# 13、Edge detection algorithm

### 13.1、使用

Source code launch file path: ~/jetcobot\_ws/src/opencv\_apps/launch

Step 1: Start the camera

roslaunch jetcobot\_visual opencv\_apps.launch img\_flip:=false

• img\_flip parameter: whether the image needs to be flipped horizontally, the default is false.

Step 2: Start the corner detection function of Opencv\_apps

```
roslaunch opencv_apps edge_detection.launch # Edge detection algorithm
```

Each functional case will have a parameter [debug\_view], Boolean type, whether to use Opencv to display images, which is displayed by default.

If no display is required, set it to [False], for example

```
roslaunch opencv_apps contour_moments.launch debug_view:=False
```

However, after starting in this way, some cases cannot be displayed in other ways, because in the source code, some [debug\_view] is set to [False], which will turn off image processing.

# 13.2、 Display method

rqt\_image\_view

Enter the following command to select the corresponding topic

```
rqt_image_view
```

opencv

The system displays it by default and no processing is required.

## 13.3、Effect display

There will be a topic for subscribing images and publishing images.

Parameter	Туре	Default	Analyze
~use_camera_info	bool	true	Subscribe to the topic [camera_info] to get the default coordinate system ID, otherwise use the image information directly.

Parameter	Туре	Default	Analyze	
~debug_view	bool	false	Whether to create a window to display the node image	
~edge_type	int	0	Specify the edge detection method: 0: Sobel operator, 1: Laplacian operator, 2: Canny edge detection	
~canny_threshold1	int	100	Specify the second canny threshold	
~canny_threshold2	int	200	Specify the first canny threshold	
~apertureSize	int	3	Aperture size of the Sobel operator	
~apply_blur_pre	bool	True	Whether to apply blur() to the input image	
~postBlurSize	double	3.2	Input image aperture size	
~apply_blur_post	bool	False	Whether to apply GaussianBlur() to the input image	
~L2gradient	bool	False	Canny's parameters	
~queue_size	int	3	Canny's parameters	

Effect picture.



#### Node picture.

