# arm single pendulum modeling arm back

October 22, 2021

## 1 Arm Motion Modeling

#### 1.1 System Description

A double-pendulum system hanging in gravity is shown in the figure above.  $q = [\theta_1, \theta_2]$  are the system configuration variables. We assume the z-axis is pointing out from the screen/paper, thus the positive direction of rotation is counter-clockwise. The solution steps are: 1. Computing the Lagrangian of the system. 2. Computing the Euler-Lagrange equations, and solve them for  $\theta_1$  and  $\theta_2$ . 3. Numerically evaluating the solutions for  $\tau_1$  and  $\tau_2$ , and simulating the system for  $\theta_1$ ,  $\theta_2$ ,  $\dot{\theta}_1$ ,  $\dot{\theta}_2$ ,  $\ddot{\theta}_1$  and  $\ddot{\theta}_2$ . 4. Animating the simulation.

```
[42]: from IPython.core.display import HTML display(HTML("<img src='./double-pendulum-diagram.png'_\( \text{\text{ouble}} \) \( \text{\text{ouble}} \) height='300'>"))
```

<IPython.core.display.HTML object>

#### 1.2 Import Libraries and Define System Constants

Import libraries:

```
[37]: # Imports required for data processing
      import os
      import csv
      import pandas as pd
      # Imports required for dynamics calculations
      import sympy
      from sympy.abc import t
      from sympy import symbols, Eq, Function, solve, sin, cos, Matrix, Subs,
       ⇒substitution, Derivative, simplify, symbols, lambdify
      import math
      from math import pi
      import numpy as np
      import matplotlib.pyplot as plt
      # Imports required for animation
      from plotly.offline import init_notebook_mode, iplot
      from IPython.display import display, HTML
```

## import plotly.graph\_objects as go

Define the system's constants:

```
[38]: # Masses, length and center-of-mass positions (calculated using the lab_
      \rightarrowmeasurements)
      # Mass calculations (mass unit is kg)
      m_body = 53
      m_u = 0.028 * m_body
                                                # Average upper arm weights relative_
       → to body weight, from "Biomechanics
                                                # and Motor Control of Human Movement"
      →by David Winter (2009), 4th edition
      m_1 = 0.7395
                                                # Average lower prosthetics weights,
       → calculated using lab measurements
      # m lower = 0.022 * m body
                                                # Average lower arm weights relative
       → to body weight, from "Biomechanics
                                                # and Motor Control of Human Movement"
      →by David Winter (2009), 4th edition
      # Arm length calculations (length unit is m)
      H body = 1.62
      L_u = 0.186 * H_body
                                                # Average upper arm length relative to
       \rightarrow body height
                                                # from "Biomechanics and Motor Control"
      →of Human Movement" by David
                                                # Winter (2009), 4th edition
      \# L_l = (0.146 + 0.108) * H_body
                                                # Average lower arm length relative tou
       \rightarrow body height
                                                # from "Biomechanics and Motor Control
       →of Human Movement" by David
                                                # Winter (2009), 4th edition
      L 1 = 0.42
                                                # Average lower prosthetics length,
      → calculated using lab measurements
      # Arm center of mass length calculations (length unit is m)
      L_u_c = 0.436 * L_u
                                                # Average upper arm length from 
       ⇒shoulder to center of mass relative
                                                 # to upper arm length, from_
      → "Biomechanics and Motor Control of Human
                                                # Movement" by David Winter (2009),
      \rightarrow4th edition
      L_1_c = 0.2388
                                                # Average lower prosthetics length_
      → from elbow to center of mass,
                                                # calculated using lab measurements
      \# L_l_c = 0.682 * L_l
                                                # Average lower arm length from 
       \rightarrow shoulder to center of mass relative
```

```
# to upper arm length, from # to upper arm length, from # Movement" by David Winter (2009), # 4th edition
```

