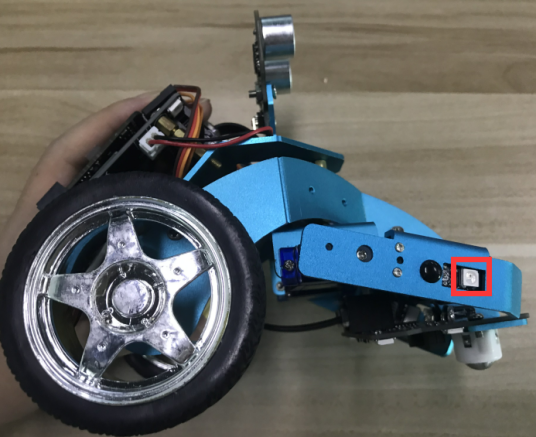
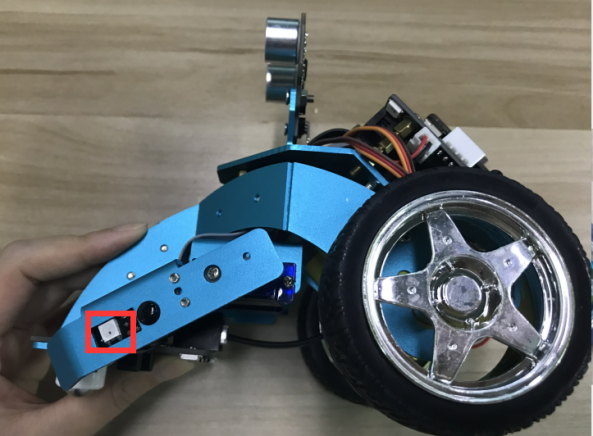
**2-1.Light up magic lights on arm of robot**

**1.Preparation**

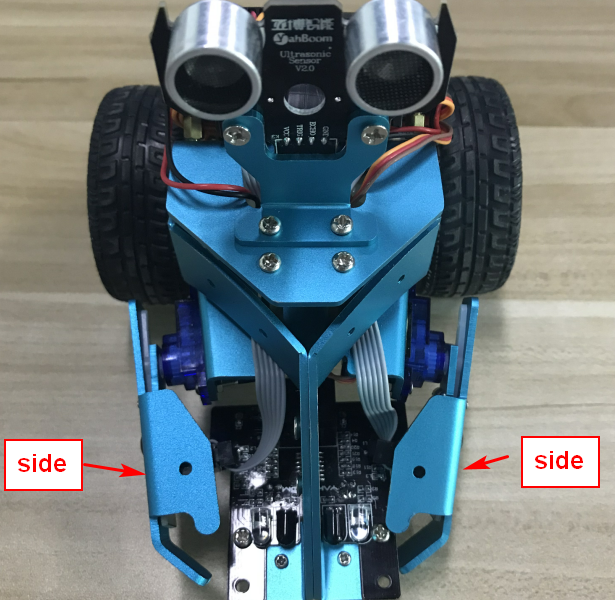
1.You should learn about the position of the magic lights in the arm of hellobot；

2.You should learn about the principle of touch magic lights;

3.You should learn about the micro:bit pins connected to the magic lights in the schematic.

