

## 4. Image beautification

### 4.1. OpenCV repair pictures

1. Image inpainting is a type of algorithm in computer vision whose goal is to fill in areas within an image or video. The area is identified using a binary mask, and filling is usually done based on the area boundary information that needs to be filled. The most common application of image restoration is to restore old scanned photos. It is also used to remove small unwanted objects from images.
2. In OpenCV, `dst = cv2.inpaint(src, inpaintMask, inpaintRadius, flags)` is provided to repair the image.

Parameter meaning:

`src`: source image, which is the image that needs to be repaired

`inpaintMask`: Binary mask indicating which pixels to inpaint.

`dst`: result image

`inpaintRadius`: represents the radius of repair

`flags`: Repair algorithm, mainly `INPAINT_NS` (Navier-Stokes based method) or `INPAINT_TELEA` (Fast marching based method)

Navier-Stokes based repairs should be slower and tend to produce blurrier results than fast marching methods. In practice, we did not find this to be the case. `INPAINT_NS` produced better results in our tests and was slightly faster than `INPAINT_TELEA`.

#### 3. Code and actual effect display

(1) First, we first add damage to the intact picture, which can be understood as modifying the pixel value of a specific part of it.

Run program

**jetson motherboard/Raspberry Pi 4B**

```
cd ~/transbot_ws/src/transbot_visual/opencv
python4_1.py
```

**Raspberry Pi 5**

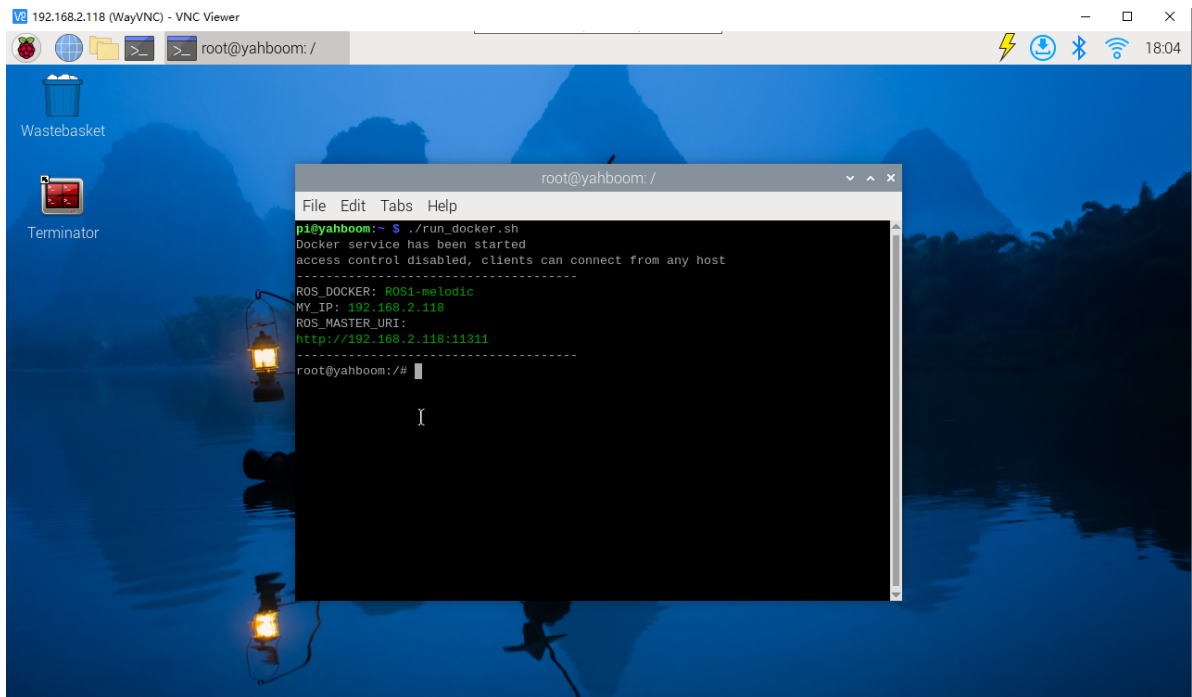
**Before running, please confirm that the large program has been permanently closed**

