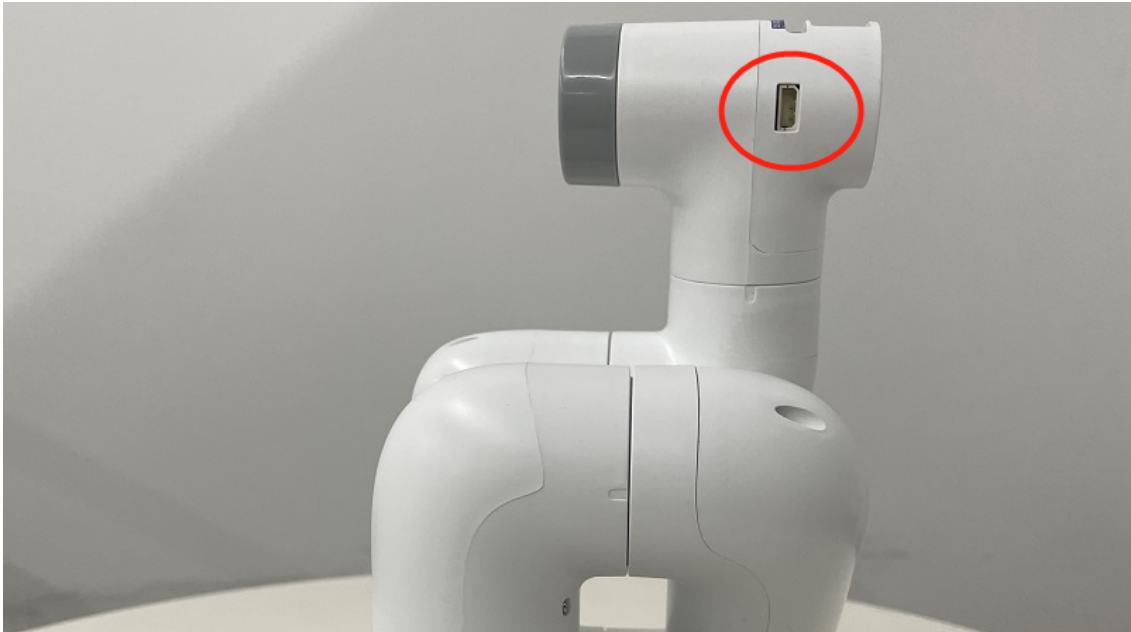


# Gripper control

---

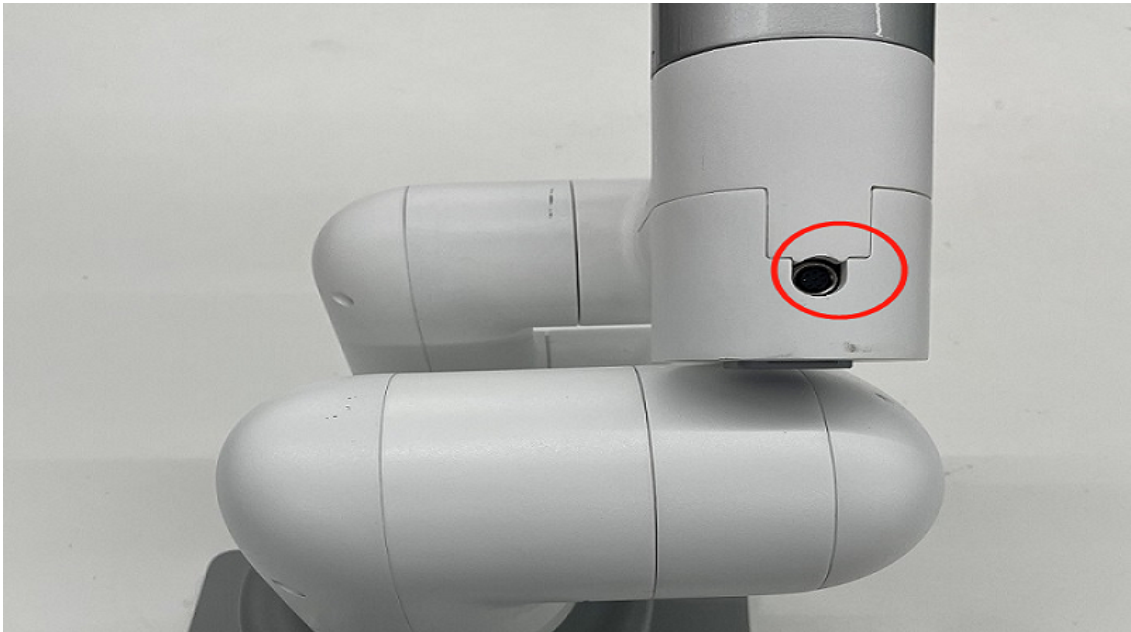
Installing the gripper:

- For an adaptive gripper, insert it on the pin on the atom, as shown in the following figure:



- For an electric gripper, insert it into the 485 interface on the top, as shown in the following figure:

Notice: myCobot280 and myPalletizer 260 have no electric gripper, only myCobot320 has an electric gripper.



## 1 Adaptive gripper control

---

supports: **myCobot280, 320&&myPalletizer 260**

1.1 **setGripperValue(byte angle, byte speed)**

Return value: none

Parameter description: Parameter 1: gripper opening and closing angles (ranging from 0 to 100; 0-closed; 100-maximum open angle); Parameter 2: gripper opening and closing speeds (0-100)

Case:

```
mc.setGripperValue(0, 10);  
Thread.Sleep(3000);  
mc.setGripperValue(50, 100);  
Thread.Sleep(3000);
```

### 1.2 **getGripperValue()**

Return value: int type, returning the gripper angle (0 - closed; 100 - maximum open angle)

Parameter description: none

Case:

```
Console.WriteLine(mc.getGripperValue());
```

## 2 Electric gripper control

Available for: **myCobot320**

### 2.1 **setElectricGripper(int state)**

Return value: none

Parameter description: gripper switch state (0-off; 1-on)

Case:

```
mc.setElectricGripper(0);
```

## 3 Complete use cases

```
using System;  
using System.Threading;  
  
namespace Mycobot.csharp  
{  
    class Test  
    {  
        static void Main(string[] args)  
        {  
            MyCobot mc = new MyCobot("COM57");  
            mc.Open();  
            Thread.Sleep(5000);  
  
            //set gripper open or close 0--close 100--open max 0-100  
            mc.setGripperValue(0, 10);  
            Thread.Sleep(3000);  
            mc.setGripperValue(50, 100);  
            Thread.Sleep(3000);  
  
            //set electric gripper  
            mc.setElectricGripper(0);  
            Thread.Sleep(100);  
            mc.setElectricGripper(1);  
            Thread.Sleep(100);  
  
            //get gripper state 0--close 1--open  
            Console.WriteLine(mc.getGripperValue());  
            mc.Close();  
        }  
    }  
}
```

```
}  
  }  
}
```