





CORONA PROTECTED AUTOMATIC DOORBELL

A MINOR PROJECT-I REPORT

Submitted by

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(Autonomous)

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M.KUMARASAMY COLLEGE OF ENGINEERING, KARUR

BONAFIDE CERTIFICATE

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This Minor project-I report has been submitted for the **18ECP103L** – **Minor Project-I** Review held at M.Kumarasamy College of Engineering, Karur on

_____2022-2023____.

PROJECT COORDINATOR

Vision of the Institution

To emerge as a leader among the top institutions in the field of technical education

Mission of the Institution

M1: Produce smart technocrats with empirical knowledge who can surmount the global challenges

M2: Create a diverse, fully engaged, learner-centric campus environment to provide quality education to the students

M3: Maintain mutually beneficial partnerships with our alumni, industry, and Professional associations Vision of the Department

Vision of the Department

To empower the Electronics and Communication Engineering students with emerging technologies, professionalism, innovative research, and social responsibility.

Mission of the Department

M1: Attain the academic excellence through innovative teaching learning process, research areas & laboratories and Consultancy projects.

M2: Inculcate the students in problem solving and lifelong learning ability.

M3: Provide entrepreneurial skills and leadership qualities.

M4: Render the technical knowledge and skills of faculty members.

Program Educational Objectives (PEOs):

PEO1: Core Competence: Graduates will have a successful career in academia or industry associated with Electronics and Communication Engineering.

PEO2: Professionalism: Graduates will provide feasible solutions for the challenging problems through comprehensive research and innovation in the allied areas of Electronics and Communication Engineering.

PEO3: Lifelong Learning: Graduates will contribute to the social needs through lifelong learning, practicing professional ethics and leadership quality

Program Outcomes (POs):

PO 1: Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

- **PO 2: Problem analysis:** Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- **PO 3: Design/development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- **PO 4: Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and

Interpretation of data, and synthesis of the information to provide valid conclusions.

- **PO 5: Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- **PO 6: The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues, and the consequent responsibilities relevant to the professional engineering practice.
- **PO 7: Environment and sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- **PO 8: Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- **PO 9: Individual and teamwork:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- **PO 10: Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- **PO 11: Project management and finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

PO 12: Life-long learning: Recognize the need for and have the preparation

and ability to engage in independent and life-long learning in the broadest

context of technological change.

Program Specific Outcomes (PSOs):

PSO1: Applying knowledge in various areas, like Electronics,

Communications, Signal processing, VLSI, Embedded systems etc., in the

design and implementation of Engineering application.

PSO2: Able to solve complex problems in Electronics and Communication

Engineering with analytical and managerial skills either independently or in

team using latest hardware and software tools to fulfil the industrial expectations

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expectations.

Abstract

Matching with POs, PSOs

Doorbell, buzzer,

P01,P02,P03,P04,P05,P08,P011,P01

hand sanitizer

2,PSO1,PSO2

ABSTRACT

Doorbells are usual signaling devices used to alert the person inside the building to open the door as someone has arrived. Classic doorbells can be seen in every house now a days, which uses simple button and when that button is pressed the bell rings. The doorbell which we are going to make is different from that. We will make a doorbell which is automatic, i.e. it will detect someone in front of it and then it will ring. We will be using a very simple circuit to implement this project. This project can be really beneficial because it's not always the case that a person can reach the doorbell, soit would be nice if it rings automatically after detecting the person. Also, there is a flexibility that you can adjust the distance according to you by doing some changes in the code you are using to drive the doorbell. We will be using ultrasonic sensor to detect the person and then give the alert using a buzzer. As we know that ultrasonic sensors are used for distance measurement without physical contact for small distances. So it's the best thing to use ultrasonic sensor for detecting object.