Enter docker

**Note: If you have a terminal that automatically starts docker, you can directly enter the docker terminal to run the command, and there is no need to manually start docker**

Start docker manually

```
./run_docker.sh
```



Run program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 4_1_1.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    for i in range(50,100):
        img[i,50] = (0,0,0)
        img[i,50+1] = (0,0,0)
        img[i,50-1] = (0,0,0)
    for i in range(100,150):
        img[150,i] = (0,0,0)
        img[150,i+1] = (0,0,0)
        img[150-1,i] = (0,0,0)
    cv2.imwrite("damaged.jpg",img)
    dam_img = cv2.imread('damaged.jpg')
    while True :
        cv2.imshow("dam_img",dam_img)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```

After running, a picture will be generated, which is regarded as a damaged picture of the original picture.



(2) To repair the photo just created, first read it, then create the mask, and finally use the function to repair it

Run program

**jetson motherboard/Raspberry Pi 4B**

```

cd ~/transbot_ws/src/transbot_visual/opencv
python 4_1_2.py

```

**Raspberry Pi 5**

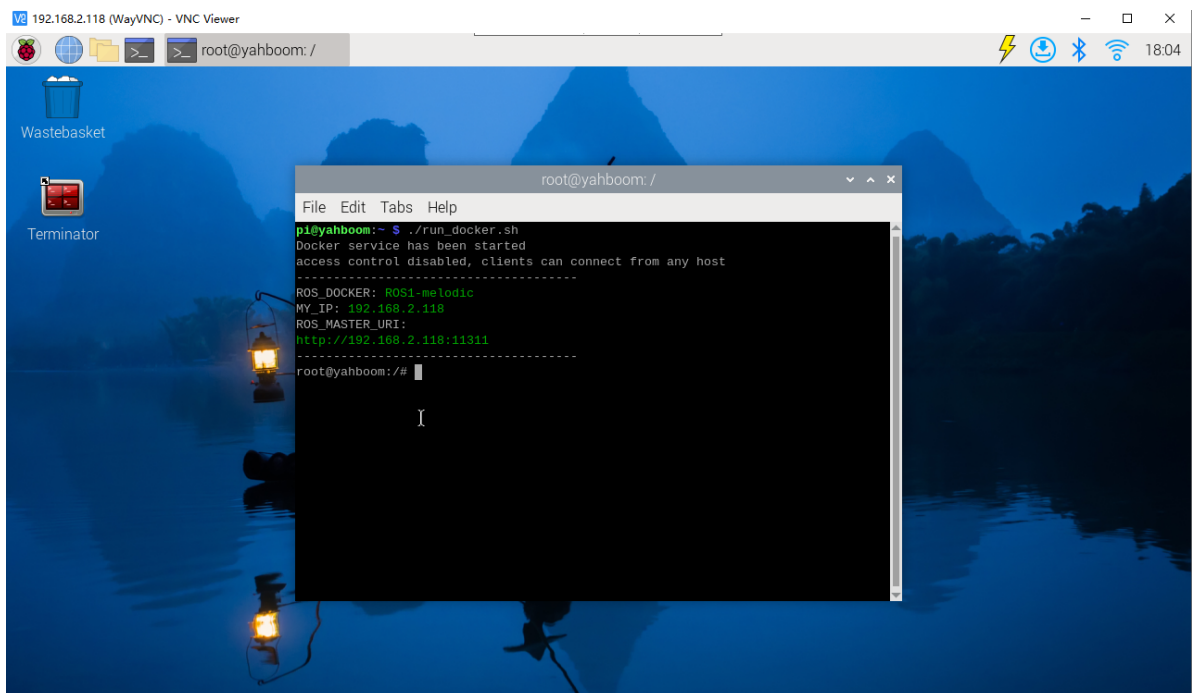
**Before running, please confirm that the large program has been permanently closed**

