

3. Open Source CV image processing and drawing text line segments

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3.1. OpenCV image grayscale processing

1. Image grayscale

The process of converting a color image to a grayscale image is the grayscale processing of the image. The color of each pixel in the color image is determined by the three components of R, G, and B, and each component can take a value of 0-255, so that a pixel can have more than 16 million ($256 \times 256 \times 256 = 1677256$) colors range of changes. The grayscale image is a special color image with the same three components of R, G, and B. The variation range of one pixel is 256. Therefore, in digital image processing, images of various formats are generally converted into grayscale. image to make subsequent images less computationally expensive. The description of grayscale images, like color images, still reflects the distribution and characteristics of the overall and local chromaticity and highlight levels of the entire image.

2. Image grayscale processing

Grayscale processing is the process of converting a color image into a grayscale image. A color image is divided into three components, R, G, and B, which respectively display various colors such as red, green, and blue. Grayscale is the process of making the R, G, and B components of the color equal. Pixels with large grayscale values are brighter (the maximum pixel value is 255, which is white), and vice versa (the lowest pixel is 0, which is black).

The core idea of image grayscale is $R = G = B$, this value is also called gray value.

1. Maximum value method: Make the value of R, G, B after transformation equal to the largest one of the three values before transformation, namely: $R=G=B=\max(R, G, B)$. The grayscale image converted by this method is very bright.
2. Average value method: the value of R, G, B after transformation is the average value of R, G, B before transformation. That is: $R=G=B=(R+G+B)/3$. This method produces a softer grayscale image.

In OpenCV, use `cv2.cvtColor(img1, cv2.COLOR_BGR2GRAY)` to achieve grayscale processing of images

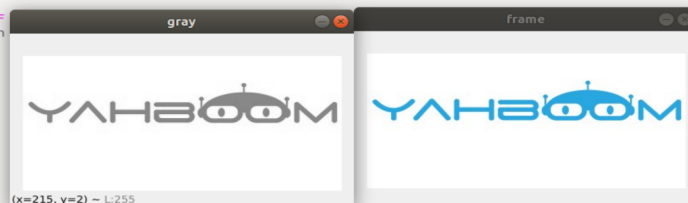
2. Code and actual effect display

run the program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 3_1.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
    while True :
        cv2.imshow("frame",img)
        cv2.imshow('gray', gray)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
    while True :
        cv2.imshow("frame",img)
        cv2.imshow('gray', gray)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.2. OpenCV image binarization processing

1. The core idea of binarization

Set the threshold, which is 0 (black) or 255 (white) above the threshold, so that the image is called a black and white image. The threshold can be fixed or adaptive. The adaptive threshold is generally the comparison of a point pixel with the average value of the region pixels or the weighted sum of Gaussian distribution where this point is in the middle order, and a difference value can be set or not set.

2. The threshold (threshold) function is provided in Python-OpenCV: cv2.threshold (src, threshold, maxVal, thresholdType)

Parameter meaning:

src: original image

threshold: current threshold

maxVal: the maximum threshold, usually 255

thresholdType: Threshold type, generally has the following values

enum ThresholdTypes { THRESH_BINARY = 0, #The gray value of the pixel point greater than the threshold is set to maxVal (for example, the maximum gray value of 8-bit gray value is 255), and the gray value of the pixel point whose gray value is less than the threshold value is set to 0. THRESH_BINARY_INV = 1, #The gray value of the pixel greater than the threshold is set to 0, and the gray value of the pixel less than the threshold is set to maxVal. THRESH_TRUNC = 2, #The gray value of the pixel point greater than the threshold is set to 0, and the gray value of the pixel less than the threshold is set to maxVal. THRESH_TOZERO = 3, # If the gray value of the pixel is less than the threshold, no change will be made, and the gray value of the part greater than the threshold will all become 0. THRESH_TOZERO_INV = 4 # If the gray value of the pixel is greater than the threshold, no change will be made, and if the gray value of the pixel is less than the threshold, all the gray values will become 0. }

return value:

retval: consistent with the parameter thresh

dst: result image

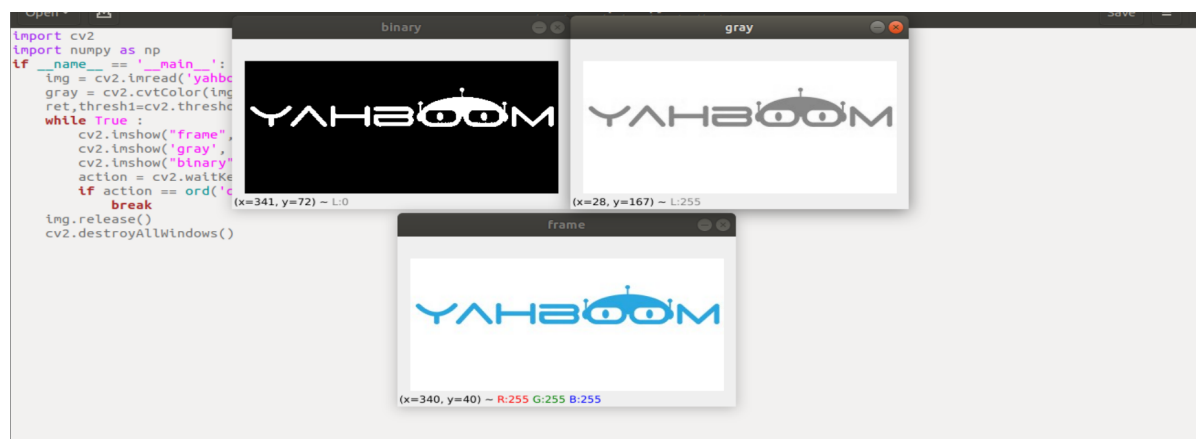
Note: Before binarization, we need to grayscale the color image to get a grayscale image.

3. Code and actual effect display

run the program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 3_2.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
    ret, thresh1 = cv2.threshold(gray, 180, 255, cv2.THRESH_BINARY_INV)
    while True:
        cv2.imshow("frame", img)
        cv2.imshow('gray', gray)
        cv2.imshow("binary", thresh1)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.3. OpenCV image edge detection

1. The purpose of image edge detection

In the case of preserving the original image properties, the data size of the image is significantly reduced. There are a variety of algorithms for edge detection. Although the Canny algorithm is old, it can be said that it is a standard algorithm for edge detection, and it is still widely used in research.

2. Canny edge detection algorithm

Among the currently commonly used edge detection methods, the Canny edge detection algorithm is one of the methods with strict definition that can provide good and reliable detection. It has become one of the most popular algorithms for edge detection due to its advantages of satisfying the three criteria of edge detection and simple implementation process.

The Canny edge detection algorithm can be divided into the following 5 steps:

- (1). Use a Gaussian filter to smooth the image and filter out noise
- (2). Calculate the gradient strength and direction of each pixel in the image
- (3). Apply Non-Maximum Suppression to eliminate spurious responses from edge detection
- (4). Apply double-threshold (Double-Threshold) detection to determine real and potential edges
- (5). Edge detection is finally completed by suppressing isolated weak edges

3. How do we implement it in OpenCV? It's very simple, in three steps

(1). Image grayscale: `gray=cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)`

(2). Gaussian filtering (noise reduction processing) image: `GaussianBlur(src, ksize, sigmaX[, dst[, sigmaY[, borderType]]]) -> dst`

Parameter meaning:

`src`: the input image, usually a grayscale image

`ksize`: Gaussian kernel size

`sigmaX` : Gaussian kernel standard deviation in X direction

`sigmaY` : Gaussian kernel standard deviation in Y direction

`dst`: the processed image

(3). The image processed by the Canny method: `edges=cv2.Canny(image, threshold1, threshold2[, apertureSize[, L2gradient]])`

Parameter meaning:

`edges`: the calculated edge image

`image` : The calculated edge image, generally the image obtained after Gaussian processing