TABLE OF CONTENTS

CHAPTER	CONTENTS	PAGE
No.		No.
	INSTITUTION VISION AND	
	MISSION	iii
	DEPARTMENT VISION AND	
	MISSION	iii
	DEPARTMENT PEO, PO AND PSO	iv
	ABSTRACT	vii
	LIST OF TABLES	ix
	LIST OF FIGURES	ix
	LIST OF ABBREVIATIONS	X
1	INTRODUCTION	
	1.1 Introduction	10
	1.2 Literature Review	12
	1.3 Hardware	13
2	HARDWARE DISCRIPTION	
	2.1 Arduinio UNO	16
	2.2 Lily Pad Arduino Board	17
	2.3 Arduino Mega (R3) Board	18
	2.4 Arduino Leonardo Board	19
	2.5 Components Required	20
3	DESIGNING METHODOLOGY	25
4	WORKING PRINCIPLE	26
5	CONCLUSION	27
6	REFERENCES	28

LIST OF TABLES

TABLE NO	TITLE	PAGE NO	
1	Features of arduino board	16	

LIST OF FIGURES

FIGURE NO	TITLE	PAGE NO
2.1	Arduino board	17
2.2	Lily pad arduino board	18
2.3	Arduino leonardo board	19
2.4	Bread board	21
2.5.3	Rf transmitter	22
2.5.4	Buzzer	22
2.5.5	Ht-12e encoder ic	23

LIST OF ABBREVIATIONS

GPL - General Public License

USB - Universal Serial Bus

IDE - Integrated Development Environment

PCB - Printed Circuit Board

TTL - Transister - Transister Logic

CHAPTER 1

INTRODUCTION

1.1 DEFINING ARDUINO UNO

An Arduino is actually a microcontroller based kit which can be either used directly by purchasing from the vendor or can be made at home using the components, owing to its open source hardware feature. It is basically used in communications and in controlling or operating many devices.

- 1. Digital pins: 14 (These pins have only 2 states i.e. high or low or in simple words either 5 V or 0 V no in between values. These pins are mostly used to sense the voltage presence when switch is open or close)
- 2. Analog pins: 6 (A0 to A5 and they come up with a resolution of 10 bits and they provide flexibility of connecting any external device via these pins. These pins are configured from 0 V to 5 V but they can be configured to high range by using AREF pin or analog Reference () function. ADC (analog to digital convertor) is used to sample these pins. These pins take analog signal and by using ADC convertor they convert this analog signal to number between 0 1023)16 MHz crystal oscillator Out of 14 digital pins, 6 can be used for PWM (pulse width modulation) USB port TX and RX pins (for serial communication).
- 3. Arduino is an open-source hardware and software company, project and user community that designs and manufactures single-board microcontrollers and microcontroller kits for building digital devices.

Its products are licensed under the GNU Lesser General Public License (LGPL) or the GNU General Public License (GPL), permitting the manufacture of Arduino boards and software distribution by anyone. Arduino boards are available commercially in preassembled form or as do-it-yourself (DIY) kits.

- 4. Arduino board designs use a variety of microprocessors and controllers. The boards are equipped with sets of digital and analog input/output (I/O) pins that may be interfaced to various expansion boards ('shields') or breadboards (For prototyping) and other circuits. The boards feature serial communications interfaces, including Universal Serial Bus (USB) on some models, which are also used for loading programs from personal computers. The microcontrollers can be programmed using C and C++ programming languages. In addition to using traditional compiler toolchains, the Arduino project provides an integrated development environment (IDE) based on the Processing language project
- 5. The Arduino project started in 2005 as a program for students at the Interaction Design Institute Ivreain Ivrea, Italy, aiming to provide a low-cost and easy way for novices and professionals to create devices that interact with their environment using sensors and actuators. Common examples of such devices intended for beginner hobbyists include simple robots, thermostats and motion detectors.
- 6. The name *Arduino* comes from a bar in Ivrea, Italy, where some of the founders of the project used to meet. The bar was named after Arduin of Ivrea, who was the margrave of the March of Ivrea and King of Italy from 1002 to 1014.