(a)touch magic lights on the left arm (b)touch magic lights on the right arm



2-1-1touch magic lights on arm of hellobot

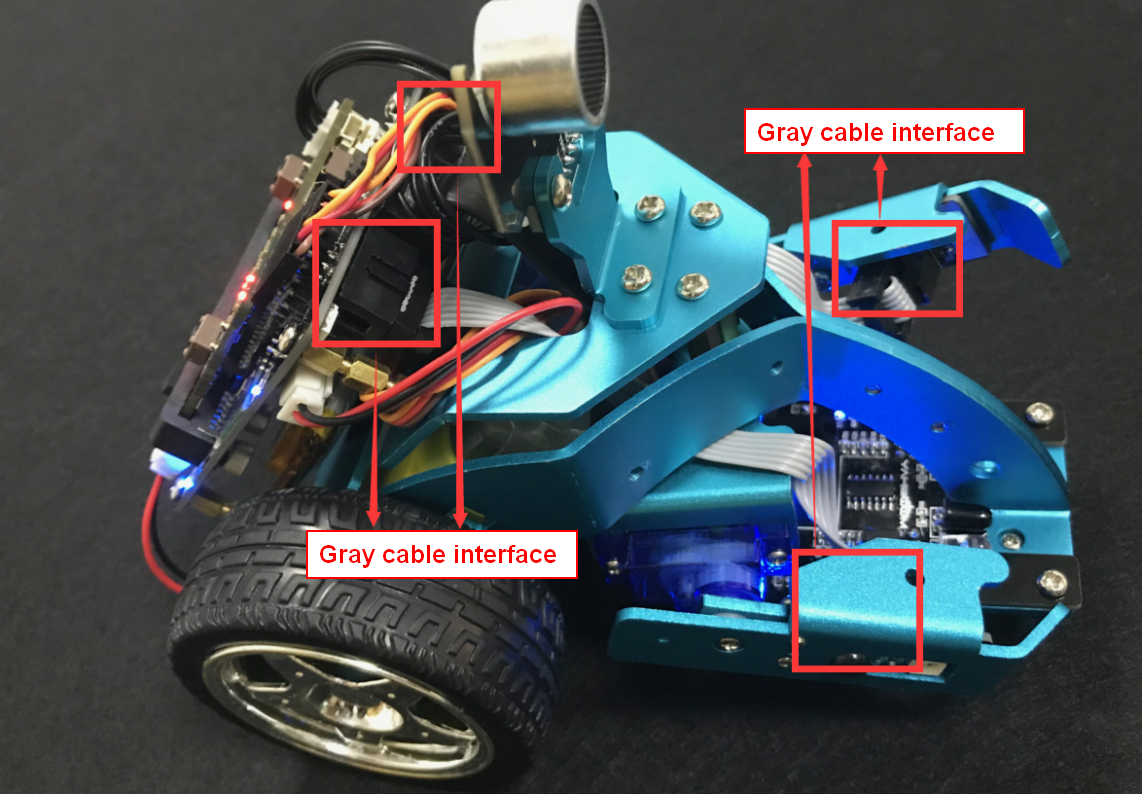
The touch magic light is mounted on the two arms of the HelloBot robot, one for each of the left and right arms. The touch magic light is a whole module consisting of a touch module and a colorful water light.

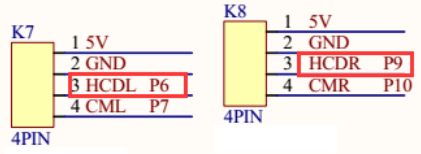
(a)magic lights (b)touch position

2-1-2 touch magic lights module

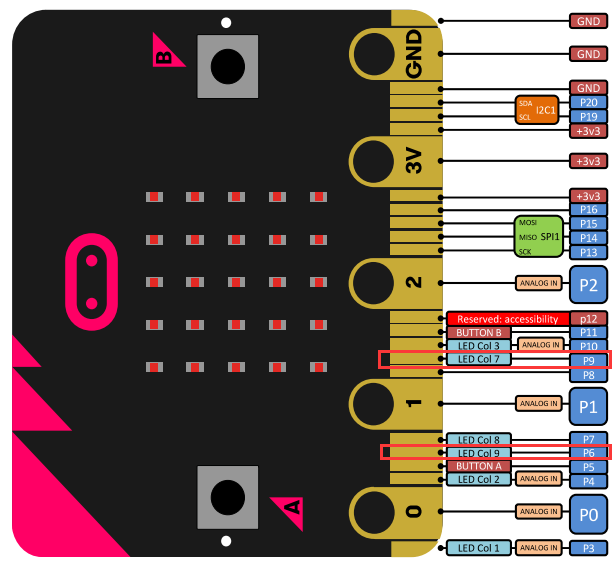
The touch magic light is connected to the expansion board by a 6PIN gray cable. The left touch magic light is connected to the left interface of the expansion board, and the right touch magic light is connected to the right interface of the expansion board, and the anti-reversing socket is adopted.As shown in the following figure.



2-1-3 about wiring



2-1-4 schematic



2-1-5 Pins of Micro:bit

From the schematic diagram in P2-1-4, you can see that the touch magic lights is connected to the P6, P9 of the Micro:bit.

Note:In the bottom layer of the HelloBot package has been set parameter for the user, you can directly drag the touch magic lights building blocks.

**! Note:**

**The colorful lights of the left and right arms use P6 and P9 pins of micro:bit board. They are multiplexed with the pins of the micro:bit LED dot matrix. Before controlling the colorful lights on the left and right arms, we can turn off the micro:bit LED dot matrix display.**

1. **Learning goals**

This course we will study how to light touch magic lights on the body by programming.

**3.Programming**

3.1 Programming online

**1) You should use the USB cable to connect the micro:bit to the computer, at this point, the computer will have a micro:bit U disk. You need to open it, click micro:bit website, then entered the micro:bit website** or you can enter the URL directly in your browser: http://microbit.org/

2) After entering the programming interface, you need to click Add package and copy the HelloBot package URL: https://github.com/lzty634158/HelloBot to the input field, click to confirm the add package. Then you can use the blocks of the HelloBot package.

