

1. Opencv basic course

1.1. Reading pictures and displaying them

1.1.1. Image reading

`img = cv2.imread('yahboom.jpg', 0)` The first parameter is the path of the image, and the second parameter is how to read the image.

`cv2.IMREAD_UNCHANGED`: Keep the original format unchanged, -1;

`cv2.IMREAD_GRAYSCALE`: Read the image in grayscale mode, which can be represented by 0;

`cv2.IMREAD_COLOR`;; read in a color picture, which can be represented by 1;

`cv2.IMREAD_UNCHANGED`: Read in an image and include its alpha channel, which can be represented by 2.

1.1.2. Image display

`cv.imshow('frame', frame)`: Open a window named frame and display frame data (image/video data)

Parameter meaning:

The first parameter represents the name of the window created and opened;

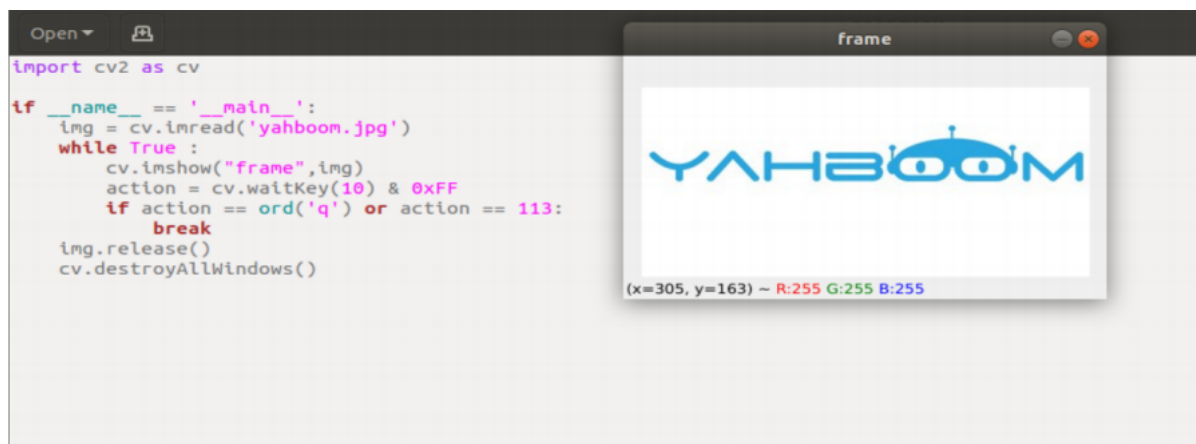
The second parameter indicates the image to be displayed.

1.1.3. Code and actual effect display

Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/  
python3 1_1.py
```

```
import cv2 as cv  
if __name__ == '__main__':  
    img = cv.imread('yahboom.jpg')  
    while True :  
        cv.imshow("frame",img)  
        action = cv.waitKey(10) & 0xFF  
        if action == ord('q') or action == 113:  
            break  
    img.release()  
    cv.destroyAllWindows()
```



1.2. Opencv image writing

1.2.1. Function method: cv2.imwrite('new_img_name', img)

Parameter meaning:

The first parameter is the saved filename and the second parameter is the saved image.

1.2.2. Code and actual effect display

Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 1_2.py
```

```
import cv2 as cv
if __name__ == '__main__':
    img = cv.imread('yahboom.jpg')
    cv.imwrite("yahboom_new.jpg",img) #新建文件yahboom_new.jpg, 并且把yahboom.jpg写
    进去
    new_img = cv.imread('yahboom_new.jpg') #读取新写入的图片
    while True:
        cv.imshow("frame",img)
        cv.imshow("new_frame",new_img)
    action = cv.waitKey(10) & 0xFF
    if action == ord('q') or action == 113:
        break
    img.release()
    cv.destroyAllWindows()
```



1.3. Opencv camera reads and displays video

1.3.1, Camera Reading

```
capture=cv.VideoCapture(0)
```

Parameter meaning:

The parameter in VideoCapture() is 0, which means opening the notebook's built-in camera. If the parameter is the video file path, the video will be opened, such as cap =

```
cv2.VideoCapture("../test.avi")
```

1.3.2. Display camera video

```
ret,img = frame.read()
```

Return value meaning:

ret: ret is a bool value to determine whether the correct frame is read back

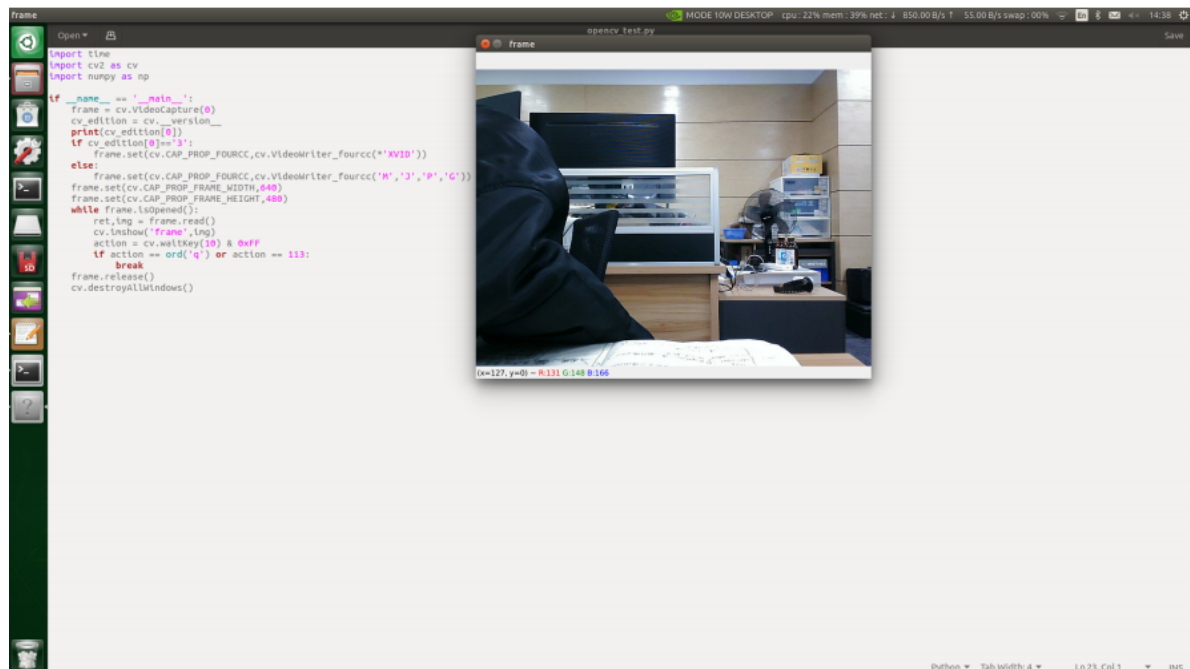
img: image data of each frame

1.3.3. Code and actual effect display

Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/  
python3 1_3.py
```

```
import cv2 as cv  
if __name__ == '__main__':  
    frame = cv.VideoCapture(0)  
    while frame.isOpened():  
        ret,img = frame.read()  
        cv.imshow('frame',img)  
        action = cv.waitKey(10) & 0xFF  
        if action == ord('q') or action == 113:  
            break  
    frame.release()  
    cv.destroyAllWindows()
```



1.4, openc pixel operation

1.4.1, Pixel operation, we can change any position to a new pixel color.

First, we need to read the image, then modify the value of bgr and assign an area to black.

1.4.2, Code and actual effect display

Run program

```

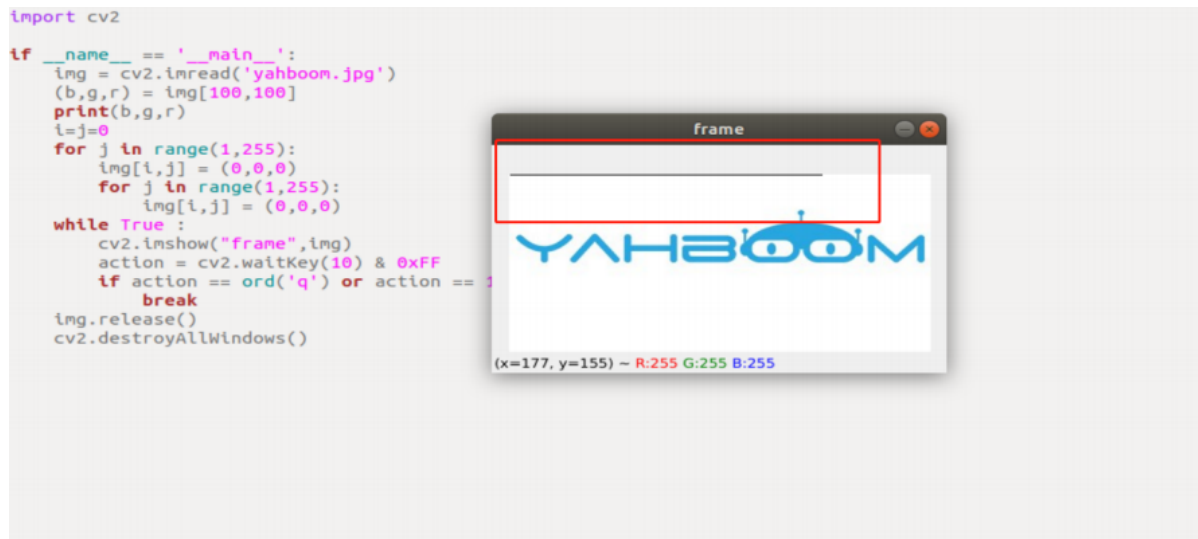
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 1_4.py

```

```

import cv2
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    (b,g,r) = img[100,100]
    print(b,g,r)
    i=j=0
    for j in range(1,255):
        img[i,j] = (0,0,0)
    for j in range(1,255):
        img[i,j] = (0,0,0)
    while True :
        cv2.imshow("frame",img)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()

```



The red box part is the modified pigment value.

2.1, opencv image scaling

2.1.1, cv2.resize(InputArray src,OutputArray dst, Size, fx, fy, interpolation)

Parameter meaning:

InputArray src: input image

OutputArray ds: output picture

Size: output image size

fx, fy: scaling coefficients along the x-axis and y-axis

interpolation: insertion method, you can choose INTER_NEAREST (nearest neighbor interpolation), INTER_LINEAR (bilinear interpolation (default

Default settings)), INTER_AREA (resampling using pixel area relationships), INTER_CUBIC (bicubic interpolation of 4x4 pixel neighborhoods)

value), INTER_LANCZOS4 (Lanczos interpolation of 8x8 pixel neighborhoods)

requires attention:

- The output size format is (width, height)
- The default interpolation method is: bilinear interpolation

2.1.2. Code and actual effect display

Run program

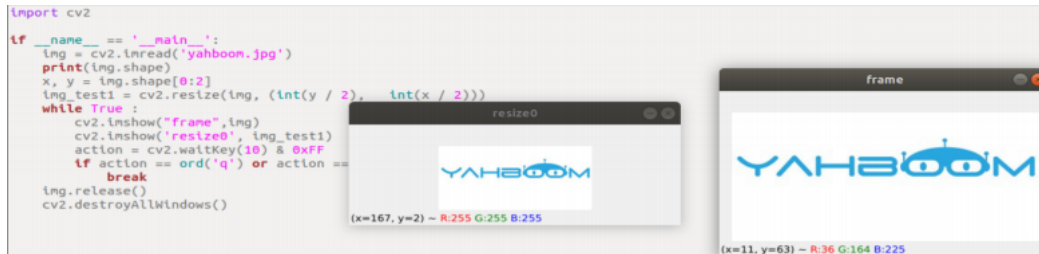
```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 2_1.py
```

```
import cv2
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    print(img.shape)
    x, y = img.shape[0:2]
```