1.2 LITERATURE REVIEW

The Arduino project was started at the Interaction Design Institute Ivrea (IDII) in Ivrea, Italy. At that time, the students used a BASIC Stamp microcontroller at a cost of \$50, a considerable expense for many students. In 2003 Hernando Barragán created the development platform wiring as a Master's thesis project at IDII, under the supervision of Massimo Banzi and Casey Reas. Casey Reas is known for co-creating, with Ben Fry, the Processing development platform. The project goal was to create simple, low cost tools for creating digital projects by non-engineers. The Wiring platform consisted of a printed circuit board (PCB) with an ATmega168 microcontroller, an IDE based on Processing and library functions to easily program the microcontroller. In 2005, Massimo Banzi, with David Mellis, another IDII student, and David Cuartielles, added support for the cheaper ATmega8 microcontroller to Wiring. But instead of continuing the work on Wiring, they forked the project and renamed it *Arduino*. The initial Arduino core team consisted of Massimo Banzi, David Cuartielles, Tom Igoe, Gianluca Martino, and David Mellis, but Barragán was not invited to participate. Following the completion of the Wiring platform, lighter and less expensive versions were distributed in the open-source community. It was estimated in mid-2011 that over 300,000 official Arduinos had been commercially produced, and in 2013 that 700,000 official boards were in users' hands.

In October 2016, Federico Musto, Arduino's former CEO, secured a 50% ownership of the company. In April 2017, Wired reported that Musto had

"fabricated his academic record On his company's website, personal LinkedIn accounts, and even on Italian business documents, Musto was until recently listed as holding a PhD from the Massachusetts Institute of Technology. In some cases, his biography also claimed an MBA from New York University." Wired reported that neither university had any record of Musto's attendance, and Musto later admitted in an interview with Wired that he had never earned those degrees. Around that same time, Massimo Banzi announced that the Arduino Foundation would be "a new beginning for Arduino. But a year later, the Foundation still hasn't been established, and the state of the project remains unclear.

The controversy surrounding Musto continued when, in July 2017, he reportedly pulled many Open source licenses, schematics, and code from the Arduino website, prompting scrutiny and outcry. In October 2017, Arduino announced its partnership with ARM Holdings (ARM). The announcement said, in part, "ARM recognized independence as a core value of Arduino ... without any lock-in with the ARM architecture." Arduino intends to continue to work with all technology vendors and architectures.

1.3 HARDWARE

Arduino is open-source hardware. The hardware reference designs are distributed under a Creative Commons Attribution Share-Alike 2.5 license and are available on the Arduino website. Layout and production files for some versions of the hardware are also available. Although the hardware and software designs are freely available under copyleft licenses, the developers have requested the name *Arduino* to be exclusive to the official product and not be used for derived works without permission. The official policy

Document on use of the Arduino name emphasizes that the project is open to incorporating work by others into the official product. Several Arduino-compatible products commercially released have avoided the project name by using various names ending in duino. Most Arduino boards consist of an Atmel 8-bit AVR microcontroller (ATmega8, ATmega168, ATmega328, ATmega1280, or ATmega2560) with varying amounts of flash memory, pins, and features.

The 32-bit Arduino Due, based on the Atmel SAM3X8E was introduced in 2012. The boards use single or double-row pins or female headers that facilitate connections for programming and incorporation into other circuits. These may connect with add-on modules termed shields. Multiple and possibly stacked shields may be individually addressable via an I²C serial bus. Most boards include a 5 V linear regulator and a 16 MHz crystal oscillator or ceramic resonator. Some designs, such as the Lily Pad, run at 8 MHz and dispense with the onboard voltage regulator due to specific form-factor restrictions.

Arduino microcontrollers are pre-programmed with a boot loader that simplifies uploading of programs to the on-chip flash memory. The default bootloader of the Arduino Uno is the Opti bootloader. Boards are loaded with program code via a serial connection to another computer. Some serial Arduino boards contain a level shifter circuit to convert between RS-232 logic levels and transistor—transistor logic (TTL) level signals. Current Arduino boards are programmed via Universal Serial Bus (USB), implemented using

USB-to-serial adapter chips such as the FTDI FT232. Some boards, such as later-model Uno boards, substitute the FTDI chip with a separate AVR chip containing USB-to-serial firmware, which is reprogrammable via its own ICSP header. Other variants, such as the Arduino Mini and the unofficial Boarduino, use a detachable USB-to-serial adapter board or cable, Bluetooth or other methods.

When used with traditional microcontroller tools, instead of the Arduino IDE, standard AVR in-system programming (ISP) programming is used. The Arduino board exposes most of the microcontroller's I/O pins for use by other circuits. The *Diecimila*,[a] *Duemilanove*,[b] and current *Uno*[c] provide 14 digital I/O pins, six of which can produce pulse-widthmodulated signals, and six analog inputs, which can also be used as six digital I/O pins. These pins are on the top of the board, via female 0.1-inch (2.54 mm) headers. Several plug-in application shields are also commercially available. The Arduino Nano, and Arduino-compatible Bare Bones Board and arduino boards may provide male header pins on the underside of the board that can plug into solderless breadboards.

Many Arduino-compatible and Arduino-derived boards exist. Some are functionally equivalent to an Arduino and can be used interchangeably. Many enhance the basic Arduino by adding output drivers, often for use in school-level education, to simplify making buggies and small robots. Others are electrically equivalent, but change the form factor, sometimes retaining compatibility with shields, sometimes not. Some variants use different processors, of varying compatibility.

Table.1.1 Features of arduino boards

Arduino Board	Processor	Memory	Digital I/O	Analogue I/O
Arduino Uno	16Mhz ATmega328	2KB SRAM, 32KB flash	14	6 input, 0 output
Arduino Due	84MHz AT91SAM3X8E	96KB SRAM, 512KB flash	54	12 input, 2 output
Arduino Mega	16MHz ATmega2560	8KB SRAM, 256KB flash	54	16 input, 0 output
Arduino Leonardo	16MHz ATmega32u4	2.5KB SRAM, 32KB flash	20	12 input, 0 output

CHAPTER 2 HARDWARE DESCRIPTION

2.1 ARDUINO UNO

The Uno is a huge option for your initial Arduino. It consists of 14-digital I/O pins, where 6-pins can be used as PWM (pulse width modulation outputs), 6-analog inputs, a reset button, a power jack, a USB connection and more. It includes everything required to hold up the microcontroller; simply attach it to a PC with the help of a USB cable and give the supply to get started with a AC-to-DC adapter or battery.



Fig 2.1 Aurduino Board

2.2 LILY PAD ARDUINO BOARD

The Lily Pad Arduino board is a wearable e-textile technology expanded by Leah "Buechley" and considerately designed by "Leah and SparkFun". Each board was imaginatively designed with huge connecting pads & a smooth back to let them to be sewn into clothing using conductive thread. This Arduino also comprises of I/O, power, and also sensor boards which are built

Especially for e-textiles. These are even washable!

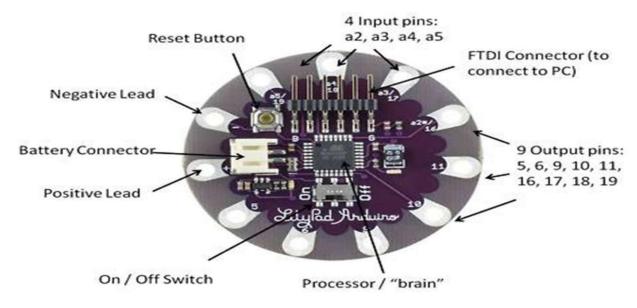


Fig 2.2 Lily Pad Arduino Board

2.3 ARDUINO MEGA (R3) BOARD

The Arduino Mega is similar to the UNO's big brother. It includes lots of digital I/O pins (from that, 14-pins can be used as PWM o/ps), 6-analog inputs, a reset button, a power jack, a USB connection and a reset button. It includes everything required to hold up the microcontroller; simply attach it to a PC with the help of a USB cable and give the supply to get started with a AC-to-DC adapter or battery. The huge number of pins make this Arduino board very helpful for designing the projects that need a bunch of digital i/ps or o/ps like lots buttons.

2.4 ARDUINO LEONARDO BOARD

The first development board of an Arduino is the Leonardo board. This board uses one microcontroller along with the USB. That means, it can be very simple and cheap also. Because this board handles USB directly, program libraries are obtainable which let the Arduino board to follow a keyboard of the computer, mouse, etc.

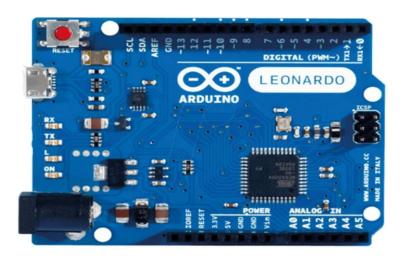


Fig 2.4 Arduino Leonardo Board

So after connecting everything together and uploading the code to arduino it takes us to the final step of this project and it is testing the doorbell so whenever you press the switch at transmitter end the BUZZER on the receiver end will start making sound. So finally our doorbell is ready up and running and you can make a PCB of this project and put it in a enclosure box and put it on your door.

2.5 COMPONENTS REQUIRED

For Transmitter

- 1. 434 MHz RF Transmitter Module
- 2. HT 12E Encoder IC
- 3. 750 K Ω Resistor
- 4. Push Button
- 5. Power Supply
- 6. Connecting Wires
- 7. Prototyping Board (Breadboard)

For Receiver

- 1.Arduino UNO
- 2.434 MHz RF Receiver Module
- 3.HT 12D Decoder IC
- 4.33 KΩ Resistor
- 5.Small Buzzer
- 6.Power Supply
- 7. Connecting Wires
- 8. Prototyping Board (Breadboard)

2.5.1 ARDUINO UNO

The Arduino Uno is an open-source micro controller based on the MicrochipATmega328P microcontroller and developed by Arduino. The board is equipped with sets of digital and analog input/output (I/O) pins that may be interfaced to various expansion boards (shields) and other circuits. The Arduino Uno is an open-source micro controller board based on the Microchip ATmega328P microcontroller and developed by Arduino.cc The boardis equipped with sets of digital and analog input/output (I/O) pins that maybe interfaced to various expansion boards (shields) and other circuits.

2.5.2 BREAD BOARD

A breadboard is a solderless device for temporary prototype with electronics and test circuit designs. Most electronic components in electronic circuits can be interconnected by inserting their leads or terminals into the holes and then making connections through wires where appropriate.

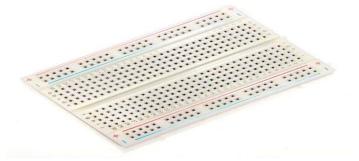


Fig 2.5.2 Bread Board

2.5.3 RF TRANSMITTER – RECEIVER MODULE

The wireless communication in this project is implemented using RF Transmitter – Receiver pair. A 434 MHz RF Transmitter – Receiver Module is used in this project. Up to 500 feet or 150 meters of distance can be possible with this module.

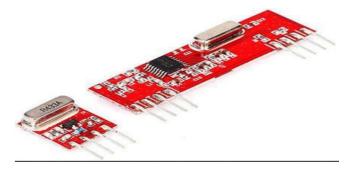


Fig 2.5.3 RF Transmitter

2.5.4 BUZZER

A **buzzer** or beeper is an audio signaling device, which may be mechanical, electromechanical, orpiezoelectric (piezo for short).



Fig 2.5.4 Buzzer

2.5.5 HT – 12E ENCODER IC

HT – 12E Encoder IC is often used with the RF Transmitter Module. The Encoder IC converts the parallel data from its input to serial data for the RF Transmitter module to transmit.

