

A **translator** is a computer program that performs, well, the translation of a program written in a given [programming language](#) into a [functionally equivalent](#) program in a different computer language, without losing the functional or logical structure of the original code (the "essence" of each program).^[1] These include translations between [high-level](#) and human-readable computer languages such as [C++](#), [Java](#) and [COBOL](#), intermediate-level languages such as [Java bytecode](#), [low-level languages](#) such as the [assembly language](#) and [machine code](#), and between similar levels of language on different [computing platforms](#), as well as from any of these to any other of these. Arguably they also include translators between software implementations and hardware/[ASIC](#)microchip implementations of the same program, and from software descriptions of a microchip to the [logic gates](#) needed to build it.

Examples of widely used types of computer languages translators include [interpreters](#), [compilers](#) and [decompilers](#), and [assemblers](#) and [disassemblers](#).^[2]

Types [\[edit \]](#)

- If the translator translates a [high-level language](#) into another high-level language, it's called a translator or [source-to-source compiler](#). Examples include [Haxe](#), [FORTRAN-to-Ada](#) translators, [CHILL-to-C++](#) translators, [PASCAL-to-C](#) translators, [COBOL](#)(DialectA)-to-[COBOL](#)(DialectB) or Python translators.
- If the translator translates a high-level language into a lower-level language, it is called a [compiler](#). Notice that every language can be either translated into a (Turing-complete) high-level or assembly language.
- If the translator translates a high-level language into an intermediate code which will be immediately executed, it is called an [interpreter](#).
- If the translator translates target/[machine code](#) into a lower-level language, it is called a [decompiler](#). Example: DCC, Boomerang Decompilers and Reverse Engineering Compiler (REC).
- If the translator translates assembly language to machine code, it is called an assembler. Examples include [MASM](#), [TASM](#) and [NASM](#).
- If the translator translates machine code into assembly language, it is called a [disassembler](#). Examples include [gdb](#), [IDA Pro](#) and [OllyDbg](#).
- Translators that translate from a human-readable design specified in terms of rules and high-level functions into the equivalent logic gates and chip layout needed to achieve its manufacture belong to [electronic design automation](#) and [hardware description language](#) categories.