

# Remote Login

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## Remote Login

- 0.Default Login Accounts
- 1.Serial Login
- 2.Network Status Verification
- 3.Enabling the VNC Service
- 4.VNC Login
- 5.SSH Login
  - Terminal Software
  - Command Line

This section introduces how to remotely access the development board from a personal computer (PC) via serial port or network (SSH&VNC).

## 0.Default Login Accounts

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The RDK S100 system provides two default accounts for first-time users:

- **Standard user:** Username `sunrise`, password `sunrise`
- **Superuser (root):** Username `root`, password `root`

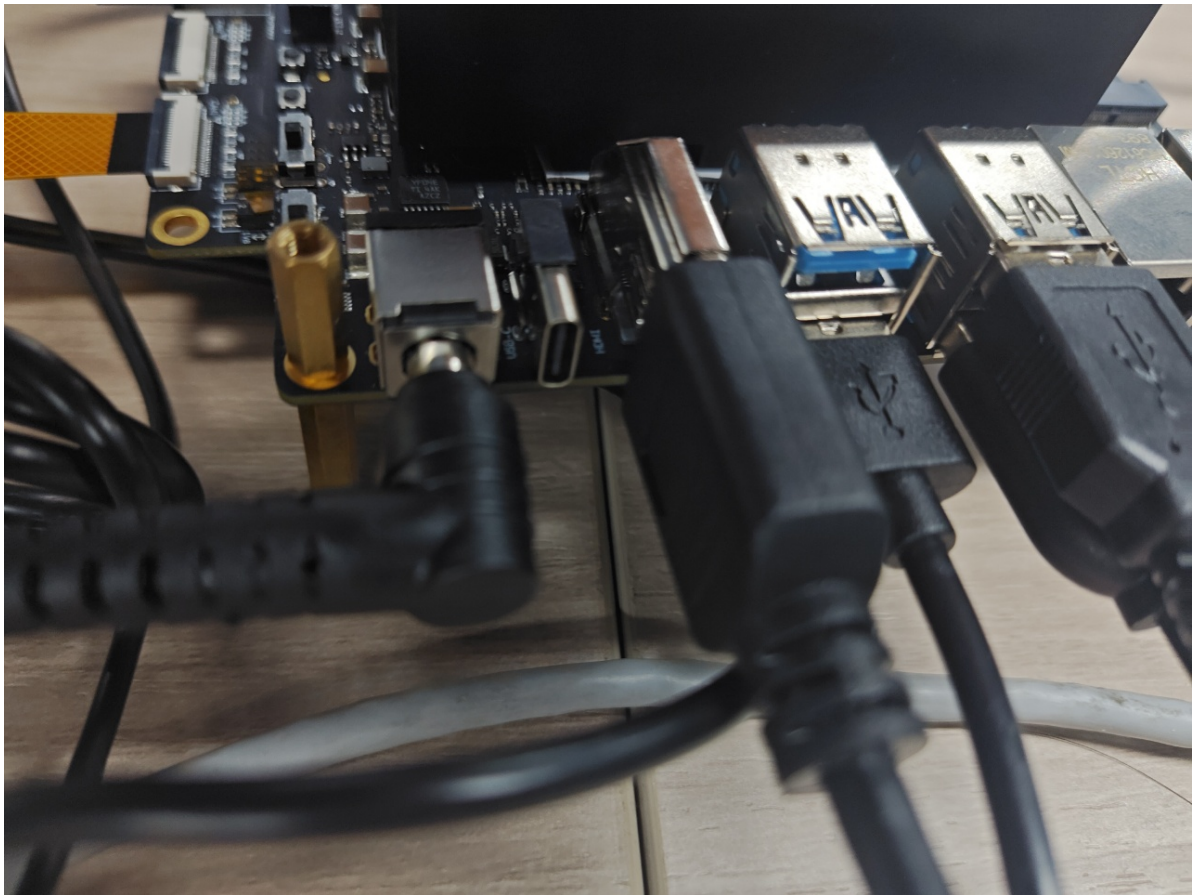
Before logging in remotely over the network, ensure the development board is connected to the network via wired Ethernet or wireless Wi-Fi, and that its IP address has been properly configured. For IP address information under both connection methods, refer to the descriptions below:

- **Wired Ethernet:**
  - The development board's eth1 interface uses a static IP by default: IP address `192.168.127.10`, subnet mask `255.255.255.0`, gateway `192.168.127.1`.
  - The eth0 interface uses DHCP by default; its IP address is typically assigned by the router. You can check the eth0 IP address via the `ifconfig` command in the device's command line.
- **Wireless Wi-Fi:** The development board's IP address is usually assigned by the router. You can check the wlan0 IP address using the `ifconfig` command in the device's command line.