## 1.3 Extracting Data

Extracting angles data and computing angular velocities and angular accelerations from the angles:

```
[3]: def calculate_Vel(Ang_list, time_list, index):
         return ((Ang_list[index + 1] - Ang_list[index])
               / (time_list[index + 1] - time_list[index]))
     def calculate_Acc(Vel_list, time_list, index):
         return ((Vel_list[index + 1] - Vel_list[index])
               / (time_list[index + 1] - time_list[index]))
     data_csv_dir = '../../data/hand_back_motion_data/CSV Converted Files'
     frame_frequency = 100
     print("current directory: ", os.getcwd())
     walking_vel_list = []
     time_list = []
     Elbow Ang list, Sholder Ang list = [], []
     Elbow_Vel_list, Sholder_Vel_list = [], []
     Elbow_Acc_list, Sholder_Acc_list = [], []
     Elbow_Acc_data_list, Sholder_Acc_data_list = [], []
     Back_Ang_list, Back_Pos_list, Back_Vel_list = [], [], []
     folder_list = os.listdir(data_csv_dir)
     folder_list.sort()
     for folder in folder_list:
         data_trial_dir = os.path.join(data_csv_dir, folder)
         if os.path.isdir(data_trial_dir):
             file_list = os.listdir(data_trial_dir)
             for file in file_list:
                 if "00B429F8" in file:
                     if file.endswith(".csv"):
                         file name = file[:-4]
                         walking_vel = file.split("_")[4][:5]
                         frame = 0
```

```
file_time_list = []
                   file_Sholder_Ang_list, file_Sholder_Vel_list,
-file_Sholder_Acc_list, file_Sholder_Acc_data_list = [], [], []
                   # Cutting out weird data behavior on data edges
                   data path = os.path.join(data csv dir, folder, file)
                   data_rows = open(data_path).read().strip().split("\n")[7500:
→9500]
                   # Extract time [sec], elbow angles [rad], and shoulder_
→angles [rad] from data
                   for row in data_rows:
                       splitted_row = row.strip().split("\t")
                        # Check if loop finished all data
                       if not len(splitted_row):
                            break
                       file_time_list.append(frame / frame_frequency)
                       file_Sholder_Ang_list.append(float(splitted_row[31]) *__
\rightarrow 2*pi/360)
                       file_Sholder_Acc_data_list.
→append(float(splitted_row[14]))
                       frame += 1
                   # Extract elbow and shoulder velocities [rad/sec] from
\hookrightarrow angles
                   for i in range(len(file_time_list) - 1):
                       Sholder_Vel = calculate_Vel(file_Sholder_Ang_list,__
→file_time_list, i)
                       file_Sholder_Vel_list.append(Sholder_Vel)
                   # Extract elbow and shoulder Accelerations [rad/sec^2] from
\rightarrow velocities
                   for i in range(len(file_time_list) - 2):
                       Sholder_Acc = calculate_Acc(file_Sholder_Vel_list,_
→file_time_list, i)
                       file_Sholder_Acc_list.append(Sholder_Acc)
                   # Adjust lists length
                   adjusted_file_time_list = file_time_list[:-2]
                   adjusted_file_Sholder_Ang_list = file_Sholder_Ang_list[:-2]
                   adjusted_file_Sholder_Vel_list = file_Sholder_Vel_list[:-1]
                   adjusted_file_Sholder_Acc_data_list =_
→file_Sholder_Acc_data_list[:-2]
```

```
time_list.append(adjusted_file_time_list)
                   walking_vel_list.append(walking_vel)
                   Sholder_Ang_list.append(adjusted_file_Sholder_Ang_list)
                   Sholder_Vel_list.append(adjusted_file_Sholder_Vel_list)
                   Sholder_Acc_list.append(file_Sholder_Acc_list)
                   Sholder_Acc_data_list.
→append(adjusted_file_Sholder_Acc_data_list)
                   break
       for file in file_list:
           if "00B429E2" in file:
               if file.endswith(".csv"):
                   file_name = file[:-4]
                   walking_vel = file.split("_")[4][:5]
                   frame = 0
                   file_time_list = []
                   file_Elbow_Ang_list, file_Elbow_Vel_list,_
→file_Elbow_Acc_list, file_Elbow_Acc_data_list = [], [], [],
                   # Cutting out weird data behavior on data edges
                   data_path = os.path.join(data_csv_dir, folder, file)
                   data_rows = open(data_path).read().strip().split("\n")[7500:
→9500]
                   # Extract time [sec], elbow angles [rad], and shoulder_
→angles [rad] from data
                   for i in range(len(data_rows)):
                       splitted_row = data_rows[i].strip().split("\t")
                       # Check if loop finished all data
                       if not len(splitted_row):
                           break
                       file_time_list.append(frame / frame_frequency)
                       file_Elbow_Ang_list.append((float(splitted_row[31]) -__
→file_Sholder_Ang_list[i]) * 2*pi/360)
                       file_Elbow_Acc_data_list.append(float(splitted_row[14]))
                       frame += 1
                   # Extract elbow and shoulder velocities [rad/sec] from
\hookrightarrow angles
                   for i in range(len(file_time_list) - 1):
                       Elbow_Vel = calculate_Vel(file_Elbow_Ang_list,__
→file_time_list, i)
```

```
file_Elbow_Vel_list.append(Elbow_Vel)
                   # Extract elbow and shoulder Accelerations [rad/sec^2] from_
\rightarrow velocities
                   for i in range(len(file_time_list) - 2):
                       Elbow Acc = calculate Acc(file Elbow Vel list,
→file_time_list, i)
                       file_Elbow_Acc_list.append(Elbow_Acc)
                   # Adjust lists length
                   adjusted_file_Elbow_Ang_list = file_Elbow_Ang_list[:-2]
                   adjusted_file_Elbow_Vel_list = file_Elbow_Vel_list[:-1]
                   adjusted_file_Elbow_Acc_data_list = __
→file_Elbow_Acc_data_list[:-2]
                   Elbow_Ang_list.append(adjusted_file_Elbow_Ang_list)
                   Elbow_Vel_list.append(adjusted_file_Elbow_Vel_list)
                   Elbow_Acc_list.append(file_Elbow_Acc_list)
                   Elbow_Acc_data_list.append(file_Elbow_Acc_data_list)
                   break
       for file in file_list:
           if "00B43D0C" in file:
               if file.endswith(".csv"):
                   file name = file[:-4]
                   walking_vel = file.split("_")[4][:5]
                   if walking vel == "1.4ms":
                       continue
                   frame = 0
                   file_time_list = []
                   file_Back_Ang_list, file_Back_Pos_list, file_Back_Vel_list_
→= [], [], []
                   # Cutting out weird data behavior on data edges
                   data_path = os.path.join(data_csv_dir, folder, file)
                   data_rows = open(data_path).read().strip().split("\n")[7500:
→9500]
                   # Extract time [sec], elbow angles [rad], and shoulder.
→angles [rad] from data
                   for i in range(len(data_rows)):
                       splitted_row = data_rows[i].strip().split("\t")
                        # Check if loop finished all data
                       if not len(splitted_row):
```

```
file_time_list.append(frame / frame_frequency)

file_Back_Ang_list.append(float(splitted_row[31]) *_u

2*pi/360)

file_Back_Pos_list.append(float(splitted_row[21]))
file_Back_Vel_list.append(float(splitted_row[24]))
frame += 1

# Adjust lists length
adjusted_file_Back_Ang_list = file_Back_Ang_list[:-2]
adjusted_file_Back_Pos_list = file_Back_Pos_list[:-2]
adjusted_file_Back_Vel_list = file_Back_Vel_list[:-2]

Back_Ang_list.append(adjusted_file_Back_Ang_list)
Back_Pos_list.append(adjusted_file_Back_Pos_list)
Back_Vel_list.append(adjusted_file_Back_Vel_list)
break
```

