

Rectangle and circle drawing

1. Drawing a rectangle

`rectangle(img, pt1, pt2, color, thickness=None, lineType=None, shift=None)`

Parameter Description:

`img`: canvas or carrier image.

`pt1, pt2`: Required parameters. The vertices of the rectangle, representing the top and diagonal vertices, i.e. the upper left corner and lower right corner of the rectangle (these two vertices can determine a unique rectangle)

`color`: Required parameter. Used to set the color of the rectangle

`thickness`: Optional parameter. Used to set the width of the rectangle side. When the value is negative, it means filling the rectangle.

`lineType`: Optional parameter. Used to set the type of line segment. Optional values include 8 (8 adjacent connected lines - default), 4 (4 adjacent connected lines), and `cv2.LINE_AA` for anti-aliasing.

2. Drawing a circle

`cv2.circle(img, center, radius, color[,thickness[,lineType]])`

Parameter Description:

`img`: canvas or carrier image

`center`: the coordinates of the circle center, format: (50,50)

`radius`: radius

`color`: color

`thickness`: Line thickness. Defaults to 1. If -1, it is filled solid.

`lineType`: Line type. The default is 8, connection type. The following table describes

parameter	illustrate
<code>cv2.FILLED</code>	filling
<code>cv2.LINE_4</code>	4Connection Type
<code>cv2.LINE_8</code>	8 connection types
<code>cv2.LINE_AA</code>	Anti-aliasing, this parameter will make the lines smoother

3. Draw an ellipse

`cv2.ellipse(img, center, axes, angle, StartAngle, endAngle, color[,thickness[,lineType]])`

`center`: the center point of the ellipse, (x, x)

`Axes`: refers to the short radius and long radius, (x, x)

`Angle`: refers to the angle of counterclockwise rotation

StartAngle: The angle of the arc's starting angle

endAngle: The angle of the arc end angle

For img and color, please refer to the description of circle.

#The fifth parameter refers to the counterclockwise starting angle of the drawing, and the sixth refers to the counterclockwise ending angle of the drawing

#If the 456 parameter is added with a sign, it means the opposite direction, that is, clockwise.

4. Draw polygons

cv2.polylines(img,[pts],isClosed, color[,thickness[,lineType]])

pts: vertices of the polygon

isClosed: Whether it is closed. (True/False)

Other parameters refer to the circle drawing parameters

Code path:

```
opencv/opencv_basic/03_Image processing and text drawing/05Draw a rectangular circle.ipynb
```

```
import cv2
import numpy as np
newImageInfo = (500,500,3)
dst = np.zeros(newImageInfo,np.uint8)
# 1 2 top left corner 3 bottom right corner 4 5 fill -1 >0 line w
cv2.rectangle(dst,(350,100),(400,270),(0,255,0),3)
# 2 center 3 r
cv2.circle(dst,(250,250),(50),(255,0,0),2)
# 2 center 3 axis 4 angle 5 begin 6 end 7
cv2.ellipse(dst, (256,256), (150,100), 0, 0, 180, (0,255,255), -1)
points = np.array([[150,50], [140,140], [200,170], [250,250], [150,50]],
np.int32)
#print(points.shape)
points = points.reshape((-1,1,2))
#print(points.shape)
cv2.polylines(dst,[points],True,(255,255,0))
# cv2.imshow('dst',dst)
# cv2.waitKey(0)
```

```
import matplotlib.pyplot as plt
dst = cv2.cvtColor(dst, cv2.COLOR_BGR2RGB)
plt.imshow(dst)
plt.show()
```