## 1.Serial Login

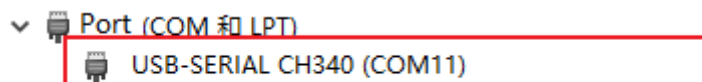
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Before logging in via serial, ensure the development board's serial cable is correctly connected to your PC.



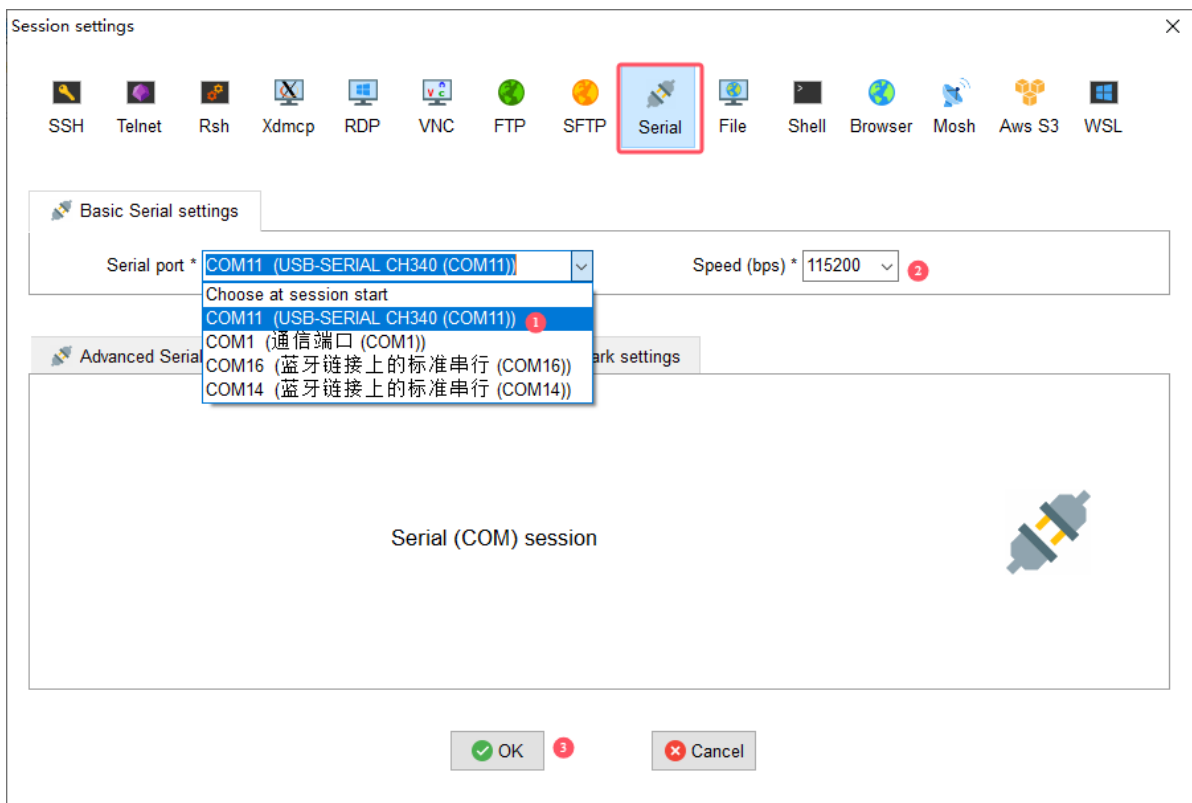
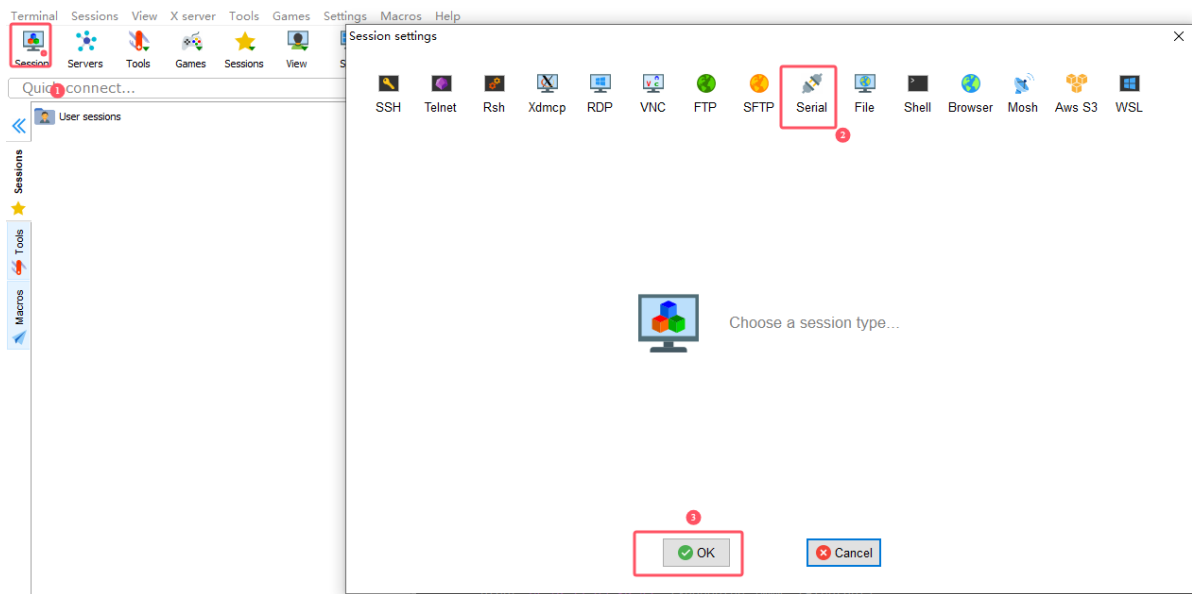
Serial login requires a PC terminal tool. Commonly used tools include `Putty`, `MobaXterm`, etc. Users can choose based on personal preference. The port configuration process is similar across different tools. Below, we use `MobaXterm` as an example to illustrate creating a new serial connection:

- When the USB-to-serial adapter is plugged into the PC for the first time, install the serial driver. After installation, the Device Manager should correctly recognize the serial port, as shown below:



- Open `MobaXterm`, click `Session`, then select `Serial`.
- Configure the port number (e.g., `COM11`). Use the actual COM port recognized by your PC.
- Set the serial port parameters as follows:

Parameter	Value
Baud rate	921600
Data bits	8
Parity	None
Stop bits	1
Flow Control	None



Press Enter to activate login. Enter username: root Password: root Log in

```

ubuntu login:
ubuntu login:
ubuntu login: root
Password:
Welcome to Ubuntu 22.04.5 LTS (GNU/Linux 6.1.83 aarch64)

* Documentation: https://help.ubuntu.com
* Management:   https://landscape.canonical.com
* Support:      https://ubuntu.com/pro

Expanded Security Maintenance for Applications is not enabled.

36 updates can be applied immediately.
15 of these updates are standard security updates.
To see these additional updates run: apt list --upgradable

62 additional security updates can be applied with ESM Apps.
Learn more about enabling ESM Apps service at https://ubuntu.com/esm

The programs included with the Ubuntu system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.

Ubuntu comes with ABSOLUTELY NO WARRANTY, to the extent permitted by
applicable law.

root@ubuntu:~# █

```

At this point, you can use the `ifconfig` command to check the development board's IP addresses. Interfaces `eth0/eth1` and `wlan0` represent wired and wireless networks, respectively:

```

eth0: flags=4099<UP,BROADCAST,MULTICAST> mtu 1500
    ether c8:30:76:63:2d:93 txqueuelen 1000 (Ethernet)
    RX packets 7547 bytes 2230733 (2.2 MB)
    RX errors 0 dropped 2 overruns 0 frame 0
    TX packets 1126 bytes 108615 (108.6 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
    device interrupt 93

eth1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 192.168.127.10 netmask 255.255.255.0 broadcast 192.168.127.255
    inet6 fe80::e0b2:71ff:fea0:6ba7 prefixlen 64 scopeid 0x20<link>
    ether e2:b2:71:a0:6b:a7 txqueuelen 1000 (Ethernet)
    RX packets 43 bytes 3882 (3.8 KB)
    RX errors 0 dropped 1 overruns 0 frame 0
    TX packets 46 bytes 6234 (6.2 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
    device interrupt 99

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
    loop txqueuelen 1000 (Local Loopback)
    RX packets 46 bytes 6342 (6.3 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 46 bytes 6342 (6.3 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

wlan0: flags=4099<UP,BROADCAST,MULTICAST> mtu 1500
    ether 28:d0:43:83:63:57 txqueuelen 1000 (Ethernet)
    RX packets 0 bytes 0 (0.0 B)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 0 bytes 0 (0.0 B)

