

Concept of Quantization

https://www.tutorialspoint.com/dip/concept_of_quantization.htm

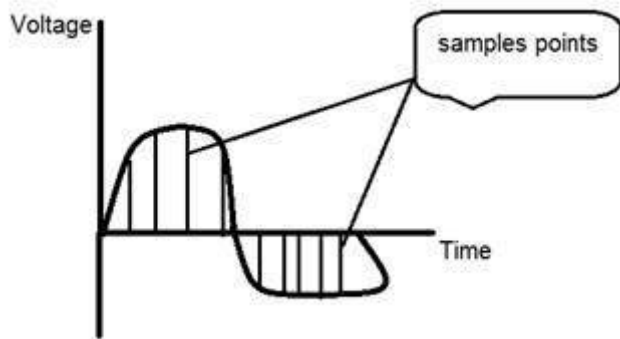
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We have introduced quantization in our tutorial of signals and system. We are formally going to relate it with digital images in this tutorial. Lets discuss first a little bit about quantization.

Digitizing a signal

As we have seen in the previous tutorials, that digitizing an analog signal into a digital, requires two basic steps. Sampling and quantization. Sampling is done on x axis. It is the conversion of x axis *infinite values* to digital values.

The below figure shows sampling of a signal.



Sampling with relation to digital images

The concept of sampling is directly related to zooming. The more samples you take, the more pixels, you get. Oversampling can also be called as zooming. This has been discussed under sampling and zooming tutorial.

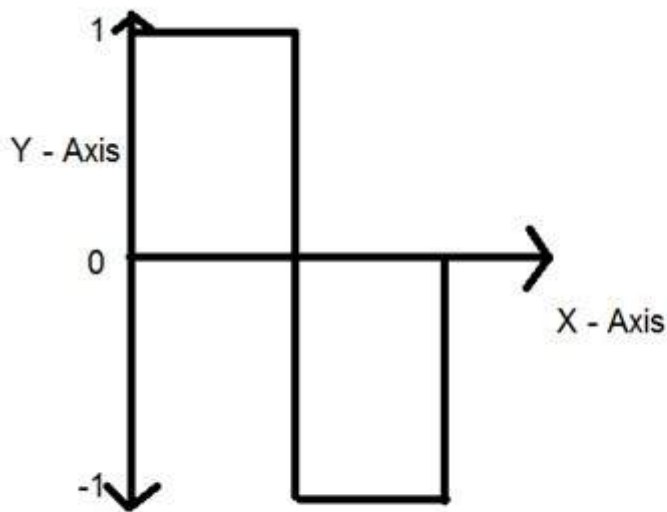
But the story of digitizing a signal does not end at sampling too, there is another step involved which is known as Quantization.

What is quantization

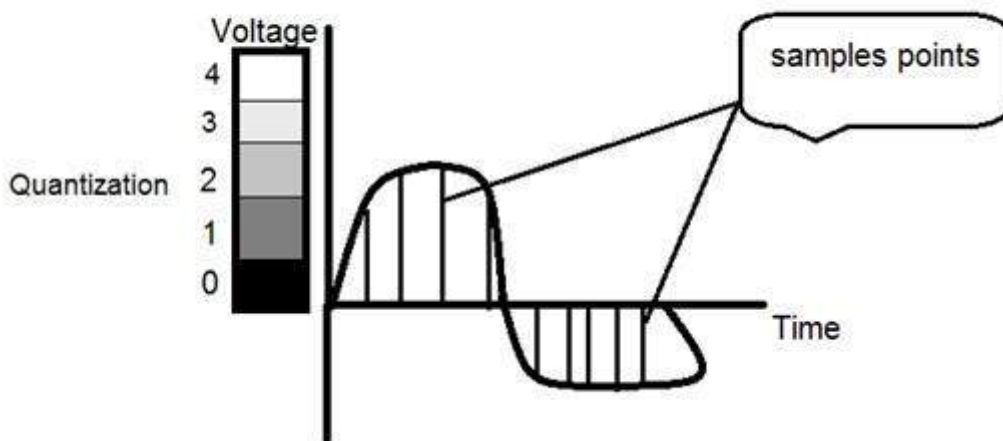
Quantization is opposite to sampling. It is done on y axis. When you are quantizing an image, you are actually dividing a signal into quantapartitions.

On the x axis of the signal, are the co-ordinate values, and on the y axis, we have amplitudes. So digitizing the amplitudes is known as Quantization.

Here how it is done



You can see in this image, that the signal has been quantized into three different levels. That means that when we sample an image, we actually gather a lot of values, and in quantization, we set levels to these values. This can be more clear in the image below.



In the figure shown in sampling, although the samples has been taken, but they were still spanning vertically to a continuous range of gray level values. In the figure shown above, these vertically ranging values have been quantized into 5 different levels or partitions. Ranging from 0 black to 4 white. This level could vary according to the type of image you want.

The relation of quantization with gray levels has been further discussed below.

Relation of Quantization with gray level resolution:

The quantized figure shown above has 5 different levels of gray. It means that the image formed from this signal, would only have 5 different colors. It would be a black and white image more or less with some colors of gray. Now if you were to make the quality of the image more better, there is one thing you can do here. Which is, to increase the levels, or gray level resolution up. If you increase this level to 256, it means you have an gray scale image. Which is far better then simple black and white image.

Now 256, or 5 or what ever level you choose is called gray level. Remember the formula that we discussed in the previous tutorial of gray level resolution which is,

$$L = 2^k$$

We have discussed that gray level can be defined in two ways. Which were these two.

- Gray level = number of bits per pixel *BPP.kintheequation*
- Gray level = number of levels per pixel.

In this case we have gray level is equal to 256. If we have to calculate the number of bits, we would simply put the values in the equation. In case of 256 levels, we have 256 different shades of gray and 8 bits per pixel, hence the image would be a gray scale image.

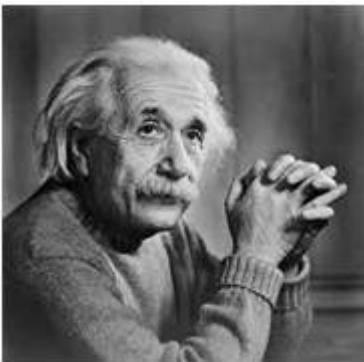
Reducing the gray level

Now we will reduce the gray levels of the image to see the effect on the image.

For example

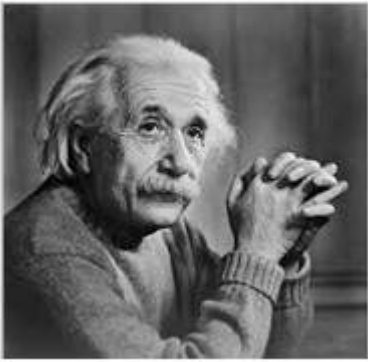
Lets say you have an image of 8bpp, that has 256 different levels. It is a grayscale image and the image looks something like this.

256 Gray Levels



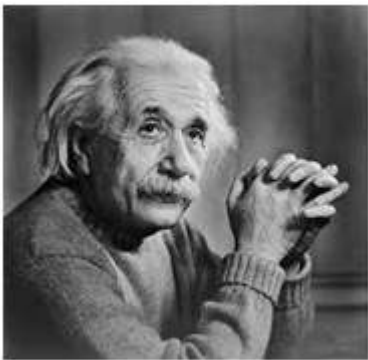
Now we will start reducing the gray levels. We will first reduce the gray levels from 256 to 128.

128 Gray Levels



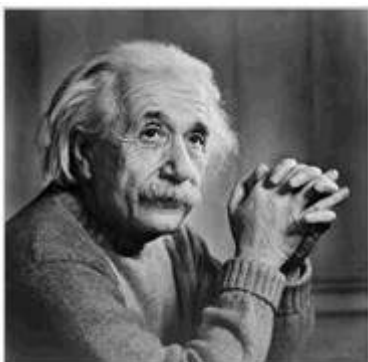
There is not much effect on an image after decrease the gray levels to its half. Lets decrease some more.

64 Gray Levels



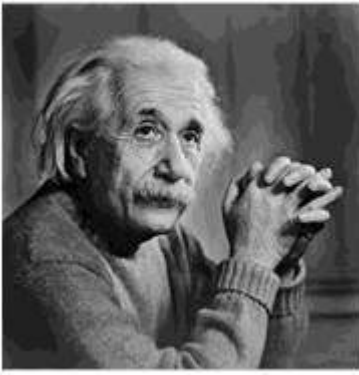
Still not much effect, then lets reduce the levels more.

32 Gray Levels



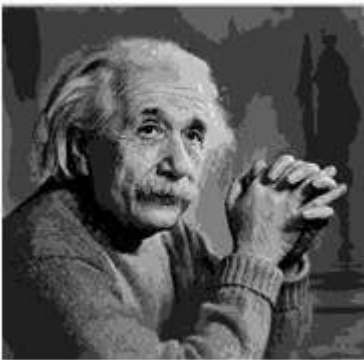
Surprised to see, that there is still some little effect. May be its due to reason, that it is the picture of Einstein, but lets reduce the levels more.

16 Gray Levels

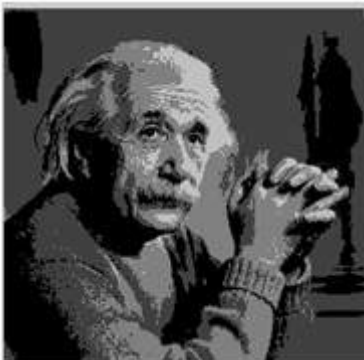


Boom here, we go, the image finally reveals, that it is effected by the levels.

8 Gray Levels



4 Gray Levels



Now before reducing it, further two 2 levels, you can easily see that the image has been distorted badly by reducing the gray levels. Now we will reduce it to 2 levels, which is nothing but a simple black and white level. It means the image would be simple black and white image.

2 Gray Levels



That's the last level we can achieve, because if we reduce it further, it would be simply a black image, which can not be interpreted.

Contouring

There is an interesting observation here, that as we reduce the number of gray levels, there is a special type of effect that starts appearing in the image, which can be seen clearly in a 16 gray level picture. This effect is known as Contouring.

Iso preference curves

The answer to this effect, that's why it appears, lies in Iso preference curves. They are discussed in our next tutorial of Contouring and Iso preference curves.