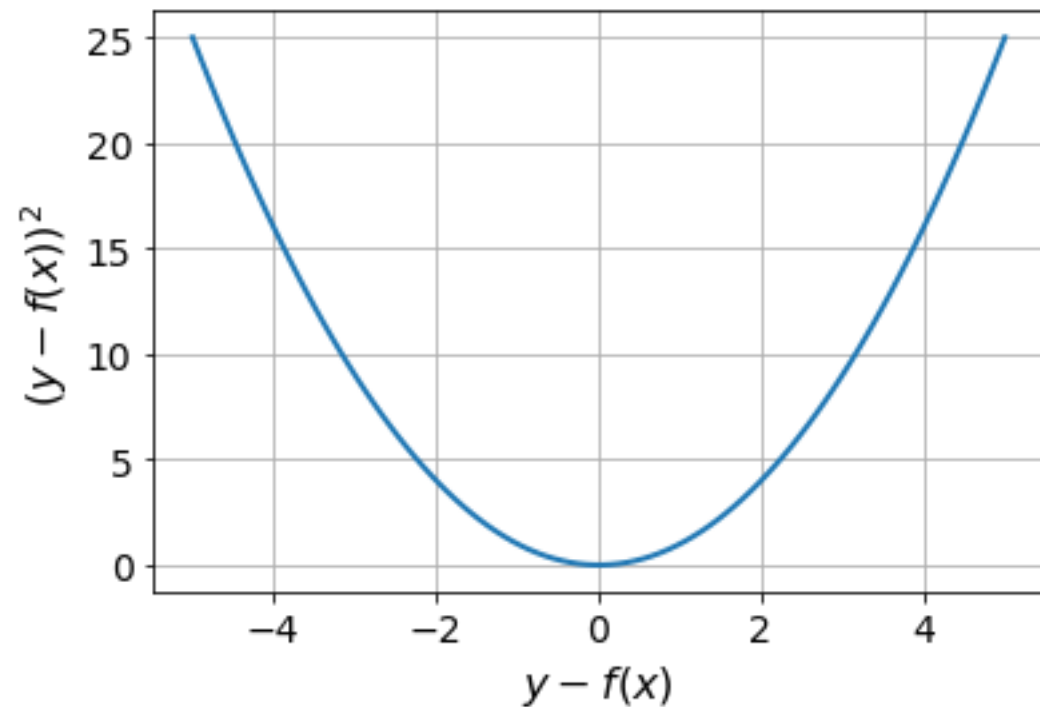
$$\mathcal{L}(y_n, f(x_n; \theta)) = (y_n - f(x_n; \theta))^2$$

- You can also use different loss functions, e.g.

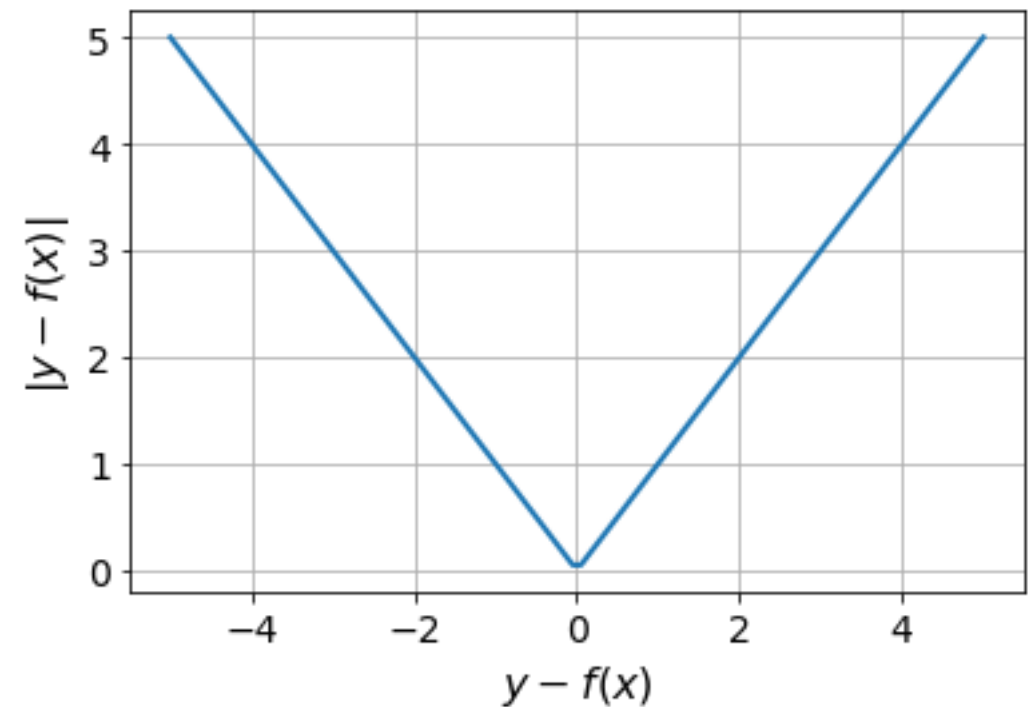
$$\mathcal{L}(y_n, f(x_n; \theta)) = |y_n - f(x_n; \theta)|$$

## Basic concepts – regression costs

$$\mathcal{L}(y_n, f(x_n; \theta)) = (y_n - f(x_n; \theta))^2$$

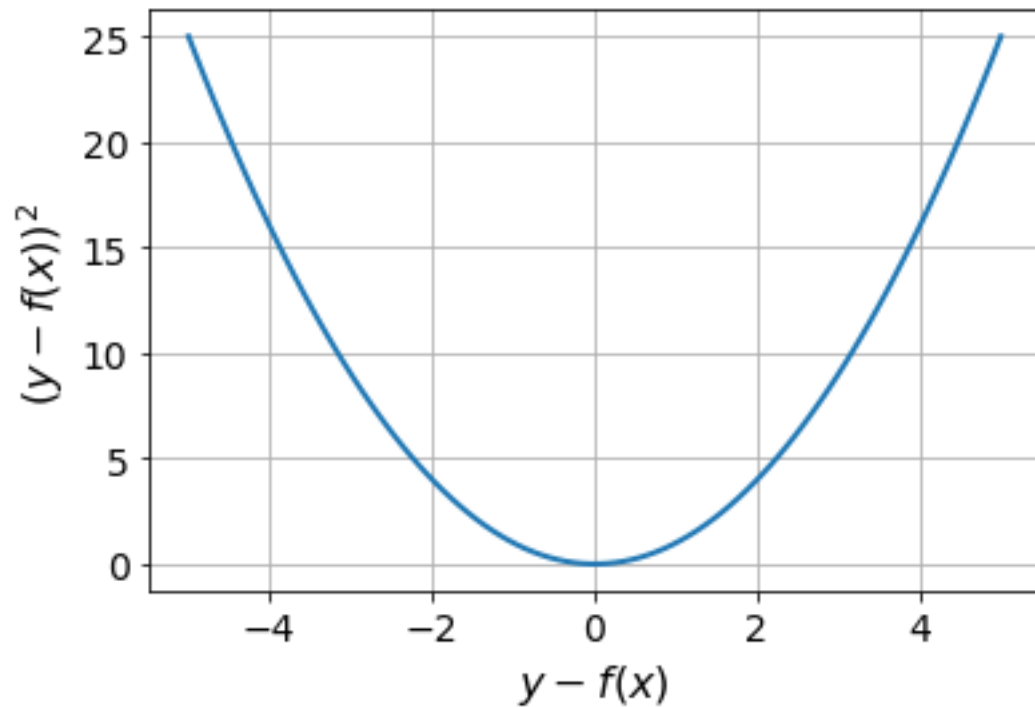


$$\mathcal{L}(y_n, f(x_n; \theta)) = |y_n - f(x_n; \theta)|$$



# Basic concepts – regression costs

$$\mathcal{L}(y_n, f(x_n; \theta)) = (y_n - f(x_n; \theta))^2$$



Ground truth label $y_n$	Predicted value $f_1(x_n; \theta)$	Cost $L(y_n, f(x_n; \theta))$
3	2.7	$0.3^2=0.09$
3	1.7	$1.3^2=1.69$
-3	-1.7	$1.3^2=1.69$
3	4.3	$1.3^2=1.69$
4	1.7	$2.3^2=5.29$

Total cost is the sum of all individual costs

## Basic concepts – cost function

$$\mathcal{L}(y, f(x; \theta)) \qquad \theta^* = \arg_{\theta} \min \sum_{n=1}^N \mathcal{L}(\mathbf{y}_n, f(\mathbf{x}_n; \theta))$$

Cost function determines the definition of “best”

Task dependent and ideally defined for your final goal

**Classification:** e.g., cross-entropy for classification

$y_n \in \mathcal{C}, \mathcal{C}$ : set of possible classes

$$f(\mathbf{x}; \theta) = [f_{c_1}(\mathbf{x}; \theta), f_{c_2}(\mathbf{x}; \theta), \dots], \quad \sum_{k \in \mathcal{C}} f_k(\mathbf{x}; \theta) = 1$$

where predictions are considered as class probabilities



## Basic concepts – cost function

$$\mathcal{L}(y, f(x; \theta)) \quad \theta^* = \arg_{\theta} \min \sum_{n=1}^N \mathcal{L}(\mathbf{y}_n, f(\mathbf{x}_n; \theta))$$

Cost function determines the definition of “best”

Task dependent and ideally defined for your final goal

**Classification:** e.g., cross-entropy for classification

$y_n \in \mathcal{C}, \mathcal{C}$ : set of possible classes

$$f(\mathbf{x}; \theta) = [f_{c_1}(\mathbf{x}; \theta), f_{c_2}(\mathbf{x}; \theta), \dots], \quad \sum_k f_k(\mathbf{x}; \theta) = 1$$

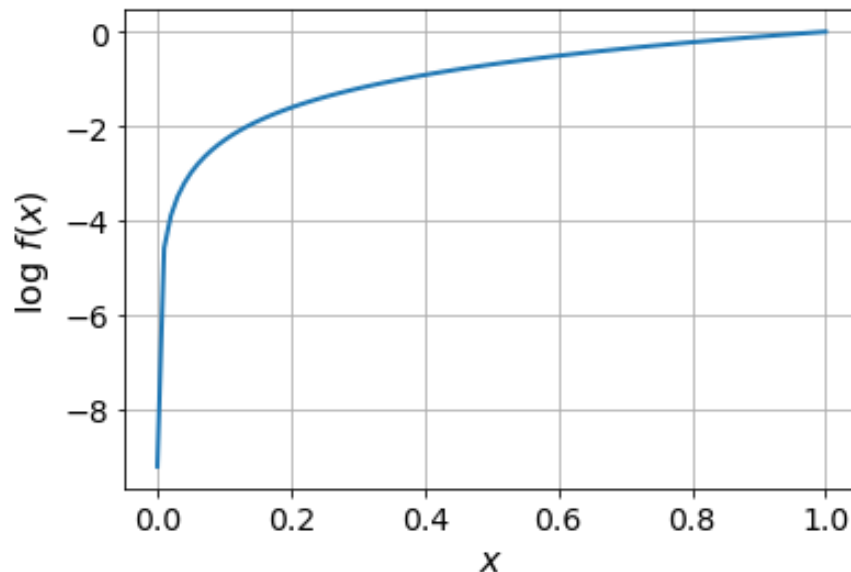
$$\mathcal{L}(y_n, f(\mathbf{x}_n; \theta)) = - \sum_{k \in \mathcal{C}} \log(f_k(\mathbf{x}_n; \theta)) \mathbf{1}(y_n = k)$$

## Basic concepts – cross entropy

$$\mathcal{L}(y_n, f(\mathbf{x}_n; \theta)) = - \sum_{k \in \mathcal{C}} \log(f_k(\mathbf{x}_n; \theta)) \mathbf{1}(y_n = k)$$

Binary example

$$\mathcal{L}(y_n, f(x_n; \theta)) = -\log(f_0(x_n; \theta)) \mathbf{1}(y_n = 0) - \log(f_1(x_n; \theta)) \mathbf{1}(y_n = 1)$$

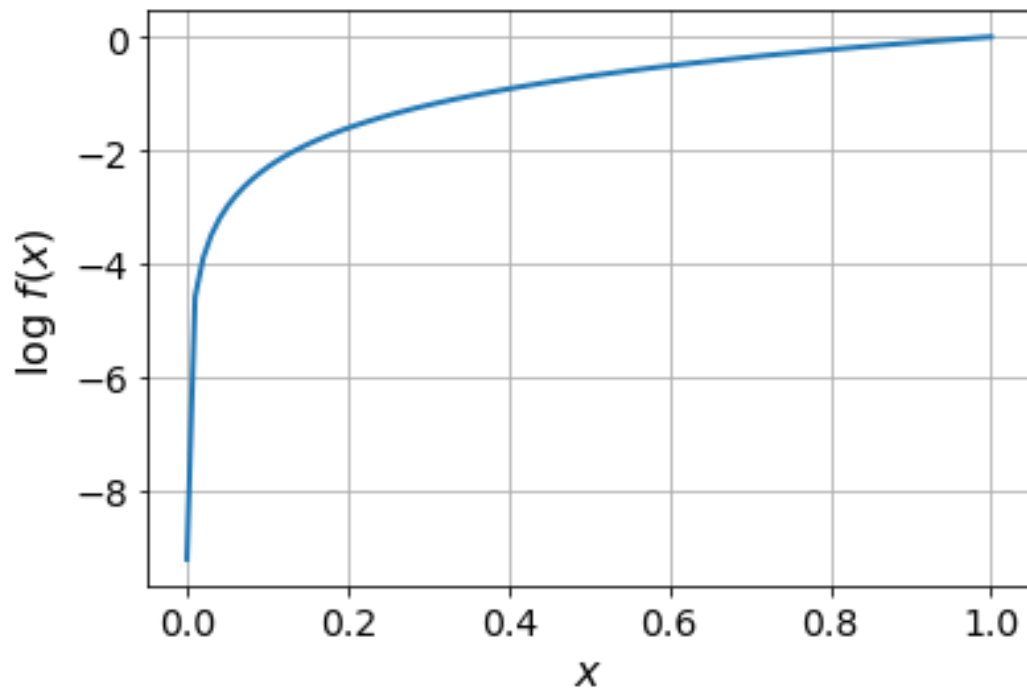


$$f_0(x_n; \theta) + f_1(x_n; \theta) = 1$$

## Basic concepts – cross entropy

$$\mathcal{L}(y_n, f(x_n; \theta)) = -\log(f_0(x_n; \theta))\mathbf{1}(y_n = 0) - \log(f_1(x_n; \theta))\mathbf{1}(y_n = 1)$$

$$f_0(x_n; \theta) + f_1(x_n; \theta) = 1$$



Ground truth label $y_n$	Predicted probability $f_1(x_n; \theta)$	Cost $L(y_n, f(x_n; \theta))$
1	0.7	$-\log(0.7)$
1	0.3	$-\log(0.3)$
0	0.3	$-\log(0.7)$
1	1	$-\log(1.0)$
0	0.8	$-\log(0.2)$

Total cost is the sum of all individual costs

---

## Basic concepts - prediction

The model and the best parameters are determined

Prediction for a new sample also depends on your task

For regression:

$$\hat{\mathbf{y}} = f(\mathbf{x}; \theta^*)$$

---

## Basic concepts - prediction

The model and the best parameters are determined

Prediction for a new sample also depends on your task

For **classification**:

$$\hat{\mathbf{y}} = \arg_k \max f_k(\mathbf{x}; \theta^*)$$

Choose the class with maximum probability

---

## Basic concepts – prediction error

Prediction will have errors

For regression, the most used: Mean Squared Error (MSE), Mean Absolute Error (MAE)

$$MSE = \frac{1}{T} \sum_t^T \|\hat{\mathbf{y}}_t - \mathbf{y}_t\|_2^2, \quad MAE = \frac{1}{T} \sum_t^T |\hat{\mathbf{y}}_t - \mathbf{y}_t|$$

For classification, the most used: Classification error (Cerr)

$$Cerr = \frac{1}{T} \sum_t^T \mathbf{1}(\hat{\mathbf{y}}_t \neq \mathbf{y}_t)$$

---

# Basic concepts - Three sets: Training, validation and test

1. Determining the best model parameters

A. Training set

2. Determining the hyper-parameters

B. Validation set

3. Estimating generalization accuracy

C. Test set

---

# Simple models

---



# Simplest ML model: Linear Regression

Linear model is the main building block

Assumes a linear relationship between features and labels

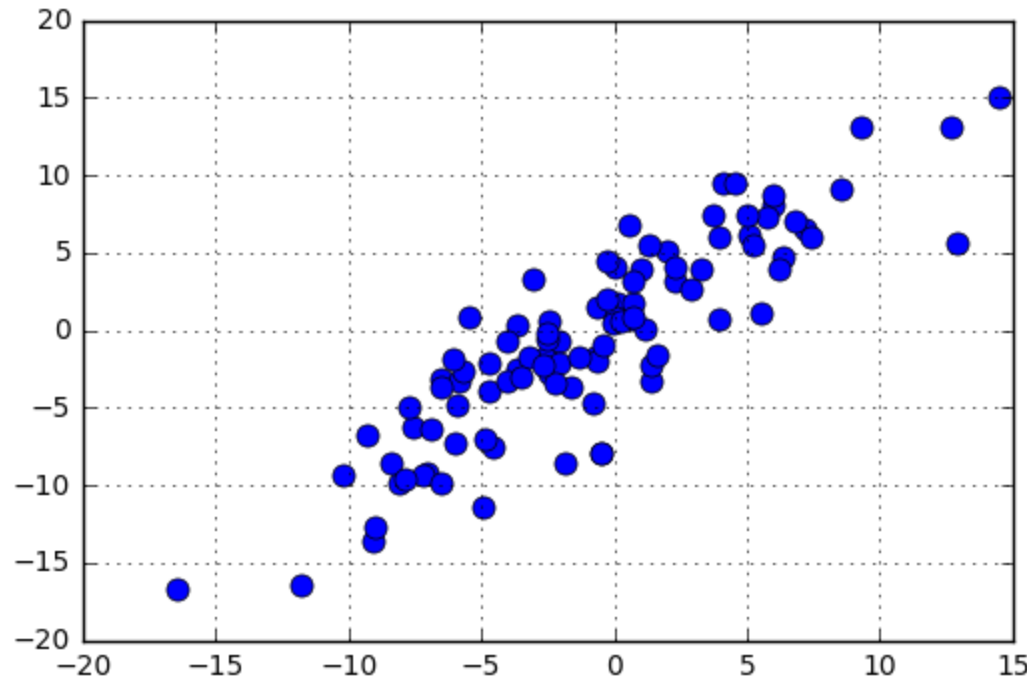
For simplicity, let us assume one-dimensional label:  $\mathbf{y} = y$

