CSC1015F Assignment 7: Arrays

Assignment Instructions

This assignment involves constructing Python programs that manipulate lists, lists of lists, and strings.

Question 1 [30 marks]

Write a program called acronym.py that may be used to obtain an acronym for a given sentence.

"acronym: a word formed from the first letters of each one of the words in a phrase." (Merriam-Webster)

By way of an example, "Information and Communication Technology Services", "ICTS".

It is common for an acronym to be formed only from the significant parts of a sentence. Words such as 'and', 'the' and 'for' are ignored. Your program should begin by prompting the user to enter a list of words to be ignored. It should then ask the user to enter the sentence for which the acronym is to be generated.

Sample I/O:

```
Enter words to be ignored (separated by commas):
the, for, and
Enter a title to generate its acronym:
The Centre for Theoretical Physics and Astrophysics
The acronym is: CTPA
HINT: 'one, two'.split(', ') is ['one', 'two'].
```

Question 2 [40 marks]

Write a module of utility functions called util.py for manipulating 2-dimensional arrays of size 4x4. (These functions will be used in Question 3.)

The functions you need to write are as follows:

```
def create_grid(grid):
    """create a 4x4 array of zeroes within grid"""

def print_grid (grid):
    """print out a 4x4 grid in 5-width columns within a box"""

def check_lost (grid):
    """return True if there are no 0 values and there are no adjacent values that are equal; otherwise False"""

def check_won (grid):
    """return True if a value>=32 is found in the grid; otherwise False"""

def copy_grid (grid):
    """return a copy of the given grid"""
```

```
def grid_equal (grid1, grid2):
    """check if 2 grids are equal - return boolean value"""
```

Note: these functions are described using docstrings. See Hussein's lecture notes on the topic: csc1015f 2015 functions.pdf, slide 14.

Use the testutil.py test program to test your functions. This program takes a single integer input value and runs the corresponding test on your module. This is a variant of unit testing, where test cases are written in the form of a program that tests your program. You will learn more about unit testing in future CS courses.

Sample I/O:

2				
+				-+
12		2		
	4		8	
	16		128	
12	2	2	2	
+				-+

Sample I/O:

7

True

Sample I/O:

9

True

Sample I/O:

17

4 4

16 16

2 2

64 4

64 16

64 2

Sample I/O:

18

True

Question 3 [30 marks]



2048 is a puzzle game where the goal is to repeatedly merge adjacent numbers in a grid until the number 2048 is found. Your task in this question is to complete the code for a 2048 program, using the utility module (util.py) from Question 2 and a supplied main program (2048.py).

The heart of the game is the set of merging functions that merge adjacent equal values and eliminate gaps - you are required ONLY to write these functions in a module named push.py:

```
def push_up (grid):
    """merge grid values upwards"""

def push_down (grid):
    """merge grid values downwards"""

def push_left (grid):
    """merge grid values left"""

def push_right (grid):
    """merge grid values right"""
```

The original game can be played at: http://gabrielecirulli.github.io/2048/

Note:

- The check_won() function from util.py assumes you have won when you reach 32 this is simply to make testing easier.
- The random number generator has been set to generate the same values each time for testing purposes.

```
Sample I/O:
Enter a direction:
12
Enter a direction:
| 4 | 2 | |
Enter a direction:
1 2
Enter a direction:
Enter a direction:
```

Submission

Create and submit a Zip file called 'ABCXYZ123.zip' (where ABCXYZ123 is YOUR student number) containing acronym.py, util.py, and push.py.

END