```

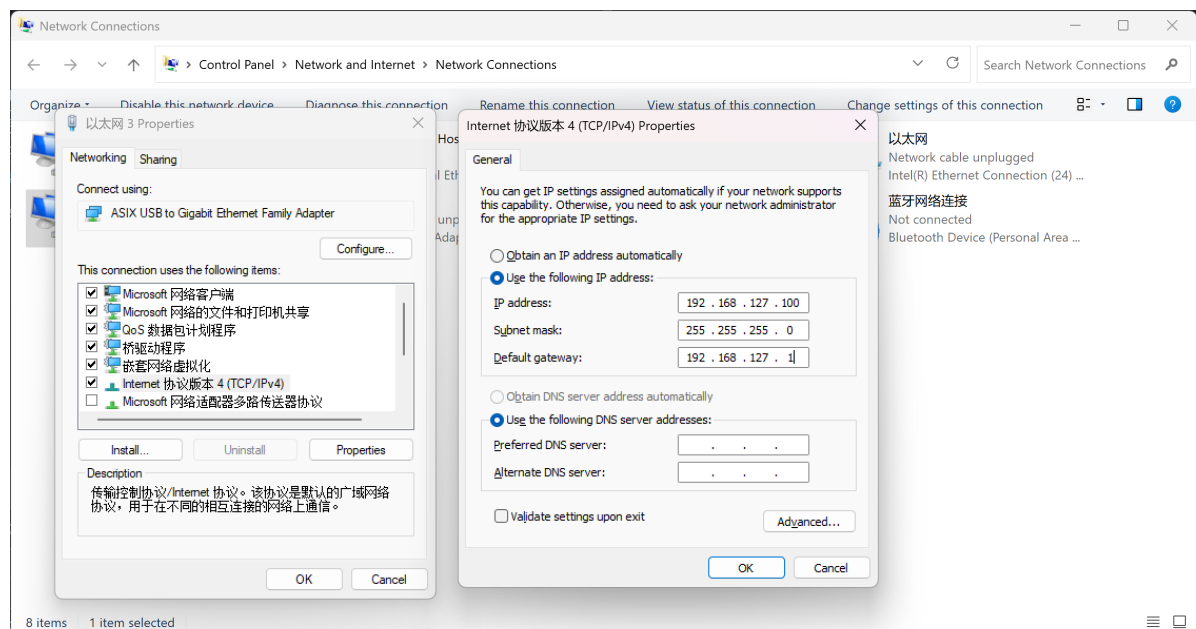
## 2. Network Status Verification

Before remote login, ensure network communication between your PC and the development board is functional. If you cannot ping the board, follow these steps to verify:

- Confirm that the IP addresses of both the development board and PC share the same first three octets (e.g., board: 192.168.127.10, PC: 192.168.127.100).
- Verify that subnet masks and gateway configurations match on both devices.
- Ensure the PC's firewall is disabled.

The outer Ethernet port (eth1) on the development board uses a static IP by default: 192.168.127.10. For direct connection between the board and PC, configure the PC with a static IP in the same subnet. On Windows 10, follow these steps to set a static IP:

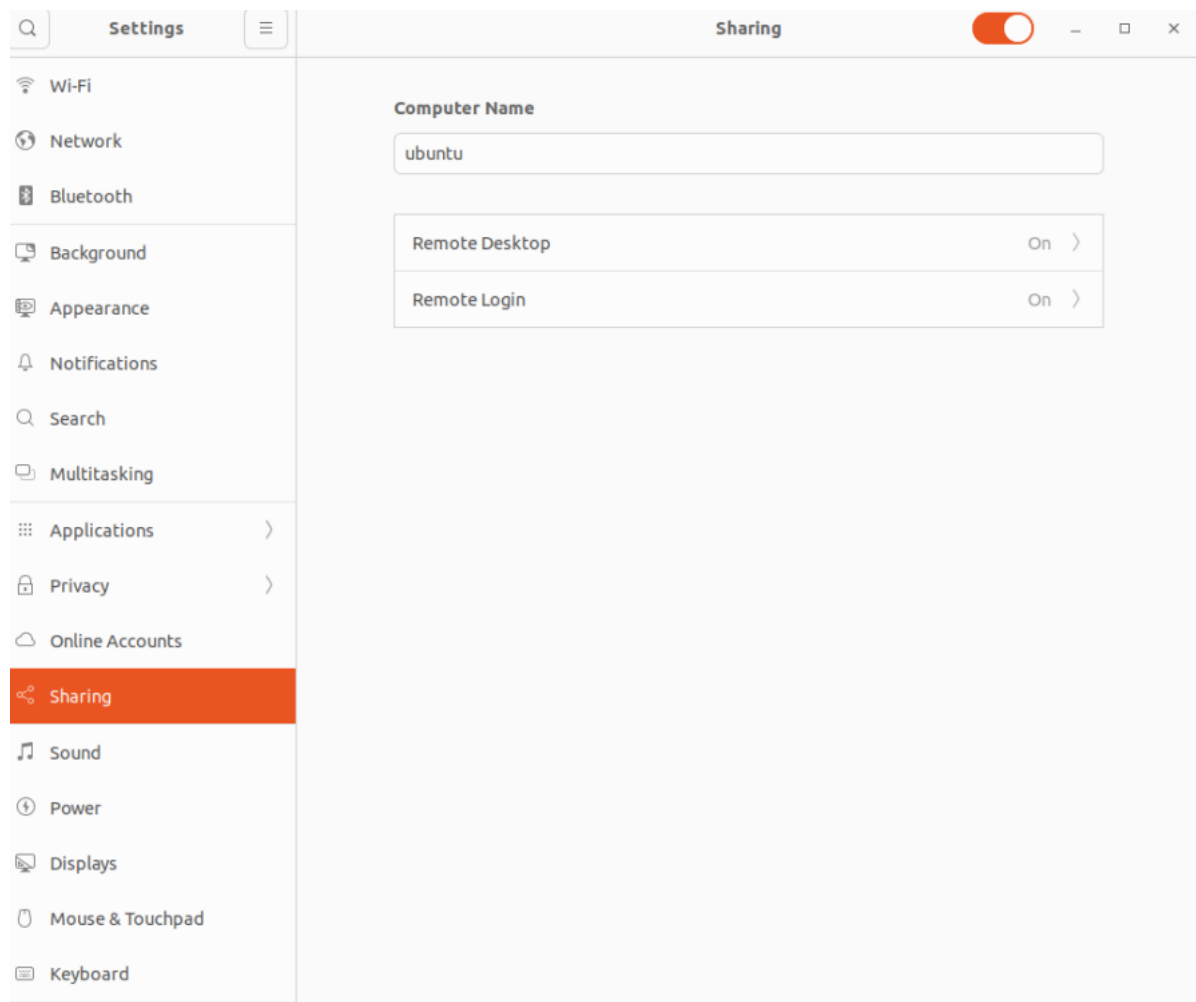
- In Network Connections, locate and double-click the relevant Ethernet adapter.
- Double-click "Internet Protocol Version 4 (TCP/IPv4)".
- Enter the network parameters in the fields highlighted in red below, then click OK.



To configure the development board's wired network to use DHCP instead, refer to the [2.1 Network Configuration]

## 3. Enabling the VNC Service

Locate the RDK Configuration item in the menu bar and click to open it.



Select Interface Options -> VNC, and follow the prompts to enable or disable the VNC service. When enabling VNC, you will need to set a login password. The password must be an 8-character string consisting of numbers and letters.

### Remote Desktop

Remote desktop allows viewing and controlling your desktop from another computer.

**Remote Desktop**  
Enable or disable remote desktop connections to this computer.

☒ **Enable Legacy VNC Protocol**

**Remote Control**  
Allows remote connections to control the screen.

#### How to Connect

Connect to this computer using the device name or remote desktop address.

Device Name	ubuntu	
Remote Desktop Address	ms-rd://ubuntu-2.local	
VNC Address	vnc://ubuntu-2.local	

#### Authentication

The user name and password are required to connect to this computer.

User Name	<input type="text" value="sunrise"/>	
Password	<input type="password" value="•••••"/>	<input type="checkbox"/>