And one-dimensional feature:  $\mathbf{x} = x$

$$y = ax + b$$

Parameters of the linear model:  $\theta = \{a, b\}$

# Linear regression model



Dataset

$$\mathcal{D} = \{(\mathbf{x}_n, \mathbf{y}_n)\}_{n=1}^N$$

Model

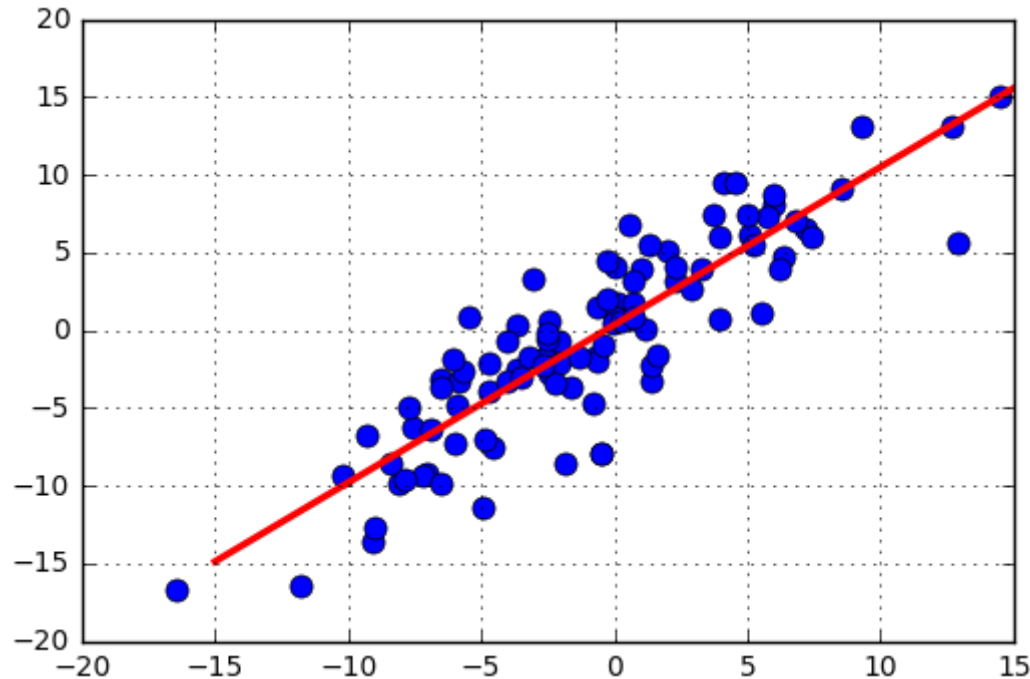
$$y = f(x; \theta) = f(x; a, b) = ax + b$$

Learning

$$a^*, b^* = \arg_{a,b} \min \sum_{n=1}^N \|y_n - ax_n - b\|_2^2$$

$a^*, b^*$  : Optimal model parameters for this dataset

# Linear regression model



Dataset

$$\mathcal{D} = \{(\mathbf{x}_n, \mathbf{y}_n)\}_{n=1}^N$$

Model

$$y = f(x; \theta) = f(x; a, b) = ax + b$$

Learning

$$a^*, b^* = \arg_{a,b} \min \sum_{n=1}^N \|y_n - ax_n - b\|_2^2$$

$a^*, b^*$  : Optimal model parameters for this dataset

## Generalization: multiple features

One feature was easy  $y = ax + b$

Generalizing to multiple features is also easy

For simplicity, let us assume one dimensional label:

$$\mathbf{y} = y$$

$$\theta_1 x_1 + \theta_2 x_2 + \cdots + \theta_d x_d = \theta^T \mathbf{x}$$

Parameters of the linear model:  $\theta$

Linear model is for continuous labels

---

# Linear model for Classification: Logistic Regression Models

Linear model is the main building block

Assumes a linear relationship between features and labels

For simplicity, let us assume one dimensional label:  $\mathbf{y} = y$

$$\theta_1 x_1 + \theta_2 x_2 + \cdots + \theta_d x_d = \theta^T \mathbf{x}$$

Parameters of the linear model:  $\theta$

Linear regression model was for continuous labels

Logistic regression is the extension to binary labels

---

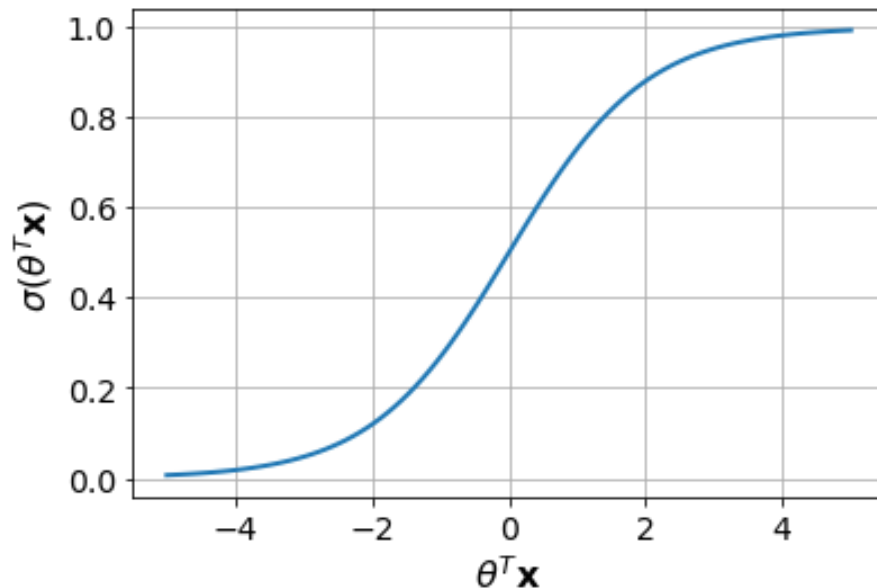
# Extracting probabilities

$$\theta_1 x_1 + \theta_2 x_2 + \cdots + \theta_d x_d = \theta^T \mathbf{x}$$

Continuous values that can go from  $-\infty$  to  $\infty$

For binary classification we want probabilities

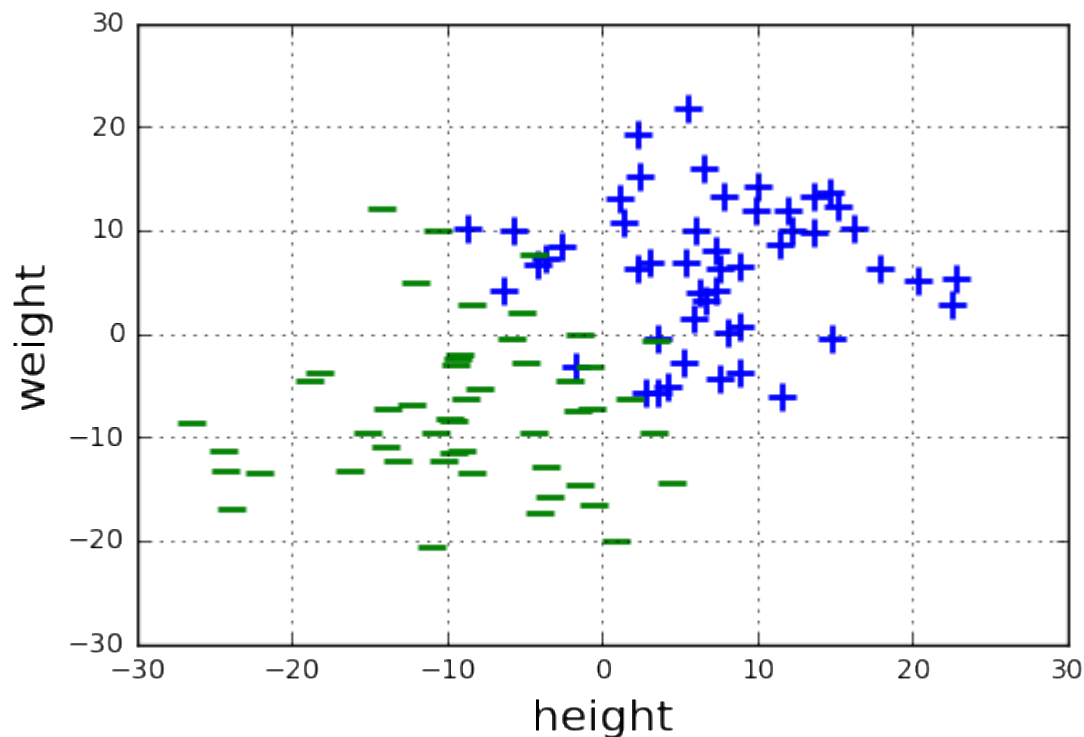
$$0 \leq f(\mathbf{x}; \theta) \leq 1$$



- Sigmoid function maps it to a probability

$$f(\mathbf{x}; \theta) = \sigma(\theta^T \mathbf{x}) = \frac{1}{1 + e^{-\theta^T \mathbf{x}}}$$

# Logistic regression model



## Dataset

$$\mathcal{D} = \{(\mathbf{x}_n, \mathbf{y}_n)\}_{n=1}^N$$

## Model

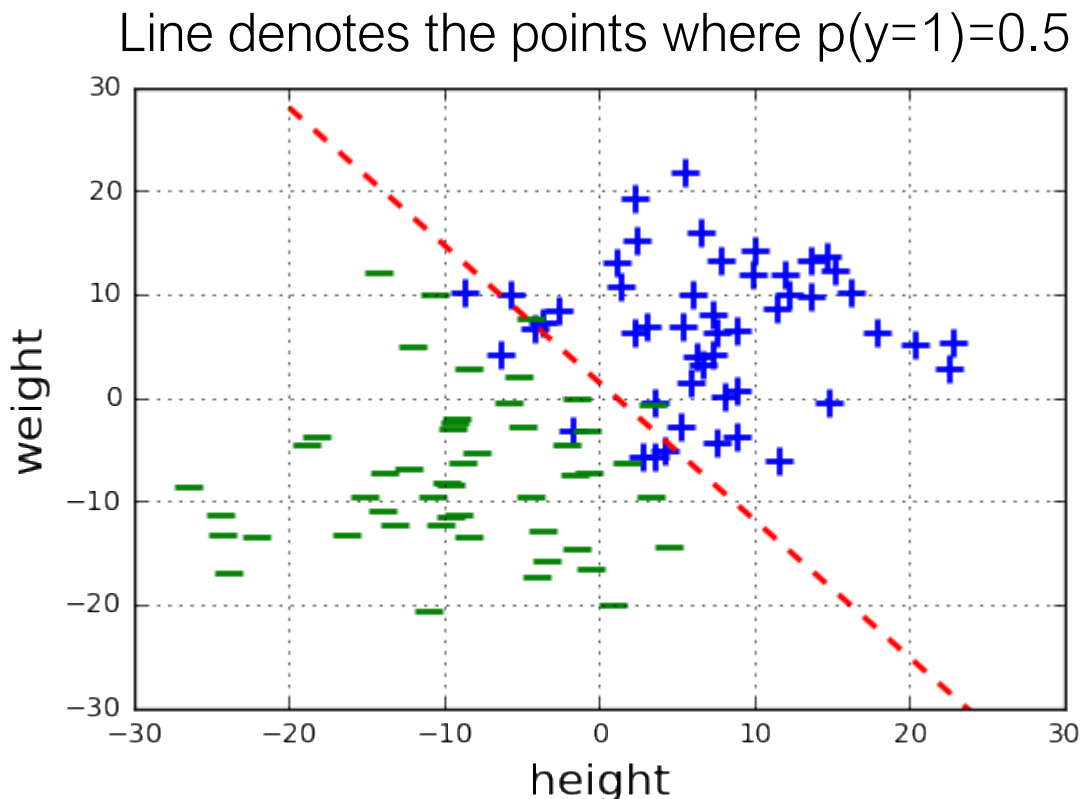
$$p(y = 1) = f(\mathbf{x}; \theta) = \frac{1}{1 + e^{-\theta^T \mathbf{x}}}$$

## Learning

$$\theta^* = \arg_{\theta} \min \sum_{n=1}^N -\log f(\mathbf{x}_n; \theta) y_n - \log(1 - f(\mathbf{x}_n; \theta))(1 - y_n)$$

# Logistic regression model

Logistic regression is the building block of the perceptron model



## Dataset

$$\mathcal{D} = \{(\mathbf{x}_n, \mathbf{y}_n)\}_{n=1}^N$$

## Model

$$p(y = 1) = f(\mathbf{x}; \theta) = \frac{1}{1 + e^{-\theta^T \mathbf{x}}}$$

## Learning

$$\theta^* = \arg_{\theta} \min \sum_{n=1}^N -\log f(\mathbf{x}_n; \theta) y_n - \log(1 - f(\mathbf{x}; \theta))(1 - y_n)$$



---

# Optimization - Learning

Whether classification or regression

$$\theta^* = \arg_{\theta} \min \mathcal{L}(\theta) \quad \theta = [\theta_1, \theta_2, \dots]$$

The main idea is to start from an initial estimate:  $\theta^0$

“Wiggle each parameter a bit” to find the direction that **minimizes the loss the most:**  $\mathbf{v}^0$

Update the parameters:  $\theta^1 = \theta^0 + \mathbf{v}^0$

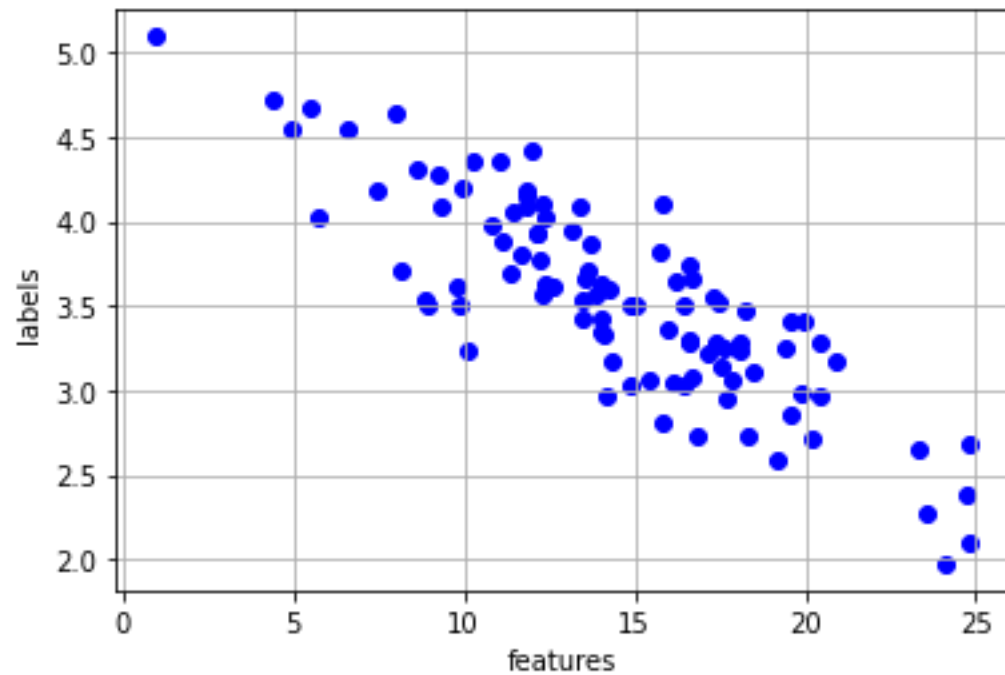
Continue doing this:  $\theta^{t+1} = \theta^t + \mathbf{v}^t$

Stop when you can no longer minimize the loss

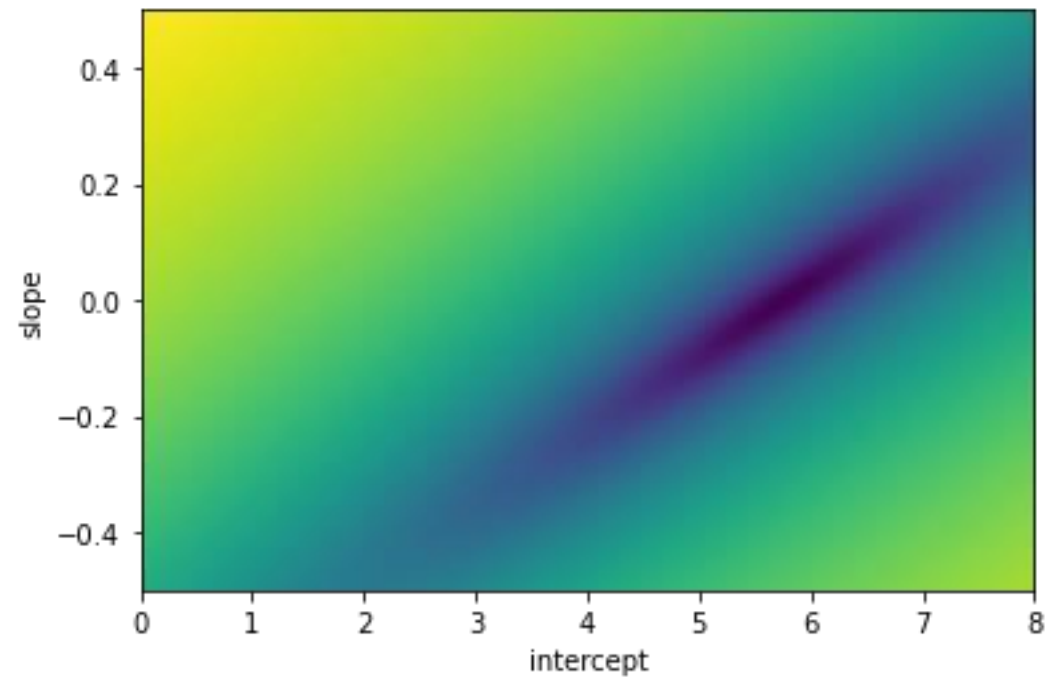
---

# Let's see it in action

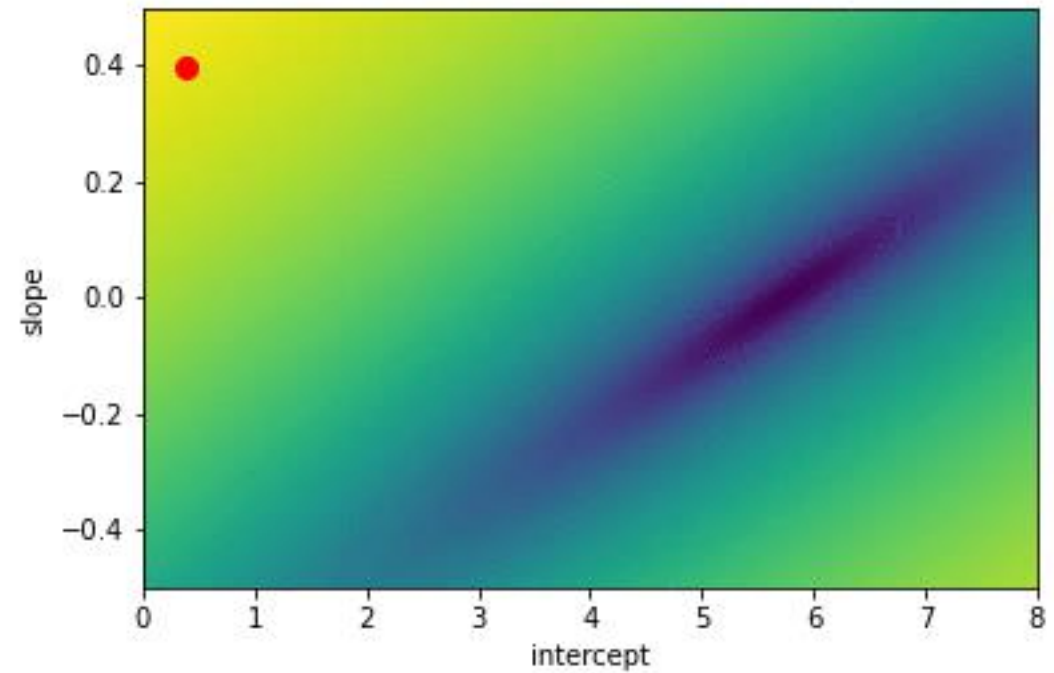
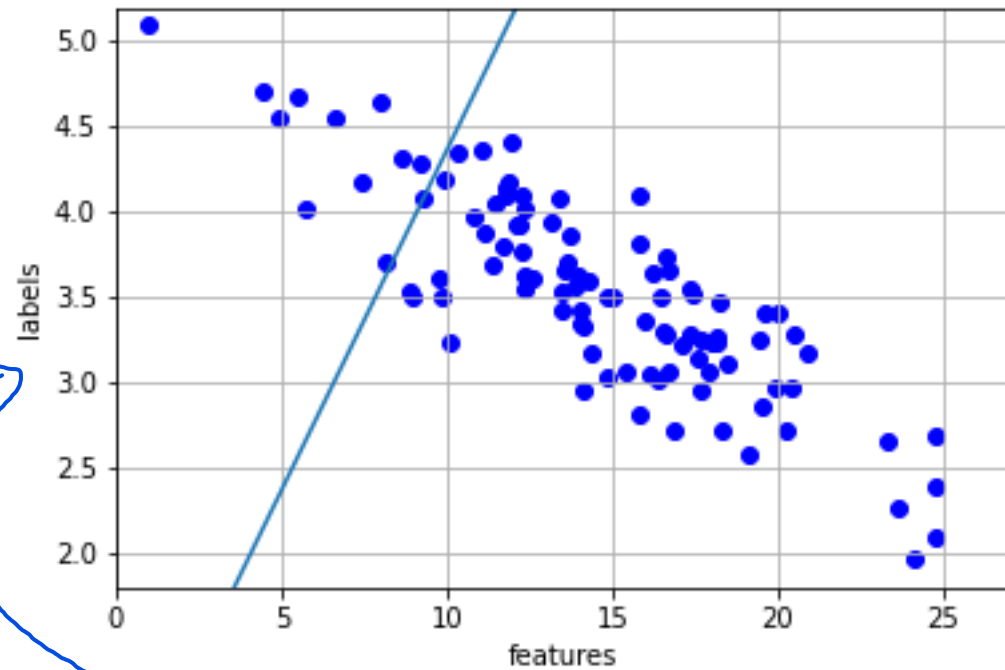
Samples