current directory:

/home/yael/Documents/MSR\_Courses/ME499-Final\_Project/Motorized-Prosthetic-Arm/motor\_control/arm\_pendulum\_modeling

### 1.4 System Modeling

Computing the Lagrangian of the system:

```
[18]: m, g, R, R_c = symbols(r'm, g, R, R_c')

# The system torque variables as function of t
tau = Function(r'tau')(t)

# The system configuration variables as function of t
theta = Function(r'theta')(t)

# The velocity as derivative of position wrt t
theta_dot = theta.diff(t)

# The acceleration as derivative of velocity wrt t
theta_ddot = theta_dot.diff(t)

# Converting the polar coordinates to cartesian coordinates
x = R_c * sin(theta)
y = -R_c * cos(theta)

# Calculating the kinetic and potential energy of the system
KE = 1/2 * m * ((x.diff(t))**2 + (y.diff(t))**2)
```

```
PE = m * g * y

# Computing the Lagrangian
L = simplify(KE - PE)
Lagrange = Function(r'L')(t)
display(Eq(Lagrange, L))
```

$$L(t) = R_c m \left( 0.5 R_c \left( \frac{d}{dt} \theta(t) \right)^2 + g \cos(\theta(t)) \right)$$

Computing the Euler-Lagrange equations:

```
[19]: # Define the derivative of L wrt the functions: x, xdot
L_dtheta = L.diff(theta)
L_dtheta_dot = L.diff(theta_dot)

# Define the derivative of L_dxdot wrt to time t
L_dtheta_dot_dt = L_dtheta_dot.diff(t)

# Define the right hand side of the the Euler-Lagrange as a matrix
rhs = simplify(L_dtheta_dot_dt - L_dtheta)

# Define the left hand side of the Euler-Lagrange as a Matrix
lhs = tau

# Compute the Euler-Lagrange equations as a matrix
EL_eqns = Eq(lhs, rhs)

print('Euler-Lagrange matrix for this systems:')
display(EL_eqns)
```

Euler-Lagrange matrix for this systems:

$$\tau(t) = R_c m \left( 1.0 R_c \frac{d^2}{dt^2} \theta(t) + g \sin(\theta(t)) \right)$$

Solve the equations for  $\tau_1$  and  $\tau_2$ :

```
[20]: # # Solve the Euler-Lagrange equations for the shoulder and elbow torques
# T = tau
# soln = solve(EL_eqns, T, dict=True)

# # Initialize the solutions
# solution = [0, 0]
# i = 0

# for sol in soln:
# for v in T:
# solution[i] = simplify(sol[v])
```

```
# display(Eq(T[i], solution[i]))
# i =+ 1
```

Simulating the system:

```
[22]: # Substitute the derivative variables with a dummy variables and plug-in the
       \hookrightarrow constants
      solution_subs = rhs
      theta_dot_dummy = symbols('thetadot')
      theta_ddot_dummy = symbols('thetaddot')
      solution_subs = solution_subs.subs([(g, 9.81)])
      solution_subs = solution_subs.subs([((theta.diff(t)).diff(t),__
      →theta_ddot_dummy)])
      solution_subs = solution_subs.subs([(theta.diff(t), theta_dot_dummy)])
      # Lambdify the thetas and its derivatives
      func = lambdify([theta, theta_dot_dummy, theta_ddot_dummy,
                       m, R, R_c], solution_subs, modules = sympy)
      # Initialize the torque and power lists
      Elbow_tau_list = []
      Elbow_current_list = []
      Elbow_power_list = []
      motor_kv = 115
      torque_const = 8.27 / motor_kv
      for i in range(len(time_list)):
          # Initialize the torque and power lists
          tau_list = []
          current_list = []
          power_list = []
          t_list = time_list[i]
          theta_list = Elbow_Ang_list[i]
          dtheta_list = Elbow_Vel_list[i]
          ddtheta_list = Elbow_Acc_list[i]
          # Plug-in the angles, angular velocities and angular accelerations for
       →every time step to find the torques
          for j in range(len(t_list)):
              tau_list.append(func(theta_list[j], dtheta_list[j], ddtheta_list[j],
       \hookrightarrowm_l, L_l, L_l_c))
```

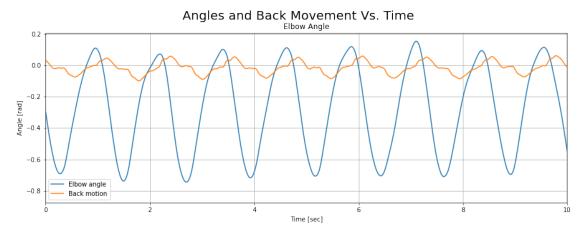
```
# Calculate the current required to reach the required joints torques_
       → for every time step
              current_list.append(torque_const * tau_list[j])
              # Calculate the power required to reach the required angular velocities,
       →and joints torques for every time step
              power_list.append(dtheta_list[j] * tau_list[j])
          Elbow_tau_list.append(tau_list)
          Elbow_current_list.append(current_list)
          Elbow power list.append(power list)
          print(f"Velocity {walking_vel_list[i]}\t max torque: {format(max(tau_list),__
       →'.3f')}[Nm]\t max angular velocity: {format(max(dtheta_list), '.3f')}[rad/
       →sec]\t max power: {format(max(power_list), '.3f')}[W]")
     Velocity 0.5ms
                      max torque: -0.021[Nm] max angular velocity: 1.625[rad/sec]
     max power: 0.954[W]
     Velocity 0.6ms
                     max torque: -0.057[Nm] max angular velocity: 1.731[rad/sec]
     max power: 1.175[W]
     Velocity 0.7ms
                      max torque: 0.137[Nm]
                                              max angular velocity: 2.556[rad/sec]
     max power: 1.862[W]
     Velocity 0.8ms
                      max torque: 0.795[Nm]
                                              max angular velocity: 3.695[rad/sec]
     max power: 3.006[W]
     Velocity 0.9ms
                      max torque: 0.202[Nm]
                                              max angular velocity: 3.370[rad/sec]
     max power: 2.815[W]
     Velocity 1.0ms
                      max torque: 0.423[Nm]
                                              max angular velocity: 3.588[rad/sec]
     max power: 2.420[W]
     Velocity 1.1ms
                      max torque: 0.565[Nm]
                                              max angular velocity: 2.989[rad/sec]
     max power: 1.962[W]
     Velocity 1.2ms
                      max torque: 0.495[Nm]
                                              max angular velocity: 3.567[rad/sec]
     max power: 2.478[W]
                     max torque: 0.890[Nm]
                                              max angular velocity: 4.525[rad/sec]
     Velocity 1.3ms
     max power: 3.748[W]
     Velocity 1.4ms
                      max torque: 1.278[Nm]
                                              max angular velocity: 4.931[rad/sec]
     max power: 5.166[W]
                                              max angular velocity: 3.920[rad/sec]
     Velocity chang
                      max torque: 0.368[Nm]
     max power: 2.851[W]
     Calculation summary:
[39]: max Elbow tau, max Elbow power, max Elbow Vel = 0, 0, 0
      max_Elbow_tau_index, max_Elbow_power_index, max_Elbow_Vel_index = 0, 0, 0
      for i in range(len(Elbow_tau_list)):
          if max_Elbow_Vel < max(Elbow_Vel_list[i]):</pre>
              max_Elbow_Vel = max(Elbow_Vel_list[i])
```

