

Basics.dfw -- M. Edward Borasky, Borasky Research, 16 June 2001
 Basic calculations from Partch and Sethares

References: Partch, Harry (1974), *Genesis of a Music*
 Sethares, William (1999), *Tuning, Timbre, Spectrum, Scale*
 Xenakis, Iannis (1992), *Formalized Music*

The Partch system, called *Monophony*, has several elements. It is based on so-called *11-limit just intonation*, where the *frequencies* of the musical tones are related to a central pitch and to each other by *ratios of positive integers*. A ratio, called a *rational number* by mathematicians, has a *numerator* and a *denominator* that are integers, and the term *11-limit* refers to the fact that none of the ratios used has a numerator or denominator with a factor greater than 11. Thus, $2^3 \cdot 5^7 \cdot 11 / 7^3 \cdot 5$ is within the 11-limit, but $13/11$ is not.

List of identities (Oidentities or Uidentities)

```
#1:  Identities := [1, 9, 5, 11, 3, 7]
```

Function to rescale a ratio between 1 and 2

```
Rescale(ratio) :=
  If ratio > 2
    Rescale(ratio/2)
#2:  If ratio < 1
    Rescale(ratio*2)
    ratio
```

Tonality diamond (rows are Otonalities, columns are Utonalities)

```
#3:  TonalityDiamond := VECTOR( VECTOR( Rescale(
  ( Identities
    j
  -----
  Identities
    i
  )
  , j, 1,
  DIMENSION(Identities)
  )
  , i, 1, DIMENSION(Identities)
  )
```

Cents from a ratio

```
#4:  Cents(ratio) := 1200*LOG(ratio, 2)
```

Ratio from cents

```

                                cents/1200
#5:  Ratio(cents) := 2

```

Sethares dissonance functions: From *Tuning, Timbre, Spectrum, Scale* Appendix E. The exact form of these equations follows the Matlab version. Note that the scaling by 5 isn't really necessary since we normalize the plotted points to a peak value of 1 later, but is done here so the formulas match the code in the book.

Frequency scaling function

```

                                0.24
#6:  Fscale(f) := —————
                        0.0207·f + 18.96

```

Dissonance function for two sines with $f_1 < f_2$

```

#7:  Diss1(f1, f2, a1, a2) := a1·a2·(5·EXP(- 3.51·Fscale(f1)·(f2 - f1)) -
                                5·EXP(- 5.75·Fscale(f1)·(f2 - f1)))

```

Symmetric dissonance function for two sines

```

                                Dissonance(f1, f2, a1, a2) :=
                                If f1 > f2
#8:                                Diss1(f2, f1, a2, a1)
                                Diss1(f1, f2, a1, a2)

```

Intrinsic dissonance of a sound

```

#9:  fv :ε Vector

```

```

#10: av :ε Vector

```

```

#11: IntrinsicDissonance(fv, av) := ———·
                                2          Σ          Σ
                                1 DIMENSION(fv) DIMENSION(fv)
                                i=1          j=1

```

```

                                Dissonance(fv , fv , av , av )
                                i      j      i      j

```

Test data: 1/1 = G 392

```

#12: Npartials := 11

```

```

#13: Gfreq := VECTOR(392·i, i, 1, Npartials)

```

```

#14: Gunitamp := VECTOR(1, i, 1, Npartials)

```

```
#15:  Gscaledamp := VECTOR  $\left( \frac{1}{i}, i, 1, \text{Npartials} \right)$ 
```

Dissonance of an interval

```
#16:  IntervalDissonance(fv, av, ratio) := IntrinsicDissonance(fv, av) +
```

```

      IntrinsicDissonance(ratio·fv, av) +  $\sum_{i=1}^{\text{DIMENSION}(fv)} \sum_{j=1}^{\text{DIMENSION}(fv)}$ 

```

```

      Dissonance( $f_{v_i}$ , ratio· $f_{v_j}$ ,  $a_{v_i}$ ,  $a_{v_j}$ )

```

Function to normalize a plot matrix to peak=1

```
#17:  plotmat := Vector
```

```
#18:  Scaleplot(plotmat, factor) := plotmat ·  $\begin{bmatrix} 1 & 0 \\ 0 & \text{factor} \end{bmatrix}$ 
```

```
#19:  Normalize(plotmat) := Scaleplot  $\left( \text{plotmat}, \frac{1}{\text{MAX}(\text{plotmat COL } 2)} \right)$ 
```

Plot a dissonance curve starting at G392

Number of points to plot

```
#20:  Npoints := 300
```

Points for unit-amplitude partials

```
#21:  UnitDissonancePoints := Normalize  $\left( \text{VECTOR} \left( [x, \right.$ 
       $\left. \text{APPROX}(\text{IntervalDissonance}(G\text{freq}, G\text{unitamp}, x))] , x, 1, 2, \frac{1}{N\text{points}} \right) \right)$ 
```

Points for 1/n scaled-amplitude plots

```
#22: ScaledDissonancePoints := Normalize(VECTOR([x,
APPROX(IntervalDissonance(Gfreq, Gscaledamp, x))], x, 1, 2,
1
-----))
Npoints
```

The Partch scale

```
#23: Pscale := [1, 81/80, 33/32, 21/20, 16/15, 12/11, 11/10, 10/9, 9/8, 8/7, 7/6,
32/27, 6/5, 11/9, 5/4, 14/11, 9/7, 21/16, 4/3, 27/20, 11/8, 7/5, 10/7,
16/11, 40/27, 3/2, 32/21, 14/9, 11/7, 8/5, 18/11, 5/3, 27/16, 12/7, 7/4,
16/9, 9/5, 20/11, 11/6, 15/8, 40/21, 64/33, 160/81, 2/1]
```

Points for unit-amplitude spectrum at the Partch scale degrees

```
#24: UnitPartchPoints := Normalize(VECTOR([Pscale ,
i
APPROX(IntervalDissonance(Gfreq, Gunitamp, Pscale ))], i, 1,
i
DIMENSION(Pscale)))
```

Points for scaled-amplitude spectrum at the Partch scale degrees

```
#25: ScaledPartchPoints := Normalize(VECTOR([Pscale ,
i
APPROX(IntervalDissonance(Gfreq, Gscaledamp, Pscale ))], i, 1,
i
DIMENSION(Pscale)))
```

MIDI calculations: MIDI note numbers range from 0 to 127, where middle C (C below A440) = note 60, and thus A440 = 69

Frequency of a note number

```
#26:  MIDIFreq(notenumber) := 440.2(notenumber - 69)/12
```

Note number of a frequency: ***this will not necessarily be an integer***. For anything but 12-TET frequencies, it will be an integer plus a fractional part. The note can be played on many synthesizers by sending the integer note number and a pitch bend, which can be computed from the fractional part. The pitch bend value ranges from 0 to 16383, with a bend value of 8192 representing no pitch bend and a semitone having a bend value of 4096. Since there's a note number every semitone, we only need to use positive bend values in the range 8192 - 12288. Note that these functions have ***not*** been tested.

```
#27:  MIDInotenumber(freq) := 
$$\frac{12 \cdot \text{LN} \left( \frac{\text{freq}}{55} \right)}{\text{LN}(2)} + 33$$

```