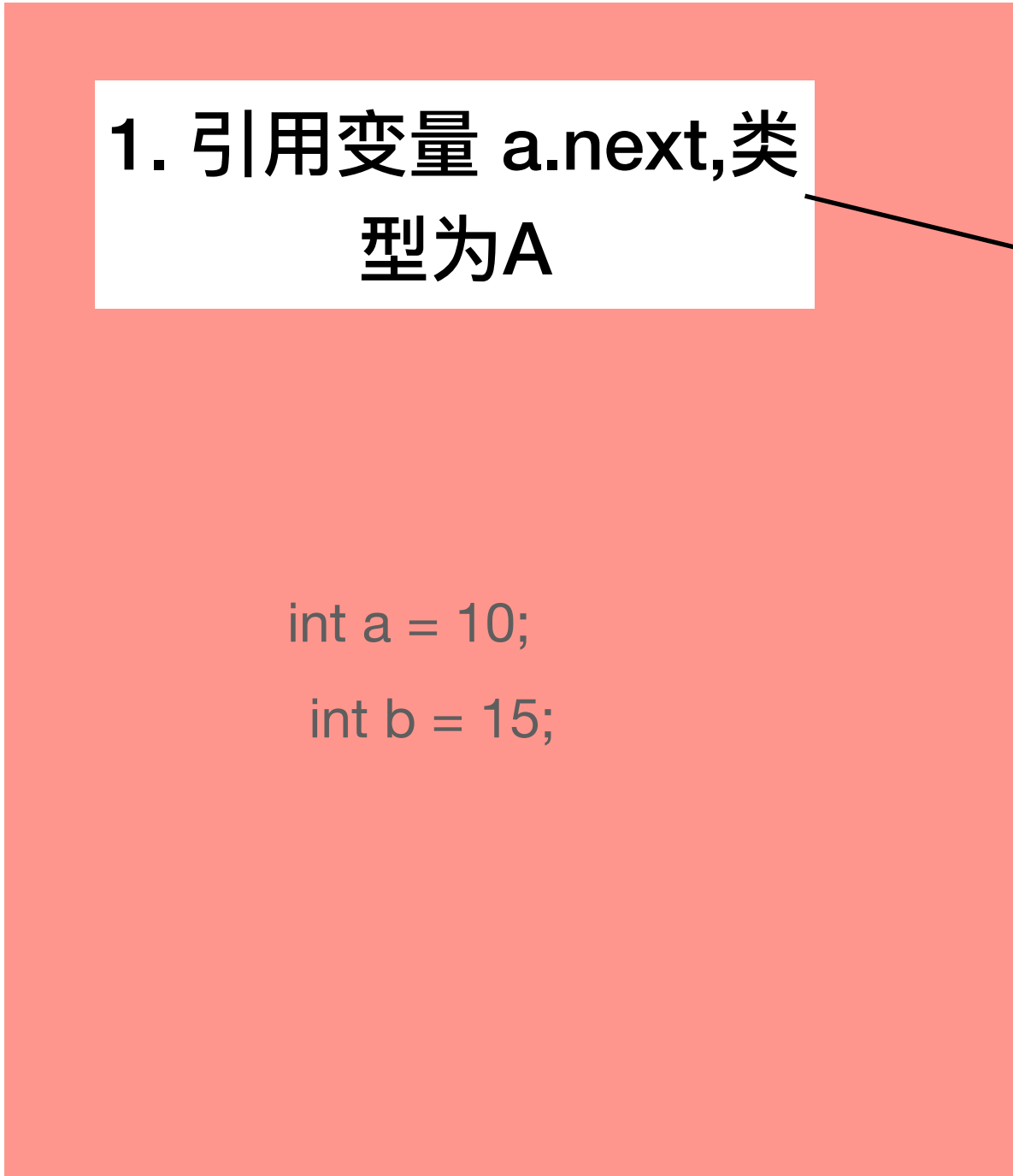
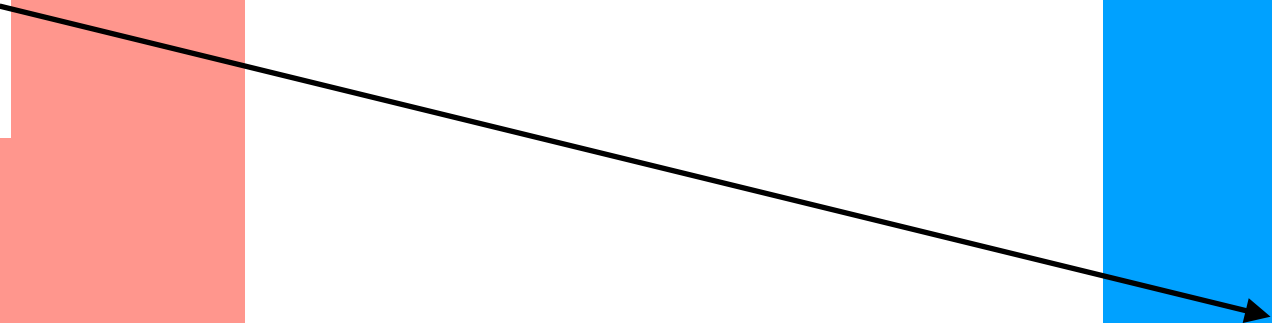
