

1. Music watch

1. Learning goals

In this lesson, we will learn to use micro:bit and wrist:bit make a music watch.

2. Code and analysis

```

1  from microbit import *
2  import music
3  import superbitt
4  import microbit
5  import neopixel
6
7  display.show(Image.HAPPY)
8  np = neopixel.NeoPixel(pin12, 4)
9  superbitt.servo270(superbitt.S1, 105)
10
11 while True:
12     music.play('E4:4')
13     music.play('E4:4')
14     music.play('F4:4')
15     music.play('G4:4')
16     music.play('G4:4')
17     music.play('F4:4')
18     music.play('E4:4')
19     music.play('D4:4')
20     music.play('C4:4')
21     music.play('C4:4')
22     music.play('D4:4')
23     music.play('E4:4')
24     music.play('E4:6')
25     music.play('D4:2')
26     music.play('D4:2')

```

from microbit import *

This code is to import everything from the microbit library, and any program need to uses import this library.

import music: import this music library

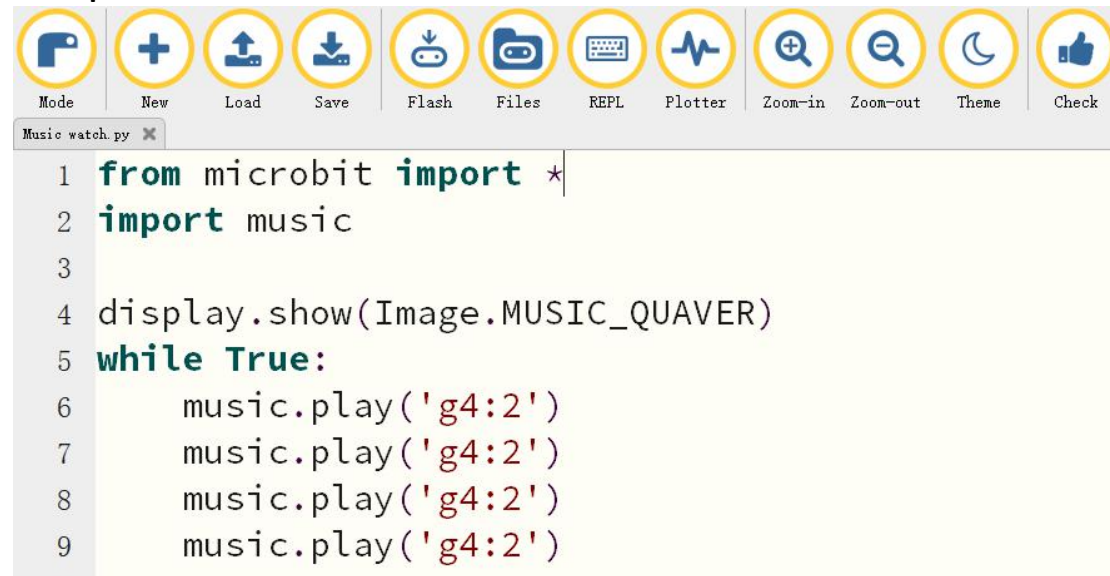
display.show(): Display pattern on the micro:bit matrix;