Loss function



$$\theta^{t+1} = \theta^t + \alpha \nabla \mathcal{L}(\theta) = \begin{bmatrix} \theta_0^t \\ \theta_1^t \\ \vdots \\ \theta_d^t \end{bmatrix} + \alpha \begin{bmatrix} \frac{\partial \mathcal{L}}{\partial \theta_1} \\ \frac{\partial \mathcal{L}}{\partial \theta_2} \\ \vdots \\ \frac{\partial \mathcal{L}}{\partial \theta_d} \end{bmatrix}$$

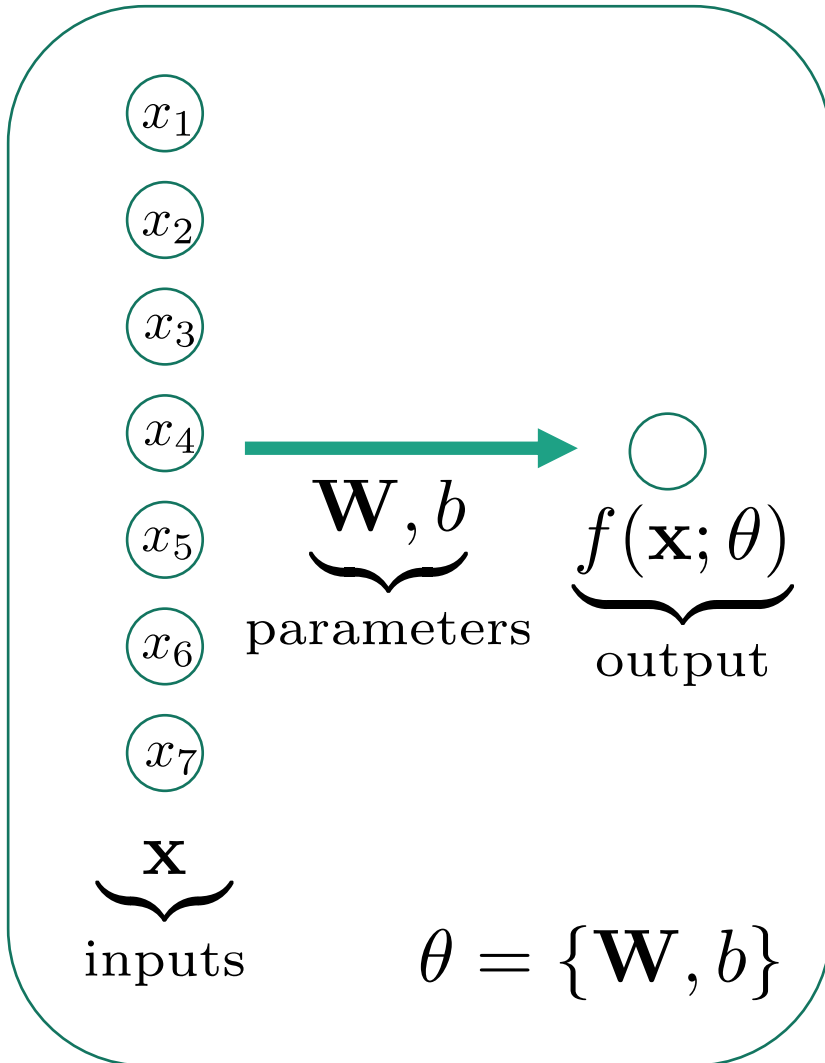


# Perceptron model and multilayer extension

Artificial Neural Networks (ANNs)



# Basic perceptron model



Model of binary classification  
 $p(y = 1) = f(\mathbf{x}; \theta) = \sigma(\mathbf{W}\mathbf{x} + b)$

Formed of two different parts

1. Activation

$$\underbrace{a}_{\text{activation}} = \underbrace{\mathbf{W}}_{\text{weights}} \mathbf{x} + \underbrace{b}_{\text{bias}}$$

2. Nonlinearity  $f(\mathbf{x}; \theta) = \sigma(a)$

---

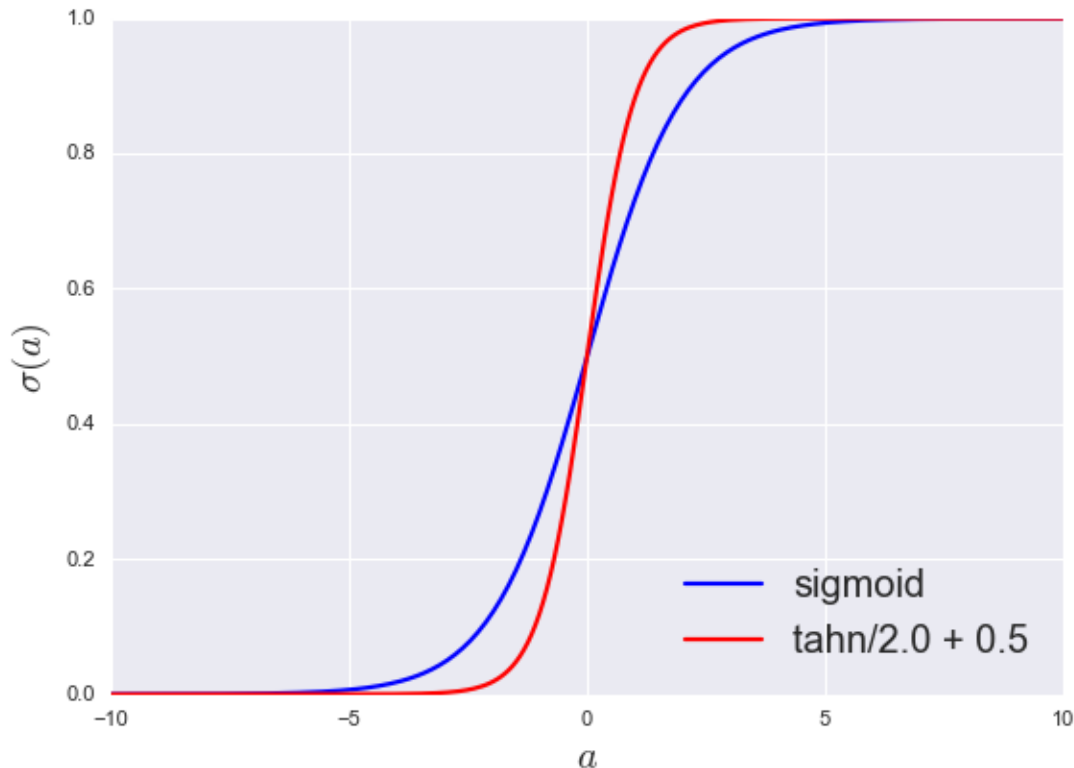
# Activation

$$\underbrace{a}_{\text{activation}} = \underbrace{\mathbf{W}}_{\text{weights}} \mathbf{x} + \underbrace{b}_{\text{bias}} \longrightarrow a = w_1x_1 + w_2x_2 + \cdots + w_dx_d + b$$

- Linear transformation of the features
- $d + 1$  number of parameters  $\mathbf{W} \in \mathbb{R}^{1 \times d}$   $b \in \mathbb{R}$

# Non-linearity

Maps real line to probabilities



$$\sigma : \mathbb{R} \mapsto (0, 1)$$

Sigmoid function

$$\sigma(a) = \frac{1}{1 + \exp(-a)}$$

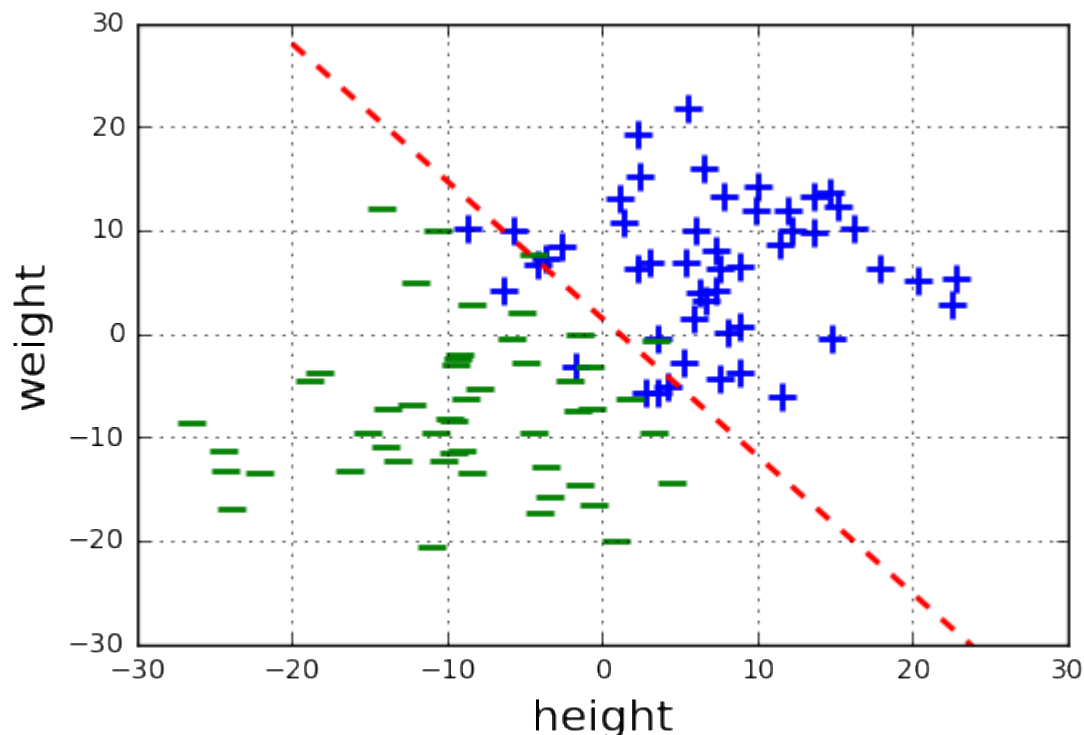
Tangent Hyperbolic

$$\sigma(a) = \tanh(a)/2.0 + 0.5$$

# Remember - Logistic regression model

Logistic regression is the building block of the perceptron model

Line denotes the points where  $p(y=1)=0.5$



## Dataset

$$\mathcal{D} = \{(\mathbf{x}_n, \mathbf{y}_n)\}_{n=1}^N$$

## Model

$$p(y = 1) = f(\mathbf{x}; \theta) = \frac{1}{1 + e^{-\theta^T \mathbf{x}}}$$

## Learning

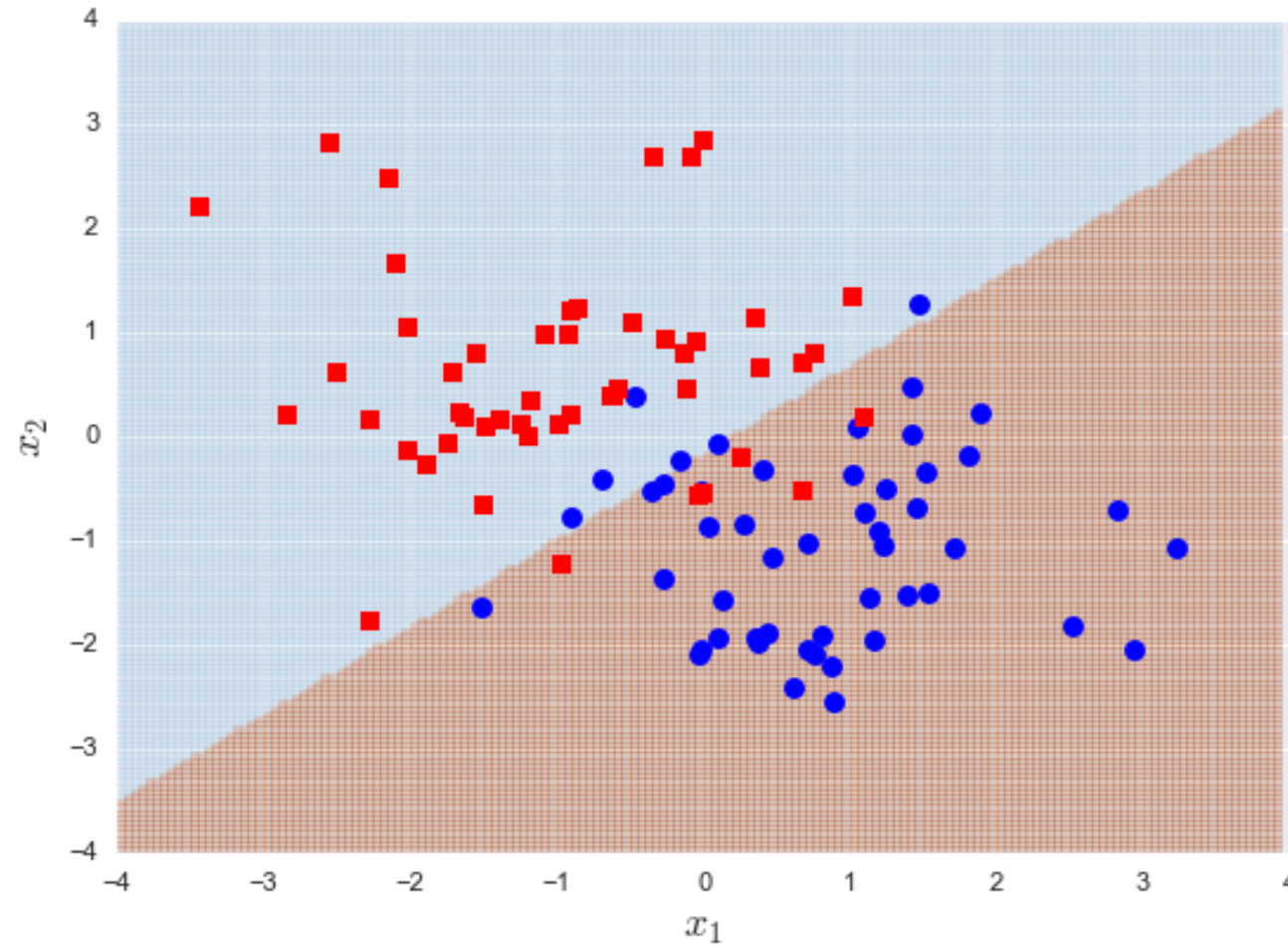
$$\theta^* = \arg_{\theta} \min \sum_{n=1}^N -\log f(\mathbf{x}_n; \theta) y_n - \log(1 - f(\mathbf{x}_n; \theta))(1 - y_n)$$