Enter docker

**Note: If you have a terminal that automatically starts docker, you can directly enter the docker terminal to run the command, and there is no need to manually start docker**

Start docker manually

```
./run_docker.sh
```



Run program

```

cd ~/transbot_ws/src/transbot_visual/opencv
python 4_1_2.py

```

```

import cv2
import numpy as np
if __name__ == '__main__':
    dam_img = cv2.imread('damaged.jpg')
    imgInfo = dam_img.shape
    height = imgInfo[0]
    width = imgInfo[1]
    paint = np.zeros((height,width,1),np.uint8)
    for i in range(50,100):
        paint[i,50] = 255
        paint[i,50+1] = 255
        paint[i,50-1] = 255
    for i in range(100,150):
        paint[150,i] = 255
        paint[150+1,i] = 255
        paint[150-1,i] = 255
    dst_img = cv2.inpaint(dam_img,paint,3,cv2.INPAINT_TELEA)
    while True :
        cv2.imshow("dam_img",dam_img)
        cv2.imshow("paint",paint)
        cv2.imshow("dst",dst_img)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()

```



As shown in the figure, the left is before repair, the middle is the mask image, and the right is the original image after repair.

## 4.2. OpenCV image brightness enhancement

1. Implementation process: synchronously amplify the three-channel value of each pixel while keeping the channel value between 0-255. In fact, it is to traverse each pixel, add and subtract values to them, and then judge the three channels. Whether rgb is in the range of 0-255, if it is greater or less than 255 or 0.
2. Code and actual effect display

Run program

**jetson motherboard/Raspberry Pi 4B**

```
cd ~/transbot_ws/src/transbot_visual/opencv
python4_2.py
```

## Raspberry Pi 5

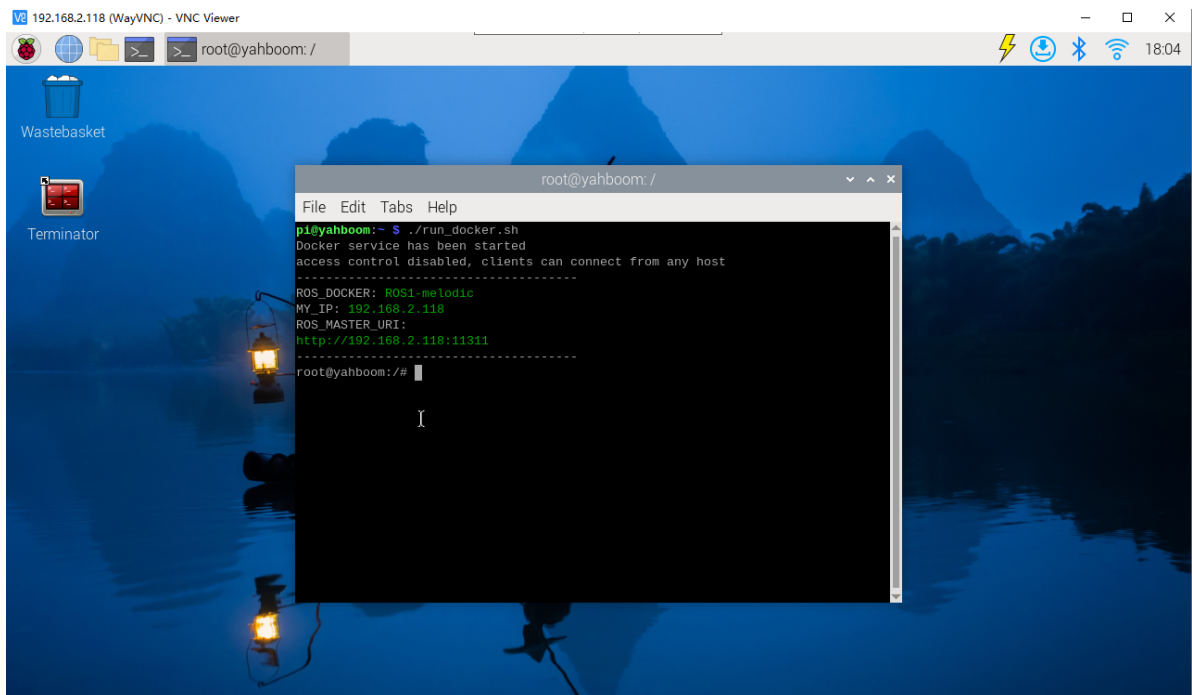
**Before running, please confirm that the large program has been permanently closed**