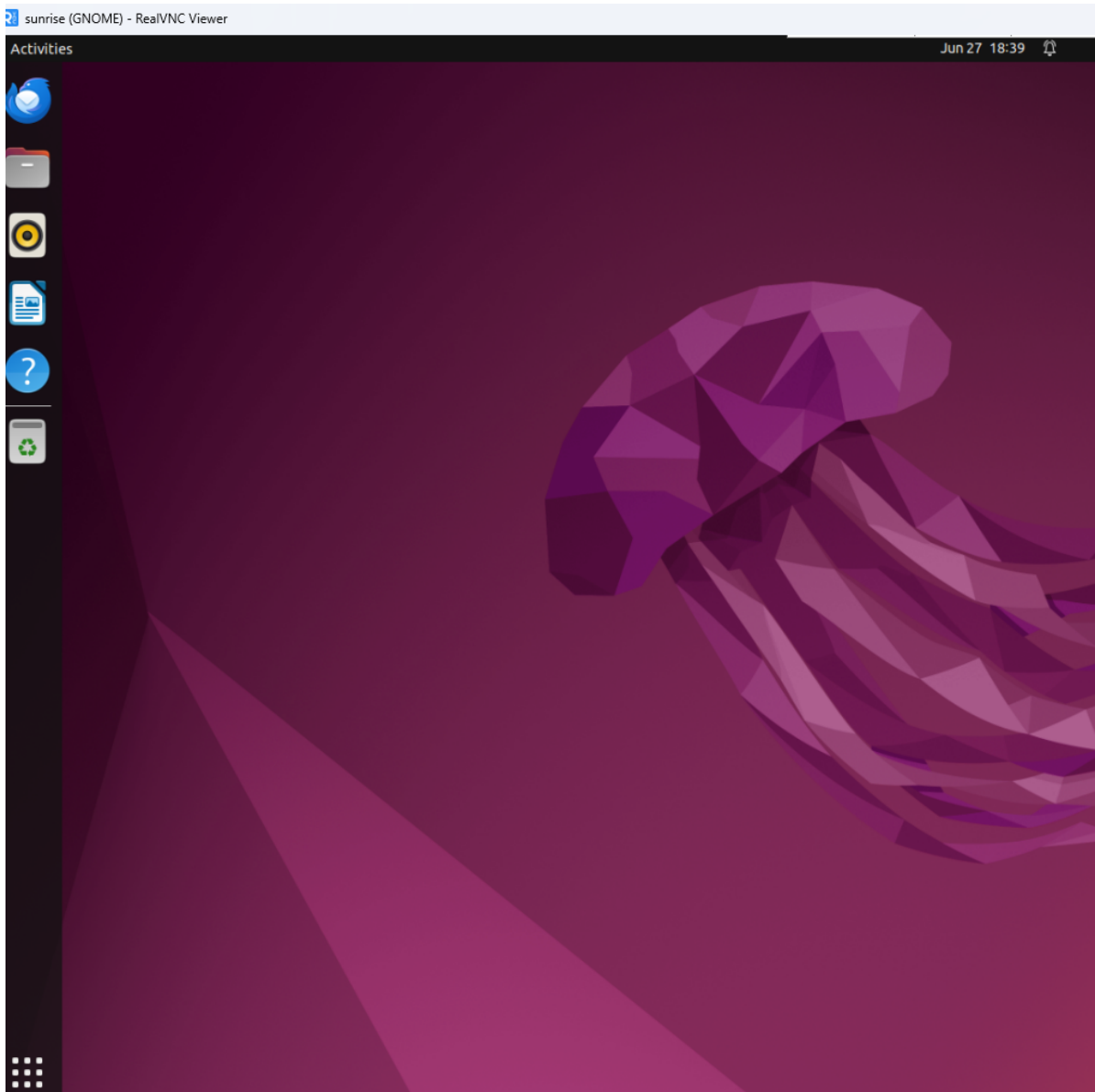
