

## 2.RGB light change color

### 1. Learning goals

In this lesson, we will learn to how to control RGB light on wrist:bit change different color.

### 2.Code and analysis

```

1  from microbit import *
2  import neopixel
3  import microbit
4
5  Red = (255, 0, 0)
6  Orange = (255, 165, 0)
7  Yellow = (255, 255, 0)
8  Green = (0, 255, 0)
9  Blue = (0, 0, 255)
10 Violet = (148, 0, 211)
11 White = (255, 255, 255)
12 Black = (0, 0, 0)
13 color_lib = {'Red': Red, 'Orange': Orange, 'Yellow': Yellow, 'Green': Green,
14             'Blue': Blue, 'Violet': Violet, 'White': White, 'Black': Black}
15
16
17 def RGBLight_more_show(first, num, color):
18     global np
19     np.clear()
20     for i in range(first, first + num):
21         np[i] = color_lib[color]
22     np.show()
23
24 display.show(Image.HAPPY)
25 np = neopixel.NeoPixel(pin1, 1)
26 while True:
27     RGBLight_more_show(0, 1, 'Red')
28     microbit.sleep(1000)
29     RGBLight_more_show(0, 1, 'Green')
30     microbit.sleep(1000)
31     RGBLight_more_show(0, 1, 'Blue')
32     microbit.sleep(1000)
33     RGBLight_more_show(0, 1, 'White')
34     microbit.sleep(1000)

```

#### from microbit import \*

This code is to import everything from the microbit library, and any program need to uses import this library.

Define different RGB light colors.

**display.show(Image.HAPPY):** Display the smile pattern on the micro:bit matrix;

**np = neopixel.NeoPixel (pin1, 1):** RGB light initialization settings, a total of 1 RGB light, connected to the P1 pin of the micro:bit board.

In the loop, call the **RGBLight\_more\_show()** function to set one RGB light to a different color. And use the **microbit.sleep()** function to achieve the delay change effect.

#### Note:

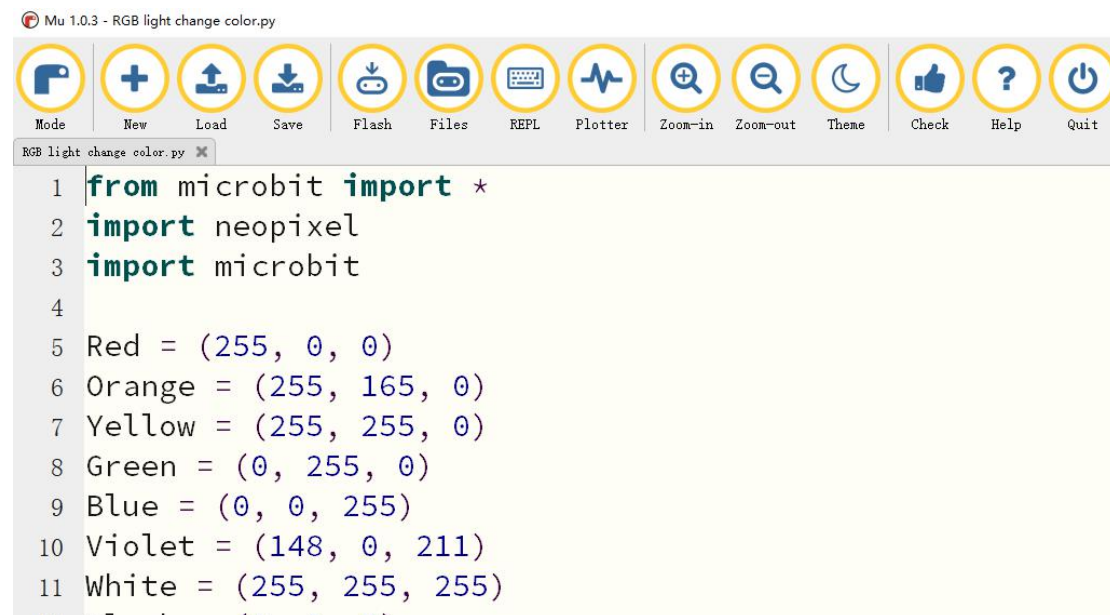
- 1 - The capital letter/lowercase letters must be distinguished !
- 2 - Correct spelling!

- 3 - Keywords such as # need a space between the content.
- 4 - You can only use the Tab key (tabulation key) for indentation.

