2. Environment setup

Note: The supporting virtual machine environment has already been set up, so there is no need to set it up again. Here is an explanation of what needs to be done to set up on a new motherboard or virtual machine.

The configuration of the virtual machine environment is as follows:

Ubuntu20.04 + ROS-Noetic+ OpenCV 4.2+Python3.8

2.1. Install related dependencies

Terminal input,

```
sudo apt install libgflags-dev ros-$ROS_DISTRO-image-geometry ros-$ROS_DISTRO-camera-info-manager ros-$ROS_DISTRO-image-transport ros-$ROS_DISTRO-image-publisher libgoogle-glog-dev libusb-1.0-0 -dev libeigen3-dev
```

2.2. Create ROS workspace

Take creating a workspace named orbitec_ws in the ~ directory as an example.

Terminal input,

```
mkdir -p ~/orbbec_ws/src
```

Unzip the ""source code"" folder, copy the Orbbec-ros-sdk folder to ~/orbbec_ws/src, and then enter the following command to compile,

```
cd ~/orbbec_ws
catkin_make
```

After compilation is completed, enter the following command to open and edit the ~/.bashrc file,

```
sudo vim ~/.bashrc
```

Press the [i] key to enter editing mode, add the workspace to the environment variable, and add in the last sentence of the file,

```
source ~/orbbec_ws/devel/setup.bash
```

Press [ESC] to exit the editing mode, then enter [:] followed by [wq] and press Enter to save and exit, then enter the following command to refresh again,

```
source ~/.bashrc
```

2.3. Install camera udev rule file

Terminal input,

```
cd ~/orbbec_ws/src/orbbec-ros-sdk/script
sudo chmod 777 install.sh
sudo bash install.sh
```

After the installation is complete, it is best to restart.

Enter the following command to verify,

```
#astraproplus

11 /dev/astro_pro_plus
#gemini2

11 /dev/OrbbecGemini2
```

The following content appears, indicating that the binding is successful

```
yahboom@yahboom-virtual-machine:~$ ll /dev/astro_pro_plus
lrwxrwxrwx 1 root root 15 11月 6 11:07 /dev/astro_pro_plus -> bus/usb/003/009
yahboom@yahboom-virtual-machine:~$
```

gemini2 shows,

astraproplus shows,

```
yahboom@yahboom-virtual-machine:~$ ll /dev/OrbbecGemini2
lrwxrwxrwx 1 root root 15 1月 12 16:44 /dev/OrbbecGemini2 -> bus/usb/003/022
yahboom@yahboom-virtual-machine:~$
```

2.4. Using the camera

Terminal input,

```
#astraproplus
roslaunch orbbec_camera astra.launch
#gemini2
roslaunch orbbec_camera gemini2.launch
```

astraproplus camera

```
process[rosout-1]: started with pld [21528]
started core service [/rosout]
process[canera/camera-2]: started with pld [21535]
MARNING: Logging before InitGoogleLogging() is written to STDERR
[120231106 il:18:05.986478 21535 context.cpp:13] Context creating!
[120231106 il:18:05.986478 21535 Smitconfig.cpp:108] loadConfigFile() using defaultConfig_==/home/yahboom/orbbec_ws/src/orbbec-ros-sd k/config/orbbecSMCconfig v.lo.xml
[120231106 il:18:05.986678 21535 Context.cpp:33] Config file version=1.1
[120231106 il:18:05.980697 21535 Context.cpp:33] Config file version=1.1
[120231106 il:18:05.980697 21535 Context.cpp:78] filter version[major.minor.maintenance.build]: 1.1.4.0
[120231106 il:18:05.980691 21535 Enumerator.libusb.cpp:22] createObPal: create LinuxPal!
[120231106 il:18:05.970631 21535 Enumerator.libusb.cpp:325] querybeviceSInfo done!
[120231106 il:18:05.971485 21535 DeviceManager.cpp:375] current usb device port list::
[120231106 il:18:05.971485 21535 DeviceManager.cpp:375] 3-2.2-1.0.0 | USB Camera
[120231106 il:18:05.971513 21535 DeviceManager.cpp:375] 3-2.2-1.0.0 | USB Camera
[120231106 il:18:05.971513 21535 DeviceManager.cpp:375] 3-2.2-1.0.0 | USB Camera
[120231106 il:18:05.971513 21535 DeviceManager.cpp:375] 3-2.2-1.0.0 | USB Camera
[120231106 il:18:05.971512 21535 DeviceManager.cpp:375] 3-2.2-1.0.0 | USB Camera
[120231106 il:18:05.971542 21535 DeviceManager.cpp:375] 3-3-2.1-0.0 | USB Camera
[120231106 il:18:05.971542 21535 DeviceManager.cpp:375] 3-
```

The red error and yellow warning that appear are because the SDK is adapted to multiple cameras and the corresponding camera model is not found. The log printed by the terminal does not affect the use.

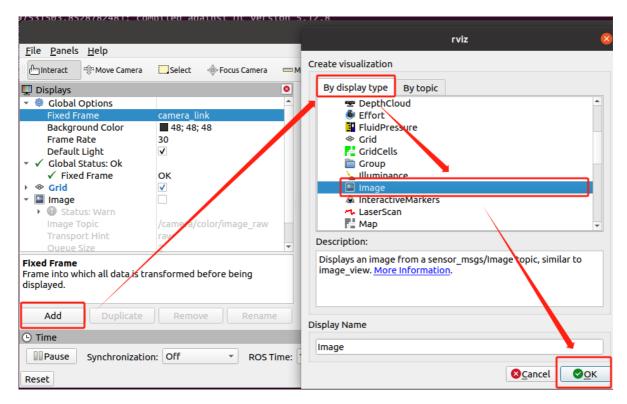
gemini2 camera

```
[120231110 15:32:49, 183713 2683 Context.cpp:33] Config file version=1.1
[120231110 15:32:49, 184399 2683 FrameBufferManager.cpp:22] Max global frame buffer size updated! Size=2048MB
[120231110 15:32:49, 184494 2683 Context.cpp:73] Filter version[major.maintenance.build]: 1.1.4.0
[120231110 15:32:49, 184494 2683 DeviceManager.cpp:54] DeviceManager init.
[120231110 15:32:49, 323881 2683 EnumeratorLibusb.cpp:325] queryDeviceSinfo done!
[120231110 15:32:49, 323887 2683 DeviceManager.cpp:375] Current usb device port list:
[120231110 15:32:49, 323980 2683 DeviceManager.cpp:375] - 3-2.1-7.0 | DaBal DCL Depth Camera
[120231110 15:32:49, 323980 2683 DeviceManager.cpp:375] - 3-2.1-7.2 | DaBal DCL Depth Camera
[120231110 15:32:49, 323990 2683 DeviceManager.cpp:375] - 3-2.1-7.2 | DaBal DCL DR.GG.Gamera
[120231110 15:32:49, 32390 2683 DeviceManager.cpp:375] - 3-2.1-7.4 | DaBal DCL R.GG.Gamera
[120231110 15:32:49, 32390 2683 DeviceManager.cpp:375] - 3-2.1-7.6 | DaBal DCL Data Channel
[120231110 15:32:49, 32390 2683 DeviceManager.cpp:375] - 3-2.1-7.6 | DaBal DCL Data Channel
[120231110 15:32:49, 32390 2683 DeviceManager.cpp:375] - 3-2.1-7.6 | DaBal DCL Data Channel
[120231110 15:32:49, 32390 2683 DeviceManager.cpp:375] - 3-2.1-7.7 | DaBal DCL Data Channel
[120231110 15:32:49, 32390 2683 DeviceManager.cpp:375] - 3-2.1-7.7 | DaBal DCL Data Channel
[120231110 15:32:49, 32390 2683 DeviceManager.cpp:39] DeviceManager.tnit done
[120231110 15:32:49, 32390 2683 DeviceManager.cpp:39] DeviceManager init done
[120231110 15:32:49, 32490 2683 DeviceManager.cpp:39] DeviceManager construct done
[120231110 15:32:49, 32490 2683 DeviceManager.cpp:39] Dev
```

Use rviz to view images, terminal input,

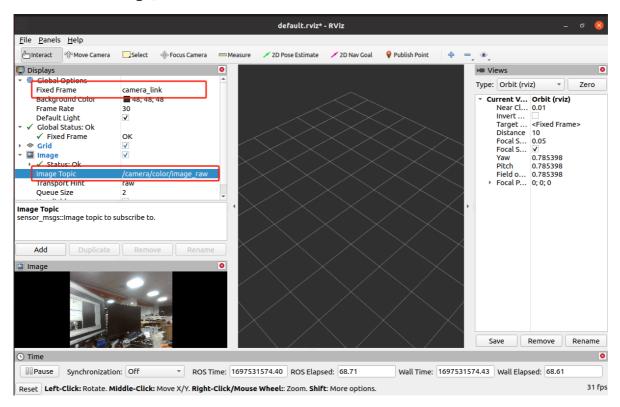
```
rviz
```

Change Fixed Frame to camera_link, then install as shown in the figure below, and add the Image display plug-in.

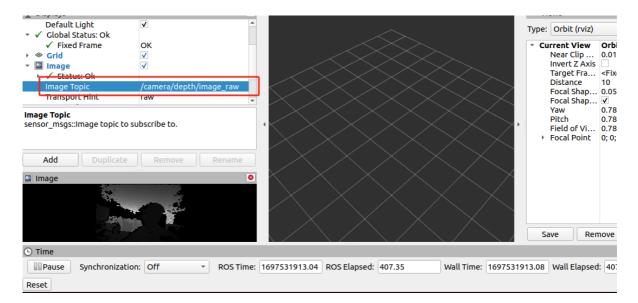


Then, click Image and select to display the color image in the Image Topic column:

/camera/color/image_raw



Also select to display the depth image in the Image Topic column: /camera/depth/image_raw



Also select to display the IR image in the Image Topic column: /camera/ir/image_raw

