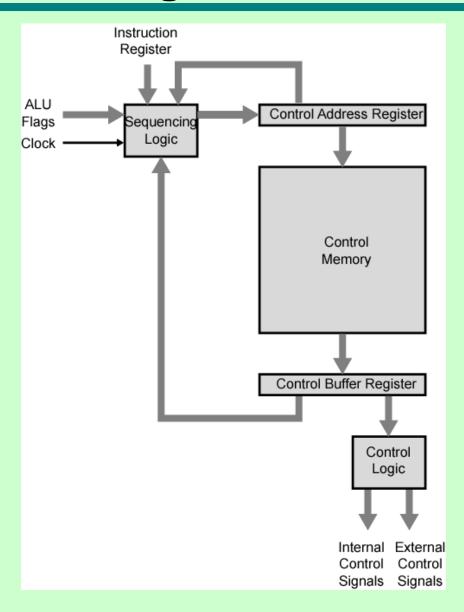
William Stallings
Computer Organization
and Architecture
8th Edition

Chapter 16
Micro-programmed Control

#### **Control Unit Organization**



#### **Micro-programmed Control**

- Use sequences of instructions (see earlier notes) to control complex operations
- Called micro-programming or firmware

#### **Implementation (1)**

- All the control unit does is generate a set of control signals
- Each control signal is on or off
- Represent each control signal by a bit
- Have a control word for each microoperation
- Have a sequence of control words for each machine code instruction
- Add an address to specify the next microinstruction, depending on conditions

#### Implementation (2)

- Today's large microprocessor
  - Many instructions and associated register-level hardware
  - Many control points to be manipulated
- This results in control memory that
  - Contains a large number of words
    - co-responding to the number of instructions to be executed
  - —Has a wide word width
    - Due to the large number of control points to be manipulated

#### **Micro-program Word Length**

- Based on 3 factors
  - Maximum number of simultaneous microoperations supported
  - —The way control information is represented or encoded
  - —The way in which the next micro-instruction address is specified

#### **Micro-instruction Types**

- Each micro-instruction specifies single (or few) micro-operations to be performed
  - (vertical micro-programming)
- Each micro-instruction specifies many different micro-operations to be performed in parallel
  - —(horizontal micro-programming)

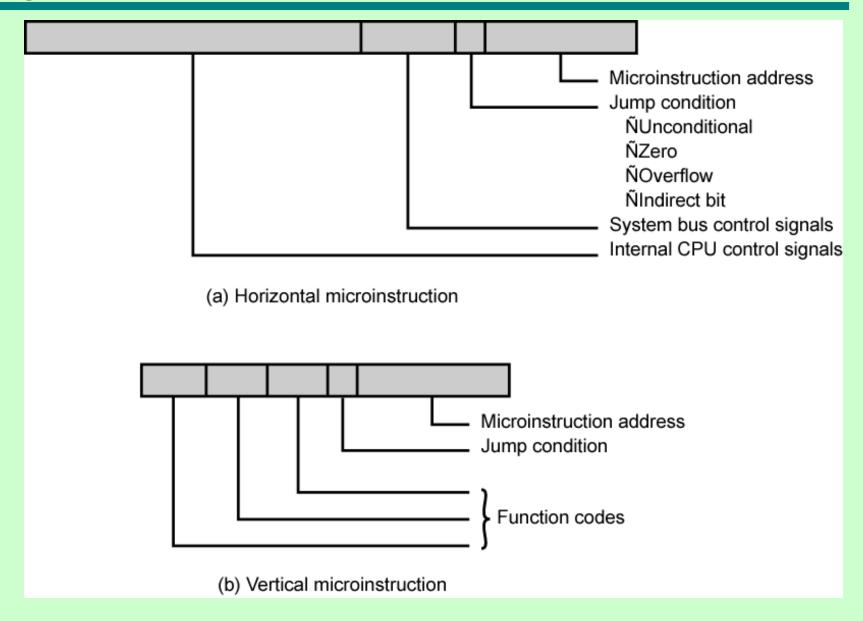
#### **Vertical Micro-programming**

- Width is narrow
- n control signals encoded into log<sub>2</sub> n bits
- Limited ability to express parallelism
- Considerable encoding of control information requires external memory word decoder to identify the exact control line being manipulated