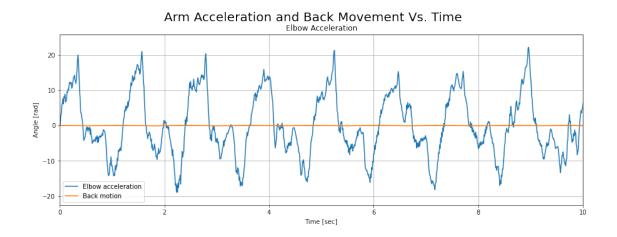
```
max_Elbow_Vel_index = i
          if max_Elbow_tau < max(Elbow_tau_list[i]):</pre>
              max_Elbow_tau = max(Elbow_tau_list[i])
              max_Elbow_tau_index = i
          if max_Elbow_power < max(Elbow_power_list[i]):</pre>
              max_Elbow_power = max(Elbow_power_list[i])
              max Elbow power index = i
      print(f"maximum elbow angular velocity is {format(max_Elbow_Vel, '.3f')} [rad/
       →sec] ({format(max_Elbow_Vel*60/(2*pi), '.3f')} [rpm]), in velocity_
       →{walking_vel_list[max_Elbow_Vel_index]} (trial {max_Elbow_Vel_index})")
      print(f"maximum elbow torque is {format(max Elbow tau, '.3f')} [Nm], in_
       →velocity {walking_vel_list[max_Elbow_tau_index]} (trial_
       →{max_Elbow_tau_index})")
      print(f"maximum elbow power is {format(max_Elbow_power, '.3f')} [W], in_u
       →velocity {walking_vel_list[max_Elbow_power_index]} (trial_
       →{max_Elbow_power_index})")
      # The torque equations for the maximum power:
      solution_subs = solution_subs.subs([(m, m_1), (R, L_1), (R_c, L_1_c), (g, 9.
       →81)])
      print("\nThe torque equations for the maximum torque:")
      display(Eq(tau, solution_subs))
      # display(Elbow_Ang_list[max_Elbow_tau_index])
      # display(Elbow_Vel_list[max_Elbow_tau_index])
      # display(Elbow_Acc_list[max_Elbow_tau_index])
      # display(Elbow_tau_list[max_Elbow_tau_index])
      # display(Elbow Ang list[2])
      # display(Elbow_tau_list[2])
     maximum elbow angular velocity is 4.931 [rad/sec] (47.091 [rpm]), in velocity
     1.4ms (trial 9)
     maximum elbow torque is 1.278 [Nm], in velocity 1.4ms (trial 9)
     maximum elbow power is 5.166 [W], in velocity 1.4ms (trial 9)
     The torque equations for the maximum torque:
     \tau(t) = 0.04217031288\ddot{\theta} + 1.732373406\sin(\theta(t))
     Example for the trial with the largest elbow torque & power:
\lceil 34 \rceil: index = 2
      t_list = time_list[index]
```

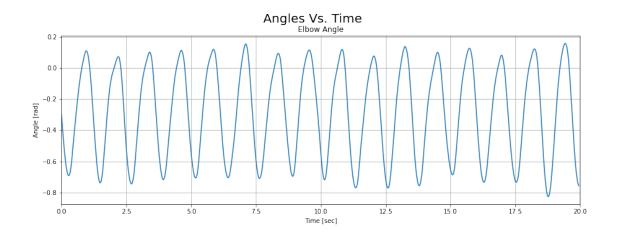
```
theta_list = Elbow_Ang_list[index]
dtheta_list = Elbow_Vel_list[index]
ddtheta_list = Elbow_Acc_list[index]
tau_list = Elbow_tau_list[index]
current_list = Elbow_current_list[index]
power_list = Elbow_power_list[index]
back_rotation_list = Back_Ang_list[index]
back_position_list = Back_Pos_list[index]
back_velocity_list = Back_Vel_list[index]
Elbow_Acceleration_list = Elbow_Acc_data_list[index]
# Compute the trajectory of the arm's motion
N = int((max(t_list) - min(t_list))/(1/frame_frequency))
tvec = np.linspace(min(t_list), max(t_list), N)
traj = np.zeros((3, N))
back_traj = np.zeros((3, N))
acc_traj = np.zeros((2, N))
partial_traj = np.zeros((3, N))
for i in range(N):
    traj[0, i] = theta_list[i]
    traj[1, i] = dtheta_list[i]
    traj[2, i] = ddtheta_list[i]
    back_traj[0, i] = back_rotation_list[i]
    back_traj[1, i] = back_position_list[i]
    back_traj[2, i] = back_velocity_list[i]
    acc_traj[0, i] = Elbow_Acceleration_list[i]
for i in range(500):
    partial_traj[0, i] = theta_list[i]
    partial_traj[1, i] = dtheta_list[i]
    partial_traj[2, i] = ddtheta_list[i]
# Calculate the length difference between the time list and the trajectory lists
diff = (len(t_list) - len(traj[0]))
# Plot the trajectory lists (angles, velocities, accelerations, torques, and \Box
\rightarrow power)
plt.figure(figsize=(15,5))
plt.suptitle('Angles and Back Movement Vs. Time', fontsize=20)
plt.plot(t_list[:-diff], traj[0], label="Elbow angle")
plt.plot(t_list[:-diff], back_traj[0], label="Back motion")
```

