

Thanks for taking the time to test out xPilot – your feedback is invaluable. This is meant to be a simple guide to help you configure and quickly begin using xPilot. ***It's important to note that you cannot have another multiplayer plugin installed (e.g. XSB, XSwiftBus, etc.). You will need to remove or disable these plugins prior to using xPilot otherwise you will not be able to see other aircraft.***

1. Currently, the X-Plane plugin is only compatible with Windows. In the future, it may be compiled to work on Mac or Linux. The UI client is also a Windows only client and requires .NET 4.7.2 or higher.
2. You will need a CSL package so xPilot can render other aircraft. One of the most popular packages is Bluebell. You can download it here: <https://vats.im/bluebell-csl>
 - a. If you already have a CSL package installed, you will need to copy the files from its current location in your X-Plane directory into Resources > plugins > xPilot > Resources > CSL.
3. After launching xPilot for the first time you will be prompted to configure the client. Enter your VATSIM network credentials and choose any network server (during the beta, xPilot will only connect to the AFV server).
 - a. It's recommended that you leave the "Automatically check for xPilot updates" enabled so that you are notified each time a new version is available.
 - b. Choose your microphone and output sound devices. Adjust your Mic Volume so that the mic level bar is in the green.
 - c. Configure a PTT key or button. You can use a button or key on your joystick or a key on your keyboard.
 - d. You may set a toggle keyboard shortcut key that you can use to bring the xPilot window forward. This is useful if you only have one monitor and are flying in full screen mode.
4. You must have X-Plane open with a flight loaded before you can connect to the network. The messages area will show the connection status of X-Plane. The "Connect" button will connect you to the network. When connected, the button will turn blue allowing you to "Disconnect" from the network as well.
5. The "Standby" (or "Mode C") button shows the current transponder mode. You toggle this between standby or normal (mode C). You can also toggle the transponder within the aircraft.
6. The "Ident" button is not currently functional. In the future, you will be able to toggle the transponder ident function. For now, you will need to invoke the indent functionality manually within the aircraft's transponder.
7. The "Flight Plan" button is where you can submit your flight plan.
8. ***If you're having difficulties receiving or transmitting on a frequency, make sure your aircraft's master power and avionics power is on. You need to also make sure your COM1 is toggled in your radio panel.***