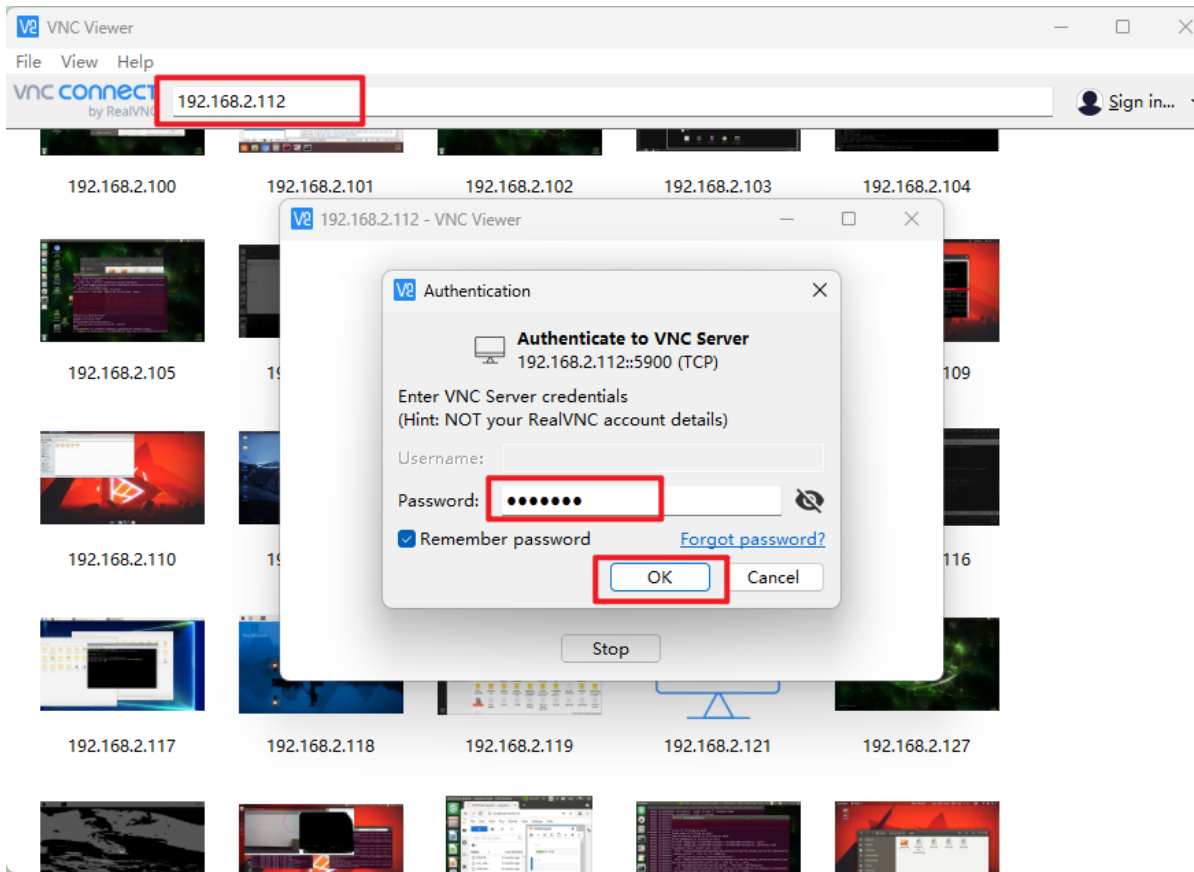
Verify Encryption