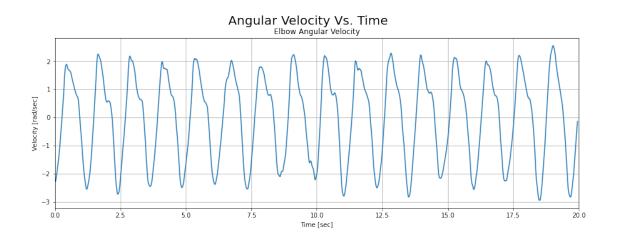
```
plt.ylabel('Angle [rad]')
plt.xlabel('Time [sec]')
plt.xlim([0, math.ceil(max(tvec)/2)])
plt.grid()
plt.legend()
plt.title('Elbow Angle')
plt.show()
plt.figure(figsize=(15,5))
plt.suptitle('Arm Acceleration and Back Movement Vs. Time', fontsize=20)
plt.plot(t_list[:-diff], traj[2], label="Elbow acceleration")
plt.plot(t_list[:-diff], back_traj[0], label="Back motion")
plt.ylabel('Angle [rad]')
plt.xlabel('Time [sec]')
plt.xlim([0, math.ceil(max(tvec)/2)])
plt.grid()
plt.legend()
plt.title('Elbow Acceleration')
plt.show()
plt.figure(figsize=(15,5))
plt.suptitle('Angles Vs. Time', fontsize=20)
plt.plot(t_list[:-diff], traj[0])
plt.ylabel('Angle [rad]')
plt.xlabel('Time [sec]')
plt.xlim([0, math.ceil(max(tvec))])
plt.grid()
plt.title('Elbow Angle')
plt.show()
plt.figure(figsize=(15,5))
plt.suptitle('Angular Velocity Vs. Time', fontsize=20)
plt.plot(t_list[:-diff], traj[1])
plt.ylabel('Velocity [rad/sec]')
plt.xlabel('Time [sec]')
plt.xlim([0, math.ceil(max(tvec))])
plt.grid()
plt.title('Elbow Angular Velocity')
plt.show()
plt.figure(figsize=(15,5))
plt.suptitle('Angular Acceleration Vs. Time', fontsize=20)
plt.plot(t_list[:-diff], traj[2])
plt.ylabel('Acceleration [rad/sec^2]')
plt.xlabel('Time [sec]')
plt.xlim([0, math.ceil(max(tvec))])
plt.grid()
```

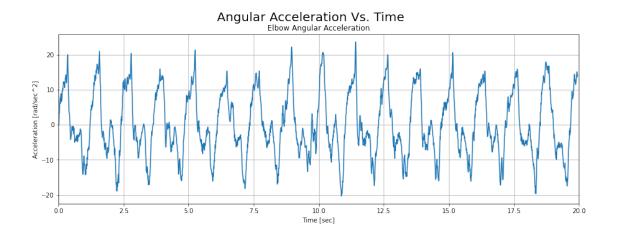
```
plt.title('Elbow Angular Acceleration')
plt.show()
plt.figure(figsize=(15,5))
plt.suptitle('Torque Vs. Time', fontsize=20)
plt.plot(t_list, tau_list)
plt.ylabel('Torque [Nm]')
plt.xlabel('Time [sec]')
plt.xlim([0, math.ceil(max(tvec))])
plt.grid()
plt.title('Elbow Torque')
plt.show()
plt.figure(figsize=(15,5))
plt.suptitle('Power Vs. Time', fontsize=20)
plt.plot(t_list, power_list)
plt.ylabel('Power [W]')
plt.xlabel('Time [sec]')
plt.xlim([0, math.ceil(max(tvec))])
plt.grid()
plt.title('Elbow Power')
plt.show()
plt.figure(figsize=(15,5))
plt.suptitle('Speed Vs. Torque', fontsize=20)
plt.plot(tau_list[:-diff], traj[1])
plt.ylabel('Velocity [rad/sec]')
plt.xlabel('Torque [Nm]')
plt.grid()
plt.title('Elbow Speed-Torque')
plt.show()
```

