## Car self-stabilization mode

## 1. Experimental purpose

Drive the car in self-stabilization mode

#### 2. Experimental path source code

Enter the car system, end the car program, enter "ip (ip is the car's ip): 8888" in the browser, enter the password "yahboom"



Then log in

Enter the path of Rider-pi\_class/3.Base Motion/5. Self stabilizing mode of the car and run car\_selfstab.ipynb.

### 3. Experimental phenomenon

After running the code, drag the slider to select the state of the car being self-stabilized or not. The car cannot be in a stopped state (i.e. not in a standing balance state), otherwise it cannot move.

Self-stabilizing state:



```
[2]: def set_balance(value):
    g_car.rider_balance_roll(value)

#创建滑狹升自自稳和不自稳
interact(set_balance, \
    value=widgets.IntSlider(min=0,max=1,step=1,value=0));

value 1
```

# 4. Analysis of main source code parameters

```
def set_balance(value):
    g_car.rider_balance_roll(value)

#Create a slider to enable self-stabilization and non-self-stabilization
    interact(set_balance, \
    value=widgets.IntSlider(min=0,max=1,step=1,value=0));
```

rider\_balance\_roll: This function turns on the car's self-stabilizing mode, 1: start, 0: stop.