

Shake-control-light

1.Learning goals

In this lesson, we mainly use micro:bit and basic expansion boards, and learn how to use the input building block to determine if the micro:bit is being shaken. We will control the color of the RGB light by micro:bit shaken.

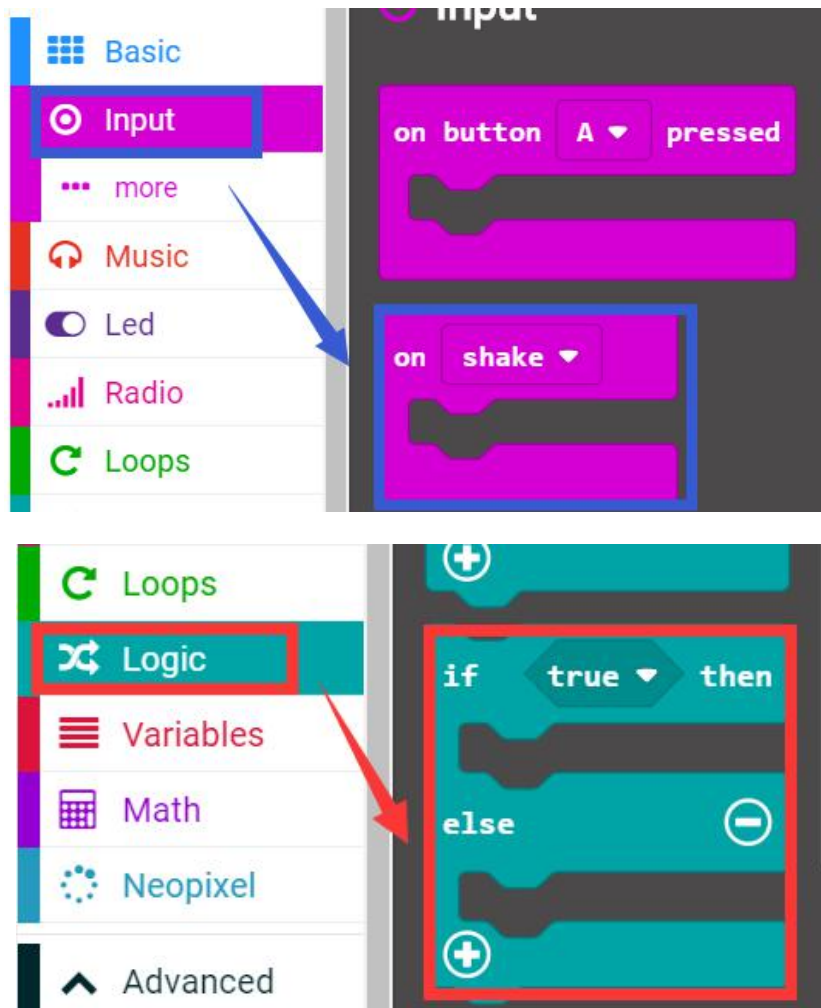
2.Programming method:

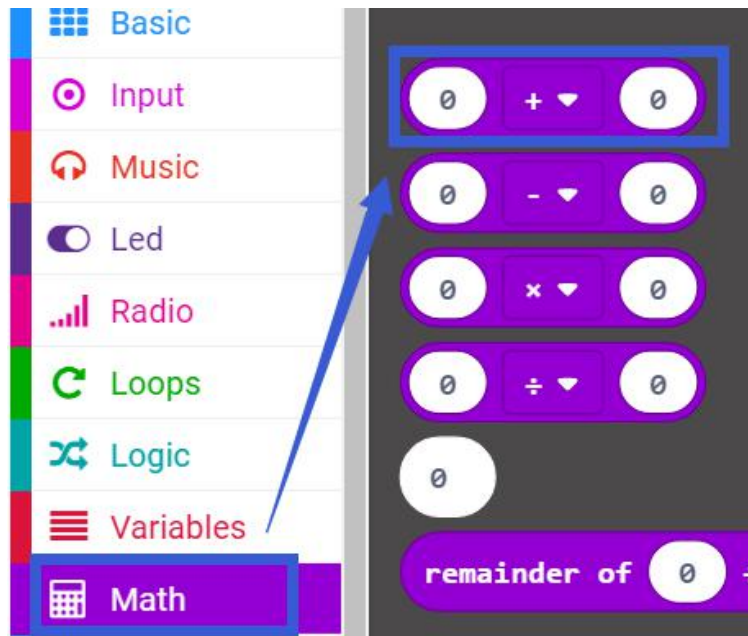
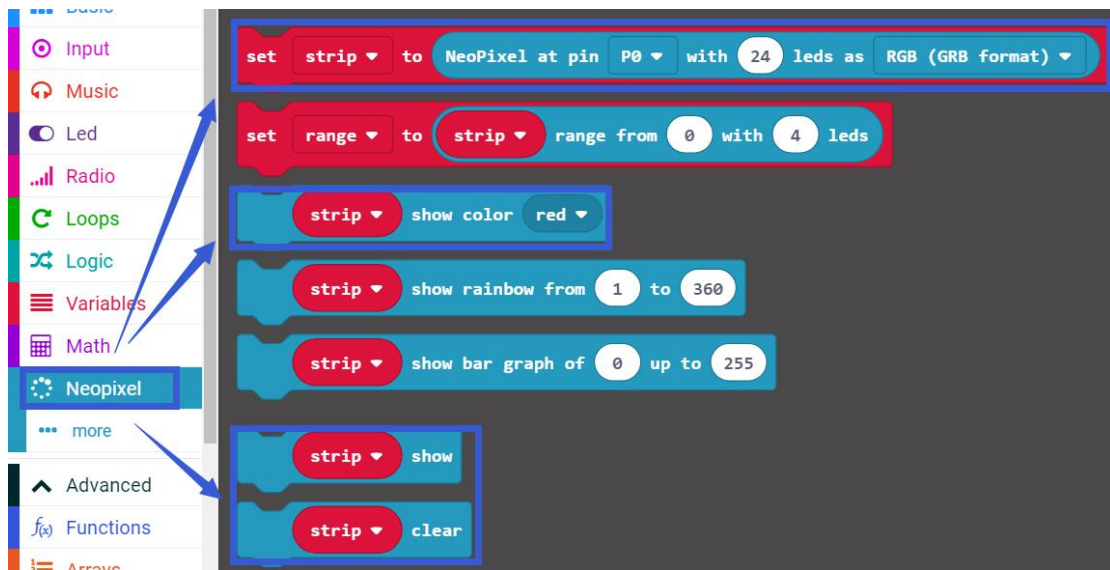
Mode 1 online programming: First, we need to connect the micro:bit to the computer by USB cable. The computer will pop up a USB flash drive and click on the URL in the USB flash drive: <http://microbit.org/> to enter the programming interface to program.

Mode 2 offline programming: We need to open the offline programming software. After the installation is complete, enter the programming interface, click **【New Project】** to program.

3.Looking for blocks

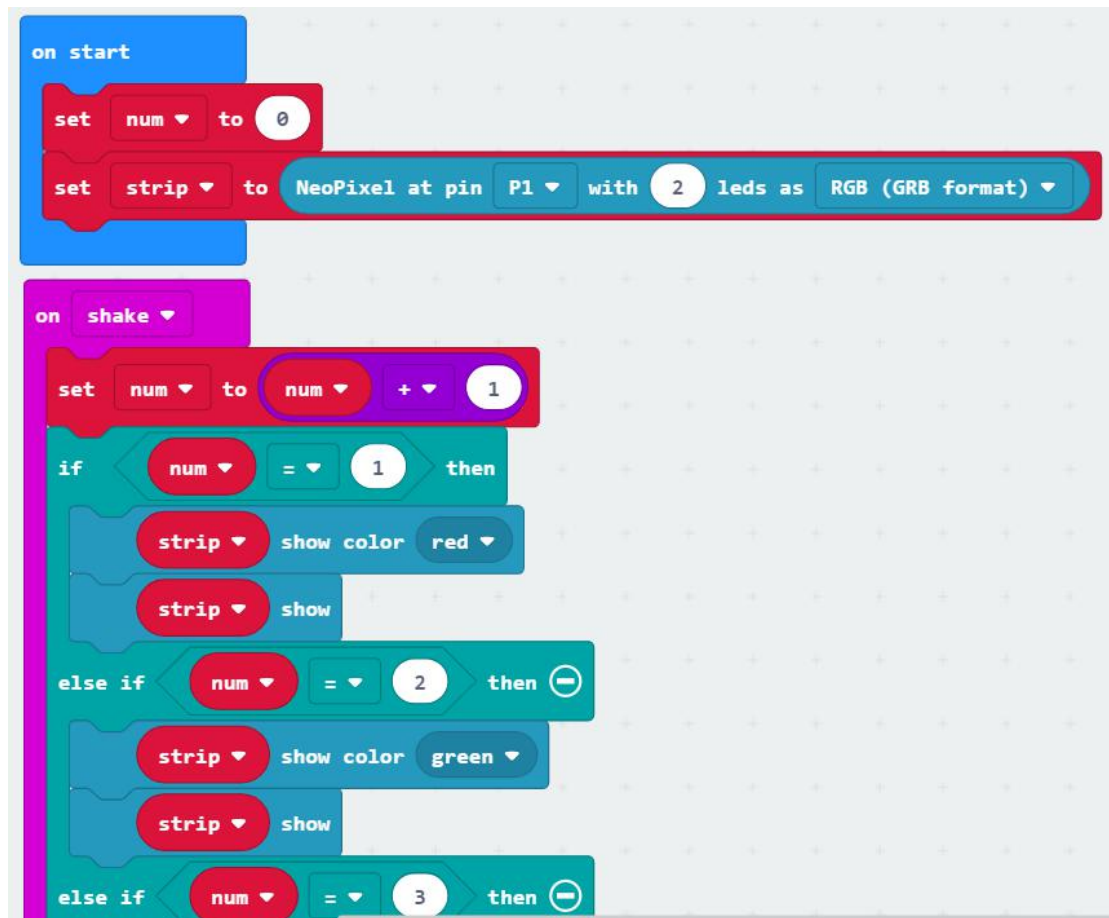
The following is the location of the building blocks required for this programming.





4.Combine building block

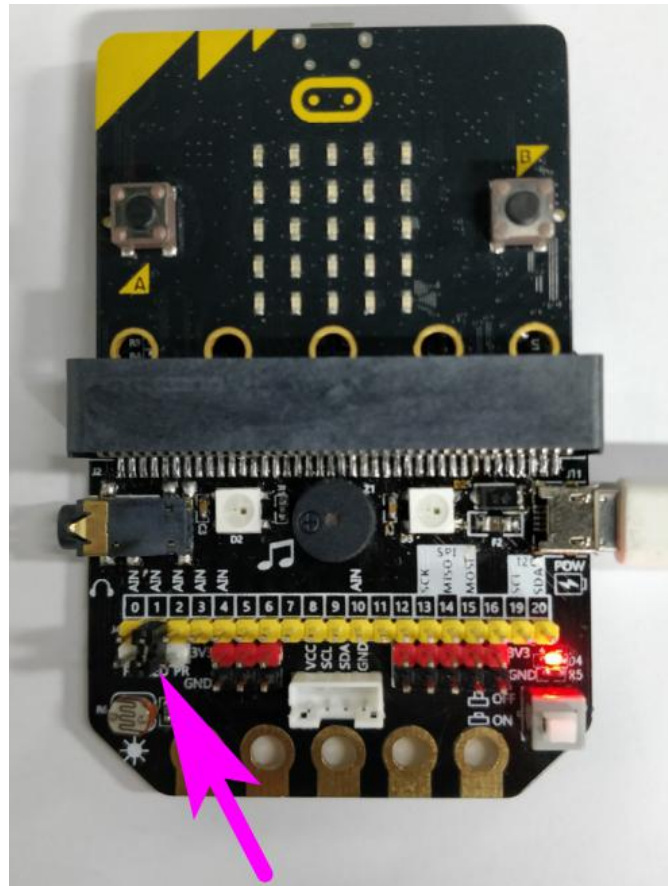
The summary program is shown below:







Note: The jumper cap needs to be installed on the P1 and LED pin on the basic expansion board. As shown below.



5. Experimental phenomena

After the program is successfully downloaded, the micro:bit basic expansion board will not light; When you shake micro:bit board, the RGB light will change color: red->green->blue->yellow->indigo-> oiolet-> purple -> orange -> white.