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## MAIN MENU

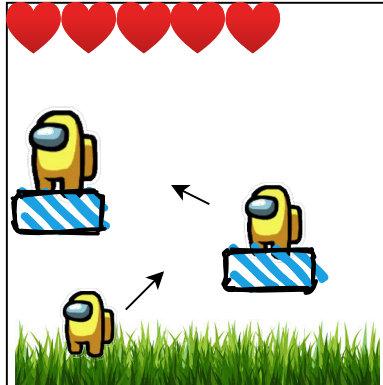
Among us Leap

START

MAIN MENU HAS THE TITLE AND THE START BUTTON

2

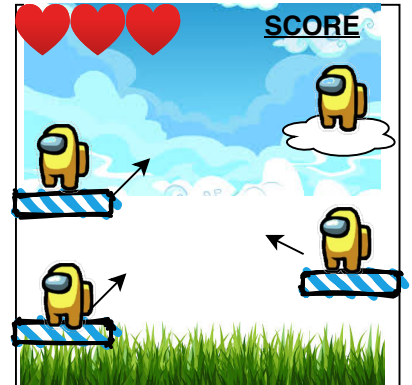
## START OF GAME



PLAYERS START WITH FIVE LIVES AND HAVE TO GET HIGHER GRADUALLY, IF THEY FALL A LIFE WILL BE LOST

3

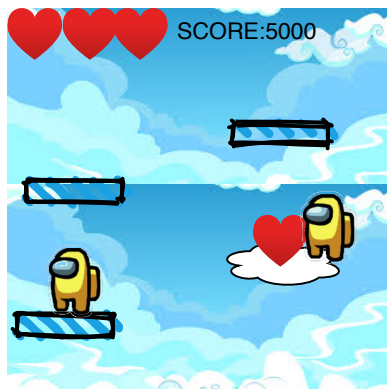
## SCORING



AS YOU GET HIGHER YOUR SCORE GETS HIGHER AND PLATFORMS CAN CHANGE AND BECOME WEAKER

4

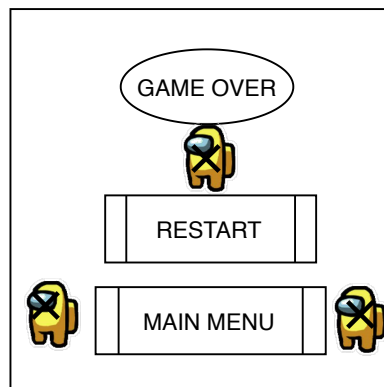
## HEALTH



AS YOUR SCORE INCREASES RANDOM HEARTS WILL SPAWN KEEP JUMPING UNTIL YOU DIE

5

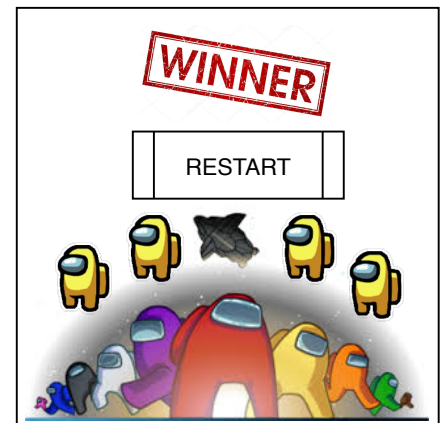
## GAME END



AFTER LOSING, THE END SCREEN APPEARS, AND YOU ARE ABLE TO RESTART OR RETURN TO THE MAIN MENU

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## WINNER



REACHING 5000 POINTS THE WINNERS SCREEN DISPLAYS AUTOMATICALLY, AND YOU ARE ABLE TO RESTART OR RETURN TO THE MAIN MENU