## 4.VNC Login

This section is for users of the Ubuntu Desktop system and describes how to log in remotely using `VNC viewer`. `VNC viewer` is a graphical desktop sharing software that allows you to remotely log in to and control the desktop of a device from your computer. This software allows you to view the development board's system desktop on your computer monitor and use your computer's mouse and keyboard for remote operation.

- Open `VNC viewer`, enter the development board's IP address, enter the VNC login password you set in the previous section [Enabling VNC Service], and click OK to log in.





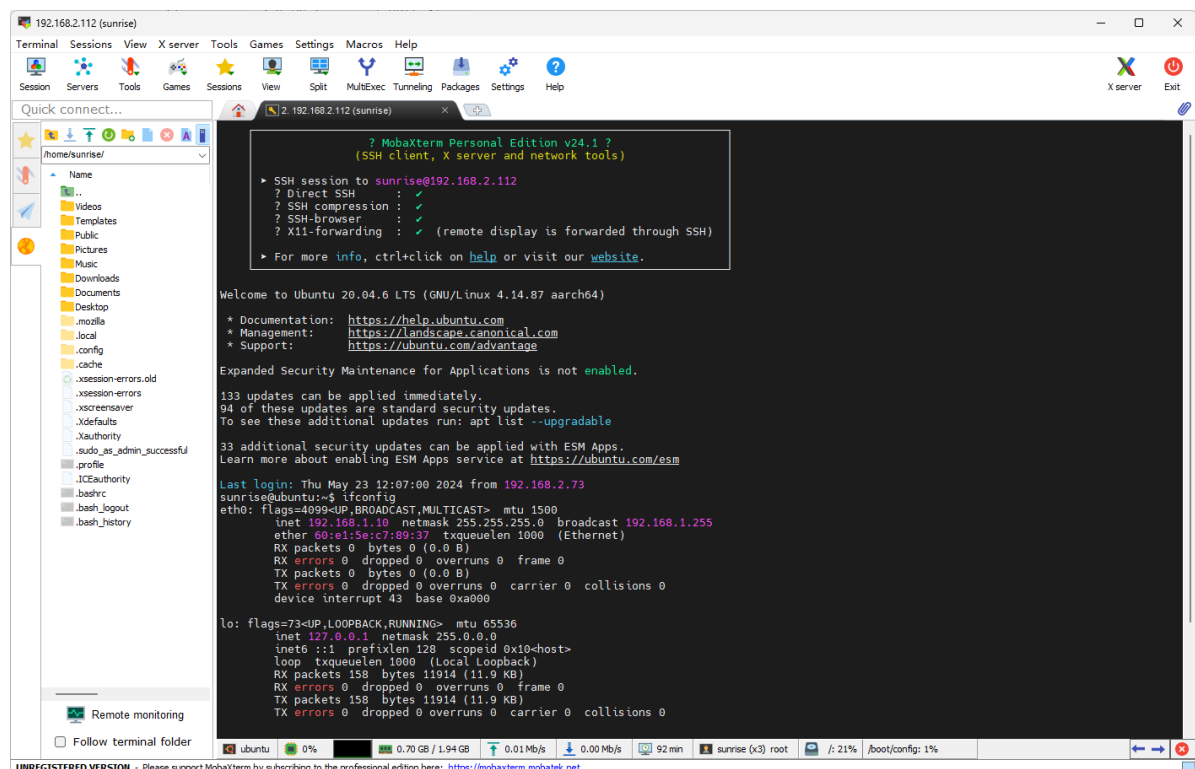
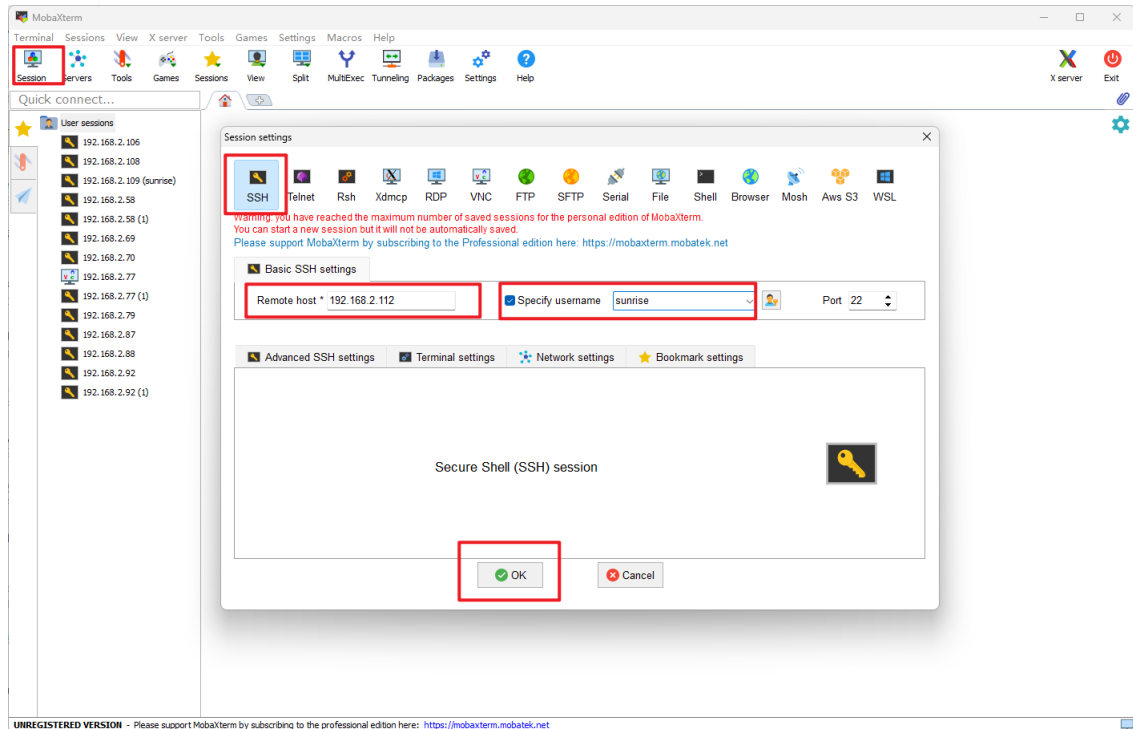


# 5.SSH Login

## Terminal Software

In addition to logging in to the remote desktop via VNC, you can also log in to the development board via SSH. Below, we will use **MobaXterm** as an example to illustrate the process of creating a new SSH connection:

- Open **MobaXterm**, click **session**, then select **SSH**.
- Enter the development board's IP address (e.g., **192.168.2.112**).
- Check **specify username** and enter **sunrise**.
- Click OK, then enter the username (**sunrise**) and password (**sunrise**) to log in.



## Command Line

You can also log in via SSH from the command line:

1. Open a terminal window and enter the SSH command, e.g., `ssh sunrise@192.168.2.112`.
2. When prompted to confirm the connection, type `YES`.
3. Enter the password (`sunrise`) to complete login.