

# Face Effects

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## 1. Introduction

MediaPipe is an open-source data stream processing machine learning application development framework developed by Google. It is a graph-based data processing pipeline used to build data sources in various forms, such as video, audio, sensor data, and any time series data. MediaPipe is cross-platform and can run on embedded platforms (such as Jetson nano), mobile devices (iOS and Android), workstations and servers, and supports mobile GPU acceleration. MediaPipe provides cross-platform, customizable ML solutions for real-time and streaming media. The core framework of MediaPipe is implemented in C++ and provides support for languages such as Java and Objective C. The main concepts of MediaPipe include packets, streams, calculators, graphs, and subgraphs.

Features of MediaPipe:

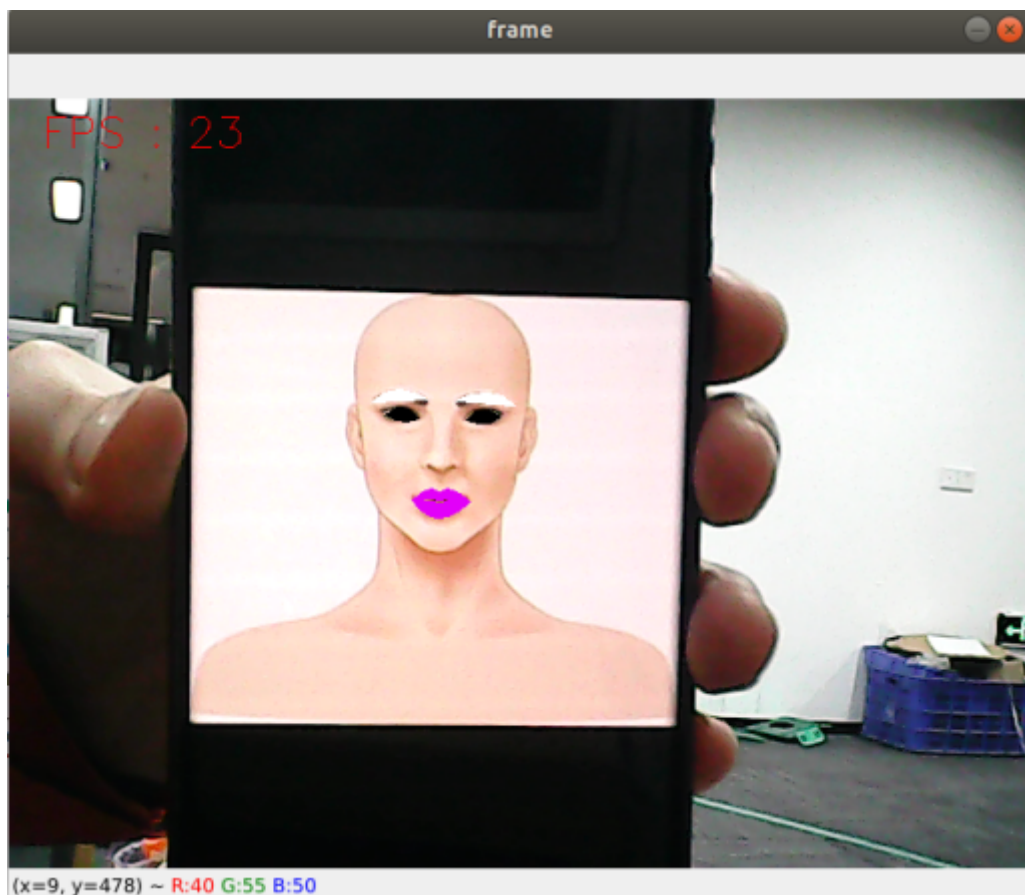
- End-to-end acceleration: built-in fast ML inference and processing can be accelerated even on commodity hardware.
- Build once, deploy anywhere: unified solution for Android, iOS, desktop/cloud, web and IoT.
- Ready-to-use solution: cutting-edge ML solution that demonstrates the full capabilities of the framework.
- Free and open source: framework and solution under Apache2.0, fully extensible and customizable.

## 2. Face effects

### 2.1. Start

- Enter the following command to start the program

```
ros2 run dofbot_pro_mediapipe 06_FaceLandmarks
```



## 2.2. Source code

Source code location:

~/dofbot\_pro\_ws/src/dofbot\_pro\_mediapipe/dofbot\_pro\_mediapipe/06\_FaceLandmarks.py

```
#!/usr/bin/env python3
# encoding: utf-8

import time
import dlib
import os
import cv2 as cv
import numpy as np
import rclpy
from rclpy.node import Node
from sensor_msgs.msg import Image
from cv_bridge import CvBridge

class FaceLandmarks(Node):
    def __init__(self, dat_file):
        super().__init__('face_landmarks')
        self.publisher_ = self.create_publisher(Image, 'face_landmarks_detected',
10)

        self.timer = self.create_timer(0.1, self.timer_callback)
        self.bridge = CvBridge()
        self.hog_face_detector = dlib.get_frontal_face_detector()
        self.dlib_facelandmark = dlib.shape_predictor(dat_file)
        self.capture = cv.VideoCapture(0, cv.CAP_V4L2)
        self.capture.set(cv.CAP_PROP_FRAME_WIDTH, 640)
        self.capture.set(cv.CAP_PROP_FRAME_HEIGHT, 480)
        self.pTime = 0
```

```

def timer_callback(self):
    ret, frame = self.capture.read()
    if not ret:
        self.get_logger().error('Failed to capture frame')
        return
    frame = self.get_face(frame, draw=False)
    frame = self.prettify_face(frame, eye=True, lips=True, eyebrow=True,
draw=True)

    # Calculate FPS
    cTime = time.time()
    fps = 1 / (cTime - self.pTime)
    self.pTime = cTime

    # Display FPS on frame
    cv.putText(frame, f'FPS: {int(fps)}', (20, 30), cv.FONT_HERSHEY_SIMPLEX,
0.9, (0, 0, 255), 1)

    msg = self.bridge.cv2_to_imgmsg(frame, "bgr8")
    self.publisher_.publish(msg)

    # Show the frame with face detection
    cv.imshow('Face Landmarks', frame)
    if cv.waitKey(1) & 0xFF == ord('q'):
        self.capture.release()
        cv.destroyAllWindows()
        rclpy.shutdown()

def get_face(self, frame, draw=True):
    gray = cv.cvtColor(frame, cv.COLOR_BGR2GRAY)
    self.faces = self.hog_face_detector(gray)
    for face in self.faces:
        self.face_landmarks = self.dlib_facelandmark(gray, face)
        if draw:
            for n in range(68):
                x = self.face_landmarks.part(n).x
                y = self.face_landmarks.part(n).y
                cv.circle(frame, (x, y), 2, (0, 255, 255), 2)
                cv.putText(frame, str(n), (x, y), cv.FONT_HERSHEY_SIMPLEX,
0.6, (0, 255, 255), 2)
            return frame

def get_lmList(self, frame, p1, p2, draw=True):
    lmList = []
    if len(self.faces) != 0:
        for n in range(p1, p2):
            x = self.face_landmarks.part(n).x
            y = self.face_landmarks.part(n).y
            lmList.append([x, y])
            if draw:
                next_point = n + 1
                if n == p2 - 1: next_point = p1
                x2 = self.face_landmarks.part(next_point).x
                y2 = self.face_landmarks.part(next_point).y
                cv.line(frame, (x, y), (x2, y2), (0, 255, 0), 1)

```

```

        return lmList

def get_lipList(self, frame, lipIndexlist, draw=True):
    lmList = []
    if len(self.faces) != 0:
        for n in range(len(lipIndexlist)):
            x = self.face_landmarks.part(lipIndexlist[n]).x
            y = self.face_landmarks.part(lipIndexlist[n]).y
            lmList.append([x, y])
            if draw:
                next_point = n + 1
                if n == len(lipIndexlist) - 1: next_point = 0
                x2 = self.face_landmarks.part(lipIndexlist[next_point]).x
                y2 = self.face_landmarks.part(lipIndexlist[next_point]).y
                cv.line(frame, (x, y), (x2, y2), (0, 255, 0), 1)
        return lmList

def prettify_face(self, frame, eye=True, lips=True, eyebrow=True, draw=True):
    if eye:
        leftEye = self.get_lmList(frame, 36, 42)
        rightEye = self.get_lmList(frame, 42, 48)
        if draw:
            if len(leftEye) != 0: frame = cv.fillConvexPoly(frame,
np.array(leftEye, dtype=np.int32), (0, 0, 0))
            if len(rightEye) != 0: frame = cv.fillConvexPoly(frame,
np.array(rightEye, dtype=np.int32), (0, 0, 0))
    if lips:
        lipIndexlistA = [51, 52, 53, 54, 64, 63, 62]
        lipIndexlistB = [48, 49, 50, 51, 62, 61, 60]
        lipsUpA = self.get_lipList(frame, lipIndexlistA, draw=True)
        lipsUpB = self.get_lipList(frame, lipIndexlistB, draw=True)
        lipIndexlistA = [57, 58, 59, 48, 67, 66]
        lipIndexlistB = [54, 55, 56, 57, 66, 65, 64]
        lipsDownA = self.get_lipList(frame, lipIndexlistA, draw=True)
        lipsDownB = self.get_lipList(frame, lipIndexlistB, draw=True)
        if draw:
            if len(lipsUpA) != 0: frame = cv.fillConvexPoly(frame,
np.array(lipsUpA, dtype=np.int32), (249, 0, 226))
            if len(lipsUpB) != 0: frame = cv.fillConvexPoly(frame,
np.array(lipsUpB, dtype=np.int32), (249, 0, 226))
            if len(lipsDownA) != 0: frame = cv.fillConvexPoly(frame,
np.array(lipsDownA, dtype=np.int32), (249, 0, 226))
            if len(lipsDownB) != 0: frame = cv.fillConvexPoly(frame,
np.array(lipsDownB, dtype=np.int32), (249, 0, 226))
    if eyebrow:
        lefteyebrow = self.get_lmList(frame, 17, 22)
        righteyebrow = self.get_lmList(frame, 22, 27)
        if draw:
            if len(lefteyebrow) != 0: frame = cv.fillConvexPoly(frame,
np.array(lefteyebrow, dtype=np.int32), (255, 255, 255))
            if len(righteyebrow) != 0: frame = cv.fillConvexPoly(frame,
np.array(righteyebrow, dtype=np.int32), (255, 255, 255))
    return frame

def main(args=None):
    rclpy.init(args=args)

```

```
current_dir_path = os.path.dirname(__file__)
dat_file = os.path.join(current_dir_path,
"/home/jetson/dofbot_pro_ws/src/dofbot_pro_mediapipe/dofbot_pro_mediapipe/file/sh
ape_predictor_68_face_landmarks.dat")
face_landmarks = FaceLandmarks(dat_file)
rclpy.spin(face_landmarks)
face_landmarks.destroy_node()
rclpy.shutdown()

if __name__ == '__main__':
    main()
```