```

img_test1 = cv2.resize(img, (int(y / 2), int(x / 2)))
while True :
    cv2.imshow("frame",img)
    cv2.imshow('resize0', img_test1)
    action = cv2.waitKey(10) & 0xFF
    if action == ord('q') or action == 113:
        break
img.release()
cv2.destroyAllWindows()

```



2.2, opencv image cropping

2.2.1. Picture cutting

First read the image, and then get the pixel area in the array. In the following code, select the shape area X: 300-500 Y: 500-700. Note that the image size is 800*800, so the selected area should not exceed this resolution.

2.2.2. Code and actual effect display

Run program

```

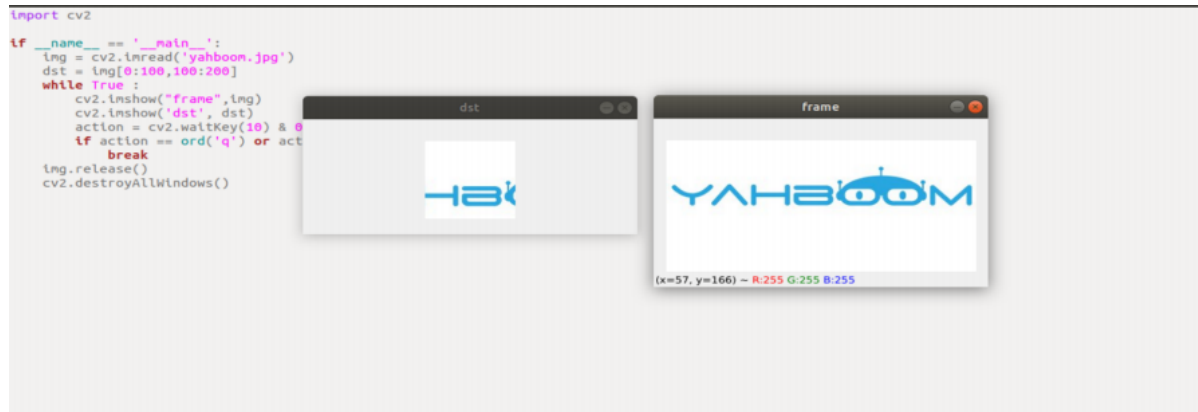
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 2_2.py

```

```

import cv2
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    dst = img[0:100,100:200]
    while True :
        cv2.imshow("frame",img)
        cv2.imshow('dst', dst)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()

```



2.3, opencv image translation

2.3.1, cv2.warpAffine(src, M, dsize[,dst[, flags[, borderMode[, borderWidth]]]])

Parameter meaning:

- src: input image
- M: transformation matrix
- dsize: size of output image
- flags: combination of interpolation methods (int type!)
- borderMode: border pixel mode (int type!)
- borderWidth: (emphasis!) border padding value; by default, it is 0

Among the above parameters: M is an affine transformation matrix, which generally reflects the relationship of translation or rotation, and is a 2×3 transformation matrix of the InputArray type.

In daily affine transformation, it can be achieved by setting only the first three parameters, such as `cv2.warpAffine(img,M,(rows,cols))`

Basic affine transformation effect.

2.3.2. How to get the transformation matrix M? Here is an example to illustrate:

The original image src is converted into the target image dst through the transformation matrix M:

$$\text{dst}(x, y) = \text{src}(M_{11}x + M_{12}y + M_{13}, M_{21}x + M_{22}y + M_{23})$$

Move the original image src to the right by 200 and down by 100 pixels, then the corresponding relationship is:

$$\text{dst}(x, y) = \text{src}(x+200, y+100)$$

Complete the above expression, that is:

$$\text{dst}(x, y) = \text{src}(1 \cdot x + 0 \cdot y + 200, 0 \cdot x + 1 \cdot y + 100)$$

According to the above expression, it can be determined that the value of each element in the corresponding transformation matrix M is:

$$M_{11}=1$$

$$M_{12}=0$$

M13=200

M21=0

M22=1

M23=100

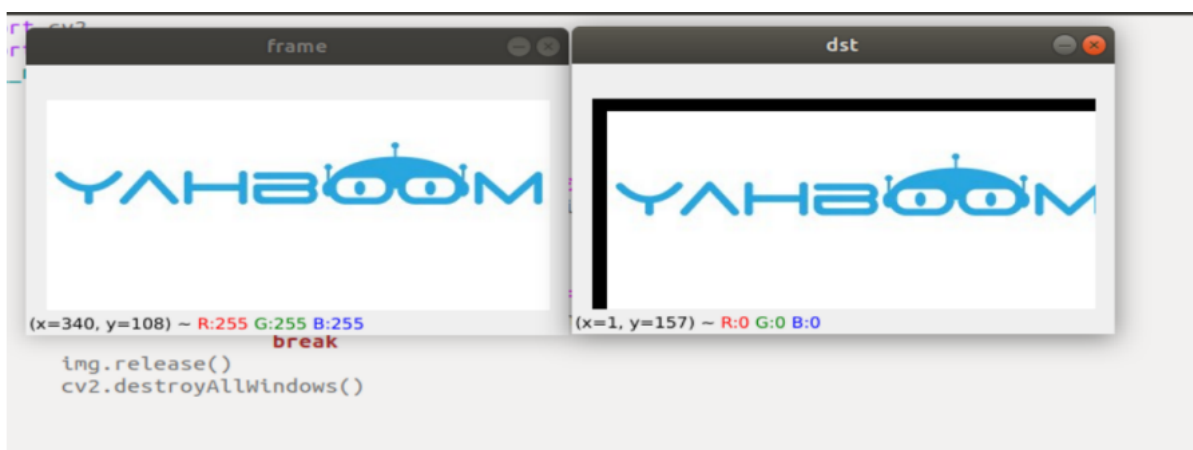
Substituting the above values into the transformation matrix M, we get:

M = []

2.3.3. Code and actual effect display

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/  
python3 2_3.py
```

```
import cv2  
import numpy as np  
if __name__ == '__main__':  
    img = cv2.imread('yahboom.jpg')  
    imgInfo = img.shape  
    height = imgInfo[0]  
    width = imgInfo[1]  
    matShift = np.float32([[1,0,10],[0,1,10]])# 2*3  
    dst = cv2.warpAffine(img, matShift, (width,height))  
    while True :  
        cv2.imshow("frame",img)  
        cv2.imshow('dst', dst)  
        action = cv2.waitKey(10) & 0xFF  
        if action == ord('q') or action == 113:  
            break  
    img.release()  
    cv2.destroyAllWindows()
```



2.4, opencv image mirroring

2.4.1. Principle of image mirroring

There are two types of image mirroring transformation: horizontal mirroring and vertical mirroring. Horizontal mirroring takes the vertical centerline of the image as the axis and swaps the pixels of the image, that is, swapping the left and right halves of the image. Vertical mirroring takes the horizontal centerline of the image as the axis and swaps the upper and lower halves of

the image.

