

2.Color block positioning

The main purpose of color block positioning is to advance the function to realize color block following. The principle is to determine the distance position information of the color block to the camera and judge it by calculating the coordinates of the center point of the color block in the camera screen, thereby realizing color block positioning. The experimental results can be seen that the center point of the color block will always be found to follow the movement.

1.1 Main code

Code path: dofbot_ws/src/dofbot_color_follow/color block positioning.ipynb

- Import header file

```
import cv2 as cv
import threading
import random
from time import sleep
import ipywidgets as widgets
from IPython.display import display
from positioning import color_follow
```

- The main recognition function simultaneously obtains the target center point of the color block (color_x, color_y)

```
def follow_function(self, img, HSV_config):
    (color_lower, color_upper) = HSV_config
    self.img = cv.resize(img, (640, 480), )
    self.img = cv.GaussianBlur(self.img, (5, 5), 0)
    hsv = cv.cvtColor(self.img, cv.COLOR_BGR2HSV)
    mask = cv.inRange(hsv, color_lower, color_upper)
    mask = cv.erode(mask, None, iterations=2)
    mask = cv.dilate(mask, None, iterations=2)
    mask = cv.GaussianBlur(mask, (5, 5), 0)
    cnts = cv.findContours(mask.copy(), cv.RETR_EXTERNAL,
cv.CHAIN_APPROX_SIMPLE)[-2]

    if len(cnts) > 0:
        cnt = max(cnts, key=cv.contourArea)
        (color_x, color_y), color_radius = cv.minEnclosingCircle(cnt)

        if color_radius > 10:
            # Mark the detected color with the prototype coil
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            cv.circle(self.img, (int(color_x), int(color_y)),
int(color_radius), (255, 0, 255), 3)
            print(color_x,color_y)
        return self.img
```

- Create controls

```

button_layout = widgets.Layout(width='200px', height='100px',
align_self='center')
# 输出控件 Output widget
output = widgets.Output()
# 颜色追踪 Color tracking
color_follow = widgets.Button(description='color_follow',
button_style='success', layout=button_layout)
# 选择颜色 Select color
choose_color = widgets.ToggleButtons(options=['red', 'green', 'blue', 'yellow'],
button_style='success',
tooltips=['Description of slow', 'Description of regular',
'Description of fast'])
# 取消追踪 Cancel tracking
follow_cancel = widgets.Button(description='follow_cancel',
button_style='danger', layout=button_layout)

# 退出 exit
exit_button = widgets.Button(description='Exit', button_style='danger',
layout=button_layout)
# 图像控件 Image widget
imgbox = widgets.Image(format='jpg', height=480, width=640,
layout=widgets.Layout(align_self='auto'))
# 垂直布局 Vertical layout
img_box = widgets.VBox([imgbox, choose_color],
layout=widgets.Layout(align_self='auto'))
# 垂直布局 Vertical layout
slider_box = widgets.VBox([color_follow, follow_cancel, exit_button],
layout=widgets.Layout(align_self='auto'))
# 水平布局 Horizontal layout
controls_box = widgets.HBox([img_box, slider_box],
layout=widgets.Layout(align_self='auto'))
# ['auto', 'flex-start', 'flex-end', 'center', 'baseline', 'stretch', 'inherit',
'initial', 'unset']

```

Main process:

```

def camera():

    global HSV_learning, model
    # 打开摄像头 Open camera
    capture = cv.VideoCapture(0)
    capture.set(3, 640)
    capture.set(4, 480)
    capture.set(5, 30)
    # Be executed in loop when the camera is opened normally
    # 当摄像头正常打开的情况下循环执行
    while capture.isOpened():
        try:
            _, img = capture.read()
            img = cv.resize(img, (640, 480))

            if model == 'color_follow':
                img = follow.follow_function(img, color_hsv[choose_color.value])
                cv.putText(img, choose_color.value, (int(img.shape[0] / 2), 50),
cv.FONT_HERSHEY_SIMPLEX, 2, color[random.randint(0, 254)], 2)

```

```

if model == 'learning_color':
    img,HSV_learning = follow.get_hsv(img)

if model == 'Exit':
    cv.destroyAllWindows()
    capture.release()
    break
imgbox.value = cv.imencode('.jpg', img)[1].tobytes()
except KeyboardInterrupt:capture.release()

```

After the program runs to the end, click color_follow, and you can see that the color block will follow the center coordinates of the color block for selection.