# Decision boundary

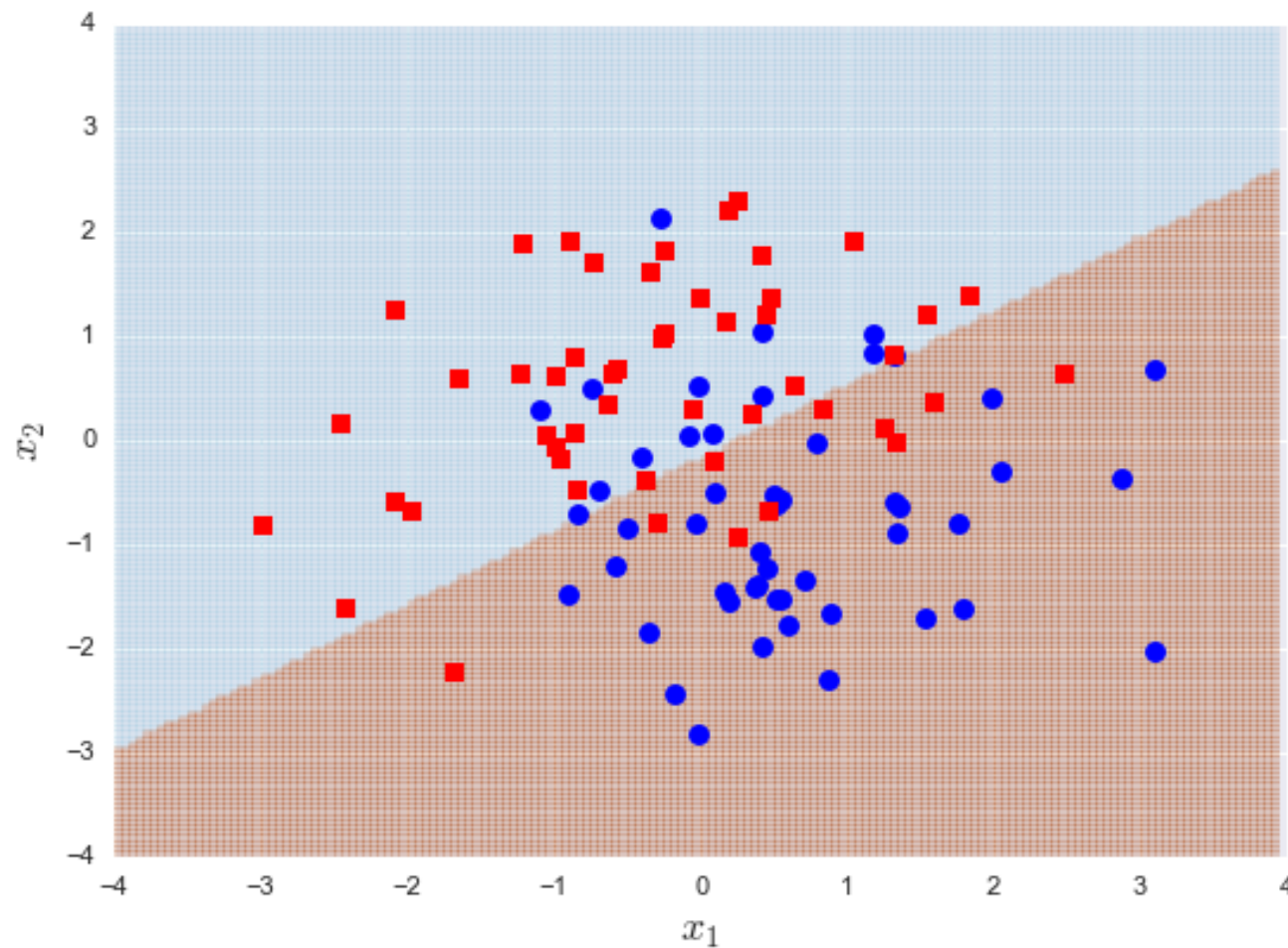
$$f(\mathbf{x}; \theta) = 0.5$$

7



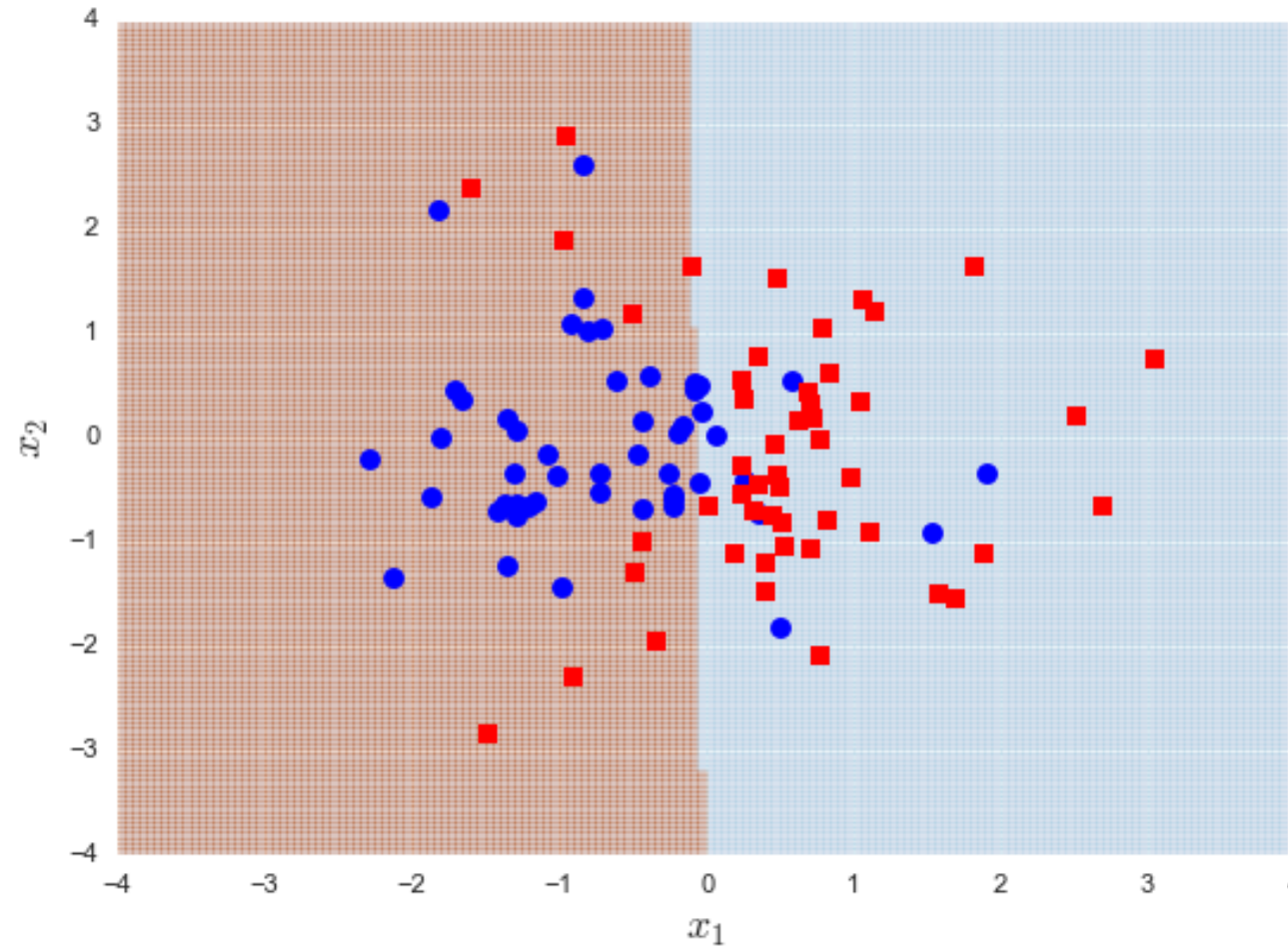
## Decision boundary II

$$f(\mathbf{x}; \theta) = 0.5$$



## Decision boundary III

$$f(\mathbf{x}; \theta) = 0.5$$

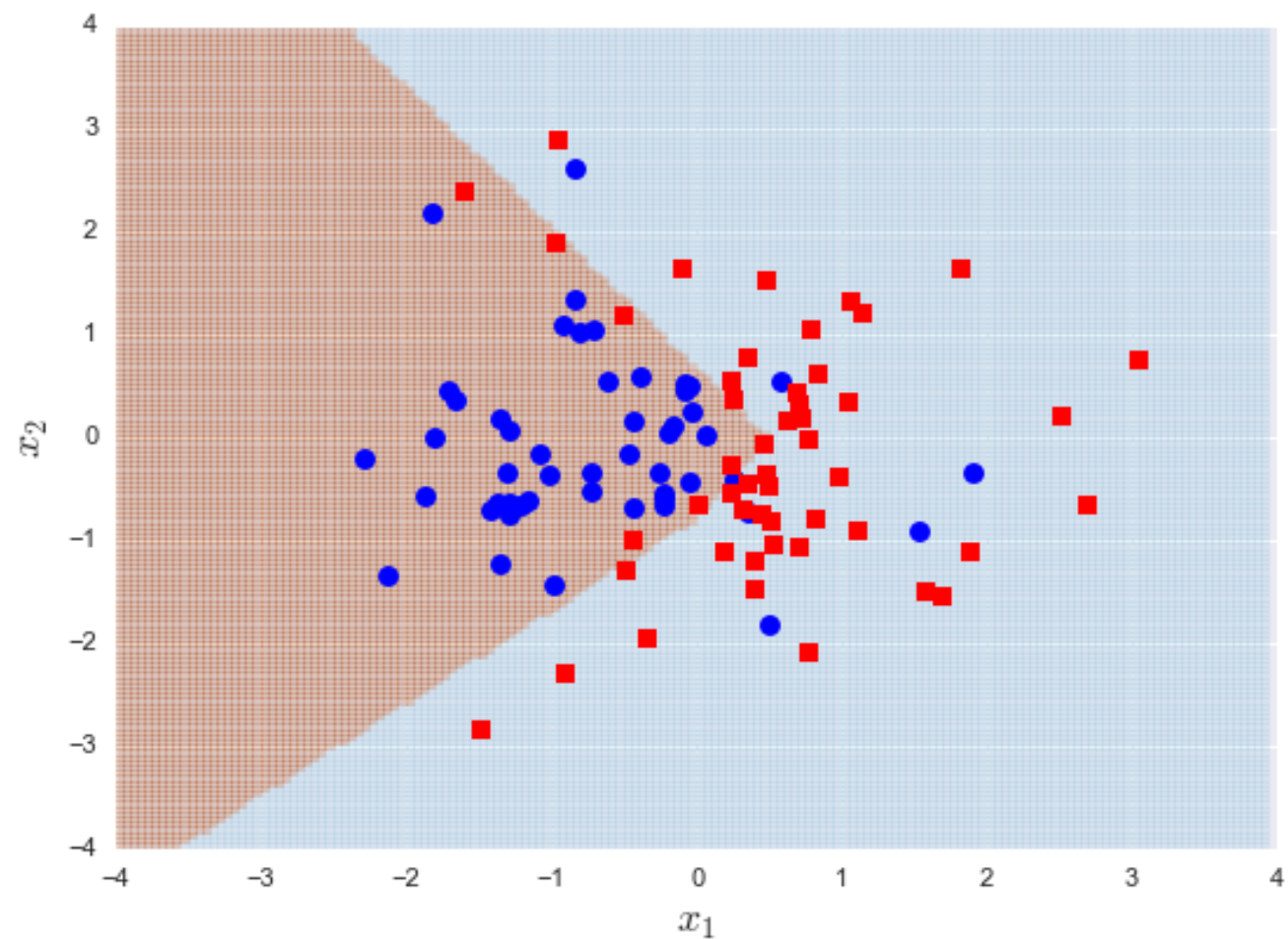


---

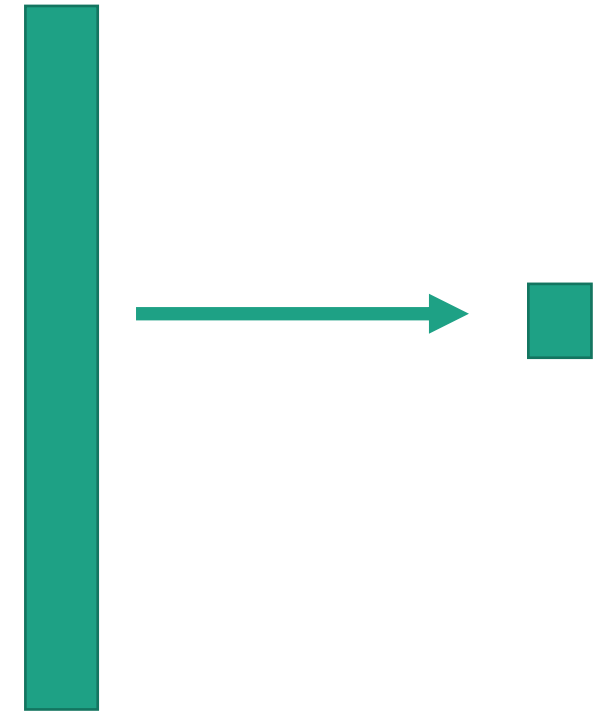
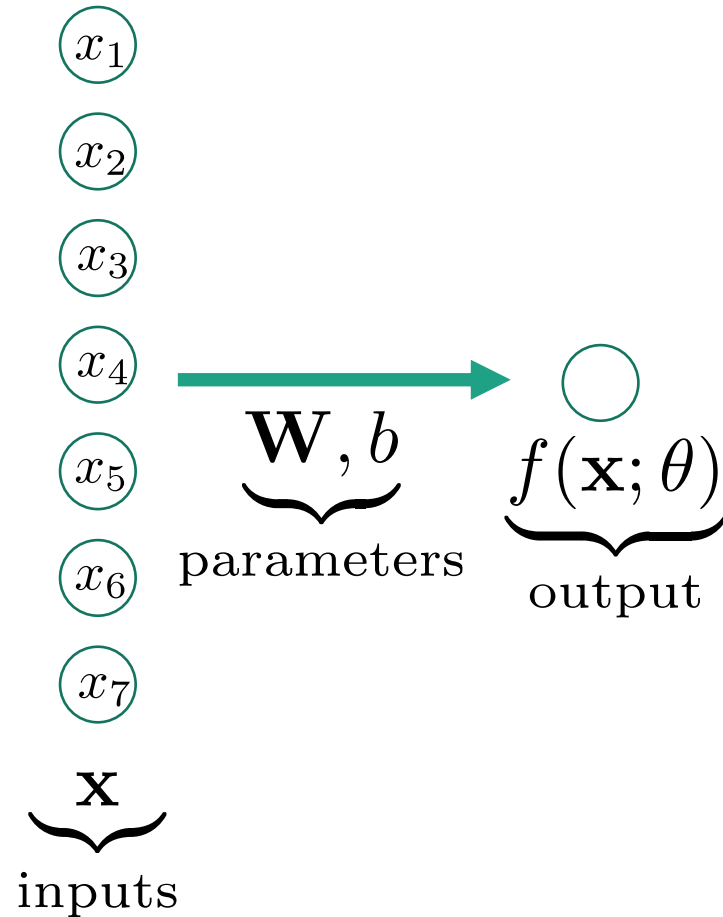
# Notes on perceptron model

- Logistic regression is the building block
  - Essentially perceptron is a linear model
  - Linear decision boundary
  - Cannot model more complicated decision boundaries
  - Building block for more complicated models
  - We have not seen training yet, will come back that
  - First let's see more complicated models
-

It would be better if



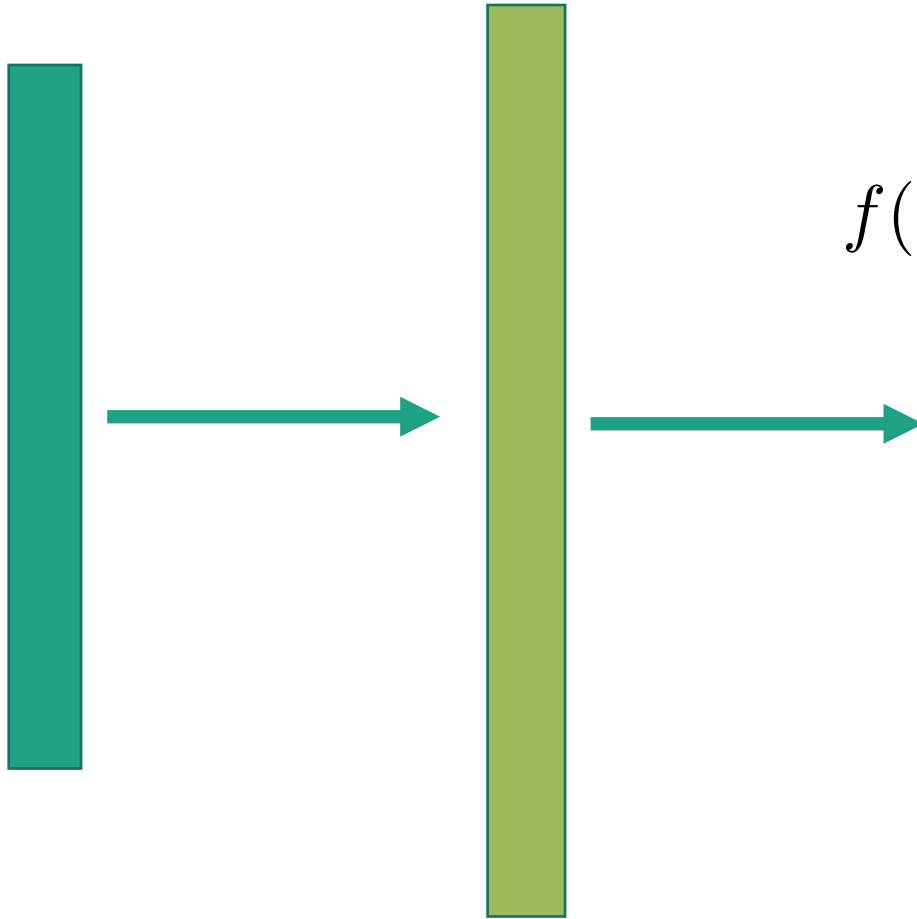
# Simpler graphical representation



Simpler graphical representation

# Multilayer perceptron (MLP)

Hidden layer



$$f(\mathbf{x}; \theta) = \sigma(\mathbf{W}\mathbf{x} + b)$$

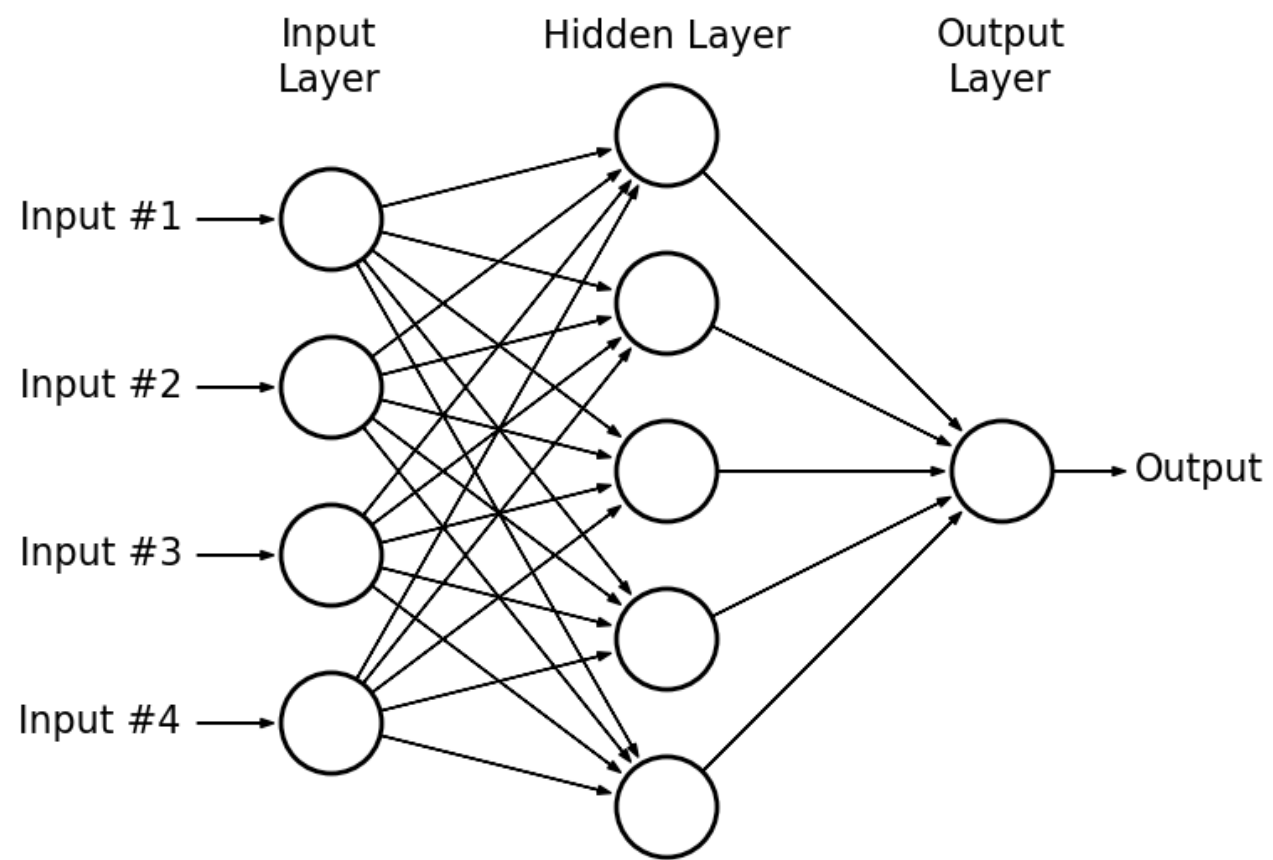
$$f(\mathbf{x}; \theta) = \sigma(\mathbf{W}_2 \sigma(\mathbf{W}_1 \mathbf{x} + b_1) + b_2)$$

$$f(\mathbf{x}; \theta) = f_2(f_1(\mathbf{x}; \theta_1); \theta_2)$$

$$\theta = \{\theta_1, \theta_2\} = \{\mathbf{W}_1, \mathbf{W}_2, b_1, b_2\}$$

Short-hand notation

$$f(\mathbf{x}; \theta) = f_2 \circ f_1 \circ \mathbf{x}$$

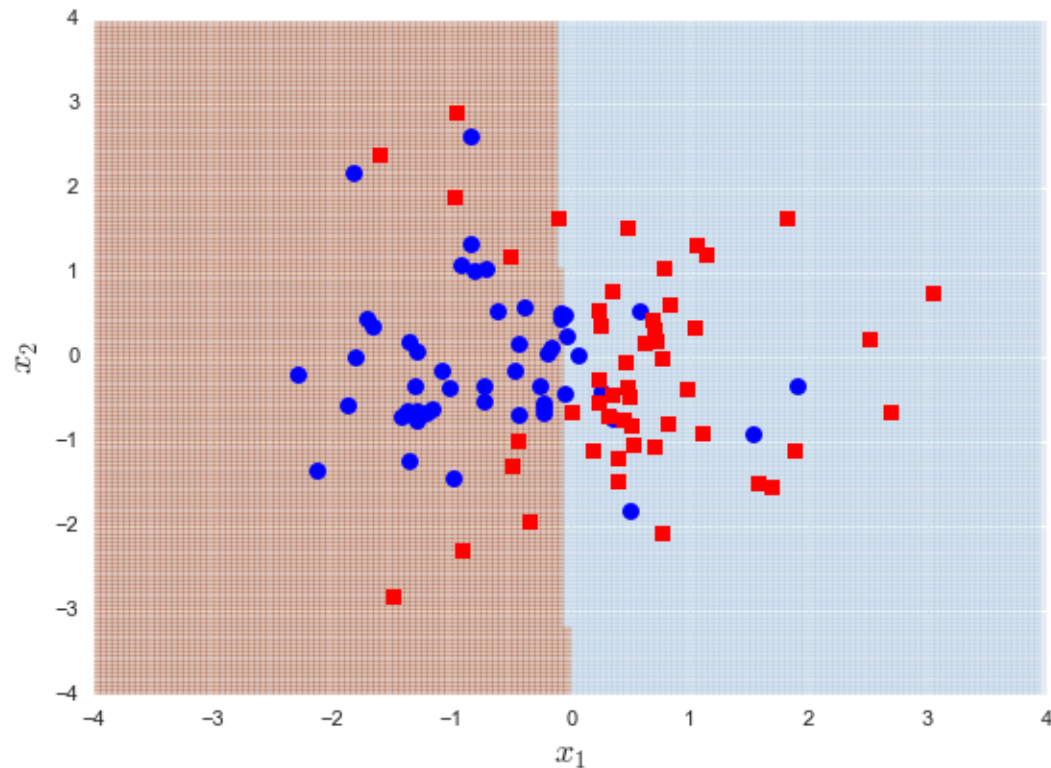




# Multilayer perceptron (MLP)

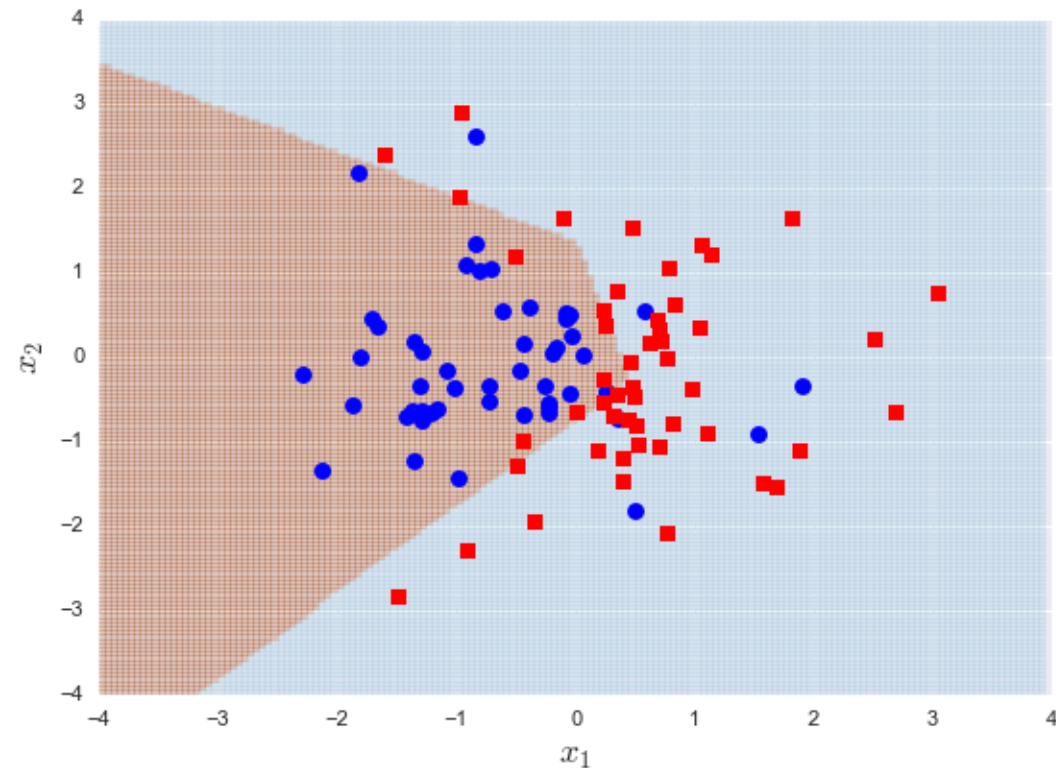
$$f(\mathbf{x}; \theta) = \sigma(\mathbf{W}\mathbf{x} + b)$$

Linear separation



$$f(\mathbf{x}; \theta) = f_2(f_1(\mathbf{x}; \theta_1); \theta_2)$$

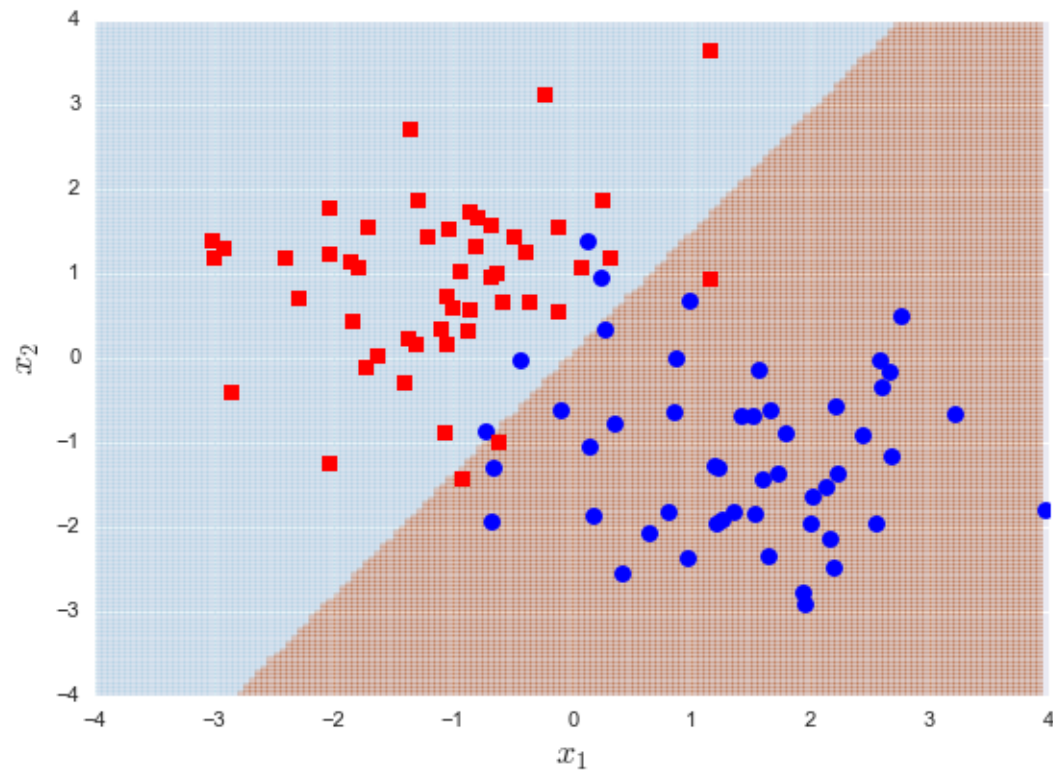
Non-linear separation



# Multilayer perceptron (MLP)

$$f(\mathbf{x}; \theta) = \sigma(\mathbf{W}\mathbf{x} + b)$$

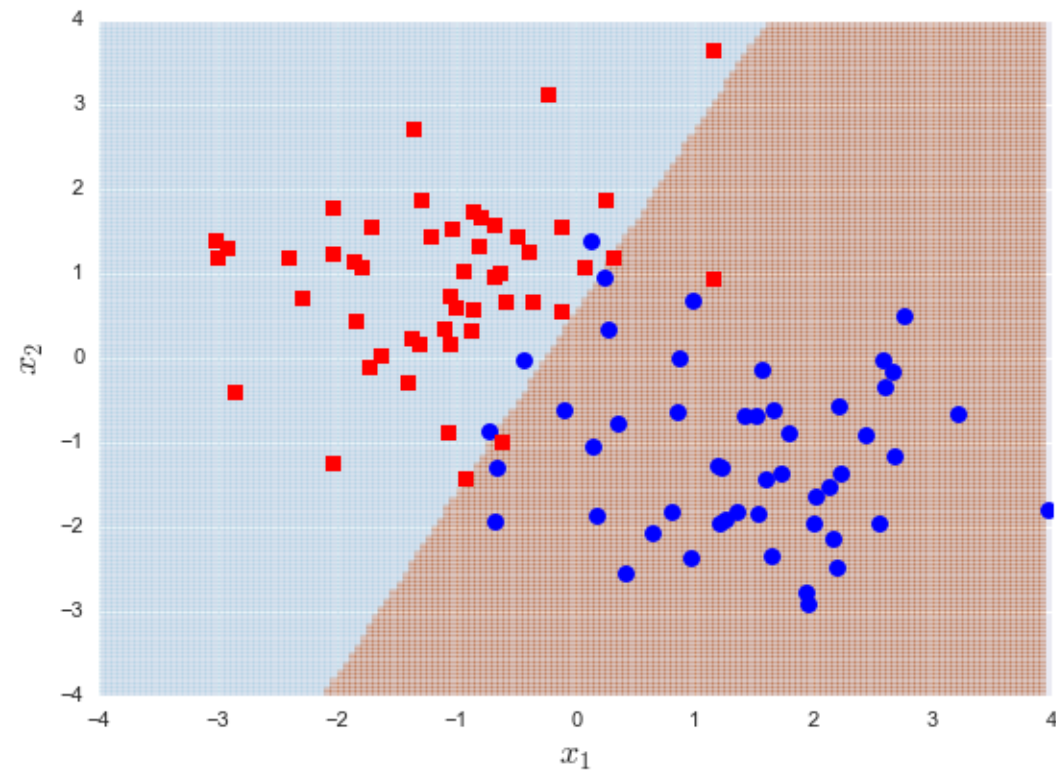
Linear separation



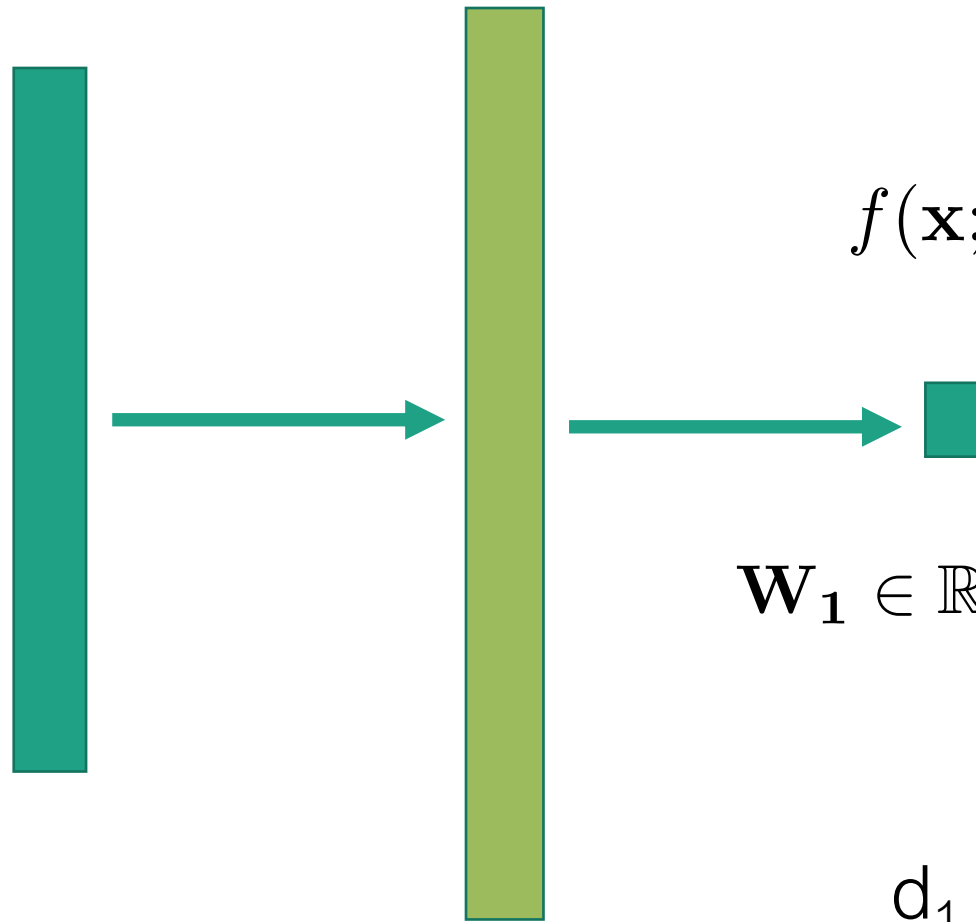
More powerful model

$$f(\mathbf{x}; \theta) = f_2(f_1(\mathbf{x}; \theta_1); \theta_2)$$

Able to do linear separation



## MLP - width



$$f(\mathbf{x}; \theta) = \sigma(\mathbf{W}\mathbf{x} + b)$$

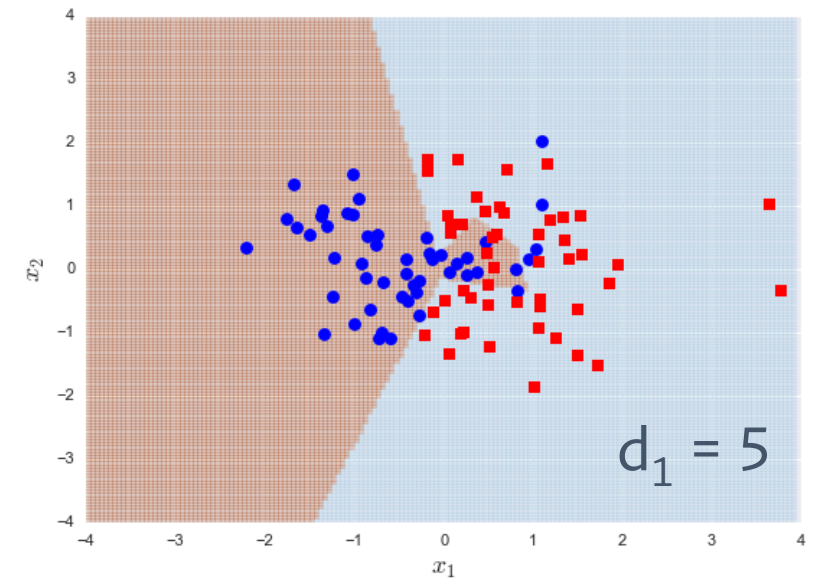
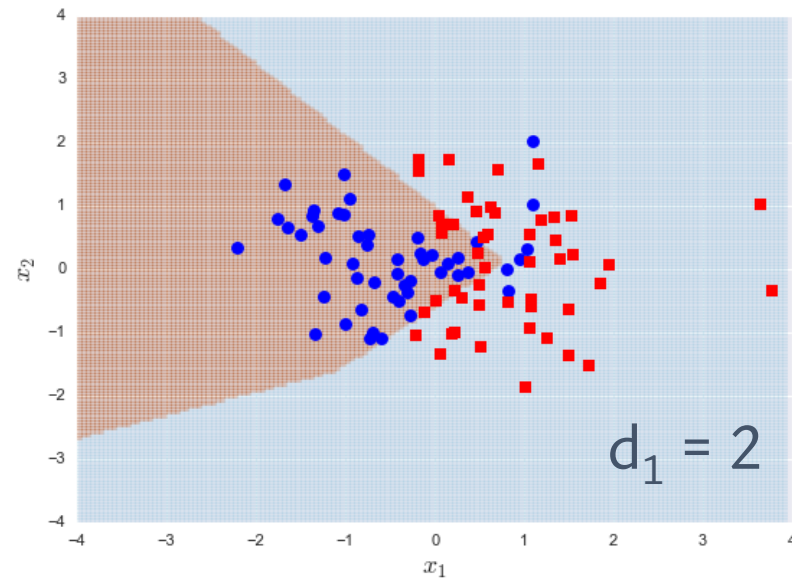
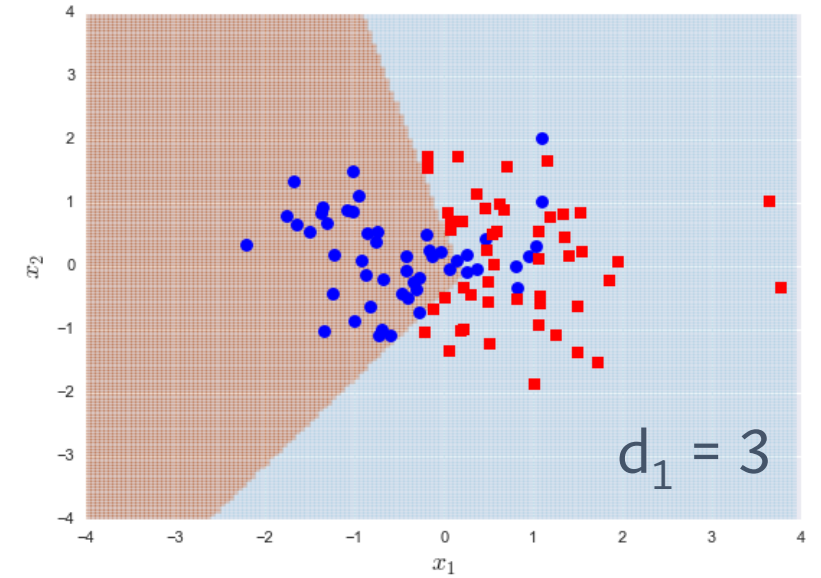
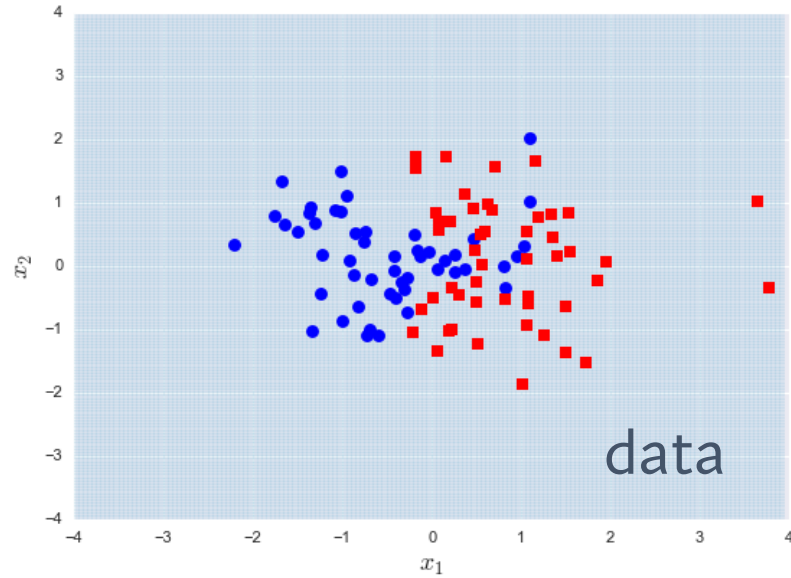
$$f(\mathbf{x}; \theta) = \sigma(\mathbf{W}_2 \sigma(\mathbf{W}_1 \mathbf{x} + b_1) + b_2)$$

$$\mathbf{W}_1 \in \mathbb{R}^{d_1 \times d} \implies \sigma(\mathbf{W}_1 \mathbf{x} + b_1) \in \mathbb{R}^{d_1}$$