3. Programming and downloading

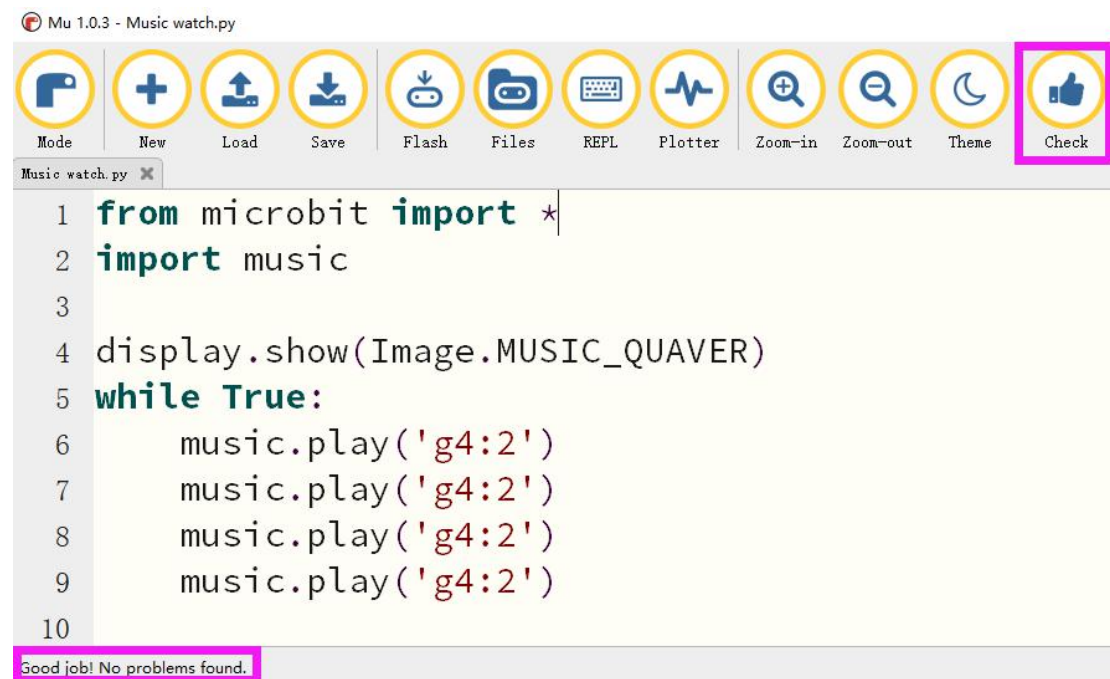
3.1 You should open the Mu software, and enter the code in the edit window, , as shown in Figure .

Note! All English and symbols should be entered in English, and the last line must

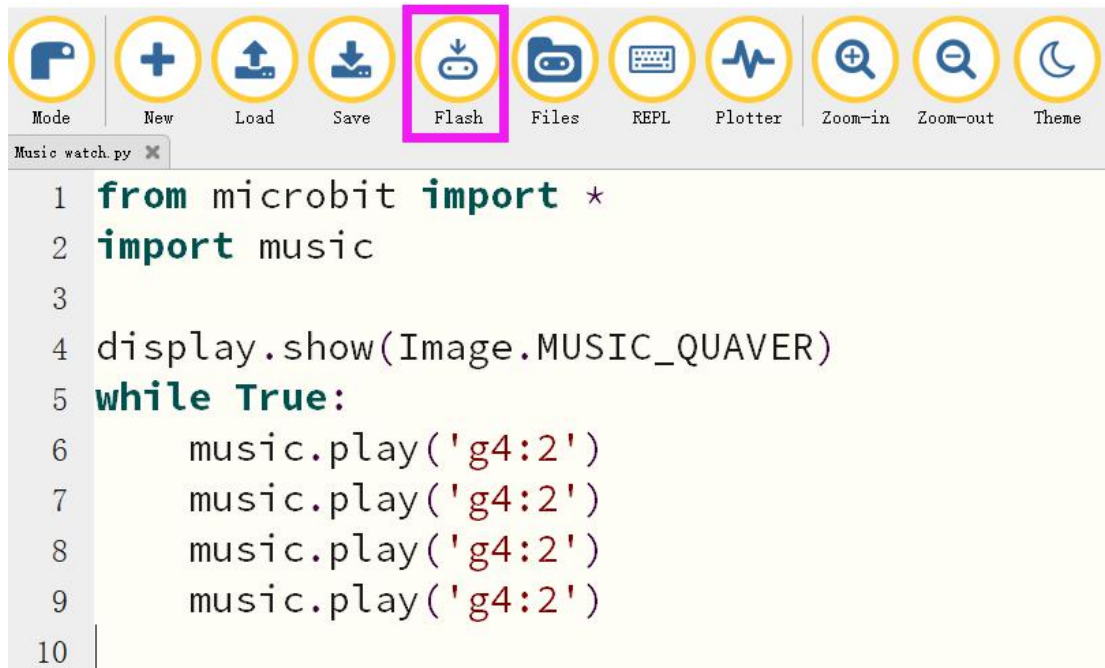
be a space.



3.2 As shown in Figure, you need to click the Check button to check if our code has an error. If a line appears with a cursor or an underscore, the program indicating this line is wrong.



3.3 You need to connect the micro data cable to micro:bit and the computer, then click the Flash button to download the program to micro:bit.



4. Experimental phenomena

After the program is successfully downloaded, a music symbols is displayed on the micro:bit dot matrix, and the melody of the song "ODE" is played in a loop.