Transformation principle:

Let the width of the image be width and the length be height. (x,y) are the transformed coordinates, (x0,y0) are the coordinates of the original image,

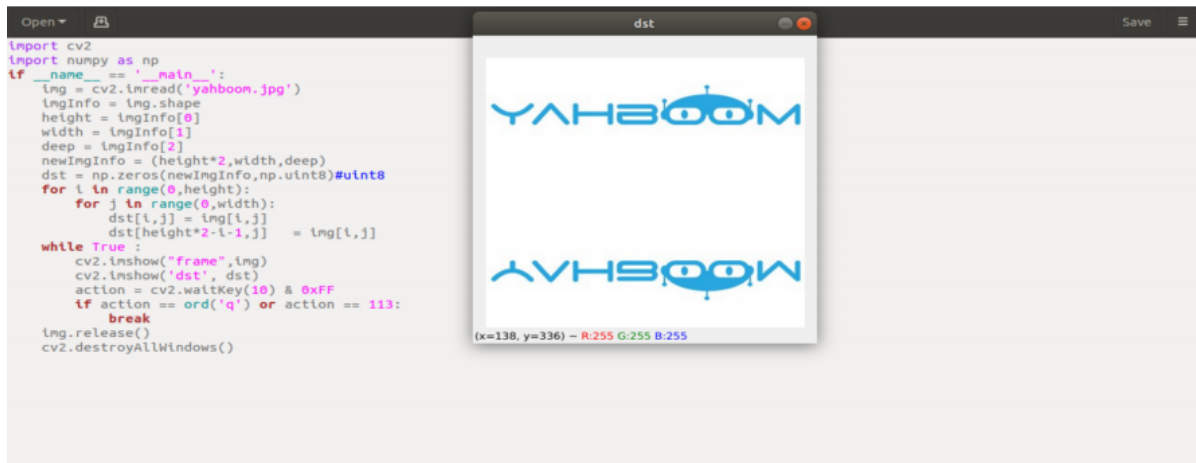
- Horizontal mirror transformation
Forward mapping: $x = \text{width} - x_0 - 1, y = y_0$
Backward mapping: $x_0 = \text{width} - x - 1, y_0 = y$
- Vertical mirror transformation
Up mapping: $x = x_0, y = \text{height} - y_0 - 1$
Down mapping: $x_0 = x, y_0 = \text{height} - y - 1$

Summary: During horizontal mirror transformation, the entire image is traversed, and then each pixel is processed according to the mapping relationship. In fact, horizontal mirror transformation is to change the column of image coordinates to the right, and the right column to the left. The transformation can be done in column units. The same is true for vertical mirror transformation, which can be transformed in row units.

2.4.2. Take vertical transformation as an example to see how Python implements it

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/  
python3 2_4.py
```

```
import cv2  
import numpy as np  
if __name__ == '__main__':  
    img = cv2.imread('yahboom.jpg')  
    imgInfo = img.shape  
    height = imgInfo[0]  
    width = imgInfo[1]  
    deep = imgInfo[2]  
    newImgInfo = (height*2,width,deep)  
    dst = np.zeros(newImgInfo,np.uint8)#uint8  
    for i in range(0,height):  
        for j in range(0,width):  
            dst[i,j] = img[i,j]  
            dst[height*2-i-1,j] = img[i,j]  
    while True :  
        cv2.imshow("frame",img)  
        cv2.imshow('dst', dst)  
        action = cv2.waitKey(10) & 0xFF  
        if action == ord('q') or action == 113:  
            break  
    img.release()  
    cv2.destroyAllWindows()
```



3.1. Opencv image grayscale processing

3.1.1. Image grayscale

The process of converting a color image into a grayscale image is the grayscale processing of the image. The color of each pixel in a color image is determined by three components: R, G, and B, and each component can take a value of 0-255, so there can be more than 16 million pixels (256*256*256=16777216) The range of color changes. The grayscale image is a special color image with the same three components of R, G, and B. The variation range of one pixel is 256. Therefore, in digital image processing, images in various formats are generally converted into grayscale. image to make subsequent images less computationally intensive. The description of a grayscale image, like a color image, still reflects the distribution and characteristics of the overall and local chroma and highlight levels of the entire image.

3.1.2. Image grayscale processing

Grayscale processing is the process of converting a color image into a grayscale image. The color image is divided into three components: R, G, and B, which display various colors such as red, green, and blue respectively. Grayscale is the process of making the color R, G, and B components equal. Pixels with large grayscale values are brighter (the maximum pixel value is 255, which is white), and vice versa (the lowest pixel is 0, which is black). The core idea of image grayscale is $R = G = B$. This value is also called grayscale value.

1. Maximum value method: Make the converted values of R, G, and B equal to the largest of the three values before conversion, that is: $R=G=B=\max(R, G, B)$. The grayscale image converted by this method is very bright.
2. Average method: The values of R, G, and B after conversion are the average values of R, G, and B before conversion. That is: $R=G=B=(R+G+B)/3$. This method produces softer grayscale images.

In OpenCV, use `cv2.cvtColor(img1, cv2.COLOR_BGR2GRAY)` to grayscale the image

3.1.3. Code and actual effect display

Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 3_1.py
```

```

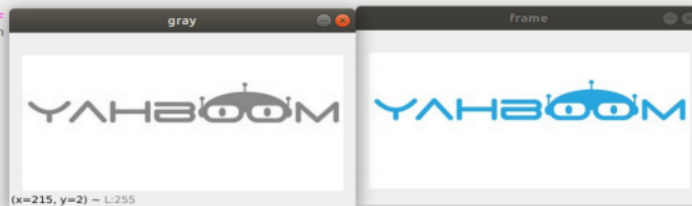
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
    while True:
        cv2.imshow("frame", img)
        cv2.imshow('gray', gray)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()