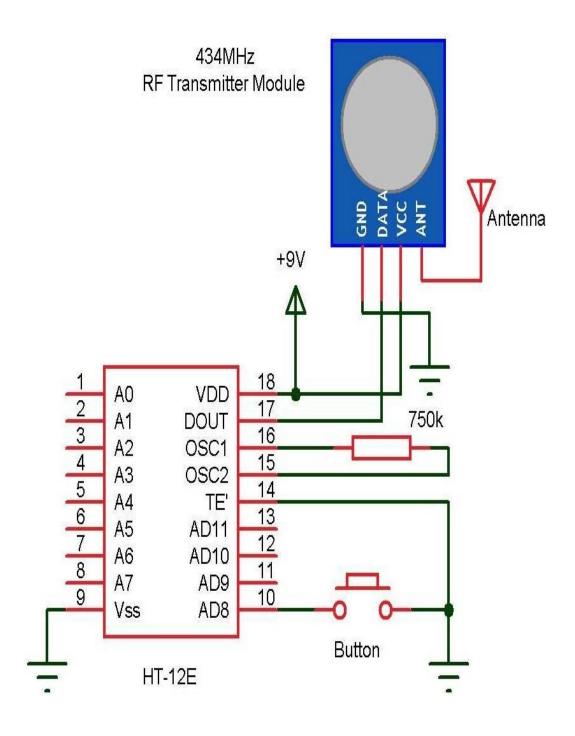


Fig 2.5.5 HT-12E Encoder IC

2.5.6 HT – 12D DECODER IC

HT – 12D Decoder IC is the counter part of the Encoder IC. It is often used with RF Receiver Module. The RF Receiver receives the serial data from the RF Transmitter. The Decoder IC takes this serial data and converts it back to the parallel data.

2.6 CIRCUIT DIAGRAM



CHAPTER 3 DESIGN METHODOLOGY

3.1 DESIGN OF TRANSMITTER CIRCUIT

The transmitter consists of a 434 MHz RF Transmitter Module, HT - 12E Encoder IC, 750 K Ω Resistor and a push button. The design of the transmitter circuit is very simple. Pins 18 and 9 are connected to supply and ground terminals respectively. The data out pin (Pin 17) of HT - 12E is connected to data pin of the RF Transmitter Module. A 750 K Ω is connected between the oscillator pins (Pins 15 and 16) of the HT - 12E. The transmission enable pin (Pin 14) is connected to ground. A push button is connected between AD8 (Pin 10) and ground. Other connections are shown in the circuit diagram.

3.2 DESIGN OF RECEIVER CIRCUIT

The receiver part of the project consists of 434 MHz RF Receiver Module, HT – 12D Decoder IC, 33 K Ω Resistor, Arduino UNO and a small buzzer.Pins 18 and 9 i.e. VDD and Vss pins are connected to supply and ground terminals respectively. The data in pin (Pin 14) of the decoder IC is connected to the data pin of the RF Receiver Module. A 33 K Ω Resistor is connected between the oscillator pins (Pins 15 and 16) of the decoder. The D8 pin (Pin 10) is connected to Pin 2 (or any digital I/O pin) of Arduino UNO. A small buzzer is connected between pin 11 of Arduino and ground.

CHAPETR 4 WORKING PRINCIPLE

The aim of this project is to design a simple wireless doorbell. The working of the project is explained here. For explaining the working of the project, all the connections are made as per the circuit diagram. Make sure that the Transmitter Part of the Project is switched on before the Receiver Part. This is to ensure that the RF Transmitter and Receiver Modules are properly paired. In order to ring the bell (or buzzer in this case), we need to push the button on the transmitter side of the circuit. When the button is pushed on the transmitter side, a logic '0' will be detected by the Encoder IC. The Encoder IC will transmit this data serially through the RF Transmitter Module. The transmitted data will be received by the RF Receiver Module and is given to the Decoder IC. The Decoder IC, then decodes the serial data to parallel data and transmits the Logic '0' to Arduino. In the Arduino UNO's, it is programmed such that, whenever a Logic '0' is detected by the Arduino, the buzzer is turned on. Hence, whenever the button is pressed, the buzzer is turned on wirelessly.

CHAPTER 5

CONCLUSION

We conclude that this automatic wireless doorbell is used for security purpose. It can be used not only inhouse hold but also in public places. This project can be really beneficial because it's not always the case that a person can reach the doorbell, so it would be nice if it rings automatically after detecting the person. As we know that ultrasonic sensors are used for distance measurement without physical contact for small distances. So it's the best thing to use ultrasonic sensor for detecting object.

CHAPTER 5

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SECOND NATIONAL CONFERENCE OF RECENT INOVATIONS IN MECHANICAL ENGINEERING – 2022(RIME '2K22)

DESING AND SIMULATIONS OF CORONA PROTECTED AUTOMATIC DOORBELL

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ABSTRACT

Whenever a person arrives at our home, so instead of pressing the bell, the person can raise hand at a distance of around 10cm so that the ultrasonic sensor can sense the presence a person and bell will ring automatically using servo motor without any touch to the bell. The plus point of the solution is that the solution can be applied to our existing doorbells.

When someone wants to ring the bell, he/she should put his/her hands in front of the MQ3 sensor after sanitizing hands (2 to 5 cm. distance). At this moment mq3 generates an analog output which will drive the interfaced Arduino-Uno to generate a signal at pin-8 and pin-9. Here the LED is connected to pin-8 which will glow when mq3 senses the odor of sanitizer. Pin 9 is connected to ULN2003IC which actually drives the relay at the same time and the relay is connected to the doorbell so it will ring.

Social distancing is the one of the best method to escape from COVID-19. I strongly recommend to stay at home. But we can't avoid some emergency visits to some homes. When we arrived at in front of a house, first we search the doorbell button/ calling bell button. And press the button. But in this special situation this doorbell button can cause the virus to spread. When some infected person press the button the virus hold on that button and when a non-infected person touch this button the virus spread to that person. We can avoid this danger by using the touch less doorbell. The existing doorbell can convert to a touch less doorbell.

We all have seen a physical doorbell outside the buildings. It is very useful; but in current scenarios where dangerous diseases like corona spreading exponentially in the entire world, the physical doorbell is not the right option. Continuously touching the bell switch by different people is harmful as coronavirus communicates via touching anything that already comes in touch with the infected person.

KEY WORD: Doorbell, Hand Sanitizer

ABOUT THE INSTITUTION

Jai Shriram Engineering College was endowed by Shenthil Velevan Trust in the year 2009 with a motto of equipping and implanting the seed of higher education blended with communal harmony to the rural community in and around the Textile City. JSREC reinforces to impart knowledge, teamwork innovation, entrepreneurship, courage, sacrifice and duty which are innards of a meaningful life. Here we look at education as a complete experience. Not just as academics and it laid a pavement for JSREC to a world-class education environed with an eco-friendly greenery rich campus life.

JSREC is also promoted by leading industrialist having 3 major manufacturing divisions in Coimbatore with international reputation and hence we stand forth in creating great minds with optimal advantage in terms of advanced technical knowledge and skills in the distinct aspects of intellectual growth and development JSREC is renowned for its Industry Academic Interaction.

ABOUT THE DEPARTMENT

The department was started in the year 2009 for the undergraduate program in B.E. Mechanical Engineering with an intake of 60 students. The department offers high quality education to the students through very good infrastructure, laboratories, and faculty and by means of exposure to latest technologies.

The department has highly qualified and well experienced teaching staff, who take extreme care for the development of the careers of the students. The department is very much oriented towards research and development as well as in consultancy.

ABOUT THE CONFERENCE

Jai Shriram Engineering College, Tiruppur is one of a pioneer in the field of Technical Education happy to declare its National Conference on Recent innovations in Mechanical Engineering (RIME2'k22) on November 18, 2022 sa platform for intellectuals from anousuniversibes, research institutes, terprises and experts across the globe to gather and exchange their ideas and findings of recent developments in Mechanical Engineering This conference is also promulgated through presentations basic expeditions applications and case studies in the broad area of Mechanical Engineering.

RIME 2k22 acts as a forum for the academic as well as industrial community to address the opportunities & challenges and to discuss the scope for future research The conference will bring together academicians research scholars, engineers and scientists to exchange and share their expertise. The conference will provide an opportunity for the presentation of new advances in theoretical and experimental research in the fields of Mechanical Engineering. It will also focus on emerging fields Like Energy, Robotics, Mechatronics, Automation, CAD/CAM, Composite Materials, Green Manufacturing and Nanotechnology. These are expected to create new job opportunities for Mechanical engineers in our country.







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Prof.S.Karthikeyan Prof.P.Rajkumar	Dr.R.J.Golden Renjith Nimal	Dr.C.Rameshkumar
Coordinators	Convenor	Principal



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Convenor

Principal

