

Credit Name: CSE2130 - File Structures & Exception Handling  
Assignment Name: MySavings

Q: How has your program changed from planning to coding to now? Please explain?

A: This mastery was also a tricky one because I thought that storing and loading a java object is way different from reading and writing a plain text file in java. So I went to the internet to get some advice on how to do this and found a really helpful video. It explained to me that I need to 'serialize' the object in order for it to be manipulated. Then I had to use two classes from the java.io package: ObjectInputStream to load an object and ObjectOutputStream to save an object. So I used this for my outline and after modifying the MySavings main program and PiggyBank object java file by serializing the object and adding both the ObjectInputStream and ObjectOutputStream to the main file, I was ready to test the application and found no errors during the testing phase