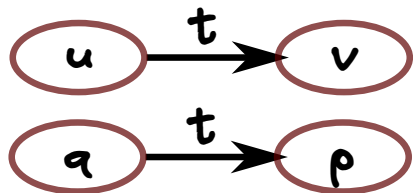


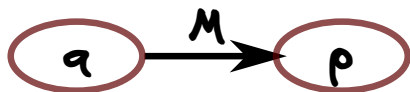
Current descriptor:  $(u, a, g)$



Just read the terminal

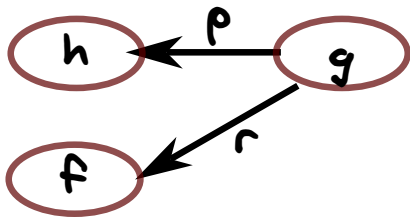
New descriptor:  $(v, p, g)$   
// For all terminal edges

Call: start handling  
of  $M$  on position  $u$



New descriptor:  $(u, r, h)$   
//  $r$ : start state for  $M$   
// For all Nonterminal edges

$a$  is a final state



Pop is not destructive.  
Just move pointer  
alongside outgoing edges

New descriptors:  $(u, p, h)$   
 $(u, r, f)$   
// For each outgoing edge