Paintbrush

Introduction

MediaPipe is an open source data stream processing machine learning application development framework developed by Google. It is a graph-based data processing pipeline for building and using multiple forms of data sources, such as video, audio, sensor data, and any time series data. MediaPipe is cross-platform and can run on embedded platforms (Raspberry Pi, etc.), mobile devices (iOS and Android), workstations and servers, and supports mobile GPU acceleration. MediaPipe provides cross-platform, customizable ML solutions for real-time and streaming media.

The core framework of MediaPipe is implemented in C++ and provides support for languages such as Java and Objective C. The main concepts of MediaPipe include Packet, Stream, Calculator, Graph and Subgraph.

Features of MediaPipe:

- End-to-end acceleration: Built-in fast ML inference and processing accelerates even on commodity hardware.
- Build once, deploy anywhere: Unified solution for Android, iOS, desktop/cloud, web and IoT.
- Ready-to-use solutions: cutting-edge ML solutions that showcase the full capabilities of the framework.
- Free and open source: frameworks and solutions under Apache2.0, fully extensible and customizable.

Brush

Source code location:/home/pi/yahboomcar_ws/src/yahboomcar_mediapipe/scripts

```
When the right index finger and middle finger are combined, they are in the
selection state, and a color selection box pops up. When the two fingertips move
to the corresponding color position, the color is selected (black is the eraser);
when the index finger and middle finger are separated, the color selection box is
displayed. In the drawing state, you can draw anywhere on the drawing board.
```

```
If you want to exit the program, you can press q in the preview window or press
Ctrl+C in the terminal to terminate the program!
```

```
cd /home/pi/yahboomcar_ws/src/yahboomcar_mediapipe/scripts
python3 04_VirtualPaint_USB.py
```

File   Edit   Tabs   Help

pi@raspberrypi:~/yahboomcar_ws/src/yahboomcar_mediapipe/scripts $ python3 04_VirtualPaint_USB.py
capture get FPS : 30.0
INFO: Created TensorFlow Lite XNNPACK delegate for CPU.
qt.qpa.plugin: Could not find the Qt platform plugin "wayland" in "/home/pi/.local/lib/python3.11/site-packages/cv2
/qt/plugins"

frame

Green

FPS : 7