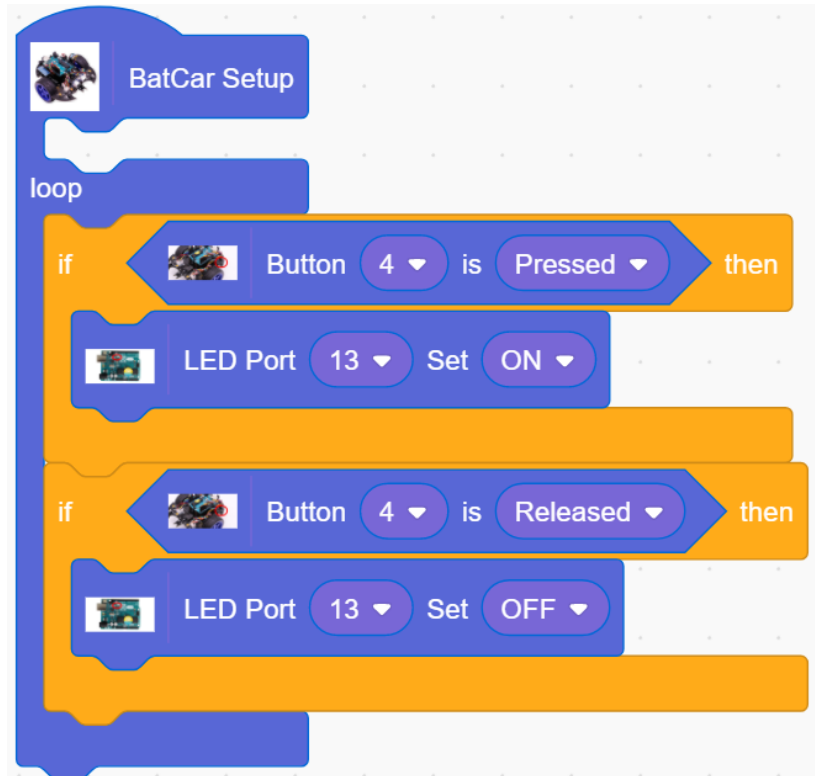
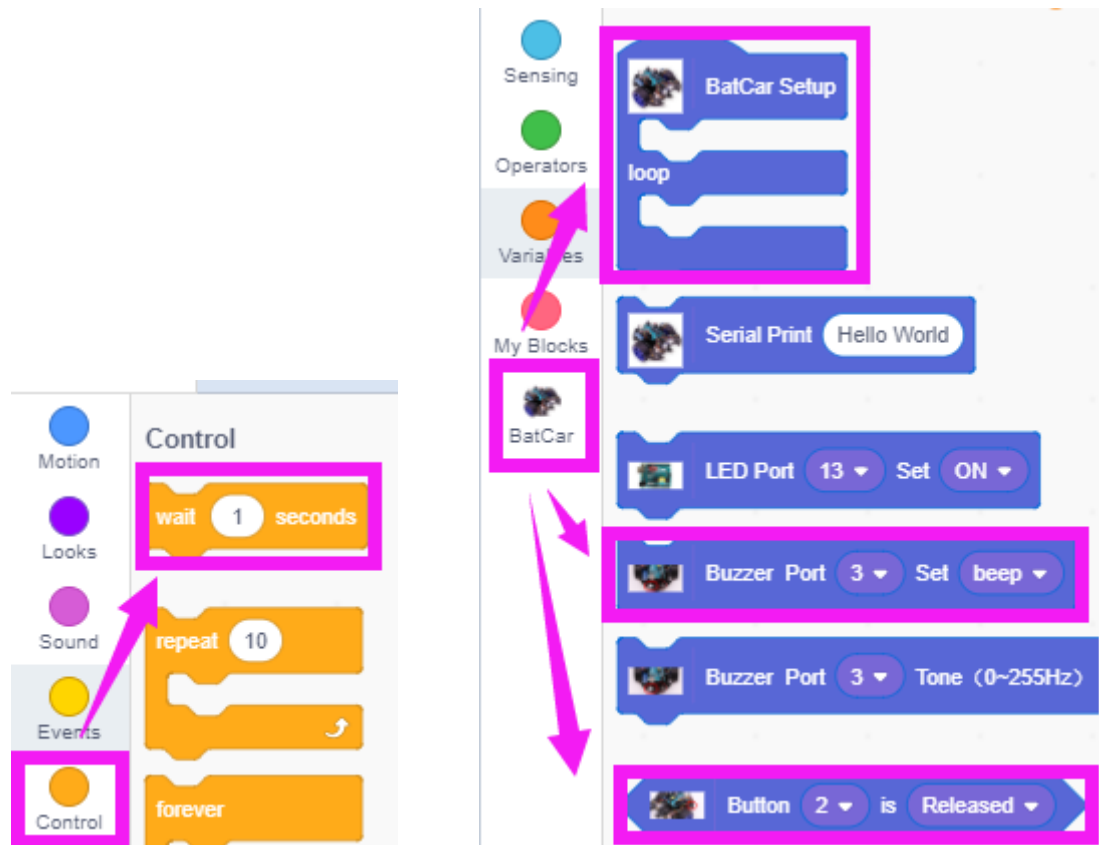


Button control LED

The summary program of this experiment is shown below:

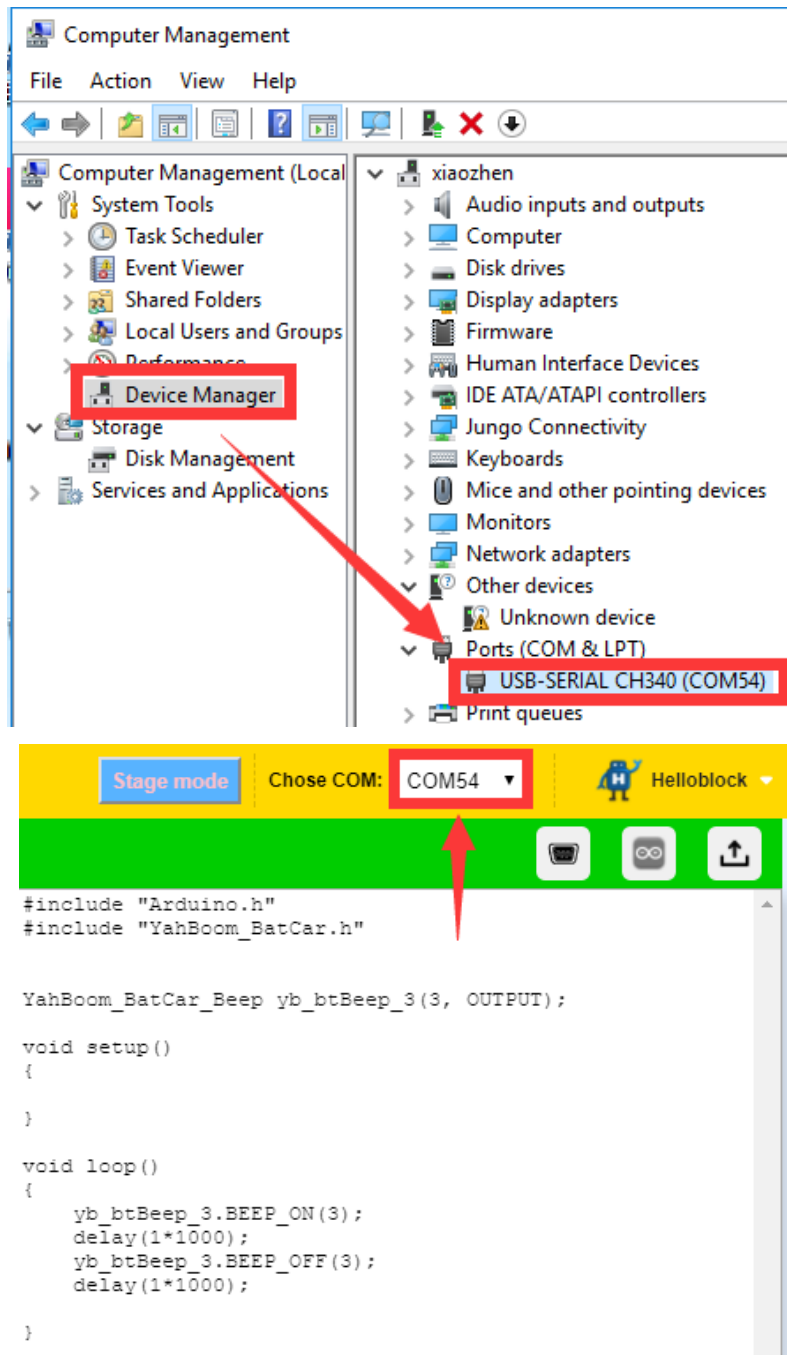


1. Search for blocks

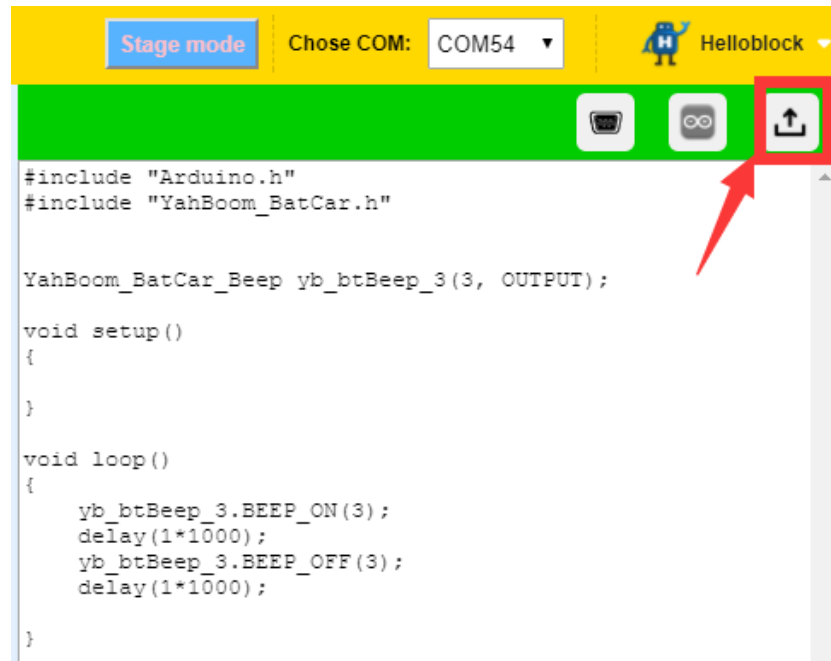


2. Download program

2.1 In the upper right corner of Helloblock, we need to select the port that the serial number displayed by the device manager (for example: COM54) As shown in the figure below.



2.2 Click the up arrow to start compiling and uploading the program. It will take a certain amount of time, we need to wait patiently.



2.3 When the words "Done compiling Done uploading" appear in the lower right corner of the programming interface, as shown in the following figure, the program has been uploaded.

```

on(byte *character)

>C:\Program Files
(x86)\Helloblock\resources\Arduino\libraries\YahBoo
m\YahBoom_OMIBOX.cpp:1357:44: warning: invalid
conversion from 'const unsigned char*' to 'byte*
[aka unsigned char*]' [-fpermissive]

    YahBoom_OMIBOX_Matrix_ShowIcon(Rectangle );
>C:\Program Files
(x86)\Helloblock\resources\Arduino\libraries\YahBoo
m\YahBoom_OMIBOX.cpp:381:6: note: initializing
argument 1 of 'void
YahBoom_OMIBOX_Matrix::YahBoom_OMIBOX_Matrix_ShowIc
on(byte*) '

>Sketch uses 3292 bytes (10%) of program storage
space. Maximum is 32256 bytes.
Global variables use 842 bytes (41%) of dynamic
memory, leaving 1206 bytes for local variables.
Maximum is 2048 bytes.
>Done compiling. Done uploading!>

```

2.4 After the program upload is complete. When we press the button, the LED will on, when we release the button, the LED will off.