Enter docker

**Note: If you have a terminal that automatically starts docker, you can directly enter the docker terminal to run the command, and there is no need to manually start docker**

Start docker manually

```
./run_docker.sh
```



Run program

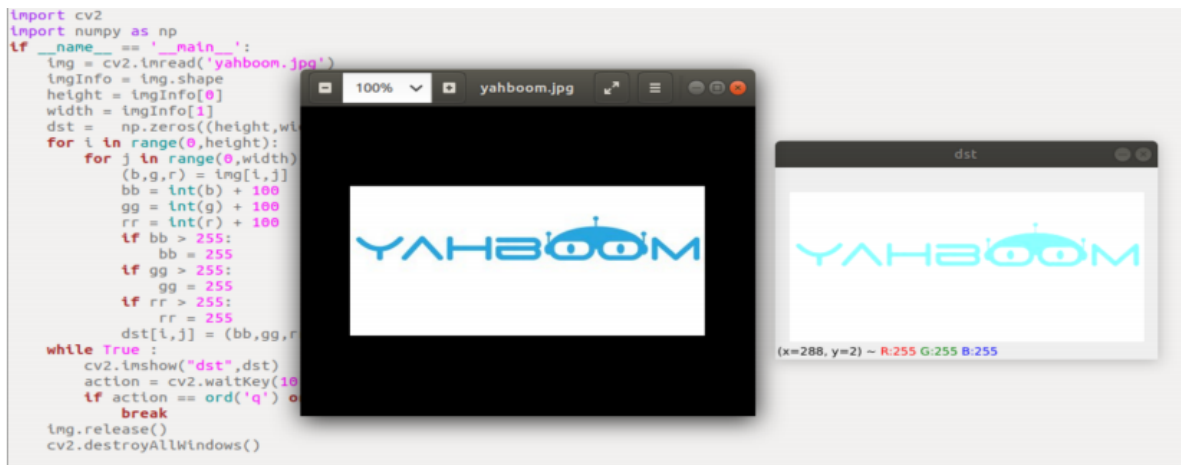
```
cd ~/transbot_ws/src/transbot_visual/opencv
python4_2.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    imgInfo = img.shape
    height = imgInfo[0]
    width = imgInfo[1]
    dst = np.zeros((height,width,3),np.uint8)
    for i in range(0,height):
        for j in range(0,width):
            (b,g,r) = img[i,j]
            bb = int(b) + 100
            gg = int(g) + 100
            rr = int(r) + 100
```

```

ifbb>255:
b = 255
if gg > 255:
gg = 255
ifrr > 255:
rr = 255
dst[i,j] = (bb,gg,rr)
while True :
cv2.imshow("dst",dst)
action = cv2.waitKey(10) & 0xFF
if action == ord('q') or action == 113:
break
img.release()
cv2.destroyAllWindows()

```



The picture on the left is the original picture, and the picture on the back is the photo after increasing the brightness.

