YURIY **ZHVIRBLIS**
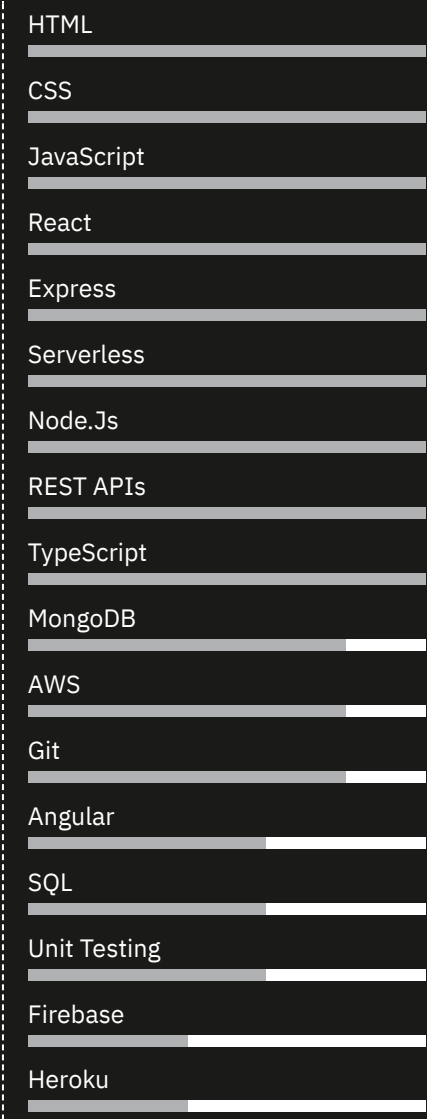
FULL STACK WEB DEVELOPER

+972-50-4972328
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Bar Ilan Street, Bat Yam, Israel

SKILLS

HTML

CSS

JavaScript

React

Express

Serverless

Node.Js

REST APIs

TypeScript

MongoDB

AWS

Git

Angular

SQL

Unit Testing

Firebase

Heroku

LINKS

GitHub:
https://github.com/YZvirblis

LinkedIn:
https://www.linkedin.com/in/yuriy-zvirblis/

LANGUAGES

Hebrew

Russian

English

ABOUT ME

As an accomplished Full Stack Web Developer, I bring a wealth of expertise in crafting cutting-edge web applications that stand out for their innovation and functionality. My proficiency spans a comprehensive array of front-end and back-end technologies, allowing me to excel in the design and execution of responsive, feature-packed web platforms. My skill set is further enhanced by my adeptness in cross-platform development, seamless integration with CI/CD workflows, and robust cloud integration, ensuring that I deliver high-quality, scalable solutions tailored to meet the evolving needs of the digital landscape.

WORK EXPERIENCE

FULL STACK ENGINEER
FREELANCER
JAN 2022 - PRESENT

• Expertise in full-stack web development, delivering customized solutions across multiple client projects.
• Proficient in crafting responsive UIs with **React**, **Angular**, and **Next.js** for an optimal user experience.
• Skilled in developing sturdy back-end architectures using **Node.js**, **Express**, and database integration with **SQL** and **MongoDB**.
• Proficient in deploying and scaling applications on cloud platforms like **AWS** and **Heroku** for high availability.
• Collaborative approach in defining project scopes with clients, ensuring delivery of superior web solutions.

UNITY DEVELOPER
MOONVERSE
JAN 2021 - JAN 2022

• Spearheaded cross-platform game development with **Unity 3D**, focusing on innovative level design and asset creation.
• Optimized development lifecycle by establishing a robust **CI/CD** pipeline.
• Pioneered blockchain integration using the Solana network for enhanced gaming experiences.
• Engineered scalable **serverless** backend architectures with **AWS Lambda**.
• Crafted and managed a dynamic **ReactJS** landing page to support game marketing initiatives.

FULL STACK ENGINEER
TLVTECH
JAN 2020 - JAN 2021

• Spearheaded the creation of two **React Native** mobile apps and oversaw an **Angular**-powered admin dashboard.
• Drove continuous enhancement of features and rollout of innovative functionalities.
• Orchestrated backend operations utilizing **Node.js**, **AWS**, and **Serverless Lambda** technologies.
• Optimized database interactions through **AWS** and **MongoDB** integrations.
• Instrumental in migrating backend infrastructure from **EC2** to **AWS Lambda** for improved scalability.
• Partnered with marketing units to refine the user experience, integrating multimedia, chat features, and analytics via **Firebase** and **AppsFlyer**.

EDUCATION

FULL-STACK CODING BOOTCAMP
ISRAEL TECH CHALLENGE (ITC) | TEL-AVIV
2021

• Successfully graduated from an intensive 3-month Full-stack Coding Bootcamp with an emphasis on web development.
• Conducted in-depth research and delivered a presentation on the Google Maps API.
• Developed a Fullstack application during the final Hackathon, collaborating with a team of five and interfacing with the Data Science program.
• Participated in a 2-month joint project with a prominent technology company following the bootcamp.

VIDEO GAME DEVELOPMENT
SV COLLEGE
2020

• Completed a 6-month course in Unity 3D & 2D, emphasizing game design and C# scripting.
• Developed multiple 2D and 3D games, gaining hands-on experience throughout the program.
• Collaborated in a trio to conceive and build a 3D game from the ground up, focusing on level design, scripting, UI, and core gameplay mechanics for the capstone project.
• Achieved recognition for game development skills with a feature in an IGN article highlighting emerging talent in the industry.

MUSIC PRODUCTION AND SOUND DESIGN
BPM COLLEGE | TEL-AVIV
2015

• Completed a 3-year program in Music Production and Sound Design, encompassing Music Theory, Rhythm, Harmony, Melody, and Music History.
• Gained expertise in Digital Audio Workstations (DAWs) including Ableton and Cubase, as well as Synthesis and Acoustics.
• Developed proficiency in both music production software and hardware tools.