

# Yakir Nisim Shlomo



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YakirShlomo



Yakir (Nisim) Shlomo

**Second-year Software Engineering student** with hands-on experience in developing scalable **Full Stack** applications using **React**, **Node.js**, and **MongoDB**. Passionate about building secure and user-centric systems, with a strong foundation in computer science principles.

## Education

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**2nd Software Engineering Student in SCE** | *January 2024 – Present*

**Cyber Security Specialist (450 hours)** | *June 2022 – September 2022*

Kernelios College, Rishon LeZion

Comprehensive course providing theoretical and practical knowledge in:

- **Linux Essentials Certification.**
- **Networking** (OSI Model, TCP/IP, VLANs).
- **System management** (Active Directory, DNS, DHCP, Windows Firewall).
- **Cyber Security tools** (Wireshark, NMAP, Kali Linux).

## Professional Experience

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**HelpDesk IT** | *January 2023 - September 2023*

Maccabi Health Services, Tel Aviv-Yafo

Technical support for systems:

Citrix, CRM, AS400, SAP, Network, Active Directory, Microsoft Office, Windows, Printers and Scanners.

## Projects

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**Event Management System (Tula Eventor)** | 2025

Developed a **Full Stack** system for managing events, featuring an intuitive user interface built with **React**, a secure backend using **Node.js** and **Express**, and a database powered by **MongoDB**. The system enables event creation, editing, and management, **dynamic calendar** integration, Digital signature, **task tracking**, and **Google OAuth authentication**. The project emphasized **security**, **responsiveness**, and **user experience**, incorporating **RESTful APIs** and **modular architecture** design.

**Personal website** | 2024

A personal portfolio site to showcase projects and skills. The site includes sections such as Home, About, Skills, Projects and Contact, which provide a comprehensive overview of my background and expertise.

The technologies used include **HTML5**, **CSS3** and **JavaScript**, with a focus on responsive design and user experience.

**Star Wars Cinematic Scene** | 2024

Creation of a Star Wars-inspired cinematic using **Unreal Engine 5**, showcasing skills in scene design, lighting, materials, textures, and cinematic cameras.

## Army

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**Military Service** | *March 2019 – November 2021*

Combat soldier in Air Defense "Hetz" unit.

## Skills

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- React
- C++
- HTML5, JavaScript, CSS3
- Node.js, Express.js, MongoDB
- Unreal Engine 5 , Blender