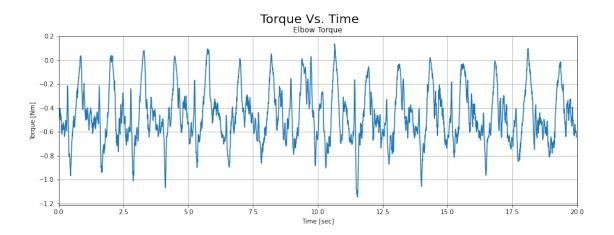




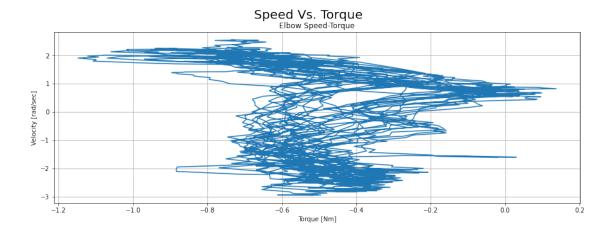












#### Animating the simulation:

```
[40]: def animate_double_pend(traj, L, L_c, T):
          Function to generate web-based animation of double-pendulum system
          Parameters:
              traj:
                            trajectory of theta1 and theta2
              L:
                            length of the lower arm
                            length of the center of mass of the lower arm from the ...
              L_c:
       \hookrightarrow elbow
               T:
                            length/seconds of animation duration
          Returns: None
          11 11 11
          # Browser configuration
          def configure_plotly_browser_state():
              import IPython
              display(IPython.core.display.HTML('''
                   <script src="/static/components/requirejs/require.js"></script>
                   <script>
                     requirejs.config({
                       paths: {
                         base: '/static/base',
                         plotly: 'https://cdn.plot.ly/plotly-1.5.1.min.js?noext',
                       },
                     });
                   </script>
                   '''))
          configure_plotly_browser_state()
          init notebook mode(connected=False)
```

```
# Getting data from pendulum angle trajectories
  xx = L * np.sin(traj[0])
  yy = -L * np.cos(traj[0])
  xx_c = L_c * np.sin(traj[0])
  yy_c = -L_c * np.cos(traj[0])
  N = len(traj[0])
  # Using these to specify axis limits
  xm = np.min(xx)
  xM = np.max(xx)
  ym = np.min(yy) - 0.6
  yM = np.max(yy) + 0.6
   # Defining data dictionary
  data = [dict(x=xx, y=yy,
               mode='lines', name='Arm',
               line=dict(width=5, color='blue')
              ),
          dict(x=xx_c, y=yy_c,
               mode='lines', name='Lower Arm Center of Mass',
               line=dict(width=2, color='green')
              ),
          dict(x=xx, y=yy,
               mode='markers', name='Elbow Trajectory',
               marker=dict(color="green", size=2)
        ]
   # Preparing simulation layout
  layout = dict(xaxis=dict(range=[xm, xM], autorange=False,__
→zeroline=False,dtick=1),
                yaxis=dict(range=[ym, yM], autorange=False,__
⇒zeroline=False,scaleanchor = "x",dtick=1),
                title='Simulation of Arm Modeled as a Double Pendulum',
                hovermode='closest',
                updatemenus= [{'type': 'buttons',
                               'buttons': [{'label': 'Play', 'method':
→ 'animate',
                                           'args': [None, {'frame':
→{'duration': T, 'redraw': False}}]},
                                          {'args': [[None], {'frame':
'transition': {'duration':⊔
→0}}],'label': 'Pause', 'method': 'animate'}
```

```
}]
                 )
    # Defining the frames of the simulation
   frames = [dict(data=[dict(x=[0, xx[k]],
                              y=[0, yy[k]],
                              mode='lines',
                              line=dict(color='red', width=4)),
                         go.Scatter(
                              x=[xx_c[k]],
                              y=[yy_c[k]],
                              mode="markers",
                              marker=dict(color="blue", size=12))
                        ]) for k in range(N)]
    # Putting it all together and plotting
    figure = dict(data=data, layout=layout, frames=frames)
    iplot(figure)
# Animate the system
L = L_1
L_c = L_1_c
T = 5
animate_double_pend(partial_traj, L, L_c, T)
```

<IPython.core.display.HTML object>

[]: