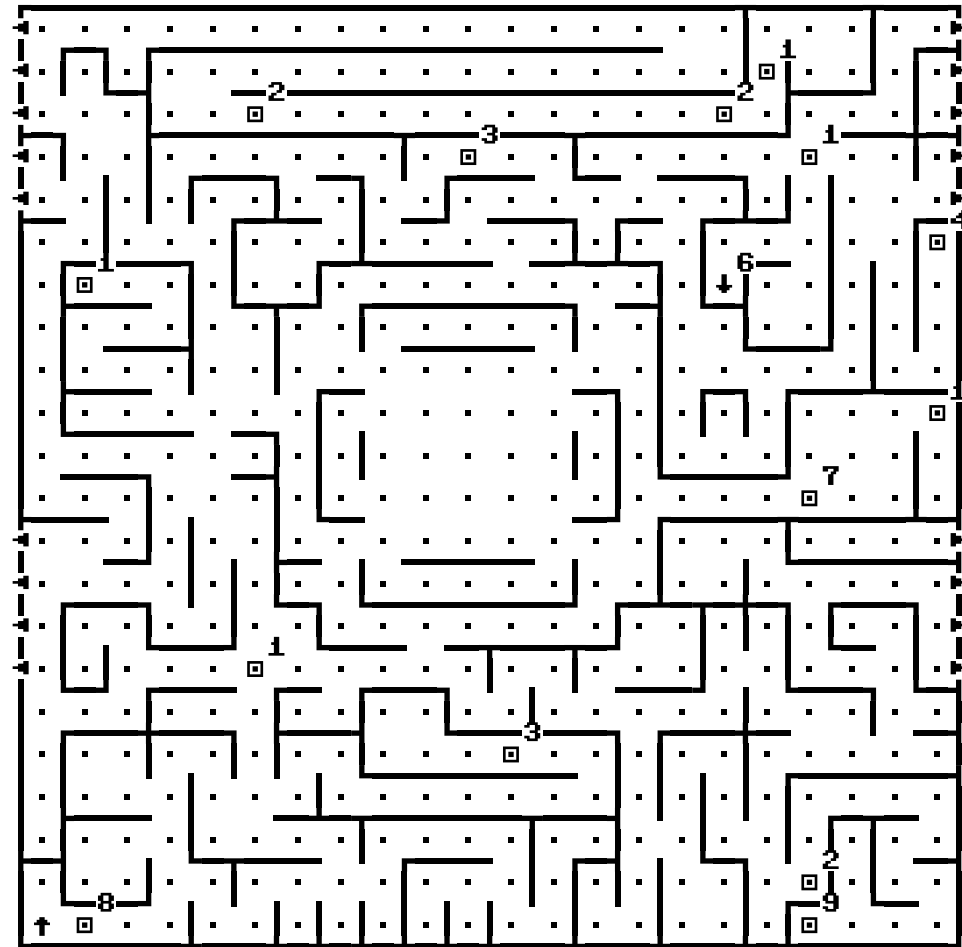
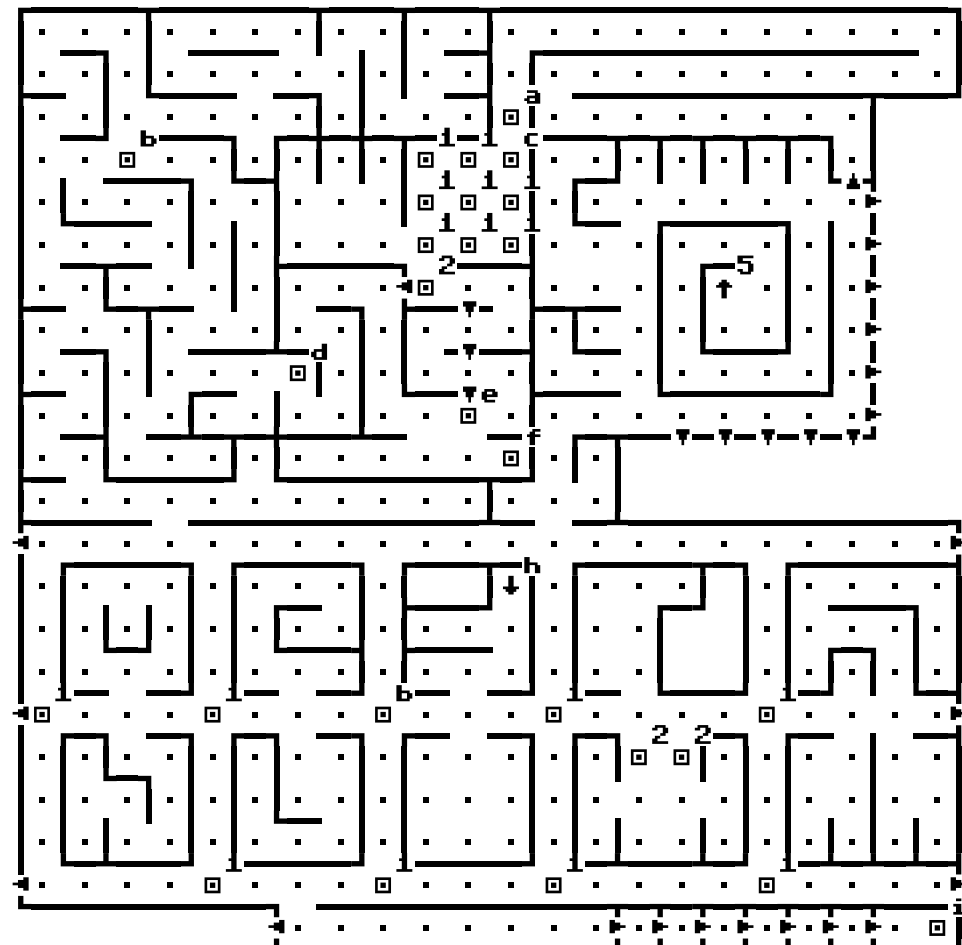