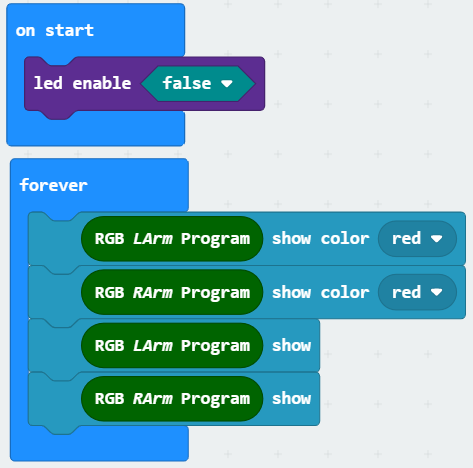
3.2 Programming offline

1) You can double-click to use it. As shown in the following figure.



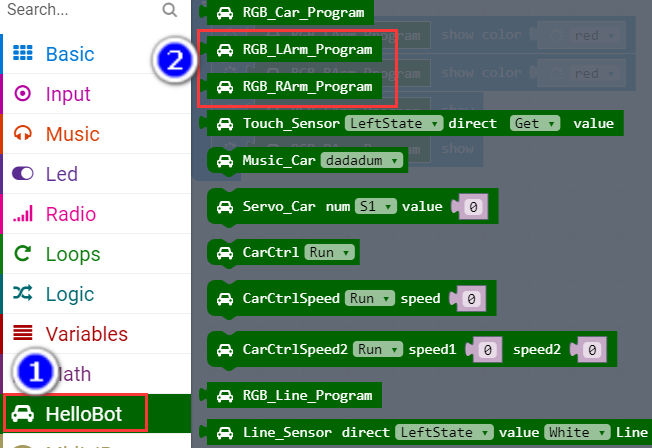
2) After entering the programming interface, you need to click Add package and copy the HelloBot package URL: https://github.com/lzty634158/HelloBot to the input field, click to confirm the add package. Then you can use the blocks of the HelloBot package.

**Note: The package only needs to be added once. If you have added packages in the previous lessons, this course does not need to be added repeatedly.**

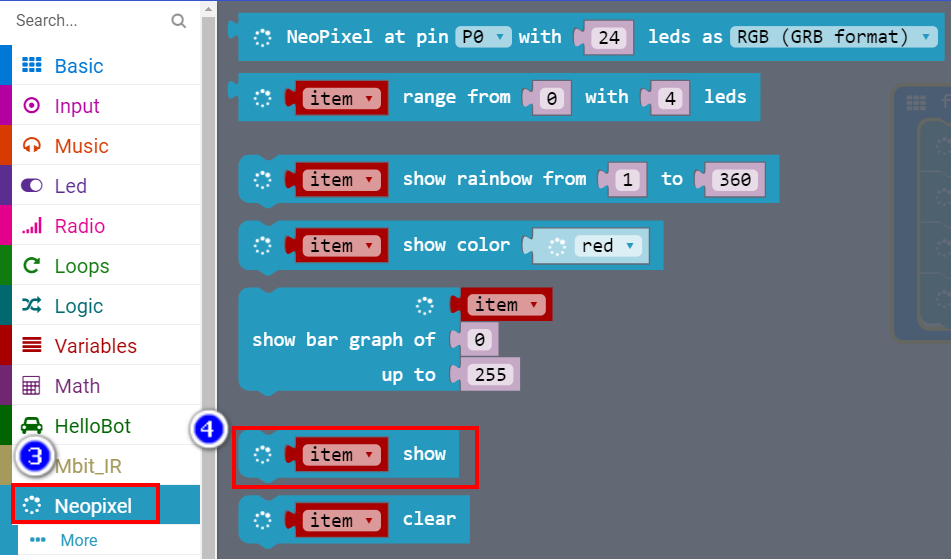


2-1- 6 total program

The locations of blocks in the total program are shown in the following figure.



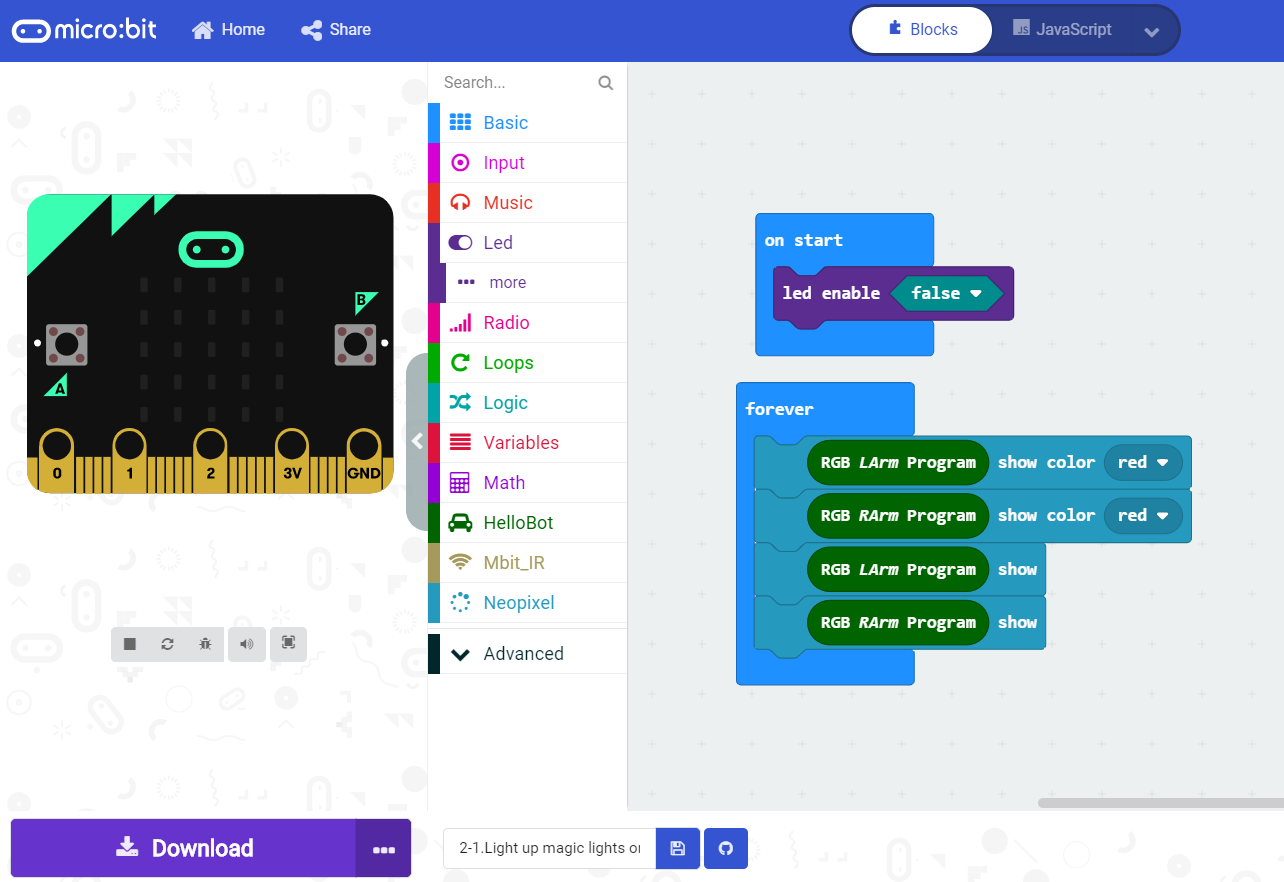
2-1-7



2-1-8

**4.Download programming**

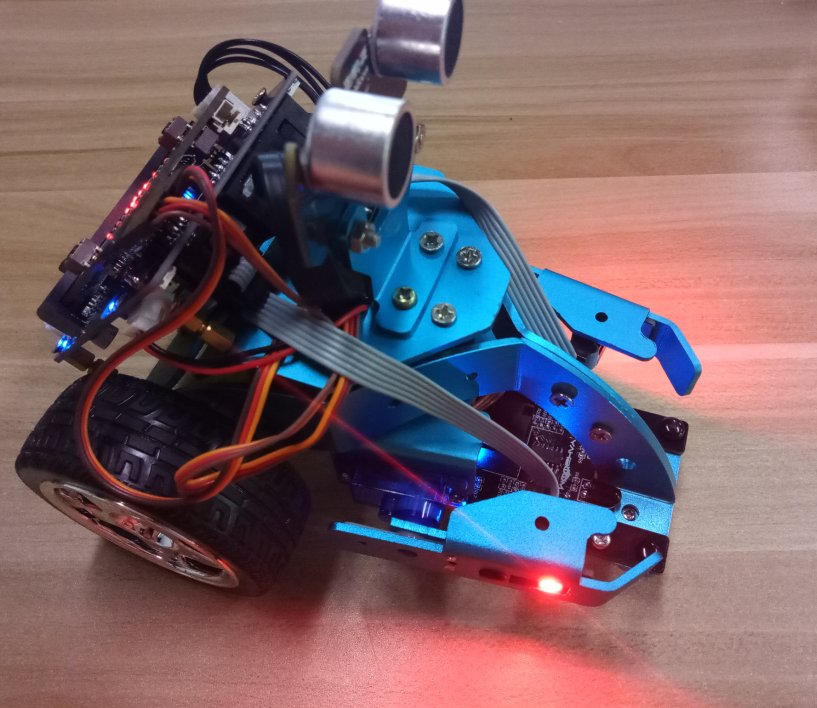
You need to make sure that the micro:bit development board is connected to the computer. Then you should click on the download in the lower left corner as shown in P 2-1-9 to download the program to micro:bit.



2-1-9

**5.Phenomenon**

After the code is uploaded. You will see that the magic lights on the robot's arm emit red light.



2-1-10