

Add Led light Update 2

```
setTimeout(RepeatN,4000);  
var myvar;
```

```
function RepeatN(){  
  var x=0;  
  var y=0;  
  var z=0;  
  startOnce();  
  myvar=setInterval(wrap,10000);
```

```
    function wrap(){  
        z=0;
```

var

```
ledon=setInterval(stepB,125);
```

```
    function stepB(){
```

```
        if (y==0 && z!=1){
```

```
            x=x+2.5;
```

```
            if (x==25){y=25;clearInterval(ledon);}
```

```
            const MakeItString=x.toString();
```

```
            const led=document.getElementById("AfterVideo").style.boxShadow =  
            "0px 0px" +" " +x+ "px #f8f8ff";  
        }  
    }
```

```
var ledoff=setInterval(stepneon,125);
```

```
function stepneon(){
```

```
    if (y==25 && z!=1){
```

```
        x=x-2.5;
```

```
        if (x==0){y=0;z=1;clearInterval(ledoff);}
```

```
        const MakeItString=x.toString();
```

```
        console.log(x);
```

```

        const led=document.getElementById("AfterVideo").style.boxShadow =
        "0px 0px"+" " +x+ "px #f8f8ff";

        }}
    }

```

```

function startOnce(){
    var e=25;

```

```

        var ledcr=setInterval(stepdam,55);
        function stepdam(){

```

```

e=e-2.5;

```

```

if (e==0){clearInterval(ledcr);}
const MakeItString=e.toString();
console.log(e);
const dam=document.getElementById("AfterVideo").style.boxShadow = "0px
0px"+" " +e+ "px #f8f8ff";

        }

```

```

}

```

```

    }

```