# Deep pseudo-color image

Before starting this function, you need to close the process of the big program and APP. If you need to start the big program and APP again later, start the terminal,

```
bash ~/dofbot_pro/APP_DOFBOT_PRO/start_app.sh
```

## 1. Function description

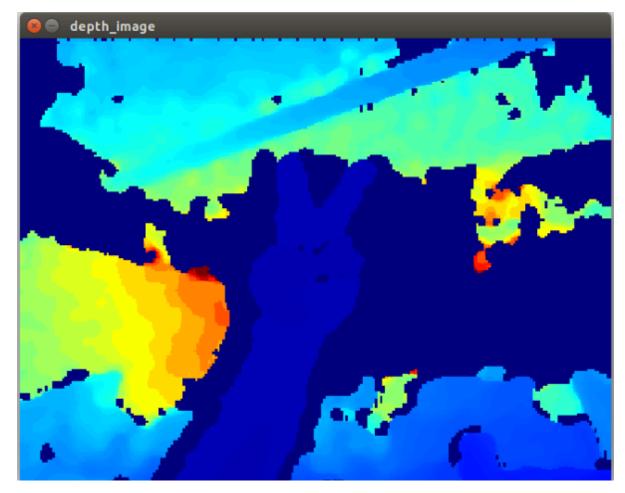
After the program is started, the subscribed black and white depth image will be converted into a pseudo-color image. According to the information of the depth, the image will show different degrees of color.

#### 2. Start and operate

Terminal input,

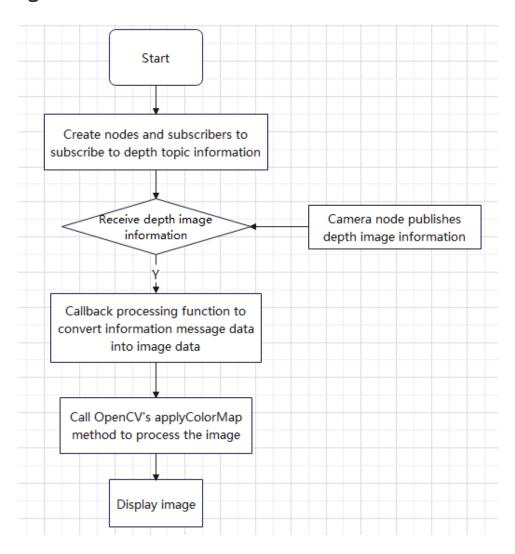
```
#Start the camera
ros2 launch orbbec_camera dabai_dcw2.launch.py
#Start the depth map to pseudo-color image program
ros2 run dofbot_pro_depth depth_to_color
```

Successful startup is shown in the figure below, and a window will be generated to display the pseudo-color image,



From the actual distance, it can be seen that the difference in depth information is very intuitively reflected by color.

### 3. Program flow chart



# 4. Core code analysis

The code path is as follows,

/home/jetson/dofbot\_pro\_ws/src/dofbot\_pro\_depth/dofbot\_pro\_depth/depth\_to\_color.p

Code analysis,

Import necessary libraries

```
#ros2py library
import rclpy
from rclpy.node import Node
#opencv image processing library
import cv2 as cv
#cv_bridge library, used for conversion between message data and image data
from cv_bridge import CvBridge
#Import image data message type
from sensor_msgs.msg import Image
```

Define image encoding format

```
encoding = ['16UC1', '32FC1']
```

Create subscribers and CvBridge objects

```
#Define a subscriber, subscribe to /camera/depth/image_raw topic message data,
the callback function is topic
self.sub = self.create_subscription(Image, '/camera/depth/image_raw', self.topic,
10)
self.depth_bridge = CvBridge()
```

Callback function, specifically handles received image message data and converts and displays images

```
def topic(self,msg):
   #使用创建的depth_bridge的imgmsg_to_cv2方法,把接收的消息msg数据转换成图像imgae数据,输
入的参数是接收到的msg数据和图像的编码格式,这里取值是'32FC1'
   #Use the imgmsg_to_cv2 method of the created depth_bridge to convert the
received message msg data into image imgae data. The input parameters are the
received msg data and the encoding format of the image. Here the value is '32FC1'
   depth_image_orin = self.depth_bridge.imgmsg_to_cv2(msg, encoding[1])
   #调用opencv中的applyColorMap方法,把上一步得到的深度图像转换成伪彩色图像,传入的参数是按
照比例缩放后的深度图像和颜色映射类型
   #Call the applyColorMap method in opency to convert the depth image obtained
in the previous step into a pseudo-color image. The parameters passed in are the
scaled depth image and color mapping type.
   depth_to_color_image = cv.applyColorMap(cv.convertScaleAbs(depth_image_orin,
alpha=0.03), cv.COLORMAP_JET)
   #显示图像 Displaying images
   cv.imshow(self.window_name, depth_to_color_image)
   cv.waitKey(1)
```

cv2.convertScaleAbs: Used to process images to enhance contrast or adjust brightness. The parameters passed in are:

- **frame**: Input image, usually a numpy array.
- **alpha**: Scaling factor, defaults to 1. It affects the scaling of pixel values.

cv2.applyColorMap: Function used to apply pseudo-color mapping to grayscale images, which can enhance the visualization of images. The parameters passed in are:

- **frame**: the input grayscale image, usually a single-channel numpy array.
- colormap: the color map type, the type here has different effects from the following choices,
- **COLORMAP\_AUTUMN**: a gradient from black to red.
- **COLORMAP\_BONE**: a gradient from gray to blue.
- **COLORMAP\_JET**: a gradient from blue to red, often used in heat maps.
- **COLORMAP\_WINTER**: a gradient from blue to green.
- COLORMAP\_RAINBOW: a rainbow gradient.
- **COLORMAP\_OCEAN**: a gradient from dark blue to light blue.
- **COLORMAP\_SUMMER**: a gradient from green to yellow.
- **COLORMAP\_SPRING**: a gradient from pink to yellow.

- **COLORMAP\_COOL**: a gradient from cyan to pink.
- **COLORMAP\_HSV**: Gradient based on HSV color space.
- **COLORMAP\_PINK**: Gradient from black to pink.
- **COLORMAP\_HOT**: Gradient from black to red to yellow

You can change the default COLORMAP\_JET in the program to the above parameters and test to see the different effects.