

Fingerprint entry

1. Learning target

In this course, we will earn how to use Arduino and fingerprint recognition module to achieve fingerprint entry function.

2. Preparation

The fingerprint recognition module uses UART communication, and the program uses a virtual serial port. Connect the TX and RX of the module to the D2 and D3 pins of the arduino UNO board. V+/Vi and GND are connected to 3.3V and GND of arduino UNO respectively.

3. About code

3.1 Configure virtual serial port pins

```
#if (defined(_AVR__) || defined(ESP8266)) && !defined(_AVR_ATmega2560__)
// For UNO and others without hardware serial, we must use software serial...
// pin #2 is IN from sensor (GREEN wire)
// pin #3 is OUT from arduino (WHITE wire)
// Set up the serial port to use softwareserial..
SoftwareSerial mySerial(2, 3);
```

3.2 Initialize serial communication

```
Serial.begin(9600);
while (!Serial); // For Yun/Leo/Micro/Zero/...
delay(100);
Serial.println("\n\nAdafruit finger detect test");
```

3.3 Initialize the module, the communication baud rate is 57600

```
// set the data rate for the sensor serial port
finger.begin(57600);
delay(5);
if (finger.verifyPassword()) {
    Serial.println("Found fingerprint sensor!");
} else {
    Serial.println("Did not find fingerprint sensor :(");
    while (1) { delay(1); }
}
```

3.4 Serial input, delete fingerprint, ID input



```
Serial.println(F("Reading sensor parameters"));
finger.getParameters();
Serial.print(F("Status: 0x")); Serial.println(finger.status_reg, HEX);
Serial.print(F("Sys ID: 0x")); Serial.println(finger.system_id, HEX);
Serial.print(F("Capacity: ")); Serial.println(finger.capacity);
Serial.print(F("Security level: ")); Serial.println(finger.security_level);
Serial.print(F("Device address: ")); Serial.println(finger.device_addr, HEX);
Serial.print(F("Packet len: ")); Serial.println(finger.packet_len);
Serial.print(F("Baud rate: ")); Serial.println(finger.baud_rate);
```

Serial print following information

```
Serial.println("Ready to enroll a fingerprint!");
Serial.println("Please type in the ID # (from 1 to 127);
id = readnumber();
if (id == 0) {// ID #0 not allowed, try again!
    return;
}
Serial.print("Enrolling ID #");
Serial.println(id);
while (! getFingerprintEnroll());
```

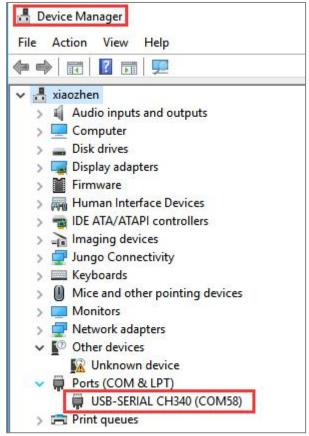
4. Compiling and downloading code

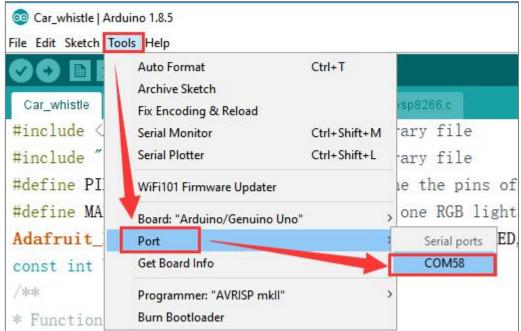
4.1 We need to open the **.ino** file by Arduino IDE software. Then click"V"under the menu bar to compile the code, and wait for the word "Done compiling " in the lower left corner, as shown in the figure below.

```
File Edit Sketch Tools Help
      pattern_digital_display
                 TM1650.cpp TM1650.h
  delay (ZUUU);
  if (d.displayRunning("1234567890abcdefg")) {
    while (d.displayRunningShift()) delay(500);
  delay (2000);
  for (int i = 0; i<20; i++) {
    d. displayOff();
    delay (200);
    d. displayOn();
    delay (200);
  }
Sketch uses 4596 bytes (14%) of program storage space. Maximum is 32256 bytes.
Global variables use 718 bytes (35%) of dynamic memory, leaving 1330 bytes for local
```



4.2 In the menu bar of Arduino IDE, we need to select 【Tools】---【Port】--- selecting the port that the serial number displayed by the device manager just now, as shown in the figure below.





4.3 After the selection is completed, you need to click "→"under the menu bar to upload the code to the UNO board. When the word "Done uploading" appears in the lower left corner, the code has been successfully uploaded to the UNO board, as shown in the figure below.



```
© Car_sing | Arduino 1.8.5

File Edit Sketch Tools Help

Car_sing

#include <Arduino. h> //Library file

const int buzzer = 10; //Define the pins of buzzer

/*Individual tones in the score*/

#define BL1 248

#define BL2 278

#define BL3 294

#define BL4 330

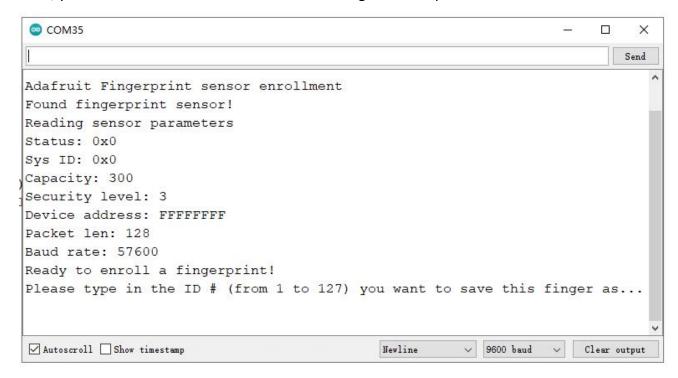
#define BL5 371

#dafina RI 6 416

Done uploading.
```

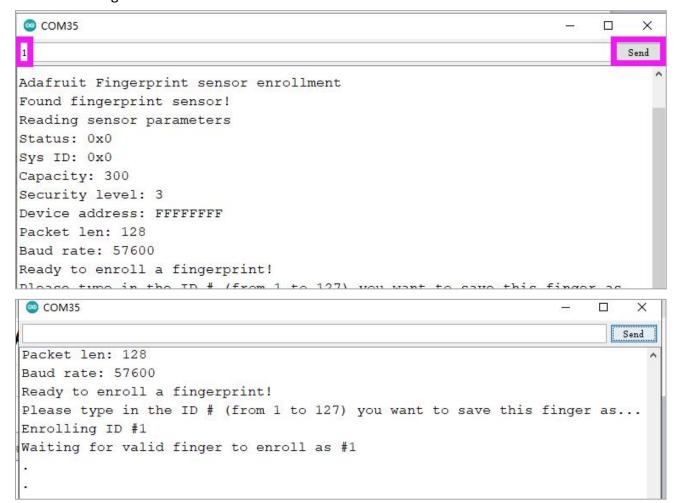
5. Phenomenon

After the program is downloaded successfully. Open the serial monitor and set the baud rate to 9600, you will see the information as shown in the figure below printed out.





Send the number 1 through the serial port, and then the serial port will print out the tutorial as shown in the figure below.



Record the same fingerprint twice according to the prompt of serial port printing.

```
Image taken
Image converted
Remove finger
ID 1
Place same finger again
......Image taken
Image converted
Creating model for #1
Prints matched!
ID 1
Stored!
Ready to enroll a fingerprint!
Please type in the ID # (from 1 to 127) you want to save this finger as...
```