

Camera python driver tutorial

Common API functions used by OpenCV:

1. `cv2.VideoCapture()`

```
cap = cv2.VideoCapture(0)
```

The parameter in VideoCapture () is 0, which means Raspberry Pi video0.

(Note: You can view the current camera through the command `ls/dev/`)

```
pi@raspberrypi:~ $ ls /dev/
argon-h264mem    media1          shm            tty38          vcio
argon-hevcmmem   mem            snd            tty39          vc-mem
argon-intcmem    memory_bandwidth spidev0.0      tty4           vcs
argon-vp9mem     mmcblk0        spidev0.1     tty40          vcs1
autofs           mmcblk0p1      stderr         tty41          vcs2
block            mmcblk0p2      stdin          tty42          vcs3
btrfs-control    mqueue         stdout         tty43          vcs4
bus              net            tty            tty44          vcs5
cachefiles       network_latency tty0           tty45          vcs6
char             network_throughput tty1           tty46          vcs7
console          null           tty10          tty47          vcsa
cpu_dma_latency  port           tty11          tty48          vcsa1
cuse             ppp            tty12          tty49          vcsa2
disk             ptmx           tty13          tty5           vcsa3
dri              pts            tty14          tty50          vcsa4
fb0              ram0           tty15          tty51          vcsa5
fd              ram1           tty16          tty52          vcsa6
full            ram10          tty17          tty53          vcsa7
fuse            ram11          tty18          tty54          vcsm
gpiochip0        ram12          tty19          tty55          vcsm-cma
gpiochip1        ram13          tty2           tty56          vcsu
gpiochip2        ram14          tty20          tty57          vcsu1
gpiomem          ram15          tty21          tty58          vcsu2
hwrng            ram2           tty22          tty59          vcsu3
i2c-1            ram3           tty23          tty6           vcsu4
initctl          ram4           tty24          tty60          vcsu5
input            ram5           tty25          tty61          vcsu6
kmsg             ram6           tty26          tty62          vcsu7
log              ram7           tty27          tty63          vga_arbiter
loop0            ram8           tty28          tty7           vhci
loop1            ram9           tty29          tty8           video0
loop2            random         tty3           tty9           video1
loop3            raw            tty30          ttyAMA0        video10
loop4            rfkill         tty31          ttyprintk      video11
loop5            rpivid-h264mem tty32          ttyS0          video12
loop6            rpivid-hevcmmem tty33          uhid           watchdog
loop7            rpivid-intcmem tty34          uinput        watchdog0
loop-control     rpivid-vp9mem  tty35          urandom        zero
mapper           serial0        tty36          v4l            vchiq
media0           serial1        tty37          vchiq
```

```
cap = cv2.VideoCapture("../1.avi")
```

VideoCapture("../1.avi"), This parameter indicates that if the path of the video file is entered, the video is opened.

2. `cap.set()`

Camera parameters common configuration methods:

```
capture.set(CV_CAP_PROP_FRAME_WIDTH, 1920); # Width
```

```
capture.set(CV_CAP_PROP_FRAME_HEIGHT, 1080); # Height
capture.set(CV_CAP_PROP_FPS, 30); # Frame
capture.set(CV_CAP_PROP_BRIGHTNESS, 1); # Brightness 1
capture.set(CV_CAP_PROP_CONTRAST, 40); # Contrast 40
capture.set(CV_CAP_PROP_SATURATION, 50); # Saturation 50
capture.set(CV_CAP_PROP_HUE, 50); # Hue 50
capture.set(CV_CAP_PROP_EXPOSURE, 50); # Visibility 50
```