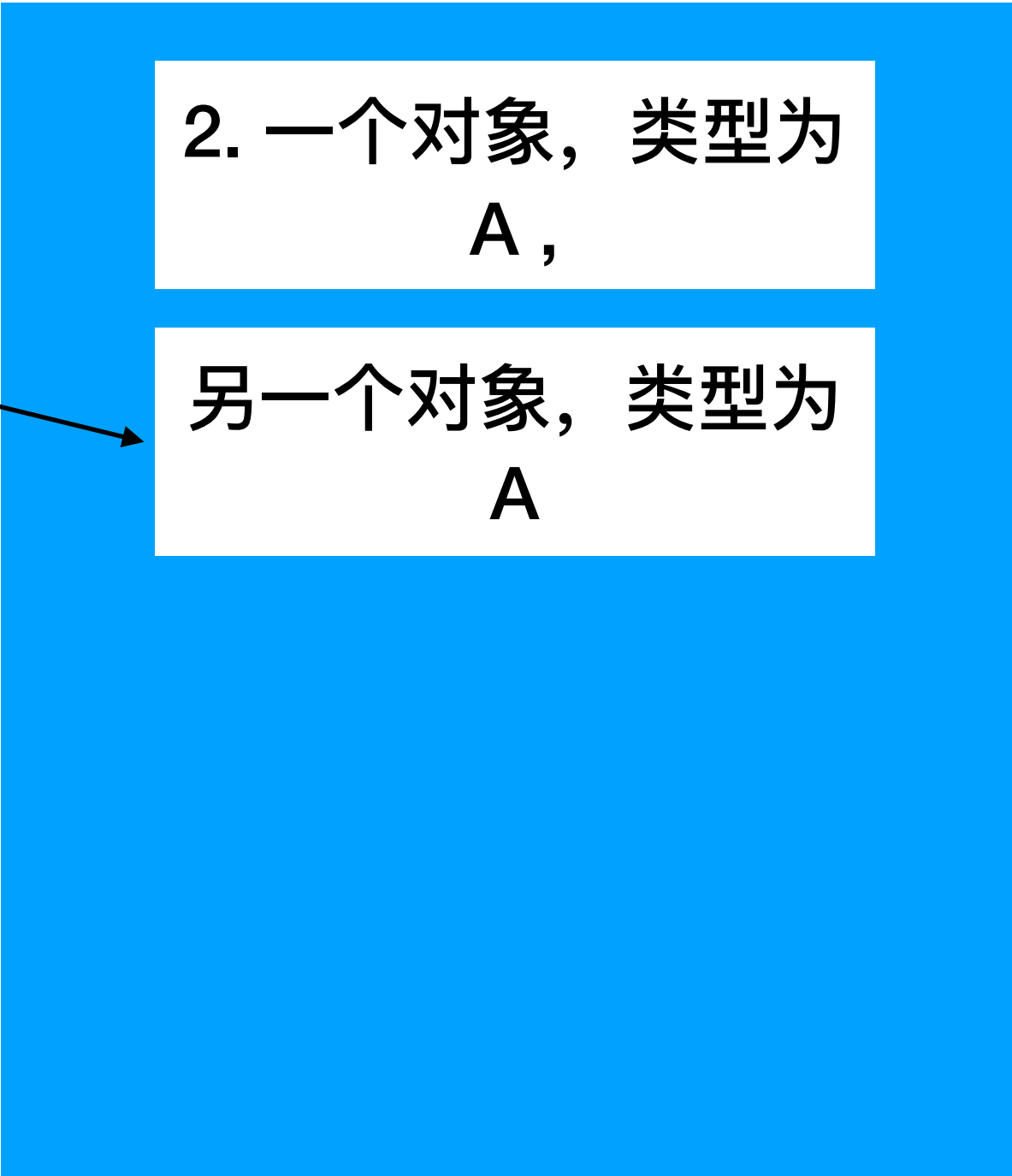


```
A a;  
a = new A(5, 10);  
a= new A(10, 10);
```

Stack



Heap



a = b;

