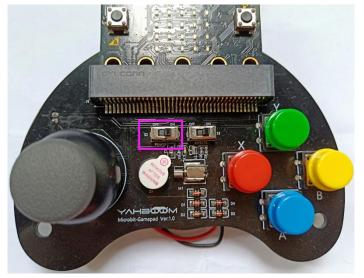
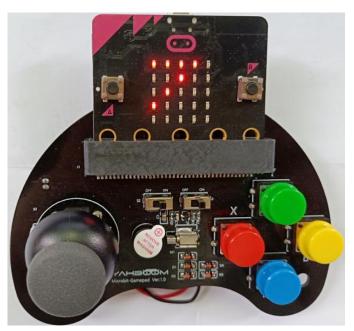


After the program is downloaded, we need to turn the power switch to **ON**, as shown below.

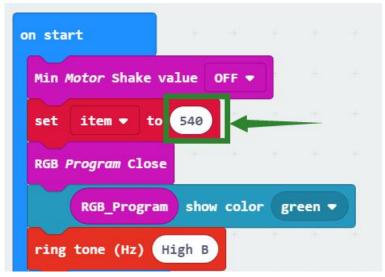


We need to shake the handle. During the shaking of the handle, a random pattern will appear on the LED dot matrix. When the specified time is up, the game will end automatically and the score will be displayed on the LED dot matrix, as shown below.



If you want to modify game time, you need to modify this value in the program. As shown below.





If you need to play again, you need to press the reset button. Reset button is the restart button