```

```

import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
    while True:
        cv2.imshow("frame", img)
        cv2.imshow('gray', gray)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()

```



3.2. Opencv image binarization processing

3.2.1. Core idea of binarization

Set a threshold, and the value greater than the threshold is 0 (black) or 255 (white), so that the image is called a black and white image. The threshold can be fixed or adaptive. The adaptive threshold is generally a comparison of a point pixel with the mean value of regional pixels or the weighted sum of Gaussian distribution at this point, in which a difference value may or may not be set.

3.2.2, cv2.threshold (src, threshold, maxValue, thresholdType)

Parameter meaning:

- src: original image
- threshold: current threshold
- maxVal: maximum threshold, generally 255
- thresholdType: Threshold type, generally has the following values:
 - THRESH_BINARY = 0, #The gray value of pixels greater than the threshold is set to maxValue (for example, the maximum 8-bit gray value is 255), and the gray value of pixels whose gray value is less than the threshold is set to 0.
 - THRESH_BINARY_INV = 1, #The gray value of pixels greater than the threshold is set to 0, and the gray value of pixels less than the threshold is set to maxValue.
 - THRESH_TRUNC = 2, #The gray value of pixels greater than the threshold is set to 0, and the gray value of pixels less than the threshold is set to maxValue.

- THRESH_TOZERO = 3, #The gray value of the pixels less than the threshold will not be changed, and the gray values of the parts greater than the threshold will all become 0.
- THRESH_TOZERO_INV = 4 #If the gray value of the pixel is greater than the threshold, no change will be made. If the gray value of the pixel is less than the threshold, all the gray values will be changed to 0.
- return value:
 - retval: consistent with parameter thresh 3
 - dst: result image

Note: Before binarization, we need to grayscale the color image to obtain a grayscale image.

3.2.3、代码与实际效果展示

Run program

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 3_2.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
    ret, thresh1 = cv2.threshold(gray, 180, 255, cv2.THRESH_BINARY_INV)
    while True:
        cv2.imshow("frame", img)
        cv2.imshow('gray', gray)
        cv2.imshow("binary", thresh1)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.3, opencv image edge detection

3.3.1. The purpose of image edge detection

Significantly reduce the data size of the image while retaining the original image attributes. There are currently many algorithms for edge detection. Although the Canny algorithm is old, it can be said that it is a standard algorithm for edge detection and is still widely used in research.

3.3.2. Canny edge detection algorithm

Among currently commonly used edge detection methods, the Canny edge detection algorithm is one of the methods that is strictly defined and can provide good and reliable detection. Because it has the advantages of meeting the three criteria of edge detection and being simple to implement, it has become one of the most popular algorithms for edge detection.

The Canny edge detection algorithm can be divided into the following 5 steps:

- Use Gaussian filter to smooth the image and filter out noise
- Calculate the gradient strength and direction of each pixel in the image
- Apply Non-Maximum Suppression to eliminate spurious responses caused by edge detection
- Apply Double-Threshold detection to determine real and potential edges
- Final edge detection by suppressing isolated weak edges

3.3.3, opencv implementation steps

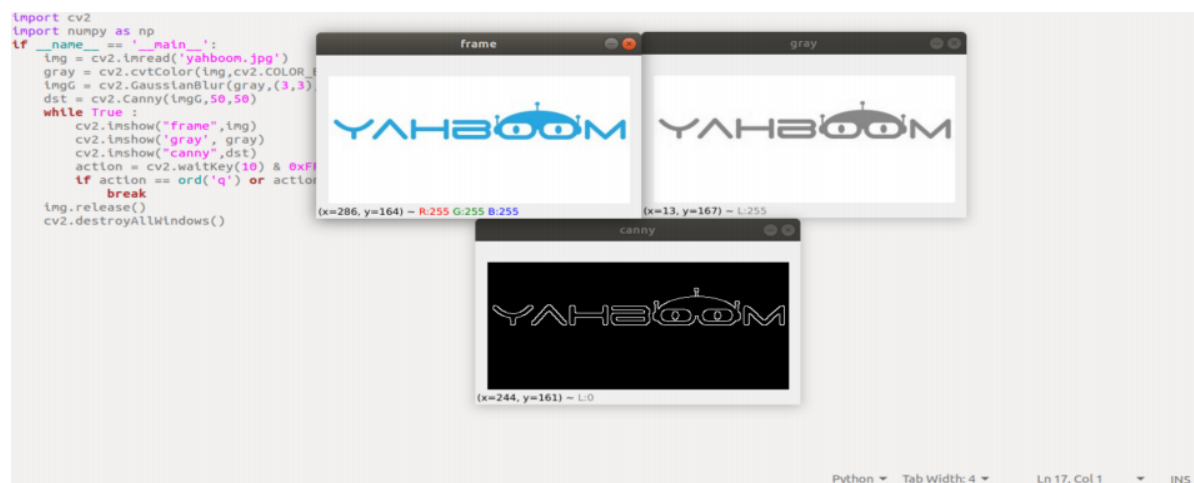
- Image grayscale: `gray=cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)`
- Gaussian filtered (noise reduction processing) image: `GaussianBlur(src, ksize, sigmaX [, dst [, sigmaY [, borderType]]]) -> dst`
 - src: input image, usually a grayscale image
 - ksize: Gaussian kernel size
 - sigmaX: Gaussian kernel standard deviation in the X direction
 - sigmaY: Gaussian kernel standard deviation in Y direction
 - dst: processed image
- The Canny method processes the image: `edges=cv2.Canny(image, threshold1, threshold2[, apertureSize[, L2gradient]])`
 - edges: calculated edge image
 - image: The calculated edge image, usually the image obtained after Gaussian processing
 - threshold1: the first threshold in the process
 - threshold2: the second threshold during processing
 - apertureSize: aperture size of Sobel operator
 - L2gradient: The flag for calculating the gradient magnitude of the image. The default value is False. If True, the more accurate L2 norm is used for the calculation (that is, the sum of the squares of the derivatives in both directions and then the square root), otherwise the L1 norm is used (the absolute values of the derivatives in the two directions are directly added).