#### **Horizontal Micro-programming**

- Wide memory word
- High degree of parallel operations possible
- Little encoding of control information

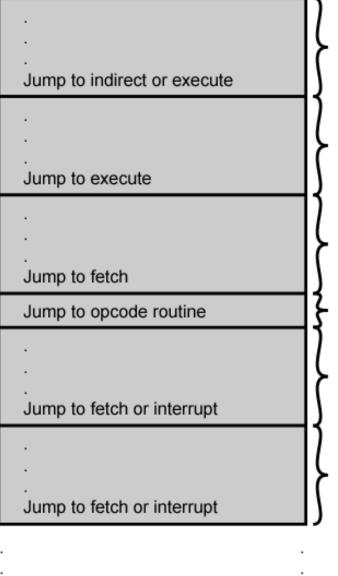
#### **Typical Microinstruction Formats**



#### **Compromise**

- Divide control signals into disjoint groups
- Implement each group as separate field in memory word
- Supports reasonable levels of parallelism without too much complexity

# Organization of Control Memory

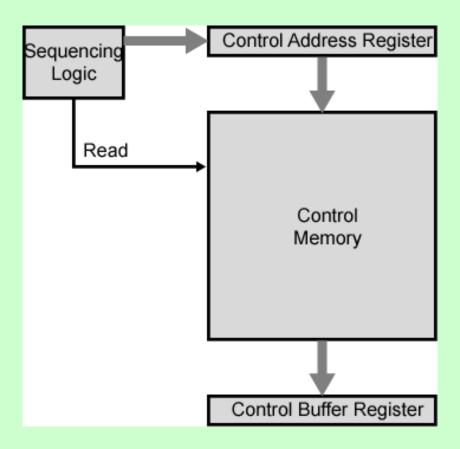


Jump to fetch or interrupt

Fetch cycle routine Indirect cycle routine Interrupt cycle routine Execute cycle beginning AND routine ADD routine

IOF routine

#### **Control Unit**



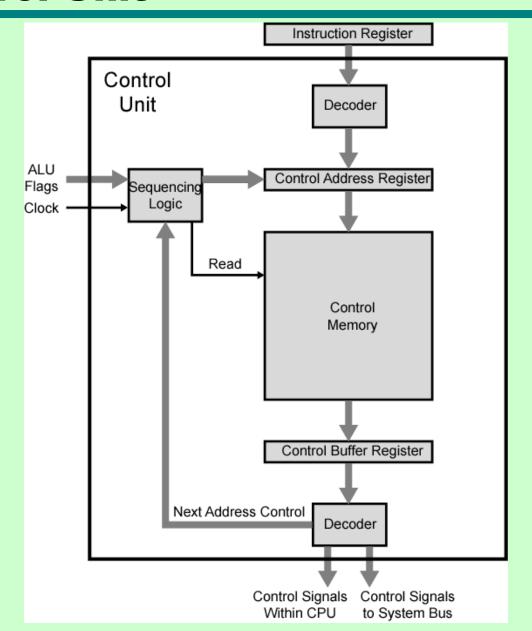
#### **Control Unit Function**

- Sequence login unit issues read command
- Word specified in control address register is read into control buffer register
- Control buffer register contents generates control signals and next address information
- Sequence login loads new address into control buffer register based on next address information from control buffer register and ALU flags

#### **Next Address Decision**

- Depending on ALU flags and control buffer register
  - —Get next instruction
    - Add 1 to control address register
  - Jump to new routine based on jump microinstruction
    - Load address field of control buffer register into control address register
  - Jump to machine instruction routine
    - Load control address register based on opcode in IR

