Basic use of Jupyter Widgets

Jupyter Widgets is an interactive tool that can be used to create dynamic and interactive user interfaces in Jupyter lab; it can be used to build various widgets, such as buttons, sliders, text boxes, etc., so that users can interact in Jupyter lab.

1. Use Widgets

Import the Jupyter Widgets library and add the following content to the Jupyter lab code block:

```
import ipywidgets as widgets
```

2. Use of widgets

Button

Used to trigger specific actions or events, such as clicking a button to execute specific code.

```
import ipywidgets as widgets
from IPython.display import display

button = widgets.Button(description="Click me")
display(button)

def on_button_clicked(b):
print("Button clicked")

button.on_click(on_button_clicked)
```

Slider

Used to select a value by dragging.

```
slider = widgets.IntSlider(value=5, min=0, max=10, step=1)
display(slider)

def handle_slider_change(change):
print("Slider value:", change.new)

slider.observe(handle_slider_change, names='value')
```

Text box

Used to enter text data.

```
text = widgets.Text(value="HelloWorld", description="Input:")
display(text)

def handle_text_change(change):
print("Text value:", change.new)

text.observe(handle_text_change, names='value')
```

Checkbox

Used to switch selection.

```
checkbox = widgets.Checkbox(value=False, description='Check me')
display(checkbox)

def handle_checkbox_change(change):
print("Checkbox value:", change.new)

checkbox.observe(handle_checkbox_change, names='value')
```

Drop-down menu

Provides an option in the selection list.

```
options = ['Option 1', 'Option 2', 'Option 3']
dropdown = widgets.Dropdown(options=options, value='Option 1',
description='Choose an option:')
display(dropdown)

def handle_dropdown_change(change):
print("Dropdown value:", change.new)

dropdown.observe(handle_dropdown_change, names='value')
```

Progress bar

Used to display task progress (this example requires importing ipywidgets and time modules).

```
import ipywidgets as widgets
import time
```

```
progress = widgets.IntProgress(value=50, min=0, max=100,
description='Progress:')
display(progress)

def update_progress():
for i in range(100):
progress.value = i
time.sleep(0.1)

update_progress()
```

Effect demonstration

See the video in this folder.