Dance battle

1. Learning objectives

In this course, we mainly learn how to use MakeCode graphical programming to make Skip car "sing" and "dance" at the same time, that is, the motor, servo, buzzer, and RGB light work at the same time.

2. Building blocks

For the building blocks steps, please refer to the installation drawings of **[Assembly Course]--[Skip car]** in the materials or the building blocks installation book.

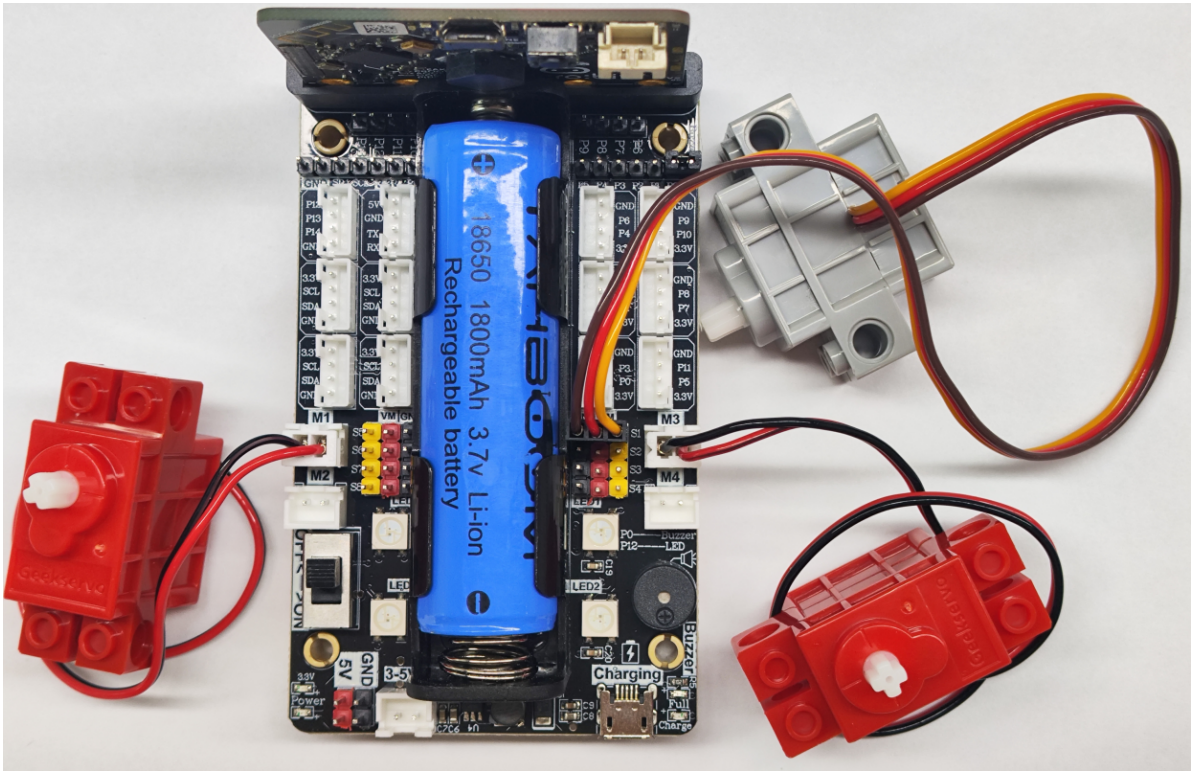
3. Motor wiring

The motor wiring on the left side of the car is inserted into the M1 interface of the Super:bit expansion board, and the black wire is close to the battery side;

The motor wiring on the right side of the car is inserted into the M3 interface of the Super:bit expansion board, and the black wire is close to the battery side;

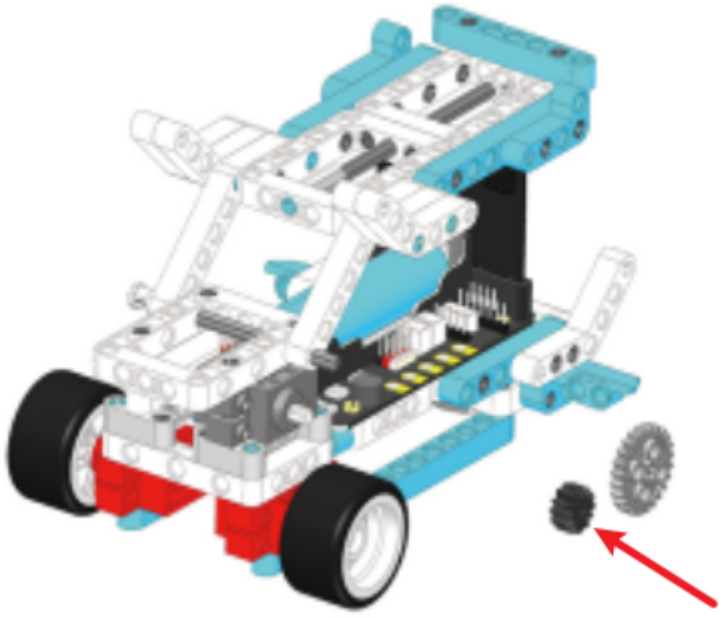
The building blocks servo wiring is inserted into the S1 interface of the Super:bit expansion board, and the orange servo wiring is inserted into the yellow pin of S1.

As shown below:



! Notes:

When taking a course related to the building block servo for the first time, we need to remove the gear on the servo and upload the program of this course to the micro:bit; then turn on the power switch of the Super:bit expansion board and wait for the building block servo to turn to the initial position; then, we can turn off the power, adjust the angle of the car loading platform to be parallel to the ground, and then install the servo gear. (If you have used Skip car and servo-related programs before, you can skip this step)



4. Programming

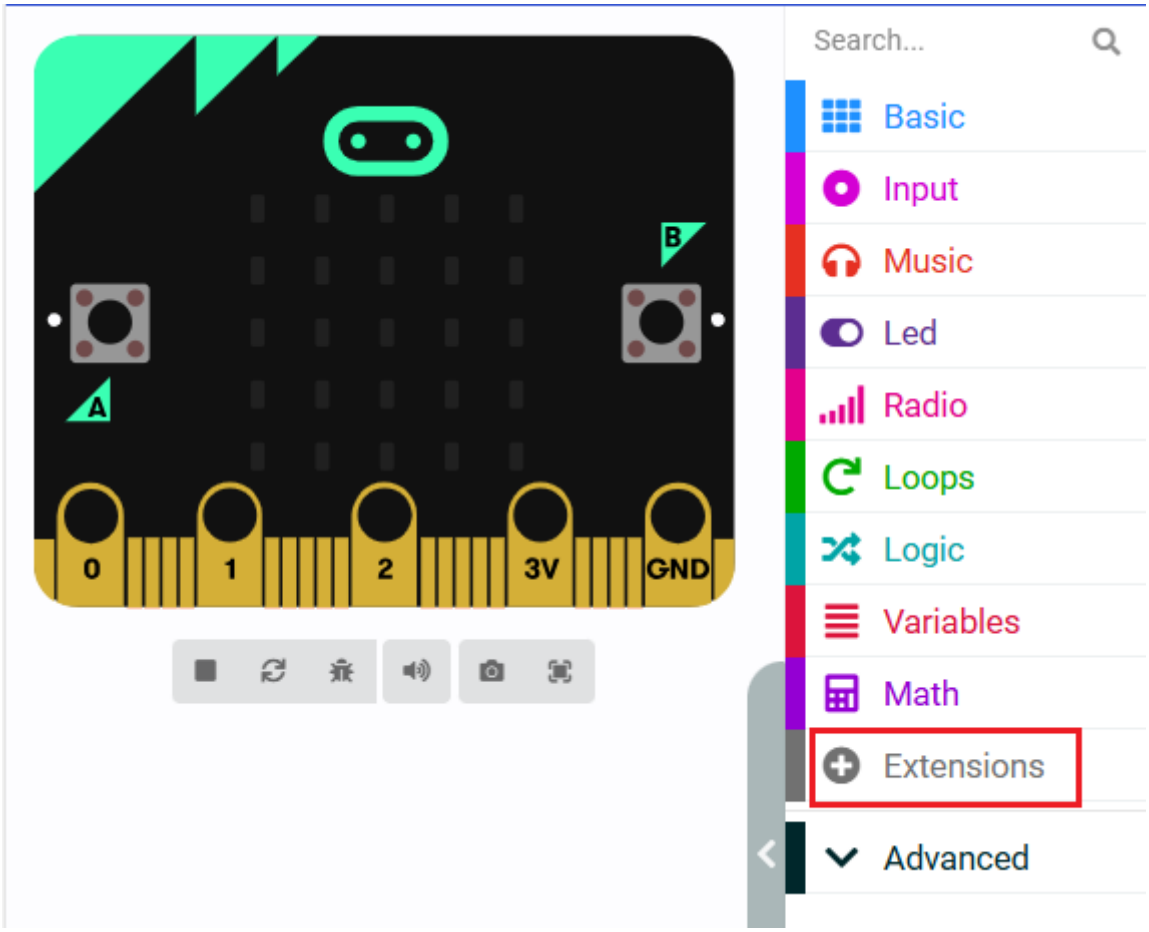
Method 1 Online programming:

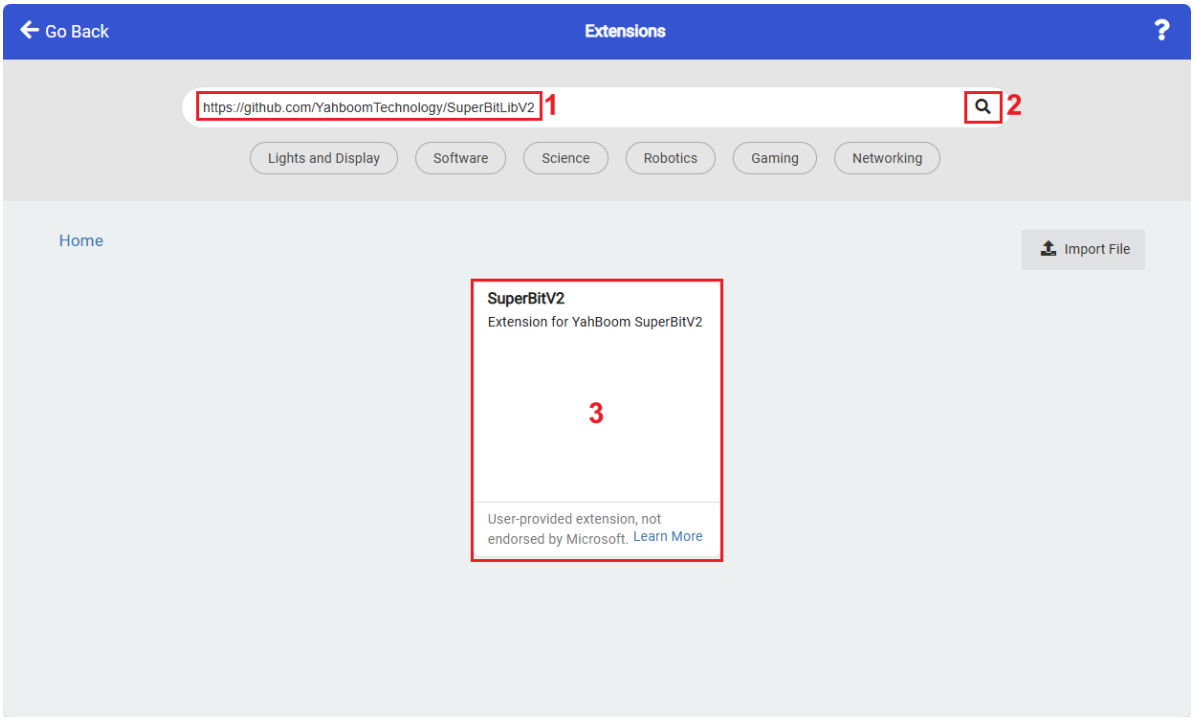
First, connect micro:bit to the computer via a USB data cable. The computer will pop up a U disk. Click the URL in the U disk: https://makecode.microbit.org/ to enter the programming interface. Then, add the Yahboom software package **https://github.com/YahboomTechnology/SuperBitLibV2** to start programming.

Method 2 Offline programming:

Open the offline programming software MakeCode and enter the programming interface. Click [New] and add the Yahboom software package **https://github.com/YahboomTechnology/SuperBitLibV2** to start programming.

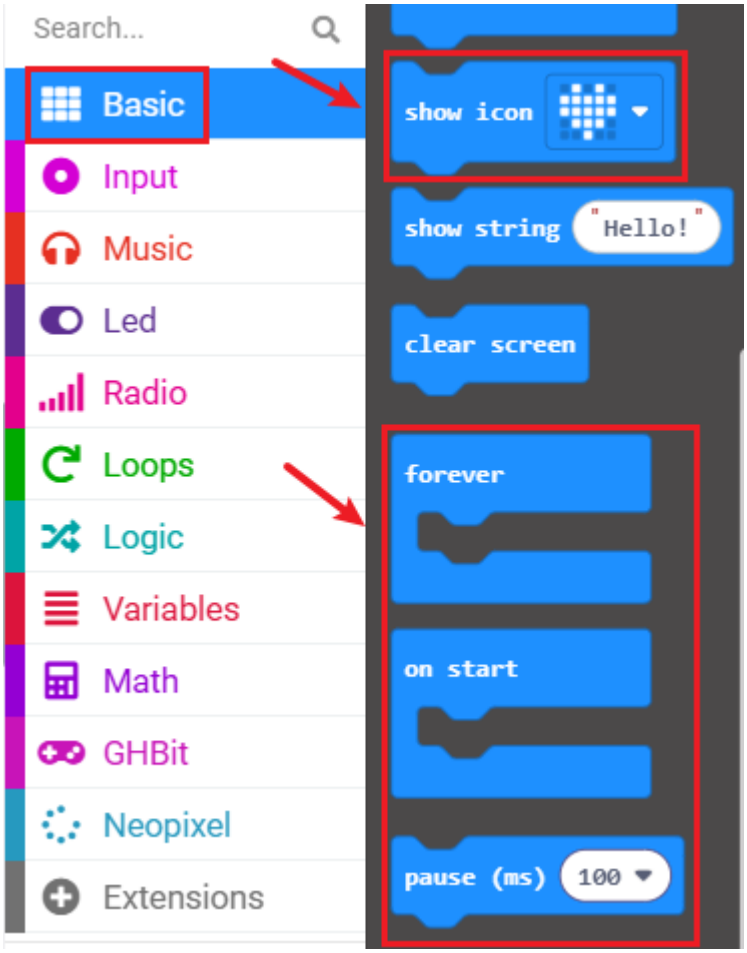
4.1 Adding extension packs

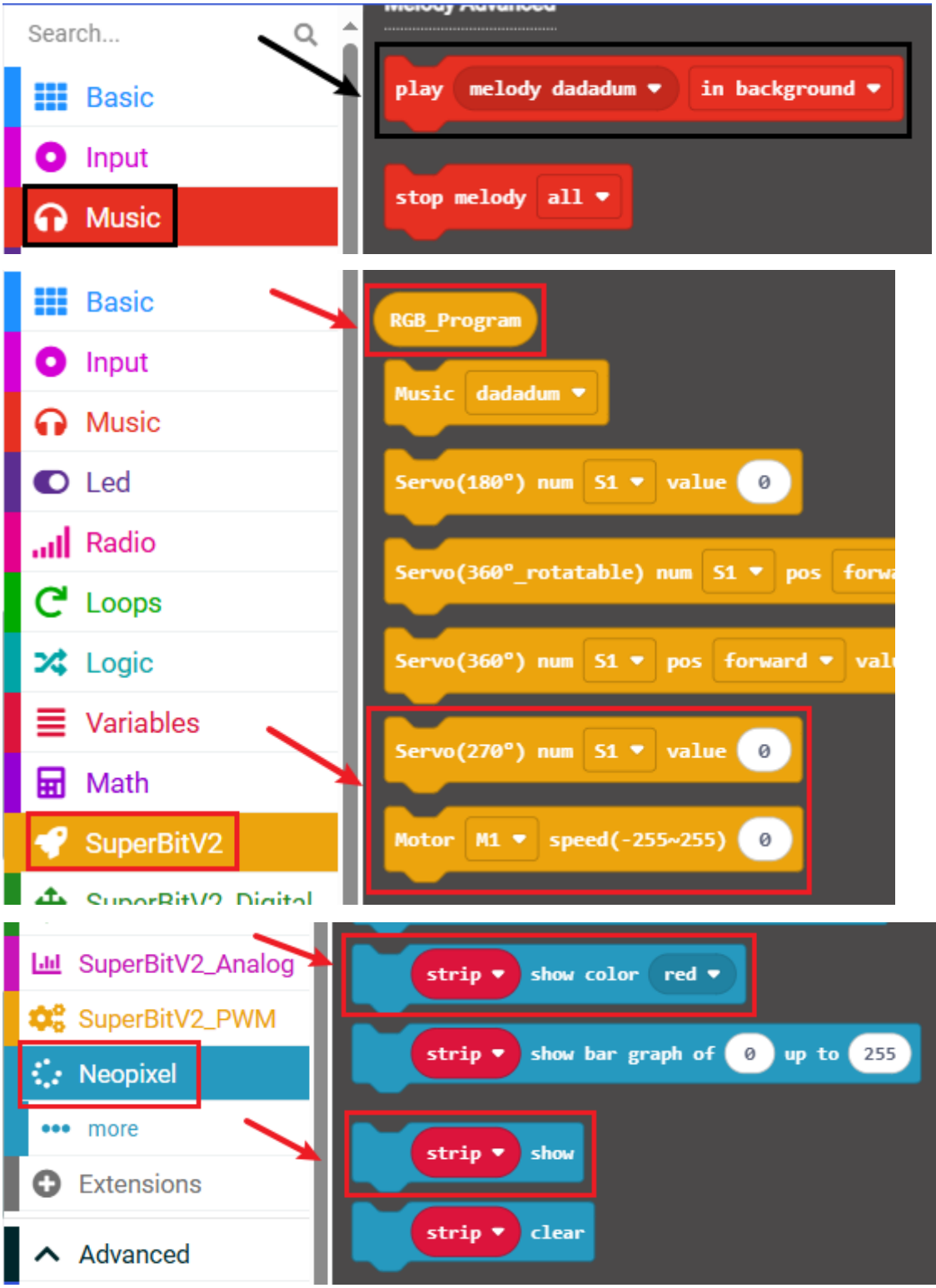




4.2 Building blocks used