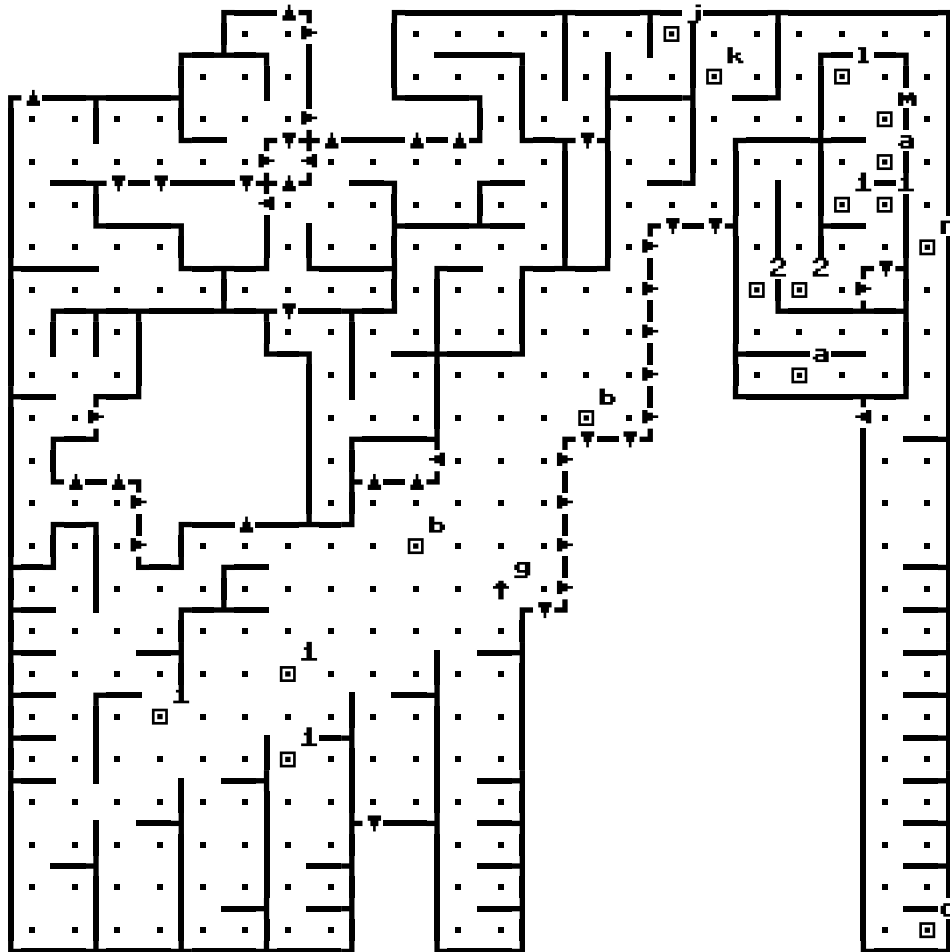
Floor 1:



Floor 2:



Floor 3:



Footnotes:

- 1: Note: Trap
- 2: Note: Darkness
- 3: Note: Smoke in your eyes!
- 4: Note: Message: The ancient witch king yet lives...
- 5: Up to 6
- 6: Down to 5
- 7: Note: Burial prep chamber
- 8: Note: Ancient bones
- 9: Note: Rhyme: Fifteen doors east in dark one's lair
- a: Note: Anti-magic
- b: Note: Spinner
- c: Note: Chambers of Bashar Kavilar
- d: Note: Treasure chamber
- e: Note: Bashar Kavilar
- f: Note: To a tower fly, A mad one die, Once lost the eye
- g: Up to h
- h: Down to g
- i: Note: Death
- j: Note: Tele to 17, 13
- k: Note: In blood: Seek the Mad One's Stoney self in Harkyn's domain
- l: Note: Tele to 11, 8
- m: Note: Burial chamber of King Aildrek
- n: Note: Tele to 21, 14
- o: Note: Tele to 7, 10