3.3.4, code and actual effect display

Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/  
python3 3_3.py
```

```
import cv2  
import numpy as np  
if __name__ == '__main__':  
    img = cv2.imread('yahboom.jpg')  
    gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)  
    imgG = cv2.GaussianBlur(gray, (3, 3), 0)  
    dst = cv2.Canny(imgG, 50, 50)  
    while True :  
        cv2.imshow("frame", img)  
        cv2.imshow('gray', gray)  
        cv2.imshow("canny", dst)  
        action = cv2.waitKey(10) & 0xFF  
        if action == ord('q') or action == 113:  
            break  
    img.release()  
    cv2.destroyAllWindows()
```



3.4, opencv line segment drawing

3.4.1, cv2.line (dst, pt1, pt2, color, thickness=None, lineType=None, shift=None)

Parameter meaning:

- dst: output image
- pt1, pt2: required parameters. The coordinate points of the line segment represent the starting point and the ending point respectively.
- color: required parameter. Used to set the color of line segments
- thickness: optional parameter. Used to set the width of the line segment
- lineType: optional parameter. Used to set the type of line segment, optional 8 (8 adjacent connecting lines - default), 4 (4 adjacent connecting lines) and cv2.LINE_AA is anti-aliasing

3.4.2. Code and actual effect display

Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/  
python3 3_4.py
```

```
import cv2  
import numpy as np  
if __name__ == '__main__':  
    img = cv2.imread('yahboom.jpg')  
    line = cv2.line(img, (50,20), (20,100), (255,0,255), 10)  
    while True :  
        cv2.imshow("line",line)  
        action = cv2.waitKey(10) & 0xFF  
        if action == ord('q') or action == 113:  
            break  
    img.release()  
    cv2.destroyAllWindows()
```



3.5, opencv draws rectangle

3.5.1, cv2.rectangle (img, pt1, pt2, color, thickness=None, lineType=None, shift=None)

Parameter meaning:

- img: canvas or carrier image
- pt1, pt2: required parameters. The vertices of a rectangle represent the vertices and diagonal vertices respectively, that is, the upper left corner and the lower right corner of the rectangle (these two vertices can determine a unique rectangle), which can be understood as diagonals.
- color: required parameter. Used to set the color of the rectangle
- thickness: optional parameter. Used to set the width of the rectangular side. When the value is a negative number, it means filling the rectangle.
- lineType: optional parameter. Used to set the type of line segment, optional 8 (8 adjacent connecting lines - default), 4 (4 adjacent connecting lines) cv2.LINE_AA is anti-aliasing

3.5.2, code and effect display

Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/  
python3 3_5.py
```

```
import cv2  
import numpy as np  
if __name__ == '__main__':  
    img = cv2.imread('yahboom.jpg')  
    rect = cv2.rectangle(img, (50,20), (100,100), (255,0,255), 10)  
    while True :  
        cv2.imshow("line",rect)  
        action = cv2.waitKey(10) & 0xFF  
        if action == ord('q') or action == 113:  
            break  
    img.release()  
    cv2.destroyAllWindows()
```

```
import cv2  
import numpy as np  
if __name__ == '__main__':  
    img = cv2.imread('yahboom.jpg')  
    rect = cv2.rectangle(img, (50,20), (100,100), (255,0,255), 10)  
    while True :  
        cv2.imshow("line",rect)  
        action = cv2.waitKey(10) & 0xFF  
        if action == ord('q') or action == 113:  
            break  
    img.release()  
    cv2.destroyAllWindows()
```



3.6, opencv draws a circle

3.6.1, cv2.circle(img, center, radius, color[,thickness[,lineType]])

Parameter meaning:

- img: painting or vector image cloth
- center: is the coordinate of the center of the circle, format: (50,50)
- radius: radius
- thickness: line thickness. The default is 1. If -1, it will be filled solid
- lineType: line type. The default is 8, connection type. As shown in the following table

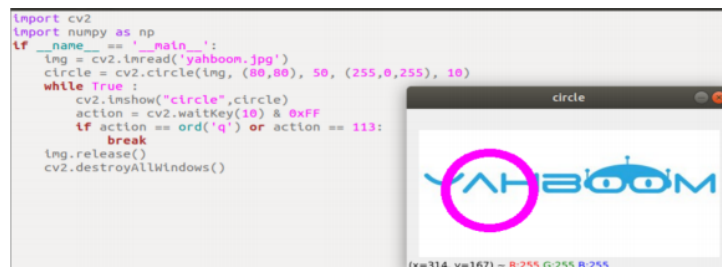
参数	说明
cv2.FILLED	填充
cv2.LINE_4	4连接类型
cv2.LINE_8	8连接类型
cv2.LINE_AA	抗锯齿, 该参数会让线条更平滑

3.6.2. Code and actual effect display

Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 3_6.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    circle = cv2.circle(img, (80,80), 50, (255,0,255), 10)
    while True :
        cv2.imshow("circle",circle)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.7, opencv draws ellipse

3.7.1, cv2.ellipse(img, center, axes, angle, StartAngle, endAngle, color[,thickness[,lineType]])

Parameter meaning:

- center: center point of the ellipse, (x, y)
- axes: refers to the short radius and long radius, (x, y)
- StartAngle: The angle of the starting angle of the arc
- endAngle: the angle of the arc's end angle

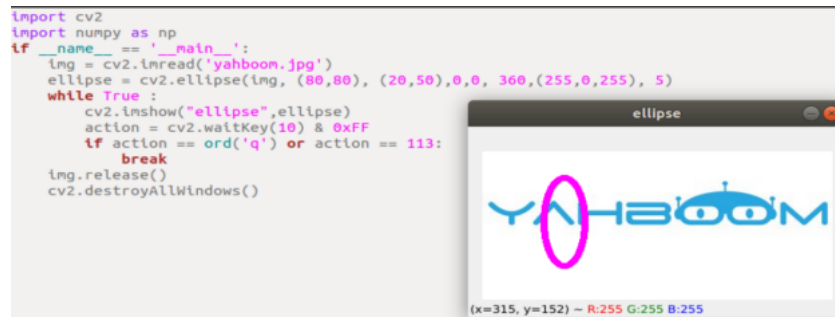
- img, color, thickness, lineType can refer to the description of the circle

3.7.2, code and actual effect display

Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 3_7.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    ellipse = cv2.ellipse(img, (80,80), (20,50),0,0, 360,(255,0,255), 5)
    while True :
        cv2.imshow("ellipse",ellipse)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.8, opencv draws polygons

3.8.1, cv2.polylines(img,[pts],isClosed, color[,thickness[,lineType]])

Parameter meaning:

- pts: vertices of polygon
- isClosed: Whether it is closed. (True/False)
- Other parameters refer to the drawing parameters of the circle

3.8.2. Code and actual effect display

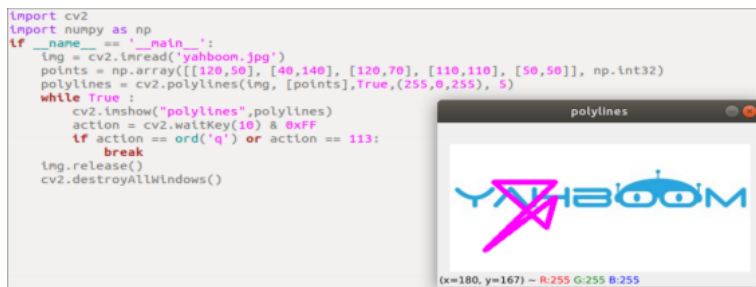
Run program

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 3_8.py
```

```

import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    points = np.array([[120,50], [40,140], [120,70], [110,110],
[50,50]],np.int32)
    polylines = cv2.polylines(img, [points],True,(255,0,255), 5)
    while True :
        cv2.imshow("polylines",polylines)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()