### 4.3. OpenCV image skin whitening

1. OpenCV implements the function of skin resurfacing and whitening images. The principle of implementation is basically the same as that of "1.20 OpenCV Image Brightness Enhancement", except that here we do not need to process the r value. We only need to follow this formula,  $p = p(x) * 1.4 + y$ , where  $p(x)$  represents the b channel or g channel, and  $y$  represents the value that needs to be increased or decreased. Similarly, after adding the value, we need to make a judgment on the value.
2. Code and actual effect display

Run program

**jetson motherboard/Raspberry Pi 4B**

```

cd ~/transbot_ws/src/transbot_visual/opencv
python 4_3.py

```

**Raspberry Pi 5**

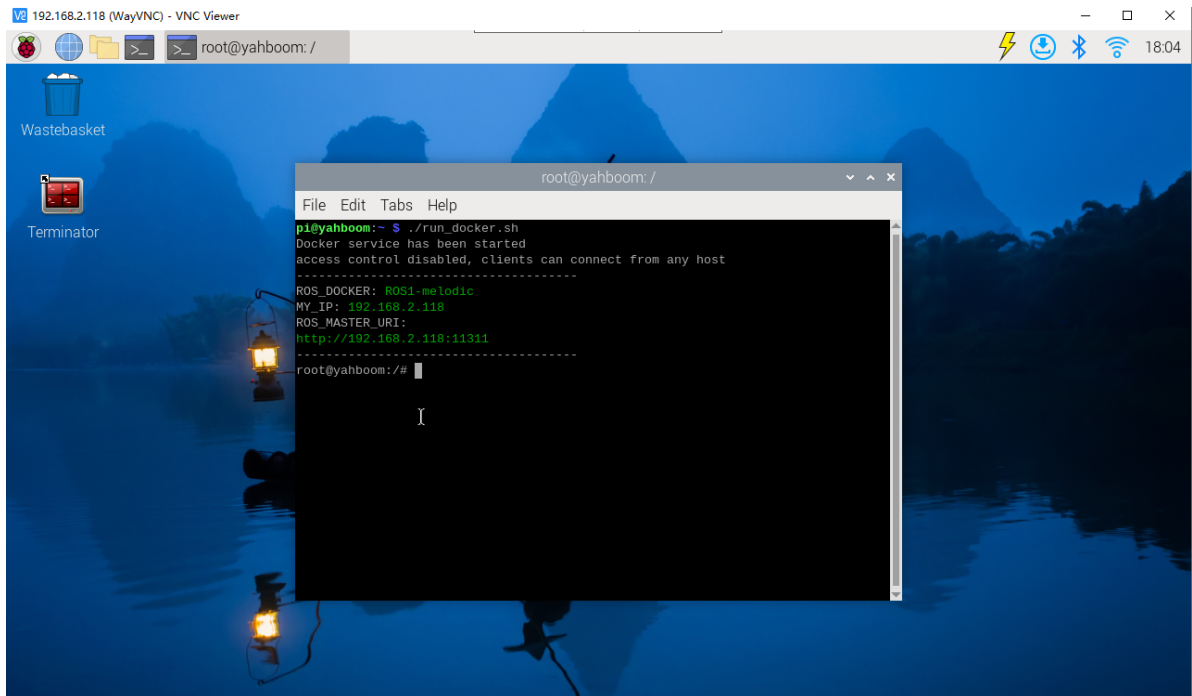
**Before running, please confirm that the large program has been permanently closed**

Enter docker

**Note: If you have a terminal that automatically starts docker, you can directly enter the docker terminal to run the command, and there is no need to manually start docker**

Start docker manually

```
./run_docker.sh
```



Run program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 4_3.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    imgInfo = img.shape
    height = imgInfo[0]
    width = imgInfo[1]
    dst = np.zeros((height,width,3),np.uint8)
    for i in range(0,height):
        for j in range(0,width):
            (b,g,r) = img[i,j]
            bb = int(b*1.4) + 5
            gg = int(g*1.4) + 5
            if bb > 255:
                bb = 255
            if gg > 255:
                gg = 255
            dst[i,j] = (bb,gg,r)
    while True :
        cv2.imshow("origin",img)
        cv2.imshow("dst",dst)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
```

```
break
img.release()
cv2.destroyAllWindows()
```

