

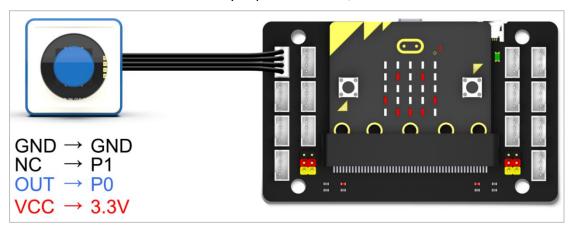
Button detection

1. Learning target

In this course, we will earn how to use Micro:bit and button module to read button status.

2. Preparation

Connect the module to Micro:bit board by expansion board, as shown below.



3. About code

```
# -*- coding: utf-8-*-# Encoding cookie added by Mu Editor
from microbit import *
import WOM_Sensor_Kit

while True:
    # Parameter definition: WOM_button (pin) press to return 1
    if WOM_Sensor_Kit.WOM_button(pin0) == 1:
        display.show(1)
    else:
        display.show(0)
```

- 1) from microbit import * means to import all library files from the microbit library. This statement is required for every program when using the microbit.
- 2) import WOM_Sensor_Kit means to import the library of the magic block world. This library must be imported when using the related functions of the magic block world.
- 3) display.off() means to close the dot matrix display function of the board to reduce abnormalities caused by pin multiplexing.
- 4) while True: means is that infinite loop.
- 5) if WOM Sensor Kit.WOM button(pin0) == 1: Determine the button whether is pressed.
- 6) display.show(1) Micro:bit dot matrix display 1.

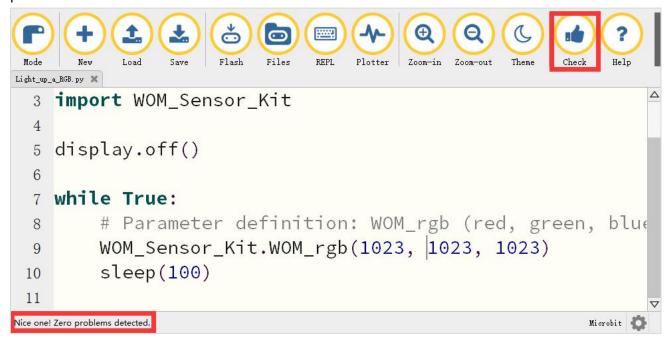


7) display.show(0) Micro:bit dot matrix display 0.

4. Writing and download code

- 4.1 You should open the Mu software, and enter the code in the edit window, , as shown below. Note! All English and symbols should be entered in English, use the Tab key (tab key) to indent and the last line must be a space.
- 4.2 You can click the "Check" button to check if our code has an error.

If a cursor or underline appears on a line, it indicates a syntax error, please check and modify. If there is no error in the program, the bottom left of the interface will prompt that there is no problem in detection.



4.3 Click the 'REPL' button to check whether the WOM_Sensor_Kit Python library has been downloaded.

If not, please refer to [Preparation before class] --> [Python Programming Guide].



```
Flash Files
                            REPL
                                 Plotter
                                       Zoom-in
                                             Zoom-out
                                                   Theme
     # -*- coding: utf-8-*-# Encoding cookie added by Mu Editor △
     from microbit import *
     import WOM Sensor Kit
  4
    display.off()
    while True:
         #Parameter definition: WOM rgb (red, green, blue) colo
         WOM_Sensor_Kit.WOM_rgb(1023,1023,1023)
  9
         sleep(100)
  10
  11
BBC micro:bit REPL
MicroPython v1.15-64-g1e2f0d280 on 2021-07-20; WOM Sensor Kit v2.0.0
with modified by Yahboom Team
Type "help()" for more information.
>>>
>>>
                                                                Microbit 💍
```

4.4 After the program is written, use a micro USB cable to connect the computer and the micro:bit board. Please click the 'Flash' button to download the program to the micro:bit motherboard (You need to click the 'REPL' button again to close the function of importing library files before you download the program).

```
0
                                   #####
                                   REPL
                                        Plotter
                                                                      Help
                                             Zoom-in Zoom-out
    import WOM_Sensor_Kit
 3
 4
    display.off()
 5
 6
    while True:
         # Parameter definition: WOM_rgb (red, green, blue
 8
         WOM_Sensor_Kit.WOM_rgb(1023, 1023, 1023)
 9
         sleep(100)
 10
 11
Copied code onto micro:bit.
                                                                   Microbit 📆
```



4.5 If the download failed, please confirm whether the micro:bit is connected to the computer through the micro USB data cable, and confirm whether the **WOM_Sensor_Kit Python library** has been imported.

5. Experimental phenomena

After the program is downloaded successfully. When we press button, Micro:bit dot matrix will display 1, otherwise Micro:bit dot matrix will display 0.