```



3.9, opencv draws text

3.9.1, cv2.putText(img, str, origin, font, size, color, thickness)

Parameter meaning:

- img: input image
- str: drawn text
- origin: coordinates of the upper left corner (integer), which can be understood as where the text starts.
- font: font
- size: font size
- color: font color
- thickness: font thickness
- Among them, the font is optional,

FONT_HERSHEY_SIMPLEX Python: cv.FONT_HERSHEY_SIMPLEX	正常大小sans-serif字体
FONT_HERSHEY_PLAIN Python: cv.FONT_HERSHEY_PLAIN	小尺寸sans-serif字体
FONT_HERSHEY_DUPLEX Python: cv.FONT_HERSHEY_DUPLEX	正常大小的sans-serif字体 (比FONT_HERSHEY_SIMPLEX更复杂)
FONT_HERSHEY_COMPLEX Python: cv.FONT_HERSHEY_COMPLEX	正常大小的衬线字体
FONT_HERSHEY_TRIPLEX Python: cv.FONT_HERSHEY_TRIPLEX	正常大小的serif字体 (比FONT_HERSHEY_COMPLEX更复杂)
FONT_HERSHEY_COMPLEX_SMALL Python: cv.FONT_HERSHEY_COMPLEX_SMALL	较小版本的FONT_HERSHEY_COMPLEX
FONT_HERSHEY_SCRIPT_SIMPLEX Python: cv.FONT_HERSHEY_SCRIPT_SIMPLEX	手写风格的字体
FONT_HERSHEY_SCRIPT_COMPLEX Python: cv.FONT_HERSHEY_SCRIPT_COMPLEX	更复杂的FONT_HERSHEY_SCRIPT_SIMPLEX变体
FONT_ITALIC Python: cv.FONT_ITALIC	标志为斜体字体

YahBoom

3.9.2. Code and actual effect display

Run program

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 3_9.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    cv2.putText(img, 'This is Yahboom!', (50, 50), cv2.FONT_HERSHEY_SIMPLEX, 1,
    (0, 200, 0), 2)
    while True :
        cv2.imshow("img", img)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    cv2.putText(img, 'This is Yahboom!', (50, 50), cv2.FONT_HERSHEY_SIMPLEX, 1, (0, 200, 0), 2)
    while True :
        cv2.imshow("img", img)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



4.1, opencv repair picture

Image inpainting is a class of algorithms in computer vision whose goal is to fill in regions within an image or video. The area is identified using a binary mask, and filling is usually done based on the area boundary information that needs to be filled. The most common application of image restoration is to restore old scanned photos. It is also used to remove small unwanted objects from images.

4.1.1, `dst = cv2.inpaint(src, inpaintMask, inpaintRadius, flags)`

Parameter meaning:

- `src`: source image, which is the image that needs to be repaired
- `inpaintMask`: Binary mask indicating which pixels to inpaint.
- `dst`: result image
- `inpaintRadius`: represents the radius of repair
- `flags`: Repair algorithm, mainly `INPAINT_NS` (Navier-Stokes based method) or `INPAINT_TELEA` (Fastmarching based method)

Navier-Stokes based repairs should be slower and tend to produce blurrier results than fast marching methods. In practice, we did not find this to be the case. `INPAINT_NS` produced better results in our tests and was slightly faster than `INPAINT_TELEA`.

4.1.2. Code and actual effect display

(1) First, we add damage to the intact picture, which can be understood as modifying the pixel value of a specific part of it.