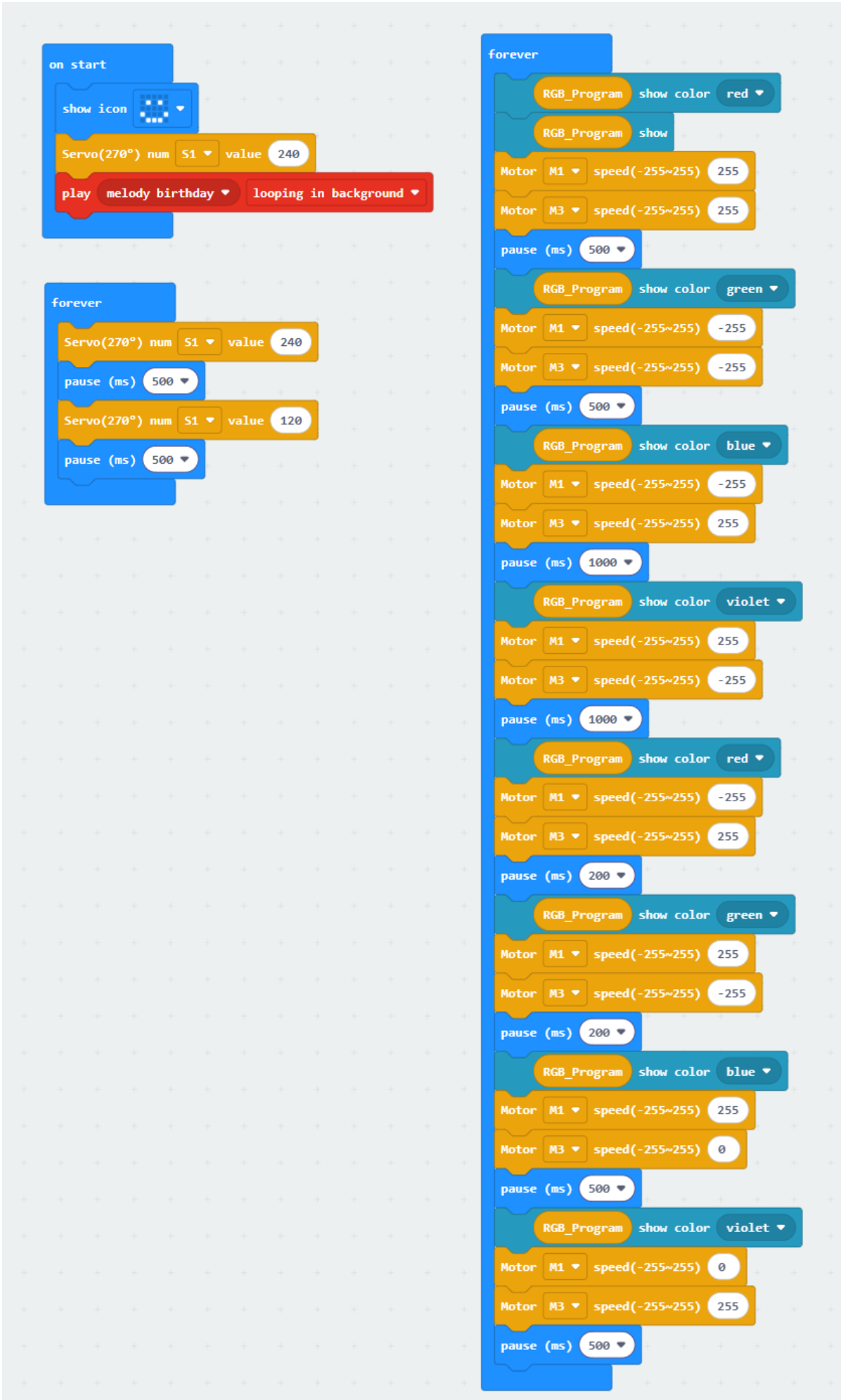
The locations of the building blocks required for this programming are shown in the figure below.





4.3 Combining blocks

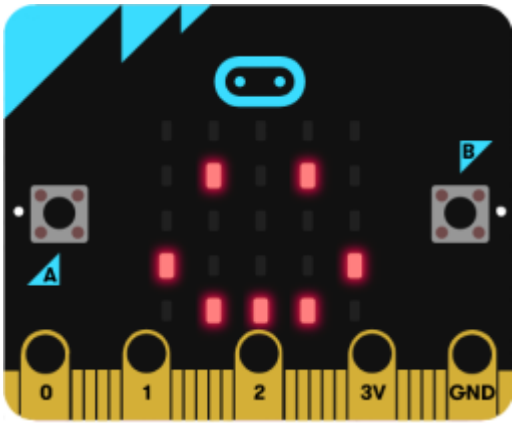
The summary program is shown in the figure below.


on start
show icon
Servo(270°) num S1 value 240
play melody birthday looping in background
forever
Servo(270°) num S1 value 240
pause (ms) 500
Servo(270°) num S1 value 120
pause (ms) 500
forever
RGB_Program show color red
RGB_Program show
Motor M1 speed(-255~255) 255
Motor M3 speed(-255~255) 255
pause (ms) 500
RGB_Program show color green
Motor M1 speed(-255~255) -255
Motor M3 speed(-255~255) -255
pause (ms) 500
RGB_Program show color blue
Motor M1 speed(-255~255) -255
Motor M3 speed(-255~255) 255
pause (ms) 1000
RGB_Program show color violet
Motor M1 speed(-255~255) 255
Motor M3 speed(-255~255) -255
pause (ms) 1000
RGB_Program show color red
Motor M1 speed(-255~255) -255
Motor M3 speed(-255~255) 255
pause (ms) 200
RGB_Program show color green
Motor M1 speed(-255~255) 255
Motor M3 speed(-255~255) -255
pause (ms) 200
RGB_Program show color blue
Motor M1 speed(-255~255) 255
Motor M3 speed(-255~255) 0
pause (ms) 500
RGB_Program show color violet
Motor M1 speed(-255~255) 0
Motor M3 speed(-255~255) 255
pause (ms) 500

You can also directly open the **microbit-Dance-battle.hex** file provided in this experiment and drag it into the browser that opens the URL, and the program diagram of this project source code will be automatically opened

5. Experimental phenomenon

After the program is successfully downloaded, the micro:bit dot matrix will display a smiley face, as shown in the figure below. Turn on the power switch, the Skip car will play the music "Birthday Song", and will move forward-->backward-->rotate left-->rotate right-->turn left-->turn right, the RGB light will switch different colors, and the car loading platform will continue to lay flat-->unload.



If you need to restart, please press the reset button on the back of the micro:bit motherboard.