`threshold1` : the first threshold during processing

`threshold2` : the second threshold during processing

`apertureSize` : the aperture size of the Sobel operator

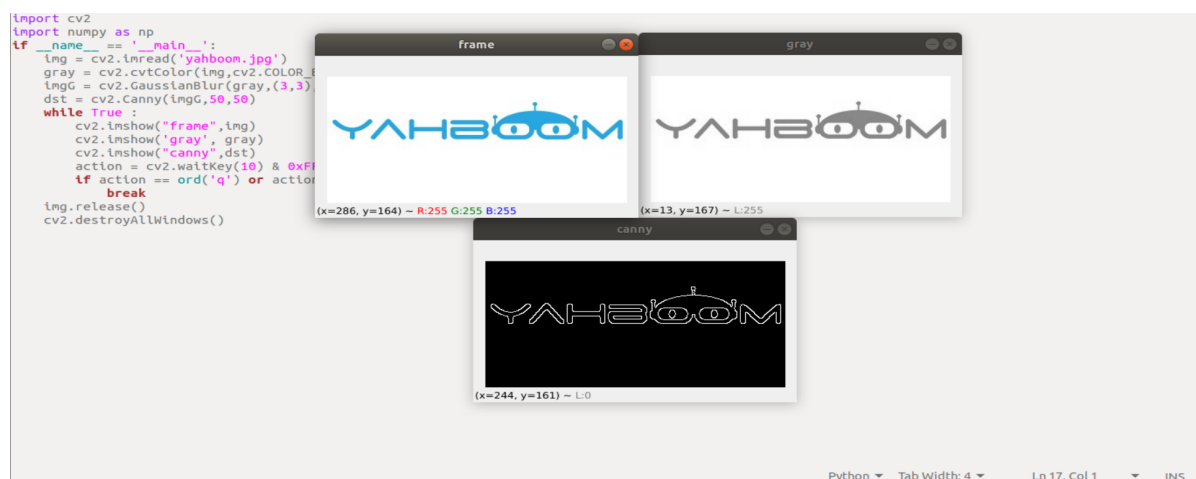
L2gradient : The flag for calculating the gradient magnitude of the image. The default value is False. If True, the more precise L2 norm is used for the calculation (ie, the sum of the squares of the derivatives in the two directions is re-squared), otherwise the L1 norm is used (the absolute value of the derivatives in the two directions is directly added).

4. Code and actual effect display

run the program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 3_3.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
    imgG = cv2.GaussianBlur(gray, (3, 3), 0)
    dst = cv2.Canny(imgG, 50, 50)
    while True :
        cv2.imshow("frame", img)
        cv2.imshow('gray', gray)
        cv2.imshow("canny", dst)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.4. OpenCV line segment drawing

1. When using OpenCV to process images, we sometimes need to draw line segments, rectangles, etc. on the image. used in OpenCV

The `cv2.line(dst, pt1, pt2, color, thickness=None, lineType=None, shift=None)` function draws line segments.

Parameter meaning:

dst: output image.

pt1, pt2: Required parameters. The coordinate points of the line segment, representing the starting point and the ending point, respectively