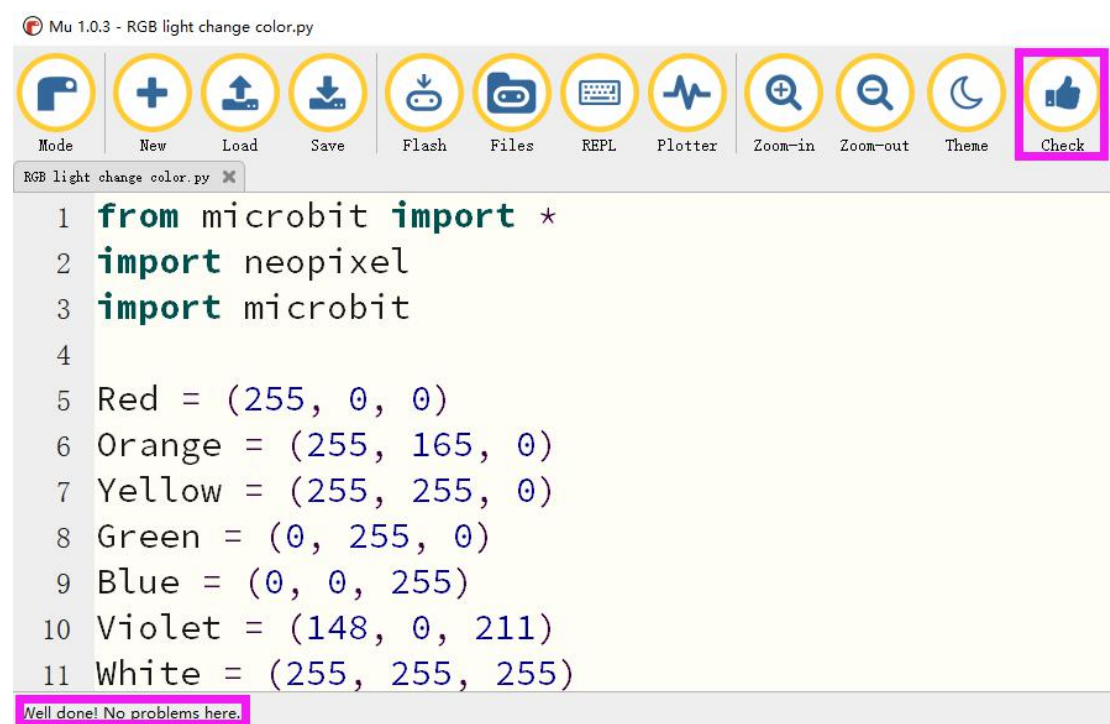
### 3. Programming and downloading

3.1 You should open the Mu software, and enter the code in the edit window, , as shown in Figure .

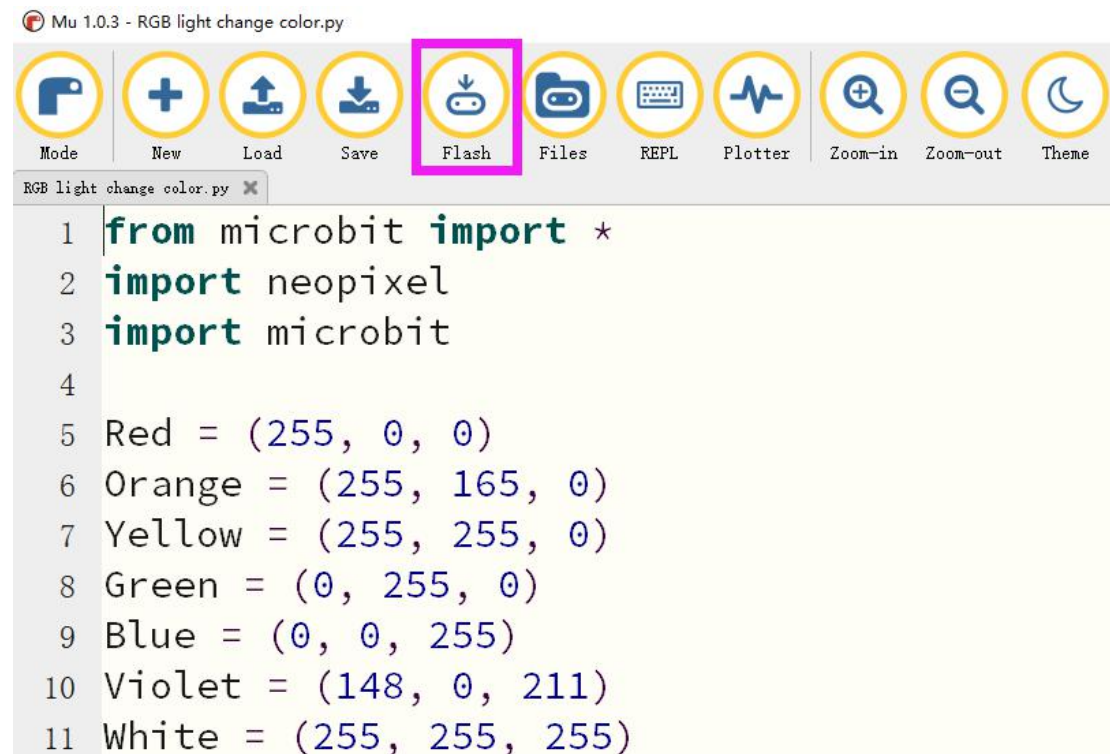
**Note! All English and symbols should be entered in English, and the last line must be a space.**



3.2 As shown in Figure, you need to click the Check button to check if our code has an error. If a line appears with a cursor or an underscore, the program indicating this line is wrong.



3.3 You need to connect the micro data cable to micro:bit and the computer, then click the Flash button to download the program to micro:bit.



#### 4. Experimental phenomena

After the program is successfully downloaded, the micro: bit dot matrix will display butterfly pattern. RGB lights will become red-> green->blue->white, the time interval is 1s.