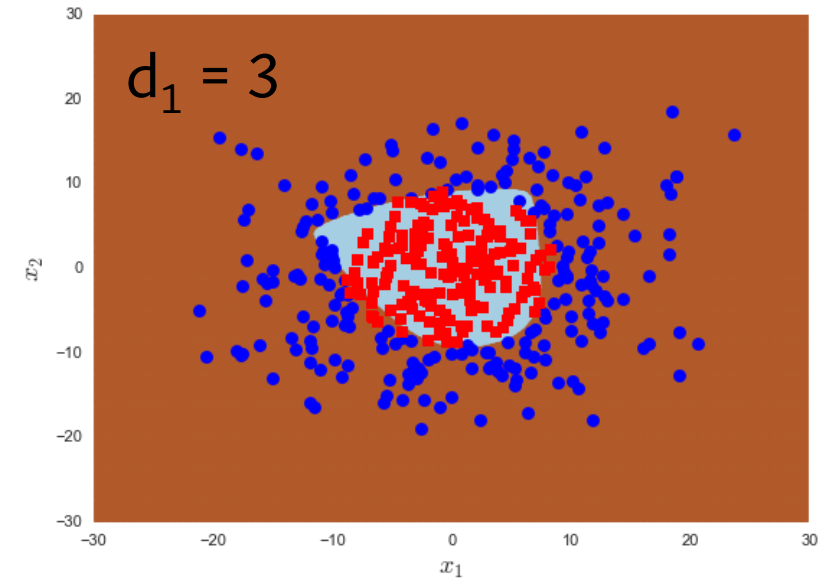
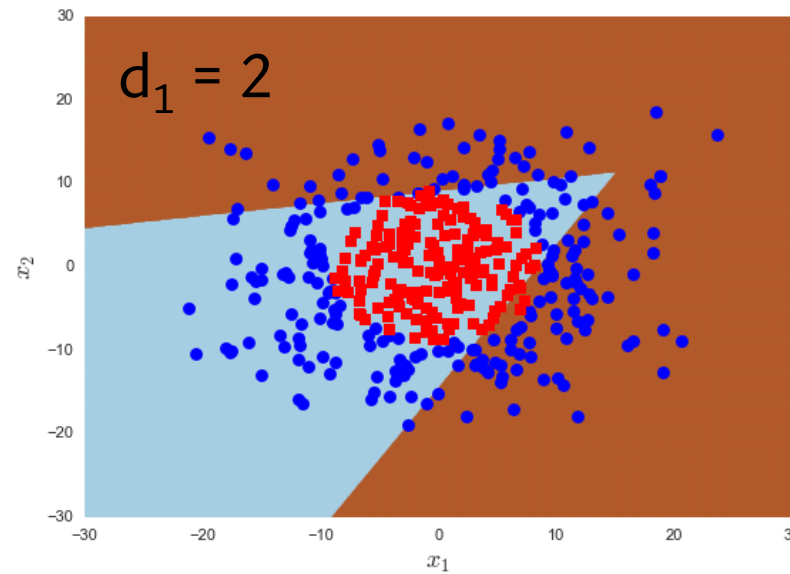
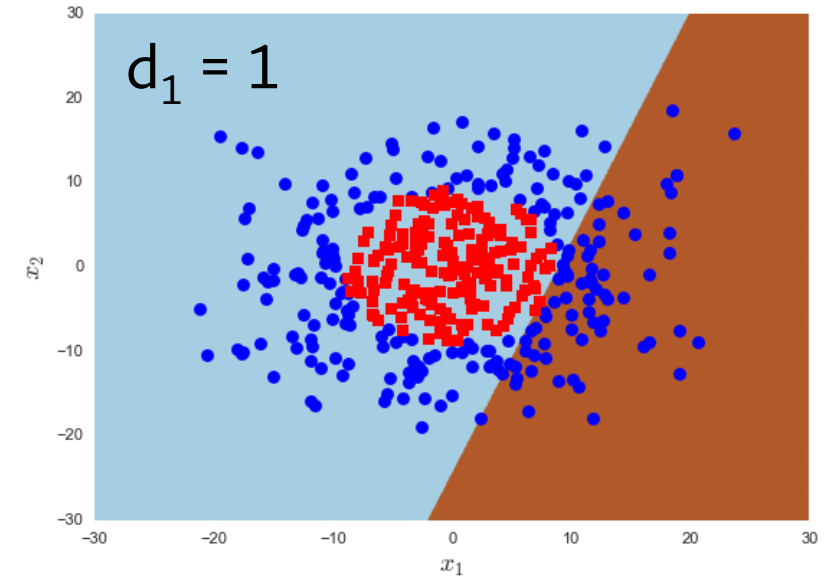
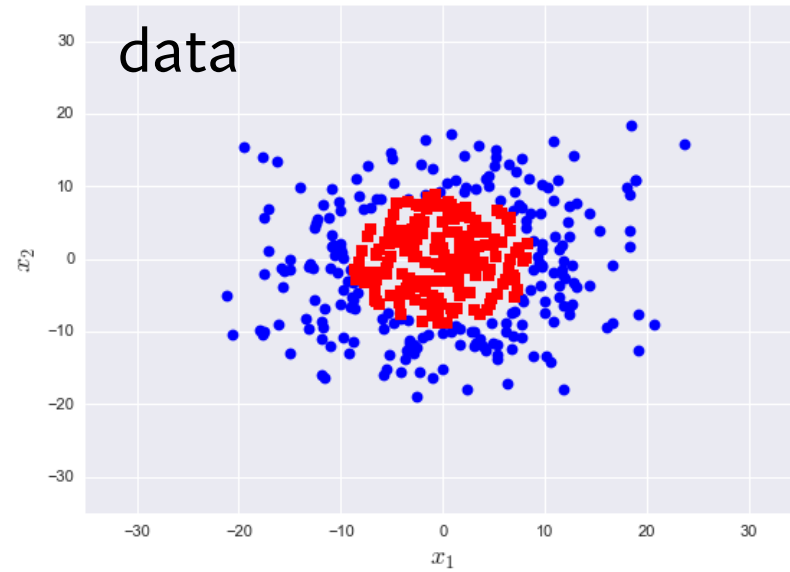
$$\mathbf{W}_2 \in \mathbb{R}^{1 \times d_1} \implies f(\mathbf{x}; \theta) \in \mathbb{R}$$

$d_1$  is the width of the hidden layer

# Decision boundary at different width



# Decision boundary at different width

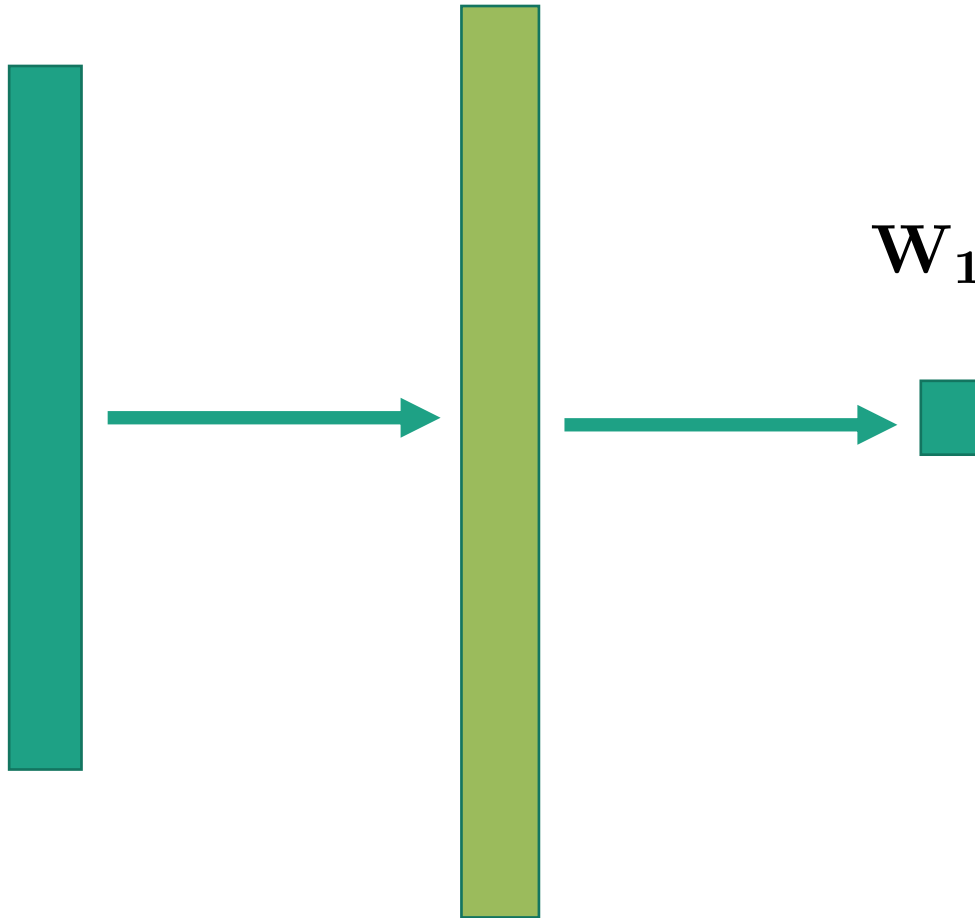


---

## MLP – notes on width

- $d_1 = d$  -- only nonlinear transformation
  - $d_1 > d$  -- mapping to a higher dimensional space
    - often it becomes easier to separate classes in higher dimensions
    - able to model complicated decision boundaries
    - Larger number of model parameters
  - $d_1 < d$  – compression / bottleneck – possible information loss
    - becomes interesting for determining low-dimensional representations
-

# Number of parameters increased



$$f(\mathbf{x}; \theta) = \sigma(\mathbf{W}_2 \sigma(\mathbf{W}_1 \mathbf{x} + b_1) + b_2)$$

$$\mathbf{W}_1 \in \mathbb{R}^{d_1 \times d} \implies \sigma(\mathbf{W}_1 \mathbf{x} + b_1) \in \mathbb{R}^{d_1}$$

$$\mathbf{W}_2 \in \mathbb{R}^{1 \times d_1} \implies f(\mathbf{x}; \theta) \in \mathbb{R}$$

$W_1$ : has  $d_1 \times d$  parameters

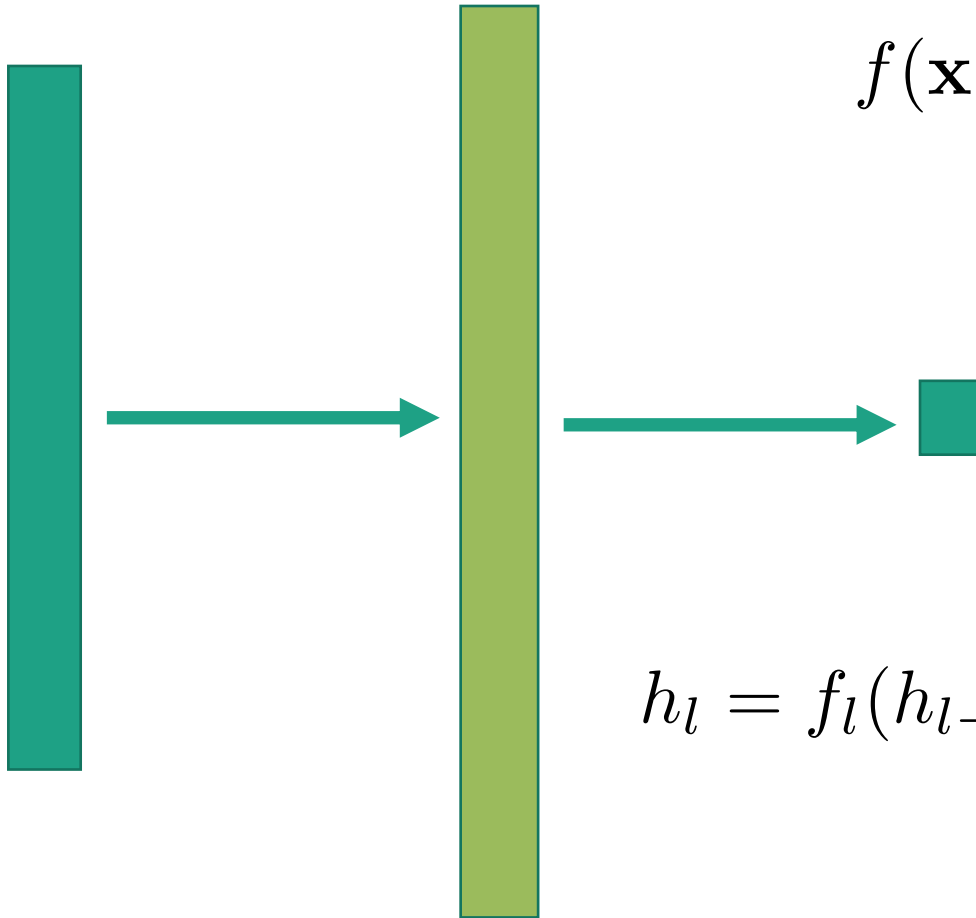
$b_1$ : is only 1 parameter

$W_2$ : has  $d_1 \times 1$  parameters

$b_2$ : is only 1 parameter

Total:  $d_1 \times d + d_1 + 2$  parameters

## MLP - depth



### Network with one hidden layer

$$f(\mathbf{x}; \theta) = \sigma(\mathbf{W}_2 \sigma(\mathbf{W}_1 \mathbf{x} + b_1) + b_2)$$

### Hidden layers

$$h_l = \sigma(\mathbf{W}_l h_{l-1} + b_l)$$

$$h_0 = \mathbf{x}, \quad h_2 = f(\mathbf{x}; \theta)$$

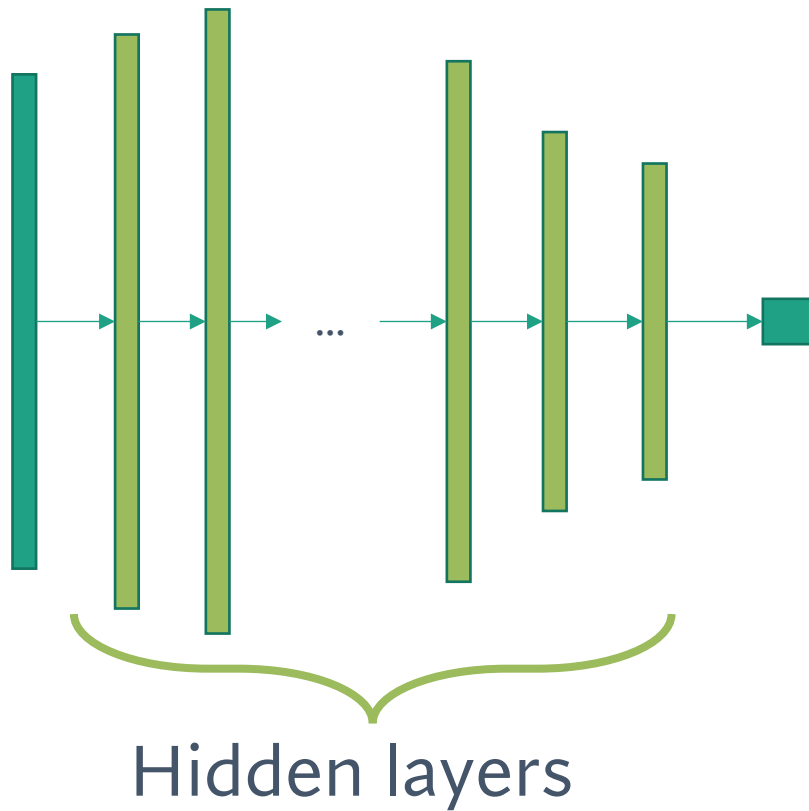
### Function view

$$h_l = f_l(h_{l-1}; \theta_l) = f_l(f_{l-1}(h_{l-2}, \theta_{l-1}); \theta_l)$$

$$h_2 = f(\mathbf{x}; \theta) = f_2 \circ f_1(\mathbf{x})$$



## MLP – increasing depth



## Network with L-1 hidden layer

### Hidden layers

$$h_l = \sigma(\mathbf{W}_l h_{l-1} + b_l)$$

$$h_0 = \mathbf{x}, \quad h_L = f(\mathbf{x}; \theta)$$

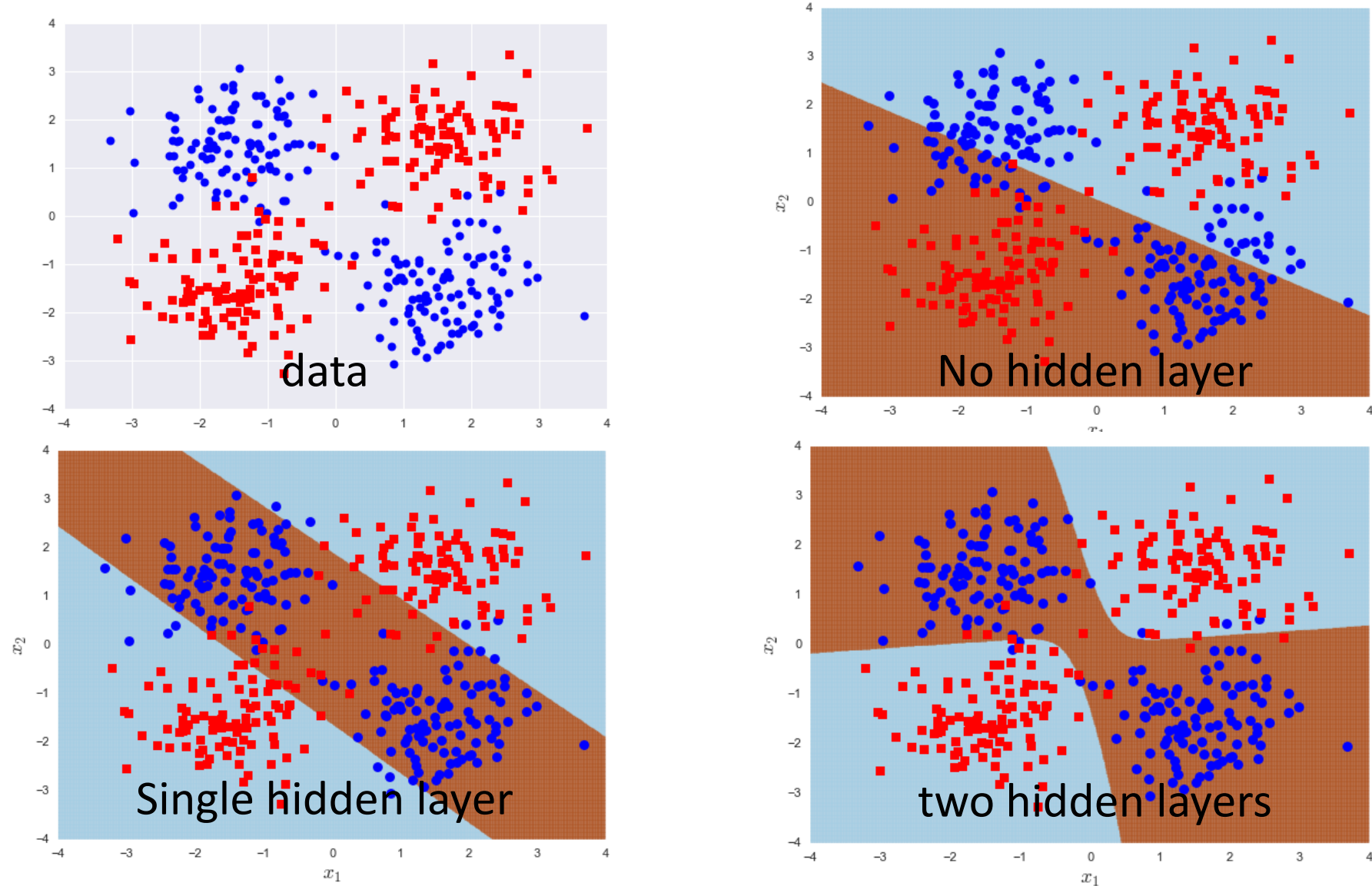
### Function view

$$f_l(h_{l-1}; \theta_l) = \sigma(\mathbf{W}_l h_{l-1} + b_l)$$

$$f(\mathbf{x}; \theta) = f_L \circ \cdots \circ f_2 \circ f_1(\mathbf{x})$$

$$\theta = \{\theta_L, \dots, \theta_1\}$$

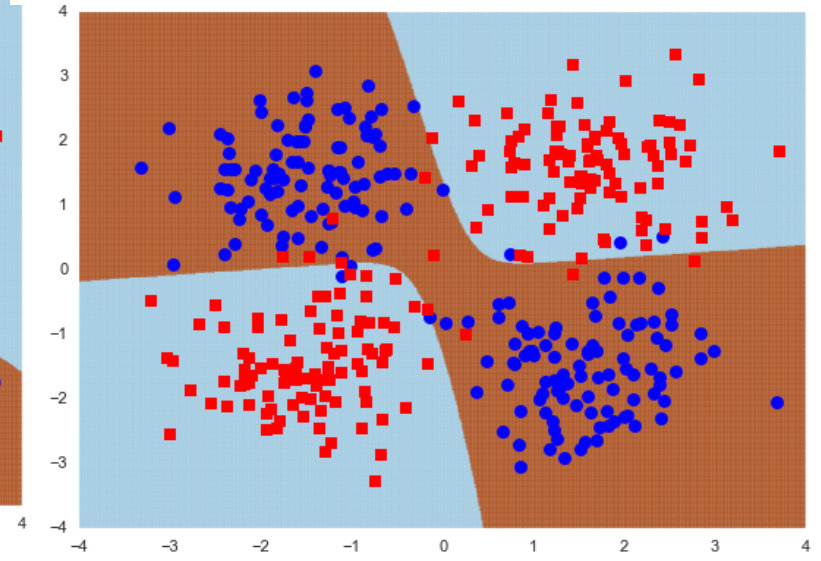
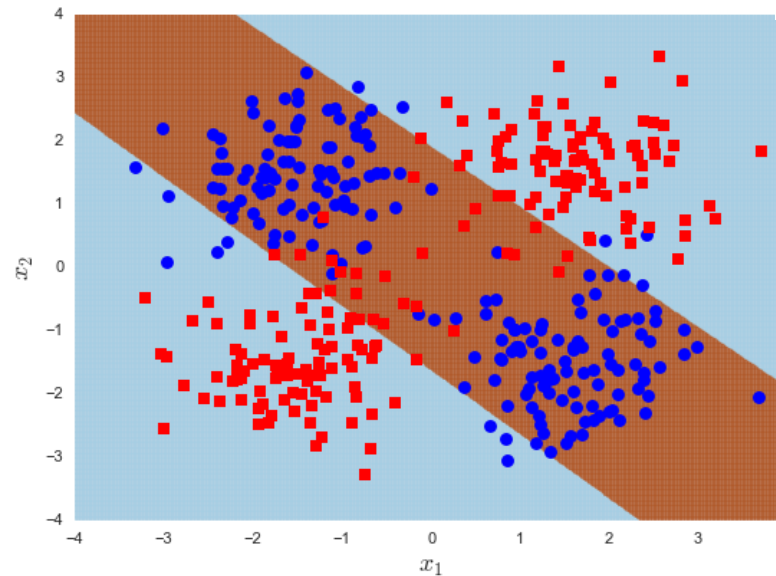
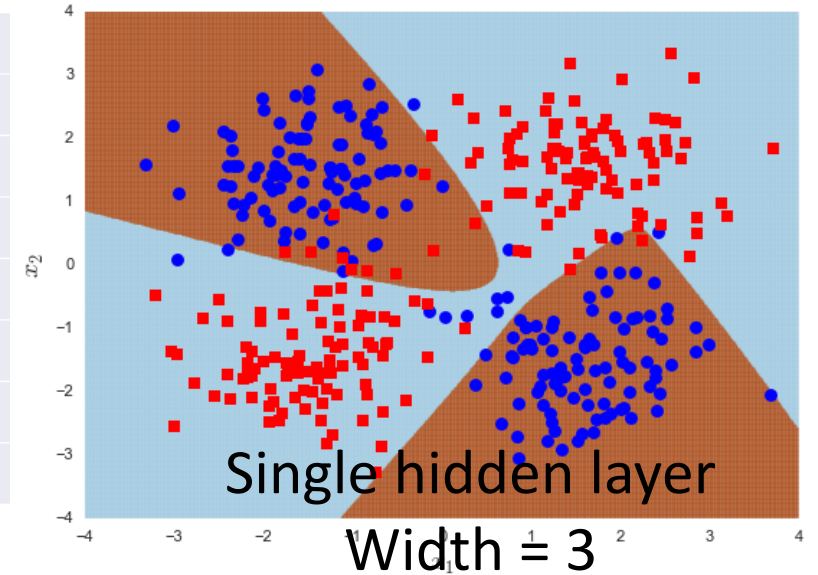
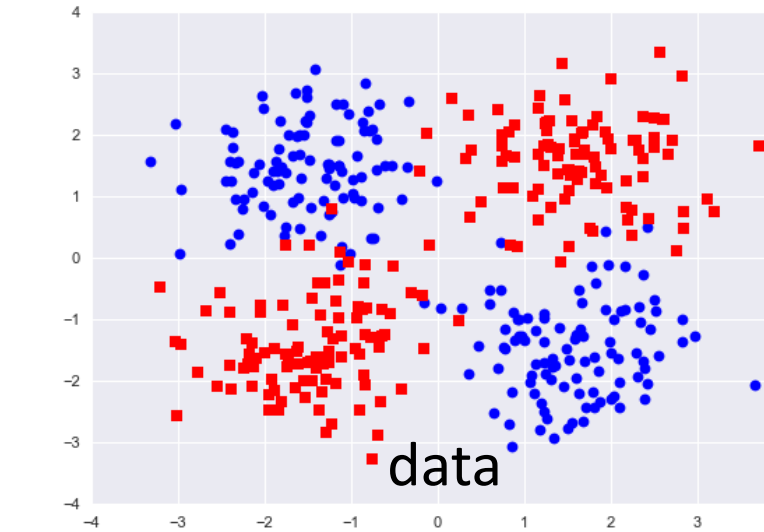
# Decision boundary at different depths [width = 2 at all depths]



## MLP – notes on depth

- No hidden layer – perceptron / logistic regression / linear
  - Increasing depth
    - Allows more complicated decision boundaries
    - More powerful models
    - Leads to larger number of model parameters
    - Needs more samples to fit reliably
  - May become difficult to train
-

# Depth / width interaction



Single hidden layer  
Width = 2

Two hidden layers  
Widths = 2

---

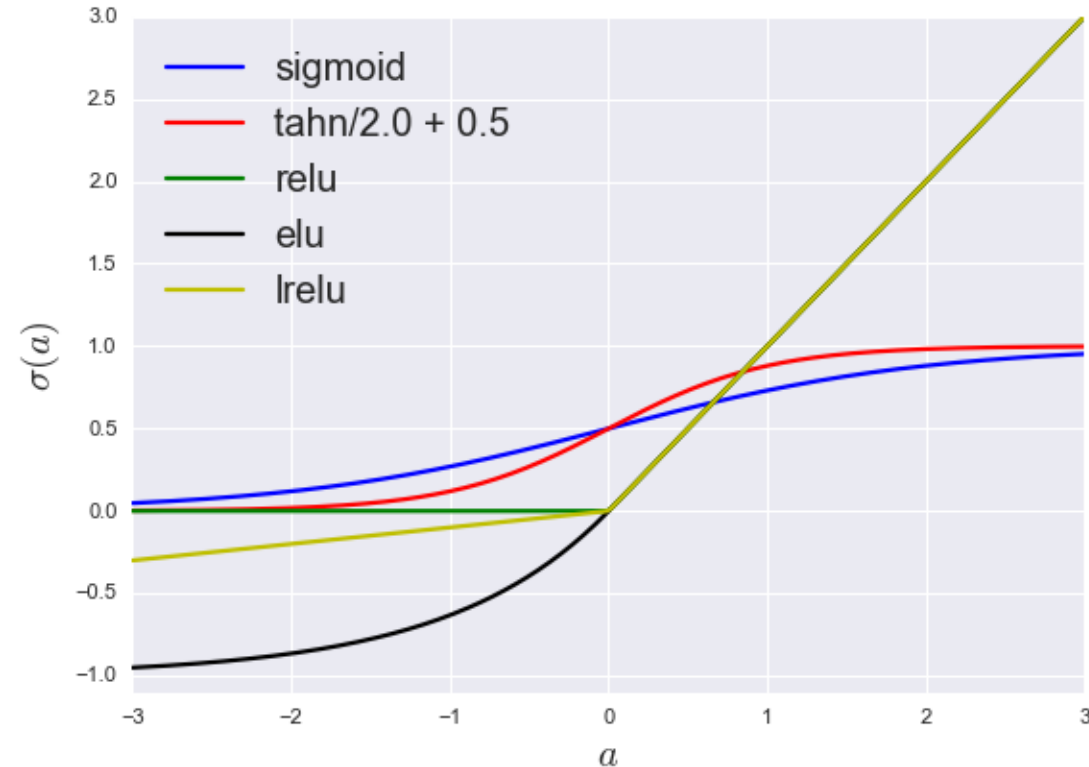
## MLP – notes on depth and width

- Complicated interaction between depth and width
  - Both allow modeling more complicated decision boundaries
  - Choices of depth and width are *architectural* design choices.
  - No accepted, widely used method for automatically determining architecture for a given problem
  - Problem specific – mostly trial and error-based strategy
  - A huge search space
  - Engineering / intuition / art
  - Prediction accuracy on a validation set
-

# Non-linearity – more recent models

Often used in connections between internal layers

Element-wise application



Rectified Linear Unit (Relu)

$$\sigma(a) = \begin{cases} a, & a \geq 0 \\ 0, & a < 0 \end{cases}$$

Leaky Relu

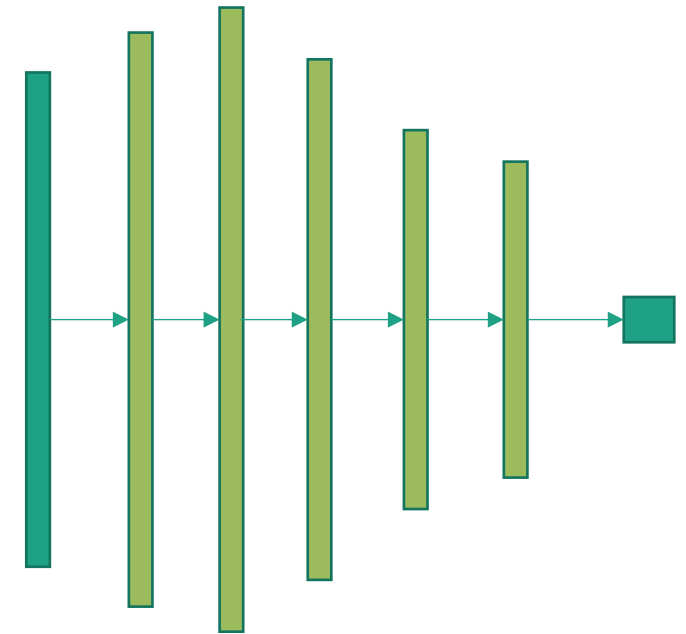
$$\sigma(a) = \begin{cases} a, & a \geq 0 \\ \alpha a, & a < 0 \end{cases}$$

Exponential Linear Unit (Elu)

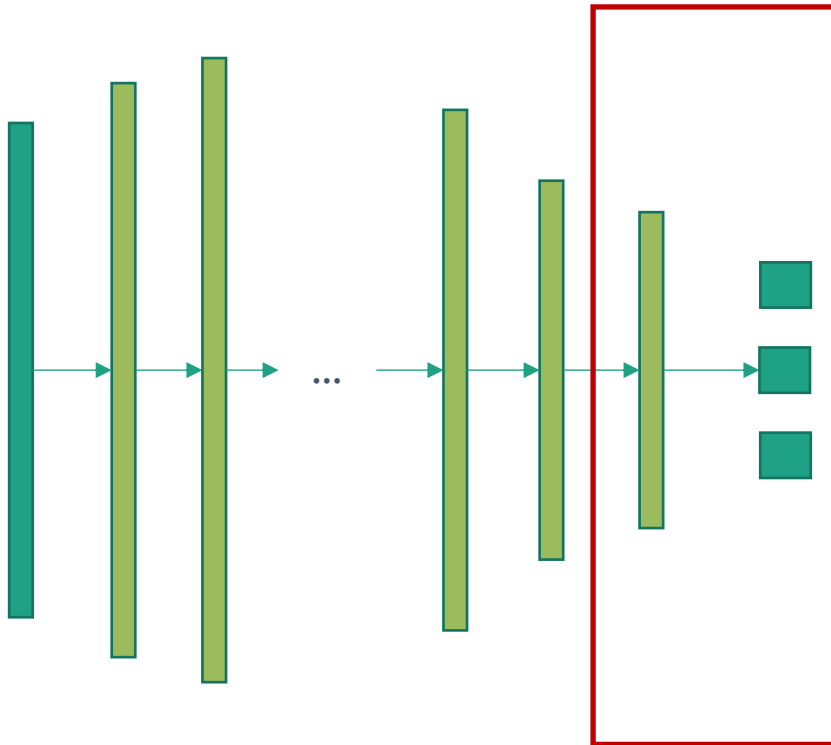
$$\sigma(a) = \begin{cases} a, & a \geq 0 \\ \exp(a) - 1, & a < 0 \end{cases}$$

# Fully connected architecture

- This is called a fully connected architecture.
- Every neuron in a layer is connected to every neuron in the subsequent layer.



# Fully Connected Classification Network



- Multilayer perceptron model with multiple outputs
- In the generic case, applies to multi-label classification
- Last layer of the network is constructed to make the network perform binary or multi-class classification
- So, the final layer is either a sigmoid function or a *soft-max* function that is designed for multi-label problems



# Soft-max function

Binary classification:  $a_L = \mathbf{W}_L h_{L-1} + b_L \in \mathbb{R}$

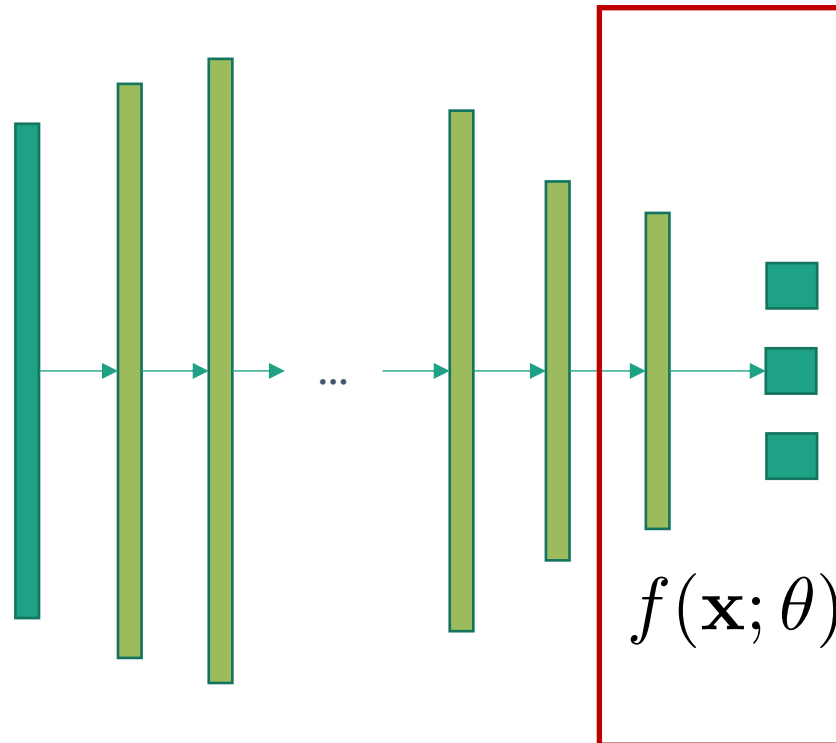
$$p(y = 1) = f(\mathbf{x}; \theta) = \frac{1}{1 + e^{-a_L}}, \quad p(y = 0) = 1 - p(y = 1)$$

Multi-label classification – K classes:  $a_L = \mathbf{W}_L h_{L-1} + b_L \in \mathbb{R}^K$

$$p(y = k) = f_k(\mathbf{x}; \theta) = \frac{e^{a_{L,k}}}{\sum_{k' \in \mathcal{C}} e^{a_{L,k'}}} \quad \sum_{k \in \mathcal{C}} p(y = k) = 1$$

Soft-max function

# Fully Connected Regression Network

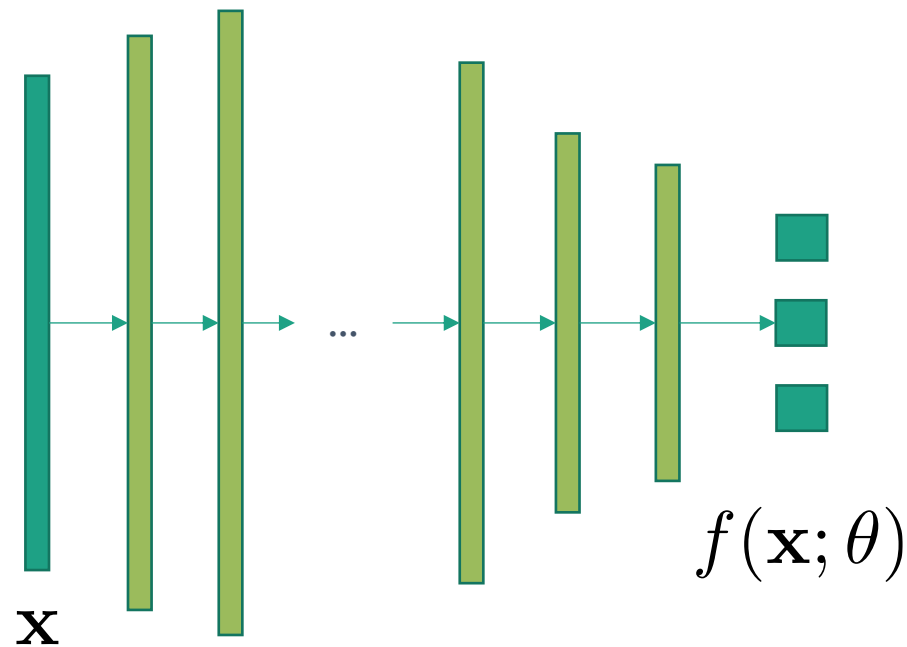


- Regression network is very similar to the classification network
- For an  $M$  dimensional regression problem

$$y \in \mathbb{R}^M \quad f(\mathbf{x}; \theta) \in \mathbb{R}^M$$

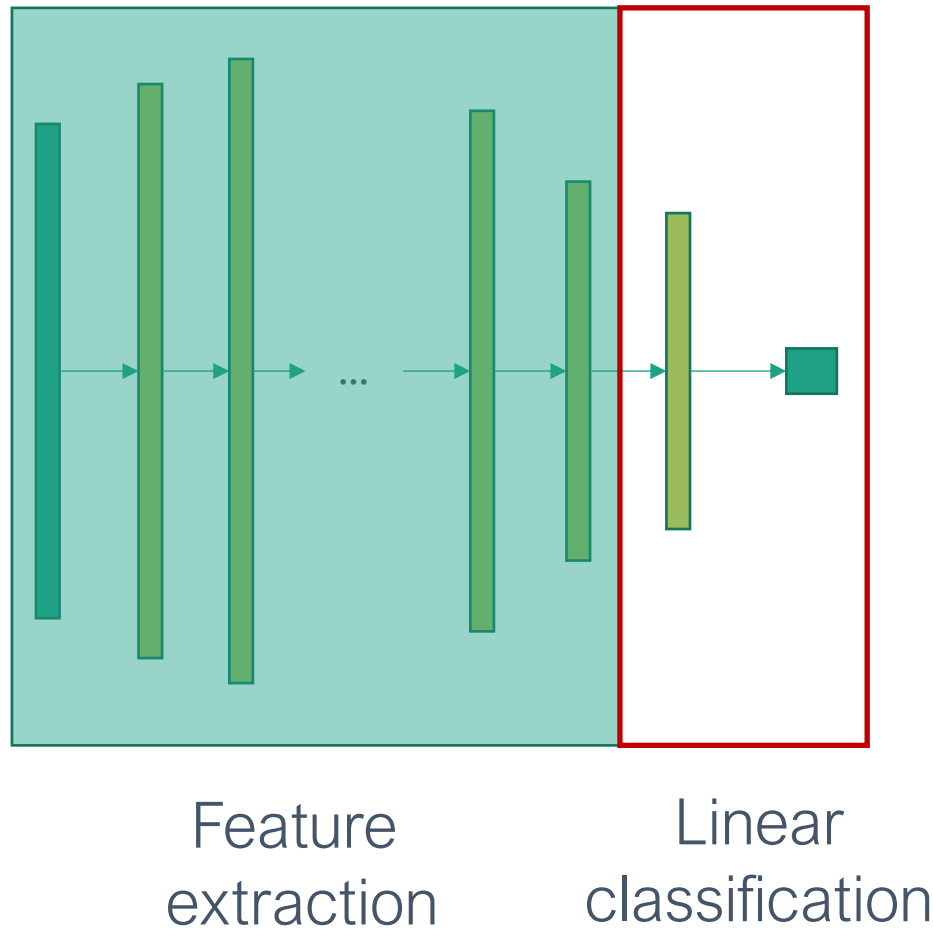
- It is common to not use any non-linear activation at the final layer

# Information flow is forward while predicting



- Flow of information is *forward* when predicting
- The input is fed through the layers successively until the outputs
- *Feed-forward network architecture*

# MLP – feature space view



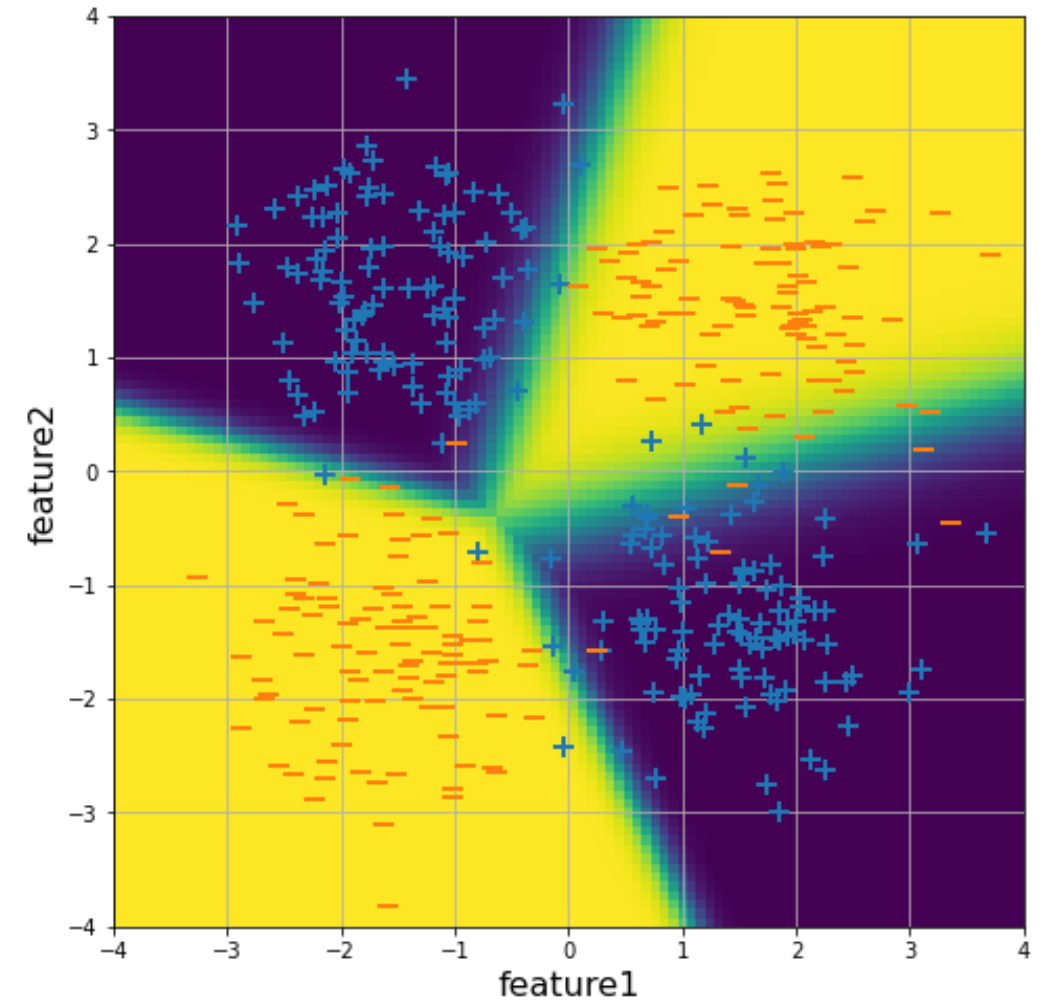
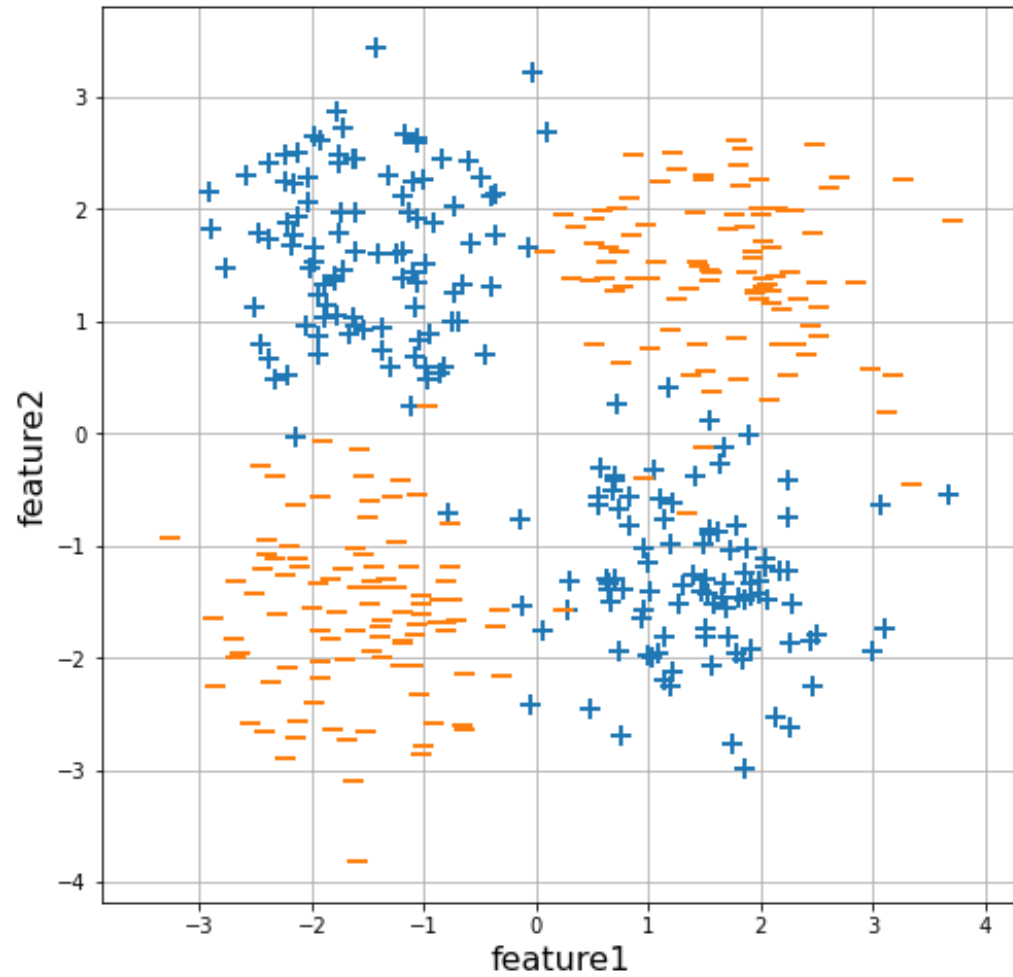
- There is a linear model at the very final layer
$$f(\mathbf{x}; \theta) = f_L(\phi(\mathbf{x}); \theta_L)$$
$$= \sigma(\mathbf{W}_L \phi(\mathbf{x}) + b_L)$$

- There is a feature map that transforms the input

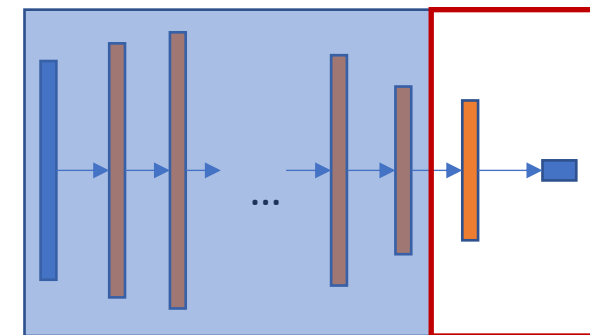
$$\phi(\mathbf{x}) : \mathbb{R}^d \mapsto \mathbb{R}^{d_L - 1}$$

- Automatically determined non-linear feature map

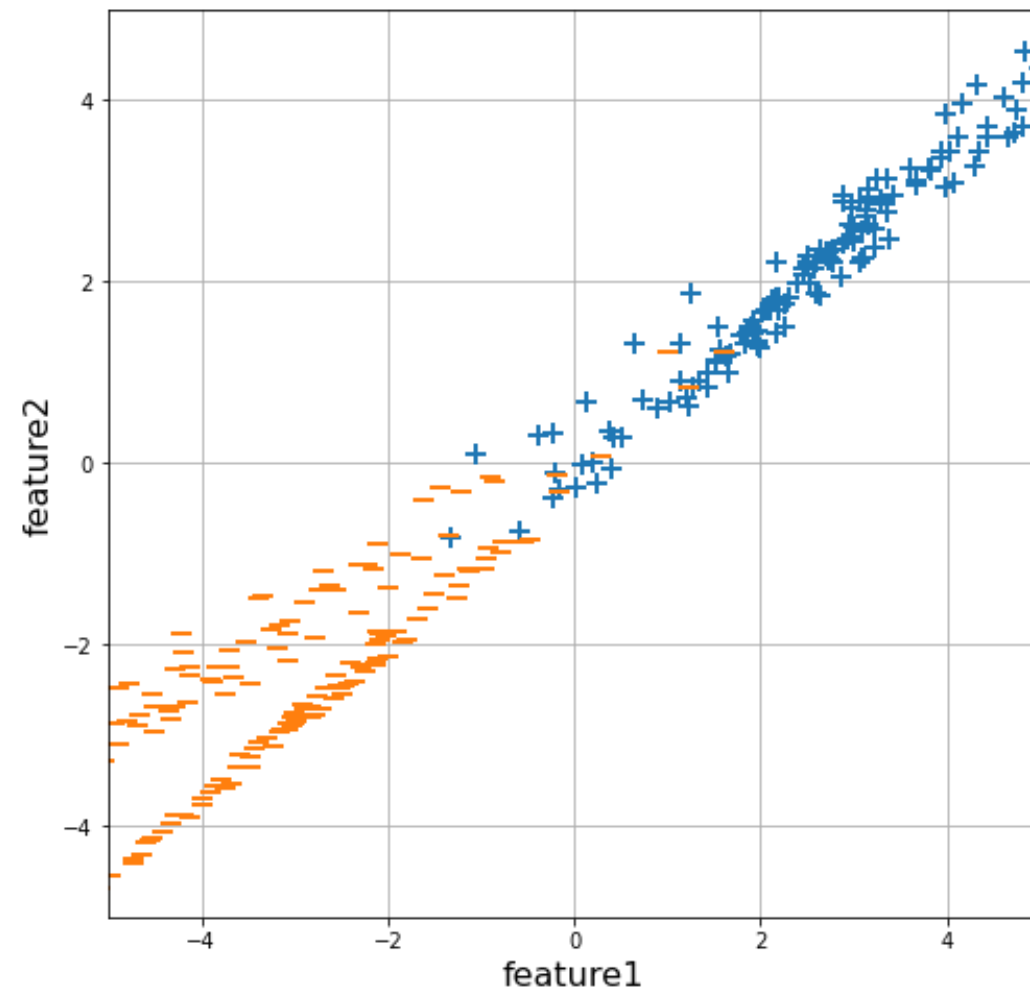
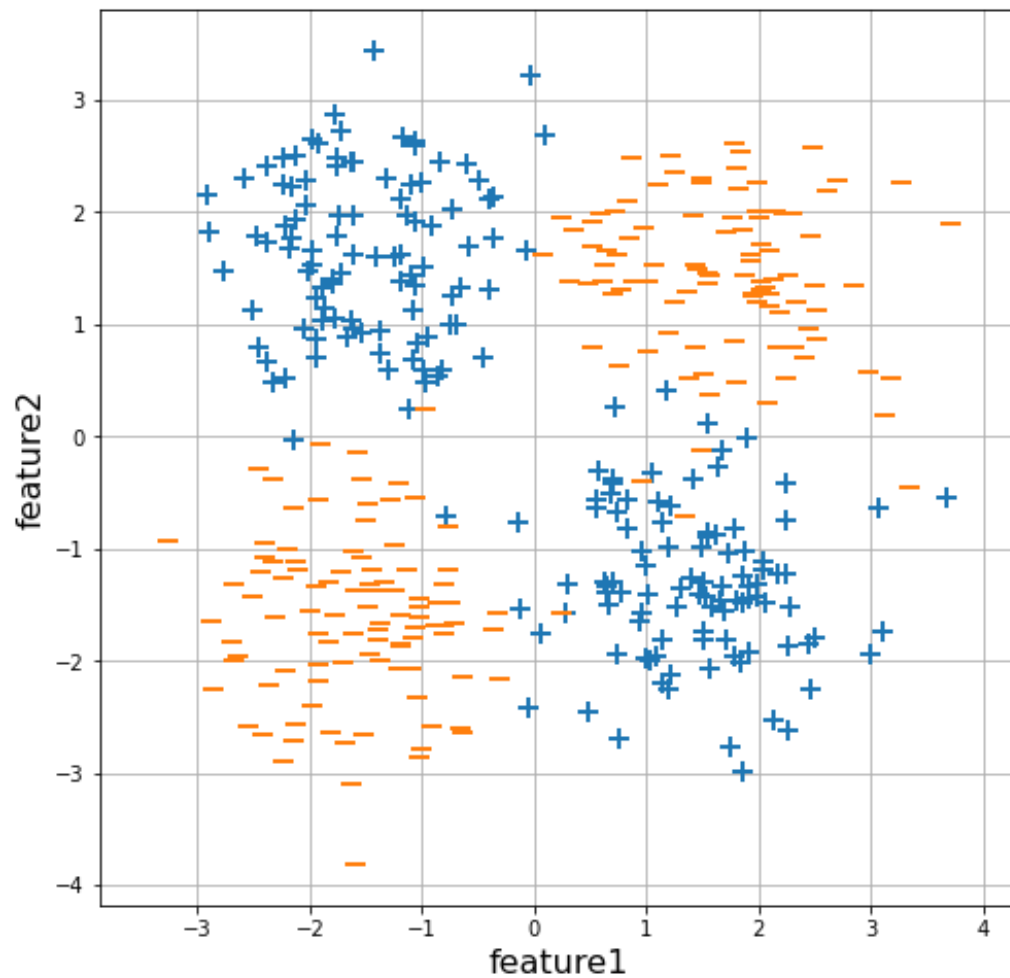
# What does that mean?



# What does that mean?



71



## MLP – why non-linear feature map

- Non-linearity is due to the activation functions  $\sigma(\cdot)$
- What happens if all activations were linear functions?

$$\sigma(a) = \mathbf{V}a + c$$

$$f_l(h_{l-1}) = \mathbf{V} (\mathbf{W}_l h_{l-1} + b) + c = \tilde{\mathbf{W}} h_{l-1} + \tilde{b}$$

$$y = f_L \circ f_{L-1} \circ \cdots \circ f_1(\mathbf{x}) = \hat{\mathbf{W}}\mathbf{x} + \hat{b}$$

- The final map is effectively linear – same as a single linear model, such as logistic regression
- Non-linearity is extremely important for complicated models

# The power of ANNs

- Universal approximation theorem: a feedforward network can accurately approximate any continuous function from one finite dimensional space to another, **given enough hidden units** (Hornik et al. 1989, Cybenko 1989).
  - Therefore, ANNs have the potential to be universal approximators.
  - However - universal approximation theorem does not provide any guarantee that training finds this representation. Subject to model tuning and computational power.
  - In addition, there are many variants of ANN that are well-suited for different types of data (tableau, image, time series, etc.) without requiring data transformation. This is called end-to-end learning. Will discuss in the lecture of 'unstructured data'.
-



---

## Textbooks and tutorials

- VanderPlas, "Python data science handbook", O'Reilly, 2017, ISBN 9781491912058 (Example code)
  - Geron (2nd Edition), "Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow", O'Reilly, 2019, ISBN 9781492032649 (Example code)
  - Scikit-Learn tutorial, VanderPlas
-

# Deep learning and data size

The performance of DL increases rapidly with the size of the data.