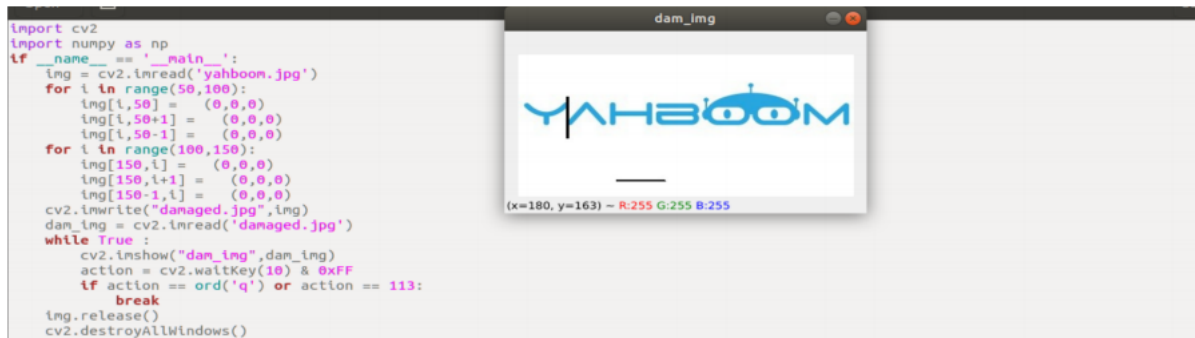
Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/  
python3 4_1_1.py
```

```
import cv2  
import numpy as np  
if __name__ == '__main__':  
    img = cv2.imread('yahboom.jpg')  
    for i in range(50,100):  
        img[i,50] = (0,0,0)  
        img[i,50+1] = (0,0,0)  
        img[i,50-1] = (0,0,0)  
    for i in range(100,150):  
        img[150,i] = (0,0,0)  
        img[150,i+1] = (0,0,0)  
        img[150-1,i] = (0,0,0)  
    cv2.imwrite("damaged.jpg",img)  
    dam_img = cv2.imread('damaged.jpg')  
    while True :  
        cv2.imshow("dam_img",dam_img)  
        action = cv2.waitKey(10) & 0xFF  
        if action == ord('q') or action == 113:  
            break  
    img.release()
```

```
cv2.destroyAllWindows()
```

After running, a picture will be generated, which is regarded as a damaged picture of the original picture.



(2) To repair the photo just created, first read it, then create the mask, and finally use the function to repair it

Run program

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/  
python3 4_1_2.py
```

```
import cv2  
import numpy as np  
if __name__ == '__main__':  
    dam_img = cv2.imread('damaged.jpg')  
    imgInfo = dam_img.shape  
    height = imgInfo[0]  
    width = imgInfo[1]  
    paint = np.zeros((height,width,1),np.uint8)  
    for i in range(50,100):  
        paint[i,50] = 255  
        paint[i,50+1] = 255  
        paint[i,50-1] = 255  
    for i in range(100,150):  
        paint[150,i] = 255  
        paint[150+1,i] = 255  
        paint[150-1,i] = 255  
    dst_img = cv2.inpaint(dam_img,paint,3,cv2.INPAINT_TELEA)  
    while True :  
        cv2.imshow("dam_img",dam_img)  
        cv2.imshow("paint",paint)  
        cv2.imshow("dst",dst_img)  
        action = cv2.waitKey(10) & 0xFF  
        if action == ord('q') or action == 113:  
            break  
    img.release()  
    cv2.destroyAllWindows()
```



As shown in the figure, the left is before repair, the middle is the mask image, and the right is the original image after repair.

4.2. Opencv image brightness enhancement

Implementation process: synchronously amplify the three-channel value of each pixel while keeping the channel value between 0-255. In fact, it is to traverse each pixel, add and subtract values to them, and then determine whether the three channels rgb in the range of 0-255, if it is greater or less than, it takes the value 255 or 0.

4.2.1, code and actual effect display

Run the program,

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 4_2.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    imgInfo = img.shape
    height = imgInfo[0]
    width = imgInfo[1]
    dst = np.zeros((height,width,3),np.uint8)
    for i in range(0,height):
        for j in range(0,width):
            (b,g,r) = img[i,j]
            bb = int(b) + 100
            gg = int(g) + 100
            rr = int(r) + 100
            if bb > 255:
                bb = 255
            if gg > 255:
                gg = 255
            if rr > 255:
                rr = 255
            dst[i,j] = (bb,gg,rr)
    while True :
        cv2.imshow("dst",dst)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
```

```
img.release()
cv2.destroyAllWindows()
```

The picture on the left is the original picture, and the picture on the back is the photo after increasing the brightness.

4.3. Opencv picture microdermabrasion and whitening

OpenCV implements the function of skin resurfacing and whitening images. The principle of implementation is basically the same as that of "1.20 OpenCV Image Brightness Enhancement", except that here we do not need to process the r value, we only need to follow this formula, $p = p(x) * 1.4 + y$, where $p(x)$ represents the b channel or g channel, and y represents the value that needs to be increased or decreased. Similarly, after adding the value, we need to make a judgment on the value.

4.3.1. Code and actual effect display

Run program

```
cd /root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_astra/scripts/opencv/
python3 4_3.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    imgInfo = img.shape
    height = imgInfo[0]
    width = imgInfo[1]
    dst = np.zeros((height,width,3),np.uint8)
    for i in range(0,height):
        for j in range(0,width):
            (b,g,r) = img[i,j]
            bb = int(b*1.4) + 5
            gg = int(g*1.4) + 5
            if bb > 255:
                bb = 255
            if gg > 255:
                gg = 255
            dst[i,j] = (bb,gg,r)
    while True :
        cv2.imshow("origin",img)
        cv2.imshow("dst",dst)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



```

import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    imginfo = img.shape
    height = imginfo[0]
    width = imginfo[1]
    dst = np.zeros((height,width,3),np
    for i in range(0,height):
        for j in range(0,width):
            (b,g,r) = img[i,j]
            bb = int(b*1.2) + 5
            gg = int(g*1.2) + 5
            if bb > 255:
                bb = 255
            if gg > 255:
                gg = 255
            dst[i,j] = (bb,gg,r)
    while True :
        cv2.imshow("origin",img)
        cv2.imshow("dst",dst)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()

```

origin



dst



(x=56, y=161) ~ R:255 G:255 B:255