color: required parameter. Used to set the color of the line segment

thickness: optional parameter. Used to set the width of the line segment

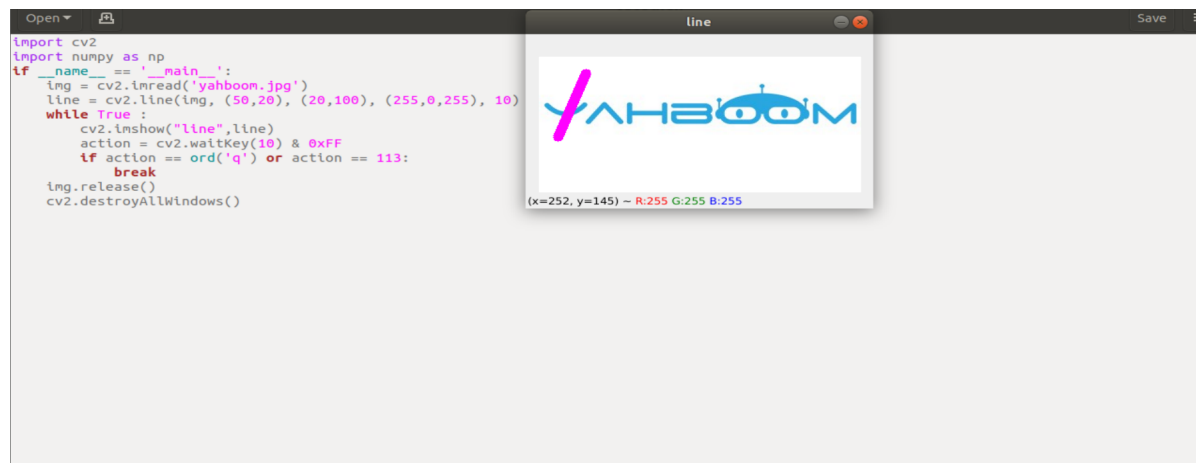
lineType: optional parameter. Used to set the type of line segment, optional 8 (8 adjacent connecting lines - default), 4 (4 adjacent connecting lines) and cv2.LINE_AA for antialiasing

2. Code and actual effect display

run the program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 3_4.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    line = cv2.line(img, (50,20), (20,100), (255,0,255), 10)
    while True :
        cv2.imshow("line",line)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.5. OpenCV draw rectangle

1. In OpenCV, what is used to draw rectangles is

cv2.rectangle (img, pt1, pt2, color, thickness=None, lineType=None, shift=None)

Parameter meaning:

img: canvas or carrier image

pt1, pt2: Required parameters. The vertices of the rectangle represent the vertex and the diagonal vertex respectively, that is, the upper left corner and the lower right corner of the rectangle (these two vertices can determine a unique rectangle), which can be understood as a diagonal line.

color: required parameter. Used to set the color of the rectangle

thickness: optional parameter. Used to set the width of the side of the rectangle. When the value is negative, it means to fill the rectangle

lineType: optional parameter. Used to set the type of line segment, optional 8 (8 adjacent connecting lines - default), 4 (4 adjacent connecting lines) and cv2.LINE_AA for antialiasing

2. Code and effect display

run the program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 3_5.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    rect = cv2.rectangle(img, (50,20), (100,100), (255,0,255), 10)
    while True :
        cv2.imshow("line",rect)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    rect = cv2.rectangle(img, (50,20), (100,100), (255,0,255), 10)
    while True :
        cv2.imshow("line",rect)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.6. OpenCV draws a circle

1. In OpenCV, what is used to draw a circle is

```
cv2.circle(img, center, radius, color[,thickness[,lineType]])
```

Parameter meaning:

img: painting or vector image cloth

center: coordinates of the center of the circle, format: (50,50)

radius: radius

thickness: Line thickness. Default is 1. If -1 then fill solid

lineType: Line type. The default is 8, the connection type. Described in the table below

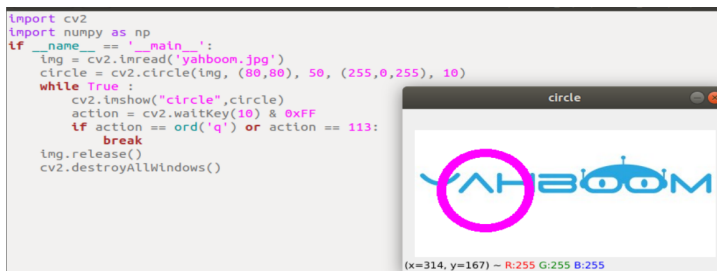
| parameter | illustrate |
|-------------|-----------------------------------------------------------|
| cv2.FILLED | filling |
| cv2.LINE_4 | 4 Connection Types |
| cv2.LINE_8 | 8 connection types |
| cv2.LINE_AA | Antialiasing, this parameter will make the lines smoother |

2. Code and actual effect display

run the program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 3_6.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    circle = cv2.circle(img, (80,80), 50, (255,0,255), 10)
    while True :
        cv2.imshow("circle",circle)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.7. OpenCV draw ellipse

1. In OpenCV, the ellipse is drawn using

`cv2.ellipse(img, center, axes, angle, StartAngle, endAngle, color[,thickness[,lineType]`

Parameter meaning:

center: the center point of the ellipse, (x, y)

axes: refers to the short radius and long radius, (x, y)

StartAngle: The angle of the starting angle of the arc

endAngle: the angle of the end angle of the arc

img, color, thickness, lineType can refer to the description of the circle

2. Code and actual effect display

run the program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 3_7.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    ellipse = cv2.ellipse(img, (80,80), (20,50),0,0, 360,(255,0,255), 5)
    while True :
        cv2.imshow("ellipse",ellipse)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.8. OpenCV draws polygons

1. In OpenCV, what is used to draw polygons is

`cv2.polylines(img,[pts],isClosed, color[,thickness[,lineType]])`

Parameter meaning:

pts: vertices of the polygon

isClosed: Whether it is closed. (True/False)

Other parameters refer to the drawing parameters of the circle

2. Code and actual effect display

run the program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 3_8.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    points = np.array([[120,50], [40,140], [120,70], [110,110], [50,50]],
np.int32)
    polylines = cv2.polylines(img, [points],True,(255,0,255), 5)
    while True :
        cv2.imshow("polylines",polylines)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    points = np.array([[120,50], [40,140], [120,70], [110,110], [50,50]], np.int32)
    polylines = cv2.polylines(img, [points],True,(255,0,255), 5)
    while True :
        cv2.imshow("polylines",polylines)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```



3.9. OpenCV to draw text

1. In OpenCV, what is used to draw text is

`cv2.putText(img, str, origin, font, size,color,thickness)`

Parameter meaning:

img: input image

str: the drawn text

origin: the upper left corner coordinate (integer), which can be understood as where the text starts

font: font

size: font size

color: font color

thickness: font thickness

Among them, the font is optional

| |
|-----------------------------------------------------------------------|
| FONT_HERSHEY_SIMPLEX Python: cv.FONT_HERSHEY_SIMPLEX |
| FONT_HERSHEY_PLAIN Python: cv.FONT_HERSHEY_PLAIN |
| FONT_HERSHEY_DUPLEX Python: cv.FONT_HERSHEY_DUPLEX |
| FONT_HERSHEY_COMPLEX Python: cv.FONT_HERSHEY_COMPLEX |
| FONT_HERSHEY_TRIPLEX Python: cv.FONT_HERSHEY_TRIPLEX |
| FONT_HERSHEY_COMPLEX_SMALL Python: cv.FONT_HERSHEY_COMPLEX_SMALL |
| FONT_HERSHEY_SCRIPT_SIMPLEX Python: cv.FONT_HERSHEY_SCRIPT_SIMPLEX |
| FONT_HERSHEY_SCRIPT_COMPLEX Python: cv.FONT_HERSHEY_SCRIPT_COMPLEX |
| FONT_ITALIC Python: cv.FONT_ITALIC |

2. Code and actual effect display

run the program

```
cd ~/transbot_ws/src/transbot_visual/opencv
python 3_9.py
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    cv2.putText(img, 'This is Yahboom!', (50, 50), cv2.FONT_HERSHEY_SIMPLEX, 1,
    (0, 200, 0), 2)
    while True :
        cv2.imshow("img",img)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```

```
import cv2
import numpy as np
if __name__ == '__main__':
    img = cv2.imread('yahboom.jpg')
    cv2.putText(img, 'This is Yahboom!', (50, 50), cv2.FONT_HERSHEY_SIMPLEX, 1, (0, 200, 0), 2)
    while True:
        cv2.imshow("img", img)
        action = cv2.waitKey(10) & 0xFF
        if action == ord('q') or action == 113:
            break
    img.release()
    cv2.destroyAllWindows()
```