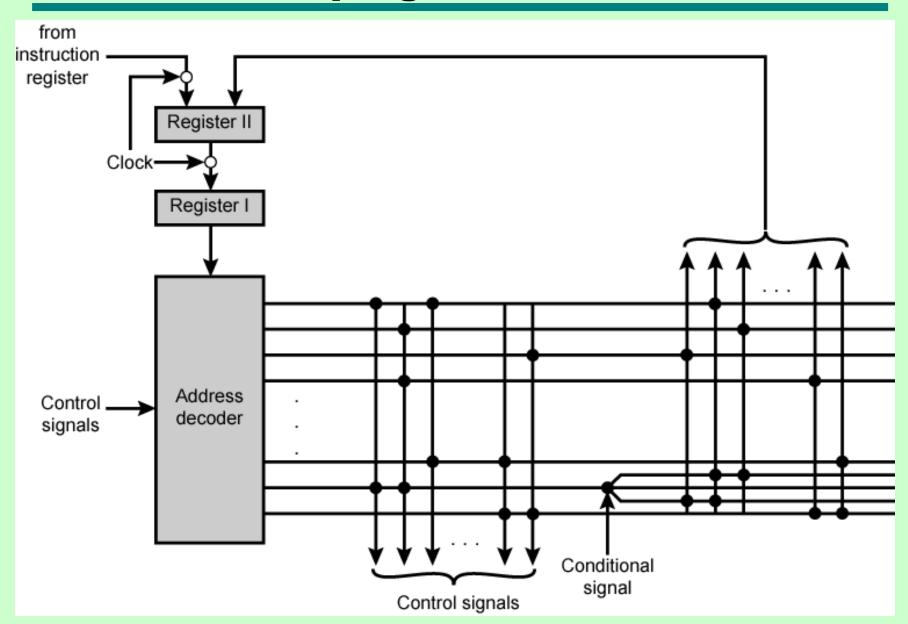
### **Functioning of Microprogrammed Control Unit**



#### **Wilkes Control**

- 1951
- Matrix partially filled with diodes
- During cycle, one row activated
  - -Generates signals where diode present
  - First part of row generates control
  - Second generates address for next cycle

#### Wilkes's Microprogrammed Control Unit



# Advantages and Disadvantages of Microprogramming

- Simplifies design of control unit
  - -Cheaper
  - —Less error-prone
- Slower

### Tasks Done By Microprogrammed Control Unit

- Microinstruction sequencing
- Microinstruction execution
- Must consider both together

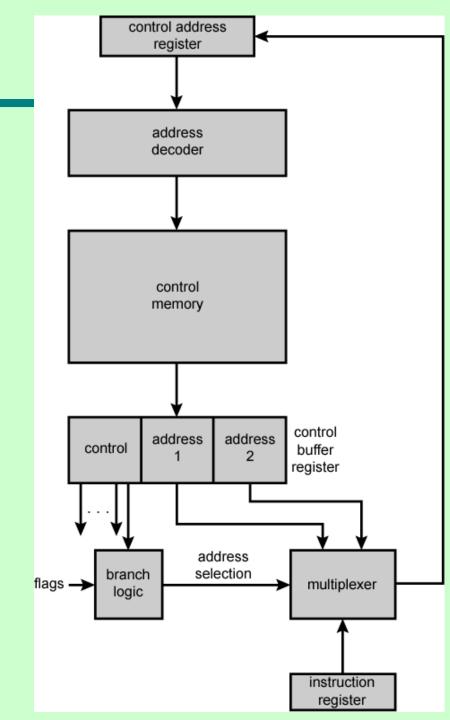
#### **Design Considerations**

- Size of microinstructions
- Address generation time
  - Determined by instruction register
    - Once per cycle, after instruction is fetched
  - Next sequential address
    - Common in most designed
  - —Branches
    - Both conditional and unconditional

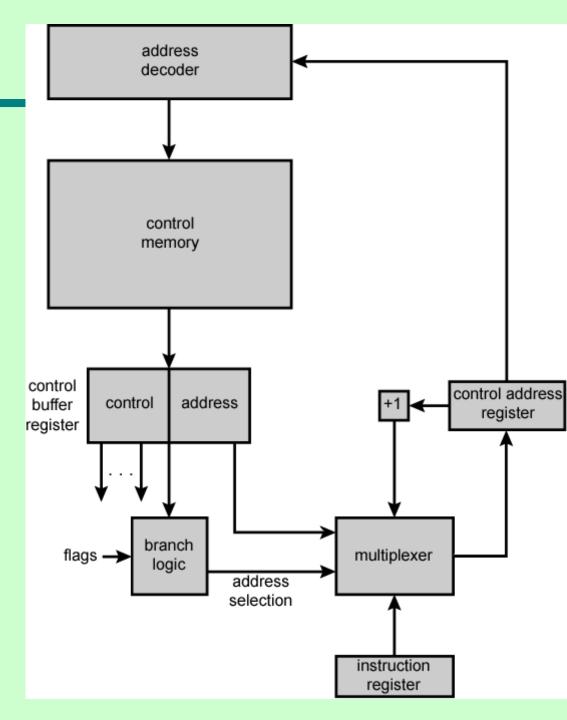
#### **Sequencing Techniques**

- Based on current microinstruction, condition flags, contents of IR, control memory address must be generated
- Based on format of address information
  - —Two address fields
  - -Single address field
  - Variable format

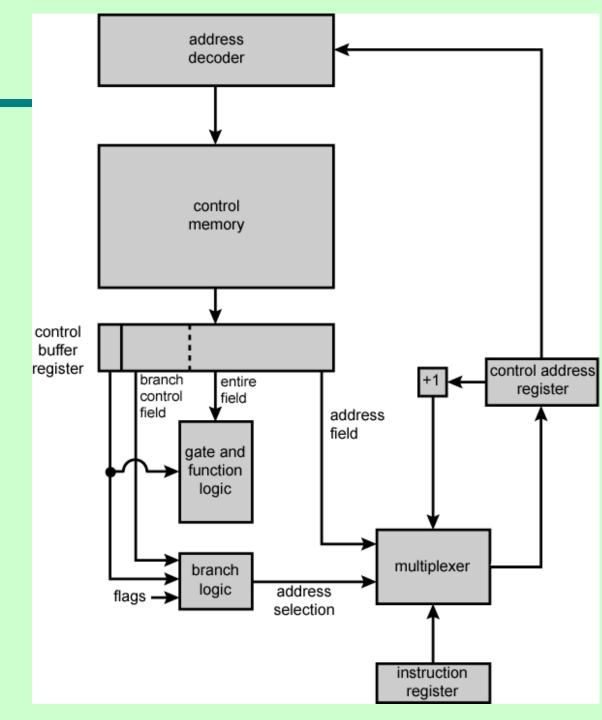
# **Branch Control Logic: Two Address Fields**



#### Branch Control Logic: Single Address Field



# Branch Control Logic: Variable Format



#### **Address Generation**

Explicit	Implicit
Two-field	Mapping
Unconditional Branch	Addition
Conditional branch	Residual control

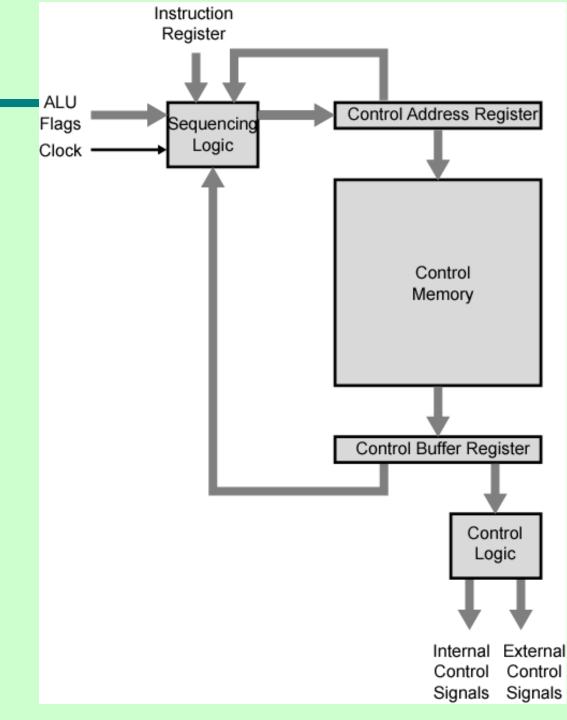
#### **Execution**

- The cycle is the basic event
- Each cycle is made up of two events
  - —Fetch
    - Determined by generation of microinstruction address
  - —Execute

#### **Execute**

- Effect is to generate control signals
- Some control points internal to processor
- Rest go to external control bus or other interface

# **Control Unit Organization**



#### **A Taxonomy of Microinstructions**

- Vertical/horizontal
- Packed/unpacked
- Hard/soft microprogramming
- Direct/indirect encoding

#### Improvements over Wilkes

- Wilkes had each bit directly produced a control signal or directly produced one bit of next address
- More complex address sequencing schemes,
- using fewer microinstruction bits, are possible
- Require more complex sequencing logic module
- Control word bits can be saved by encoding and subsequently decoding control information

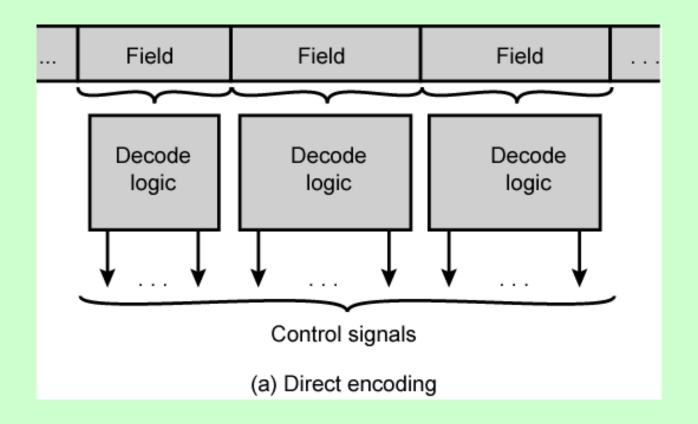
#### **How to Encode**

- K different internal and external control signals
- Wilkes's:
  - K bits dedicated
  - 2K control signals during any instruction cycle
- Not all used
  - Two sources cannot be gated to same destination
  - Register cannot be source and destination
  - Only one pattern presented to ALU at a time
  - Only one pattern presented to external control bus at a time
- Require Q < 2K which can be encoded with log2Q < K bits</li>
- Not done
  - As difficult to program as pure decoded (Wilkes) scheme
  - Requires complex slow control logic module
- Compromises
  - More bits than necessary used
  - Some combinations that are physically allowable are not possible to encode

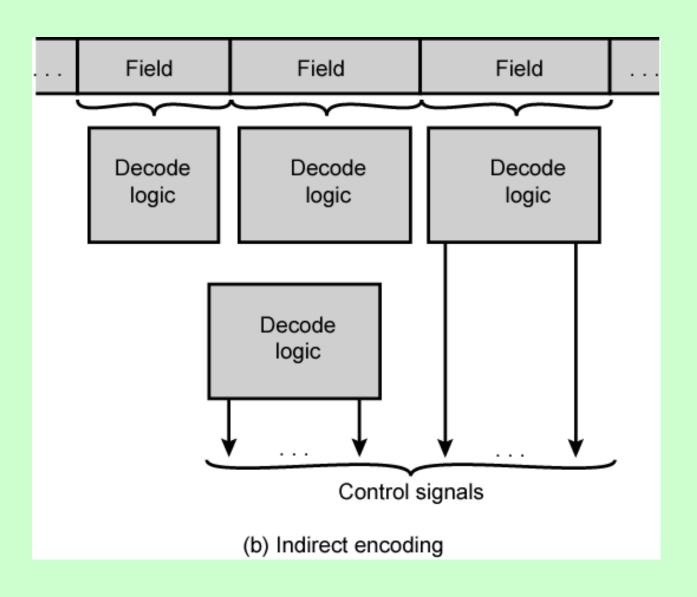
#### **Specific Encoding Techniques**

- Microinstruction organized as set of fields
- Each field contains code
- Activates one or more control signals
- Organize format into independent fields
  - Field depicts set of actions (pattern of control signals)
  - Actions from different fields can occur simultaneously
- Alternative actions that can be specified by a field are mutually exclusive
  - Only one action specified for field could occur at a time

# Microinstruction Encoding Direct Encoding



# Microinstruction Encoding Indirect Encoding



#### **Required Reading**

• Stallings chapter 16