Parameter explanation:

```
#define CV_CAP_PROP_POS_MSEC 0
// Calculate the current position in milliseconds

#define CV_CAP_PROP_POS_FRAMES 1
// Calculate the current position in frame

#define CV_CAP_PROP_POS_AVI_RATIO 2 // Relative position of the video

#define CV_CAP_PROP_FRAME_WIDTH 3 // Width

#define CV_CAP_PROP_FRAME_HEIGHT 4 // Height

#define CV_CAP_PROP_FPS 5 // Frame rate

#define CV_CAP_PROP_FOURCC 6 // 4 Character encoding

#define CV_CAP_PROP_FRAME_COUNT 7 // Video frames

#define CV_CAP_PROP_FORMAT 8 // Video format

#define CV_CAP_PROP_MODE 9
// Backend specific value indicating the current capture mode.

#define CV_CAP_PROP_BRIGHTNESS 10 // Brightness

#define CV_CAP_PROP_CONTRAST 11 // Contrast

#define CV_CAP_PROP_SATURATION 12 // Saturation

#define CV_CAP_PROP_HUE 13 // Hue

#define CV_CAP_PROP_GAIN 14 // Gain

#define CV_CAP_PROP_EXPOSURE 15 // Exposure
```

```
#define CV_CAP_PROP_CONVERT_RGB 16
// Mark whether the image should be converted to RGB.

#define CV_CAP_PROP_WHITE_BALANCE 17 // White balance

#define CV_CAP_PROP_RECTIFICATION 18 // Stereo camera calibration mark (note:
only support DC1394 v2)
```

3. `cap.isOpened()`

Return true indicates open camera successful and false indicates open camera failure

4. `ret, frame = cap.read()`

`cap.read ()` reads the video frame by frame. `ret` and `frame` are the two return values of the `cap.read ()` function.

`ret` is a Boolean value, if the read frame is correct, it will return true, If the file has not been read to the end, it returns False.

`Frame` is the image of each frame, which is a three-dimensional matrix.

5. `cv2.waitKey(n)`

`n` represents the delay time, if the parameter is 1, it means a delay of 1ms to switch to the next frame of image.

If the parameter is too large, such as `cv2.waitKey (1000)`, it will freeze because of the long delay.

The parameter is 0, such as, `cv2.waitKey (0)` only displays the current frame image, which is equivalent to video pause.

6. `cap.release()` and `destroyAllWindows()`

Call `cap.release ()` to release the video.

Call `destroyAllWindows ()` to close all image windows.

About Code

Since our entire tutorial runs in JupyterLab, we must understand the various components inside.

Here we need to use the image display component.

1.Import library

```
import ipywidgets.widgets as widgets
```

2.Set Image component

```
image_widget = widgets.Image(format='jpeg', width=600, height=500)
```

3.Display Image component

```
display(image_widget)
```

4. Open camera and read image

```
image = cv2.VideoCapture(0)    # Open camera
ret, frame = image.read()      # Read camera data
```

5. Assignment to components

#Convert the image to jpeg and assign it to the video display component

```
image_widget.value = bgr8_to_jpeg(frame)
```

<pre>import cv2 import ipywidgets.widgets as widgets import threading import time #Set camera display component image_widget = widgets.Image(format='jpeg', width=600, height=500) display(image_widget) # display camera component</pre>
<pre>#bgr 8 to jpeg format import enum import cv2 def bgr8_to_jpeg(value, quality=75): return bytes(cv2.imencode('.jpg', value)[1])</pre>
<pre>image = cv2.VideoCapture(0) # Open camera # width=1280 # height=960 # cap.set(cv2.CAP_PROP_FRAME_WIDTH,width) # set width of image # cap.set(cv2.CAP_PROP_FRAME_HEIGHT,height) # set height of image image.set(3,600) image.set(4,500) image.set(5, 30) # set frame image.set(cv2.CAP_PROP_FOURCC, cv2.VideoWriter_fourcc('M', 'J', 'P', 'G')) image.set(cv2.CAP_PROP_BRIGHTNESS, 40) #set brightness -64 - 64 0.0 image.set(cv2.CAP_PROP_CONTRAST, 50) #set contrast -64 - 64 2.0 image.set(cv2.CAP_PROP_EXPOSURE, 156) #set exposure value 1.0 - 5000 156.0 ret, frame = image.read() # read camera data image_widget.value = bgr8_to_jpeg(frame)</pre>
<pre>while 1: ret, frame = image.read() image_widget.value = bgr8_to_jpeg(frame) time.sleep(0.010)</pre>
<pre>image.release() #After using the object, we need to release the object, otherwise when we use the object again, the system will prompt that the object be occupied,</pre>

making it unusable.

The camera screen is shown below:

