# **Gripper Control**

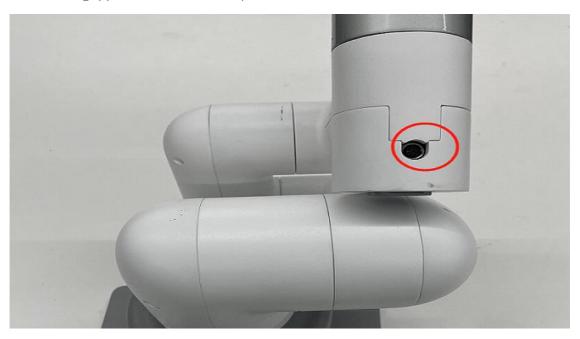
First install and connect the gripper onto the robot arm. Different types of gripper is compatible with different types of robots. Refer to **2.8 Accessories** for more information.

#### **Notice:**

For MyCobot 280, the adaptive gripper is attached to Atom.



The electric gripper is attached to 495 port.



\* MyCobot 280-m5 is not compatible with electric gripper, and MyCobot 320-m5 is only compatible with electric gripper.

# myCobot

### **Controlling Gripper**

#### is\_gripper\_moving()

- Function: determine whether the gripper is running
- Return Value:
  - o 0: means that the gripper is not running
  - 1: means that the gripper is running
  - -1: means an error

### set\_gripper\_value(value, speed, gripper\_type=None)

- Function: to make the gripper rotate to a specified position at a specified speed
- Description of parameters:
  - value: means the position to be reached by the gripper, ranging from 0 to 256.
  - speed: means the speed of rotation, ranging from 0 to 100
  - o gripper\_type

:

- 1 Adaptive gripper (default to adaptive gripper)
- 3 Parallel gripper
- Return Value: None

#### get\_gripper\_value(gripper\_type=None)

- Function: to obtain the data information on the encoder of the gripper
- Description of parameters:
  - o gripper\_type

:

- 1 Adaptive gripper (default to adaptive gripper)
- 3 Parallel gripper
- **Return Value:** to obtain the data information of the gripper

### set\_gripper\_state(flag, speed, \_type=None)

- Function: to make the gripper enter a specified state at a specified speed
- Description of parameters:
  - flag: 1 means that the gripper is closed, 0 means thatthe gripper is open.
  - speed: means the speed at which the gripper reaches a specified state, ranging from 0 to 100
  - o \_type

:

- 1 Adaptive gripper (default to adaptive gripper)
- 2 5 Fingered Spirit Skilled Hand
- 3 Parallel gripper

• Return value: None

set\_gripper\_int()

- Function: to set the initial position of the gripper. Set the current position to 2048
- return value: None

### Simple Demo

```
from pymycobot.mycobot import MyCobot
from pymycobot import PI_PORT, PI_BAUD # When using the Raspberry Pi version of
mycobot, these two variables can be referenced to initialize MyCobot
import time
#Enter the above code to import the packages required by the project
def gripper_test(mc):
    print("Start check IO part of api\n")
    # Check if the gripper is moving
   flag = mc.is_gripper_moving()
    print("Is gripper moving: {}".format(flag))
   time.sleep(1)
   # Set the current position to (2048).
   # Use it when you are sure you need it.
   # Gripper has been initialized for a long time. Generally, there
   # is no need to change the method.
   # mc.set_gripper_ini()
   # Set joint point 1 to rotate to the position of 2048
   mc.set_encoder(1, 2048)
   time.sleep(2)
   # Set six joint positions and let the robotic arm rotate to this position at
a speed of 20
   mc.set_encoders([1024, 1024, 1024, 1024, 1024, 1024], 20)
   time.sleep(3)
   # Get the position information of joint point 1
    print(mc.get_encoder(1))
    # Set the gripper to rotate to the position of 2048
   mc.set_encoder(7, 2048)
   time.sleep(3)
   # Set the gripper to rotate to the position of 1300
   mc.set_encoder(7, 1300)
   time.sleep(3)
   # Let the gripper reach the state of 2048 at a speed of 70
   mc.set_gripper_value(2048, 70)
    time.sleep(3)
   # Let the gripper reach the state of 1500 at a speed of 70
   mc.set_gripper_value(1500, 70)
   time.sleep(3)
   # Set the state of the gripper to quickly open the gripper at a speed of 70
   mc.set_gripper_state(0, 70)
   time.sleep(3)
    # Set the state of the gripper so that it quickly closes the gripper at a
speed of 70
```

```
mc.set_gripper_state(1, 70)
   time.sleep(3)
   # Get the value of the gripper
   print("")
    print(mc.get_gripper_value())
if __name__ == "__main__":
   # MyCobot class initialization requires two parameters:
   # The first is the serial port string, such as:
        linux: "/dev/ttyUSB0"
    #
              or "/dev/ttyAMA0"
    #
         windows: "COM3"
    # The second is the baud rate::
    #
         M5 version is: 115200
    #
    # Example:
    #
         mycobot-M5:
    #
              linux:
    #
                 mc = MyCobot("/dev/ttyUSB0", 115200)
    #
            or mc = MyCobot("/dev/ttyAMA0", 115200)
    #
              windows:
                 mc = MyCobot("COM3", 115200)
    # mycobot-raspi:
               mc = MyCobot(PI_PORT, PI_BAUD)
   # Initialize a MyCobot object
   # Create object code here for Raspberry Pi version below
   mc = MyCobot(PI_PORT, PI_BAUD)
   # make it move to zero position
   mc.set_encoders([2048, 2048, 2048, 2048, 2048, 2048], 20)
   time.sleep(3)
    gripper_test(mc)
```

# myBuddy

### **Controlling Gripper**

is\_gripper\_moving(id)

- Function Judge whether the gripper is moving or not
- Parameters

```
id - 1/2 (L/R)
```

Returns

- 0 not moving1 is moving
- o -1 error data

#### set\_gripper\_value(id, value, speed)

- Function Set gripper value
- Parameters

```
o id - 1/2 (L/R)
```

- **value** (*int*) 0 ~ 100
- **speed** (*int*) 0 ~ 100

### get\_gripper\_value(id)

- Function Get the value of gripper.
- Parameters

```
id - 1/2 (L/R)
```

• Returns

gripper value (int)

### set\_gripper\_calibration(id)

- Function Set the current position to zero, set current position value is 2048.
- Parameters

```
id - 1/2 (L/R)
```

### is\_gripper\_moving(id)

- Function Judge whether the gripper is moving or not
- Parameters

```
id - 1/2 (L/R)
```

- Returns
  - o 0 not moving
  - o 1 is moving
  - o -1 error data

# myPalletizer

## **Simple Demo**

```
from pymycobot.mypalletizer import MyPalletizer
from pymycobot.genre import Angle
import time
#Enter the above code to import the packages required by the project

# initiate MyPalletizer
mc = MyPalletizer("COM3", 115200)

# let joint2 move to 30 degree at the speed of 50
mc.send_angle(2,30,50)
# waite for 2 seconds
time.sleep(2)

#set a variable num, and then set a loop
num = 5
while num > 0:
    #let gripper open at the speed of 70
    mc.set_gripper_state(0,70)
```

```
# waite for 2 seconds
time.sleep(2)
# let gripper close at the speed of 70
mc.set_gripper_state(1, 70)
# waite for 2 seconds
time.sleep(2)
num -= 1
```

### **myArm**

### **Simple Demo**

```
from pymycobot.myarm import MyArm
import time
#Enter the above code to import the packages required by the project
def gripper_test(mc):
    print("Start check IO part of api\n")
    # Check if the gripper is moving
    flag = mc.is_gripper_moving()
    print("Is gripper moving: {}".format(flag))
    time.sleep(1)
   # Set the current position to (2048).
   # Use it when you are sure you need it.
   # Gripper has been initialized for a long time. Generally, there
    # is no need to change the method.
    # mc.set_gripper_ini()
    # Set joint point 1 to rotate to the position of 2048
    mc.set_encoder(1, 2048)
    time.sleep(2)
    # Set six joint positions and let the robotic arm rotate to this position at
a speed of 20
    mc.set_encoders([1024, 1024, 1024, 1024, 1024, 1024, 1024, 1024], 20)
    time.sleep(3)
    # Get the position information of joint point 1
    print(mc.get_encoder(1))
    # Set the gripper to rotate to the position of 2048
    mc.set_encoder(7, 2048)
    time.sleep(3)
    # Set the gripper to rotate to the position of 1300
    mc.set_encoder(7, 1300)
    time.sleep(3)
    # Let the gripper reach the state of 2048 at a speed of 70
    mc.set_gripper_value(2048, 70)
    time.sleep(3)
    # Let the gripper reach the state of 1500 at a speed of 70
    mc.set_gripper_value(1500, 70)
    time.sleep(3)
    # Set the state of the gripper to quickly open the gripper at a speed of 70
    mc.set_gripper_state(0, 70)
    time.sleep(3)
```

```
# Set the state of the gripper so that it quickly closes the gripper at a
speed of 70
    mc.set_gripper_state(1, 70)
    time.sleep(3)

# Get the value of the gripper
    print("")
    print(mc.get_gripper_value())

if __name__ == "__main__":

# Initialize a MyArm object
    mc = MyArm("/dev/ttyAMAO", 115200)
    # make it move to zero position
    mc.set_encoders([2048, 2048, 2048, 2048, 2048, 2048, 2048], 20)
    time.sleep(3)
    gripper_test(mc)
```